

Path Equivalence and Automation for Integration Contours

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Abstract

In complex analysis, one often has to manipulate *paths*, i.e. curves in the complex plane. This entry defines three useful relations on paths:

- an equivalence relation \equiv_p that describes that two paths are the same up to reparametrisation
- a preorder \leq_p that expresses the notion that one path is a subpath of another
- an equivalence relation \equiv_\circ that describes equivalence of closed paths up to reparametrisation and “shifting” (e.g. if we have a rectangular path, it does not matter which corner we start in)

It also provides the `path` tactic, which proves or simplifies some common proof obligations for composite paths. Namely:

- proving $\equiv_p, \leq_p, \equiv_\circ$
- proving well-definedness of paths (`path`, `valid_path`)
- determining the *image* of a path (`path_image`)
- showing that a path is not self-intersecting (`arc`, `simple_path`)
- decomposing integrals on a composite path into the integrals on the constituent paths

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1 Auxiliary material

```
theory Path_Automation_Library
  imports "HOL-Complex_Analysis.Complex_Analysis"
begin
```

1.1 Miscellaneous

```
lemma cis_multiple_2pi':
  "n ∈ ℤ ⇒ cis (2 * n * pi) = 1"
  "n ∈ ℤ ⇒ cis (2 * (n * pi)) = 1"
  "n ∈ ℤ ⇒ cis (pi * (2 * n)) = 1"
  "n ∈ ℤ ⇒ cis (pi * (n * 2)) = 1"
  <proof>
```

```
lemma dist_linepath1: "dist (linepath a b x) a = |x| * dist a b"
  <proof>
```

```
lemma dist_linepath2: "dist (linepath a b x) b = |1 - x| * dist a b"
  <proof>
```

1.2 Some facts about strict monotonicity

```
lemma strict_mono_on_atLeastAtMost_combine:
  fixes f :: "'a :: linorder ⇒ 'b :: linorder"
  assumes "strict_mono_on {a..b} f" "strict_mono_on {b..c} f"
  shows "strict_mono_on {a..c} f"
  <proof>
```

```
lemma mono_on_compose:
  assumes "mono_on A f" "mono_on B g" "f ' A ⊆ B"
  shows "mono_on A (g ∘ f)"
  <proof>
```

```
lemma strict_mono_on_compose:
  assumes "strict_mono_on B g" "strict_mono_on A f" "f ' A ⊆ B"
  shows "strict_mono_on A (g ∘ f)"
  <proof>
```

```
lemma strict_mono_on_less:
  assumes "strict_mono_on S (f::'a :: linorder ⇒ 'b::preorder)"
  assumes "x ∈ S" "y ∈ S"
  shows "f x < f y ⟷ x < y"
  <proof>
```

```
lemma strict_mono_on_imp_strict_mono_on_inv:
```

```

fixes  $f :: 'a :: \text{linorder} \Rightarrow 'b :: \text{preorder}$ "
assumes "strict_mono_on {a..b} f"
assumes " $\bigwedge x. x \in \{a..b\} \implies g (f x) = x$ "
shows "strict_mono_on (f ' {a..b}) g"
<proof>

```

```

lemma strict_mono_on_imp_strict_mono_on_inv_into:
fixes  $f :: 'a :: \text{linorder} \Rightarrow 'b :: \text{preorder}$ "
assumes "strict_mono_on {a..b} f"
shows "strict_mono_on (f ' {a..b}) (inv_into {a..b} f)"
<proof>

```

Nice lemma taken from Austin, A. K. (1985). 69.8 Two Curiosities. The Mathematical Gazette, 69(447), 4244. <https://doi.org/10.2307/3616452>.

A strictly monotonic function f on some closed real interval has a continuous (and strictly monotonic) inverse function g – even if f itself is not continuous.

```

lemma strict_mono_on_imp_continuous_on_inv:
fixes  $f :: \text{real} \Rightarrow \text{real}$ "
assumes "strict_mono_on {a..b} f"
assumes " $\bigwedge x. x \in \{a..b\} \implies g (f x) = x$ "
shows "continuous_on (f ' {a..b}) g"
<proof>

```

```

lemma strict_mono_on_imp_continuous_on_inv_into:
fixes  $f :: \text{real} \Rightarrow \text{real}$ "
assumes "strict_mono_on {a..b} f"
shows "continuous_on (f ' {a..b}) (inv_into {a..b} f)"
<proof>

```

1.3 General lemmas about topology

```

lemma continuous_cong:
assumes "eventually ( $\lambda x. f x = g x$ ) F" "f (netlimit F) = g (netlimit F)"
shows "continuous F f  $\longleftrightarrow$  continuous F g"
<proof>

```

```

lemma at_within_atLeastAtMost_eq_bot_iff_real:
"at x within {a..b} = bot  $\longleftrightarrow$   $x \notin \{a..b::\text{real}\} \vee a = b$ "
<proof>

```

```

lemma eventually_in_pointed_at: "eventually ( $\lambda x. x \in A - \{y\}$ ) (at y within A)"
<proof>

```

lemma (in order_topology) at_within_Icc_Icc_right:
 assumes "a ≤ x" "x < b" "b ≤ c"
 shows "at x within {a..c} = at x within {a..b}"
 ⟨proof⟩

lemma (in order_topology) at_within_Icc_Icc_left:
 assumes "a ≤ b" "b < x" "x ≤ c"
 shows "at x within {a..c} = at x within {b..c}"
 ⟨proof⟩

lemma (in order_topology)
 assumes "a < b"
 shows at_within_Ico_at_right: "at a within {a.<b} = at_right a"
 and at_within_Ico_at_left: "at b within {a.<b} = at_left b"
 ⟨proof⟩

lemma (in order_topology)
 assumes "a < b"
 shows at_within_Ioc_at_right: "at a within {a<..b} = at_right a"
 and at_within_Ioc_at_left: "at b within {a<..b} = at_left b"
 ⟨proof⟩

lemma (in order_topology) at_within_Ico_at: "a < x ⇒ x < b ⇒ at
 x within {a.<b} = at x"
 ⟨proof⟩

lemma (in order_topology) at_within_Ioc_at: "a < x ⇒ x < b ⇒ at
 x within {a<..b} = at x"
 ⟨proof⟩

lemma (in order_topology) at_within_Ioo_at: "a < x ⇒ x < b ⇒ at
 x within {a<.<b} = at x"
 ⟨proof⟩

lemma (in order_topology) at_within_Icc_Ico:
 assumes "a ≤ x" "x < b"
 shows "at x within {a..b} = at x within {a.<b}"
 ⟨proof⟩

lemma (in order_topology) at_within_Icc_Ioc:
 assumes "a < x" "x ≤ b"
 shows "at x within {a..b} = at x within {a<..b}"
 ⟨proof⟩

1.4 General lemmas about real functions

lemma isCont_real_If_combine:

```

fixes x :: real
assumes [simp]: "f x = h x" "g x = h x"
assumes contf: "continuous (at_left x) f"
assumes contg: "continuous (at_right x) g"
assumes f: "eventually ( $\lambda y. h y = f y$ ) (at_left x)"
assumes g: "eventually ( $\lambda y. h y = g y$ ) (at_right x)"
shows "continuous (at x) h"
<proof>

```

```

lemma continuous_on_real_If_combine:
  fixes f g :: "real  $\Rightarrow$  'a :: topological_space"
  assumes "continuous_on {a..b} f"
  assumes "continuous_on {b..c} g"
  assumes "f b = g b" "a  $\leq$  b" "b  $\leq$  c"
  defines "h  $\equiv$  ( $\lambda x. \text{if } x \leq b \text{ then } f x \text{ else } g x$ )"
  shows "continuous_on {a..c} h"
<proof>

```

```

lemma continuous_on_real_If_combine':
  fixes f g :: "real  $\Rightarrow$  'a :: topological_space"
  assumes "continuous_on {a..b} f"
  assumes "continuous_on {b..c} g"
  assumes "f b = g b" "a  $\leq$  b" "b  $\leq$  c"
  defines "h  $\equiv$  ( $\lambda x. \text{if } x < b \text{ then } f x \text{ else } g x$ )"
  shows "continuous_on {a..c} h"
<proof>

```

```

lemma continuous_on_linepath [continuous_intros]:
  assumes "continuous_on A f" "continuous_on A g" "continuous_on A h"
  shows "continuous_on A ( $\lambda x. \text{linepath } (f x) (g x) (h x)$ )"
<proof>

```

1.5 Rounding and fractional part

```

lemma frac_of_Int [simp]: "x  $\in$   $\mathbb{Z} \implies \text{frac } x = 0$ "
<proof>

```

```

lemma floor_less_not_int: "x  $\notin$   $\mathbb{Z} \implies \text{of\_int } (\text{floor } x) < x$ "
<proof>

```

```

lemma less_ceiling_not_int: "x  $\notin$   $\mathbb{Z} \implies \text{of\_int } (\text{ceiling } x) > x$ "
<proof>

```

```

lemma image_frac_atLeastLessThan:
  assumes "y ≥ x + (1 :: 'a :: floor_ceiling)"
  shows "frac ' {x..

```

```

lemma image_frac_atLeastAtMost:
  assumes "y ≥ x + 1"
  shows "frac ' {x..y} = {0..<1}"
⟨proof⟩

```

```

lemma tendsto_frac_real [tendsto_intros]:
  assumes "(x :: real) ∉ ℤ"
  shows "(frac ⟶ frac x) (at x within A)"
⟨proof⟩

```

```

lemma tendsto_frac_at_left_int_real:
  assumes "(x :: real) ∈ ℤ"
  shows "(frac ⟶ 1) (at_left x)"
⟨proof⟩

```

```

lemma filterlim_at_frac_at_left_int_real:
  assumes "(x :: real) ∈ ℤ"
  shows "filterlim frac (at_left 1) (at_left x)"
⟨proof⟩

```

```

lemma tendsto_frac_at_right_int_real:
  assumes "(x :: real) ∈ ℤ"
  shows "(frac ⟶ 0) (at_right x)"
⟨proof⟩

```

```

lemma filterlim_at_frac_at_right_int_real [tendsto_intros]:
  assumes "(x :: real) ∈ ℤ"
  shows "filterlim frac (at_right 0) (at_right x)"
⟨proof⟩

```

```

lemma continuous_on_frac_real:
  assumes "continuous_on {0..1} f" "f 0 = f 1"
  shows "continuous_on A (λx::real. f (frac x))"
⟨proof⟩

```

```

lemma continuous_on_frac_real':
  assumes "continuous_on {0..1} f" "continuous_on A g" "f 0 = f 1"
  shows "continuous_on A (λx. f (frac (g x :: real)))"
⟨proof⟩

```

1.6 General lemmas about paths

lemma `linepath_scaleR`: " $(*_R) c \circ \text{linepath } a \ b = \text{linepath } (c *_R a) (c *_R b)$ "
<proof>

lemma `linepath_mult_complex`: " $(*) c \circ \text{linepath } a \ b = \text{linepath } (c * a) (c * b :: \text{complex})$ "
<proof>

lemma `linepath_translate`: " $(+) c \circ \text{linepath } a \ b = \text{linepath } (c + a) (c + b)$ "
<proof>

lemma `part_circlepath_translate`:
" $(+) c \circ \text{part_circlepath } x \ r \ a \ b = \text{part_circlepath } (c + x) \ r \ a \ b$ "
<proof>

lemma `circlepath_translate`:
" $(+) c \circ \text{circlepath } x \ r = \text{circlepath } (c + x) \ r$ "
<proof>

lemma `rectpath_translate`:
" $(+) c \circ \text{rectpath } a \ b = \text{rectpath } (c + a) (c + b)$ "
<proof>

lemma `path_image_cong`: " $(\bigwedge x. x \in \{0..1\} \implies p \ x = q \ x) \implies \text{path_image } p = \text{path_image } q$ "
<proof>

lemma `path_cong`: " $(\bigwedge x. x \in \{0..1\} \implies p \ x = q \ x) \implies \text{path } p = \text{path } q$ "
<proof>

lemma `simple_path_cong`:
shows " $(\bigwedge x. x \in \{0..1\} \implies f \ x = g \ x) \implies \text{simple_path } f \longleftrightarrow \text{simple_path } g$ "
<proof>

lemma `simple_path_reversepath_iff`: " $\text{simple_path } (\text{reversepath } g) \longleftrightarrow \text{simple_path } g$ "
<proof>

```

lemma path_image_loop:
  assumes "pathstart p = pathfinish p"
  shows "path_image p = p ' {0..<1}"
  <proof>

