

# Core SC DOM

**A Formal Model of the Document Object Model for Safe Components**

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## Abstract

In this AFP entry, we formalize the core of the *Safely Composable Document Object Model* (SC DOM). The SC DOM improve the standard DOM by strengthening the tree boundaries set by shadow roots: in the SC DOM, the shadow root is a sub-class of the document class (instead of a base class).

This modifications also results in changes to some API methods (e.g., `getOwnerDocument`) to return the nearest shadow root rather than the document root. As a result, many API methods that, when called on a node inside a shadow tree, would previously “break out” and return or modify nodes that are possibly outside the shadow tree, now stay within its boundaries. This change in behavior makes programs that operate on shadow trees more predictable for the developer and allows them to make more assumptions about other code accessing the DOM.

**Keywords:** Document Object Model, DOM, SC DOM, Safely Composable DOM, Formal Semantics, Isabelle/HOL



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# 1 Introduction

In a world in which more and more applications are offered as services on the internet, web browsers start to take on a similarly central role in our daily IT infrastructure as operating systems. Thus, web browsers should be developed as rigidly and formally as operating systems. While formal methods are a well-established technique in the development of operating systems (see, e. g., Klein [14] for an overview of formal verification of operating systems), there are few proposals for improving the development of web browsers using formal approaches [2, 10, 12, 15].

As a first step towards a verified client-side web application stack, we model and formally verify the Document Object Model (DOM) in Isabelle/HOL. The DOM [16, 17] is *the* central data structure of all modern web browsers. At its core, the Document Object Model (DOM), defines a tree-like data structure for representing documents in general and HTML documents in particular. Thus, the correctness of a DOM implementation is crucial for ensuring that a web browser displays web pages correctly. Moreover, the DOM is the core data structure underlying client-side JavaScript programs, i. e., client-side JavaScript programs are mostly programs that read, write, and update the DOM.

In more detail, we formalize the core core of the *Safely Composable Document Object Model* (SC DOM) a shallow embedding [13] in Isabelle/HOL. Our formalization is based on a typed data model for the *node-tree*, i. e., a data structure for representing XML-like documents in a tree structure. Furthermore, we formalize a typed heap for storing (partial) node-trees together with the necessary consistency constraints. Finally, we formalize the operations (as described in the DOM standard [17]) on this heap that allow manipulating node-trees.

Our machine-checked formalization of the DOM node tree [17] has the following desirable properties:

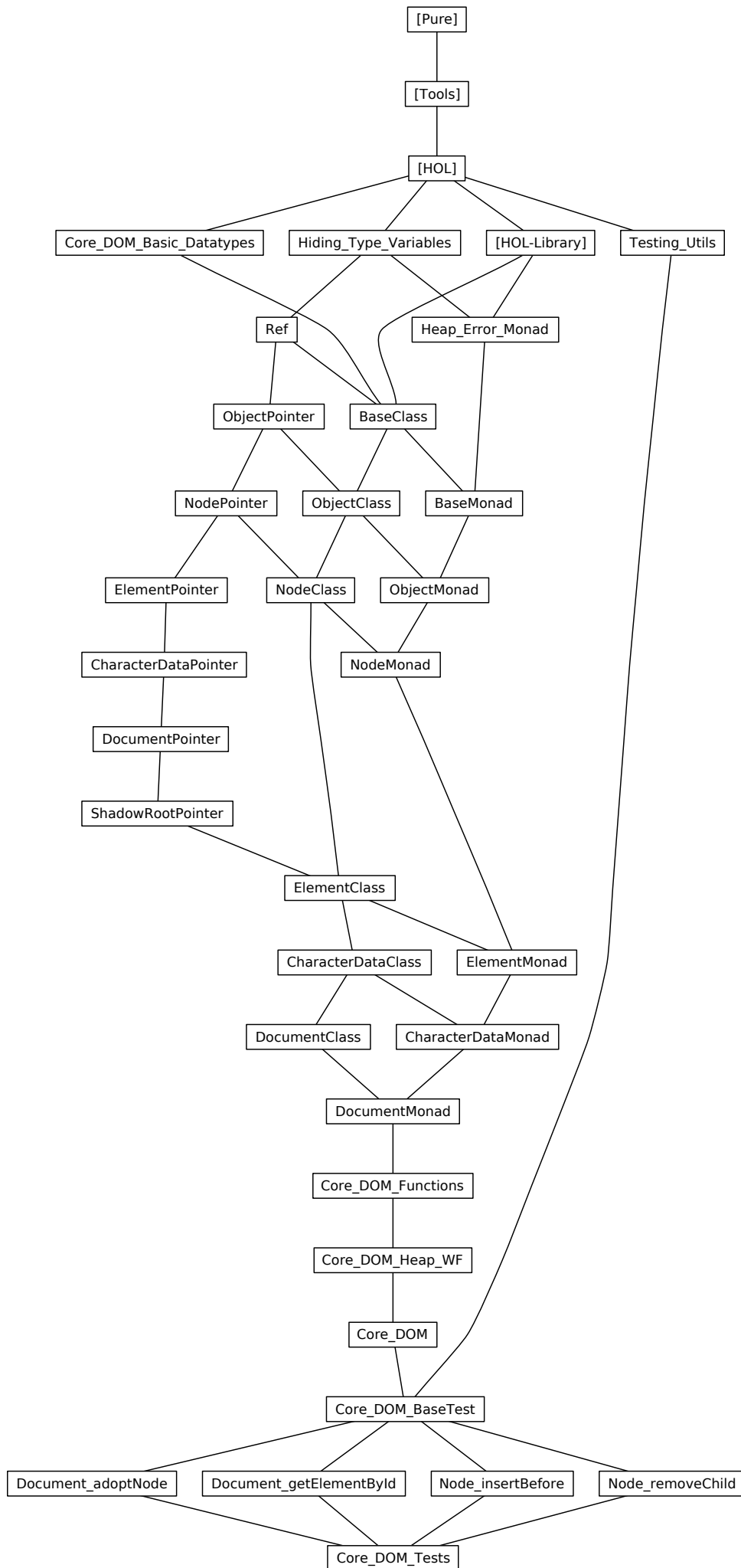
- It provides a *consistency guarantee*. Since all definitions in our formal semantics are conservative and all rules are derived, the logical consistency of the DOM node-tree is reduced to the consistency of HOL.
- It serves as a *technical basis for a proof system*. Based on the derived rules and specific setup of proof tactics over node-trees, our formalization provides a generic proof environment for the verification of programs manipulating node-trees.
- It is *executable*, which allows to validate its compliance to the standard by evaluating the compliance test suite on the formal model and
- It is *extensible* in the sense of [3, 8], i. e., properties proven over the core DOM do not need to be re-proven for object-oriented extensions such as the HTML document model.

The rest of this document is automatically generated from the formalization in Isabelle/HOL, i. e., all content is checked by Isabelle.<sup>1</sup> The structure follows the theory dependencies (see Figure 1.1): we start with introducing the technical preliminaries of our formalization (chapter 2). Next, we introduce the concepts of pointers (chapter 3) and classes (chapter 4), i. e., the core object-oriented datatypes of the DOM. On top of this data model, we define the functional behavior of the DOM classes, i. e., their methods (chapter 5). In chapter 6, we introduce the formalization of the functionality of the core DOM, i. e., the *main entry point for users* that want to use this AFP entry. Finally, we formalize the relevant compliance test cases in chapter 7.

**Important Note:** This document describes the formalization of the *Safely Composable Document Object Model* (SC DOM), which deviated in one important aspect from the official DOM standard: in the SC DOM, the shadow root is a sub-class of the document class (instead of a base class). This modification results in a stronger notion of web components that provide improved safety properties for the composition of web components. While the SC DOM still passes the compliance test suite as provided by the authors of the DOM standard, its data model is different. We refer readers interested in a formalisation of the standard compliant DOM to the AFP entry “Core\_DOM” [4].

---

<sup>1</sup>For a brief overview of the work, we refer the reader to [5, 11].



## 2 Preliminaries

In this chapter, we introduce the technical preliminaries of our formalization of the core DOM, namely a mechanism for hiding type variables and the heap error monad.

### 2.1 Hiding Type Variables (`Hiding_Type_Variables`)

This theory<sup>1</sup> implements a mechanism for declaring default type variables for data types. This comes handy for complex data types with many type variables.

```
theory
  "Hiding_Type_Variables"
imports
  Main
keywords
  "register_default_tvars"
  "update_default_tvars_mode"::thy_decl
begin
```

#### 2.1.1 Introduction

When modelling object-oriented data models in HOL with the goal of preserving *extensibility* (e.g., as described in [3, 8]) one needs to define type constructors with a large number of type variables. This can reduce the readability of the overall formalization. Thus, we use a short-hand notation in cases where the names of the type variables are known from the context. In more detail, this theory sets up both configurable print and parse translations that allows for replacing *all* type variables by `(_)`, e.g., a five-ary constructor `('a, 'b, 'c, 'd, 'e) hide_tvar_foo` can be shorted to `(_) hide_tvar_foo`. The use of this shorthand in output (printing) and input (parsing) is, on a per-type basis, user-configurable using the top-level commands `register_default_tvars` (for registering the names of the default type variables and the print/parse mode) and `update_default_tvars_mode` (for changing the print/parse mode dynamically).

The input also supports short-hands for declaring default sorts (e.g., `(::linorder)` specifies that all default variables need to be instances of the sort (type class) `linorder` and short-hands of overriding a suffix (or prefix) of the default type variables. For example, `('state) hide_tvar_foo _.` is a short-hand for `('a, 'b, 'c, 'd, 'state) hide_tvar_foo`. In this document, we omit the implementation details (we refer the interested reader to theory file) and continue directly with a few examples.

#### 2.1.2 Example

Given the following type definition:

```
datatype ('a, 'b) hide_tvar_foobar = hide_tvar_foo 'a | hide_tvar_bar 'b
type_synonym ('a, 'b, 'c, 'd) hide_tvar_baz = "('a+'b, 'a × 'b) hide_tvar_foobar"
```

We can register default values for the type variables for the abstract data type as well as the type synonym:

```
register_default_tvars "('alpha, 'beta) hide_tvar_foobar" (print_all,parse)
register_default_tvars "('alpha, 'beta, 'gamma, 'delta) hide_tvar_baz" (print_all,parse)
```

This allows us to write

```
definition hide_tvar_f::"(_) hide_tvar_foobar ⇒ (>) hide_tvar_foobar ⇒ (>) hide_tvar_foobar"
  where "hide_tvar_f a b = a"
definition hide_tvar_g::"(_) hide_tvar_baz ⇒ (>) hide_tvar_baz ⇒ (>) hide_tvar_baz"
  where "hide_tvar_g a b = a"
```

---

<sup>1</sup>This theory can be used “stand-alone,” i.e., this theory is not specific to the DOM formalization. The latest version is part of the “Isabelle Hacks” repository: <https://git.logicalhacking.com/adbrucker/isabelle-hacks/>.

Instead of specifying the type variables explicitly. This makes, in particular for type constructors with a large number of type variables, definitions much more concise. This syntax is also used in the output of antiquotations, e.g.,  $(x :: (\_) \text{hide\_tvar\_baz} \Rightarrow (\_) \text{hide\_tvar\_baz} \Rightarrow (\_) \text{hide\_tvar\_baz}) = \text{hide\_tvar\_g}$ . Both the print translation and the parse translation can be disabled for each type individually:

```
update_default_tvars_mode "_ hide_tvar_foobar" (noprint,noparse)
update_default_tvars_mode "_ hide_tvar_foobar" (noprint,noparse)
```

Now, Isabelle's interactive output and the antiquotations will show all type variables, e.g.,  $(x :: ('a + 'b, 'a \times 'b) \text{hide\_tvar\_foobar} \Rightarrow ('a + 'b, 'a \times 'b) \text{hide\_tvar\_foobar} \Rightarrow ('a + 'b, 'a \times 'b) \text{hide\_tvar\_foobar}) = \text{hide\_tvar\_g}$ .

```
end
```

## 2.2 The Heap Error Monad (Heap\_Error\_Monad)

In this theory, we define a heap and error monad for modeling exceptions. This allows us to define composite methods similar to stateful programming in Haskell, but also to stay close to the official DOM specification.

```
theory
  Heap_Error_Monad
  imports
    Hiding_Type_Variables
    "HOL-Library.Monad_Syntax"
begin
```

### 2.2.1 The Program Data Type

```
datatype ('heap, 'e, 'result) prog = Prog (the_prog: "'heap  $\Rightarrow$  'e + 'result  $\times$  'heap")
register_default_tvars ("('heap, 'e, 'result) prog" (print, parse)
```

### 2.2.2 Basic Functions

```
definition
  bind :: "(_, 'result) prog  $\Rightarrow$  ('result  $\Rightarrow$  (_, 'result2) prog)  $\Rightarrow$  (_, 'result2) prog"
  where
    "bind f g = Prog ( $\lambda$ h. (case (the_prog f) h of Inr (x, h')  $\Rightarrow$  (the_prog (g x)) h'
      | Inl exception  $\Rightarrow$  Inl exception))"
```

```
adhoc_overloading Monad_Syntax.bind  $\equiv$  bind
```

```
definition
  execute :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  ('e + 'result  $\times$  'heap)"
  ( $\langle\langle$  ( $\_$ ) /  $\vdash$  ( $\_$ )  $\rangle\rangle$  [51, 52] 55)
  where
    "execute h p = (the_prog p) h"
```

```
definition
  returns_result :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'result  $\Rightarrow$  bool"
  ( $\langle\langle$  ( $\_$ ) /  $\vdash$  ( $\_$ ) /  $\rightarrow_r$  ( $\_$ )  $\rangle\rangle$  [60, 35, 61] 65)
  where
    "returns_result h p r  $\iff$  (case h  $\vdash$  p of Inr (r',  $\_$ )  $\Rightarrow$  r = r' | Inl  $\_$   $\Rightarrow$  False)"
```

```
fun select_result ( $\langle$  | ( $\_$ ) |  $\rangle_r$ )
  where
    "select_result (Inr (r,  $\_$ )) = r"
    | "select_result (Inl  $\_$ ) = undefined"
```

```
lemma returns_result_eq [elim]: "h  $\vdash$  f  $\rightarrow_r$  y  $\implies$  h  $\vdash$  f  $\rightarrow_r$  y'  $\implies$  y = y'"
  by (auto simp add: returns_result_def split: sum.splits)
```

```
definition
  returns_heap :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'heap  $\Rightarrow$  bool"
  ( $\langle\langle$  ( $\_$ ) /  $\vdash$  ( $\_$ ) /  $\rightarrow_h$  ( $\_$ )  $\rangle\rangle$  [60, 35, 61] 65)
```

```

where
  "returns_heap h p h'  $\longleftrightarrow$  (case h  $\vdash$  p of Inr ( _ , h'')  $\Rightarrow$  h' = h'' | Inl _  $\Rightarrow$  False)"

fun select_heap (<|(_)|h>)
  where
    "select_heap (Inr ( _ , h)) = h"
    | "select_heap (Inl _) = undefined"

lemma returns_heap_eq [elim]: "h  $\vdash$  f  $\rightarrow_h$  h'  $\Longrightarrow$  h  $\vdash$  f  $\rightarrow_h$  h''  $\Longrightarrow$  h' = h''"
  by(auto simp add: returns_heap_def split: sum.splits)

definition
  returns_result_heap :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'result  $\Rightarrow$  'heap  $\Rightarrow$  bool"
  (<((_) /  $\vdash$  (_)/  $\rightarrow_r$  (_))  $\rightarrow_h$  (_)> [60, 35, 61, 62] 65)
  where
    "returns_result_heap h p r h'  $\longleftrightarrow$  h  $\vdash$  p  $\rightarrow_r$  r  $\wedge$  h  $\vdash$  p  $\rightarrow_h$  h'"

lemma return_result_heap_code [code]:
  "returns_result_heap h p r h'  $\longleftrightarrow$  (case h  $\vdash$  p of Inr (r', h'')  $\Rightarrow$  r = r'  $\wedge$  h' = h'' | Inl _  $\Rightarrow$  False)"
  by(auto simp add: returns_result_heap_def returns_result_def returns_heap_def split: sum.splits)

fun select_result_heap (<|(_)|rh>)
  where
    "select_result_heap (Inr (r, h)) = (r, h)"
    | "select_result_heap (Inl _) = undefined"

definition
  returns_error :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'e  $\Rightarrow$  bool"
  (<((_) /  $\vdash$  (_)/  $\rightarrow_e$  (_))> [60, 35, 61] 65)
  where
    "returns_error h p e = (case h  $\vdash$  p of Inr _  $\Rightarrow$  False | Inl e'  $\Rightarrow$  e = e')"

definition is_OK :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  bool" (<((_) /  $\vdash$  ok (_))> [75, 75])
  where
    "is_OK h p = (case h  $\vdash$  p of Inr _  $\Rightarrow$  True | Inl _  $\Rightarrow$  False)"

lemma is_OK_returns_result_I [intro]: "h  $\vdash$  f  $\rightarrow_r$  y  $\Longrightarrow$  h  $\vdash$  ok f"
  by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma is_OK_returns_result_E [elim]:
  assumes "h  $\vdash$  ok f"
  obtains x where "h  $\vdash$  f  $\rightarrow_r$  x"
  using assms by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma is_OK_returns_heap_I [intro]: "h  $\vdash$  f  $\rightarrow_h$  h'  $\Longrightarrow$  h  $\vdash$  ok f"
  by(auto simp add: is_OK_def returns_heap_def split: sum.splits)

lemma is_OK_returns_heap_E [elim]:
  assumes "h  $\vdash$  ok f"
  obtains h' where "h  $\vdash$  f  $\rightarrow_h$  h'"
  using assms by(auto simp add: is_OK_def returns_heap_def split: sum.splits)

lemma select_result_I:
  assumes "h  $\vdash$  ok f"
  and " $\bigwedge x. h \vdash f \rightarrow_r x \Longrightarrow P x$ "
  shows " $P \mid h \vdash f \mid_r$ "
  using assms
  by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma select_result_I2 [simp]:
  assumes "h  $\vdash$  f  $\rightarrow_r$  x"
  shows " $\mid h \vdash f \mid_r = x$ "
  using assms

```

```

by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma returns_result_select_result [simp]:
  assumes "h ⊢ ok f"
  shows "h ⊢ f →r |h ⊢ f|r"
  using assms
  by (simp add: select_result_I)

lemma select_result_E:
  assumes "P |h ⊢ f|r" and "h ⊢ ok f"
  obtains x where "h ⊢ f →r x" and "P x"
  using assms
  by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma select_result_eq: "(∧x .h ⊢ f →r x = h' ⊢ f →r x) ⇒ |h ⊢ f|r = |h' ⊢ f|r"
  by (metis (no_types, lifting) is_OK_def old.sum.simps(6) select_result.elims
    select_result_I select_result_I2)

definition error :: "'e ⇒ ('heap, 'e, 'result) prog"
  where
    "error exception = Prog (λh. Inl exception)"

lemma error_bind [iff]: "(error e ≫≡ g) = error e"
  unfolding error_def bind_def by auto

lemma error_returns_result [simp]: "¬ (h ⊢ error e →r y)"
  unfolding returns_result_def error_def execute_def by auto

lemma error_returns_heap [simp]: "¬ (h ⊢ error e →h h'"
  unfolding returns_heap_def error_def execute_def by auto

lemma error_returns_error [simp]: "h ⊢ error e →e e"
  unfolding returns_error_def error_def execute_def by auto

definition return :: "'result ⇒ ('heap, 'e, 'result) prog"
  where
    "return result = Prog (λh. Inr (result, h))"

lemma return_ok [simp]: "h ⊢ ok (return x)"
  by(simp add: return_def is_OK_def execute_def)

lemma return_bind [iff]: "(return x ≫≡ g) = g x"
  unfolding return_def bind_def by auto

lemma return_id [simp]: "f ≫≡ return = f"
  by (induct f) (auto simp add: return_def bind_def split: sum.splits prod.splits)

lemma return_returns_result [iff]: "(h ⊢ return x →r y) = (x = y)"
  unfolding returns_result_def return_def execute_def by auto

lemma return_returns_heap [iff]: "(h ⊢ return x →h h') = (h = h'"
  unfolding returns_heap_def return_def execute_def by auto

lemma return_returns_error [iff]: "¬ h ⊢ return x →e e"
  unfolding returns_error_def execute_def return_def by auto

definition noop :: "('heap, 'e, unit) prog"
  where
    "noop = return ()"

lemma noop_returns_heap [simp]: "h ⊢ noop →h h' ↔ h = h'"
  by(simp add: noop_def)

```

```

definition get_heap :: "('heap, 'e, 'heap) prog"
  where
    "get_heap = Prog ( $\lambda h. h \vdash \text{return } h$ )"

lemma get_heap_ok [simp]: " $h \vdash \text{ok } (\text{get\_heap})$ "
  by (simp add: get_heap_def execute_def is_OK_def return_def)

lemma get_heap_returns_result [simp]: " $(h \vdash \text{get\_heap} \ggg (\lambda h'. f h') \rightarrow_r x) = (h \vdash f h \rightarrow_r x)$ "
  by (simp add: get_heap_def returns_result_def bind_def return_def execute_def)

lemma get_heap_returns_heap [simp]: " $(h \vdash \text{get\_heap} \ggg (\lambda h'. f h') \rightarrow_h h'') = (h \vdash f h \rightarrow_h h'')$ "
  by (simp add: get_heap_def returns_heap_def bind_def return_def execute_def)

lemma get_heap_is_OK [simp]: " $(h \vdash \text{ok } (\text{get\_heap} \ggg (\lambda h'. f h'))) = (h \vdash \text{ok } (f h))$ "
  by (auto simp add: get_heap_def is_OK_def bind_def return_def execute_def)

lemma get_heap_E [elim]: " $(h \vdash \text{get\_heap} \rightarrow_r x) \implies x = h$ "
  by (simp add: get_heap_def returns_result_def return_def execute_def)

definition return_heap :: "'heap  $\Rightarrow$  ('heap, 'e, unit) prog"
  where
    "return_heap h = Prog ( $\lambda_. h \vdash \text{return } ()$ )"

lemma return_heap_E [iff]: " $(h \vdash \text{return\_heap } h' \rightarrow_h h'') = (h'' = h')$ "
  by (simp add: return_heap_def returns_heap_def return_def execute_def)

lemma return_heap_returns_result [simp]: " $h \vdash \text{return\_heap } h' \rightarrow_r ()$ "
  by (simp add: return_heap_def execute_def returns_result_def return_def)

```

### 2.2.3 Pure Heaps

```

definition pure :: "('heap, 'e, 'result) prog  $\Rightarrow$  'heap  $\Rightarrow$  bool"
  where "pure f h  $\iff h \vdash \text{ok } f \longrightarrow h \vdash f \rightarrow_h h$ "

lemma return_pure [simp]: "pure (return x) h"
  by (simp add: pure_def return_def is_OK_def returns_heap_def execute_def)

lemma error_pure [simp]: "pure (error e) h"
  by (simp add: pure_def error_def is_OK_def returns_heap_def execute_def)

lemma noop_pure [simp]: "pure (noop) h"
  by (simp add: noop_def)

lemma get_pure [simp]: "pure get_heap h"
  by (simp add: pure_def get_heap_def is_OK_def returns_heap_def return_def execute_def)

lemma pure_returns_heap_eq:
  " $h \vdash f \rightarrow_h h' \implies \text{pure } f h \implies h = h'$ "
  by (meson pure_def is_OK_returns_heap_I returns_heap_eq)

lemma pure_eq_iff:
  " $(\forall h' x. h \vdash f \rightarrow_r x \longrightarrow h \vdash f \rightarrow_h h' \longrightarrow h = h') \iff \text{pure } f h$ "
  by (auto simp add: pure_def)

```

### 2.2.4 Bind

```

lemma bind_assoc [simp]:
  " $((\text{bind } f g) \ggg h) = (f \ggg (\lambda x. (g x \ggg h)))$ "
  by (auto simp add: bind_def split: sum.splits)

lemma bind_returns_result_E:
  assumes " $h \vdash f \ggg g \rightarrow_r y$ "
  obtains x h' where " $h \vdash f \rightarrow_r x$ " and " $h \vdash f \rightarrow_h h'$ " and " $h' \vdash g x \rightarrow_r y$ "

```

## 2 Preliminaries

```
using assms by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
  split: sum.splits)
```

```
lemma bind_returns_result_E2:
  assumes "h ⊢ f ≫ g →r y" and "pure f h"
  obtains x where "h ⊢ f →r x" and "h ⊢ g x →r y"
  using assms pure_returns_heap_eq bind_returns_result_E by metis
```

```
lemma bind_returns_result_E3:
  assumes "h ⊢ f ≫ g →r y" and "h ⊢ f →r x" and "pure f h"
  shows "h ⊢ g x →r y"
  using assms returns_result_eq bind_returns_result_E2 by metis
```

```
lemma bind_returns_result_E4:
  assumes "h ⊢ f ≫ g →r y" and "h ⊢ f →r x"
  obtains h' where "h ⊢ f →h h'" and "h' ⊢ g x →r y"
  using assms returns_result_eq bind_returns_result_E by metis
```

```
lemma bind_returns_heap_E:
  assumes "h ⊢ f ≫ g →h h'"
  obtains x h' where "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →h h'"
  using assms by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
  split: sum.splits)
```

```
lemma bind_returns_heap_E2 [elim]:
  assumes "h ⊢ f ≫ g →h h'" and "pure f h"
  obtains x where "h ⊢ f →r x" and "h ⊢ g x →h h'"
  using assms pure_returns_heap_eq by (fastforce elim: bind_returns_heap_E)
```

```
lemma bind_returns_heap_E3 [elim]:
  assumes "h ⊢ f ≫ g →h h'" and "h ⊢ f →r x" and "pure f h"
  shows "h ⊢ g x →h h'"
  using assms pure_returns_heap_eq returns_result_eq by (fastforce elim: bind_returns_heap_E)
```

```
lemma bind_returns_heap_E4:
  assumes "h ⊢ f ≫ g →h h'" and "h ⊢ f →h h'"
  obtains x where "h ⊢ f →r x" and "h' ⊢ g x →h h'"
  using assms
  by (metis bind_returns_heap_E returns_heap_eq)
```

```
lemma bind_returns_error_I [intro]:
  assumes "h ⊢ f →e e"
  shows "h ⊢ f ≫ g →e e"
  using assms
  by(auto simp add: returns_error_def bind_def execute_def split: sum.splits)
```

```
lemma bind_returns_error_I3:
  assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →e e"
  shows "h ⊢ f ≫ g →e e"
  using assms
  by(auto simp add: returns_error_def bind_def execute_def returns_heap_def returns_result_def
  split: sum.splits)
```

```
lemma bind_returns_error_I2 [intro]:
  assumes "pure f h" and "h ⊢ f →r x" and "h ⊢ g x →e e"
  shows "h ⊢ f ≫ g →e e"
  using assms
  by (meson bind_returns_error_I3 is_OK_returns_result_I pure_def)
```

```
lemma bind_is_OK_E [elim]:
  assumes "h ⊢ ok (f ≫ g)"
  obtains x h' where "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
  using assms
```

```
by(auto simp add: bind_def returns_result_def returns_heap_def is_OK_def execute_def
  split: sum.splits)
```

```
lemma bind_is_OK_E2:
```

```
  assumes "h ⊢ ok (f ≫= g)" and "h ⊢ f →r x"
  obtains h' where "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
  using assms
```

```
by(auto simp add: bind_def returns_result_def returns_heap_def is_OK_def execute_def
  split: sum.splits)
```

```
lemma bind_returns_result_I [intro]:
```

```
  assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →r y"
  shows "h ⊢ f ≫= g →r y"
  using assms
```

```
by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
  split: sum.splits)
```

```
lemma bind_pure_returns_result_I [intro]:
```

```
  assumes "pure f h" and "h ⊢ f →r x" and "h ⊢ g x →r y"
  shows "h ⊢ f ≫= g →r y"
  using assms
```

```
by (meson bind_returns_result_I pure_def is_OK_returns_result_I)
```

```
lemma bind_pure_returns_result_I2 [intro]:
```

```
  assumes "pure f h" and "h ⊢ ok f" and "∧x. h ⊢ f →r x ⇒ h ⊢ g x →r y"
  shows "h ⊢ f ≫= g →r y"
  using assms by auto
```

```
lemma bind_returns_heap_I [intro]:
```

```
  assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →h h'"
  shows "h ⊢ f ≫= g →h h'"
  using assms
```

```
by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
  split: sum.splits)
```

```
lemma bind_returns_heap_I2 [intro]:
```

```
  assumes "h ⊢ f →h h'" and "∧x. h ⊢ f →r x ⇒ h' ⊢ g x →h h'"
  shows "h ⊢ f ≫= g →h h'"
  using assms
```

```
by (meson bind_returns_heap_I is_OK_returns_heap_I is_OK_returns_result_E)
```

```
lemma bind_is_OK_I [intro]:
```

```
  assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
  shows "h ⊢ ok (f ≫= g)"
```

```
by (meson assms(1) assms(2) assms(3) bind_returns_heap_I is_OK_returns_heap_E
  is_OK_returns_heap_I)
```

```
lemma bind_is_OK_I2 [intro]:
```

```
  assumes "h ⊢ ok f" and "∧x h'. h ⊢ f →r x ⇒ h ⊢ f →h h' ⇒ h' ⊢ ok (g x)"
  shows "h ⊢ ok (f ≫= g)"
  using assms by blast
```

```
lemma bind_is_OK_pure_I [intro]:
```

```
  assumes "pure f h" and "h ⊢ ok f" and "∧x. h ⊢ f →r x ⇒ h ⊢ ok (g x)"
  shows "h ⊢ ok (f ≫= g)"
  using assms by blast
```

```
lemma bind_pure_I:
```

```
  assumes "pure f h" and "∧x. h ⊢ f →r x ⇒ pure (g x) h"
  shows "pure (f ≫= g) h"
  using assms
```

```
by (metis bind_returns_heap_E2 pure_def pure_returns_heap_eq is_OK_returns_heap_E)
```

```

lemma pure_pure:
  assumes "h ⊢ ok f" and "pure f h"
  shows "h ⊢ f →h h"
  using assms returns_heap_eq
  unfolding pure_def
  by auto

lemma bind_returns_error_eq:
  assumes "h ⊢ f →e e"
  and "h ⊢ g →e e"
  shows "h ⊢ f = h ⊢ g"
  using assms
  by(auto simp add: returns_error_def split: sum.splits)