```

```

lemma simple_pathD:
  assumes "simple_path p" "x ∈ {0..1}" "y ∈ {0..1}" "x ≠ y" "p x = p
y"
  shows "{x, y} = {0, 1}"
  <proof>

```

lemmas [trans] = homotopic_loops_trans

```

proposition homotopic_loops_reparametrize:
  assumes "path p" "pathstart p = pathfinish p"
  and pips: "path_image p ⊆ s"
  and contf: "continuous_on {0..1} f"
  and q: "∧t. t ∈ {0..1} ⇒ q t = p (frac (f t))"
  and closed: "f 1 = f 0 + 1"
  shows "homotopic_loops s p q"
  <proof>

```

1.7 Some facts about betweenness

```

lemma between_conv_linepath:
  fixes a b c :: "'a :: euclidean_space"
  assumes "between (a, c) b"
  shows "b = linepath a c (dist a b / dist a c)" (is "_ = ?b'")
  <proof>

```

```

lemma between_trans1:
  assumes "between (a, c) b" "between (b, d) c" "b ≠ c" "a ≠ d"
  shows "between (a, d) b"
  <proof>

```

```

lemma between_trans2:
  "between (a, c) b ⇒ between (b, d) c ⇒ b ≠ c ⇒ a ≠ d ⇒ between
(a, d) c"
  <proof>

```

```

lemma between_trans1':
  assumes "between (a :: 'a :: euclidean_space, c) b" "between (b, d)
c" "b ≠ c"
  shows "between (a, d) b"

```

<proof>

```
lemma between_trans2':  
  assumes "between (a :: 'a :: euclidean_space, c) b" "between (b, d)  
c" "b ≠ c"  
  shows "between (a, d) c"  
<proof>
```

The following expresses successive betweenness: e.g. *betweens [a,b,c,d]* means that the points *a, b, c, d* all lie on the same line in that order. Note that we do not have strict betweenness, i.e. some of the points might be identical.

```
fun betweens :: "'a :: euclidean_space list ⇒ bool" where  
  "betweens (x # y # z # xs) ↔ between (x, z) y ∧ betweens (y # z #  
xs)"  
| "betweens _ ↔ True"
```

1.8 Simple loops and orientation

A simple loop is a continuous path whose start and end point coincide and which never intersects itself. In e.g. the complex plane, such a simple loop partitions the full complex plane into an inner and outer part by the Jordan Curve Theorem.

```
definition simple_loop :: "(real ⇒ 'a :: topological_space) ⇒ bool"  
  where "simple_loop p ↔ simple_path p ∧ pathstart p = pathfinish  
p"
```

```
lemma simple_loop_reversepath [simp]: "simple_loop (reversepath p) ↔  
simple_loop p"  
<proof>
```

The winding number of a simple loop is either 1 for any point inside the loop or -1 for any point inside the loop (and of course 0 for all the points outside, and undefined for all the points on it).

We refer to the winding number of the points inside a simple loop as their *orientation*, and we call simple loops with orientation 1 *counter-clockwise* and those with orientation -1 *clockwise*.

```
definition simple_loop_ccw :: "(real ⇒ complex) ⇒ bool" where  
  "simple_loop_ccw p ↔ simple_loop p ∧ (∃z. z ∉ path_image p ∧ winding_number  
p z = 1)"
```

```
definition simple_loop_cw :: "(real ⇒ complex) ⇒ bool" where  
  "simple_loop_cw p ↔ simple_loop p ∧ (∃z. z ∉ path_image p ∧ winding_number  
p z = -1)"
```

```
definition simple_loop_orientation :: "(real ⇒ complex) ⇒ int" where  
  "simple_loop_orientation p =
```

(if simple_loop_ccw p then 1 else if simple_loop_cw p then -1 else 0)"

lemma simple_loop_ccwI:

"simple_loop p \implies z \notin path_image p \implies winding_number p z = 1 \implies simple_loop_ccw p"
<proof>

lemma simple_loop_cwI:

"simple_loop p \implies z \notin path_image p \implies winding_number p z = -1 \implies simple_loop_cw p"
<proof>

lemma simple_path_not_cw_and_ccw: " \neg simple_loop_cw p \vee \neg simple_loop_ccw p"
<proof>

lemma simple_loop_cw_or_ccw:

assumes "simple_loop p"
shows "simple_loop_cw p \vee simple_loop_ccw p"
<proof>

lemma simple_loop_ccw_conv_cw:

assumes "simple_loop p"
shows "simple_loop_ccw p \longleftrightarrow \neg simple_loop_cw p"
<proof>

lemma simple_loop_orientation_eqI:

assumes "simple_loop p" "z \notin path_image p"
assumes "winding_number p z \in {-1, 1}"
shows "simple_loop_orientation p = winding_number p z"
<proof>

lemma simple_loop_winding_number_cases:

assumes "simple_loop p" "z \notin path_image p"
shows "winding_number p z = (if z \in inside (path_image p) then simple_loop_orientation p else 0)"
<proof>

lemma simple_loop_orientation_eq_0_iff [simp]:

"simple_loop_orientation p = 0 \longleftrightarrow \neg simple_loop p"
<proof>

lemma simple_loop_ccw_reversepath_aux:

assumes "simple_loop_ccw p"
shows "simple_loop_cw (reversepath p)"
<proof>

lemma simple_loop_cw_reversepath_aux:

```

    assumes "simple_loop_cw p"
    shows   "simple_loop_ccw (reversepath p)"
  <proof>

lemma simple_loop_cases: "simple_loop_ccw p  $\vee$  simple_loop_cw p  $\vee$   $\neg$ simple_loop
p"
  <proof>

lemma simple_loop_cw_reversepath [simp]: "simple_loop_cw (reversepath
p)  $\longleftrightarrow$  simple_loop_ccw p"
  <proof>

lemma simple_loop_ccw_reversepath [simp]: "simple_loop_ccw (reversepath
p)  $\longleftrightarrow$  simple_loop_cw p"
  <proof>

lemma simple_loop_orientation_reversepath [simp]:
  "simple_loop_orientation (reversepath p) = -simple_loop_orientation
p"
  <proof>

lemma simple_loop_orientation_cases:
  assumes "simple_loop p"
  shows   "simple_loop_orientation p  $\in$  {-1, 1}"
  <proof>

lemma inside_simple_loop_iff:
  assumes "simple_loop p"
  shows   "z  $\in$  inside (path_image p)  $\longleftrightarrow$  z  $\notin$  path_image p  $\wedge$  winding_number
p z  $\neq$  0"
  <proof>

lemma outside_simple_loop_iff:
  assumes "simple_loop p"
  shows   "z  $\in$  outside (path_image p)  $\longleftrightarrow$  z  $\notin$  path_image p  $\wedge$  winding_number
p z = 0"
  <proof>

```

1.9 More about circular arcs

```

lemma part_circlepath_altdef:
  "part_circlepath z r a b = ( $\lambda$ t. z + rcis r (linepath a b t))"
  <proof>

lemma part_circlepath_cong:
  assumes "x = x'" "r = r'" "cis a' = cis a" "b' = a' + b - a"
  shows   "part_circlepath x r a b = part_circlepath x' r' a' b'"
  <proof>

```

lemma *part_circlepath_empty*: "part_circlepath x r a a = linepath (x + rcis r a) (x + rcis r a)"
 ⟨proof⟩

lemma *part_circlepath_radius_0 [simp]*: "part_circlepath x 0 a b = linepath x x"
 ⟨proof⟩

lemma *part_circlepath_scaleR*:
 "(*_R) c ∘ part_circlepath x r a b = part_circlepath (c *_R x) (c * r) a b"
 ⟨proof⟩

lemma *part_circlepath_mult_complex*:
 "(*) c ∘ part_circlepath x r a b = part_circlepath (c * x :: complex) (norm c * r) (a + Arg c) (b + Arg c)"
 ⟨proof⟩

lemma *part_circlepath_mult_complex'*:
 assumes "cis a' = cis (a + Arg c)" "b' = a' + b - a"
 shows "(*) c ∘ part_circlepath x r a b = part_circlepath (c * x :: complex) (norm c * r) a' b'"
 ⟨proof⟩

lemma *circlepath_altdef*: "circlepath x r t = x + rcis r (2 * pi * t)"
 ⟨proof⟩

lemma *reversepath_circlepath*: "reversepath (circlepath x r) = part_circlepath x r (2 * pi) 0"
 ⟨proof⟩

lemma *pathstart_part_circlepath'*: "pathstart (part_circlepath z r a b) = z + rcis r a"
 and *pathfinish_part_circlepath'*: "pathfinish (part_circlepath z r a b) = z + rcis r b"
 ⟨proof⟩

1.10 Reparametrisation of loops by shifting

lemma *shiftpath_loop_altdef*:
 assumes "pathstart p = pathfinish p" "x ∈ {0..1}" "a ∈ {0..1}"
 shows "shiftpath a p x = p (frac (x + a))"
 ⟨proof⟩

lemma *homotopic_loops_shiftpath_left*:
 assumes "path p" "path_image p ⊆ A" "pathstart p = pathfinish p" "x ∈ {0..1}"
 shows "homotopic_loops A (shiftpath x p) p"
 ⟨proof⟩

lemma *homotopic_loops_shiftpath_right*:
 assumes "path p" "path_image p \subseteq A" "pathstart p = pathfinish p" "x \in {0..1}"
 shows "homotopic_loops A p (shiftpath x p)"
 <proof>

lemma *shiftpath_full_part_circlepath*:
 "shiftpath c (part_circlepath x r a (a + 2 * of_int n * pi)) =
 part_circlepath x r (a + 2 * n * pi * c) (a + 2 * n * pi * (c + 1))"
 <proof>

lemma *shiftpath_circlepath*:
 "shiftpath c (circlepath x r) = part_circlepath x r (c * 2 * pi) ((c + 1) * 2 * pi)"
 <proof>

The following variant of *shiftpath* is more convenient for loops.

definition *shiftpath'* :: "real \Rightarrow (real \Rightarrow 'a) \Rightarrow (real \Rightarrow 'a)"
 where "shiftpath' a p = (λ x. p (frac (x + a)))"

lemma *shiftpath'_0 [simp]*: "pathfinish p = pathstart p \implies t \in {0..1} \implies shiftpath' 0 p t = p t"
 <proof>

lemma *path_image_shiftpath'*:
 assumes "path p" "pathstart p = pathfinish p"
 shows "path_image (shiftpath' c p) = path_image p"
 <proof>

lemma *path_shiftpath_0_iff [simp]*: "path (shiftpath 0 p) \longleftrightarrow path p"
 <proof>

lemma *path_shiftpath'_int_iff [simp]*:
 assumes "pathstart p = pathfinish p" "c \in \mathbb{Z} "
 shows "path (shiftpath' c p) \longleftrightarrow path p"
 <proof>

lemma *shiftpath'_eq_shiftpath*:
 assumes "pathstart p = pathfinish p" "c \in {0..1}" "t \in {0..1}"
 shows "shiftpath' c p t = shiftpath c p t"
 <proof>

lemma *shiftpath'_frac*: "shiftpath' (frac c) p = shiftpath' c p"
 <proof>

lemma *path_shiftpath' [intro]*:
 "pathstart p = pathfinish p \implies path p \implies path (shiftpath' c p)"
 <proof>

```

lemma pathfinish_shiftpath':
  "pathfinish (shiftpath' c p) = pathstart (shiftpath' c p)"
  <proof>

lemma shiftpath'_shiftpath': "shiftpath' c (shiftpath' d p) = shiftpath'
(c + d) p"
  <proof>

lemma simple_path_shiftpath':
  assumes "simple_path p" "pathfinish p = pathstart p"
  shows "simple_path (shiftpath' c p)"
  <proof>

lemma simple_path_shiftpath'_iff [simp]:
  assumes "pathfinish p = pathstart p"
  shows "simple_path (shiftpath' c p)  $\longleftrightarrow$  simple_path p"
  <proof>

lemma homotopic_loops_shiftpath'_left:
  assumes "path p" "path_image p  $\subseteq$  A" "pathstart p = pathfinish p"
  shows "homotopic_loops A (shiftpath' x p) p"
  <proof>

lemma homotopic_loops_shiftpath'_right:
  assumes "path p" "path_image p  $\subseteq$  A" "pathstart p = pathfinish p"
  shows "homotopic_loops A p (shiftpath' x p)"
  <proof>

lemma shiftpath'_full_part_circlepath:
  "shiftpath' c (part_circlepath x r a (a + 2 * of_int n * pi)) =
  part_circlepath x r (a + 2 * n * pi * c) (a + 2 * n * pi * (c + 1))"
  (is "?lhs = ?rhs")
  <proof>

lemma shiftpath'_circlepath:
  "shiftpath' c (circlepath x r) = part_circlepath x r (c * 2 * pi) ((c
+ 1) * 2 * pi)"
  <proof>

end

```

2 Some useful relations on paths

```

theory Path_Equivalence
  imports "HOL-Complex_Analysis.Complex_Analysis" Path_Automation_Library
begin

```

2.1 Equivalence of paths up to reparametrisation

We call two paths $p, q : [0, 1] \rightarrow U$ *equivalent* if p can be transformed to q by composition with an orientation-preserving homeomorphism f – that is, there exists a continuous and strictly monotonic function f such that $q = p \circ f$. This relation is an equivalence relation.

This is a fairly standard definition in the literature[2], but it does have one downside: it does not fully capture the intuitive notion of path equivalence if the paths *stop* at some point, i.e. if $p([a, b]) = \text{const}$ for $0 \leq a < b \leq 1$. Intuitively, such “constant paths” can be added or removed without changing anything. However, with respect to our notion of path equivalence, the path `linepath x x +++ p` is not equivalent to `p` in general, since the reparametrisation function we would need would be something like $\lambda t. \text{if } t = 0 \text{ then } 0 \text{ else } (t + 1) / 2$, which is not continuous. This also means that the subpath relation is not antisymmetric w.r.t. path equivalence.

One possible way to fix this might be to relax strict monotonicity to non-strict monotonicity, and the continuity to something like “for every $t \in [0, 1]$, q is constant on the interval $[f(t^-), f(t^+)]$ ”, where $f(t^-)$ and $f(t^+)$ denote the left and right limit of $f(x)$ as $x \rightarrow t$, respectively.

Another way of fixing it might be the definition of Raussen and Fahrenberg [1], which defines p and q to be equivalent if $p \circ \varphi = q \circ \psi$ for continuous, (weakly) monotonic functions $\varphi, \psi : [0, 1]$ with $\varphi(0) = \psi(0) = 0$ and $\varphi(1) = \psi(1) = 1$.

In any case, there is one good reason *not* to allow such equivalences, namely that they do not preserve properties such as a path being simple (i.e. not self-intersecting) – at least in the sense that it is defined in the Isabelle/HOL library. Namely, for a path to be simple, we require it to be injective on $[0, 1]$ with the possible exception that $p(0) = p(1)$ is allowed. Clearly, this is *not* preserved by appending or deleting “constant paths”.

Thus, if one wanted to generalise our notion of path equivalence this way, one would ideally also generalise the notions of `arc` and `simple_path` accordingly, which will probably be a substantial bit of work. It is questionable whether this would be worth the effort.

```

locale eq_paths_locale =
  fixes p q :: "real  $\Rightarrow$  'a :: topological_space" and f :: "real  $\Rightarrow$  real"
  assumes paths [simp, intro]: "path p" "path q"
  assumes cont [continuous_intros]: "continuous_on {0..1} f"
  assumes mono: "strict_mono_on {0..1} f"
  assumes ends [simp]: "f 0 = 0" "f 1 = 1"
  assumes equiv: " $\bigwedge t. t \in \{0..1\} \implies q t = p (f t)$ "
begin

lemmas cont' [continuous_intros] = continuous_on_compose2 [OF cont]

```

```

lemma inj: "inj_on f {0..1}"
  ⟨proof⟩

lemma inj': "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x = f y ↔ x = y"
  ⟨proof⟩

lemma less_iff: "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x < f y ↔ x < y"
  ⟨proof⟩

lemma le_iff: "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x ≤ f y ↔ x ≤ y"
  ⟨proof⟩

lemma eq_0_iff [simp]: "x ∈ {0..1} ⇒ f x = 0 ↔ x = 0"
  and eq_1_iff [simp]: "x ∈ {0..1} ⇒ f x = 1 ↔ x = 1"
  ⟨proof⟩

lemma f_ge_0 [simp, intro]: "x ∈ {0..1} ⇒ f x ≥ 0"
  and f_le_1 [simp, intro]: "x ∈ {0..1} ⇒ f x ≤ 1"
  ⟨proof⟩

lemma f_gt_0 [simp, intro]: "x ∈ {0<..1} ⇒ f x > 0"
  and f_less_1 [simp, intro]: "x ∈ {0..<1} ⇒ f x < 1"
  ⟨proof⟩

lemma le_0_iff [simp]: "x ∈ {0..1} ⇒ f x ≤ 0 ↔ x = 0"
  and ge_1_iff [simp]: "x ∈ {0..1} ⇒ f x ≥ 1 ↔ x = 1"
  ⟨proof⟩

lemma bij_betw: "bij_betw f {0..1} {0..1}"
  ⟨proof⟩

lemma same_ends: "pathstart p = pathstart q" "pathfinish p = pathfinish q"
  ⟨proof⟩

lemma path_image_eq: "path_image p = path_image q"
  ⟨proof⟩

lemma inverse: "eq_paths_locale q p (inv_into {0..1} f)"
  ⟨proof⟩

lemma reverse: "eq_paths_locale (reversepath p) (reversepath q) (λx.
  1 - f (1 - x))"
  ⟨proof⟩

lemma homotopic:
  assumes "path_image p ⊆ A"
  shows "homotopic_paths A p q"
  ⟨proof⟩

```

```

lemma arc_iff: "arc p  $\longleftrightarrow$  arc q"
<proof>

lemma simple_path:
  assumes "simple_path p"
  shows "simple_path q"
<proof>

lemma simple_path_iff: "simple_path p  $\longleftrightarrow$  simple_path q"
<proof>

end

locale eq_paths_locale_compose =
  pq: eq_paths_locale p q f + qr : eq_paths_locale q r g for p q r f g
begin

sublocale eq_paths_locale p r "f  $\circ$  g"
<proof>

end

lemma eq_paths_locale_refl [intro!]: "path p  $\implies$  eq_paths_locale p p
( $\lambda x. x$ )"
<proof>

lemma eq_paths_locale_refl':
  assumes "path p  $\vee$  path q" " $\bigwedge x. x \in \{0..1\} \implies p\ x = q\ x$ "
  shows "eq_paths_locale p q ( $\lambda x. x$ )"
<proof>

locale eq_paths_locale_join =
  p1: eq_paths_locale p1 q1 f1 + p2 : eq_paths_locale p2 q2 f2 for p1
q1 f1 p2 q2 f2 +
  assumes compatible_ends: "pathfinish p1 = pathstart p2"
begin

definition f12 :: "real  $\Rightarrow$  real" where
  "f12 t = (if t  $\leq$  1 / 2 then f1 (2 * t) / 2 else (f2 (2 * t - 1) + 1)
/ 2)"

lemma compatible_ends': "pathfinish q1 = pathstart q2"
<proof>

sublocale p12: eq_paths_locale "p1 +++ p2" "q1 +++ q2" f12

```

<proof>

end

```
locale eq_paths_locale_join_assoc =  
  fixes p1 p2 p3 :: "real  $\Rightarrow$  'a :: topological_space"  
  assumes paths [simp, intro]: "path p1" "path p2" "path p3"  
  assumes compatible_ends: "pathfinish p1 = pathstart p2" "pathfinish  
p2 = pathstart p3"  
begin
```

```
definition f :: "real  $\Rightarrow$  real" where  
  "f t = (if t  $\leq$  1 / 2 then t / 2  
    else if t  $\leq$  3 / 4 then t - 1 / 4  
    else 2 * t - 1)"
```

```
sublocale eq_paths_locale "(p1 +++ p2) +++ p3" "p1 +++ (p2 +++ p3)" f  
<proof>
```

end

We now introduce the actual equivalence relation, where the reparametrisation function is hidden behind an existential quantifier.

```
definition eq_paths :: "(real  $\Rightarrow$  'a :: topological_space)  $\Rightarrow$  (real  $\Rightarrow$  'a)  
 $\Rightarrow$  bool" where  
  "eq_paths p q  $\longleftrightarrow$  ( $\exists$  f. eq_paths_locale p q f)"
```

```
named_theorems eq_paths_intros
```

```
lemma eq_paths_imp_path [dest]:  
  assumes "eq_paths p q"  
  shows "path p" "path q"  
<proof>
```

```
lemma eq_paths_refl [simp, intro!, eq_paths_intros]: "path p  $\Longrightarrow$  eq_paths  
p p"  
<proof>
```

```
lemma eq_paths_refl'': "path p  $\Longrightarrow$  p = q  $\Longrightarrow$  eq_paths p q"  
<proof>
```

```
lemma eq_paths_refl':  
  "path p  $\vee$  path q  $\Longrightarrow$  ( $\bigwedge$ x. x  $\in$  {0..1}  $\Longrightarrow$  p x = q x)  $\Longrightarrow$  eq_paths p  
q"  
<proof>
```

```
lemma eq_paths_sym:  
  "eq_paths p q  $\Longrightarrow$  eq_paths q p"
```

```

    <proof>

lemma eq_paths_sym_iff:
  "eq_paths p q  $\longleftrightarrow$  eq_paths q p"
  <proof>

lemma eq_paths_reverse [intro, eq_paths_intros]:
  "eq_paths p q  $\implies$  eq_paths (reversepath p) (reversepath q)"
  <proof>

lemma eq_paths_reverse_iff:
  "eq_paths (reversepath p) (reversepath q)  $\longleftrightarrow$  eq_paths p q"
  <proof>

lemma eq_paths_trans [trans]:
  assumes "eq_paths p q" "eq_paths q r"
  shows   "eq_paths p r"
  <proof>

lemma eq_paths_eq_trans [trans]:
  "p = q  $\implies$  eq_paths q r  $\implies$  eq_paths p r"
  "eq_paths p q  $\implies$  q = r  $\implies$  eq_paths p r"
  <proof>

lemma eq_paths_shiftpath_0 [intro, eq_paths_intros]: "path p  $\implies$  eq_paths
(shiftpath 0 p) p"
  <proof>

lemma eq_paths_shiftpath_0_iff [simp]: "eq_paths (shiftpath 0 p) q  $\longleftrightarrow$ 
eq_paths p q"
  <proof>

lemma eq_paths_shiftpath_0_iff' [simp]: "eq_paths q (shiftpath 0 p)  $\longleftrightarrow$ 
eq_paths q p"
  <proof>

lemma eq_paths_shiftpath'_int [eq_paths_intros]:
  assumes "path p" "c  $\in \mathbb{Z}$ " "pathstart p = pathfinish p"
  shows   "eq_paths (shiftpath' c p) p"
  <proof>

lemma eq_paths_shiftpath'_int_iff [simp]:
  assumes "pathstart p = pathfinish p" "c  $\in \mathbb{Z}$ "
  shows   "eq_paths (shiftpath' c p) q  $\longleftrightarrow$  eq_paths p q"
  <proof>

lemma eq_paths_shiftpath'_int_iff' [simp]:
  assumes "pathstart p = pathfinish p" "c  $\in \mathbb{Z}$ "
  shows   "eq_paths q (shiftpath' c p)  $\longleftrightarrow$  eq_paths q p"