```

## 2.2.5 Map

```

fun map_M :: "('x ⇒ ('heap, 'e, 'result) prog) ⇒ 'x list ⇒ ('heap, 'e, 'result list) prog"
  where
    "map_M f [] = return []"
  | "map_M f (x#xs) = do {
      y ← f x;
      ys ← map_M f xs;
      return (y # ys)
    }"

lemma map_M_ok_I [intro]:
  "( $\bigwedge x. x \in \text{set } xs \implies h \vdash \text{ok } (f \ x)$ )  $\implies$  ( $\bigwedge x. x \in \text{set } xs \implies \text{pure } (f \ x) \ h$ )  $\implies$  h ⊢ ok (map_M f xs)"
  apply(induct xs)
  by (simp_all add: bind_is_OK_I2 bind_is_OK_pure_I)

lemma map_M_pure_I : " $\bigwedge h. (\bigwedge x. x \in \text{set } xs \implies \text{pure } (f \ x) \ h) \implies \text{pure } (\text{map}_M \ f \ xs) \ h$ "
  apply(induct xs)
  apply(simp)
  by(auto intro!: bind_pure_I)

lemma map_M_pure_E :
  assumes "h ⊢ map_M g xs →r ys" and "x ∈ set xs" and " $\bigwedge x \ h. x \in \text{set } xs \implies \text{pure } (g \ x) \ h$ "
  obtains y where "h ⊢ g x →r y" and "y ∈ set ys"
  apply(insert assms, induct xs arbitrary: ys)
  apply(simp)
  apply(auto elim!: bind_returns_result_E)[1]
  by (metis (full_types) pure_returns_heap_eq)

lemma map_M_pure_E2:
  assumes "h ⊢ map_M g xs →r ys" and "y ∈ set ys" and " $\bigwedge x \ h. x \in \text{set } xs \implies \text{pure } (g \ x) \ h$ "
  obtains x where "h ⊢ g x →r y" and "x ∈ set xs"
  apply(insert assms, induct xs arbitrary: ys)
  apply(simp)
  apply(auto elim!: bind_returns_result_E)[1]
  by (metis (full_types) pure_returns_heap_eq)

```

## 2.2.6 Forall

```

fun forall_M :: "('y ⇒ ('heap, 'e, 'result) prog) ⇒ 'y list ⇒ ('heap, 'e, unit) prog"
  where
    "forall_M P [] = return ()"
  | "forall_M P (x # xs) = do {
      P x;
      forall_M P xs
    }"

lemma pure_forall_M_I: " $\bigwedge x. x \in \text{set } xs \implies \text{pure } (P \ x) \ h \implies \text{pure } (\text{forall}_M \ P \ xs) \ h$ "

```

```

apply(induct xs)
by(auto intro!: bind_pure_I)

```

## 2.2.7 Fold

```

fun fold_M :: "('result  $\Rightarrow$  'y  $\Rightarrow$  ('heap, 'e, 'result) prog)  $\Rightarrow$  'result  $\Rightarrow$  'y list
   $\Rightarrow$  ('heap, 'e, 'result) prog"
  where
    "fold_M f d [] = return d" |
    "fold_M f d (x # xs) = do { y  $\leftarrow$  f d x; fold_M f y xs }"

```

```

lemma fold_M_pure_I : "( $\bigwedge$ x. pure (f d x) h)  $\Longrightarrow$  ( $\bigwedge$ d. pure (fold_M f d xs) h)"
apply(induct xs)
by(auto intro: bind_pure_I)

```

## 2.2.8 Filter

```

fun filter_M :: "('x  $\Rightarrow$  ('heap, 'e, bool) prog)  $\Rightarrow$  'x list  $\Rightarrow$  ('heap, 'e, 'x list) prog"
  where
    "filter_M P [] = return []"
    | "filter_M P (x#xs) = do {
      p  $\leftarrow$  P x;
      ys  $\leftarrow$  filter_M P xs;
      return (if p then x # ys else ys)
    }"

```

```

lemma filter_M_pure_I [intro]: "( $\bigwedge$ x. x  $\in$  set xs  $\Longrightarrow$  pure (P x) h)  $\Longrightarrow$  pure (filter_M P xs)h"
apply(induct xs)
by(auto intro!: bind_pure_I)

```

```

lemma filter_M_is_OK_I [intro]:
  "( $\bigwedge$ x. x  $\in$  set xs  $\Longrightarrow$  h  $\vdash$  ok (P x))  $\Longrightarrow$  ( $\bigwedge$ x. x  $\in$  set xs  $\Longrightarrow$  pure (P x) h)  $\Longrightarrow$  h  $\vdash$  ok (filter_M P xs)"
apply(induct xs)
apply(simp)
by(auto intro!: bind_is_OK_pure_I)

```

```

lemma filter_M_not_more_elements:
  assumes "h  $\vdash$  filter_M P xs  $\rightarrow_r$  ys" and " $\bigwedge$ x. x  $\in$  set xs  $\Longrightarrow$  pure (P x) h" and "x  $\in$  set ys"
  shows "x  $\in$  set xs"
apply(insert assms, induct xs arbitrary: ys)
by(auto elim!: bind_returns_result_E2 split: if_splits intro!: set_ConsD)

```

```

lemma filter_M_in_result_if_ok:
  assumes "h  $\vdash$  filter_M P xs  $\rightarrow_r$  ys" and " $\bigwedge$ h x. x  $\in$  set xs  $\Longrightarrow$  pure (P x) h" and "x  $\in$  set xs" and
    "h  $\vdash$  P x  $\rightarrow_r$  True"
  shows "x  $\in$  set ys"
apply(insert assms, induct xs arbitrary: ys)
apply(simp)
apply(auto elim!: bind_returns_result_E2)[1]
by (metis returns_result_eq)

```

```

lemma filter_M_holds_for_result:
  assumes "h  $\vdash$  filter_M P xs  $\rightarrow_r$  ys" and "x  $\in$  set ys" and " $\bigwedge$ x h. x  $\in$  set xs  $\Longrightarrow$  pure (P x) h"
  shows "h  $\vdash$  P x  $\rightarrow_r$  True"
apply(insert assms, induct xs arbitrary: ys)
by(auto elim!: bind_returns_result_E2 split: if_splits intro!: set_ConsD)

```

```

lemma filter_M_empty_I:
  assumes " $\bigwedge$ x. pure (P x) h"
  and " $\forall$ x  $\in$  set xs. h  $\vdash$  P x  $\rightarrow_r$  False"
  shows "h  $\vdash$  filter_M P xs  $\rightarrow_r$  []"
  using assms
apply(induct xs)

```

```
by(auto intro!: bind_pure_returns_result_I)
```

```
lemma filter_M_subset_2: "h ⊢ filter_M P xs →r ys ⇒ h' ⊢ filter_M P xs →r ys'
  ⇒ (∧x. pure (P x) h) ⇒ (∧x. pure (P x) h')
  ⇒ (∀b. ∀x ∈ set xs. h ⊢ P x →r True → h' ⊢ P x →r b → b)
  ⇒ set ys ⊆ set ys'"
```

```
proof -
```

```
assume 1: "h ⊢ filter_M P xs →r ys" and 2: "h' ⊢ filter_M P xs →r ys'"
```

```
and 3: "(∧x. pure (P x) h)" and "(∧x. pure (P x) h'"
```

```
and 4: "∀b. ∀x ∈ set xs. h ⊢ P x →r True → h' ⊢ P x →r b → b"
```

```
have h1: "∀x ∈ set xs. h' ⊢ ok (P x)"
```

```
using 2 3 <(∧x. pure (P x) h')>
```

```
apply(induct xs arbitrary: ys')
```

```
by(auto elim!: bind_returns_result_E2)
```

```
then have 5: "∀x ∈ set xs. h ⊢ P x →r True → h' ⊢ P x →r True"
```

```
using 4
```

```
apply(auto)[1]
```

```
by (metis is_OK_returns_result_E)
```

```
show ?thesis
```

```
using 1 2 3 5 <(∧x. pure (P x) h')>
```

```
apply(induct xs arbitrary: ys ys')
```

```
apply(auto)[1]
```

```
apply(auto elim!: bind_returns_result_E2 split: if_splits)[1]
```

```
apply auto[1]
```

```
apply auto[1]
```

```
apply(metis returns_result_eq)
```

```
apply auto[1]
```

```
apply auto[1]
```

```
apply auto[1]
```

```
by(auto)
```

```
qed
```

```
lemma filter_M_subset: "h ⊢ filter_M P xs →r ys ⇒ set ys ⊆ set xs"
```

```
apply(induct xs arbitrary: h ys)
```

```
apply(auto)[1]
```

```
apply(auto elim!: bind_returns_result_E split: if_splits)[1]
```

```
apply blast
```

```
by blast
```

```
lemma filter_M_distinct: "h ⊢ filter_M P xs →r ys ⇒ distinct xs ⇒ distinct ys"
```

```
apply(induct xs arbitrary: h ys)
```

```
apply(auto)[1]
```

```
using filter_M_subset
```

```
apply(auto elim!: bind_returns_result_E)[1]
```

```
by fastforce
```

```
lemma filter_M_filter: "h ⊢ filter_M P xs →r ys ⇒ (∧x. x ∈ set xs ⇒ pure (P x) h)
```

```
⇒ (∀x ∈ set xs. h ⊢ ok P x) ∧ ys = filter (λx. |h ⊢ P x|r) xs"
```

```
apply(induct xs arbitrary: ys)
```

```
by(auto elim!: bind_returns_result_E2)
```

```
lemma filter_M_filter2: "(∧x. x ∈ set xs ⇒ pure (P x) h ∧ h ⊢ ok P x)
```

```
⇒ filter (λx. |h ⊢ P x|r) xs = ys ⇒ h ⊢ filter_M P xs →r ys"
```

```
apply(induct xs arbitrary: ys)
```

```
by(auto elim!: bind_returns_result_E2 intro!: bind_pure_returns_result_I)
```

```
lemma filter_ex1: "∃!x ∈ set xs. P x ⇒ P x ⇒ x ∈ set xs ⇒ distinct xs
```

```
⇒ filter P xs = [x]"
```

```
apply(auto)[1]
```

```
apply(induct xs)
```

```
apply(auto)[1]
```

```
apply(auto)[1]
```

```
using filter_empty_conv by fastforce
```

```

lemma filter_M_ex1:
  assumes "h ⊢ filter_M P xs →r ys"
    and "x ∈ set xs"
    and "∃!x ∈ set xs. h ⊢ P x →r True"
    and "∧x. x ∈ set xs ⇒ pure (P x) h"
    and "distinct xs"
    and "h ⊢ P x →r True"
  shows "ys = [x]"
proof -
  have *: "∃!x ∈ set xs. |h ⊢ P x|r"
    apply (insert assms(1) assms(3) assms(4))
    apply (drule filter_M_filter)
    apply (simp)
    apply (auto simp add: select_result_I2)[1]
    by (metis (full_types) is_OK_returns_result_E select_result_I2)
  then show ?thesis
    apply (insert assms(1) assms(4))
    apply (drule filter_M_filter)
    apply (auto)[1]
    using * assms(2) assms(5) assms(6)
    apply (auto intro: filter_ex1)
  done
qed

lemma filter_M_eq:
  assumes "∧x. pure (P x) h" and "∧x. pure (P x) h'"
    and "∧b x. x ∈ set xs ⇒ h ⊢ P x →r b = h' ⊢ P x →r b"
  shows "h ⊢ filter_M P xs →r ys ⇔ h' ⊢ filter_M P xs →r ys"
  using assms
  apply (induct xs arbitrary: ys)
  by (auto elim!: bind_returns_result_E2 intro!: bind_pure_returns_result_I
      dest: returns_result_eq)

```

### 2.2.9 Map Filter

```

definition map_filter_M :: "('x ⇒ ('heap, 'e, 'y option) prog) ⇒ 'x list
  ⇒ ('heap, 'e, 'y list) prog"
where
  "map_filter_M f xs = do {
    ys_opts ← map_M f xs;
    ys_no_opts ← filter_M (λx. return (x ≠ None)) ys_opts;
    map_M (λx. return (the x)) ys_no_opts
  }"

```

```

lemma map_filter_M_pure: "(∧x h. x ∈ set xs ⇒ pure (f x) h) ⇒ pure (map_filter_M f xs) h"
  by (auto simp add: map_filter_M_def map_M_pure_I intro!: bind_pure_I)

```

```

lemma map_filter_M_pure_E:
  assumes "h ⊢ (map_filter_M::('x ⇒ ('heap, 'e, 'y option) prog) ⇒ 'x list
  ⇒ ('heap, 'e, 'y list) prog) f xs →r ys" and "y ∈ set ys" and "∧x h. x ∈ set xs ⇒ pure (f x) h"
  obtains x where "h ⊢ f x →r Some y" and "x ∈ set xs"
proof -
  obtain ys_opts ys_no_opts where
    ys_opts: "h ⊢ map_M f xs →r ys_opts" and
    ys_no_opts: "h ⊢ filter_M (λx. (return (x ≠ None)::('heap, 'e, bool) prog)) ys_opts →r ys_no_opts"
  and
    ys: "h ⊢ map_M (λx. (return (the x)::('heap, 'e, 'y) prog)) ys_no_opts →r ys"
  using assms
  by (auto simp add: map_filter_M_def map_M_pure_I elim!: bind_returns_result_E2)
  have "∀y ∈ set ys_no_opts. y ≠ None"
    using ys_no_opts filter_M_holds_for_result
  by fastforce

```

```

then have "Some y ∈ set ys_no_opts"
  using map_M_pure_E2 ys <y ∈ set ys>
  by (metis (no_types, lifting) option.collapse return_pure return_returns_result)
then have "Some y ∈ set ys_opts"
  using filter_M_subset ys_no_opts by fastforce
then show "(∧x. h ⊢ f x →r Some y ⇒ x ∈ set xs ⇒ thesis) ⇒ thesis"
  by (metis assms(3) map_M_pure_E2 ys_opts)
qed

```

### 2.2.10 Iterate

```

fun iterate_M :: "('heap, 'e, 'result) prog list ⇒ ('heap, 'e, 'result) prog"
  where
    "iterate_M [] = return undefined"
  | "iterate_M (x # xs) = x ≫≡ (λ_. iterate_M xs)"

```

```

lemma iterate_M_concat:
  assumes "h ⊢ iterate_M xs →h h'"
    and "h' ⊢ iterate_M ys →h h''"
  shows "h ⊢ iterate_M (xs @ ys) →h h''"
  using assms
  apply(induct "xs" arbitrary: h h'')
  apply(simp)
  apply(auto)[1]
  by (meson bind_returns_heap_E bind_returns_heap_I)

```

### 2.2.11 Miscellaneous Rules

```

lemma execute_bind_simp:
  assumes "h ⊢ f →r x" and "h ⊢ f →h h'"
  shows "h ⊢ f ≫≡ g = h' ⊢ g x"
  using assms
  by(auto simp add: returns_result_def returns_heap_def bind_def execute_def
    split: sum.splits)

```

```

lemma bind_cong [fundef_cong]:
  fixes f1 f2 :: "('heap, 'e, 'result) prog"
    and g1 g2 :: "'result ⇒ ('heap, 'e, 'result2) prog"
  assumes "h ⊢ f1 = h ⊢ f2"
    and "∧y h'. h ⊢ f1 →r y ⇒ h ⊢ f1 →h h' ⇒ h' ⊢ g1 y = h' ⊢ g2 y"
  shows "h ⊢ (f1 ≫≡ g1) = h ⊢ (f2 ≫≡ g2)"
  apply(insert assms, cases "h ⊢ f1")
  by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
    split: sum.splits)

```

```

lemma bind_cong_2:
  assumes "pure f h" and "pure f h'"
    and "∧x. h ⊢ f →r x = h' ⊢ f →r x"
    and "∧x. h ⊢ f →r x ⇒ h ⊢ g x →r y = h' ⊢ g x →r y'"
  shows "h ⊢ f ≫≡ g →r y = h' ⊢ f ≫≡ g →r y'"
  using assms
  by(auto intro!: bind_pure_returns_result_I elim!: bind_returns_result_E2)

```

```

lemma bind_case_cong [fundef_cong]:
  assumes "x = x'" and "∧a. x = Some a ⇒ f a h = f' a h"
  shows "(case x of Some a ⇒ f a | None ⇒ g) h = (case x' of Some a ⇒ f' a | None ⇒ g) h"
  by (insert assms, simp add: option.case_eq_if)

```

### 2.2.12 Reasoning About Reads and Writes

```

definition preserved :: "('heap, 'e, 'result) prog ⇒ 'heap ⇒ 'heap ⇒ bool"
  where

```

```
"preserved f h h'  $\longleftrightarrow$  ( $\forall x. h \vdash f \rightarrow_r x \longleftrightarrow h' \vdash f \rightarrow_r x$ )"
```

```
lemma preserved_code [code]:
```

```
"preserved f h h' = ((h  $\vdash$  ok f)  $\wedge$  (h'  $\vdash$  ok f)  $\wedge$  |h  $\vdash$  f|r = |h'  $\vdash$  f|r)  $\vee$  (( $\neg$ h  $\vdash$  ok f)  $\wedge$  ( $\neg$ h'  $\vdash$  ok f))"
apply(auto simp add: preserved_def)[1]
  apply (meson is_OK_returns_result_E is_OK_returns_result_I)+
done
```

```
lemma reflp_preserved_f [simp]: "reflp (preserved f)"
```

```
by(auto simp add: preserved_def reflp_def)
```

```
lemma transp_preserved_f [simp]: "transp (preserved f)"
```

```
by(auto simp add: preserved_def transp_def)
```

```
definition
```

```
all_args :: "('a  $\Rightarrow$  ('heap, 'e, 'result) prog)  $\Rightarrow$  ('heap, 'e, 'result) prog set"
```

```
where
```

```
"all_args f = ( $\bigcup$  arg. {f arg})"
```

```
definition
```

```
reads :: "('heap  $\Rightarrow$  'heap  $\Rightarrow$  bool) set  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'heap  $\Rightarrow$  'heap  $\Rightarrow$  bool"
```

```
where
```

```
"reads S getter h h'  $\longleftrightarrow$  ( $\forall P \in S. \text{reflp } P \wedge \text{transp } P$ )  $\wedge$  ( $\forall P \in S. P \text{ h h'}$ )  $\longrightarrow$  preserved getter h h'"
```

```
lemma reads_singleton [simp]: "reads {preserved f} f h h'"
```

```
by(auto simp add: reads_def)
```

```
lemma reads_bind_pure:
```

```
assumes "pure f h" and "pure f h'"
```

```
and "reads S f h h'"
```

```
and " $\bigwedge x. h \vdash f \rightarrow_r x \implies \text{reads } S (g x) \text{ h h}'$ "
```

```
shows "reads S (f  $\ggg$  g) h h'"
```

```
using assms
```

```
by(auto simp add: reads_def pure_pure preserved_def
```

```
  intro!: bind_pure_returns_result_I is_OK_returns_result_I
```

```
  dest: pure_returns_heap_eq
```

```
  elim!: bind_returns_result_E)
```

```
lemma reads_insert_writes_set_left:
```

```
" $\forall P \in S. \text{reflp } P \wedge \text{transp } P \implies \text{reads } \{\text{getter}\} f \text{ h h}' \implies \text{reads } (\text{insert getter } S) f \text{ h h}'$ "
```

```
unfolding reads_def by simp
```

```
lemma reads_insert_writes_set_right:
```

```
"reflp getter  $\implies$  transp getter  $\implies \text{reads } S f \text{ h h}' \implies \text{reads } (\text{insert getter } S) f \text{ h h}'$ "
```

```
unfolding reads_def by blast
```

```
lemma reads_subset:
```

```
"reads S f h h'  $\implies \forall P \in S' - S. \text{reflp } P \wedge \text{transp } P \implies S \subseteq S' \implies \text{reads } S' f \text{ h h}'$ "
```

```
by(auto simp add: reads_def)
```

```
lemma return_reads [simp]: "reads {} (return x) h h'"
```

```
by(simp add: reads_def preserved_def)
```

```
lemma error_reads [simp]: "reads {} (error e) h h'"
```

```
by(simp add: reads_def preserved_def)
```

```
lemma noop_reads [simp]: "reads {} noop h h'"
```

```
by(simp add: reads_def noop_def preserved_def)
```

```
lemma filter_M_reads:
```

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```

assumes " $\bigwedge x. x \in \text{set } xs \implies \text{pure } (P \ x) \ h$ " and " $\bigwedge x. x \in \text{set } xs \implies \text{pure } (P \ x) \ h'$ "
  and " $\bigwedge x. x \in \text{set } xs \implies \text{reads } S \ (P \ x) \ h \ h'$ "
  and " $\forall P \in S. \text{reflp } P \wedge \text{transp } P$ "
shows "reads  $S \ (\text{filter\_M } P \ xs) \ h \ h'$ "
using assms
apply(induct xs)
by(auto intro: reads_subset[OF return_reads] intro!: reads_bind_pure)

```

definition writes ::

```

("heap, 'e, 'result) prog set  $\implies$  ('heap, 'e, 'result2) prog  $\implies$  'heap  $\implies$  'heap  $\implies$  bool"
where
  "writes  $S \ \text{setter} \ h \ h'$ 
 $\iff (h \vdash \text{setter} \rightarrow_h h' \longrightarrow (\exists \text{progs. set progs} \subseteq S \wedge h \vdash \text{iterate\_M progs} \rightarrow_h h'))$ "

```

lemma writes\_singleton [simp]: "writes (all\_args f) (f a) h h'"

```

apply(auto simp add: writes_def all_args_def)[1]
apply(rule exI[where x="[f a]"])
by(auto)

```

lemma writes\_singleton2 [simp]: "writes {f} f h h'"

```

apply(auto simp add: writes_def all_args_def)[1]
apply(rule exI[where x="[f]"])
by(auto)

```

lemma writes\_union\_left\_I:

```

assumes "writes  $S \ f \ h \ h'$ "
shows "writes  $(S \cup S') \ f \ h \ h'$ "
using assms
by(auto simp add: writes_def)

```

lemma writes\_union\_right\_I:

```

assumes "writes  $S' \ f \ h \ h'$ "
shows "writes  $(S \cup S') \ f \ h \ h'$ "
using assms
by(auto simp add: writes_def)

```

lemma writes\_union\_minus\_split:

```

assumes "writes  $(S - S2) \ f \ h \ h'$ "
  and "writes  $(S' - S2) \ f \ h \ h'$ "
shows "writes  $((S \cup S') - S2) \ f \ h \ h'$ "
using assms
by(auto simp add: writes_def)

```

lemma writes\_subset: "writes  $S \ f \ h \ h' \implies S \subseteq S' \implies \text{writes } S' \ f \ h \ h'$ "

```

by(auto simp add: writes_def)

```

lemma writes\_error [simp]: "writes  $S \ (\text{error } e) \ h \ h'$ "

```

by(simp add: writes_def)

```

lemma writes\_not\_ok [simp]: " $\neg h \vdash \text{ok } f \implies \text{writes } S \ f \ h \ h'$ "

```

by(auto simp add: writes_def)

```

lemma writes\_pure [simp]:

```

assumes "pure  $f \ h$ "
shows "writes  $S \ f \ h \ h'$ "
using assms
apply(auto simp add: writes_def)[1]
by (metis bot.extremum iterate_M.simps(1) list.set(1) pure_returns_heap_eq return_returns_heap)

```

lemma writes\_bind:

```

assumes " $\bigwedge h2. \text{writes } S \ f \ h \ h2$ "
assumes " $\bigwedge x \ h2. h \vdash f \rightarrow_r x \implies h \vdash f \rightarrow_h h2 \implies \text{writes } S \ (g \ x) \ h2 \ h'$ "
shows "writes  $S \ (f \gg g) \ h \ h'$ "

```

```

using assms
apply(auto simp add: writes_def elim!: bind_returns_heap_E)[1]
by (metis iterate_M_concat le_supI set_append)

lemma writes_bind_pure:
  assumes "pure f h"
  assumes " $\bigwedge x. h \vdash f \rightarrow_r x \implies \text{writes } S (g x) h h''$ "
  shows " $\text{writes } S (f \ggg g) h h''$ "
  using assms
  by(auto simp add: writes_def elim!: bind_returns_heap_E2)

lemma writes_small_big:
  assumes "writes SW setter h h'"
  assumes " $h \vdash \text{setter} \rightarrow_h h''$ "
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h' \implies P h h''$ "
  assumes "reflp P"
  assumes "transp P"
  shows " $P h h''$ "
proof -
  obtain progs where "set progs  $\subseteq$  SW" and iterate: " $h \vdash \text{iterate}_M \text{ progs} \rightarrow_h h''$ "
    by (meson assms(1) assms(2) writes_def)
  then have " $\bigwedge h h'. \forall \text{prog} \in \text{set progs}. h \vdash \text{prog} \rightarrow_h h' \longrightarrow P h h''$ "
    using assms(3) by auto
  with iterate assms(4) assms(5) have " $h \vdash \text{iterate}_M \text{ progs} \rightarrow_h h' \implies P h h''$ "
  proof(induct progs arbitrary: h)
    case Nil
    then show ?case
      using reflpE by force
  next
    case (Cons a progs)
    then show ?case
      apply(auto elim!: bind_returns_heap_E)[1]
      by (metis (full_types) transpD)
  qed
  then show ?thesis
    using assms(1) iterate by blast
qed

lemma reads_writes_preserved:
  assumes "reads SR getter h h'"
  assumes "writes SW setter h h'"
  assumes " $h \vdash \text{setter} \rightarrow_h h''$ "
  assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "
  shows " $h \vdash \text{getter} \rightarrow_r x \longleftrightarrow h' \vdash \text{getter} \rightarrow_r x$ "
proof -
  obtain progs where "set progs  $\subseteq$  SW" and iterate: " $h \vdash \text{iterate}_M \text{ progs} \rightarrow_h h''$ "
    by (meson assms(2) assms(3) writes_def)
  then have " $\bigwedge h h'. \forall \text{prog} \in \text{set progs}. h \vdash \text{prog} \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "
    using assms(4) by blast
  with iterate have " $\forall r \in SR. r h h''$ "
    using writes_small_big assms(1) unfolding reads_def
    by (metis assms(2) assms(3) assms(4))
  then show ?thesis
    using assms(1)
    by (simp add: preserved_def reads_def)
qed

lemma reads_writes_separate_forwards:
  assumes "reads SR getter h h'"
  assumes "writes SW setter h h'"
  assumes " $h \vdash \text{setter} \rightarrow_h h''$ "
  assumes " $h \vdash \text{getter} \rightarrow_r x$ "
  assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "

```

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```
shows "h' ⊢ getter →r x"  
using reads_writes_preserved[OF assms(1) assms(2) assms(3) assms(5)] assms(4)  
by(auto simp add: preserved_def)
```

lemma reads\_writes\_separate\_backwards:

```
assumes "reads SR getter h h'"  
assumes "writes SW setter h h'"  
assumes "h ⊢ setter →h h'"  
assumes "h' ⊢ getter →r x"  
assumes "∧h h'. ∀w ∈ SW. h ⊢ w →h h' → (∀r ∈ SR. r h h)'"  
shows "h ⊢ getter →r x"  
using reads_writes_preserved[OF assms(1) assms(2) assms(3) assms(5)] assms(4)  
by(auto simp add: preserved_def)
```

end

## 3 References and Pointers

In this chapter, we introduce a generic type for object-oriented references and typed pointers for each class type defined in the DOM standard.