```

$\langle proof \rangle$

lemma eq_paths_join [eq_paths_intros]:
 assumes "eq_paths p1 q1" "eq_paths p2 q2"
 assumes *: "{pathfinish p1, pathfinish q1} \cap {pathstart p2, pathstart q2} \neq {}"
 shows "eq_paths (p1 +++ p2) (q1 +++ q2)"
 $\langle proof \rangle$

lemma eq_paths_join_assoc1 [eq_paths_intros]:
 assumes "path p1" "path p2" "path p3"
 assumes "pathfinish p1 = pathstart p2" "pathfinish p2 = pathstart p3"
 shows "eq_paths ((p1 +++ p2) +++ p3) (p1 +++ (p2 +++ p3))"
 $\langle proof \rangle$

lemma eq_paths_join_assoc2 [eq_paths_intros]:
 assumes "path p1" "path p2" "path p3"
 assumes "pathfinish p1 = pathstart p2" "pathfinish p2 = pathstart p3"
 shows "eq_paths (p1 +++ (p2 +++ p3)) ((p1 +++ p2) +++ p3)"
 $\langle proof \rangle$

lemma eq_paths_imp_same_ends:
 "eq_paths p q \implies pathstart p = pathstart q"
 "eq_paths p q \implies pathfinish p = pathfinish q"
 $\langle proof \rangle$

lemma eq_paths_imp_path_image_eq:
 "eq_paths p q \implies path_image p = path_image q"
 $\langle proof \rangle$

lemma eq_paths_imp_homotopic:
 assumes "eq_paths p q" "path_image p \cap path_image q \subseteq A"
 shows "homotopic_paths A p q"
 $\langle proof \rangle$

lemma eq_paths_homotopic_paths_trans [trans]:
 "eq_paths p q \implies homotopic_paths A q r \implies homotopic_paths A p r"
 "homotopic_paths A p q \implies eq_paths q r \implies homotopic_paths A p r"
 $\langle proof \rangle$

lemma eq_paths_imp_winding_number_eq:
 assumes "eq_paths p q" "x \notin path_image p \cap path_image q"
 shows "winding_number p x = winding_number q x"
 $\langle proof \rangle$

lemma eq_paths_imp_contour_integral_eq:
 assumes "eq_paths p q" "valid_path p" "valid_path q"
 assumes "f analytic_on (path_image p \cap path_image q)"
 shows "contour_integral p f = contour_integral q f"

<proof>

lemma *eq_paths_imp_arc_iff*:
"eq_paths p q \implies arc p \longleftrightarrow arc q"
<proof>

lemma *eq_paths_arc_trans [trans]*:
"eq_paths p q \implies arc q \implies arc p"
"arc p \implies eq_paths p q \implies arc q"
<proof>

lemma *eq_paths_imp_simple_path_iff*:
"eq_paths p q \implies simple_path p \longleftrightarrow simple_path q"
<proof>

lemma *eq_paths_simple_path_trans [trans]*:
"eq_paths p q \implies simple_path q \implies simple_path p"
"simple_path p \implies eq_paths p q \implies simple_path q"
<proof>

2.2 Splitting lines and circular arcs

If we have a line or a circular arc, we can split that path into two subpaths of the same “type” such that the concatenation of the two subpaths is equivalent to the full path.

locale *linepaths_join* =
fixes a b c :: "'a :: euclidean_space"
assumes between: "b \in closed_segment a c"
begin

definition *f* :: "real \Rightarrow real" where
"f t = (let u = (if a = c then 1 / 2 else dist a b / dist a c)
in if t \leq 1 / 2 then 2 * u * t else -1 + 2 * t + 2 * u - 2
* t * u)"

lemma *eq_paths_locale*:
assumes not_degenerate: "a = c \vee (a \neq b \wedge b \neq c)"
shows "eq_paths_locale (linepath a c) (linepath a b +++ linepath b
c) f"
<proof>

end

locale *part_circlepaths_join* =
fixes x :: complex and r a b c :: real
assumes between: "b \in closed_segment a c"
begin

```

sublocale angle: linepaths_join a b c
  <proof>

lemma eq_paths_locale:
  assumes not_degenerate: "a = c  $\vee$  (a  $\neq$  b  $\wedge$  b  $\neq$  c)"
  shows "eq_paths_locale (part_circlepath x r a c)
        (part_circlepath x r a b +++ part_circlepath x r b c) angle.f"
  <proof>

end

lemma eq_paths_linepaths:
  fixes a b c :: "'a :: euclidean_space"
  assumes "b  $\in$  closed_segment a c" "a = c  $\vee$  (a  $\neq$  b  $\wedge$  b  $\neq$  c)" "b =
  b'"
  shows "eq_paths (linepath a b +++ linepath b' c) (linepath a c)"
        (is "eq_paths ?g ?h")
  <proof>

lemmas eq_paths_linepaths' = eq_paths_sym [OF eq_paths_linepaths]

lemma eq_paths_joinpaths_linepath [eq_paths_intros]:
  fixes a b :: "'a :: euclidean_space"
  assumes "eq_paths p (linepath a c)"
  assumes "eq_paths q (linepath c b)"
  assumes "c  $\in$  closed_segment a b"
  assumes "a = b  $\vee$  (a  $\neq$  c  $\wedge$  c  $\neq$  b)"
  shows "eq_paths (p +++ q) (linepath a b)"
  <proof>

lemma eq_paths_joinpaths_linepath' [eq_paths_intros]:
  fixes a b :: "'a :: euclidean_space"
  shows "eq_paths (linepath a c) p  $\implies$  eq_paths (linepath c b) q  $\implies$ 
        c  $\in$  closed_segment a b  $\implies$  a = b  $\vee$  a  $\neq$  c  $\wedge$  c  $\neq$  b  $\implies$  eq_paths
  (linepath a b) (p +++ q)"
  <proof>

lemma eq_paths_part_circlepaths [eq_paths_intros]:
  assumes "b  $\in$  closed_segment a c" "a = c  $\vee$  (a  $\neq$  b  $\wedge$  b  $\neq$  c)" "b =
  b'"
  shows "eq_paths (part_circlepath x r a b +++ part_circlepath x r b'
  c)
        (part_circlepath x r a c)" (is "eq_paths ?g ?h")
  <proof>

lemmas eq_paths_part_circlepaths' [eq_paths_intros] =
  eq_paths_sym [OF eq_paths_part_circlepaths]

```

```

lemma eq_paths_joinpaths_part_circlepath [eq_paths_intros]:
  assumes "eq_paths p (part_circlepath x r a c)"
  assumes "eq_paths q (part_circlepath x r c b)"
  assumes "c ∈ closed_segment a b"
  assumes "a = b ∨ (a ≠ c ∧ c ≠ b)"
  shows "eq_paths (p +++ q) (part_circlepath x r a b)"
⟨proof⟩

```

```

lemma eq_paths_joinpaths_part_circlepath' [eq_paths_intros]:
  assumes "eq_paths (part_circlepath x r a c) p"
  assumes "eq_paths (part_circlepath x r c b) q"
  assumes "c ∈ closed_segment a b"
  assumes "a = b ∨ (a ≠ c ∧ c ≠ b)"
  shows "eq_paths (part_circlepath x r a b) (p +++ q)"
⟨proof⟩

```

2.3 The subpath relation

A path p is called a *subpath* of a path q if it can be “cut” from q with a strictly monotonic reparametrisation function just as for path equivalence before, except that now the reparametrisation function need not start at 0 and need not finish at 1.

This relation is a preorder.

```

locale subpath_locale =
  fixes p q :: "real ⇒ 'a :: topological_space" and f :: "real ⇒ real"
  assumes borders: "f 0 ≥ 0" "f 1 ≤ 1"
  assumes paths [simp, intro]: "path p" "path q"
  assumes cont [continuous_intros]: "continuous_on {0..1} f"
  assumes mono: "strict_mono_on {0..1} f"
  assumes equiv: "∧t. t ∈ {0..1} ⇒ p t = q (f t)"
begin

```

```

lemmas cont' [continuous_intros] = continuous_on_compose2 [OF cont]

```

```

lemma inj: "inj_on f {0..1}"
⟨proof⟩

```

```

lemma inj': "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x = f y ↔ x = y"
⟨proof⟩

```

```

lemma less_iff: "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x < f y ↔ x < y"
⟨proof⟩

```

```

lemma le_iff: "x ∈ {0..1} ⇒ y ∈ {0..1} ⇒ f x ≤ f y ↔ x ≤ y"
⟨proof⟩

```

```

lemma eq_f0_iff [simp]: "x ∈ {0..1} ⇒ f x = f 0 ↔ x = 0"
and eq_f1_iff [simp]: "x ∈ {0..1} ⇒ f x = f 1 ↔ x = 1"

```

```

    <proof>

lemma eq_0_iff: "x ∈ {0..1} ⇒ f x = 0 ↔ x = 0 ∧ f 0 = 0"
  and eq_1_iff: "x ∈ {0..1} ⇒ f x = 1 ↔ x = 1 ∧ f 1 = 1"
  <proof>

lemma eq_0_iff' [simp]: "NO_MATCH 0 x ⇒ x ∈ {0..1} ⇒ f x = 0 ↔
x = 0 ∧ f 0 = 0"
  and eq_1_iff' [simp]: "NO_MATCH 1 x ⇒ x ∈ {0..1} ⇒ f x = 1 ↔
x = 1 ∧ f 1 = 1"
  <proof>

lemma ge_0 [simp]: "x ∈ {0..1} ⇒ f x ≥ 0"
  and le_1 [simp]: "x ∈ {0..1} ⇒ f x ≤ 1"
  <proof>

lemma bij_betw: "bij_betw f {0..1} {f 0..f 1}"
  <proof>

lemma in_range: "f x ∈ {0..1}" if "x ∈ {0..1}"
  <proof>

lemma path_image_subset: "path_image p ⊆ path_image q"
  <proof>

lemma reverse: "subpath_locale (reversepath p) (reversepath q) (λx. 1
- f (1 - x))"
  <proof>

lemma arc:
  assumes "arc q"
  shows "arc p"
  <proof>

lemma arc':
  assumes "simple_path q" "f 0 ≠ 0 ∨ f 1 ≠ 1"
  shows "arc p"
  <proof>

lemma simple_path:
  assumes "simple_path q"
  shows "simple_path p"
  <proof>

end

context eq_paths_locale
begin

```

```

sublocale subpath: subpath_locale q p f
  ⟨proof⟩

end

locale subpath_locale_compose =
  pq: subpath_locale p q f + qr : subpath_locale q r g for p q r f g
begin

sublocale subpath_locale p r "g ∘ f"
  ⟨proof⟩

end

definition is_subpath :: "(real ⇒ 'a :: real_normed_vector) ⇒ (real ⇒
'a) ⇒ bool"
  where "is_subpath p q ⟷ (∃f. subpath_locale p q f)"

lemma subpath_locale_refl [intro!]: "path p ⟹ subpath_locale p p (λx.
x)"
  ⟨proof⟩

lemma is_subpath_refl [intro!]: "path p ⟹ is_subpath p p"
  ⟨proof⟩

lemma eq_paths_imp_subpath [intro]:
  assumes "eq_paths p q"
  shows "is_subpath p q"
  ⟨proof⟩

lemma is_subpath_reverse [intro]:
  "is_subpath p q ⟹ is_subpath (reversepath p) (reversepath q)"
  ⟨proof⟩

lemma is_subpath_reverse_iff:
  "is_subpath (reversepath p) (reversepath q) ⟷ is_subpath p q"
  ⟨proof⟩

lemma is_subpath_trans [trans]:
  assumes "is_subpath p q" "is_subpath q r"
  shows "is_subpath p r"
  ⟨proof⟩

lemma is_subpath_eq_trans [trans]:
  "p = q ⟹ is_subpath q r ⟹ is_subpath p r"
  "is_subpath p q ⟹ q = r ⟹ is_subpath p r"

```

```

    <proof>

lemma is_subpath_eq_paths_trans [trans]:
  "eq_paths p q  $\implies$  is_subpath q r  $\implies$  is_subpath p r"
  "is_subpath p q  $\implies$  eq_paths q r  $\implies$  is_subpath p r"
  <proof>

lemma is_subpath_imp_path_image_subset:
  "is_subpath p q  $\implies$  path_image p  $\subseteq$  path_image q"
  <proof>

lemma subpath_imp_arc:
  "is_subpath p q  $\implies$  arc q  $\implies$  arc p"
  <proof>

lemma subpath_imp_simple_path:
  "is_subpath p q  $\implies$  simple_path q  $\implies$  simple_path p"
  <proof>

lemma is_subpath_joinI1 [intro]:
  assumes [simp]: "path p" "path q" "pathfinish p = pathstart q"
  shows "is_subpath p (p +++ q)"
  <proof>

lemma is_subpath_joinI2 [intro]:
  assumes [simp]: "path p" "path q" and "pathfinish p = pathstart q"
  shows "is_subpath q (p +++ q)"
  <proof>

lemma eq_paths_join_subpaths:
  assumes "path p" "0  $\leq$  a" "a < b" "b < c" "c  $\leq$  1"
  shows "eq_paths (subpath a c p) (subpath a b p +++ subpath b c p)"
  <proof>

lemma eq_paths_join_subpaths':
  assumes "path p" "0 < b" "b < 1"
  shows "eq_paths p (subpath 0 b p +++ subpath b 1 p)"
  <proof>

If we have four points  $a, b, c, d$  that lie on a line in that order, then the line
connecting  $b$  and  $c$  is a subpath of the line connecting  $a$  and  $d$ .

locale linepath_subpath =
  fixes a b c d :: "'a :: euclidean_space"
  assumes collinear: "between [a, b, c, d]"
  assumes not_degenerate: "b  $\neq$  c"
begin

lemma collinear': "between (a, d) b" "between (a, d) c"
  <proof>