### 3.1 References (Ref)

This theory, we introduce a generic reference. All our typed pointers include such a reference, which allows us to distinguish pointers of the same type, but also to iterate over all pointers in a set.

```
theory
  Ref
  imports
    "../preliminaries/Hiding_Type_Variables"
begin

instantiation sum :: (linorder, linorder) linorder
begin
definition less_eq_sum :: "'a + 'b ⇒ 'a + 'b ⇒ bool"
  where
    "less_eq_sum t t' = (case t of
      Inl l ⇒ (case t' of
        Inl l' ⇒ l ≤ l'
      | Inr r' ⇒ True)
    | Inr r ⇒ (case t' of
      Inl l' ⇒ False
    | Inr r' ⇒ r ≤ r'))"
definition less_sum :: "'a + 'b ⇒ 'a + 'b ⇒ bool"
  where
    "less_sum t t' ≡ t ≤ t' ∧ ¬ t' ≤ t"
instance by(standard) (auto simp add: less_eq_sum_def less_sum_def split: sum.splits)
end

type_synonym ref = nat
consts cast :: 'a

end
```

### 3.2 Object (ObjectPointer)

In this theory, we introduce the typed pointer for the class Object. This class is the common superclass of our class model.

```
theory ObjectPointer
  imports
    Ref
begin

datatype 'object_ptr object_ptr = Ext 'object_ptr
register_default_tvvars "'object_ptr object_ptr"

instantiation object_ptr :: (linorder) linorder
begin
definition less_eq_object_ptr :: "'object_ptr::linorder object_ptr ⇒ 'object_ptr object_ptr ⇒ bool"
  where "less_eq_object_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j))"
definition less_object_ptr :: "'object_ptr::linorder object_ptr ⇒ 'object_ptr object_ptr ⇒ bool"
end
```

```

  where "less_object_ptr x y  $\equiv$  x  $\leq$  y  $\wedge$   $\neg$  y  $\leq$  x"
instance by(standard, auto simp add: less_eq_object_ptr_def less_object_ptr_def
  split: object_ptr.splits)
end

end

```

### 3.3 Node (NodePointer)

In this theory, we introduce the typed pointers for the class Node.

```

theory NodePointer
  imports
    ObjectPointer
begin

datatype 'node_ptr node_ptr = Ext 'node_ptr
register_default_tvvars "'node_ptr node_ptr"

type_synonym ('object_ptr, 'node_ptr) object_ptr = "('node_ptr node_ptr + 'object_ptr) object_ptr"
register_default_tvvars "('object_ptr, 'node_ptr) object_ptr"

definition cast_node_ptr2object_ptr :: "(_) node_ptr  $\Rightarrow$  (object_ptr)"
  where
    "cast_node_ptr2object_ptr ptr = object_ptr.Ext (Inl ptr)"

definition cast_object_ptr2node_ptr :: "(object_ptr)  $\Rightarrow$  (node_ptr option)"
  where
    "cast_object_ptr2node_ptr object_ptr = (case object_ptr of object_ptr.Ext (Inl node_ptr)
       $\Rightarrow$  Some node_ptr | _  $\Rightarrow$  None)"

adhoc_overloading cast  $\equiv$  cast_node_ptr2object_ptr cast_object_ptr2node_ptr

definition is_node_ptr_kind :: "(object_ptr)  $\Rightarrow$  bool"
  where
    "is_node_ptr_kind ptr = (cast_object_ptr2node_ptr ptr  $\neq$  None)"

instantiation node_ptr :: (linorder) linorder
begin
definition less_eq_node_ptr :: "(::linorder) node_ptr  $\Rightarrow$  (node_ptr)  $\Rightarrow$  bool"
  where "less_eq_node_ptr x y  $\equiv$  (case x of Ext i  $\Rightarrow$  (case y of Ext j  $\Rightarrow$  i  $\leq$  j))"
definition less_node_ptr :: "(::linorder) node_ptr  $\Rightarrow$  (node_ptr)  $\Rightarrow$  bool"
  where "less_node_ptr x y  $\equiv$  x  $\leq$  y  $\wedge$   $\neg$  y  $\leq$  x"
instance
  apply(standard)
  by(auto simp add: less_eq_node_ptr_def less_node_ptr_def split: node_ptr.splits)
end

lemma node_ptr_casts_commute [simp]:
  "cast_object_ptr2node_ptr ptr = Some node_ptr  $\longleftrightarrow$  cast_node_ptr2object_ptr node_ptr = ptr"
  unfolding cast_object_ptr2node_ptr_def cast_node_ptr2object_ptr_def
  by(auto split: object_ptr.splits sum.splits)

lemma node_ptr_casts_commute2 [simp]:
  "cast_object_ptr2node_ptr (cast_node_ptr2object_ptr node_ptr) = Some node_ptr"
  by simp

lemma node_ptr_casts_commute3 [simp]:
  assumes "is_node_ptr_kind ptr"
  shows "cast_node_ptr2object_ptr (the (cast_object_ptr2node_ptr ptr)) = ptr"
  using assms
  by(auto simp add: is_node_ptr_kind_def cast_node_ptr2object_ptr_def cast_object_ptr2node_ptr_def
    split: object_ptr.splits sum.splits)

```

```

lemma is_node_ptr_kind_obtains:
  assumes "is_node_ptr_kind ptr"
  obtains node_ptr where "castobject_ptr2node_ptr ptr = Some node_ptr"
  using assms is_node_ptr_kind_def by auto

lemma is_node_ptr_kind_none:
  assumes "¬is_node_ptr_kind ptr"
  shows "castobject_ptr2node_ptr ptr = None"
  using assms
  unfolding is_node_ptr_kind_def castobject_ptr2node_ptr_def
  by auto

lemma is_node_ptr_kind_cast [simp]: "is_node_ptr_kind (castnode_ptr2object_ptr node_ptr)"
  unfolding is_node_ptr_kind_def by simp

lemma castnode_ptr2object_ptr_inject [simp]:
  "castnode_ptr2object_ptr x = castnode_ptr2object_ptr y  $\longleftrightarrow$  x = y"
  by (simp add: castnode_ptr2object_ptr_def)

lemma castobject_ptr2node_ptr_ext_none [simp]:
  "castobject_ptr2node_ptr (object_ptr.Ext (Inr (Inr (Inr object_ext_ptr)))) = None"
  by (simp add: castobject_ptr2node_ptr_def)

lemma node_ptr_inclusion [simp]:
  "castnode_ptr2object_ptr node_ptr  $\in$  castnode_ptr2object_ptr ` node_ptrs  $\longleftrightarrow$  node_ptr  $\in$  node_ptrs"
  by auto
end

```

### 3.4 Element (ElementPointer)

In this theory, we introduce the typed pointers for the class Element.

```

theory ElementPointer
  imports
    NodePointer
begin

datatype 'element_ptr element_ptr = Ref (the_ref: ref) | Ext 'element_ptr
register_default_tvvars "'element_ptr element_ptr"

type_synonym ('node_ptr, 'element_ptr) node_ptr
  = "('element_ptr element_ptr + 'node_ptr) node_ptr"
register_default_tvvars "('node_ptr, 'element_ptr) node_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr) object_ptr
  = "('object_ptr, 'element_ptr element_ptr + 'node_ptr) object_ptr"
register_default_tvvars "('object_ptr, 'node_ptr, 'element_ptr) object_ptr"

definition castelement_ptr2element_ptr :: "(_) element_ptr  $\Rightarrow$  (>) element_ptr"
  where
    "castelement_ptr2element_ptr = id"

definition castelement_ptr2node_ptr :: "(_) element_ptr  $\Rightarrow$  (>) node_ptr"
  where
    "castelement_ptr2node_ptr ptr = node_ptr.Ext (Inl ptr)"

abbreviation castelement_ptr2object_ptr :: "(_) element_ptr  $\Rightarrow$  (>) object_ptr"
  where
    "castelement_ptr2object_ptr ptr  $\equiv$  castnode_ptr2object_ptr (castelement_ptr2node_ptr ptr)"

definition castnode_ptr2element_ptr :: "(_) node_ptr  $\Rightarrow$  (>) element_ptr option"
  where

```

### 3 References and Pointers

```
"castnode_ptr2element_ptr node_ptr = (case node_ptr of node_ptr.Ext (Inl element_ptr)
⇒ Some element_ptr | _ ⇒ None)"
```

```
abbreviation castobject_ptr2element_ptr :: "(_) object_ptr ⇒ (element_ptr option)"
where
```

```
"castobject_ptr2element_ptr ptr ≡ (case castobject_ptr2node_ptr ptr of
Some node_ptr ⇒ castnode_ptr2element_ptr node_ptr
| None ⇒ None)"
```

```
adhoc_overloading cast ⇒ castelement_ptr2node_ptr castelement_ptr2object_ptr
castnode_ptr2element_ptr castobject_ptr2element_ptr castelement_ptr2element_ptr
```

```
consts is_element_ptr_kind :: 'a
```

```
definition is_element_ptr_kindnode_ptr :: "(_) node_ptr ⇒ bool"
```

```
where
```

```
"is_element_ptr_kindnode_ptr ptr = (case castnode_ptr2element_ptr ptr of Some _ ⇒ True | _ ⇒ False)"
```

```
abbreviation is_element_ptr_kindobject_ptr :: "(_) object_ptr ⇒ bool"
```

```
where
```

```
"is_element_ptr_kindobject_ptr ptr ≡ (case cast ptr of
Some node_ptr ⇒ is_element_ptr_kindnode_ptr node_ptr
| None ⇒ False)"
```

```
adhoc_overloading is_element_ptr_kind ⇒ is_element_ptr_kindobject_ptr is_element_ptr_kindnode_ptr
```

```
lemmas is_element_ptr_kind_def = is_element_ptr_kindnode_ptr_def
```

```
consts is_element_ptr :: 'a
```

```
definition is_element_ptrelement_ptr :: "(_) element_ptr ⇒ bool"
```

```
where
```

```
"is_element_ptrelement_ptr ptr = (case ptr of element_ptr.Ref _ ⇒ True | _ ⇒ False)"
```

```
abbreviation is_element_ptrnode_ptr :: "(_) node_ptr ⇒ bool"
```

```
where
```

```
"is_element_ptrnode_ptr ptr ≡ (case cast ptr of
Some element_ptr ⇒ is_element_ptrelement_ptr element_ptr
| _ ⇒ False)"
```

```
abbreviation is_element_ptrobject_ptr :: "(_) object_ptr ⇒ bool"
```

```
where
```

```
"is_element_ptrobject_ptr ptr ≡ (case cast ptr of
Some node_ptr ⇒ is_element_ptrnode_ptr node_ptr
| None ⇒ False)"
```

```
adhoc_overloading is_element_ptr ⇒ is_element_ptrobject_ptr is_element_ptrnode_ptr is_element_ptrelement_ptr
```

```
lemmas is_element_ptr_def = is_element_ptrelement_ptr_def
```

```
consts is_element_ptr_ext :: 'a
```

```
abbreviation "is_element_ptr_extelement_ptr ptr ≡ ¬ is_element_ptrelement_ptr ptr"
```

```
abbreviation "is_element_ptr_extnode_ptr ptr ≡ is_element_ptr_kind ptr ∧ (¬ is_element_ptrnode_ptr ptr)"
```

```
abbreviation "is_element_ptr_extobject_ptr ptr ≡ is_element_ptr_kind ptr ∧ (¬ is_element_ptrobject_ptr ptr)"
```

```
adhoc_overloading is_element_ptr_ext ⇒ is_element_ptr_extobject_ptr is_element_ptr_extnode_ptr
```

```
instantiation element_ptr :: (linorder) linorder
```

```
begin
```

```
definition
```

```
less_eq_element_ptr :: "(::linorder) element_ptr ⇒ (element_ptr ⇒ bool)"
```

```
where
```

```
"less_eq_element_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
| Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"
```

```
definition
```

```

less_element_ptr :: "(::linorder) element_ptr ⇒ (·) element_ptr ⇒ bool"
where "less_element_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_element_ptr_def less_element_ptr_def split: element_ptr.splits)
end

lemma is_element_ptr_ref [simp]: "is_element_ptr (element_ptr.Ref n)"
  by(simp add: is_element_ptr_element_ptr_def)

lemma element_ptr_casts_commute [simp]:
  "cast_node_ptr2element_ptr node_ptr = Some element_ptr ⟷ cast_element_ptr2node_ptr element_ptr = node_ptr"
  unfolding cast_node_ptr2element_ptr_def cast_element_ptr2node_ptr_def
  by(auto split: node_ptr.splits sum.splits)

lemma element_ptr_casts_commute2 [simp]:
  "(cast_node_ptr2element_ptr (cast_element_ptr2node_ptr element_ptr) = Some element_ptr)"
  by simp

lemma element_ptr_casts_commute3 [simp]:
  assumes "is_element_ptr_kind_node_ptr node_ptr"
  shows "cast_element_ptr2node_ptr (the (cast_node_ptr2element_ptr node_ptr)) = node_ptr"
  using assms
  by(auto simp add: is_element_ptr_kind_def cast_element_ptr2node_ptr_def cast_node_ptr2element_ptr_def
    split: node_ptr.splits sum.splits)

lemma is_element_ptr_kind_obtains:
  assumes "is_element_ptr_kind node_ptr"
  obtains element_ptr where "node_ptr = cast_element_ptr2node_ptr element_ptr"
  by (metis assms is_element_ptr_kind_def case_optionE element_ptr_casts_commute)

lemma is_element_ptr_kind_none:
  assumes "¬is_element_ptr_kind node_ptr"
  shows "cast_node_ptr2element_ptr node_ptr = None"
  using assms
  unfolding is_element_ptr_kind_def cast_node_ptr2element_ptr_def
  by(auto split: node_ptr.splits sum.splits)

lemma is_element_ptr_kind_cast [simp]:
  "is_element_ptr_kind (cast_element_ptr2node_ptr element_ptr)"
  by (metis element_ptr_casts_commute is_element_ptr_kind_none option.distinct(1))

lemma cast_element_ptr2node_ptr_inject [simp]:
  "cast_element_ptr2node_ptr x = cast_element_ptr2node_ptr y ⟷ x = y"
  by(simp add: cast_element_ptr2node_ptr_def)

lemma cast_node_ptr2element_ptr_ext_none [simp]:
  "cast_node_ptr2element_ptr (node_ptr.Ext (Inr (Inr node_ext_ptr))) = None"
  by(simp add: cast_node_ptr2element_ptr_def)

lemma is_element_ptr_implies_kind [dest]: "is_element_ptr_node_ptr ptr ⟹ is_element_ptr_kind_node_ptr ptr"
  by(auto split: option.splits)

end
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```

### 3.5 CharacterData (CharacterDataPointer)

In this theory, we introduce the typed pointers for the class CharacterData.

```

theory CharacterDataPointer
  imports
    ElementPointer

```

begin

```
datatype 'character_data_ptr character_data_ptr = Ref (the_ref: ref) | Ext 'character_data_ptr
register_default_tvars "'character_data_ptr character_data_ptr"
type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr
= "('character_data_ptr character_data_ptr + 'node_ptr, 'element_ptr) node_ptr"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr
= "('object_ptr, 'character_data_ptr character_data_ptr + 'node_ptr, 'element_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr"
```

```
definition cast_character_data_ptr2node_ptr :: "(_) character_data_ptr ⇒ (") node_ptr"
where
  "cast_character_data_ptr2node_ptr ptr = node_ptr.Ext (Inr (Inl ptr))"
```

```
abbreviation cast_character_data_ptr2object_ptr :: "(_) character_data_ptr ⇒ (") object_ptr"
where
  "cast_character_data_ptr2object_ptr ptr ≡ cast_node_ptr2object_ptr (cast_character_data_ptr2node_ptr ptr)"
```

```
definition cast_node_ptr2character_data_ptr :: "(_) node_ptr ⇒ (") character_data_ptr option"
where
  "cast_node_ptr2character_data_ptr node_ptr = (case node_ptr of
    node_ptr.Ext (Inr (Inl character_data_ptr)) ⇒ Some character_data_ptr
  | _ ⇒ None)"
```

```
abbreviation cast_object_ptr2character_data_ptr :: "(_) object_ptr ⇒ (") character_data_ptr option"
where
  "cast_object_ptr2character_data_ptr ptr ≡ (case cast_object_ptr2node_ptr ptr of
    Some node_ptr ⇒ cast_node_ptr2character_data_ptr node_ptr
  | None ⇒ None)"
```

```
adhoc_overloading cast ⇒ cast_character_data_ptr2node_ptr cast_character_data_ptr2object_ptr
cast_node_ptr2character_data_ptr cast_object_ptr2character_data_ptr
```

consts is\_character\_data\_ptr\_kind :: 'a

```
definition is_character_data_ptr_kind_node_ptr :: "(_) node_ptr ⇒ bool"
where
```

```
"is_character_data_ptr_kind_node_ptr ptr = (case cast_node_ptr2character_data_ptr ptr
of Some _ ⇒ True | _ ⇒ False)"
```

```
abbreviation is_character_data_ptr_kind_object_ptr :: "(_) object_ptr ⇒ bool"
```

where

```
"is_character_data_ptr_kind_object_ptr ptr ≡ (case cast ptr of
  Some node_ptr ⇒ is_character_data_ptr_kind_node_ptr node_ptr
| None ⇒ False)"
```

```
adhoc_overloading is_character_data_ptr_kind ⇒ is_character_data_ptr_kind_object_ptr
is_character_data_ptr_kind_node_ptr
```

lemmas is\_character\_data\_ptr\_kind\_def = is\_character\_data\_ptr\_kind\_node\_ptr\_def

consts is\_character\_data\_ptr :: 'a

```
definition is_character_data_ptr_character_data_ptr :: "(_) character_data_ptr ⇒ bool"
where
```

```
"is_character_data_ptr_character_data_ptr ptr = (case ptr
of character_data_ptr.Ref _ ⇒ True | _ ⇒ False)"
```

```
abbreviation is_character_data_ptr_node_ptr :: "(_) node_ptr ⇒ bool"
```

where

```
"is_character_data_ptr_node_ptr ptr ≡ (case cast ptr of
  Some character_data_ptr ⇒ is_character_data_ptr_character_data_ptr character_data_ptr
| _ ⇒ False)"
```

```
abbreviation is_character_data_ptr_object_ptr :: "(_) object_ptr ⇒ bool"
```

```

where
  "is_character_data_ptrobject_ptr ptr  $\equiv$  (case castobject_ptr2node_ptr ptr of
    Some node_ptr  $\Rightarrow$  is_character_data_ptrnode_ptr node_ptr
    | None  $\Rightarrow$  False)"

adhoc_overloading is_character_data_ptr  $\equiv$ 
  is_character_data_ptrobject_ptr is_character_data_ptrnode_ptr is_character_data_ptrcharacter_data_ptr
lemmas is_character_data_ptr_def = is_character_data_ptrcharacter_data_ptr_def

consts is_character_data_ptr_ext :: 'a
abbreviation
  "is_character_data_ptr_extcharacter_data_ptr ptr  $\equiv$   $\neg$  is_character_data_ptrcharacter_data_ptr ptr"

abbreviation "is_character_data_ptr_extnode_ptr ptr  $\equiv$  (case castnode_ptr2character_data_ptr ptr of
  Some character_data_ptr  $\Rightarrow$  is_character_data_ptr_extcharacter_data_ptr character_data_ptr
  | None  $\Rightarrow$  False)"

abbreviation "is_character_data_ptr_extobject_ptr ptr  $\equiv$  (case castobject_ptr2node_ptr ptr of
  Some node_ptr  $\Rightarrow$  is_character_data_ptr_extnode_ptr node_ptr
  | None  $\Rightarrow$  False)"

adhoc_overloading is_character_data_ptr_ext  $\equiv$ 
  is_character_data_ptr_extobject_ptr is_character_data_ptr_extnode_ptr is_character_data_ptr_extcharacter_data_ptr

instantiation character_data_ptr :: (linorder) linorder
begin
definition
  less_eq_character_data_ptr :: "(::linorder) character_data_ptr  $\Rightarrow$  ( ) character_data_ptr  $\Rightarrow$  bool"
  where
    "less_eq_character_data_ptr x y  $\equiv$  (case x of Ext i  $\Rightarrow$  (case y of Ext j  $\Rightarrow$  i  $\leq$  j | Ref _  $\Rightarrow$  False)
      | Ref i  $\Rightarrow$  (case y of Ext _  $\Rightarrow$  True | Ref j  $\Rightarrow$  i  $\leq$  j))"

definition
  less_character_data_ptr :: "(::linorder) character_data_ptr  $\Rightarrow$  ( ) character_data_ptr  $\Rightarrow$  bool"
  where "less_character_data_ptr x y  $\equiv$  x  $\leq$  y  $\wedge$   $\neg$  y  $\leq$  x"

instance
  apply(standard)
  by(auto simp add: less_eq_character_data_ptr_def less_character_data_ptr_def
    split: character_data_ptr.splits)
end

lemma is_character_data_ptr_ref [simp]: "is_character_data_ptr (character_data_ptr.Ref n)"
  by(simp add: is_character_data_ptrcharacter_data_ptr_def)

lemma cast_element_ptr_not_character_data_ptr [simp]:
  "(castelement_ptr2node_ptr element_ptr  $\neq$  castcharacter_data_ptr2node_ptr character_data_ptr)"
  "(castcharacter_data_ptr2node_ptr character_data_ptr  $\neq$  castelement_ptr2node_ptr element_ptr)"
  unfolding castelement_ptr2node_ptr_def castcharacter_data_ptr2node_ptr_def
  by(auto)

lemma is_character_data_ptr_kind_not_element_ptr [simp]:
  " $\neg$  is_character_data_ptr_kind (castelement_ptr2node_ptr element_ptr)"
  unfolding is_character_data_ptr_kind_def castelement_ptr2node_ptr_def castnode_ptr2character_data_ptr_def
  by auto

lemma is_element_ptr_kind_not_character_data_ptr [simp]:
  " $\neg$  is_element_ptr_kind (castcharacter_data_ptr2node_ptr character_data_ptr)"
  using is_element_ptr_kind_obtains by fastforce

lemma is_character_data_ptr_kind_cast [simp]:
  "is_character_data_ptr_kind (castcharacter_data_ptr2node_ptr character_data_ptr)"
  by (simp add: castcharacter_data_ptr2node_ptr_def castnode_ptr2character_data_ptr_def
    is_character_data_ptr_kindnode_ptr_def)

lemma character_data_ptr_casts_commute [simp]:

```

### 3 References and Pointers

```
"castnode_ptr2character_data_ptr node_ptr = Some character_data_ptr
  ←→ castcharacter_data_ptr2node_ptr character_data_ptr = node_ptr"
unfolding castnode_ptr2character_data_ptr_def castcharacter_data_ptr2node_ptr_def
by(auto split: node_ptr.splits sum.splits)
```

```
lemma character_data_ptr_casts_commute2 [simp]:
  "(castnode_ptr2character_data_ptr (castcharacter_data_ptr2node_ptr character_data_ptr) = Some character_data_ptr)"
  by simp
```

```
lemma character_data_ptr_casts_commute3 [simp]:
  assumes "is_character_data_ptr_kindnode_ptr node_ptr"
  shows "castcharacter_data_ptr2node_ptr (the (castnode_ptr2character_data_ptr node_ptr)) = node_ptr"
  using assms
  by(auto simp add: is_character_data_ptr_kindnode_ptr_def castnode_ptr2character_data_ptr_def
    castcharacter_data_ptr2node_ptr_def
    split: node_ptr.splits sum.splits)
```

```
lemma is_character_data_ptr_kind_obtains:
  assumes "is_character_data_ptr_kindnode_ptr node_ptr"
  obtains character_data_ptr where "castcharacter_data_ptr2node_ptr character_data_ptr = node_ptr"
  by (metis assms is_character_data_ptr_kindnode_ptr_def case_optionE
    character_data_ptr_casts_commute)
```

```
lemma is_character_data_ptr_kind_none:
  assumes "¬is_character_data_ptr_kindnode_ptr node_ptr"
  shows "castnode_ptr2character_data_ptr node_ptr = None"
  using assms
  unfolding is_character_data_ptr_kindnode_ptr_def castnode_ptr2character_data_ptr_def
  by(auto split: node_ptr.splits sum.splits)
```

```
lemma castcharacter_data_ptr2node_ptr_inject [simp]:
  "castcharacter_data_ptr2node_ptr x = castcharacter_data_ptr2node_ptr y ←→ x = y"
  by(simp add: castcharacter_data_ptr2node_ptr_def)
```

```
lemma castnode_ptr2character_data_ptr_ext_none [simp]:
  "castnode_ptr2character_data_ptr (node_ptr.Ext (Inr (Inr node_ext_ptr))) = None"
  by(simp add: castnode_ptr2character_data_ptr_def)
```

end

## 3.6 Document (DocumentPointer)

In this theory, we introduce the typed pointers for the class Document.

```
theory DocumentPointer
  imports
    CharacterDataPointer
begin

datatype 'document_ptr document_ptr = Ref (the_ref: ref) | Ext 'document_ptr
register_default_tvars "'document_ptr document_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr) object_ptr
  = "('document_ptr document_ptr + 'object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr) object_ptr"

definition castdocument_ptr2object_ptr :: "(_)document_ptr ⇒ (>) object_ptr"
  where
    "castdocument_ptr2object_ptr ptr = object_ptr.Ext (Inr (Inl ptr))"

definition castobject_ptr2document_ptr :: "(_) object_ptr ⇒ (>) document_ptr option"
  where
    "castobject_ptr2document_ptr ptr = (case ptr of
      object_ptr.Ext (Inr (Inl document_ptr)) ⇒ Some document_ptr
```

```

| _ ⇒ None)"

adhoc_overloading cast ⇒ castdocument_ptr2object_ptr castobject_ptr2document_ptr

definition is_document_ptr_kind :: "(_) object_ptr ⇒ bool"
  where
    "is_document_ptr_kind ptr = (case castobject_ptr2document_ptr ptr of
      Some _ ⇒ True | None ⇒ False)"

consts is_document_ptr :: 'a
definition is_document_ptrdocument_ptr :: "(_) document_ptr ⇒ bool"
  where
    "is_document_ptrdocument_ptr ptr = (case ptr of document_ptr.Ref _ ⇒ True | _ ⇒ False)"

abbreviation is_document_ptrobject_ptr :: "(_) object_ptr ⇒ bool"
  where
    "is_document_ptrobject_ptr ptr ≡ (case castobject_ptr2document_ptr ptr of
      Some document_ptr ⇒ is_document_ptrdocument_ptr document_ptr
    | None ⇒ False)"

adhoc_overloading is_document_ptr ⇒ is_document_ptrobject_ptr is_document_ptrdocument_ptr
lemmas is_document_ptr_def = is_document_ptrdocument_ptr_def

consts is_document_ptr_ext :: 'a
abbreviation "is_document_ptr_extdocument_ptr ptr ≡ ¬ is_document_ptrdocument_ptr ptr"

abbreviation "is_document_ptr_extobject_ptr ptr ≡ (case castobject_ptr2document_ptr ptr of
  Some document_ptr ⇒ is_document_ptr_extdocument_ptr document_ptr
| None ⇒ False)"
adhoc_overloading is_document_ptr_ext ⇒ is_document_ptr_extobject_ptr is_document_ptr_extdocument_ptr

instantiation document_ptr :: (linorder) linorder
begin
definition less_eq_document_ptr :: "(::linorder) document_ptr ⇒ (document_ptr ⇒ bool)"
  where "less_eq_document_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
    | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"
definition less_document_ptr :: "(::linorder) document_ptr ⇒ (document_ptr ⇒ bool)"
  where "less_document_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_document_ptr_def less_document_ptr_def split: document_ptr.splits)
end

lemma is_document_ptr_ref [simp]: "is_document_ptr (document_ptr.Ref n)"
  by(simp add: is_document_ptrdocument_ptr_def)

lemma cast_document_ptr_not_node_ptr [simp]:
  "castdocument_ptr2object_ptr document_ptr ≠ castnode_ptr2object_ptr node_ptr"
  "castnode_ptr2object_ptr node_ptr ≠ castdocument_ptr2object_ptr document_ptr"
  unfolding castdocument_ptr2object_ptr_def castnode_ptr2object_ptr_def
  by auto

lemma document_ptr_no_node_ptr_cast [simp]:
  "¬ is_document_ptr_kind (castnode_ptr2object_ptr node_ptr)"
  by(simp add: castnode_ptr2object_ptr_def castobject_ptr2document_ptr_def is_document_ptr_kind_def)
lemma node_ptr_no_document_ptr_cast [simp]:
  "¬ is_node_ptr_kind (castdocument_ptr2object_ptr document_ptr)"
  using is_node_ptr_kind_obtains by fastforce

lemma document_ptr_document_ptr_cast [simp]:
  "is_document_ptr_kind (castdocument_ptr2object_ptr document_ptr)"
  by (simp add: castdocument_ptr2object_ptr_def castobject_ptr2document_ptr_def is_document_ptr_kind_def)

```

```

lemma document_ptr_casts_commute [simp]:
  "cast_object_ptr2document_ptr ptr = Some document_ptr  $\longleftrightarrow$  cast_document_ptr2object_ptr document_ptr = ptr"
  unfolding cast_object_ptr2document_ptr_def cast_document_ptr2object_ptr_def
  by (auto split: object_ptr.splits sum.splits)

lemma document_ptr_casts_commute2 [simp]:
  "(cast_object_ptr2document_ptr (cast_document_ptr2object_ptr document_ptr) = Some document_ptr)"
  by simp

lemma document_ptr_casts_commute3 [simp]:
  assumes "is_document_ptr_kind ptr"
  shows "cast_document_ptr2object_ptr (the (cast_object_ptr2document_ptr ptr)) = ptr"
  using assms
  by (auto simp add: is_document_ptr_kind_def cast_document_ptr2object_ptr_def cast_object_ptr2document_ptr_def
    split: object_ptr.splits sum.splits)

lemma is_document_ptr_kind_obtains:
  assumes "is_document_ptr_kind ptr"
  obtains document_ptr where "ptr = cast_document_ptr2object_ptr document_ptr"
  using assms is_document_ptr_kind_def
  by (metis case_optionE document_ptr_casts_commute)

lemma is_document_ptr_kind_none:
  assumes " $\neg$ is_document_ptr_kind ptr"
  shows "cast_object_ptr2document_ptr ptr = None"
  using assms
  unfolding is_document_ptr_kind_def cast_object_ptr2document_ptr_def
  by (auto split: object_ptr.splits sum.splits)

lemma cast_document_ptr2object_ptr_inject [simp]:
  "cast_document_ptr2object_ptr X = cast_document_ptr2object_ptr Y  $\longleftrightarrow$  X = Y"
  by (simp add: cast_document_ptr2object_ptr_def)

lemma cast_object_ptr2document_ptr_ext_none [simp]:
  "cast_object_ptr2document_ptr (object_ptr.Ext (Inr (Inr (Inr object_ext_ptr)))) = None"
  by (simp add: cast_object_ptr2document_ptr_def)

lemma is_document_ptr_kind_not_element_ptr_kind [dest]:
  "is_document_ptr_kind ptr  $\implies$   $\neg$  is_element_ptr_kind ptr"
  by (auto simp add: split: option.splits)
end

```

### 3.7 ShadowRoot (ShadowRootPointer)

In this theory, we introduce the typed pointers for the class ShadowRoot. Note that, in this document, we will not make use of ShadowRoots nor will we discuss their particular properties. We only include them here, as they are required for future work and they cannot be added alter following the object-oriented extensibility of our data model.