```

```

lemma not_degenerate': "a ≠ d"
  ⟨proof⟩

definition f where "f = (λx. linepath (dist a b) (dist a c) x / dist a
d)"

lemma dist_eq:
  "dist a d = dist a b + dist b c + dist c d"
  "dist a c = dist a b + dist b c" "dist b d = dist b c + dist c d"
  ⟨proof⟩

sublocale subpath_locale "linepath b c" "linepath a d" f
  ⟨proof⟩

end

lemma is_subpath_linepath:
  assumes "betweens [a, b, c, d]" "b ≠ c"
  shows "is_subpath (linepath b c) (linepath a d)"
  ⟨proof⟩

We can similarly consider subarcs of circular arcs.

locale part_circlepath_subpath =
  fixes x :: complex and r a b c d :: real
  assumes between: "betweens [a, b, c, d]"
  assumes not_degenerate: "b ≠ c"
begin

sublocale angle: linepath_subpath a b c d
  ⟨proof⟩

sublocale subpath_locale "part_circlepath x r b c" "part_circlepath x
r a d" angle.f
  ⟨proof⟩

end

lemma is_subpath_part_circlepath:
  assumes "betweens [a, b, c, d]" "b ≠ c"
  shows "is_subpath (part_circlepath x r b c) (part_circlepath x r a
d)"
  ⟨proof⟩

```

2.4 Equivalence of closed paths

For loop equivalence, we additionally allow reparametrisation by a constant shift.

```

definition eq_loops :: "(real  $\Rightarrow$  'a :: topological_space)  $\Rightarrow$  (real  $\Rightarrow$  'a)
 $\Rightarrow$  bool" where
  "eq_loops p q  $\longleftrightarrow$ 
    pathstart p = pathfinish p  $\wedge$  pathstart q = pathfinish q  $\wedge$  path q
 $\wedge$  ( $\exists$  c. eq_paths p (shiftpath' c q))"

lemma eq_paths_imp_eq_loops:
  assumes "eq_paths p q" "pathstart p = pathfinish p  $\vee$  pathstart q =
pathfinish q"
  shows "eq_loops p q"
  <proof>

lemma eq_loops_refl':
  assumes "path p  $\vee$  path q" "pathstart p = pathfinish p  $\vee$  pathstart
q = pathfinish q"
  assumes " $\bigwedge$ x. x  $\in$  {0..1}  $\implies$  p x = q x"
  shows "eq_loops p q"
  <proof>

lemma eq_loops_refl [simp, intro, eq_paths_intros]:
  assumes [simp]: "path p" "pathstart p = pathfinish p"
  shows "eq_loops p p"
  <proof>

lemma eq_loops_imp_loop:
  assumes "eq_loops p q"
  shows "pathstart p = pathfinish p" "pathstart q = pathfinish q"
  <proof>

lemma eq_loops_shiftpath'_left:
  assumes "path p" "pathstart p = pathfinish p"
  shows "eq_loops (shiftpath' c p) p"
  <proof>

lemma eq_loops_shiftpath'_right:
  assumes "path p" "pathstart p = pathfinish p"
  shows "eq_loops p (shiftpath' c p)"
  <proof>

locale eq_paths_shiftpath_locale = eq_paths_locale +
  fixes c :: real
  assumes c: "c  $\in$  {0..1}"
  assumes loop: "pathstart p = pathfinish p"
begin

lemma loop': "pathstart q = pathfinish q"
  <proof>

```

definition g where " $g = (\lambda t. \text{if } t \leq 1 - c \text{ then } f (t + c) - f c \text{ else } f (t + c - 1) - f c + 1)$ "

sublocale shifted : $\text{eq_paths_locale } " \text{shiftpath } (f c) p " " \text{shiftpath } c q "$
 g
 $\langle \text{proof} \rangle$

end

lemma $\text{eq_paths_locale_cong}$:
 assumes " $\bigwedge x. x \in \{0..1\} \implies p x = p' x$ "
 assumes " $\bigwedge x. x \in \{0..1\} \implies q x = q' x$ "
 shows " $\text{eq_paths_locale } p q f \longleftrightarrow \text{eq_paths_locale } p' q' f$ "
 $\langle \text{proof} \rangle$

locale $\text{eq_paths_shiftpath'}$ _locale = $\text{eq_paths_locale} +$
 fixes $c :: \text{real}$
 assumes loop : " $\text{pathstart } p = \text{pathfinish } p$ "
begin

definition $g :: " \text{real} \implies \text{real} "$ where
 $"g = (\lambda t. \text{if } t \leq 1 - \text{frac } c \text{ then } f (t + \text{frac } c) - f (\text{frac } c) \text{ else } f (t + \text{frac } c - 1) - f (\text{frac } c) + 1)"$

sublocale shifted : $\text{eq_paths_locale } " \text{shiftpath' } (f (\text{frac } c)) p " " \text{shiftpath' } c q " g$
 $\langle \text{proof} \rangle$

end

lemma $\text{eq_paths_shiftpath_shiftpath'}$:
 $" \text{path } p \implies \text{pathstart } p = \text{pathfinish } p \implies c \in \{0..1\} \implies \text{eq_paths } (\text{shiftpath } c p) (\text{shiftpath' } c p) "$
 $\langle \text{proof} \rangle$

lemma $\text{eq_loops_imp_path_image_eq}$:
 assumes " $\text{eq_loops } p q$ "
 shows " $\text{path_image } p = \text{path_image } q$ "
 $\langle \text{proof} \rangle$

lemma $\text{eq_loops_imp_simple_path_iff}$:
 assumes " $\text{eq_loops } p q$ "
 shows " $\text{simple_path } p \longleftrightarrow \text{simple_path } q$ "
 $\langle \text{proof} \rangle$

lemma $\text{eq_loops_simple_path_trans}$ [trans]:
 $" \text{eq_loops } p q \implies \text{simple_path } p \implies \text{simple_path } q "$
 $" \text{simple_path } p \implies \text{eq_loops } p q \implies \text{simple_path } q "$

```

    <proof>

lemma eq_loops_imp_simple_loop_iff:
  assumes "eq_loops p q"
  shows "simple_loop p  $\longleftrightarrow$  simple_loop q"
  <proof>

lemma eq_loops_imp_homotopic:
  assumes "eq_loops p q" "path_image p  $\cap$  path_image q  $\subseteq$  A"
  shows "homotopic_loops A p q"
  <proof>

lemma eq_loops_homotopic_loops_trans [trans]:
  "eq_loops p q  $\implies$  homotopic_loops A q r  $\implies$  homotopic_loops A p r"
  "homotopic_loops A p q  $\implies$  eq_loops q r  $\implies$  homotopic_loops A p r"
  <proof>

lemma eq_loops_imp_winding_number_eq:
  assumes "eq_loops p q" "z  $\notin$  path_image p  $\cap$  path_image q"
  shows "winding_number p z = winding_number q z"
  <proof>

lemma
  assumes "eq_loops p q"
  shows eq_loops_imp_ccw_iff: "simple_loop_ccw p = simple_loop_ccw q"
  and eq_loops_imp_cw_iff: "simple_loop_cw p = simple_loop_cw q"
  <proof>

lemma eq_loops_imp_same_orientation:
  assumes "eq_loops p q"
  shows "simple_loop_orientation p = simple_loop_orientation q"
  <proof>

lemma eq_loops_ccw_trans [trans]:
  "eq_loops p q  $\implies$  simple_loop_ccw q  $\implies$  simple_loop_ccw p"
  "simple_loop_ccw p  $\implies$  eq_loops p q  $\implies$  simple_loop_ccw q"
  <proof>

lemma eq_loops_cw_trans [trans]:
  "eq_loops p q  $\implies$  simple_loop_cw q  $\implies$  simple_loop_cw p"
  "simple_loop_cw p  $\implies$  eq_loops p q  $\implies$  simple_loop_cw q"
  <proof>

lemma eq_loops_winding_number_trans [trans]:
  "eq_loops p q  $\implies$  winding_number q z = a  $\implies$  z  $\notin$  path_image p  $\cap$  path_image
q  $\implies$ 
  winding_number p z = a"
  <proof>

```

```

lemma eq_loops_simple_loop_trans [trans]:
  "eq_loops p q  $\implies$  simple_loop p  $\implies$  simple_loop q"
  "simple_loop p  $\implies$  eq_loops p q  $\implies$  simple_loop q"
  <proof>

lemma eq_loops_trans [trans]:
  assumes "eq_loops p q" "eq_loops q r"
  shows "eq_loops p r"
  <proof>

lemma eq_loops_eq_trans [trans]:
  "p = q  $\implies$  eq_loops q r  $\implies$  eq_loops p r"
  "eq_loops p q  $\implies$  q = r  $\implies$  eq_loops p r"
  <proof>

lemma eq_loops_sym:
  assumes "eq_loops p q"
  shows "eq_loops q p"
  <proof>

lemma eq_loops_sym_iff: "eq_loops p q  $\longleftrightarrow$  eq_loops q p"
  <proof>

lemma eq_loops_shiftpath'_leftI:
  assumes "eq_loops p q"
  shows "eq_loops (shiftpath' c p) q"
  <proof>

lemma eq_loops_shiftpath'_rightI:
  assumes "eq_loops q p"
  shows "eq_loops q (shiftpath' c p)"
  <proof>

lemma path_shiftpath'_iff [simp]:
  assumes "pathstart p = pathfinish p"
  shows "path (shiftpath' c p)  $\longleftrightarrow$  path p"
  <proof>

lemma eq_loops_shiftpath'_left_iff [simp]:
  assumes "pathstart p = pathfinish p"
  shows "eq_loops (shiftpath' c p) q  $\longleftrightarrow$  eq_loops p q"
  <proof>

lemma eq_loops_shiftpath'_right_iff [simp]:
  assumes "pathstart p = pathfinish p"
  shows "eq_loops q (shiftpath' c p)  $\longleftrightarrow$  eq_loops q p"
  <proof>

lemma eq_loops_shiftpath_shiftpath':

```

```

    assumes "pathstart p = pathfinish p" "path p" "c ∈ {0..1}"
    shows "eq_loops (shiftpath c p) (shiftpath' c p)"
    ⟨proof⟩

lemma eq_loops_shiftpath_left_iff [simp]:
    assumes "pathstart p = pathfinish p" "c ∈ {0..1}"
    shows "eq_loops (shiftpath c p) q ⟷ eq_loops p q"
    ⟨proof⟩

lemma eq_loops_shiftpath_right_iff [simp]:
    assumes "pathstart p = pathfinish p" "c ∈ {0..1}"
    shows "eq_loops q (shiftpath c p) ⟷ eq_loops q p"
    ⟨proof⟩

lemma eq_paths_shiftpath_join_onehalf:
    assumes "path p" "path q" "pathfinish p = pathstart q" "pathfinish
q = pathstart p"
    shows "eq_paths (shiftpath (1/2) (p +++ q)) (q +++ p)"
    ⟨proof⟩

lemma eq_loops_eq_paths_trans [trans]:
    "eq_loops p q ⟹ eq_paths q r ⟹ eq_loops p r"
    "eq_paths p q ⟹ eq_loops q r ⟹ eq_loops p r"
    ⟨proof⟩

lemma eq_loops_joinpaths:
    assumes "eq_paths p p'" "eq_paths q q'"
    assumes "pathfinish p = pathstart q" "pathfinish q = pathstart p"
    shows "eq_loops (p +++ q) (p' +++ q')"
    ⟨proof⟩

lemma eq_loops_joinpaths_commute:
    assumes "path p" "path q" "pathfinish p = pathstart q" "pathfinish
q = pathstart p"
    shows "eq_loops (p +++ q) (q +++ p)"
    ⟨proof⟩

lemma eq_loops_full_part_circlepath:
    assumes "b = a + 2 * pi"
    shows "eq_loops (part_circlepath x r a b) (circlepath x r)"
    ⟨proof⟩

```

2.5 Notation

Lastly, we introduce some convenient notation for these relations.

```

bundle path_rel_notation
begin

```

```

notation eq_paths (infix "≡p" 60)

```

```

notation eq_loops (infix "≡○" 60)
notation is_subpath (infix "≤p" 60)

```

```
end
```

```
unbundle path_rel_notation
```

2.6 Examples

```
lemma "linepath 0 1 +++ linepath 1 (3::complex) ≡p linepath 0 3"
  <proof>
```

```
lemma "linepath 0 1 +++ linepath 1 (3::complex) ≡p linepath 0 3"
  <proof>
```

```
end
```

3 Automation for paths

```

theory Path_Automation
  imports "HOL-Library.Sublist" Path_Equivalence
begin

```

In this section, we provide some machinery to make certain common arguments about paths easier. In particular:

- Proving the equivalence of some combination of lines and circular arcs modulo associativity
- Proving the equivalence of loops modulo associativity and “rotation”
- Proving subpath relationships
- Decomposing a contour integral over a composite path into the contour integrals of its constituent paths

Equivalence arguments that involve splitting, e.g. `linepath 0 1 +++ linepath 1 (2::'a) ≡p linepath 0 (2::'a)` are not supported.