```
theory ShadowRootPointer
```

```
  imports
```

```
    "DocumentPointer"
```

```
begin
```

```

datatype 'shadow_root_ptr shadow_root_ptr = Ref (the_ref: ref) | Ext 'shadow_root_ptr
register_default_tvares "'shadow_root_ptr shadow_root_ptr"
type_synonym ('document_ptr, 'shadow_root_ptr) document_ptr
  = "('shadow_root_ptr shadow_root_ptr + 'document_ptr) document_ptr"
register_default_tvares "('document_ptr, 'shadow_root_ptr) document_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,
  'document_ptr, 'shadow_root_ptr) object_ptr
  = "('object_ptr, 'node_ptr, 'element_ptr,
    'character_data_ptr, 'shadow_root_ptr shadow_root_ptr + 'document_ptr) object_ptr"
register_default_tvares "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,

```

```
'document_ptr, 'shadow_root_ptr) object_ptr"
```

```
definition cast_shadow_root_ptr2shadow_root_ptr :: "(_) shadow_root_ptr ⇒ (_) shadow_root_ptr"
  where
    "cast_shadow_root_ptr2shadow_root_ptr = id"
```

```
definition cast_shadow_root_ptr2document_ptr :: "(_) shadow_root_ptr ⇒ (_) document_ptr"
  where
    "cast_shadow_root_ptr2document_ptr ptr = document_ptr.Ext (Inl ptr)"
```

```
abbreviation cast_shadow_root_ptr2object_ptr :: "(_) shadow_root_ptr ⇒ (_) object_ptr"
  where
    "cast_shadow_root_ptr2object_ptr ptr ≡ cast_document_ptr2object_ptr (cast_shadow_root_ptr2document_ptr ptr)"
```

```
definition cast_document_ptr2shadow_root_ptr :: "(_) document_ptr ⇒ (_) shadow_root_ptr option"
  where
    "cast_document_ptr2shadow_root_ptr document_ptr = (case document_ptr of document_ptr.Ext (Inl shadow_root_ptr)
      ⇒ Some shadow_root_ptr | _ ⇒ None)"
```

```
abbreviation cast_object_ptr2shadow_root_ptr :: "(_) object_ptr ⇒ (_) shadow_root_ptr option"
  where
    "cast_object_ptr2shadow_root_ptr ptr ≡ (case cast_object_ptr2document_ptr ptr of
      Some document_ptr ⇒ cast_document_ptr2shadow_root_ptr document_ptr
      | None ⇒ None)"
```

```
adhoc_overloading cast ≡ cast_shadow_root_ptr2document_ptr cast_shadow_root_ptr2object_ptr
  cast_document_ptr2shadow_root_ptr cast_object_ptr2shadow_root_ptr cast_shadow_root_ptr2shadow_root_ptr
```

```
consts is_shadow_root_ptr_kind :: 'a
```

```
definition is_shadow_root_ptr_kind_document_ptr :: "(_) document_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_kind_document_ptr ptr =
  (case cast_document_ptr2shadow_root_ptr ptr of Some _ ⇒ True | _ ⇒ False)"
```

```
abbreviation is_shadow_root_ptr_kind_object_ptr :: "(_) object_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_kind_object_ptr ptr ≡ (case cast ptr of
      Some document_ptr ⇒ is_shadow_root_ptr_kind_document_ptr document_ptr
      | None ⇒ False)"
```

```
adhoc_overloading is_shadow_root_ptr_kind ≡ is_shadow_root_ptr_kind_object_ptr is_shadow_root_ptr_kind_document_ptr
lemmas is_shadow_root_ptr_kind_def = is_shadow_root_ptr_kind_document_ptr_def
```

```
consts is_shadow_root_ptr :: 'a
```

```
definition is_shadow_root_ptr_shadow_root_ptr :: "(_) shadow_root_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_shadow_root_ptr ptr = (case ptr of shadow_root_ptr.Ref _ ⇒ True
      | _ ⇒ False)"
```

```
abbreviation is_shadow_root_ptr_document_ptr :: "(_) document_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_document_ptr ptr ≡ (case cast ptr of
      Some shadow_root_ptr ⇒ is_shadow_root_ptr_shadow_root_ptr shadow_root_ptr
      | _ ⇒ False)"
```

```
abbreviation is_shadow_root_ptr_object_ptr :: "(_) object_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_object_ptr ptr ≡ (case cast ptr of
      Some document_ptr ⇒ is_shadow_root_ptr_document_ptr document_ptr
      | None ⇒ False)"
```

```
adhoc_overloading is_shadow_root_ptr ≡ is_shadow_root_ptr_object_ptr is_shadow_root_ptr_document_ptr
  is_shadow_root_ptr_shadow_root_ptr
```

### 3 References and Pointers

lemmas `is_shadow_root_ptr_def = is_shadow_root_ptr_shadow_root_ptr_def`

consts `is_shadow_root_ptr_ext :: 'a`

abbreviation `"is_shadow_root_ptr_ext_shadow_root_ptr ptr ≡ ¬ is_shadow_root_ptr_shadow_root_ptr ptr"`

abbreviation `"is_shadow_root_ptr_ext_document_ptr ptr ≡ is_shadow_root_ptr_kind ptr ∧ (¬ is_shadow_root_ptr_document_ptr ptr)"`

abbreviation `"is_shadow_root_ptr_ext_object_ptr ptr ≡ is_shadow_root_ptr_kind ptr ∧ (¬ is_shadow_root_ptr_object_ptr ptr)"`

adhoc\_overloading `is_shadow_root_ptr_ext ⇒ is_shadow_root_ptr_ext_object_ptr is_shadow_root_ptr_ext_document_ptr`

instantiation `shadow_root_ptr :: (linorder) linorder`

begin

definition

`less_eq_shadow_root_ptr :: "(_:linorder) shadow_root_ptr ⇒ (·) shadow_root_ptr ⇒ bool"`

where

`"less_eq_shadow_root_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False) | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"`

definition `less_shadow_root_ptr :: "(_:linorder) shadow_root_ptr ⇒ (·) shadow_root_ptr ⇒ bool"`

where `"less_shadow_root_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"`

instance

`apply(standard)`

`by(auto simp add: less_eq_shadow_root_ptr_def less_shadow_root_ptr_def split: shadow_root_ptr.splits)`

end

lemma `is_shadow_root_ptr_ref [simp]: "is_shadow_root_ptr (shadow_root_ptr.Ref n)"`

`by(simp add: is_shadow_root_ptr_shadow_root_ptr_def)`

lemma `shadow_root_ptr_casts_commute [simp]:`

`"cast_document_ptr2shadow_root_ptr document_ptr =`

`Some shadow_root_ptr ⟷ cast_shadow_root_ptr2document_ptr shadow_root_ptr = document_ptr"`

`unfolding cast_document_ptr2shadow_root_ptr_def cast_shadow_root_ptr2document_ptr_def`

`by(auto split: document_ptr.splits sum.splits)`

lemma `shadow_root_ptr_casts_commute2 [simp]:`

`"(cast_document_ptr2shadow_root_ptr (cast_shadow_root_ptr2document_ptr shadow_root_ptr) = Some shadow_root_ptr)"`

`by simp`

lemma `shadow_root_ptr_casts_commute3 [simp]:`

`assumes "is_shadow_root_ptr_kind_document_ptr document_ptr"`

`shows "cast_shadow_root_ptr2document_ptr (the (cast_document_ptr2shadow_root_ptr document_ptr)) = document_ptr"`

`using assms`

`by(auto simp add: is_shadow_root_ptr_kind_def cast_shadow_root_ptr2document_ptr_def cast_document_ptr2shadow_root_ptr_d`

`split: document_ptr.splits sum.splits)`

lemma `is_shadow_root_ptr_kind_obtains:`

`assumes "is_shadow_root_ptr_kind document_ptr"`

`obtains shadow_root_ptr where "document_ptr = cast_shadow_root_ptr2document_ptr shadow_root_ptr"`

`by (metis assms is_shadow_root_ptr_kind_def case_optionE shadow_root_ptr_casts_commute)`

lemma `is_shadow_root_ptr_kind_none:`

`assumes "¬ is_shadow_root_ptr_kind document_ptr"`

`shows "cast_document_ptr2shadow_root_ptr document_ptr = None"`

`using assms`

`unfolding is_shadow_root_ptr_kind_def cast_document_ptr2shadow_root_ptr_def`

`by(auto split: document_ptr.splits sum.splits)`

lemma `is_shadow_root_ptr_kind_cast [simp]:`

`"is_shadow_root_ptr_kind (cast_shadow_root_ptr2document_ptr shadow_root_ptr)"`

```

by (metis shadow_root_ptr_casts_commute is_shadow_root_ptr_kind_none option.distinct(1))

lemma cast_shadow_root_ptr2document_ptr_inject [simp]:
  "cast_shadow_root_ptr2document_ptr x = cast_shadow_root_ptr2document_ptr y  $\longleftrightarrow$  x = y"
by (simp add: cast_shadow_root_ptr2document_ptr_def)

lemma cast_document_ptr2shadow_root_ptr_ext_none [simp]:
  "cast_document_ptr2shadow_root_ptr (document_ptr.Ext (Inr (Inr document_ext_ptr))) = None"
by (simp add: cast_document_ptr2shadow_root_ptr_def)

lemma is_shadow_root_ptr_implies_kind [dest]:
  "is_shadow_root_ptr_document_ptr ptr  $\implies$  is_shadow_root_ptr_kind_document_ptr ptr"
by (auto split: option.splits)

lemma is_shadow_root_ptr_kind_not_document_ptr [simp]: " $\neg$ is_shadow_root_ptr_kind (document_ptr.Ref x)"
by (simp add: is_shadow_root_ptr_kind_def cast_shadow_root_ptr2document_ptr_def split: option.splits)
end

```



## 4 Classes

In this chapter, we introduce the classes of our DOM model. The definition of the class types follows closely the one of the pointer types. Instead of datatypes, we use records for our classes. a generic type for object-oriented references and typed pointers for each class type defined in the DOM standard.

### 4.1 The Class Infrastructure (BaseClass)

In this theory, we introduce the basic infrastructure for our encoding of classes.

```
theory BaseClass
  imports
    "HOL-Library.Finite_Map"
    "../pointers/Ref"
    "../Core_DOM_Basic_Datatypes"
begin

named_theorems instances

consts get :: 'a
consts put :: 'a
consts delete :: 'a
```

Overall, the definition of the class types follows closely the one of the pointer types. Instead of datatypes, we use records for our classes. This allows us to, first, make use of record inheritance, which is, in addition to the type synonyms of previous class types, the second place where the inheritance relationship of our types manifest. Second, we get a convenient notation to define classes, in addition to automatically generated getter and setter functions.

Along with our class types, we also develop our heap type, which is a finite map at its core. It is important to note that while the map stores a mapping from *object\_ptr* to *Object*, we restrict the type variables of the record extension slot of *Object* in such a way that allows down-casting, but requires a bit of taking-apart and re-assembling of our records before they are stored in the heap.

Throughout the theory files, we will use underscore case to reference pointer types, and camel case for class types.

Every class type contains at least one attribute; nothing. This is used for two purposes: first, the record package does not allow records without any attributes. Second, we will use the getter of nothing later to check whether a class of the correct type could be retrieved, for which we will be able to use our infrastructure regarding the behaviour of getters across different heaps.

```
locale l_type_wf = fixes type_wf :: "'heap  $\Rightarrow$  bool"

locale l_known_ptr = fixes known_ptr :: "'ptr  $\Rightarrow$  bool"

end
```

### 4.2 Object (ObjectClass)

In this theory, we introduce the definition of the class *Object*. This class is the common superclass of our class model.

```
theory ObjectClass
  imports
    BaseClass
    "../pointers/ObjectPointer"
```

```

begin

record RObject =
  nothing :: unit
register_default_tvvars "'Object RObject_ext"
type_synonym 'Object Object = "'Object RObject_scheme"
register_default_tvvars "'Object Object"

datatype ('object_ptr, 'Object) heap = Heap (the_heap: "(_) object_ptr, (_) Object) fmap")
register_default_tvvars "('object_ptr, 'Object) heap"
type_synonym heap_final = "(unit, unit) heap"

definition object_ptr_kinds :: "(_) heap  $\Rightarrow$  (>) object_ptr fset"
  where
    "object_ptr_kinds = fmdom  $\circ$  the_heap"

lemma object_ptr_kinds_simp [simp]:
  "object_ptr_kinds (Heap (fmupd object_ptr object (the_heap h)))
   = {object_ptr | }  $\cup$  object_ptr_kinds h"
  by (auto simp add: object_ptr_kinds_def)

definition get_Object :: "(_) object_ptr  $\Rightarrow$  (>) heap  $\Rightarrow$  (>) Object option"
  where
    "get_Object ptr h = fmlookup (the_heap h) ptr"
adhoc_overloading get  $\hat{=}$  get_Object

locale l_type_wf_def_Object
begin
definition a_type_wf :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_type_wf h = True"
end
global_interpretation l_type_wf_def_Object defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wf_Object = l_type_wf type_wf for type_wf :: "(_) heap  $\Rightarrow$  bool" +
  assumes type_wf_Object: "type_wf h  $\implies$  ObjectClass.type_wf h"

locale l_get_Object_lemmas = l_type_wf_Object
begin
lemma get_Object_type_wf:
  assumes "type_wf h"
  shows "object_ptr  $\in$  | object_ptr_kinds h  $\longleftrightarrow$  get_Object object_ptr h  $\neq$  None"
  using l_type_wf_Object_axioms assms
  apply (simp add: type_wf_def get_Object_def)
  by (simp add: fmlookup_dom_iff object_ptr_kinds_def)
end

global_interpretation l_get_Object_lemmas type_wf
  by (simp add: l_get_Object_lemmas.intro l_type_wf_Object.intro)

definition put_Object :: "(_) object_ptr  $\Rightarrow$  (>) Object  $\Rightarrow$  (>) heap  $\Rightarrow$  (>) heap"
  where
    "put_Object ptr obj h = Heap (fmupd ptr obj (the_heap h))"
adhoc_overloading put  $\hat{=}$  put_Object

lemma put_Object_ptr_in_heap:
  assumes "put_Object object_ptr object h = h'"
  shows "object_ptr  $\in$  | object_ptr_kinds h'"
  using assms
  unfolding put_Object_def
  by auto

```

```

lemma putObject_ptr:
  assumes "putObject object_ptr object h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h | $\cup$ | {/object_ptr/}"
  using assms
  by (metis comp_apply fmdom_fmupd funion_finsert_right heap.sel object_ptr_kinds_def
      sup_bot.right_neutral putObject_def)

lemma object_more_extend_id [simp]: "more (extend x y) = y"
  by (simp add: extend_def)

lemma object_empty [simp]: "(|nothing = (), ... = more x|) = x"
  by simp

locale l_known_ptrObject
begin
definition a_known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
  where
    "a_known_ptr ptr = False"

lemma known_ptr_not_object_ptr:
  "a_known_ptr ptr  $\Longrightarrow$   $\neg$ is_object_ptr ptr  $\Longrightarrow$  known_ptr ptr"
  by (simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrObject defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrs = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr  $\Rightarrow$  bool" +
  fixes known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  assumes known_ptrs_known_ptr: "known_ptrs h  $\Longrightarrow$  ptr | $\in$ | object_ptr_kinds h  $\Longrightarrow$  known_ptr ptr"
  assumes known_ptrs_preserved:
    "object_ptr_kinds h = object_ptr_kinds h'  $\Longrightarrow$  known_ptrs h = known_ptrs h'"
  assumes known_ptrs_subset:
    "object_ptr_kinds h' | $\subseteq$ | object_ptr_kinds h  $\Longrightarrow$  known_ptrs h  $\Longrightarrow$  known_ptrs h'"
  assumes known_ptrs_new_ptr:
    "object_ptr_kinds h' = object_ptr_kinds h | $\cup$ | {/new_ptr/}  $\Longrightarrow$  known_ptr new_ptr  $\Longrightarrow$ 
    known_ptrs h  $\Longrightarrow$  known_ptrs h'"

locale l_known_ptrsObject = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
begin
definition a_known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_known_ptrs h = ( $\forall$ ptr  $\in$  fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr:
  "a_known_ptrs h  $\Longrightarrow$  ptr | $\in$ | object_ptr_kinds h  $\Longrightarrow$  known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h'  $\Longrightarrow$  a_known_ptrs h = a_known_ptrs h'"
  by (auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' | $\subseteq$ | object_ptr_kinds h  $\Longrightarrow$  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h | $\cup$ | {/new_ptr/}  $\Longrightarrow$  known_ptr new_ptr  $\Longrightarrow$ 
  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsObject known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset known_ptrs_new_ptr

```

by blast

```
lemma get_object_ptr_simp1 [simp]: "getObject object_ptr (putObject object_ptr object h) = Some object"
  by (simp add: getObject_def putObject_def)
lemma get_object_ptr_simp2 [simp]:
  "object_ptr ≠ object_ptr'
  ⇒ getObject object_ptr (putObject object_ptr' object h) = getObject object_ptr h"
  by (simp add: getObject_def putObject_def)
```

### 4.2.1 Limited Heap Modifications

```
definition heap_unchanged_except :: "(_) object_ptr set ⇒ ( _) heap ⇒ ( _) heap ⇒ bool"
  where
    "heap_unchanged_except S h h' = (∀ ptr ∈ (fset (object_ptr_kinds h)
      ∪ (fset (object_ptr_kinds h')))) - S. get ptr h = get ptr h'"
```

```
definition deleteObject :: "(_) object_ptr ⇒ ( _) heap ⇒ ( _) heap option" where
  "deleteObject ptr h = (if ptr |∈| object_ptr_kinds h then Some (Heap (fmdrop ptr (the_heap h)))
    else None)"
```

```
lemma deleteObject_pointer_removed:
  assumes "deleteObject ptr h = Some h'"
  shows "ptr |∉| object_ptr_kinds h'"
  using assms
  by (auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)
```

```
lemma deleteObject_pointer_ptr_in_heap:
  assumes "deleteObject ptr h = Some h'"
  shows "ptr |∈| object_ptr_kinds h"
  using assms
  by (auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)
```

```
lemma deleteObject_ok:
  assumes "ptr |∈| object_ptr_kinds h"
  shows "deleteObject ptr h ≠ None"
  using assms
  by (auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)
```

### 4.2.2 Code Generator Setup

```
definition "create_heap xs = Heap (fmap_of_list xs)"
```

```
code_datatype ObjectClass.heap.Heap create_heap
```

```
lemma object_ptr_kinds_code3:
  "fmlookup (the_heap (create_heap xs)) x = map_of xs x"
  by (auto simp add: create_heap_def fmlookup_of_list)
```

```
lemma object_ptr_kinds_code5 [code]:
  "the_heap (Heap x) = x"
  by simp
```

```
lemma object_ptr_kinds_code4 [code]:
  "the_heap (create_heap xs) = fmap_of_list xs"
  by (simp add: create_heap_def)
```

end

## 4.3 Node (NodeClass)

In this theory, we introduce the types for the Node class.

```

theory NodeClass
  imports
    ObjectClass
    "../pointers/NodePointer"
begin

Node

record RNode = RObject
  + nothing :: unit
register_default_tvvars "'Node RNode_ext"
type_synonym 'Node Node = "'Node RNode_scheme"
register_default_tvvars "'Node Node"
type_synonym ('Object, 'Node) Object = "('Node RNode_ext + 'Object) Object"
register_default_tvvars "('Object, 'Node) Object"

type_synonym ('object_ptr, 'node_ptr, 'Object, 'Node) heap
  = "('node_ptr node_ptr + 'object_ptr, 'Node RNode_ext + 'Object) heap"
register_default_tvvars
  "('object_ptr, 'node_ptr, 'Object, 'Node) heap"
type_synonym heap_final = "(unit, unit, unit, unit) heap"

definition node_ptr_kinds :: "(_) heap  $\Rightarrow$  ( ) node_ptr fset"
  where
    "node_ptr_kinds heap =
      (the |'| (castobject_ptr2node_ptr |'| (ffilter is_node_ptr_kind (object_ptr_kinds heap)))))"

lemma node_ptr_kinds_simp [simp]:
  "node_ptr_kinds (Heap (fmupd (cast node_ptr) node (the_heap h)))
    = {|node_ptr|} | $\cup$ | node_ptr_kinds h"
  by (auto simp add: node_ptr_kinds_def)

definition castObject2Node :: "(_) Object  $\Rightarrow$  ( ) Node option"
  where
    "castObject2Node obj = (case RObject.more obj of Inl node
       $\Rightarrow$  Some (RObject.extend (RObject.truncate obj) node) | _  $\Rightarrow$  None)"
  adhoc_overloading cast  $\Rightarrow$  castObject2Node

definition castNode2Object :: "(_) Node  $\Rightarrow$  ( ) Object"
  where
    "castNode2Object node = (RObject.extend (RObject.truncate node) (Inl (RObject.more node)))"
  adhoc_overloading cast  $\Rightarrow$  castNode2Object

definition is_node_kind :: "(_) Object  $\Rightarrow$  bool"
  where
    "is_node_kind ptr  $\longleftrightarrow$  castObject2Node ptr  $\neq$  None"

definition getNode :: "(_) node_ptr  $\Rightarrow$  ( ) heap  $\Rightarrow$  ( ) Node option"
  where
    "getNode node_ptr h = Option.bind (get (cast node_ptr) h) cast"
  adhoc_overloading get  $\Rightarrow$  getNode

locale l_type_wf_defNode
begin
  definition a_type_wf :: "(_) heap  $\Rightarrow$  bool"
    where
      "a_type_wf h = (ObjectClass.type_wf h
         $\wedge$  ( $\forall$  node_ptr  $\in$  fset( node_ptr_kinds h). getNode node_ptr h  $\neq$  None))"
end
global_interpretation l_type_wf_defNode defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

```

```

locale l_type_wfNode = l_type_wf type_wf for type_wf :: "(⊆) heap ⇒ bool)" +
  assumes type_wfNode: "type_wf h ⇒ NodeClass.type_wf h"

sublocale l_type_wfNode ⊆ l_type_wfObject
  apply(unfold_locales)
  using ObjectClass.a_type_wf_def by auto

locale l_getNode_lemmas = l_type_wfNode
begin
sublocale l_getObject_lemmas by unfold_locales
lemma getNode_type_wf:
  assumes "type_wf h"
  shows "node_ptr |∈| node_ptr_kinds h ↔ getNode node_ptr h ≠ None"
  using l_type_wfNode_axioms assms
  apply(simp add: type_wf_defs getNode_def l_type_wfNode_def)
  by (metis bind_eq_None_conv fmember_filter fimage_eqI is_node_ptr_kind_cast
    getObject_type_wf node_ptr_casts_commute2 node_ptr_kinds_def option.sel option.simps(3))
end

global_interpretation l_getNode_lemmas type_wf
  by unfold_locales

definition putNode :: "(⊆) node_ptr ⇒ (⊆) Node ⇒ (⊆) heap ⇒ (⊆) heap"
  where
    "putNode node_ptr node = put (cast node_ptr) (cast node)"
adhoc_overloading put ⇒ putNode

lemma putNode_ptr_in_heap:
  assumes "putNode node_ptr node h = h'"
  shows "node_ptr |∈| node_ptr_kinds h'"
  using assms
  unfolding putNode_def node_ptr_kinds_def
  by (metis fmember_filter fimage_eqI is_node_ptr_kind_cast node_ptr_casts_commute2
    option.sel putObject_ptr_in_heap)

lemma putNode_put_ptrs:
  assumes "putNode node_ptr node h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {cast node_ptr}"
  using assms
  by (simp add: putNode_def putObject_put_ptrs)

lemma node_ptr_kinds_commutes [simp]:
  "cast node_ptr |∈| object_ptr_kinds h ↔ node_ptr |∈| node_ptr_kinds h"
proof (rule iffI)
  show "cast node_ptr |∈| object_ptr_kinds h ⇒ node_ptr |∈| node_ptr_kinds h"
    by (metis fmember_filter fimage.rep_eq image_eqI is_node_ptr_kind_cast node_ptr_casts_commute2
      node_ptr_kinds_def option.sel)
next
  show "node_ptr |∈| node_ptr_kinds h ⇒ cast node_ptr |∈| object_ptr_kinds h"
    by (auto simp: node_ptr_kinds_def)
qed

lemma node_empty [simp]:
  "(RObject.nothing = (), RNode.nothing = (), ... = RNode.more node) = node"
  by simp

lemma castNode2Object_inject [simp]: "castNode2Object x = castNode2Object y ↔ x = y"
  apply(simp add: castNode2Object_def RObject.extend_def)
  by (metis (full_types) RObject.surjective old.unit.exhaust)

lemma castObject2Node_none [simp]:
  "castObject2Node obj = None ↔ ¬ (∃ node. castNode2Object node = obj)"
  apply(auto simp add: castObject2Node_def castNode2Object_def RObject.extend_def split: sum.splits)[1]

```

```

by (metis (full_types) RObject.select_convs(2) RObject.surjective old.unit.exhaust)

lemma cast_Object2Node_some [simp]: "cast_Object2Node obj = Some node  $\longleftrightarrow$  cast node = obj"
  by (auto simp add: cast_Object2Node_def cast_Node2Object_def RObject.extend_def split: sum.splits)

lemma cast_Object2Node_inv [simp]: "cast_Object2Node (cast_Node2Object node) = Some node"
  by simp

locale l_known_ptr_Node
begin
definition a_known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
  where
    "a_known_ptr ptr = False"
end
global_interpretation l_known_ptr_Node defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrs_Node = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
begin
definition a_known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_known_ptrs h = ( $\forall$  ptr  $\in$  fset (object_ptr_kinds h). known_ptr ptr)"
end
lemma known_ptrs_known_ptr: "a_known_ptrs h  $\Longrightarrow$  ptr  $\in$  object_ptr_kinds h  $\Longrightarrow$  known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h'  $\Longrightarrow$  a_known_ptrs h = a_known_ptrs h'"
  by (auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h'  $\sqsubseteq$  object_ptr_kinds h  $\Longrightarrow$  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h  $\cup$  {|new_ptr|}  $\Longrightarrow$  known_ptr new_ptr  $\Longrightarrow$ 
  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrs_Node known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset
  known_ptrs_new_ptr
  by blast

lemma get_node_ptr_simp1 [simp]: "get_Node node_ptr (put_Node node_ptr node h) = Some node"
  by (auto simp add: get_Node_def put_Node_def)
lemma get_node_ptr_simp2 [simp]:
  "node_ptr  $\neq$  node_ptr'  $\Longrightarrow$  get_Node node_ptr (put_Node node_ptr' node h) = get_Node node_ptr h"
  by (auto simp add: get_Node_def put_Node_def)

end

```

## 4.4 Element (ElementClass)

In this theory, we introduce the types for the Element class.

```

theory ElementClass
  imports
    "NodeClass"
    "ShadowRootPointer"
begin

```

The type `DOMString` is a type synonym for `string`, define in section 6.