3.1 Joining a list of paths together

The following operation takes a non-empty list of paths and joins them together left-to-right, i.e. it is an n -ary version of `(+++)`. Associativity is to the right.

A list of paths is considered well-formed if it is non-empty, each path is indeed a well-formed path, and each successive pair of paths has compatible ends.

```

fun joinpaths_list :: "(real  $\Rightarrow$  'a :: real_normed_vector) list  $\Rightarrow$  real
 $\Rightarrow$  'a" where
  "joinpaths_list [] = linepath 0 0"
| "joinpaths_list [p] = p"
| "joinpaths_list (p # ps) = p +++ joinpaths_list ps"

lemma joinpaths_list_Cons [simp]: "ps  $\neq$  []  $\implies$  joinpaths_list (p # ps)
= p +++ joinpaths_list ps"
  <proof>

fun wf_pathlist :: "(real  $\Rightarrow$  'a :: real_normed_vector) list  $\Rightarrow$  bool" where
  "wf_pathlist []  $\longleftrightarrow$  False"
| "wf_pathlist [p]  $\longleftrightarrow$  path p"
| "wf_pathlist (p # q # ps)  $\longleftrightarrow$  path p  $\wedge$  path q  $\wedge$  pathfinish p = pathstart
q  $\wedge$  wf_pathlist (q # ps)"

fun weak_wf_pathlist :: "(real  $\Rightarrow$  'a :: real_normed_vector) list  $\Rightarrow$  bool"
where
  "weak_wf_pathlist []  $\longleftrightarrow$  False"
| "weak_wf_pathlist [p]  $\longleftrightarrow$  True"
| "weak_wf_pathlist (p # q # ps)  $\longleftrightarrow$  pathfinish p = pathstart q  $\wedge$  weak_wf_pathlist
(q # ps)"

fun arc_joinpaths_list_aux :: "(real  $\Rightarrow$  'a :: real_normed_vector) list
 $\Rightarrow$  bool" where
  "arc_joinpaths_list_aux []  $\longleftrightarrow$  False"
| "arc_joinpaths_list_aux [p]  $\longleftrightarrow$  True"
| "arc_joinpaths_list_aux (p # q # ps)  $\longleftrightarrow$ 
  path_image p  $\cap$  path_image q  $\subseteq$  {pathfinish p}  $\wedge$ 
  ( $\forall r \in$  set ps. path_image p  $\cap$  path_image r = {})  $\wedge$ 
  arc_joinpaths_list_aux (q # ps)"

definition arc_joinpaths_list :: "(real  $\Rightarrow$  'a :: real_normed_vector) list
 $\Rightarrow$  bool" where
  "arc_joinpaths_list ps  $\longleftrightarrow$  arc_joinpaths_list_aux ps  $\wedge$  ( $\forall p \in$  set ps.
arc p)"

fun simple_joinpaths_list :: "(real  $\Rightarrow$  'a :: real_normed_vector) list
 $\Rightarrow$  bool" where
  "simple_joinpaths_list []  $\longleftrightarrow$  False"
| "simple_joinpaths_list [p]  $\longleftrightarrow$  simple_path p"
| "simple_joinpaths_list [p, q]  $\longleftrightarrow$ 
  path_image p  $\cap$  path_image q  $\subseteq$  {pathfinish p}  $\cup$  ({pathstart p}  $\cap$ 
{pathfinish q})  $\wedge$  arc p  $\wedge$  arc q"
| "simple_joinpaths_list (p # q # ps)  $\longleftrightarrow$ 
  path_image p  $\cap$  path_image q  $\subseteq$  {pathfinish p}  $\wedge$ 
  ( $\forall r \in$  set (butlast ps). path_image p  $\cap$  path_image r = {})  $\wedge$ 
  path_image p  $\cap$  path_image (last ps)  $\subseteq$  {pathstart p}  $\cap$  {pathfinish
(last ps)}  $\wedge$ 

```

```

    arc_joinpaths_list_aux (q # ps) ∧ arc p ∧ (∀ r ∈ set (q#ps). arc r)"

lemma simple_joinpaths_list_Cons [simp]:
  assumes "ps ≠ []"
  shows "simple_joinpaths_list (p # q # ps) ↔
    path_image p ∩ path_image q ⊆ {pathfinish p} ∧
    (∀ r ∈ set (butlast ps). path_image p ∩ path_image r = {}) ∧
    path_image p ∩ path_image (last ps) ⊆ {pathstart p} ∩ {pathfinish
(last ps)}" ∧
    arc_joinpaths_list_aux (q # ps) ∧ arc p ∧ (∀ q ∈ set (q#ps). arc q)"
  ⟨proof⟩

lemma wf_pathlist_Cons:
  "wf_pathlist (p # ps) ↔ path p ∧ (ps = [] ∨ pathfinish p = pathstart
(hd ps) ∧ wf_pathlist ps)"
  ⟨proof⟩

lemma weak_wf_pathlist_Cons:
  "weak_wf_pathlist (p # ps) ↔ (ps = [] ∨ pathfinish p = pathstart
(hd ps) ∧ weak_wf_pathlist ps)"
  ⟨proof⟩

fun valid_path_pathlist where
  "valid_path_pathlist [] ↔ False"
| "valid_path_pathlist [p] ↔ valid_path p"
| "valid_path_pathlist (p # ps) ↔ valid_path p ∧ valid_path_pathlist
ps"

lemma valid_path_pathlist_Cons:
  "valid_path_pathlist (p # ps) ↔ valid_path p ∧ (ps = [] ∨ valid_path_pathlist
ps)"
  ⟨proof⟩

lemma valid_path_pathlist_altdef: "valid_path_pathlist xs ↔ xs ≠
[] ∧ list_all valid_path xs"
  ⟨proof⟩

lemma valid_path_weak_wf_pathlist_imp_wf:
  "valid_path_pathlist ps ⇒ weak_wf_pathlist ps ⇒ wf_pathlist ps"
  ⟨proof⟩

lemma wf_pathlist_append:
  assumes "ps ≠ []" "qs ≠ []"
  shows "wf_pathlist (ps @ qs) ↔
    wf_pathlist ps ∧ wf_pathlist qs ∧ pathfinish (last ps) =
pathstart (hd qs)"
  ⟨proof⟩

```

```

lemma wf_pathlist_append':
  "wf_pathlist (ps @ qs)  $\longleftrightarrow$  (ps = []  $\wedge$  wf_pathlist qs)  $\vee$  (qs = []  $\wedge$ 
wf_pathlist ps)  $\vee$ 
  (wf_pathlist ps  $\wedge$  wf_pathlist qs  $\wedge$  pathfinish (last ps) = pathstart
(hd qs))"
  <proof>

lemma weak_wf_pathlist_append:
  assumes "ps  $\neq$  []" "qs  $\neq$  []"
  shows "weak_wf_pathlist (ps @ qs)  $\longleftrightarrow$ 
  weak_wf_pathlist ps  $\wedge$  weak_wf_pathlist qs  $\wedge$  pathfinish (last
ps) = pathstart (hd qs)"
  <proof>

lemma weak_wf_pathlist_append':
  "weak_wf_pathlist (ps @ qs)  $\longleftrightarrow$  (ps = []  $\wedge$  weak_wf_pathlist qs)  $\vee$  (qs
= []  $\wedge$  weak_wf_pathlist ps)  $\vee$ 
  (weak_wf_pathlist ps  $\wedge$  weak_wf_pathlist qs  $\wedge$  pathfinish (last ps)
= pathstart (hd qs))"
  <proof>

lemma pathstart_joinpaths_list [simp]:
  "xs  $\neq$  []  $\implies$  pathstart (joinpaths_list xs) = pathstart (hd xs)"
  <proof>

lemma pathfinish_joinpaths_list [simp]:
  "xs  $\neq$  []  $\implies$  pathfinish (joinpaths_list xs) = pathfinish (last xs)"
  <proof>

lemma path_joinpaths_list [simp, intro]: "wf_pathlist xs  $\implies$  path (joinpaths_list
xs)"
  <proof>

lemma valid_path_joinpaths_list [intro]:
  "valid_path_pathlist xs  $\implies$  weak_wf_pathlist xs  $\implies$  valid_path (joinpaths_list
xs)"
  <proof>

lemma path_image_joinpaths_list:
  assumes "wf_pathlist ps"
  shows "path_image (joinpaths_list ps) = ( $\bigcup_{p \in \text{set } ps}$  path_image p)"
  <proof>

lemma joinpaths_list_append:
  assumes "wf_pathlist xs" "wf_pathlist ys" "pathfinish (last xs) = pathstart
(hd ys)"
  shows "joinpaths_list (xs @ ys)  $\equiv_p$  joinpaths_list xs +++ joinpaths_list
ys"
  <proof>

```

```

lemma arc_joinpaths_list_weak_wf_imp_wf:
  assumes "weak_wf_pathlist xs" "arc_joinpaths_list xs"
  shows "wf_pathlist xs"
  <proof>

lemma arc_joinpaths_aux:
  assumes "wf_pathlist xs" "arc_joinpaths_list_aux xs" "∀x∈set xs. arc
x"
  shows "arc (joinpaths_list xs)"
  <proof>

lemma arc_joinpaths_list [intro?]:
  assumes "weak_wf_pathlist xs" "arc_joinpaths_list xs"
  shows "arc (joinpaths_list xs)"
  <proof>

lemma simple_joinpaths_list_weak_wf_imp_wf:
  assumes "weak_wf_pathlist xs" "simple_joinpaths_list xs"
  shows "wf_pathlist xs"
  <proof>

lemma simple_path_joinpaths_list [intro?]:
  assumes "weak_wf_pathlist xs" "simple_joinpaths_list xs"
  shows "simple_path (joinpaths_list xs)"
  <proof>

lemma wf_pathlist_sublist:
  assumes "wf_pathlist ys" "sublist xs ys" "xs ≠ []"
  shows "wf_pathlist xs"
  <proof>

lemma is_subpath_joinpaths_list_append_right:
  assumes "wf_pathlist (xs @ ys)" "xs ≠ []"
  shows "is_subpath (joinpaths_list xs) (joinpaths_list (xs @ ys))"
  <proof>

lemma is_subpath_joinpaths_list_append_left:
  assumes "wf_pathlist (xs @ ys)" "ys ≠ []"
  shows "is_subpath (joinpaths_list ys) (joinpaths_list (xs @ ys))"
  <proof>

lemma is_subpath_joinpaths_list:
  assumes "wf_pathlist ys" "sublist xs ys" "xs ≠ []"
  shows "is_subpath (joinpaths_list xs) (joinpaths_list ys)"
  <proof>

lemma eq_loops_joinpaths_list_append:

```

```

    assumes "wf_pathlist (xs @ ys)" "pathfinish (last (xs @ ys)) = pathstart
(hd (xs @ ys))"
    shows "eq_loops (joinpaths_list (xs @ ys)) (joinpaths_list (ys @ xs))"
<proof>

```

```

lemma eq_loops_rotate:
  assumes "wf_pathlist xs" "pathfinish (last xs) = pathstart (hd xs)"
  shows "eq_loops (joinpaths_list xs) (joinpaths_list (rotate n xs))"
<proof>

```

```

lemma winding_number_joinpaths_list:
  assumes "wf_pathlist ps" " $\bigwedge p. p \in \text{set } ps \implies x \notin \text{path\_image } p$ "
  shows "winding_number (joinpaths_list ps) x =  $(\sum p \leftarrow ps. \text{winding\_number } p \ x)$ "
<proof>

```

```

lemma contour_integral_joinpaths_list:
  assumes "weak_wf_pathlist ps" "valid_path_pathlist ps"
    "f contour_integrable_on (joinpaths_list ps)"
  shows "contour_integral (joinpaths_list ps) f =  $(\sum p \leftarrow ps. \text{contour\_integral } p \ f)$ "
<proof>

```

3.2 Representing a sequence of path joins as a tree

To deal with the problem that path joining is not associative, we define an expression tree to represent all the possible different bracketings of joining n paths together.