```

type_synonym attr_key = DOMString
type_synonym attr_value = DOMString
type_synonym attrs = "(attr_key, attr_value) fmap"
type_synonym tag_name = DOMString
record ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr) RElement = RNode +
  nothing :: unit
  tag_name :: tag_name
  child_nodes :: "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr list"
  attrs :: attrs
  shadow_root_opt :: "'shadow_root_ptr shadow_root_ptr option"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element) Element
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option) RElement_scheme"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element) Element"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node, 'Element) Node
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option) RElement_ext + 'Node)
  Node"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node, 'Element) Node"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element) Object
  = "('Object, ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option)
  RElement_ext + 'Node) Object"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element) Object"

type_synonym
  ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
  'Object, 'Node, 'Element) heap
  = "('document_ptr, 'shadow_root_ptr) document_ptr + 'object_ptr, 'element_ptr element_ptr +
  'character_data_ptr character_data_ptr + 'node_ptr, 'Object,
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option)
  RElement_ext + 'Node) heap"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
  'Object, 'Node, 'Element) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition element_ptr_kinds :: "(_) heap  $\Rightarrow$  (>) element_ptr fset"
  where
    "element_ptr_kinds heap = the |'| (cast_node_ptr2element_ptr |'|
  (ffilter is_element_ptr_kind (node_ptr_kinds heap)))"

lemma element_ptr_kinds_simp [simp]:
  "element_ptr_kinds (Heap (fmupd (cast element_ptr) element (the_heap h))) =
  {element_ptr|} | $\cup$ | element_ptr_kinds h"
  by (auto simp add: element_ptr_kinds_def)

definition element_ptrs :: "(_) heap  $\Rightarrow$  (>) element_ptr fset"
  where
    "element_ptrs heap = ffilter is_element_ptr (element_ptr_kinds heap)"

definition cast_Node2Element :: "(_) Node  $\Rightarrow$  (>) Element option"
  where
    "cast_Node2Element node = (case RNode.more node of Inl element  $\Rightarrow$ 
  Some (RNode.extend (RNode.truncate node) element) | _  $\Rightarrow$  None)"
  adhoc_overloading cast  $\Leftarrow$  cast_Node2Element

abbreviation cast_Object2Element :: "(_) Object  $\Rightarrow$  (>) Element option"

```

```

where
  "castObject2Element obj  $\equiv$  (case castObject2Node obj of Some node  $\Rightarrow$  castNode2Element node | None  $\Rightarrow$  None)"
adhoc_overloading cast  $\equiv$  castObject2Element

definition castElement2Node :: "(_) Element  $\Rightarrow$  (_) Node"
  where
    "castElement2Node element = RNode.extend (RNode.truncate element) (Inl (RNode.more element))"
adhoc_overloading cast  $\equiv$  castElement2Node

abbreviation castElement2Object :: "(_) Element  $\Rightarrow$  (_) Object"
  where
    "castElement2Object ptr  $\equiv$  castNode2Object (castElement2Node ptr)"
adhoc_overloading cast  $\equiv$  castElement2Object

consts is_element_kind :: 'a
definition is_element_kindNode :: "(_) Node  $\Rightarrow$  bool"
  where
    "is_element_kindNode ptr  $\longleftrightarrow$  castNode2Element ptr  $\neq$  None"

adhoc_overloading is_element_kind  $\equiv$  is_element_kindNode
lemmas is_element_kind_def = is_element_kindNode_def

abbreviation is_element_kindObject :: "(_) Object  $\Rightarrow$  bool"
  where
    "is_element_kindObject ptr  $\equiv$  castObject2Element ptr  $\neq$  None"
adhoc_overloading is_element_kind  $\equiv$  is_element_kindObject

lemma element_ptr_kinds_commutes [simp]:
  "cast element_ptr | $\in$ | node_ptr_kinds h  $\longleftrightarrow$  element_ptr | $\in$ | element_ptr_kinds h"
proof (rule iffI)
  show "cast element_ptr | $\in$ | node_ptr_kinds h  $\implies$  element_ptr | $\in$ | element_ptr_kinds h"
    by (metis (no_types, opaque_lifting) element_ptr_casts_commute2 element_ptr_kinds_def
        fmember_filter fimage_eqI is_element_ptr_kind_cast option.sel)
next
  show "element_ptr | $\in$ | element_ptr_kinds h  $\implies$  cast element_ptr | $\in$ | node_ptr_kinds h"
    by (auto simp: element_ptr_kinds_def)
qed

definition getElement :: "(_) element_ptr  $\Rightarrow$  (_) heap  $\Rightarrow$  (_) Element option"
  where
    "getElement element_ptr h = Option.bind (getNode (cast element_ptr) h) cast"
adhoc_overloading get  $\equiv$  getElement

locale l_type_wf_defElement
begin
  definition a_type_wf :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_type_wf h = (NodeClass.type_wf h  $\wedge$  ( $\forall$  element_ptr  $\in$  fset (element_ptr_kinds h).
        getElement element_ptr h  $\neq$  None))"
end
global_interpretation l_type_wf_defElement defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wfElement = l_type_wf type_wf for type_wf :: "(_) heap  $\Rightarrow$  bool" +
  assumes type_wfElement: "type_wf h  $\implies$  ElementClass.type_wf h"

sublocale l_type_wfElement  $\subseteq$  l_type_wfNode
  apply (unfold locales)
  using NodeClass.a_type_wf_def
  by (meson ElementClass.a_type_wf_def l_type_wfElement_axioms l_type_wfElement_def)

locale l_getElement_lemmas = l_type_wfElement

```

```

begin
sublocale l_getNode_lemmas by unfold_locales

lemma getElement_type_wf:
  assumes "type_wf h"
  shows "element_ptr |∈| element_ptr_kinds h  $\longleftrightarrow$  getElement element_ptr h  $\neq$  None"
  using l_type_wfElement_axioms assms
  apply(simp add: type_wf_defs getElement_def l_type_wfElement_def)
  by (metis NodeClass.getNode_type_wf bind_eq_None_conv element_ptr_kinds_commutes
    option.distinct(1))
end

global_interpretation l_getElement_lemmas type_wf
  by unfold_locales

definition putElement :: "(_) element_ptr  $\Rightarrow$  (Element)  $\Rightarrow$  (heap)  $\Rightarrow$  (heap)"
  where
    "putElement element_ptr element = putNode (cast element_ptr) (cast element)"
adhoc_overloading put  $\equiv$  putElement

lemma putElement_ptr_in_heap:
  assumes "putElement element_ptr element h = h'"
  shows "element_ptr |∈| element_ptr_kinds h'"
  using assms
  unfolding putElement_def element_ptr_kinds_def
  by (metis element_ptr_kinds_commutes element_ptr_kinds_def putNode_ptr_in_heap)

lemma putElement_put_ptrs:
  assumes "putElement element_ptr element h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h  $\cup$  {cast element_ptr}"
  using assms
  by (simp add: putElement_def putNode_put_ptrs)

lemma castElement2Node_inject [simp]:
  "castElement2Node x = castElement2Node y  $\longleftrightarrow$  x = y"
  apply(simp add: castElement2Node_def RObject.extend_def RNode.extend_def)
  by (metis (full_types) RNode.surjective old.unit.exhaust)

lemma castNode2Element_none [simp]:
  "castNode2Element node = None  $\longleftrightarrow$   $\neg$  ( $\exists$  element. castElement2Node element = node)"
  apply(auto simp add: castNode2Element_def castElement2Node_def RObject.extend_def RNode.extend_def
    split: sum.splits)[1]
  by (metis (full_types) RNode.select_convs(2) RNode.surjective old.unit.exhaust)

lemma castNode2Element_some [simp]:
  "castNode2Element node = Some element  $\longleftrightarrow$  castElement2Node element = node"
  by(auto simp add: castNode2Element_def castElement2Node_def RObject.extend_def RNode.extend_def
    split: sum.splits)

lemma castNode2Element_inv [simp]: "castNode2Element (castElement2Node element) = Some element"
  by simp

lemma get_element_ptr_simp1 [simp]:
  "getElement element_ptr (putElement element_ptr element h) = Some element"
  by(auto simp add: getElement_def putElement_def)
lemma get_element_ptr_simp2 [simp]:
  "element_ptr  $\neq$  element_ptr'"
 $\implies$  getElement element_ptr (putElement element_ptr' element h) = getElement element_ptr h"
  by(auto simp add: getElement_def putElement_def)

```

```

abbreviation "create_element_obj tag_name_arg child_nodes_arg attrs_arg shadow_root_opt_arg
  ≡ (| RObject.nothing = (), RNode.nothing = (), RElement.nothing = (),
    tag_name = tag_name_arg, Element.child_nodes = child_nodes_arg, attrs = attrs_arg,
    shadow_root_opt = shadow_root_opt_arg, ... = None |)"

```

```

definition newElement :: "(_) heap ⇒ ((_) element_ptr × (_) heap)"
  where
    "newElement h =
      (let new_element_ptr = element_ptr.Ref (Suc (fMax (finsert 0 (element_ptr.the_ref
        |'| (element_ptrs h))))))
      in
      (new_element_ptr, put new_element_ptr (create_element_obj ''' [] fmempty None) h))"

```

```

lemma newElement_ptr_in_heap:
  assumes "newElement h = (new_element_ptr, h'"
  shows "new_element_ptr |∈| element_ptr_kinds h'"
  using assms
  unfolding newElement_def Let_def
  using putElement_ptr_in_heap by blast

```

```

lemma new_element_ptr_new:
  "element_ptr.Ref (Suc (fMax (finsert 0 (element_ptr.the_ref |'| element_ptrs h)))) |∉| element_ptrs h"
  by (metis Suc_n_not_le_n element_ptr.sel(1) fMax_ge fimage_finsert finsertI1 finsertI2 set_finsert)

```

```

lemma newElement_ptr_not_in_heap:
  assumes "newElement h = (new_element_ptr, h'"
  shows "new_element_ptr |∉| element_ptr_kinds h'"
  using assms
  unfolding newElement_def
  by (metis Pair_inject element_ptrs_def fmember_filter new_element_ptr_new is_element_ptr_ref)

```

```

lemma newElement_new_ptr:
  assumes "newElement h = (new_element_ptr, h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_element_ptr|}"
  using assms
  by (metis Pair_inject newElement_def putElement_ptr_ptrs)

```

```

lemma newElement_is_element_ptr:
  assumes "newElement h = (new_element_ptr, h'"
  shows "is_element_ptr new_element_ptr"
  using assms
  by (auto simp add: newElement_def Let_def)

```

```

lemma newElement_getObject [simp]:
  assumes "newElement h = (new_element_ptr, h'"
  assumes "ptr ≠ cast new_element_ptr"
  shows "getObject ptr h = getObject ptr h'"
  using assms
  by (auto simp add: newElement_def Let_def putElement_def putNode_def)

```

```

lemma newElement_getNode [simp]:
  assumes "newElement h = (new_element_ptr, h'"
  assumes "ptr ≠ cast new_element_ptr"
  shows "getNode ptr h = getNode ptr h'"
  using assms
  by (auto simp add: newElement_def Let_def putElement_def)

```

```

lemma newElement_getElement [simp]:
  assumes "newElement h = (new_element_ptr, h'"
  assumes "ptr ≠ new_element_ptr"
  shows "getElement ptr h = getElement ptr h'"
  using assms
  by (auto simp add: newElement_def Let_def)

```

```

locale l_known_ptr Element
begin
definition a_known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
  where
    "a_known_ptr ptr = (known_ptr ptr  $\vee$  is_element_ptr ptr)"

lemma known_ptr_not_element_ptr: " $\neg$ is_element_ptr ptr  $\Longrightarrow$  a_known_ptr ptr  $\Longrightarrow$  known_ptr ptr"
  by (simp add: a_known_ptr_def)
end
global_interpretation l_known_ptr Element defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrs Element = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr  $\Rightarrow$  bool"
begin
definition a_known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_known_ptrs h = ( $\forall$  ptr  $\in$  fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr:
  "ptr | $\in$ | object_ptr_kinds h  $\Longrightarrow$  a_known_ptrs h  $\Longrightarrow$  known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h'  $\Longrightarrow$  a_known_ptrs h = a_known_ptrs h'"
  by (auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' | $\subseteq$ | object_ptr_kinds h  $\Longrightarrow$  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h  $\cup$  {/new_ptr/}  $\Longrightarrow$  known_ptr new_ptr  $\Longrightarrow$ 
  a_known_ptrs h  $\Longrightarrow$  a_known_ptrs h'"
  by (simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrs Element known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved known_ptrs_subset known_ptrs_new_ptr l_known_ptrs_def
  by blast
end

```

## 4.5 CharacterData (CharacterDataClass)

In this theory, we introduce the types for the CharacterData class.

```

theory CharacterDataClass
  imports
    ElementClass
begin

```

### CharacterData

The type *DOMString* is a type synonym for *string*, defined section 6.

```

record RCharacterData = RNode +
  nothing :: unit
  val :: DOMString
register_default_tvars "'CharacterData RCharacterData_ext"
type_synonym 'CharacterData CharacterData = "'CharacterData option RCharacterData_scheme"
register_default_tvars "'CharacterData CharacterData"

```

```

type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node,
  'Element, 'CharacterData) Node
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
    'CharacterData option RCharacterData_ext + 'Node, 'Element) Node"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node,
  'Element, 'CharacterData) Node"
type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node,
  'Element, 'CharacterData) Object
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object,
    'CharacterData option RCharacterData_ext + 'Node,
    'Element) Object"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object,
  'Node, 'Element, 'CharacterData) Object"

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData) heap
  = "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
    'Object, 'CharacterData option RCharacterData_ext + 'Node, 'Element) heap"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition character_data_ptr_kinds :: "(_) heap  $\Rightarrow$  ( _ ) character_data_ptr fset"
  where
    "character_data_ptr_kinds heap = the |'| (cast |'| (ffilter is_character_data_ptr_kind
      (node_ptr_kinds heap)))"

lemma character_data_ptr_kinds_simp [simp]:
  "character_data_ptr_kinds (Heap (fmupd (cast character_data_ptr) character_data (the_heap h)))
    = {|character_data_ptr|} | $\cup$ | character_data_ptr_kinds h"
  by (auto simp add: character_data_ptr_kinds_def)

definition character_data_ptrs :: "(_) heap  $\Rightarrow$  _ character_data_ptr fset"
  where
    "character_data_ptrs heap = ffilter is_character_data_ptr (character_data_ptr_kinds heap)"

abbreviation "character_data_ptr_exts heap  $\equiv$  character_data_ptr_kinds heap - character_data_ptrs heap"

definition cast_Node2CharacterData :: "(_) Node  $\Rightarrow$  ( _ ) CharacterData option"
  where
    "cast_Node2CharacterData node = (case RNode.more node of
      Inr (Inl character_data)  $\Rightarrow$  Some (RNode.extend (RNode.truncate node) character_data)
      | _  $\Rightarrow$  None)"
adhoc_overloading cast  $\equiv$  cast_Node2CharacterData

abbreviation cast_Object2CharacterData :: "(_) Object  $\Rightarrow$  ( _ ) CharacterData option"
  where
    "cast_Object2CharacterData obj  $\equiv$  (case cast_Object2Node obj of Some node  $\Rightarrow$  cast_Node2CharacterData node
      | None  $\Rightarrow$  None)"
adhoc_overloading cast  $\equiv$  cast_Object2CharacterData

definition cast_CharacterData2Node :: "(_) CharacterData  $\Rightarrow$  ( _ ) Node"
  where
    "cast_CharacterData2Node character_data = RNode.extend (RNode.truncate character_data)
      (Inr (Inl (RNode.more character_data)))"
adhoc_overloading cast  $\equiv$  cast_CharacterData2Node

abbreviation cast_CharacterData2Object :: "(_) CharacterData  $\Rightarrow$  ( _ ) Object"
  where
    "cast_CharacterData2Object ptr  $\equiv$  cast_Node2Object (cast_CharacterData2Node ptr)"
adhoc_overloading cast  $\equiv$  cast_CharacterData2Object

```

```

consts is_character_data_kind :: 'a
definition is_character_data_kindNode :: "(_) Node ⇒ bool"
  where
    "is_character_data_kindNode ptr  $\longleftrightarrow$  castNode2CharacterData ptr  $\neq$  None"

adhoc_overloading is_character_data_kind  $\equiv$  is_character_data_kindNode
lemmas is_character_data_kind_def = is_character_data_kindNode_def

abbreviation is_character_data_kindObject :: "(_) Object ⇒ bool"
  where
    "is_character_data_kindObject ptr  $\equiv$  castObject2CharacterData ptr  $\neq$  None"
adhoc_overloading is_character_data_kind  $\equiv$  is_character_data_kindObject

lemma character_data_ptr_kinds_commutates [simp]:
  "cast character_data_ptr | $\in$ | node_ptr_kinds h
 $\longleftrightarrow$  character_data_ptr | $\in$ | character_data_ptr_kinds h"
proof (rule iffI)
  show "cast character_data_ptr | $\in$ | node_ptr_kinds h  $\implies$ 
  character_data_ptr | $\in$ | character_data_ptr_kinds h"
  by (metis (no_types, opaque_lifting) character_data_ptr_casts_commute2
  character_data_ptr_kinds_def fmember_filter fimageI is_character_data_ptr_kind_cast option.sel)
next
  show "character_data_ptr | $\in$ | character_data_ptr_kinds h  $\implies$ 
  cast character_data_ptr | $\in$ | node_ptr_kinds h"
  by (auto simp add: character_data_ptr_kinds_def)
qed

definition getCharacterData :: "(_) character_data_ptr  $\Rightarrow$  (_) heap  $\Rightarrow$  (_) CharacterData option"
  where
    "getCharacterData character_data_ptr h = Option.bind (getNode (cast character_data_ptr) h) cast"
adhoc_overloading get  $\equiv$  getCharacterData

locale l_type_wf_defCharacterData
begin
definition a_type_wf :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_type_wf h = (ElementClass.type_wf h
 $\wedge$  ( $\forall$  character_data_ptr  $\in$  fset (character_data_ptr_kinds h).
  getCharacterData character_data_ptr h  $\neq$  None))"
end
global_interpretation l_type_wf_defCharacterData defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wfCharacterData = l_type_wf type_wf for type_wf :: "((_) heap  $\Rightarrow$  bool)" +
  assumes type_wfCharacterData: "type_wf h  $\implies$  CharacterDataClass.type_wf h"

sublocale l_type_wfCharacterData  $\subseteq$  l_type_wfElement
  apply (unfold_locales)
  using ElementClass.a_type_wf_def
  by (meson CharacterDataClass.a_type_wf_def l_type_wfCharacterData_axioms l_type_wfCharacterData_def)

locale l_getCharacterData_lemmas = l_type_wfCharacterData
begin
sublocale l_getElement_lemmas by unfold_locales

lemma getCharacterData_type_wf:
  assumes "type_wf h"
  shows "character_data_ptr | $\in$ | character_data_ptr_kinds h
 $\longleftrightarrow$  getCharacterData character_data_ptr h  $\neq$  None"
  using l_type_wfCharacterData_axioms assms
  apply (simp add: type_wf_defs getCharacterData_def l_type_wfCharacterData_def)
  by (metis assms bind.bind_lzero character_data_ptr_kinds_commutates

```

```

    local.getNode_type_wf option.exhaust option.simps(3)
end

global_interpretation l_getCharacterData_lemmas type_wf
  by unfold_locales

definition putCharacterData :: "(_) character_data_ptr ⇒ (,) CharacterData ⇒ (,) heap ⇒ (,) heap"
  where
    "putCharacterData character_data_ptr character_data = putNode (cast character_data_ptr)
      (cast character_data)"
adhoc_overloading put ⇒ putCharacterData

lemma putCharacterData_ptr_in_heap:
  assumes "putCharacterData character_data_ptr character_data h = h'"
  shows "character_data_ptr |∈| character_data_ptr_kinds h'"
  using assms putNode_ptr_in_heap
  unfolding putCharacterData_def character_data_ptr_kinds_def
  by (metis character_data_ptr_kinds_commutes character_data_ptr_kinds_def putNode_ptr_in_heap)

lemma putCharacterData_put_ptrs:
  assumes "putCharacterData character_data_ptr character_data h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast character_data_ptr|}"
  using assms
  by (simp add: putCharacterData_def putNode_put_ptrs)

lemma castCharacterData2Node_inject [simp]: "castCharacterData2Node x = castCharacterData2Node y ⟷ x = y"
  apply (simp add: castCharacterData2Node_def RObject.extend_def RNode.extend_def)
  by (metis (full_types) RNode.surjective old.unit.exhaust)

lemma castNode2CharacterData_none [simp]:
  "castNode2CharacterData node = None ⟷ ¬ (∃ character_data. castCharacterData2Node character_data = node)"
  apply (auto simp add: castNode2CharacterData_def castCharacterData2Node_def RObject.extend_def RNode.extend_def
    split: sum.splits)[1]
  by (metis (full_types) RNode.select_convs(2) RNode.surjective old.unit.exhaust)

lemma castNode2CharacterData_some [simp]:
  "castNode2CharacterData node = Some character_data ⟷ castCharacterData2Node character_data = node"
  by (auto simp add: castNode2CharacterData_def castCharacterData2Node_def RObject.extend_def RNode.extend_def
    split: sum.splits)

lemma castNode2CharacterData_inv [simp]:
  "castNode2CharacterData (castCharacterData2Node character_data) = Some character_data"
  by simp

lemma cast_element_not_character_data [simp]:
  "(castElement2Node element ≠ castCharacterData2Node character_data)"
  "(castCharacterData2Node character_data ≠ castElement2Node element)"
  by (auto simp add: castCharacterData2Node_def castElement2Node_def RNode.extend_def)

lemma get_CharacterData_simp1 [simp]:
  "getCharacterData character_data_ptr (putCharacterData character_data_ptr character_data h)
  = Some character_data"
  by (auto simp add: getCharacterData_def putCharacterData_def)
lemma get_CharacterData_simp2 [simp]:
  "character_data_ptr ≠ character_data_ptr' ⟹ getCharacterData character_data_ptr
  (putCharacterData character_data_ptr' character_data h) = getCharacterData character_data_ptr h"
  by (auto simp add: getCharacterData_def putCharacterData_def)

lemma get_CharacterData_simp3 [simp]:

```

```

"getElement element_ptr (putCharacterData character_data_ptr f h) = getElement element_ptr h"
by(auto simp add: getElement_def putCharacterData_def)
lemma get_CharacterData_simp4 [simp]:
  "getCharacterData element_ptr (putElement character_data_ptr f h) = getCharacterData element_ptr h"
  by(auto simp add: getCharacterData_def putElement_def)

lemma newElement_getCharacterData [simp]:
  assumes "newElement h = (new_element_ptr, h'"
  shows "getCharacterData ptr h = getCharacterData ptr h'"
  using assms
  by(auto simp add: newElement_def Let_def)

abbreviation "create_character_data_obj val_arg
  ≡ (| RObject.nothing = (), RNode.nothing = (), RCharacterData.nothing = (), val = val_arg, ... = None |)"

definition newCharacterData :: "(_) heap ⇒ ((_) character_data_ptr × (>) heap)"
  where
    "newCharacterData h =
      (let new_character_data_ptr = character_data_ptr.Ref (Suc (fMax (character_data_ptr.the_ref
        |'| (character_data_ptrs h)))) in
        (new_character_data_ptr, put new_character_data_ptr (create_character_data_obj '''') h))"

lemma newCharacterData_ptr_in_heap:
  assumes "newCharacterData h = (new_character_data_ptr, h'"
  shows "new_character_data_ptr |∈| character_data_ptr_kinds h'"
  using assms
  unfolding newCharacterData_def Let_def
  using putCharacterData_ptr_in_heap by blast

lemma new_character_data_ptr_new:
  "character_data_ptr.Ref (Suc (fMax (finsert 0 (character_data_ptr.the_ref |'| character_data_ptrs h))))
    |∉| character_data_ptrs h"
  by (metis Suc_n_not_le_n character_data_ptr.sel(1) fMax_ge fimage_finsert finsertI1
    finsertI2 set_finsert)

lemma newCharacterData_ptr_not_in_heap:
  assumes "newCharacterData h = (new_character_data_ptr, h'"
  shows "new_character_data_ptr |∉| character_data_ptr_kinds h"
  using assms
  unfolding newCharacterData_def
  by (metis Pair_inject character_data_ptrs_def fMax_finsert fempty_iff fmember_filter
    fimage_is_fempty is_character_data_ptr_ref max_0L new_character_data_ptr_new)

lemma newCharacterData_new_ptr:
  assumes "newCharacterData h = (new_character_data_ptr, h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  using assms
  by (metis Pair_inject newCharacterData_def putCharacterData_put_ptrs)

lemma newCharacterData_is_character_data_ptr:
  assumes "newCharacterData h = (new_character_data_ptr, h'"
  shows "is_character_data_ptr new_character_data_ptr"
  using assms
  by(auto simp add: newCharacterData_def Let_def)

lemma newCharacterData_getObject [simp]:
  assumes "newCharacterData h = (new_character_data_ptr, h'"
  assumes "ptr ≠ cast new_character_data_ptr"
  shows "getObject ptr h = getObject ptr h'"
  using assms

```

```

by(auto simp add: newCharacterData_def Let_def putCharacterData_def putNode_def)

lemma newCharacterData_getNode [simp]:
  assumes "newCharacterData h = (new_character_data_ptr, h)"
  assumes "ptr ≠ cast new_character_data_ptr"
  shows "getNode ptr h = getNode ptr h'"
  using assms
  by(auto simp add: newCharacterData_def Let_def putCharacterData_def)

lemma newCharacterData_getElement [simp]:
  assumes "newCharacterData h = (new_character_data_ptr, h)"
  shows "getElement ptr h = getElement ptr h'"
  using assms
  by(auto simp add: newCharacterData_def Let_def)

lemma newCharacterData_getCharacterData [simp]:
  assumes "newCharacterData h = (new_character_data_ptr, h)"
  assumes "ptr ≠ new_character_data_ptr"
  shows "getCharacterData ptr h = getCharacterData ptr h'"
  using assms
  by(auto simp add: newCharacterData_def Let_def)

locale l_known_ptrCharacterData
begin
definition a_known_ptr :: "(_) object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = (known_ptr ptr ∨ is_character_data_ptr ptr)"

lemma known_ptr_not_character_data_ptr:
  "¬is_character_data_ptr ptr ⇒ a_known_ptr ptr ⇒ known_ptr ptr"
  by(simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrCharacterData defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrsCharacterData = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_) heap ⇒ bool"
  where
    "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr: "a_known_ptrs h ⇒ ptr |∈| object_ptr_kinds h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ⇒ a_known_ptrs h = a_known_ptrs h'"
  by(auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' |⊆| object_ptr_kinds h ⇒ a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h |∪| {new_ptr|} ⇒ known_ptr new_ptr ⇒
a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsCharacterData known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved known_ptrs_subset known_ptrs_new_ptr l_known_ptrs_def
  by blast

```

end

## 4.6 Document (DocumentClass)

In this theory, we introduce the types for the Document class.

```

theory DocumentClass
  imports
    CharacterDataClass
begin

  The type doctype is a type synonym for string, defined in section 6.

record ('node_ptr, 'element_ptr, 'character_data_ptr) RDocument = RObject +
  nothing :: unit
  doctype :: doctype
  document_element :: "(_) element_ptr option"
  disconnected_nodes :: "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr list"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document) Document
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option) RDocument_scheme"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'Document) Document"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node,
   'Element, 'CharacterData, 'Document) Object
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
     ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option)
     RDocument_ext + 'Object, 'Node, 'Element, 'CharacterData) Object"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
  'Object, 'Node, 'Element, 'CharacterData, 'Document) Object"

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document) heap
  = "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
     'shadow_root_ptr,
     ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option) RDocument_ext + 'Object, 'Node,
     'Element, 'CharacterData) heap"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
   'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition document_ptr_kinds :: "(_) heap  $\Rightarrow$  ( _) document_ptr fset"
  where
    "document_ptr_kinds heap = the |'| (cast_object_ptr2document_ptr |'|
      (ffilter is_document_ptr_kind (object_ptr_kinds heap)))"

definition document_ptrs :: "(_) heap  $\Rightarrow$  ( _) document_ptr fset"
  where
    "document_ptrs heap = ffilter is_document_ptr (document_ptr_kinds heap)"

definition cast_Object2Document :: "(_) Object  $\Rightarrow$  ( _) Document option"
  where
    "cast_Object2Document obj = (case RObject.more obj of
      Inr (Inl document)  $\Rightarrow$  Some (RObject.extend (RObject.truncate obj) document)
      | _  $\Rightarrow$  None)"
adhoc_overloading cast  $\Leftarrow$  cast_Object2Document

definition cast_Document2Object :: "(_) Document  $\Rightarrow$  ( _) Object"
  where
    "cast_Document2Object document = (RObject.extend (RObject.truncate document)

```

```

(Inr (Inl (RObject.more document))))"
adhoc_overloading cast  $\Rightarrow$  castDocument2Object

definition is_document_kind :: "(_) Object  $\Rightarrow$  bool"
  where
    "is_document_kind ptr  $\longleftrightarrow$  castObject2Document ptr  $\neq$  None"

lemma document_ptr_kinds_simp [simp]:
  "document_ptr_kinds (Heap (fmupd (cast document_ptr) document (the_heap h)))
    = {document_ptr}  $\cup$  document_ptr_kinds h"
  by (auto simp add: document_ptr_kinds_def)

lemma document_ptr_kinds_commutates [simp]:
  "cast document_ptr  $\in$  object_ptr_kinds h  $\longleftrightarrow$  document_ptr  $\in$  document_ptr_kinds h"
proof (rule iffI)
  show "cast document_ptr  $\in$  object_ptr_kinds h  $\implies$  document_ptr  $\in$  document_ptr_kinds h"
    by (metis (no_types, opaque_lifting) document_ptr_casts_commute2 document_ptr_document_ptr_cast
        document_ptr_kinds_def fmember_filter fimage_eqI option.sel)
next
  show "document_ptr  $\in$  document_ptr_kinds h  $\implies$  cast document_ptr  $\in$  object_ptr_kinds h"
    by (auto simp: document_ptr_kinds_def)
qed

definition getDocument :: "(_) document_ptr  $\Rightarrow$  (_) heap  $\Rightarrow$  (_) Document option"
  where
    "getDocument document_ptr h = Option.bind (get (cast document_ptr) h) cast"
adhoc_overloading get  $\Rightarrow$  getDocument

locale l_type_wf_defDocument
begin
definition a_type_wf :: "(_) heap  $\Rightarrow$  bool"
  where
    "a_type_wf h = (CharacterDataClass.type_wf h  $\wedge$ 
      ( $\forall$  document_ptr  $\in$  fset (document_ptr_kinds h). getDocument document_ptr h  $\neq$  None))"
end
global_interpretation l_type_wf_defDocument defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wfDocument = l_type_wf type_wf for type_wf :: "((_) heap  $\Rightarrow$  bool)" +
  assumes type_wfDocument: "type_wf h  $\implies$  DocumentClass.type_wf h"

sublocale l_type_wfDocument  $\subseteq$  l_type_wfCharacterData
  apply (unfold_locales)
  by (metis (full_types) type_wf_defs l_type_wfDocument_axioms l_type_wfDocument_def)

locale l_getDocument_lemmas = l_type_wfDocument
begin
sublocale l_getCharacterData_lemmas by unfold_locales
lemma getDocument_type_wf:
  assumes "type_wf h"
  shows "document_ptr  $\in$  document_ptr_kinds h  $\longleftrightarrow$  getDocument document_ptr h  $\neq$  None"
  using l_type_wfDocument_axioms assms
  apply (simp add: type_wf_defs getDocument_def l_type_wfDocument_def)
  by (metis document_ptr_kinds_commutates is_none_bind is_none_simps(1)
      is_none_simps(2) local.getObject_type_wf)
end

global_interpretation l_getDocument_lemmas type_wf by unfold_locales

definition putDocument :: "(_) document_ptr  $\Rightarrow$  (_) Document  $\Rightarrow$  (_) heap  $\Rightarrow$  (_) heap"
  where
    "putDocument document_ptr document = put (cast document_ptr) (cast document)"
adhoc_overloading put  $\Rightarrow$  putDocument

```

```

lemma put_Document_ptr_in_heap:
  assumes "put_Document document_ptr document h = h'"
  shows "document_ptr ∈ document_ptr_kinds h'"
  using assms
  unfolding put_Document_def
  by (metis document_ptr_kinds_commutes put_Object_ptr_in_heap)

lemma put_Document_put_ptrs:
  assumes "put_Document document_ptr document h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast document_ptr}"
  using assms
  by (simp add: put_Document_def put_Object_put_ptrs)

lemma cast_Document2Object_inject [simp]: "cast_Document2Object x = cast_Document2Object y ⟷ x = y"
  apply (simp add: cast_Document2Object_def RObject.extend_def)
  by (metis (full_types) RObject.surjective old.unit.exhaust)

lemma cast_Object2Document_none [simp]:
  "cast_Object2Document obj = None ⟷ ¬ (∃ document. cast_Document2Object document = obj)"
  apply (auto simp add: cast_Object2Document_def cast_Document2Object_def RObject.extend_def
    split: sum.splits)[1]
  by (metis (full_types) RObject.select_convs(2) RObject.surjective old.unit.exhaust)

lemma cast_Object2Document_some [simp]:
  "cast_Object2Document obj = Some document ⟷ cast document = obj"
  by (auto simp add: cast_Object2Document_def cast_Document2Object_def RObject.extend_def
    split: sum.splits)

lemma cast_Object2Document_inv [simp]: "cast_Object2Document (cast_Document2Object document) = Some document"
  by simp

lemma cast_document_not_node [simp]:
  "cast_Document2Object document ≠ cast_Node2Object node"
  "cast_Node2Object node ≠ cast_Document2Object document"
  by (auto simp add: cast_Document2Object_def cast_Node2Object_def RObject.extend_def)

lemma get_document_ptr_simp1 [simp]:
  "get_Document document_ptr (put_Document document_ptr document h) = Some document"
  by (auto simp add: get_Document_def put_Document_def)
lemma get_document_ptr_simp2 [simp]:
  "document_ptr ≠ document_ptr'"
  ⇒ get_Document document_ptr (put_Document document_ptr' document h) = get_Document document_ptr h"
  by (auto simp add: get_Document_def put_Document_def)

lemma get_document_ptr_simp3 [simp]:
  "get_Element element_ptr (put_Document document_ptr f h) = get_Element element_ptr h"
  by (auto simp add: get_Element_def get_Node_def put_Document_def)
lemma get_document_ptr_simp4 [simp]:
  "get_Document document_ptr (put_Element element_ptr f h) = get_Document document_ptr h"
  by (auto simp add: get_Document_def put_Element_def put_Node_def)
lemma get_document_ptr_simp5 [simp]:
  "get_CharacterData character_data_ptr (put_Document document_ptr f h) = get_CharacterData character_data_ptr h"
  by (auto simp add: get_CharacterData_def get_Node_def put_Document_def)
lemma get_document_ptr_simp6 [simp]:
  "get_Document document_ptr (put_CharacterData character_data_ptr f h) = get_Document document_ptr h"
  by (auto simp add: get_Document_def put_CharacterData_def put_Node_def)

lemma new_Element_get_Document [simp]:
  assumes "new_Element h = (new_element_ptr, h)"

```

```

shows "getDocument ptr h = getDocument ptr h'"
using assms
by(auto simp add: newElement_def Let_def)

```

```

lemma newCharacterData_getDocument [simp]:
  assumes "newCharacterData h = (newcharacter_data_ptr, h'"
  shows "getDocument ptr h = getDocument ptr h'"
  using assms
  by(auto simp add: newCharacterData_def Let_def)

```

#### abbreviation

```

create_document_obj :: "char list  $\Rightarrow$  ( ) element_ptr option  $\Rightarrow$  ( ) node_ptr list  $\Rightarrow$  ( ) Document"
where
  "create_document_obj doctype_arg document_element_arg disconnected_nodes_arg
 $\equiv$  (| RObject.nothing = ( ), RDocument.nothing = ( ), doctype = doctype_arg,
  document_element = document_element_arg,
  disconnected_nodes = disconnected_nodes_arg, ... = None |)"

```

```

definition newDocument :: "( ) heap  $\Rightarrow$  (( ) document_ptr  $\times$  ( ) heap)"

```

```

where
  "newDocument h =
  (let new_document_ptr = document_ptr.Ref (Suc (fMax (finsert 0 (document_ptr.the_ref |'| (document_ptrs
h))))))
  in
  (new_document_ptr, put new_document_ptr (create_document_obj ''' None []) h)"

```

```

lemma newDocument_ptr_in_heap:
  assumes "newDocument h = (new_document_ptr, h'"
  shows "new_document_ptr  $\in$  document_ptr_kinds h'"
  using assms
  unfolding newDocument_def Let_def
  using putDocument_ptr_in_heap by blast

```

```

lemma new_document_ptr_new:
  "document_ptr.Ref (Suc (fMax (finsert 0 (document_ptr.the_ref |'| document_ptrs h))))
   $\notin$  document_ptrs h"
  by (metis Suc_n_not_le_n document_ptr.sel(1) fMax_ge fimage_finsert finsertI1 finsertI2 set_finsert)

```

```

lemma newDocument_ptr_not_in_heap:
  assumes "newDocument h = (new_document_ptr, h'"
  shows "new_document_ptr  $\notin$  document_ptr_kinds h"
  using assms
  unfolding newDocument_def
  by (metis Pair_inject document_ptrs_def fMax_finsert fempty_iff fmember_filter
  fimage_is_fempty is_document_ptr_ref max_0L new_document_ptr_new)

```

```

lemma newDocument_new_ptr:
  assumes "newDocument h = (new_document_ptr, h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h  $\cup$  {|cast new_document_ptr|}"
  using assms
  by (metis Pair_inject newDocument_def putDocument_put_ptrs)

```

```

lemma newDocument_is_document_ptr:
  assumes "newDocument h = (new_document_ptr, h'"
  shows "is_document_ptr new_document_ptr"
  using assms
  by(auto simp add: newDocument_def Let_def)

```

```

lemma newDocument_getObject [simp]:
  assumes "newDocument h = (new_document_ptr, h'"
  assumes "ptr  $\neq$  cast new_document_ptr"

```

```

shows "getObject ptr h = getObject ptr h'"
using assms
by(auto simp add: newDocument_def Let_def putDocument_def)

lemma newDocument_getNode [simp]:
  assumes "newDocument h = (new_document_ptr, h)'"
  shows "getNode ptr h = getNode ptr h'"
  using assms
  apply(simp add: newDocument_def Let_def putDocument_def)
  by(auto simp add: getNode_def)

lemma newDocument_getElement [simp]:
  assumes "newDocument h = (new_document_ptr, h)'"
  shows "getElement ptr h = getElement ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

lemma newDocument_getCharacterData [simp]:
  assumes "newDocument h = (new_document_ptr, h)'"
  shows "getCharacterData ptr h = getCharacterData ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

lemma newDocument_getDocument [simp]:
  assumes "newDocument h = (new_document_ptr, h)'"
  assumes "ptr ≠ new_document_ptr"
  shows "getDocument ptr h = getDocument ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

locale l_known_ptrDocument
begin
definition a_known_ptr :: "(_) object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = (known_ptr ptr ∨ is_document_ptr ptr)"

lemma known_ptr_not_document_ptr: "¬is_document_ptr ptr ⇒ a_known_ptr ptr ⇒ known_ptr ptr"
  by(simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrDocument defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrsDocument = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_) heap ⇒ bool"
  where
    "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr: "a_known_ptrs h ⇒ ptr ∈ object_ptr_kinds h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ⇒ a_known_ptrs h = a_known_ptrs h'"
  by(auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' |⊆| object_ptr_kinds h ⇒ a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h |∪| {new_ptr|} ⇒ known_ptr new_ptr ⇒
a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def)

```

```
end
global_interpretation l_known_ptrsDocument known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs [instances]: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset known_ptrs_new_ptr
  by blast

end
```



# 5 Monadic Object Constructors and Accessors

In this chapter, we introduce the monadic method definitions for the classes of our DOM formalization. Again the overall structure follows the same structure as for the class types and the pointer types.

## 5.1 The Monad Infrastructure (BaseMonad)

In this theory, we introduce the basic infrastructure for our monadic class encoding.

```
theory BaseMonad
  imports
    "../classes/BaseClass"
    "../preliminaries/Heap_Error_Monad"
begin
```

### 5.1.1 Datatypes

```
datatype exception = NotFoundError | HierarchyRequestError | NotSupportedError | SegmentationFault
  | AssertException | NonTerminationException | InvokeError | TypeError
```

```
consts put_M :: 'a
consts get_M :: 'a
consts delete_M :: 'a
```

```
lemma sorted_list_of_set_eq [dest]:
  "sorted_list_of_set (fset x) = sorted_list_of_set (fset y)  $\implies$  x = y"
  by (metis finite_fset fset_inject sorted_list_of_set(1))
```

```
locale l_ptr_kinds_M =
  fixes ptr_kinds :: "'heap  $\Rightarrow$  'ptr::linorder fset"
begin
definition a_ptr_kinds_M :: "('heap, exception, 'ptr list) prog"
  where
    "a_ptr_kinds_M = do {
      h  $\leftarrow$  get_heap;
      return (sorted_list_of_set (fset (ptr_kinds h)))
    }"
```

```
lemma ptr_kinds_M_ok [simp]: "h  $\vdash$  ok a_ptr_kinds_M"
  by (simp add: a_ptr_kinds_M_def)
```

```
lemma ptr_kinds_M_pure [simp]: "pure a_ptr_kinds_M h"
  by (auto simp add: a_ptr_kinds_M_def intro: bind_pure_I)
```

```
lemma ptr_kinds_ptr_kinds_M [simp]: "ptr  $\in$  set |h  $\vdash$  a_ptr_kinds_M| $_r$   $\longleftrightarrow$  ptr  $\in$  |ptr_kinds h|"
  by (simp add: a_ptr_kinds_M_def)
```

```
lemma ptr_kinds_M_ptr_kinds [simp]:
  "h  $\vdash$  a_ptr_kinds_M  $\rightarrow_r$  xa  $\longleftrightarrow$  xa = sorted_list_of_set (fset (ptr_kinds h))"
  by (auto simp add: a_ptr_kinds_M_def)
```

```
lemma ptr_kinds_M_ptr_kinds_returns_result [simp]:
  "h  $\vdash$  a_ptr_kinds_M  $\ggg$  f  $\rightarrow_r$  x  $\longleftrightarrow$  h  $\vdash$  f (sorted_list_of_set (fset (ptr_kinds h)))  $\rightarrow_r$  x"
  by (auto simp add: a_ptr_kinds_M_def)
```

```
lemma ptr_kinds_M_ptr_kinds_returns_heap [simp]:
  "h  $\vdash$  a_ptr_kinds_M  $\ggg$  f  $\rightarrow_h$  h'  $\longleftrightarrow$  h  $\vdash$  f (sorted_list_of_set (fset (ptr_kinds h)))  $\rightarrow_h$  h'"
  by (auto simp add: a_ptr_kinds_M_def)
```

```

end

locale l_get_M =
  fixes get :: "'ptr ⇒ 'heap ⇒ 'obj option"
  fixes type_wf :: "'heap ⇒ bool"
  fixes ptr_kinds :: "'heap ⇒ 'ptr fset"
  assumes "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ get ptr h ≠ None"
  assumes "get ptr h ≠ None ⇒ ptr |∈| ptr_kinds h"
begin

definition a_get_M :: "'ptr ⇒ ('obj ⇒ 'result) ⇒ ('heap, exception, 'result) prog"
  where
    "a_get_M ptr getter = (do {
      h ← get_heap;
      (case get ptr h of
        Some res ⇒ return (getter res)
      | None ⇒ error SegmentationFault)
    })"

lemma get_M_pure [simp]: "pure (a_get_M ptr getter) h"
  by(auto simp add: a_get_M_def bind_pure_I split: option.splits)

lemma get_M_ok:
  "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ h ⊢ ok (a_get_M ptr getter)"
  apply(simp add: a_get_M_def)
  by (metis l_get_M_axioms l_get_M_def option.case_eq_if return_ok)
lemma get_M_ptr_in_heap:
  "h ⊢ ok (a_get_M ptr getter) ⇒ ptr |∈| ptr_kinds h"
  apply(simp add: a_get_M_def)
  by (metis error_returns_result is_OK_returns_result_E l_get_M_axioms l_get_M_def option.simps(4))

end

locale l_put_M = l_get_M get for get :: "'ptr ⇒ 'heap ⇒ 'obj option" +
  fixes put :: "'ptr ⇒ 'obj ⇒ 'heap ⇒ 'heap"
begin
definition a_put_M :: "'ptr ⇒ (('v ⇒ 'v) ⇒ 'obj ⇒ 'obj) ⇒ 'v ⇒ ('heap, exception, unit) prog"
  where
    "a_put_M ptr setter v = (do {
      obj ← a_get_M ptr id;
      h ← get_heap;
      return_heap (put ptr (setter (λ_. v) obj) h)
    })"

lemma put_M_ok:
  "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ h ⊢ ok (a_put_M ptr setter v)"
  by(auto simp add: a_put_M_def intro!: bind_is_OK_I2 dest: get_M_ok elim!: bind_is_OK_E)

lemma put_M_ptr_in_heap:
  "h ⊢ ok (a_put_M ptr setter v) ⇒ ptr |∈| ptr_kinds h"
  by(auto simp add: a_put_M_def intro!: bind_is_OK_I2 elim: get_M_ptr_in_heap
    dest: is_OK_returns_result_I elim!: bind_is_OK_E)

end

```

### 5.1.2 Setup for Defining Partial Functions

```

lemma execute_admissible:
  "ccpo.admissible (fun_lub (flat_lub (Inl (e::'e)))) (fun_ord (flat_ord (Inl e)))
  ((λa. ∀ (h::'heap) h2 (r::'result). h ⊢ a = Inr (r, h2) → P h h2 r) ∘ Prog)"
proof (unfold comp_def, rule ccpo.admissibleI, clarify)
  fix A :: "('heap ⇒ 'e + 'result × 'heap) set"
  let ?lub = "Prog (fun_lub (flat_lub (Inl e)) A)"

```

```

fix h h2 r
assume 1: "Complete_Partial_Order.chain (fun_ord (flat_ord (Inl e))) A"
  and 2: "∀xa∈A. ∀h h2 r. h ⊢ Prog xa = Inr (r, h2) → P h h2 r"
  and 4: "h ⊢ Prog (fun_lub (flat_lub (Inl e)) A) = Inr (r, h2)"
have h1: "∧a. Complete_Partial_Order.chain (flat_ord (Inl e)) {y. ∃f∈A. y = f a}"
  by (rule chain_fun[OF 1])
show "P h h2 r"
  using CollectD Inl_Inr_False prog.sel chain_fun[OF 1] flat_lub_in_chain[OF chain_fun[OF 1]] 2 4
  unfolding execute_def fun_lub_def
proof -
  assume a1: "the_prog (Prog (λx. flat_lub (Inl e) {y. ∃f∈A. y = f x})) h = Inr (r, h2)"
  assume a2: "∀xa∈A. ∀h h2 r. the_prog (Prog xa) h = Inr (r, h2) → P h h2 r"
  have "Inr (r, h2) ∈ {s. ∃f. f ∈ A ∧ s = f h} ∨ Inr (r, h2) = Inl e"
    using a1 by (metis (lifting) <∧aa a. flat_lub (Inl e) {y. ∃f∈A. y = f aa} = a ⇒ a = Inl e ∨ a
  ∈ {y. ∃f∈A. y = f aa}> prog.sel)
  then show ?thesis
    using a2 by fastforce
qed
qed

lemma execute_admissible2:
  "ccpo.admissible (fun_lub (flat_lub (Inl (e::'e)))) (fun_ord (flat_ord (Inl e)))
  ((λa. ∀ (h::'heap) h' h2 h2' (r::'result) r'.
    h ⊢ a = Inr (r, h2) → h' ⊢ a = Inr (r', h2') → P h h' h2 h2' r r') ∘ Prog)"
proof (unfold comp_def, rule ccpo.admissibleI, clarify)
  fix A :: "('heap ⇒ 'e + 'result × 'heap) set"
  let ?lub = "Prog (fun_lub (flat_lub (Inl e)) A)"
  fix h h' h2 h2' r r'
  assume 1: "Complete_Partial_Order.chain (fun_ord (flat_ord (Inl e))) A"
  and 2 [rule_format]: "∀xa∈A. ∀h h' h2 h2' r r'. h ⊢ Prog xa = Inr (r, h2)
    → h' ⊢ Prog xa = Inr (r', h2') → P h h' h2 h2' r r'"
  and 4: "h ⊢ Prog (fun_lub (flat_lub (Inl e)) A) = Inr (r, h2)"
  and 5: "h' ⊢ Prog (fun_lub (flat_lub (Inl e)) A) = Inr (r', h2'"
  have h1: "∧a. Complete_Partial_Order.chain (flat_ord (Inl e)) {y. ∃f∈A. y = f a}"
  by (rule chain_fun[OF 1])
  have "h ⊢ ?lub ∈ {y. ∃f∈A. y = f h}"
  using flat_lub_in_chain[OF h1] 4
  unfolding execute_def fun_lub_def
  by (metis (mono_tags, lifting) Collect_cong Inl_Inr_False prog.sel)
  moreover have "h' ⊢ ?lub ∈ {y. ∃f∈A. y = f h}"
  using flat_lub_in_chain[OF h1] 5
  unfolding execute_def fun_lub_def
  by (metis (no_types, lifting) Collect_cong Inl_Inr_False prog.sel)
  ultimately obtain f where
    "f ∈ A" and
    "h ⊢ Prog f = Inr (r, h2)" and
    "h' ⊢ Prog f = Inr (r', h2'"
  using 1 4 5
  apply (auto simp add: chain_def fun_ord_def flat_ord_def execute_def)[1]
  by (metis Inl_Inr_False)
  then show "P h h' h2 h2' r r'"
  by (fact 2)
qed

definition dom_prog_ord ::
  "('heap, exception, 'result) prog ⇒ ('heap, exception, 'result) prog ⇒ bool" where
  "dom_prog_ord = img_ord (λa b. execute b a) (fun_ord (flat_ord (Inl NonTerminationException)))"

definition dom_prog_lub ::
  "('heap, exception, 'result) prog set ⇒ ('heap, exception, 'result) prog" where
  "dom_prog_lub = img_lub (λa b. execute b a) Prog (fun_lub (flat_lub (Inl NonTerminationException)))"

lemma dom_prog_lub_empty: "dom_prog_lub {} = error NonTerminationException"

```

```
by(simp add: dom_prog_lub_def img_lub_def fun_lub_def flat_lub_def error_def)
```

```
lemma dom_prog_interpretation: "partial_function_definitions dom_prog_ord dom_prog_lub"
```

```
proof -
```

```
  have "partial_function_definitions (fun_ord (flat_ord (Inl NonTerminationException)))
        (fun_lub (flat_lub (Inl NonTerminationException)))"
```

```
    by (rule partial_function_lift) (rule flat_interpretation)
```

```
  then show ?thesis
```

```
    apply (simp add: dom_prog_lub_def dom_prog_ord_def flat_interpretation execute_def)
```

```
    using partial_function_image prog.expand prog.sel by blast
```

```
qed
```

```
interpretation dom_prog: partial_function_definitions dom_prog_ord dom_prog_lub
```

```
rewrites "dom_prog_lub {} ≡ error NonTerminationException"
```

```
by (fact dom_prog_interpretation)(simp add: dom_prog_lub_empty)
```

```
lemma admissible_dom_prog:
```

```
"dom_prog.admissible (λf. ∀x h h' r. h ⊢ f x →r r → h ⊢ f x →h h' → P x h h' r)"
```

```
proof (rule admissible_fun[OF dom_prog_interpretation])
```

```
fix x
```

```
show "ccpo.admissible dom_prog_lub dom_prog_ord (λa. ∀h h' r. h ⊢ a →r r → h ⊢ a →h h'
      → P x h h' r)"
```

```
  unfolding dom_prog_ord_def dom_prog_lub_def
```

```
proof (intro admissible_image partial_function_lift flat_interpretation)
```

```
  show "ccpo.admissible (fun_lub (flat_lub (Inl NonTerminationException)))
        (fun_ord (flat_ord (Inl NonTerminationException)))"
```

```
((λa. ∀h h' r. h ⊢ a →r r → h ⊢ a →h h' → P x h h' r) ∘ Prog)"
```

```
  by(auto simp add: execute_admissible returns_result_def returns_heap_def split: sum.splits)
```

```
next
```

```
show "∧x y. (λb. b ⊢ x) = (λb. b ⊢ y) ⇒ x = y"
```

```
  by(simp add: execute_def prog.expand)
```

```
next
```

```
show "∧x. (λb. b ⊢ Prog x) = x"
```

```
  by(simp add: execute_def)
```

```
qed
```

```
qed
```

```
lemma admissible_dom_prog2:
```

```
"dom_prog.admissible (λf. ∀x h h2 h' h2' r r2. h ⊢ f x →r r → h ⊢ f x →h h'
      → h2 ⊢ f x →r r2 → h2 ⊢ f x →h h2' → P x h h2 h' h2' r r2)"
```

```
proof (rule admissible_fun[OF dom_prog_interpretation])
```

```
fix x
```

```
show "ccpo.admissible dom_prog_lub dom_prog_ord (λa. ∀h h2 h' h2' r r2. h ⊢ a →r r
      → h ⊢ a →h h' → h2 ⊢ a →r r2 → h2 ⊢ a →h h2' → P x h h2 h' h2' r r2)"
```

```
  unfolding dom_prog_ord_def dom_prog_lub_def
```

```
proof (intro admissible_image partial_function_lift flat_interpretation)
```

```
  show "ccpo.admissible (fun_lub (flat_lub (Inl NonTerminationException)))
        (fun_ord (flat_ord (Inl NonTerminationException)))"
```

```
((λa. ∀h h2 h' h2' r r2. h ⊢ a →r r → h ⊢ a →h h' → h2 ⊢ a →r r2 → h2 ⊢ a →h h2'
      → P x h h2 h' h2' r r2) ∘ Prog)"
```

```
  by(auto simp add: returns_result_def returns_heap_def intro!: ccpo.admissibleI
        dest!: ccpo.admissibleD[OF execute_admissible2[where P="P x"]]
        split: sum.splits)
```

```
next
```

```
show "∧x y. (λb. b ⊢ x) = (λb. b ⊢ y) ⇒ x = y"
```

```
  by(simp add: execute_def prog.expand)
```

```
next
```

```
show "∧x. (λb. b ⊢ Prog x) = x"
```

```
  by(simp add: execute_def)
```

```
qed
```

```
qed
```

```
lemma fixp_induct_dom_prog:
```

```

fixes F :: "'c  $\Rightarrow$  'c" and
  U :: "'c  $\Rightarrow$  'b  $\Rightarrow$  ('heap, exception, 'result) prog" and
  C :: "('b  $\Rightarrow$  ('heap, exception, 'result) prog)  $\Rightarrow$  'c" and
  P :: "'b  $\Rightarrow$  'heap  $\Rightarrow$  'heap  $\Rightarrow$  'result  $\Rightarrow$  bool"
assumes mono: " $\bigwedge x$ . monotone (fun_ord dom_prog_ord) dom_prog_ord ( $\lambda f$ . U (F (C f)) x)"
assumes eq: "f  $\equiv$  C (ccpo.fixp (fun_lub dom_prog_lub) (fun_ord dom_prog_ord) ( $\lambda f$ . U (F (C f))))"
assumes inverse2: " $\bigwedge f$ . U (C f) = f"
assumes step: " $\bigwedge f$  x h h' r. ( $\bigwedge x$  h h' r. h  $\vdash$  (U f x)  $\rightarrow_r$  r  $\implies$  h  $\vdash$  (U f x)  $\rightarrow_h$  h'  $\implies$  P x h h' r)
 $\implies$  h  $\vdash$  (U (F f) x)  $\rightarrow_r$  r  $\implies$  h  $\vdash$  (U (F f) x)  $\rightarrow_h$  h'  $\implies$  P x h h' r"
assumes defined: "h  $\vdash$  (U f x)  $\rightarrow_r$  r" and "h  $\vdash$  (U f x)  $\rightarrow_h$  h'"
shows "P x h h' r"
using step defined dom_prog.fixp_induct_uc[of U F C, OF mono eq inverse2 admissible_dom_prog, of P]
by (metis assms(6) error_returns_heap)

```

```

declaration <Partial_Function.init "dom_prog" @{term dom_prog.fixp_fun}
  @{term dom_prog.mono_body} @{thm dom_prog.fixp_rule_uc} @{thm dom_prog.fixp_induct_uc}
  (SOME @{thm fixp_induct_dom_prog})>

```

```

abbreviation "mono_dom_prog  $\equiv$  monotone (fun_ord dom_prog_ord) dom_prog_ord"

```

```

lemma dom_prog_ordI:
  assumes " $\bigwedge h$ . h  $\vdash$  f  $\rightarrow_e$  NonTerminationException  $\vee$  h  $\vdash$  f = h  $\vdash$  g"
  shows "dom_prog_ord f g"
proof(auto simp add: dom_prog_ord_def img_ord_def fun_ord_def flat_ord_def)[1]
  fix x
  assume "x  $\vdash$  f  $\neq$  x  $\vdash$  g"
  then show "x  $\vdash$  f = Inl NonTerminationException"
    using assms[where h=x]
    by(auto simp add: returns_error_def split: sum.splits)
qed

```

```

lemma dom_prog_ordE:
  assumes "dom_prog_ord x y"
  obtains "h  $\vdash$  x  $\rightarrow_e$  NonTerminationException" | "h  $\vdash$  x = h  $\vdash$  y"
  using assms unfolding dom_prog_ord_def img_ord_def fun_ord_def flat_ord_def
  using returns_error_def by force

```

```

lemma bind_mono [partial_function_mono]:
  fixes B :: "('a  $\Rightarrow$  ('heap, exception, 'result) prog)  $\Rightarrow$  ('heap, exception, 'result2) prog"
  assumes mf: "mono_dom_prog B" and mg: " $\bigwedge y$ . mono_dom_prog ( $\lambda f$ . C y f)"
  shows "mono_dom_prog ( $\lambda f$ . B f  $\ggg$  ( $\lambda y$ . C y f))"
proof (rule monotoneI)
  fix f g :: "'a  $\Rightarrow$  ('heap, exception, 'result) prog"
  assume fg: "dom_prog.le_fun f g"
  from mf
  have 1: "dom_prog_ord (B f) (B g)" by (rule monotoneD) (rule fg)
  from mg
  have 2: " $\bigwedge y$ '. dom_prog_ord (C y' f) (C y' g)" by (rule monotoneD) (rule fg)

  have "dom_prog_ord (B f  $\ggg$  ( $\lambda y$ . C y f)) (B g  $\ggg$  ( $\lambda y$ . C y f))"
    (is "dom_prog_ord ?L ?R")
  proof (rule dom_prog_ordI)
    fix h
    from 1 show "h  $\vdash$  ?L  $\rightarrow_e$  NonTerminationException  $\vee$  h  $\vdash$  ?L = h  $\vdash$  ?R"
      apply (rule dom_prog_ordE)
      apply (auto)[1]
      using bind_cong by fastforce
  qed
  also
  have h1: "dom_prog_ord (B g  $\ggg$  ( $\lambda y$ '. C y' f)) (B g  $\ggg$  ( $\lambda y$ '. C y' g))"
    (is "dom_prog_ord ?L ?R")

```

```

proof (rule dom_prog_ordI)

  fix h
  show "h ⊢ ?L →e NonTerminationException ∨ h ⊢ ?L = h ⊢ ?R"
  proof (cases "h ⊢ ok (B g)")
    case True
    then obtain x h' where x: "h ⊢ B g →r x" and h': "h ⊢ B g →h h'"
    by blast
    then have "dom_prog_ord (C x f) (C x g)"
    using 2 by simp
    then show ?thesis
    using x h'
    apply (auto intro!: bind_returns_error_I3 dest: returns_result_eq dest!: dom_prog_ordE)[1]
    apply (auto simp add: execute_bind_simp)[1]
    using "2" dom_prog_ordE by metis
  next
  case False
  then obtain e where e: "h ⊢ B g →e e"
  by (simp add: is_OK_def returns_error_def split: sum.splits)
  have "h ⊢ B g ≧ (λy'. C y' f) →e e"
  using e by (auto)
  moreover have "h ⊢ B g ≧ (λy'. C y' g) →e e"
  using e by auto
  ultimately show ?thesis
  using bind_returns_error_eq by metis
qed
qed
finally (dom_prog.leq_trans)
show "dom_prog_ord (B f ≧ (λy. C y f)) (B g ≧ (λy'. C y' g))" .
qed

```

end

## 5.2 Object (ObjectMonad)

In this theory, we introduce the monadic method setup for the Object class.