There is also a “flattening” operation to convert the tree to a list of paths, since our eventual goal is to show that the order does not matter (up to path equivalence).

Well-formedness is again defined similarly to the list case.

```

datatype 'a joinpaths_tree =
  Path "real  $\Rightarrow$  'a" | Reverse "'a joinpaths_tree" | Join "'a joinpaths_tree"
"'a joinpaths_tree"

```

```

primrec paths_joinpaths_tree :: "'a joinpaths_tree  $\Rightarrow$  (real  $\Rightarrow$  'a) set"

```

where

```

  "paths_joinpaths_tree (Path p) = {p}"
| "paths_joinpaths_tree (Reverse p) = paths_joinpaths_tree p"
| "paths_joinpaths_tree (Join l r) = paths_joinpaths_tree l  $\cup$  paths_joinpaths_tree r"

```

```

fun start_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree  $\Rightarrow$ 
'a"

```

```

and finish_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
 $\Rightarrow$  'a" where

```

```

  "start_joinpaths_tree (Path p) = pathstart p"

```

```

| "start_joinpaths_tree (Reverse p) = finish_joinpaths_tree p"
| "start_joinpaths_tree (Join l r) = start_joinpaths_tree l"
| "finish_joinpaths_tree (Path p) = pathfinish p"
| "finish_joinpaths_tree (Reverse p) = start_joinpaths_tree p"
| "finish_joinpaths_tree (Join l r) = finish_joinpaths_tree r"

primrec eval_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ real ⇒ 'a" where
  "eval_joinpaths_tree (Path p) = p"
| "eval_joinpaths_tree (Reverse t) = reversepath (eval_joinpaths_tree
t)"
| "eval_joinpaths_tree (Join l r) = eval_joinpaths_tree l +++ eval_joinpaths_tree
r"

primrec flatten_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ (real ⇒ 'a) list" where
  "flatten_joinpaths_tree (Path p) = [p]"
| "flatten_joinpaths_tree (Reverse t) = rev (map reversepath (flatten_joinpaths_tree
t))"
| "flatten_joinpaths_tree (Join l r) = flatten_joinpaths_tree l @ flatten_joinpaths_tree
r"

primrec wf_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ bool" where
  "wf_joinpaths_tree (Path p) ↔ path p"
| "wf_joinpaths_tree (Reverse t) ↔ wf_joinpaths_tree t"
| "wf_joinpaths_tree (Join l r) ↔
  wf_joinpaths_tree l ∧ wf_joinpaths_tree r ∧ finish_joinpaths_tree
l = start_joinpaths_tree r"

primrec weak_wf_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ bool" where
  "weak_wf_joinpaths_tree (Path p) ↔ True"
| "weak_wf_joinpaths_tree (Reverse t) ↔ weak_wf_joinpaths_tree t"
| "weak_wf_joinpaths_tree (Join l r) ↔
  weak_wf_joinpaths_tree l ∧ weak_wf_joinpaths_tree r ∧ finish_joinpaths_tree
l = start_joinpaths_tree r"

primrec valid_path_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ bool" where
  "valid_path_joinpaths_tree (Path p) ↔ valid_path p"
| "valid_path_joinpaths_tree (Reverse p) ↔ valid_path_joinpaths_tree
p"
| "valid_path_joinpaths_tree (Join l r) ↔
  valid_path_joinpaths_tree l ∧ valid_path_joinpaths_tree r ∧ finish_joinpaths_tree
l = start_joinpaths_tree r"

primrec arc_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
⇒ bool" where

```

```

"arc_joinpaths_tree (Path p)  $\longleftrightarrow$  arc p"
| "arc_joinpaths_tree (Reverse p)  $\longleftrightarrow$  arc_joinpaths_tree p"
| "arc_joinpaths_tree (Join l r)  $\longleftrightarrow$ 
  ( $\forall l' \in \text{paths\_joinpaths\_tree } l. \forall r' \in \text{paths\_joinpaths\_tree } r.
    \text{path\_image } l' \cap \text{path\_image } r' \subseteq \{\text{finish\_joinpaths\_tree } l\}$ )
^
  arc_joinpaths_tree l  $\wedge$  arc_joinpaths_tree r"

primrec simple_joinpaths_tree :: "'a :: real_normed_vector joinpaths_tree
 $\Rightarrow$  bool" where
  "simple_joinpaths_tree (Path p)  $\longleftrightarrow$  simple_path p"
| "simple_joinpaths_tree (Reverse t)  $\longleftrightarrow$  simple_joinpaths_tree t"
| "simple_joinpaths_tree (Join l r)  $\longleftrightarrow$ 
  ( $\forall l' \in \text{paths\_joinpaths\_tree } l. \forall r' \in \text{paths\_joinpaths\_tree } r.
    \text{path\_image } l' \cap \text{path\_image } r' \subseteq
    \{\text{finish\_joinpaths\_tree } l\} \cup (\{\text{start\_joinpaths\_tree } l\} \cap \{\text{finish\_joinpaths\_tree }
r\})$ )  $\wedge$ 
  arc_joinpaths_tree l  $\wedge$  arc_joinpaths_tree r"

lemma flatten_joinpaths_tree_nonempty [simp]: "flatten_joinpaths_tree
t  $\neq$  []"
  <proof>

lemma pathstart_eval_joinpaths_tree [simp]: "pathstart (eval_joinpaths_tree
t) = start_joinpaths_tree t"
  and pathfinish_eval_joinpaths_tree [simp]: "pathfinish (eval_joinpaths_tree
t) = finish_joinpaths_tree t"
  <proof>

lemma pathstart_last_flatten_joinpaths_tree [simp]:
  "pathstart (hd (flatten_joinpaths_tree t)) = start_joinpaths_tree
t" (is ?th1)
  and pathfinish_last_flatten_joinpaths_tree [simp]:
  "pathfinish (last (flatten_joinpaths_tree t)) = finish_joinpaths_tree
t" (is ?th2)
  <proof>

lemma wf_pathlist_map_rev [simp]: "wf_pathlist (map reversepath xs)  $\longleftrightarrow$ 
wf_pathlist (rev xs)"
  <proof>

lemma weak_wf_pathlist_map_rev' [simp]: "weak_wf_pathlist (map reversepath
xs)  $\longleftrightarrow$  weak_wf_pathlist (rev xs)"
  <proof>

lemma weak_wf_pathlist_map_rev [simp]: "weak_wf_pathlist (rev (map reversepath
xs))  $\longleftrightarrow$  weak_wf_pathlist xs"

```

```

    <proof>

lemma wf_pathlist_map_rev' [simp]: "wf_pathlist (rev (map reversepath
xs))  $\longleftrightarrow$  wf_pathlist xs"
    <proof>

lemma wf_pathlist_flatten_pathree [simp]: "wf_pathlist (flatten_joinpaths_tree
t)  $\longleftrightarrow$  wf_joinpaths_tree t"
    <proof>

lemma weak_wf_pathlist_flatten_pathree [simp]:
    "weak_wf_pathlist (flatten_joinpaths_tree t)  $\longleftrightarrow$  weak_wf_joinpaths_tree
t"
    <proof>

lemma reversepath_joinpaths_list:
    assumes "wf_pathlist xs"
    shows "reversepath (joinpaths_list xs)  $\equiv_p$  joinpaths_list (rev (map
reversepath xs))"
    <proof>

lemma joinpaths_flatten_joinpaths_tree:
    assumes "wf_joinpaths_tree t"
    shows "eval_joinpaths_tree t  $\equiv_p$  joinpaths_list (flatten_joinpaths_tree
t)"
    <proof>

lemma valid_path_joinpaths_tree:
    fixes t :: "'a :: real_normed_field joinpaths_tree"
    shows "valid_path_joinpaths_tree t  $\implies$  valid_path (eval_joinpaths_tree
t)"
    <proof>

lemma path_image_eval_joinpaths_tree:
    "wf_joinpaths_tree t  $\implies$ 
    path_image (eval_joinpaths_tree t) = ( $\bigcup_{p \in \text{paths\_joinpaths\_tree } t}$ 
path_image p)"
    <proof>

lemma arc_joinpaths_tree [intro?]:
    "wf_joinpaths_tree t  $\implies$  arc_joinpaths_tree t  $\implies$  arc (eval_joinpaths_tree
t)"
    <proof>

lemma simple_joinpaths_tree [intro?]:
    "wf_joinpaths_tree t  $\implies$  simple_joinpaths_tree t  $\implies$  simple_path (eval_joinpaths_tree
t)"
    <proof>

```

3.3 Equivalence of two join trees

Two trees are considered equivalent if they flatten to the same list of paths. Equivalence implies that one tree is well-formed if and only if the other one is as well, and in that case that their evaluations are equivalent paths.

definition `equiv_joinpaths_tree` ::

```
"('a :: real_normed_vector joinpaths_tree) ⇒ 'a joinpaths_tree ⇒ bool"
```

where

```
"equiv_joinpaths_tree t1 t2 ⇔ flatten_joinpaths_tree t1 = flatten_joinpaths_tree t2"
```

lemma `equiv_joinpaths_tree_imp_wf_iff`:

```
"equiv_joinpaths_tree t1 t2 ⇒ wf_joinpaths_tree t1 ⇔ wf_joinpaths_tree t2"
```

<proof>

lemma `equiv_joinpaths_tree_imp_eval_eq`:

```
"equiv_joinpaths_tree t1 t2 ⇒ wf_joinpaths_tree t1 ⇒  
  eval_joinpaths_tree t1 ≡p eval_joinpaths_tree t2"
```

<proof>

3.4 Implementation

named_theorems `path_automation_simps`

named_theorems `path_automation_intros`

The following allows us to reify an expression containing join operations into a tree. One might be able to incorporate path reversal as well.

definition `REIFY_JOINPATHS_TAG` where `"REIFY_JOINPATHS_TAG x = x"`

lemma `REIFY_JOINPATHS_TAG`:

```
"REIFY_JOINPATHS_TAG (x :: real ⇒ 'a :: real_normed_vector) = y ⇒  
x = y"
```

<proof>

named_theorems `reify_joinpath_tree`

lemma `reify_joinpaths_tree [reify_joinpath_tree]`:

```
"REIFY_JOINPATHS_TAG (reversepath p) = reversepath (REIFY_JOINPATHS_TAG  
p)"
```

```
"REIFY_JOINPATHS_TAG (p +++ q) = REIFY_JOINPATHS_TAG p +++ REIFY_JOINPATHS_TAG  
q"
```

```
"REIFY_JOINPATHS_TAG p = eval_joinpaths_tree (Path p)"
```

```
"eval_joinpaths_tree l +++ eval_joinpaths_tree r = eval_joinpaths_tree  
(Join l r)"
```

```
"reversepath (eval_joinpaths_tree t) = eval_joinpaths_tree (Reverse  
t)"
```

<proof>

```

lemma path_via_joinpaths_tree [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "wf_joinpaths_tree t"
  shows "path p"
  <proof>

lemma valid_path_via_joinpaths_tree [path_automation_intros]:
  fixes p :: "real  $\Rightarrow$  'a :: real_normed_field"
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "valid_path_joinpaths_tree t"
  shows "valid_path p"
  <proof>

lemma arc_via_joinpaths_tree [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "arc_joinpaths_list (flatten_joinpaths_tree t)  $\wedge$  weak_wf_joinpaths_tree t"
  shows "arc p"
  <proof>

lemma simple_path_via_joinpaths_tree [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "simple_joinpaths_list (flatten_joinpaths_tree t)  $\wedge$  weak_wf_joinpaths_tree t"
  shows "simple_path p"
  <proof>

lemma eq_paths_via_reify_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t1"
  assumes "REIFY_JOINPATHS_TAG q = eval_joinpaths_tree t2"
  assumes "wf_joinpaths_tree t1  $\wedge$  wf_joinpaths_tree t2  $\wedge$ 
    flatten_joinpaths_tree t1 = flatten_joinpaths_tree t2"
  shows "eq_paths p q"
  <proof>

definition is_rotation_of :: "'a list  $\Rightarrow$  'a list  $\Rightarrow$  bool" where
  "is_rotation_of xs ys  $\longleftrightarrow$  ( $\exists$ n. xs = rotate n ys)"

fun is_rotation_of_aux :: "'a list  $\Rightarrow$  'a list  $\Rightarrow$  nat  $\Rightarrow$  bool" where
  "is_rotation_of_aux xs ys 0  $\longleftrightarrow$  False"
| "is_rotation_of_aux xs [] _  $\longleftrightarrow$  xs = []"
| "is_rotation_of_aux xs (y # ys) (Suc n)  $\longleftrightarrow$ 
  xs = y # ys  $\vee$  is_rotation_of_aux xs (ys @ [y]) n"

lemma is_rotation_of_aux_correct: "is_rotation_of_aux xs ys n  $\longleftrightarrow$  ( $\exists$  k < n.
xs = rotate k ys)"
  <proof>