```

theory ObjectMonad
  imports
    BaseMonad
    "../classes/ObjectClass"
begin

```

```

type_synonym ('object_ptr, 'Object, 'result) dom_prog
  = "( $\_$ ) heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'Object, 'result) dom_prog"

global_interpretation l_ptr_kinds_M object_ptr_kinds defines object_ptr_kinds_M = a_ptr_kinds_M .
lemmas object_ptr_kinds_M_defs = a_ptr_kinds_M_def

global_interpretation l_dummy defines get_MObject = "l_get_M.a_get_M get_Object" .
lemma get_M_is_l_get_M: "l_get_M get_Object type_wf object_ptr_kinds"
  by (simp add: a_type_wf_def get_Object_type_wf l_get_M_def)
lemmas get_M_defs = get_MObject_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M  $\Rightarrow$  get_MObject

locale l_get_MObject_lemmas = l_type_wfObject
begin
interpretation l_get_M get_Object type_wf object_ptr_kinds
  apply (unfold_locales)
  apply (simp add: get_Object_type_wf local.type_wfObject)
  by (simp add: a_type_wf_def get_Object_type_wf)
lemmas get_MObject_ok = get_M_ok[folded get_MObject_def]
lemmas get_MObject_ptr_in_heap = get_M_ptr_in_heap[folded get_MObject_def]
end

global_interpretation l_get_MObject_lemmas type_wf
  by (simp add: l_get_MObject_lemmas_def l_type_wfObject_axioms)

lemma object_ptr_kinds_M_reads:
  "reads ( $\bigcup$  object_ptr. {preserved (get_MObject object_ptr RObject.nothing)}) object_ptr_kinds_M h h'"
  apply (auto simp add: object_ptr_kinds_M_defs get_Object_type_wf type_wf_defs reads_def
    preserved_def get_M_defs
    split: option.splits)[1]
  using a_type_wf_def get_Object_type_wf by blast+

global_interpretation l_put_M type_wf object_ptr_kinds get_Object put_Object
  rewrites "a_get_M = get_MObject"
  defines put_MObject = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MObject_def)
lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M  $\Rightarrow$  put_MObject

locale l_put_MObject_lemmas = l_type_wfObject
begin
interpretation l_put_M type_wf object_ptr_kinds get_Object put_Object
  apply (unfold_locales)
  using get_Object_type_wf l_type_wfObject.type_wfObject local.l_type_wfObject_axioms apply blast
  by (simp add: a_type_wf_def get_Object_type_wf)
lemmas put_MObject_ok = put_M_ok[folded put_MObject_def]
lemmas put_MObject_ptr_in_heap = put_M_ptr_in_heap[folded put_MObject_def]
end

global_interpretation l_put_MObject_lemmas type_wf
  by (simp add: l_put_MObject_lemmas_def l_type_wfObject_axioms)

definition check_in_heap :: "( $\_$ ) object_ptr  $\Rightarrow$  ( $\_$ , unit) dom_prog"
  where
    "check_in_heap ptr = do {
      h  $\leftarrow$  get_heap;

```

```

    (if ptr |∈| object_ptr_kinds h then
      return ()
    else
      error SegmentationFault
    )}"

```

```

lemma check_in_heap_ptr_in_heap: "ptr |∈| object_ptr_kinds h  $\longleftrightarrow$  h  $\vdash$  ok (check_in_heap ptr)"
  by(auto simp add: check_in_heap_def)

```

```

lemma check_in_heap_pure [simp]: "pure (check_in_heap ptr) h"
  by(auto simp add: check_in_heap_def intro!: bind_pure_I)

```

```

lemma check_in_heap_is_OK [simp]:
  "ptr |∈| object_ptr_kinds h  $\implies$  h  $\vdash$  ok (check_in_heap ptr  $\ggg$  f) = h  $\vdash$  ok (f ())"
  by(simp add: check_in_heap_def)

```

```

lemma check_in_heap_returns_result [simp]:
  "ptr |∈| object_ptr_kinds h  $\implies$  h  $\vdash$  (check_in_heap ptr  $\ggg$  f)  $\rightarrow_r$  x = h  $\vdash$  f ()  $\rightarrow_r$  x"
  by(simp add: check_in_heap_def)

```

```

lemma check_in_heap_returns_heap [simp]:
  "ptr |∈| object_ptr_kinds h  $\implies$  h  $\vdash$  (check_in_heap ptr  $\ggg$  f)  $\rightarrow_h$  h' = h  $\vdash$  f ()  $\rightarrow_h$  h'"
  by(simp add: check_in_heap_def)

```

```

lemma check_in_heap_reads:
  "reads {preserved (get_M object_ptr nothing)} (check_in_heap object_ptr) h h'"
  apply(simp add: check_in_heap_def reads_def preserved_def)
  by (metis a_type_wf_def get_M_Object_ok get_M_Object_ptr_in_heap is_OK_returns_result_E
    is_OK_returns_result_I unit_all_impI)

```

### 5.2.1 Invoke

```

fun invoke_rec :: "((( $\_$ ) object_ptr  $\Rightarrow$  bool)  $\times$  (( $\_$ ) object_ptr  $\Rightarrow$  'args
   $\Rightarrow$  ( $\_$ , 'result) dom_prog)) list  $\Rightarrow$  ( $\_$ ) object_ptr  $\Rightarrow$  'args
   $\Rightarrow$  ( $\_$ , 'result) dom_prog"

```

where

```

  "invoke_rec ((P, f)#xs) ptr args = (if P ptr then f ptr args else invoke_rec xs ptr args)"
  | "invoke_rec [] ptr args = error InvokeError"

```

```

definition invoke :: "((( $\_$ ) object_ptr  $\Rightarrow$  bool)  $\times$  (( $\_$ ) object_ptr  $\Rightarrow$  'args
   $\Rightarrow$  ( $\_$ , 'result) dom_prog)) list
   $\Rightarrow$  ( $\_$ ) object_ptr  $\Rightarrow$  'args  $\Rightarrow$  ( $\_$ , 'result) dom_prog"

```

where

```

  "invoke xs ptr args = do { check_in_heap ptr; invoke_rec xs ptr args}"

```

```

lemma invoke_split: "P (invoke ((Pred, f) # xs) ptr args) =
  (( $\neg$ (Pred ptr)  $\longrightarrow$  P (invoke xs ptr args))
   $\wedge$  (Pred ptr  $\longrightarrow$  P (do {check_in_heap ptr; f ptr args})))"
  by(simp add: invoke_def)

```

```

lemma invoke_split_asm: "P (invoke ((Pred, f) # xs) ptr args) =
  ( $\neg$ (( $\neg$ (Pred ptr)  $\wedge$  ( $\neg$  P (invoke xs ptr args)))
   $\vee$  (Pred ptr  $\wedge$  ( $\neg$  P (do {check_in_heap ptr; f ptr args})))))"
  by(simp add: invoke_def)

```

```

lemmas invoke_splits = invoke_split invoke_split_asm

```

```

lemma invoke_ptr_in_heap: "h  $\vdash$  ok (invoke xs ptr args)  $\implies$  ptr |∈| object_ptr_kinds h"
  by (metis bind_is_OK_E check_in_heap_ptr_in_heap invoke_def is_OK_returns_heap_I)

```

```

lemma invoke_pure [simp]: "pure (invoke [] ptr args) h"
  by(auto simp add: invoke_def intro!: bind_pure_I)

```

```

lemma invoke_is_OK [simp]:
  "ptr |∈| object_ptr_kinds h  $\implies$  Pred ptr
   $\implies$  h  $\vdash$  ok (invoke ((Pred, f) # xs) ptr args) = h  $\vdash$  ok (f ptr args)"
  by(simp add: invoke_def)

```

```

lemma invoke_returns_result [simp]:

```

```

"ptr |∈| object_ptr_kinds h ⇒ Pred ptr
⇒ h ⊢ (invoke ((Pred, f) # xs) ptr args) →r x = h ⊢ f ptr args →r x"
by(simp add: invoke_def)
lemma invoke_returns_heap [simp]:
"ptr |∈| object_ptr_kinds h ⇒ Pred ptr
⇒ h ⊢ (invoke ((Pred, f) # xs) ptr args) →h h' = h ⊢ f ptr args →h h'"
by(simp add: invoke_def)

lemma invoke_not [simp]: "¬Pred ptr ⇒ invoke ((Pred, f) # xs) ptr args = invoke xs ptr args"
by(auto simp add: invoke_def)

lemma invoke_empty [simp]: "¬h ⊢ ok (invoke [] ptr args)"
by(auto simp add: invoke_def check_in_heap_def)

lemma invoke_empty_reads [simp]: "∀P ∈ S. reflp P ∧ transp P ⇒ reads S (invoke [] ptr args) h h'"
apply(simp add: invoke_def reads_def preserved_def)
by (meson bind_returns_result_E error_returns_result)

```

### 5.2.2 Modified Heaps

```

lemma get_object_ptr_simp [simp]:
"getObject object_ptr (putObject ptr obj h) = (if ptr = object_ptr then Some obj else get object_ptr h)"
by(auto simp add: getObject_def putObject_def split: option.splits Option.bind_splits)

lemma object_ptr_kinds_simp [simp]: "object_ptr_kinds (putObject ptr obj h) = object_ptr_kinds h |∪| {|ptr|}"
by(auto simp add: object_ptr_kinds_def putObject_def split: option.splits)

lemma type_wf_put_I:
assumes "type_wf h"
shows "type_wf (putObject ptr obj h)"
using assms
by(auto simp add: type_wf_defs split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr |∉| object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs split: option.splits if_splits)

lemma type_wf_put_ptr_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr |∈| object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs split: option.splits if_splits)

```

### 5.2.3 Preserving Types

```

lemma type_wf_preserved: "type_wf h = type_wf h'"
by(auto simp add: type_wf_defs)

lemma object_ptr_kinds_preserved_small:
assumes "∧object_ptr. preserved (getMObject object_ptr RObject.nothing) h h'"
shows "object_ptr_kinds h = object_ptr_kinds h'"
using assms
apply(auto simp add: object_ptr_kinds_def preserved_def get_M_defs getObject_def
split: option.splits)[1]
apply (metis (mono_tags, lifting) domIff error_returns_result fmdom.rep_eq
old.unit.exhaust option.case_eq_if return_returns_result)
by (metis (mono_tags, lifting) domIff error_returns_result fmdom.rep_eq
old.unit.exhaust option.case_eq_if return_returns_result)

```

```

lemma object_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h' w object_ptr. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
proof -
  {
    fix object_ptr w
    have "preserved (get_MObject object_ptr RObject.nothing) h h'"
      apply (rule writes_small_big[OF assms])
      by auto
  }
  then show ?thesis
    using object_ptr_kinds_preserved_small by blast
qed

```

```

lemma reads_writes_preserved2:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h' x. ∀w ∈ SW. h ⊢ w →h h' → preserved (get_MObject ptr getter) h h'"
  shows "preserved (get_M ptr getter) h h'"
  apply (clarsimp simp add: preserved_def)
  using reads_singleton assms(1) assms(2)
  apply (rule reads_writes_preserved)
  using assms(3)
  by (auto simp add: preserved_def)
end

```

### 5.3 Node (NodeMonad)

In this theory, we introduce the monadic method setup for the Node class.

```

theory NodeMonad
  imports
    ObjectMonad
    "../classes/NodeClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'Object, 'Node, 'result) dom_prog
  = "(⊃) heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'node_ptr, 'Object, 'Node, 'result) dom_prog"

global_interpretation l_ptr_kinds_M node_ptr_kinds defines node_ptr_kinds_M = a_ptr_kinds_M .
lemmas node_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma node_ptr_kinds_M_eq:
  assumes "|h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  shows "|h ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r"
  using assms
  by (auto simp add: node_ptr_kinds_M_defs object_ptr_kinds_M_defs node_ptr_kinds_def)

global_interpretation l_dummy defines get_MNode = "l_get_M.a_get_M get_Node" .
lemma get_M_is_l_get_M: "l_get_M get_Node type_wf node_ptr_kinds"
  apply (simp add: get_Node_type_wf l_get_M_def)
  by (metis ObjectClass.a_type_wf_def ObjectClass.get_Object_type_wf bind_eq_None_conv get_Node_def
    node_ptr_kinds_commutes option.simps(3))
lemmas get_M_defs = get_MNode_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

```

```

adhoc_overloading get_M  $\Rightarrow$  get_MNode

locale l_get_MNode_lemmas = l_type_wf Node
begin
sublocale l_get_MObject_lemmas by unfold_locales

interpretation l_get_M get_Node type_wf node_ptr_kinds
  apply(unfold_locales)
  apply (simp add: get_Node_type_wf local.type_wf Node)
  by (meson NodeMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MNode_ok = get_M_ok[folded get_MNode_def]
end

global_interpretation l_get_MNode_lemmas type_wf by unfold_locales

lemma node_ptr_kinds_M_reads:
  "reads ( $\bigcup$  object_ptr. {preserved (get_MObject object_ptr RObject.nothing)}) node_ptr_kinds_M h h'"
  using object_ptr_kinds_M_reads
  apply (simp add: reads_def node_ptr_kinds_M_defs node_ptr_kinds_def
    object_ptr_kinds_M_reads preserved_def)
  by (smt (verit) object_ptr_kinds_preserved_small preserved_def unit_all_impI)

global_interpretation l_put_M type_wf node_ptr_kinds get_Node put_Node
  rewrites "a_get_M = get_MNode"
  defines put_MNode = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MNode_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M  $\Rightarrow$  put_MNode

locale l_put_MNode_lemmas = l_type_wf Node
begin
sublocale l_put_MObject_lemmas by unfold_locales

interpretation l_put_M type_wf node_ptr_kinds get_Node put_Node
  apply(unfold_locales)
  apply (simp add: get_Node_type_wf local.type_wf Node)
  by (meson NodeMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_MNode_ok = put_M_ok[folded put_MNode_def]
end

global_interpretation l_put_MNode_lemmas type_wf by unfold_locales

lemma get_MObject_preserved1 [simp]:
  " $(\bigwedge x. \text{getter} (\text{cast} (\text{setter} (\lambda_. v) x)) = \text{getter} (\text{cast} x)) \implies h \vdash \text{put\_MNode} \text{ node\_ptr} \text{ setter } v \rightarrow_h h'$ "
   $\implies$  preserved (get_MObject object_ptr getter) h h'"
  apply(cases "cast node_ptr = object_ptr")
  by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs get_Node_def preserved_def put_Node_def

    bind_eq_Some_conv
    split: option.splits)

lemma get_MObject_preserved2 [simp]:
  " $\text{cast node\_ptr} \neq \text{object\_ptr} \implies h \vdash \text{put\_MNode} \text{ node\_ptr} \text{ setter } v \rightarrow_h h'$ "
   $\implies$  preserved (get_MObject object_ptr getter) h h'"
  by(auto simp add: put_M_defs get_M_defs get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def

    split: option.splits dest: get_heap_E)
lemma get_MObject_preserved3 [simp]:
  " $h \vdash \text{put\_MNode} \text{ node\_ptr} \text{ setter } v \rightarrow_h h' \implies (\bigwedge x. \text{getter} (\text{cast} (\text{setter} (\lambda_. v) x)) = \text{getter} (\text{cast} x))$ "

```

```

    ⇒ preserved (get_MObject object_ptr getter) h h'"
  apply(cases "cast node_ptr ≠ object_ptr")
  by(auto simp add: put_M_defs get_M_defs get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def

    split: option.splits bind_splits dest: get_heap_E)

```

```

lemma get_MObject_preserved4 [simp]:
  "cast node_ptr ≠ object_ptr ⇒ h ⊢ put_MObject object_ptr setter v →h h'"
  ⇒ preserved (get_MNode node_ptr getter) h h'"
  by(auto simp add: ObjectMonad.put_M_defs get_M_defs get_Node_def ObjectMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

```

### 5.3.1 Modified Heaps

```

lemma get_node_ptr_simp [simp]:
  "get_Node node_ptr (put_Object ptr obj h) = (if ptr = cast node_ptr then cast obj else get node_ptr h)"
  by(auto simp add: get_Node_def)

```

```

lemma node_ptr_kinds_simp [simp]:
  "node_ptr_kinds (put_Object ptr obj h)
   = node_ptr_kinds h |∪| (if is_node_ptr_kind ptr then {the (cast ptr)} else {||})"
  by(auto simp add: node_ptr_kinds_def)

```

```

lemma type_wf_put_I:
  assumes "type_wf h"
  assumes "ObjectClass.type_wf (put_Object ptr obj h)"
  assumes "is_node_ptr_kind ptr ⇒ is_node_kind obj"
  shows "type_wf (put_Object ptr obj h)"
  using assms
  apply(auto simp add: type_wf_defs split: option.splits)[1]
  using cast_Object2Node_none is_node_kind_def apply blast
  using cast_Object2Node_none is_node_kind_def apply blast
  done

```

```

lemma type_wf_put_ptr_not_in_heap_E:
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∉ | object_ptr_kinds h"
  shows "type_wf h"
  using assms
  by(auto simp add: type_wf_defs elim!: ObjectMonad.type_wf_put_ptr_not_in_heap_E
    split: option.splits if_splits)

```

```

lemma type_wf_put_ptr_in_heap_E:
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∈ | object_ptr_kinds h"
  assumes "ObjectClass.type_wf h"
  assumes "is_node_ptr_kind ptr ⇒ is_node_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs split: option.splits if_splits)[1]
  by (metis ObjectClass.get_Object_type_wf bind.bind_lunit get_Node_def is_node_kind_def option.exhaust_sel)

```

### 5.3.2 Preserving Types

```

lemma node_ptr_kinds_small:
  assumes "¬object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "node_ptr_kinds h = node_ptr_kinds h'"
  by(simp add: node_ptr_kinds_def preserved_def object_ptr_kinds_preserved_small[OF assms])

```

```

lemma node_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"

```

```

assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h'$ "
         $\rightarrow (\forall \text{object\_ptr. preserved (get\_MObject object\_ptr RObject.nothing) h h'})$ "
shows "node_ptr_kinds h = node_ptr_kinds h'"
using writes_small_big[OF assms]
apply(simp add: reflp_def transp_def preserved_def node_ptr_kinds_def)
by (metis assms object_ptr_kinds_preserved)

```

```

lemma type_wf_preserved_small:
  assumes " $\bigwedge \text{object\_ptr. preserved (get\_MObject object\_ptr RObject.nothing) h h'$ "
  assumes " $\bigwedge \text{node\_ptr. preserved (get\_MNode node\_ptr RNode.nothing) h h'$ "
  shows "type_wf h = type_wf h'"
  using type_wf_preserved_allI[OF assms(2), of id, simplified]
  apply(auto simp add: type_wf_defs)[1]
    apply(auto simp add: preserved_def get_M_defs node_ptr_kinds_small[OF assms(1)]
      split: option.splits)[1]
  apply (metis option.simps(3))
  by(auto simp add: preserved_def get_M_defs node_ptr_kinds_small[OF assms(1)]
    split: option.splits, force)[1]

```

```

lemma type_wf_preserved:
  assumes "writes SW setter h h'"
  assumes "h  $\vdash$  setter  $\rightarrow_h$  h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
         $\implies \forall \text{object\_ptr. preserved (get\_MObject object\_ptr RObject.nothing) h h'}$ "
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
         $\implies \forall \text{node\_ptr. preserved (get\_MNode node\_ptr RNode.nothing) h h'}$ "
  shows "type_wf h = type_wf h'"
proof -
  have " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h' \implies \text{type\_wf h} = \text{type\_wf h'}$ "
    using assms type_wf_preserved_small by fast
  with assms(1) assms(2) show ?thesis
    apply(rule writes_small_big)
    by(auto simp add: reflp_def transp_def)
qed
end

```

## 5.4 Element (ElementMonad)

In this theory, we introduce the monadic method setup for the Element class.

```

theory ElementMonad
  imports
    NodeMonad
    "ElementClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'result) dom_prog
  = "( $\_)$  heap, exception, 'result) prog"
register_default_tvars "(('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,
  'document_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element, 'result) dom_prog)"

global_interpretation l_ptr_kinds_M element_ptr_kinds defines element_ptr_kinds_M = a_ptr_kinds_M .
lemmas element_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma element_ptr_kinds_M_eq:
  assumes "|h  $\vdash$  node_ptr_kinds_M|r = |h'  $\vdash$  node_ptr_kinds_M|r"
  shows "|h  $\vdash$  element_ptr_kinds_M|r = |h'  $\vdash$  element_ptr_kinds_M|r"
  using assms
  by(auto simp add: element_ptr_kinds_M_defs node_ptr_kinds_M_defs element_ptr_kinds_def)

```

```

lemma element_ptr_kinds_M_reads:
  "reads (⋃ element_ptr. {preserved (get_MObject element_ptr RObject.nothing)}) element_ptr_kinds_M h h'"
  apply (simp add: reads_def node_ptr_kinds_M_defs element_ptr_kinds_M_defs element_ptr_kinds_def
    node_ptr_kinds_M_reads preserved_def cong del: image_cong_simp)
  apply (metis (mono_tags, opaque_lifting) node_ptr_kinds_small old.unit.exhaust preserved_def)
  done

global_interpretation l_dummy defines get_MElement = "l_get_M.a_get_M get_Element" .
lemma get_M_is_l_get_M: "l_get_M get_Element type_wf element_ptr_kinds"
  apply (simp add: get_Element_type_wf l_get_M_def)
  by (metis (no_types, lifting) ObjectClass.get_Object_type_wf ObjectClass.type_wf_defs
    bind_eq_Some_conv bind_eq_Some_conv element_ptr_kinds_commutes get_Element_def
    get_Node_def get_Object_def node_ptr_kinds_commutes option.simps(3))
lemmas get_M_defs = get_MElement_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M ⇒ get_MElement

locale l_get_MElement_lemmas = l_type_wfElement
begin
sublocale l_get_MNode_lemmas by unfold_locales

interpretation l_get_M get_Element type_wf element_ptr_kinds
  apply (unfold_locales)
  apply (simp add: get_Element_type_wf local.type_wfElement)
  by (meson ElementMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MElement_ok = get_M_ok[folded get_MElement_def]
lemmas get_MElement_ptr_in_heap = get_M_ptr_in_heap[folded get_MElement_def]
end

global_interpretation l_get_MElement_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf element_ptr_kinds get_Element put_Element
  rewrites "a_get_M = get_MElement"
  defines put_MElement = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MElement_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ⇒ put_MElement

locale l_put_MElement_lemmas = l_type_wfElement
begin
sublocale l_put_MNode_lemmas by unfold_locales

interpretation l_put_M type_wf element_ptr_kinds get_Element put_Element
  apply (unfold_locales)
  apply (simp add: get_Element_type_wf local.type_wfElement)
  by (meson ElementMonad.get_M_is_l_get_M l_get_M_def)

lemmas put_MElement_ok = put_M_ok[folded put_MElement_def]
end

global_interpretation l_put_MElement_lemmas type_wf by unfold_locales

lemma element_put_get [simp]:
  "h ⊢ put_MElement element_ptr setter v →h h' ⇒ (λx. getter (setter (λ_. v) x) = v)
  ⇒ h' ⊢ get_MElement element_ptr getter →r v"
  by (auto simp add: put_M_defs get_M_defs split: option.splits)
lemma get_MElement_preserved1 [simp]:

```

```

"element_ptr ≠ element_ptr' ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr' getter) h h'"
by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma element_put_get_preserved [simp]:
"(∧x. getter (setter (λ_. v) x) = getter x) ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr' getter) h h'"
apply(cases "element_ptr = element_ptr'")
by(auto simp add: put_M_defs get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
lemma get_MElement_preserved3 [simp]:
"(∧x. getter (cast (setter (λ_. v) x)) = getter (cast x))
  ⇒ h ⊢ put_MElement element_ptr setter v →h h' ⇒ preserved (get_MObject object_ptr getter) h h'"
apply(cases "cast element_ptr = object_ptr")
by (auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs get_Element_def
  get_Node_def preserved_def put_Element_def put_Node_def bind_eq_Some_conv
  split: option.splits)
lemma get_MElement_preserved4 [simp]:
"(∧x. getter (cast (setter (λ_. v) x)) = getter (cast x))
  ⇒ h ⊢ put_MElement element_ptr setter v →h h' ⇒ preserved (get_MNode node_ptr getter) h h'"
apply(cases "cast element_ptr = node_ptr")
by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs get_Element_def
  get_Node_def preserved_def put_Element_def put_Node_def bind_eq_Some_conv
  split: option.splits)

lemma get_MElement_preserved5 [simp]:
"cast element_ptr ≠ node_ptr ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MNode node_ptr getter) h h'"
by(auto simp add: put_M_defs get_M_defs get_Element_def put_Element_def NodeMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
lemma get_MElement_preserved6 [simp]:
"h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ (∧x. getter (cast (setter (λ_. v) x)) = getter (cast x))
  ⇒ preserved (get_MNode node_ptr getter) h h'"
apply(cases "cast element_ptr ≠ node_ptr")
by(auto simp add: put_M_defs get_M_defs get_Element_def put_Element_def NodeMonad.get_M_defs preserved_def
  split: option.splits bind_splits dest: get_heap_E)

lemma get_MElement_preserved7 [simp]:
"cast element_ptr ≠ node_ptr ⇒ h ⊢ put_MNode node_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr getter) h h'"
by(auto simp add: NodeMonad.put_M_defs get_M_defs get_Element_def NodeMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)

lemma get_MElement_preserved8 [simp]:
"cast element_ptr ≠ object_ptr ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MObject object_ptr getter) h h'"
by(auto simp add: put_M_defs get_M_defs get_Element_def get_Node_def put_Node_def put_Element_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
lemma get_MElement_preserved9 [simp]:
"h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ (∧x. getter (cast (setter (λ_. v) x)) = getter (cast x))
  ⇒ preserved (get_MObject object_ptr getter) h h'"
apply(cases "cast element_ptr ≠ object_ptr")
by(auto simp add: put_M_defs get_M_defs get_Element_def put_Element_def get_Node_def put_Node_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits bind_splits dest: get_heap_E)

lemma get_MElement_preserved10 [simp]:
"cast element_ptr ≠ object_ptr ⇒ h ⊢ put_MObject object_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr getter) h h'"

```

```

by(auto simp add: ObjectMonad.put_M_defs get_M_defs getElement_def getNode_def putNode_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)

```

### 5.4.1 Creating Elements

```

definition new_element :: "(_, (element_ptr) dom_prog"
  where
  "new_element = do {
    h ← get_heap;
    (new_ptr, h') ← return (newElement h);
    return_heap h';
    return new_ptr
  }"

```

```

lemma new_element_ok [simp]:
  "h ⊢ ok new_element"
  by(auto simp add: new_element_def split: prod.splits)

```

```

lemma new_element_ptr_in_heap:
  assumes "h ⊢ new_element →h h'"
  and "h ⊢ new_element →r new_element_ptr"
  shows "new_element_ptr ∈ element_ptr_kinds h'"
  using assms
  unfolding new_element_def
  by(auto simp add: new_element_def newElement_def Let_def putElement_ptr_in_heap is_OK_returns_result_I
    elim!: bind_returns_result_E bind_returns_heap_E)

```

```

lemma new_element_ptr_not_in_heap:
  assumes "h ⊢ new_element →h h'"
  and "h ⊢ new_element →r new_element_ptr"
  shows "new_element_ptr ∉ element_ptr_kinds h"
  using assms newElement_ptr_not_in_heap
  by(auto simp add: new_element_def split: prod.splits elim!: bind_returns_result_E
    bind_returns_heap_E)

```

```

lemma new_element_new_ptr:
  assumes "h ⊢ new_element →h h'"
  and "h ⊢ new_element →r new_element_ptr"
  shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_element_ptr}"
  using assms newElement_new_ptr
  by(auto simp add: new_element_def split: prod.splits elim!: bind_returns_result_E
    bind_returns_heap_E)

```

```

lemma new_element_is_element_ptr:
  assumes "h ⊢ new_element →r new_element_ptr"
  shows "is_element_ptr new_element_ptr"
  using assms newElement_is_element_ptr
  by(auto simp add: new_element_def elim!: bind_returns_result_E split: prod.splits)

```

```

lemma new_element_child_nodes:
  assumes "h ⊢ new_element →h h'"
  assumes "h ⊢ new_element →r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr child_nodes →r []"
  using assms
  by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

```

lemma new_element_tag_name:
  assumes "h ⊢ new_element →h h'"
  assumes "h ⊢ new_element →r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr tag_name →r '''"
  using assms

```

```
by(auto simp add: get_M_defs new_element_def newElement_def Let_def
  split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_element_attrs:
  assumes "h ⊢ new_element →h h'"
  assumes "h ⊢ new_element →r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr attrs →r fmempty"
  using assms
  by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_element_shadow_root_opt:
  assumes "h ⊢ new_element →h h'"
  assumes "h ⊢ new_element →r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr shadow_root_opt →r None"
  using assms
  by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_element_get_MObject:
  "h ⊢ new_element →h h' ⇒ h ⊢ new_element →r new_element_ptr ⇒ ptr ≠ cast new_element_ptr
  ⇒ preserved (get_MObject ptr getter) h h'"
  by(auto simp add: new_element_def ObjectMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_element_get_MNode:
  "h ⊢ new_element →h h' ⇒ h ⊢ new_element →r new_element_ptr ⇒ ptr ≠ cast new_element_ptr
  ⇒ preserved (get_MNode ptr getter) h h'"
  by(auto simp add: new_element_def NodeMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_element_get_MElement:
  "h ⊢ new_element →h h' ⇒ h ⊢ new_element →r new_element_ptr ⇒ ptr ≠ new_element_ptr
  ⇒ preserved (get_MElement ptr getter) h h'"
  by(auto simp add: new_element_def get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

## 5.4.2 Modified Heaps

```
lemma get_Element_ptr_simp [simp]:
  "get_Element element_ptr (put_Object ptr obj h)
  = (if ptr = cast element_ptr then cast obj else get element_ptr h)"
  by(auto simp add: get_Element_def split: option.splits Option.bind_splits)
```

```
lemma element_ptr_kinds_simp [simp]:
  "element_ptr_kinds (put_Object ptr obj h)
  = element_ptr_kinds h |∪| (if is_element_ptr_kind ptr then {|the (cast ptr)|} else {|}|)"
  by(auto simp add: element_ptr_kinds_def is_node_ptr_kind_def split: option.splits)
```

```
lemma type_wf_put_I:
  assumes "type_wf h"
  assumes "NodeClass.type_wf (put_Object ptr obj h)"
  assumes "is_element_ptr_kind ptr ⇒ is_element_kind obj"
  shows "type_wf (put_Object ptr obj h)"
  using assms
  by(auto simp add: type_wf_defs split: option.splits)
```

```
lemma type_wf_put_ptr_not_in_heap_E:
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∉ object_ptr_kinds h"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs elim!: NodeMonad.type_wf_put_ptr_not_in_heap_E
    split: option.splits if_splits)[1]
```