```

```

lemma is_rotation_of_code [code]:
  "is_rotation_of xs ys  $\longleftrightarrow$  length xs = length ys  $\wedge$  (xs = []  $\vee$  is_rotation_of_aux
  xs ys (length xs))"
  <proof>

lemma eq_loops_via_reify_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t1"
  assumes "REIFY_JOINPATHS_TAG q = eval_joinpaths_tree t2"
  assumes "wf_joinpaths_tree t1  $\wedge$  wf_joinpaths_tree t2  $\wedge$ 
  finish_joinpaths_tree t2 = start_joinpaths_tree t2  $\wedge$ 
  is_rotation_of (flatten_joinpaths_tree t1) (flatten_joinpaths_tree
  t2)"
  shows "eq_loops p q"
  <proof>

lemma is_subpath_via_reify_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t1"
  assumes "REIFY_JOINPATHS_TAG q = eval_joinpaths_tree t2"
  assumes "wf_joinpaths_tree t1  $\wedge$  wf_joinpaths_tree t2  $\wedge$ 
  sublist (flatten_joinpaths_tree t1) (flatten_joinpaths_tree
  t2)"
  shows "is_subpath p q"
  <proof>

lemma sum_list_singleton: "sum_list [x] = x"
  <proof>

lemma sum_list_Cons_rev: "sum_list (x # y # xs) = sum_list (y # xs) +
  (x :: 'a :: comm_monoid_add)"
  <proof>

lemma winding_number_via_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "( $\sum$  q $\leftarrow$ rev (flatten_joinpaths_tree t). winding_number q x)
  = T  $\wedge$ 
  ( $\forall$ p $\in$ set (flatten_joinpaths_tree t). x  $\notin$  path_image p)  $\wedge$ 
  weak_wf_joinpaths_tree t  $\wedge$  valid_path_pathlist (flatten_joinpaths_tree
  t)"
  shows "winding_number p x = T"
  <proof>

lemma valid_path_pathlist_flatten_imp_valid_path_eval_joinpaths_tree:
  assumes "weak_wf_pathlist (flatten_joinpaths_tree t)"
  assumes "valid_path_pathlist (flatten_joinpaths_tree t)"
  shows "valid_path (eval_joinpaths_tree t)"
  <proof>

lemma path_image_eval_joinpaths_tree':
  assumes "wf_joinpaths_tree t"

```

```

  shows "path_image (eval_joinpaths_tree t) = ( $\bigcup_{p \in \text{set}} \text{flatten\_joinpaths\_tree } p$ )"
  <proof>

```

```

lemma contour_integral_via_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "( $\sum q \leftarrow \text{rev} (\text{flatten\_joinpaths\_tree } t). \text{contour\_integral } q f$ )"
= T  $\wedge$ 
  f analytic_on (path_image p)  $\wedge$ 
  weak_wf_joinpaths_tree t  $\wedge$  valid_path_pathlist (flatten_joinpaths_tree t)"
  shows "contour_integral p f = T"
  <proof>

```

The following is an alternative way to split contour integrals that uses holomorphicity w.r.t. a user-defined region rather than analyticity on the path. This may sometimes be more convenient.

```

lemma contour_integral_via_joinpaths_holo:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "( $\sum q \leftarrow \text{rev} (\text{flatten\_joinpaths\_tree } t). \text{contour\_integral } q f$ )"
= T  $\wedge$ 
  f holomorphic_on A  $\wedge$  open A  $\wedge$  path_image p  $\subseteq$  A  $\wedge$ 
  weak_wf_joinpaths_tree t  $\wedge$  valid_path_pathlist (flatten_joinpaths_tree t)"
  shows "contour_integral p f = T"
  <proof>

```

```

fun unions_list :: "('a  $\Rightarrow$  'b set)  $\Rightarrow$  'a list  $\Rightarrow$  'b set" where
  "unions_list f [] = {}"
| "unions_list f [x] = f x"
| "unions_list f (x # xs) = f x  $\cup$  unions_list f xs"

```

```

lemma unions_list_eq: "unions_list f xs = ( $\bigcup_{x \in \text{set } xs} f x$ )"
  <proof>

```

```

lemma path_image_via_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "wf_joinpaths_tree t  $\wedge$  unions_list path_image (flatten_joinpaths_tree t) = T"
  shows "path_image p = T"
  <proof>

```

```

lemma path_image_subset_via_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "wf_joinpaths_tree t  $\wedge$  list_all ( $\lambda p. \text{path\_image } p \subseteq T$ ) (flatten_joinpaths_tree t)"
  shows "path_image p  $\subseteq$  T"

```

<proof>

```
lemma not_in_path_image_via_joinpaths [path_automation_intros]:
  assumes "REIFY_JOINPATHS_TAG p = eval_joinpaths_tree t"
  assumes "wf_joinpaths_tree t  $\wedge$  list_all ( $\lambda p. x \notin \text{path\_image } p$ ) (flatten_joinpaths_tree t)"
  shows "x  $\notin$  path_image p"
<proof>
```

```
lemma list_all_singleton_iff: "list_all P [x]  $\longleftrightarrow$  P x"
<proof>
```

```
lemmas [path_automation_simps] =
  flatten_joinpaths_tree.simps simple_joinpaths_list.simps weak_wf_joinpaths_tree.simps
  append.simps list.sel last.simps butlast.simps list.simps if_False if_True
  refl
  arc_joinpaths_list_aux.simps arc_joinpaths_list_def ball_simps HOL.simp_thms
  start_joinpaths_tree.simps finish_joinpaths_tree.simps wf_joinpaths_tree.simps
  valid_path_joinpaths_tree.simps sublist_code prefix_code is_rotation_of_code
  is_rotation_of_aux.simps list.size add_Suc_right plus_nat.add_Suc add_0_right
  add_0_left
  pathstart_linepath pathfinish_linepath pathstart_part_circlepath' pathfinish_part_circlepath
  pathstart_circlepath pathfinish_circlepath pathstart_rectpath pathfinish_rectpath
  path_linepath path_part_circlepath path_circlepath path_rectpath
  valid_path_linepath valid_path_part_circlepath valid_path_circlepath
  valid_path_rectpath
  simple_path_part_circlepath simple_path_circlepath sum_list_Cons_rev
  sum_list_singleton list.map
  valid_path_pathlist.simps rev.simps reversepath_linepath reversepath_part_circlepath
  reversepath_circlepath unions_list.simps path_image_linepath path_image_circlepath
  list.pred_inject(1) list_all_singleton_iff list.pred_inject(2) [of P
  x "y # xs" for P x y xs]
```

```
lemma arc_linepath_iff [path_automation_simps]: "arc (linepath a b)  $\longleftrightarrow$ 
a  $\neq$  b"
<proof>
```

```
lemma simple_path_linepath_iff [path_automation_simps]: "simple_path
(linepath a b)  $\longleftrightarrow$  a  $\neq$  b"
<proof>
```

```
lemma arc_part_circlepath_iff [path_automation_simps]:
"arc (part_circlepath x r a b)  $\longleftrightarrow$  r  $\neq$  0  $\wedge$  a  $\neq$  b  $\wedge$  |a - b| < 2 * pi"
<proof>
```

```
lemma arc_circlepath_iff [path_automation_simps]: "arc (circlepath x
r)  $\longleftrightarrow$  False"
<proof>
```

`named_theorems path_automation_unfolds`

$\langle ML \rangle$

3.5 Examples

We now look at some concrete examples of how the method can be used.

experiment

begin

Showing well-formedness:

```
lemma "path (linepath 0 1 +++ linepath 1 (1 + i) +++ linepath (1 + i) 0)"
  <proof>
```

```
lemma "valid_path (linepath 0 1 +++ linepath 1 (1 + i) +++ linepath (1 + i) 0)"
  <proof>
```

Showing that a path is simple:

```
lemma "arc (linepath 0 1 +++ linepath 1 (1 + i) +++ linepath (1 + i) i)"
  <proof>
```

```
lemma "simple_path (linepath 0 1 +++ linepath 1 (1 + i) +++ linepath (1 + i) 0)"
  <proof>
```

Computing the image of a composite path:

```
lemma "path_image (linepath 0 (1::complex) +++ linepath 1 i) =
  closed_segment 0 1  $\cup$  closed_segment 1 i"
  <proof>
```

Showing equivalence of paths modulo associativity and reversal:

```
lemma "((linepath 0 1 +++ linepath 1 2) +++ linepath 2 3) +++ linepath 3 4  $\equiv_p$ 
  linepath 0 1 +++ (linepath 1 2 +++ (linepath 2 3 +++ linepath 3 4))"
  <proof>
```

```
lemma "linepath 0 1 +++ reversepath (linepath 3 2 +++ linepath 2 1) +++
  linepath 3 4  $\equiv_p$ 
  linepath 0 1 +++ (linepath 1 2 +++ (linepath 2 3 +++ linepath 3 4))"
  <proof>
```

Subpath relationships can also be shown in the same fashion.

lemma "linepath 1 2 +++ linepath 2 3 \leq_p
linepath 0 1 +++ linepath 1 2 +++ linepath 2 3 +++ linepath 3 4"
⟨proof⟩

lemma "linepath 0 1 +++ reversepath (linepath 3 2 +++ linepath 2 1) \leq_p
linepath 0 1 +++ (linepath 1 2 +++ (linepath 2 3 +++ linepath 3
4))"
⟨proof⟩

For loops, one can, in addition to reversal and associativity, also show equivalence modulo “rotation”. Consider e.g. a counter-clockwise rectangular path and consider paths to be equal modular associativity. Then there are four different ways to write that path, corresponding to which corner we start in. The automation can prove automatically that all of these four paths are equivalent to one another (basically by brute-forcing all 4 possibilities).

lemma "linepath 0 1 +++ linepath 1 (1 + i) +++ linepath (1 + i) i +++
linepath i 0 \equiv_{\circ}
linepath 1 (1 + i) +++ linepath (1 + i) i +++ linepath i 0 +++ linepath
0 1"
⟨proof⟩

For the next few examples, we define a path consisting of three perpendicular lines.

definition *g* where "g = (linepath 0 1 +++ linepath 1 (1 + i) +++ linepath
(1 + i) i)"

Contour integrals on such composite paths can be split into integrals on the constituent paths. Since the path is often a large, unwieldy expression that is hidden behind a definition, one can give that definition theorem to the *path* method with the *defs* keyword. Its definition is then unfolded automatically and re-folded in any of the arising proof obligations that contain the full path again, such as the analyticity condition here.

lemma "contour_integral g ($\lambda x. x$) = -1/2"
⟨proof⟩

Alternatively, one can also show holomorphicity on some open superset of the path’s image instead of analyticity on exactly the path’s image.

lemma "contour_integral g ($\lambda x. x$) = -1/2"
⟨proof⟩

Winding numbers can be split into the winding numbers of the constituent paths in the same way as integrals. However, for concrete paths it is probably better to use Wenda Li’s automation rather than this.

lemma "winding_number g (1 / 3 + 1 / 3 * i) = undefined"
⟨proof⟩

end

end

References

- [1] M. Raussen and U. Fahrenberg. Reparametrizations of continuous paths, 2007. URL: <https://arxiv.org/abs/0706.3560>,
doi:10.48550/arXiv.0706.3560.
- [2] A. A. Tuzhilin. Lectures on Hausdorff and Gromov–Hausdorff distance geometry, 2020. URL: <https://arxiv.org/abs/2012.00756>,
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