```
using assms(2) node_ptr_kinds_commutes by blast
```

```
lemma type_wf_put_ptr_in_heap_E:
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr |∈| object_ptr_kinds h"
  assumes "NodeClass.type_wf h"
  assumes "is_element_ptr_kind ptr  $\implies$  is_element_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs split: option.splits if_splits)[1]
  by (metis (no_types, lifting) NodeClass.l_get_Object_lemmas_axioms assms(2) bind.bind_lunit
      cast_Node2Element_inv cast_Object2Node_inv get_Element_def get_Node_def
      l_get_Object_lemmas.get_Object_type_wf option.collapse)
```

### 5.4.3 Preserving Types

```
lemma new_element_type_wf_preserved [simp]: "h  $\vdash$  new_element  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs new_Element_def
      new_element_def Let_def put_Element_def put_Node_def put_Object_def get_Element_def
      get_Node_def get_Object_def
      split: prod.splits if_splits elim!: bind_returns_heap_E)[1]
  apply (metis element_ptr_kinds_commutes element_ptrs_def fempty_iff fmember_filter
      is_element_ptr_ref)
  apply (metis element_ptrs_def fempty_iff fmember_filter is_element_ptr_ref)
  apply (metis (no_types, opaque_lifting) Suc_n_not_le_n element_ptr.sel(1) element_ptr_kinds_commutes
      element_ptrs_def fMax_ge fmember_filter fimage_eqI is_element_ptr_ref)
  apply (metis (no_types, lifting) Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def
      fMax_ge fmember_filter fimage_eqI is_element_ptr_ref)
  done
```

```
locale l_new_element = l_type_wf +
  assumes new_element_types_preserved: "h  $\vdash$  new_element  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
```

```
lemma new_element_is_l_new_element: "l_new_element type_wf"
  using l_new_element.intro new_element_type_wf_preserved
  by blast
```

```
lemma put_MElement_tag_name_type_wf_preserved [simp]:
  "h  $\vdash$  put_M element_ptr tag_name_update v  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
      Let_def put_M_defs get_M_defs put_Element_def put_Node_def put_Object_def
      get_Element_def get_Node_def get_Object_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
  apply (metis option.inject)
  apply (metis cast_Object2Node_inv option.sel)
  done
```

```
lemma put_MElement_child_nodes_type_wf_preserved [simp]:
  "h  $\vdash$  put_M element_ptr child_nodes_update v  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
      Let_def put_M_defs get_M_defs put_Element_def put_Node_def put_Object_def
      get_Element_def get_Node_def get_Object_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
  apply (metis option.inject)
  apply (metis cast_Object2Node_inv option.sel)
  done
```

```
lemma put_MElement_attrs_type_wf_preserved [simp]:
  "h  $\vdash$  put_M element_ptr attrs_update v  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs Let_def
      put_M_defs get_M_defs put_Element_def put_Node_def put_Object_def get_Element_def
      get_Node_def get_Object_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
```

```

  apply (metis option.inject)
  apply (metis cast_Object2Node_inv option.sel)
  done

lemma put_MElement_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr shadow_root_opt_update v →h h' ⇒ type_wf h = type_wf h'"
  apply (auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
    Let_def put_M_defs get_M_defs put_Element_def put_Node_def put_Object_def
    get_Element_def get_Node_def get_Object_def
    split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E) [1]
  apply (metis option.inject)
  apply (metis cast_Object2Node_inv option.sel)
  done

lemma put_M_pointers_preserved:
  assumes "h ⊢ put_MElement element_ptr setter v →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms
  apply (auto simp add: put_M_defs put_Element_def put_Node_def put_Object_def
    elim!: bind_returns_heap_E2 dest!: get_heap_E) [1]
  by (meson get_MElement_ptr_in_heap is_OK_returns_result_I)

lemma element_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h'. ∀w ∈ SW. h ⊢ w →h h'
    → (∀object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h')"
  shows "element_ptr_kinds h = element_ptr_kinds h'"
  using writes_small_big[OF assms]
  apply (simp add: reflp_def transp_def preserved_def element_ptr_kinds_def)
  by (metis assms node_ptr_kinds_preserved)

lemma element_ptr_kinds_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "element_ptr_kinds h = element_ptr_kinds h'"
  by (simp add: element_ptr_kinds_def node_ptr_kinds_def preserved_def
    object_ptr_kinds_preserved_small[OF assms])

lemma type_wf_preserved_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "∧node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "∧element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  shows "type_wf h = type_wf h'"
  using type_wf_preserved_small[OF assms(1) assms(2)] allI[OF assms(3), of id, simplified]
  apply (auto simp add: type_wf_defs) [1]
  apply (auto simp add: preserved_def get_M_defs element_ptr_kinds_small[OF assms(1)]
    split: option.splits,force) [1]
  by (auto simp add: preserved_def get_M_defs element_ptr_kinds_small[OF assms(1)]
    split: option.splits,force)

lemma type_wf_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  shows "type_wf h = type_wf h'"
proof -
  have "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"

```

```

    using assms type_wf_preserved_small by fast
  with assms(1) assms(2) show ?thesis
  apply (rule writes_small_big)
  by (auto simp add: reflp_def transp_def)
qed

lemma type_wf_drop: "type_wf h  $\implies$  type_wf (Heap (fmdrop ptr (the_heap h)))"
  apply (auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
    node_ptr_kinds_def object_ptr_kinds_def is_node_ptr_kind_def
    get_Element_def get_Node_def get_Object_def)[1]
  apply (metis (no_types, lifting) element_ptr_kinds_commutes fmdom_notD fmdom_notI
    fmllookup_drop heap.sel node_ptr_kinds_commutes o_apply object_ptr_kinds_def)
  by (metis element_ptr_kinds_commutes fmdom_notI fmdrop_lookup heap.sel node_ptr_kinds_commutes
    o_apply object_ptr_kinds_def)

end

```

## 5.5 CharacterData (CharacterDataMonad)

In this theory, we introduce the monadic method setup for the CharacterData class.

```

theory CharacterDataMonad
  imports
    ElementMonad
    "../classes/CharacterDataClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'result) dom_prog
  = "( $\_$ ) heap, exception, 'result) prog"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
    'Object, 'Node, 'Element, 'CharacterData, 'result) dom_prog"

global_interpretation l_ptr_kinds_M character_data_ptr_kinds
  defines character_data_ptr_kinds_M = a_ptr_kinds_M .
lemmas character_data_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma character_data_ptr_kinds_M_eq:
  assumes "|h  $\vdash$  node_ptr_kinds_M|r = |h'  $\vdash$  node_ptr_kinds_M|r"
  shows "|h  $\vdash$  character_data_ptr_kinds_M|r = |h'  $\vdash$  character_data_ptr_kinds_M|r"
  using assms
  by (auto simp add: character_data_ptr_kinds_M_defs node_ptr_kinds_M_defs
    character_data_ptr_kinds_def)

lemma character_data_ptr_kinds_M_reads:
  "reads ( $\bigcup$  node_ptr. {preserved (get_MObject node_ptr RObject.nothing)}) character_data_ptr_kinds_M h h'"
  using node_ptr_kinds_M_reads
  apply (simp add: reads_def node_ptr_kinds_M_defs character_data_ptr_kinds_M_defs
    character_data_ptr_kinds_def preserved_def)
  by (smt (verit) node_ptr_kinds_small preserved_def unit_all_impI)

global_interpretation l_dummy defines get_MCharacterData = "l_get_M.a_get_M get_CharacterData" .
lemma get_M_is_l_get_M: "l_get_M get_CharacterData type_wf character_data_ptr_kinds"
  apply (simp add: get_CharacterData_type_wf l_get_M_def)
  by (metis (no_types, opaque_lifting) NodeMonad.get_M_is_l_get_M bind_eq_Some_conv
    character_data_ptr_kinds_commutes get_CharacterData_def l_get_M_def option.distinct(1))
lemmas get_M_defs = get_MCharacterData_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M  $\equiv$  get_MCharacterData

locale l_get_MCharacterData_lemmas = l_type_wfCharacterData

```

```

begin
sublocale l_get_MElement_lemmas by unfold_locales

interpretation l_get_M getCharacterData type_wf character_data_ptr_kinds
  apply(unfold_locales)
  apply (simp add: getCharacterData_type_wf local.type_wfCharacterData)
  by (meson CharacterDataMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MCharacterData_ok = get_M_ok[folded get_MCharacterData_def]
end

global_interpretation l_get_MCharacterData_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf character_data_ptr_kinds getCharacterData putCharacterData
  rewrites "a_get_M = get_MCharacterData" defines put_MCharacterData = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MCharacterData_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M  $\Rightarrow$  put_MCharacterData

locale l_put_MCharacterData_lemmas = l_type_wfCharacterData
begin
sublocale l_put_MElement_lemmas by unfold_locales

interpretation l_put_M type_wf character_data_ptr_kinds getCharacterData putCharacterData
  apply(unfold_locales)
  using getCharacterData_type_wf l_type_wfCharacterData.type_wfCharacterData local.l_type_wfCharacterData_axioms
  apply blast
  by (meson CharacterDataMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_MCharacterData_ok = put_M_ok[folded put_MCharacterData_def]
end

global_interpretation l_put_MCharacterData_lemmas type_wf by unfold_locales

lemma CharacterData_simp1 [simp]:
  " $(\bigwedge x. \text{getter } (\text{setter } (\lambda_. v) x) = v) \Rightarrow h \vdash \text{put\_MCharacterData } \text{character\_data\_ptr } \text{setter } v \rightarrow_h h'$ "
   $\Rightarrow h' \vdash \text{get\_MCharacterData } \text{character\_data\_ptr } \text{getter } \rightarrow_r v$ "
  by(auto simp add: put_M_defs get_M_defs split: option.splits)
lemma CharacterData_simp2 [simp]:
  " $\text{character\_data\_ptr} \neq \text{character\_data\_ptr}'$ "
   $\Rightarrow h \vdash \text{put\_MCharacterData } \text{character\_data\_ptr } \text{setter } v \rightarrow_h h'$ "
   $\Rightarrow \text{preserved } (\text{get\_MCharacterData } \text{character\_data\_ptr}' \text{getter}) h h'$ "
  by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma CharacterData_simp3 [simp]: "
   $(\bigwedge x. \text{getter } (\text{setter } (\lambda_. v) x) = \text{getter } x)$ "
   $\Rightarrow h \vdash \text{put\_MCharacterData } \text{character\_data\_ptr } \text{setter } v \rightarrow_h h'$ "
   $\Rightarrow \text{preserved } (\text{get\_MCharacterData } \text{character\_data\_ptr}' \text{getter}) h h'$ "
  apply(cases "character_data_ptr = character_data_ptr'")
  by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma CharacterData_simp4 [simp]:
  " $h \vdash \text{put\_MCharacterData } \text{character\_data\_ptr } \text{setter } v \rightarrow_h h'$ "
   $\Rightarrow \text{preserved } (\text{get\_MElement } \text{element\_ptr } \text{getter}) h h'$ "
  by(auto simp add: put_M_defs ElementMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)
lemma CharacterData_simp5 [simp]:
  " $h \vdash \text{put\_MElement } \text{element\_ptr } \text{setter } v \rightarrow_h h'$ "
   $\Rightarrow \text{preserved } (\text{get\_MCharacterData } \text{character\_data\_ptr } \text{getter}) h h'$ "
  by(auto simp add: ElementMonad.put_M_defs get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

```

```

lemma CharacterData_simp6 [simp]:
  "( $\bigwedge x.$  getter (cast (setter ( $\lambda_. v$ ) x)) = getter (cast x))
   $\implies$  h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MObject object_ptr getter) h h'"
  apply (cases "cast character_data_ptr = object_ptr")
  by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs
    get_CharacterData_def get_Node_def preserved_def put_CharacterData_def put_Node_def
    bind_eq_Some_conv split: option.splits)
lemma CharacterData_simp7 [simp]:
  "( $\bigwedge x.$  getter (cast (setter ( $\lambda_. v$ ) x)) = getter (cast x))
   $\implies$  h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MNode node_ptr getter) h h'"
  apply (cases "cast character_data_ptr = node_ptr")
  by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs
    get_CharacterData_def get_Node_def preserved_def put_CharacterData_def put_Node_def
    bind_eq_Some_conv split: option.splits)

lemma CharacterData_simp8 [simp]:
  "cast character_data_ptr  $\neq$  node_ptr
   $\implies$  h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MNode node_ptr getter) h h'"
  by(auto simp add: put_M_defs get_M_defs get_CharacterData_def put_CharacterData_def NodeMonad.get_M_defs

    preserved_def split: option.splits dest: get_heap_E)
lemma CharacterData_simp9 [simp]:
  "h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  ( $\bigwedge x.$  getter (cast (setter ( $\lambda_. v$ ) x)) = getter (cast x))
   $\implies$  preserved (get_MNode node_ptr getter) h h'"
  apply (cases "cast character_data_ptr  $\neq$  node_ptr")
  by(auto simp add: put_M_defs get_M_defs get_CharacterData_def put_CharacterData_def
    NodeMonad.get_M_defs preserved_def split: option.splits bind_splits
    dest: get_heap_E)
lemma CharacterData_simp10 [simp]:
  "cast character_data_ptr  $\neq$  node_ptr
   $\implies$  h  $\vdash$  put_MNode node_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MCharacterData character_data_ptr getter) h h'"
  by(auto simp add: NodeMonad.put_M_defs get_M_defs get_CharacterData_def NodeMonad.get_M_defs
    preserved_def split: option.splits dest: get_heap_E)

lemma CharacterData_simp11 [simp]:
  "cast character_data_ptr  $\neq$  object_ptr
   $\implies$  h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MObject object_ptr getter) h h'"
  by(auto simp add: put_M_defs get_M_defs get_CharacterData_def get_Node_def put_Node_def put_CharacterData_def

    ObjectMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

lemma CharacterData_simp12 [simp]:
  "h  $\vdash$  put_MCharacterData character_data_ptr setter v  $\rightarrow_h$  h'
   $\implies$  ( $\bigwedge x.$  getter (cast (setter ( $\lambda_. v$ ) x)) = getter (cast x))
   $\implies$  preserved (get_MObject object_ptr getter) h h'"
  apply (cases "cast character_data_ptr  $\neq$  object_ptr")
  apply (auto simp add: put_M_defs get_M_defs get_CharacterData_def put_CharacterData_def
    get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def
    split: option.splits bind_splits dest: get_heap_E) [1]
  by(auto simp add: put_M_defs get_M_defs get_CharacterData_def put_CharacterData_def
    get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def
    split: option.splits bind_splits dest: get_heap_E) [1]

lemma CharacterData_simp13 [simp]:
  "cast character_data_ptr  $\neq$  object_ptr  $\implies$  h  $\vdash$  put_MObject object_ptr setter v  $\rightarrow_h$  h'
   $\implies$  preserved (get_MCharacterData character_data_ptr getter) h h'"

```

```
by(auto simp add: ObjectMonad.put_M_defs get_M_defs get_CharacterData_def get_Node_def put_Node_def
  ObjectMonad.get_M_defs preserved_def split: option.splits dest: get_heap_E)
```

```
lemma new_element_get_MCharacterData :
  "h ⊢ new_element →h h' ⇒ preserved (get_MCharacterData ptr getter) h h'"
by(auto simp add: new_element_def get_M_defs preserved_def split: prod.splits option.splits
  elim!: bind_returns_result_E bind_returns_heap_E)
```

### 5.5.1 Creating CharacterData

```
definition new_character_data :: "(_, _) character_data_ptr) dom_prog"
```

```
where
  "new_character_data = do {
    h ← get_heap;
    (new_ptr, h') ← return (new_CharacterData h);
    return_heap h';
    return new_ptr
  }"
```

```
lemma new_character_data_ok [simp]:
  "h ⊢ ok new_character_data"
by(auto simp add: new_character_data_def split: prod.splits)
```

```
lemma new_character_data_ptr_in_heap:
  assumes "h ⊢ new_character_data →h h'"
  and "h ⊢ new_character_data →r new_character_data_ptr"
  shows "new_character_data_ptr |∈| character_data_ptr_kinds h'"
  using assms
  unfolding new_character_data_def
  by(auto simp add: new_character_data_def new_CharacterData_def Let_def put_CharacterData_ptr_in_heap
    is_OK_returns_result_I
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_ptr_not_in_heap:
  assumes "h ⊢ new_character_data →h h'"
  and "h ⊢ new_character_data →r new_character_data_ptr"
  shows "new_character_data_ptr |∉| character_data_ptr_kinds h"
  using assms new_CharacterData_ptr_not_in_heap
  by(auto simp add: new_character_data_def split: prod.splits
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_new_ptr:
  assumes "h ⊢ new_character_data →h h'"
  and "h ⊢ new_character_data →r new_character_data_ptr"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  using assms new_CharacterData_new_ptr
  by(auto simp add: new_character_data_def split: prod.splits
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_is_character_data_ptr:
  assumes "h ⊢ new_character_data →r new_character_data_ptr"
  shows "is_character_data_ptr new_character_data_ptr"
  using assms new_CharacterData_is_character_data_ptr
  by(auto simp add: new_character_data_def elim!: bind_returns_result_E split: prod.splits)
```

```
lemma new_character_data_child_nodes:
  assumes "h ⊢ new_character_data →h h'"
  assumes "h ⊢ new_character_data →r new_character_data_ptr"
  shows "h' ⊢ get_M new_character_data_ptr val →r '''''"
  using assms
  by(auto simp add: get_M_defs new_character_data_def new_CharacterData_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```

lemma new_character_data_get_MObject :
  "h ⊢ new_character_data →h h' ⇒ h ⊢ new_character_data →r new_character_data_ptr
  ⇒ ptr ≠ cast new_character_data_ptr ⇒ preserved (get_MObject ptr getter) h h'"
  by (auto simp add: new_character_data_def ObjectMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MNode :
  "h ⊢ new_character_data →h h' ⇒ h ⊢ new_character_data →r new_character_data_ptr
  ⇒ ptr ≠ cast new_character_data_ptr ⇒ preserved (get_MNode ptr getter) h h'"
  by (auto simp add: new_character_data_def NodeMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MElement :
  "h ⊢ new_character_data →h h' ⇒ h ⊢ new_character_data →r new_character_data_ptr
  ⇒ preserved (get_MElement ptr getter) h h'"
  by (auto simp add: new_character_data_def ElementMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MCharacterData :
  "h ⊢ new_character_data →h h' ⇒ h ⊢ new_character_data →r new_character_data_ptr
  ⇒ ptr ≠ new_character_data_ptr ⇒ preserved (get_MCharacterData ptr getter) h h'"
  by (auto simp add: new_character_data_def get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

## 5.5.2 Modified Heaps

```

lemma get_CharacterData_ptr_simp [simp]:
  "get_CharacterData character_data_ptr (put_Object ptr obj h)
  = (if ptr = cast character_data_ptr then cast obj else get character_data_ptr h)"
  by (auto simp add: get_CharacterData_def split: option.splits Option.bind_splits)

lemma Character_data_ptr_kinds_simp [simp]:
  "character_data_ptr_kinds (put_Object ptr obj h) = character_data_ptr_kinds h |∪|
  (if is_character_data_ptr_kind ptr then {|the (cast ptr)|} else {|}|)"
  by (auto simp add: character_data_ptr_kinds_def is_node_ptr_kind_def split: option.splits)

lemma type_wf_put_I :
  assumes "type_wf h"
  assumes "ElementClass.type_wf (put_Object ptr obj h)"
  assumes "is_character_data_ptr_kind ptr ⇒ is_character_data_kind obj"
  shows "type_wf (put_Object ptr obj h)"
  using assms
  by (auto simp add: type_wf_defs split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E :
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∉ object_ptr_kinds h"
  shows "type_wf h"
  using assms
  apply (auto simp add: type_wf_defs elim!: ElementMonad.type_wf_put_ptr_not_in_heap_E
      split: option.splits if_splits)[1]
  using assms(2) node_ptr_kinds_commutes by blast

lemma type_wf_put_ptr_in_heap_E :
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∈ object_ptr_kinds h"
  assumes "ElementClass.type_wf h"
  assumes "is_character_data_ptr_kind ptr ⇒ is_character_data_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply (auto simp add: type_wf_defs split: option.splits if_splits)[1]
  by (metis (no_types, lifting) ElementClass.get_Object_type_wf assms(2) bind.bind_lunit
      cast_Node2CharacterData_inv cast_Object2Node_inv get_CharacterData_def get_Node_def option.collapse)

```

### 5.5.3 Preserving Types

```

lemma new_element_type_wf_preserved [simp]:
  assumes "h ⊢ new_element →h h'"
  shows "type_wf h = type_wf h'"
  using assms
  apply(auto simp add: new_element_def newElement_def Let_def putElement_def putNode_def
    elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
    intro!: type_wf_put_I split: if_splits)[1]
  using CharacterDataClass.type_wfElement assms new_element_type_wf_preserved apply blast
  using element_ptrs_def apply force
  using CharacterDataClass.type_wfElement assms new_element_type_wf_preserved apply blast
  by (metis Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def fMax_ge fmember_filter
    fimage_eqI is_element_ptr_ref)

lemma new_element_is_l_new_element: "l_new_element type_wf"
  using l_new_element.intro new_element_type_wf_preserved
  by blast

lemma put_MElement_tag_name_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr tag_name_update v →h h' ⇒ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
    ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  using ObjectMonad.type_wf_put_ptr_in_heap_E ObjectMonad.type_wf_put_ptr_not_in_heap_E apply blast
  apply (metis (no_types, lifting) bind_eq_Some_conv getElement_def)
  apply metis
  done

lemma put_MElement_child_nodes_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr child_nodes_update v →h h' ⇒ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    dest!: get_heap_E elim!: bind_returns_heap_E2
    intro!: type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]

```

```

using ObjectMonad.type_wf_put_ptr_in_heap_E ObjectMonad.type_wf_put_ptr_not_in_heap_E apply blast
apply (metis (no_types, lifting) bind_eq_Some_conv get_Element_def)
apply metis
done

```

```

lemma put_MElement_attrs_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr attrs_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs put_Element_def put_Node_def
  dest!: get_heap_E
  elim!: bind_returns_heap_E2
  intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
  ObjectMonad.type_wf_put_I)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  using ObjectMonad.type_wf_put_ptr_in_heap_E ObjectMonad.type_wf_put_ptr_not_in_heap_E apply blast
  apply (metis (no_types, lifting) bind_eq_Some_conv get_Element_def)
  apply metis
done

```

```

lemma put_MElement_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr shadow_root_opt_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs put_Element_def put_Node_def
  dest!: get_heap_E
  elim!: bind_returns_heap_E2
  intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
  ObjectMonad.type_wf_put_I)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs split: option.splits)[1]
  using ObjectMonad.type_wf_put_ptr_in_heap_E ObjectMonad.type_wf_put_ptr_not_in_heap_E apply blast
  apply (metis (no_types, lifting) bind_eq_Some_conv get_Element_def)
  apply metis
done

```

```

lemma new_character_data_type_wf_preserved [simp]:
  "h ⊢ new_character_data →h h' ⇒ type_wf h = type_wf h'"
  apply (auto simp add: new_character_data_def new_CharacterData_def Let_def put_CharacterData_def put_Node_def
    elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
    intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)

```

```

    split: if_splits)[1]
  apply(simp_all add: type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs is_node_kind_def)
by (meson new_CharacterData_def new_CharacterData_ptr_not_in_heap)

locale l_new_character_data = l_type_wf +
  assumes new_character_data_types_preserved: "h ⊢ new_character_data →h h' ⇒ type_wf h = type_wf h'"

lemma new_character_data_is_l_new_character_data: "l_new_character_data type_wf"
  using l_new_character_data.intro new_character_data_type_wf_preserved
  by blast

lemma put_MCharacterData_val_type_wf_preserved [simp]:
  "h ⊢ put_M character_data_ptr val_update v →h h' ⇒ type_wf h = type_wf h'"
  apply(auto simp add: CharacterDataMonad.put_M_defs put_CharacterData_def put_Node_def
    CharacterDataClass.type_wf_Node CharacterDataClass.type_wf_Object
    is_node_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
    ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs CharacterDataMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs CharacterDataMonad.get_M_defs
    ObjectClass.a_type_wf_def
    split: option.splits)[1]
  apply (metis (no_types, lifting) bind_eq_Some_conv get_CharacterData_def)
  apply metis
done

lemma character_data_ptr_kinds_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "character_data_ptr_kinds h = character_data_ptr_kinds h'"
  by(simp add: character_data_ptr_kinds_def node_ptr_kinds_def preserved_def
    object_ptr_kinds_preserved_small[OF assms])

lemma character_data_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h'. ∀w ∈ SW. h ⊢ w →h h'
    → (∀object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h')"
  shows "character_data_ptr_kinds h = character_data_ptr_kinds h'"
  using writes_small_big[OF assms]
  apply(simp add: reflp_def transp_def preserved_def character_data_ptr_kinds_def)
  by (metis assms node_ptr_kinds_preserved)

lemma type_wf_preserved_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "∧node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "∧element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  assumes "∧character_data_ptr. preserved (get_MCharacterData character_data_ptr
    RCharacterData.nothing) h h'"
  shows "type_wf h = type_wf h'"
  using type_wf_preserved_small[OF assms(1) assms(2) assms(3)]
  allI[OF assms(4), of id, simplified] character_data_ptr_kinds_small[OF assms(1)]
  apply(auto simp add: type_wf_defs preserved_def get_M_defs character_data_ptr_kinds_small[OF assms(1)]
    split: option.splits)[1]
  apply (force)
  by force

```

```

lemma type_wf_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  assumes "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀character_data_ptr. preserved (get_MCharacterData character_data_ptr
      RCharacterData.nothing) h h'"

  shows "type_wf h = type_wf h'"
proof -
  have "∧h h' w. w ∈ SW ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"
    using assms type_wf_preserved_small by fast
  with assms(1) assms(2) show ?thesis
    apply (rule writes_small_big)
    by (auto simp add: reflp_def transp_def)
qed

```

```

lemma type_wf_drop: "type_wf h ⇒ type_wf (Heap (fmdrop ptr (the_heap h)))"
  apply (auto simp add: type_wf_def ElementMonad.type_wf_drop
    l_type_wf_def CharacterData.a_type_wf_def) [1]
  using type_wf_drop
  by (metis (no_types, lifting) ElementClass.type_wf_Object ObjectClass.get_Object_type_wf
    character_data_ptr_kinds_commutates fmlookup_drop get_CharacterData_def get_Node_def
    get_Object_def node_ptr_kinds_commutates object_ptr_kinds_code5)

end

```

## 5.6 Document (DocumentMonad)

In this theory, we introduce the monadic method setup for the Document class.

```

theory DocumentMonad
  imports
    CharacterDataMonad
    "../classes/DocumentClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document, 'result) dom_prog
  = "(⊂) heap, exception, 'result) prog"
register_default_tvars "(('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document, 'result) dom_prog)"

global_interpretation l_ptr_kinds_M document_ptr_kinds defines document_ptr_kinds_M = a_ptr_kinds_M .
lemmas document_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma document_ptr_kinds_M_eq:
  assumes "|h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  shows "|h ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r"
  using assms
  by (auto simp add: document_ptr_kinds_M_defs object_ptr_kinds_M_defs document_ptr_kinds_def)

lemma document_ptr_kinds_M_reads:
  "reads (⊔object_ptr. {preserved (get_MObject object_ptr RObject.nothing)}) document_ptr_kinds_M h h'"
  using object_ptr_kinds_M_reads
  apply (simp add: reads_def object_ptr_kinds_M_defs document_ptr_kinds_M_defs
    document_ptr_kinds_def preserved_def cong del: image_cong_simp)
  apply (metis (mono_tags, opaque_lifting) object_ptr_kinds_preserved_small old.unit.exhaust preserved_def)

```

```

done

global_interpretation l_dummy defines get_MDocument = "l_get_M.a_get_M get_Document" .
lemma get_M_is_l_get_M: "l_get_M get_Document type_wf document_ptr_kinds"
  apply (simp add: get_Document_type_wf l_get_M_def)
  by (metis ObjectClass.get_Object_type_wf ObjectClass.type_wf_defs bind_eq_None_conv
    document_ptr_kinds_commutes get_Document_def option.simps(3))
lemmas get_M_defs = get_MDocument_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M  $\Rightarrow$  get_MDocument

locale l_get_MDocument_lemmas = l_type_wf_Document
begin
sublocale l_get_MCharacterData_lemmas by unfold_locales

interpretation l_get_M get_Document type_wf document_ptr_kinds
  apply (unfold_locales)
  apply (simp add: get_Document_type_wf local.type_wf_Document)
  by (meson DocumentMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MDocument_ok = get_M_ok[folded get_MDocument_def]
end

global_interpretation l_get_MDocument_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf document_ptr_kinds get_Document put_Document
  rewrites "a_get_M = get_MDocument" defines put_MDocument = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MDocument_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M  $\Rightarrow$  put_MDocument

locale l_put_MDocument_lemmas = l_type_wf_Document
begin
sublocale l_put_MCharacterData_lemmas by unfold_locales

interpretation l_put_M type_wf document_ptr_kinds get_Document put_Document
  apply (unfold_locales)
  apply (simp add: get_Document_type_wf local.type_wf_Document)
  by (meson DocumentMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_MDocument_ok = put_M_ok[folded put_MDocument_def]
end

global_interpretation l_put_MDocument_lemmas type_wf by unfold_locales

lemma document_put_get [simp]:
  "h  $\vdash$  put_MDocument document_ptr setter v  $\rightarrow_h$  h'
   $\Rightarrow$  ( $\bigwedge x$ . getter (setter ( $\lambda$ _. v) x) = v)
   $\Rightarrow$  h'  $\vdash$  get_MDocument document_ptr getter  $\rightarrow_r$  v"
  by (auto simp add: put_M_defs get_M_defs split: option.splits)
lemma get_M_Mdocument_preserved1 [simp]:
  "document_ptr  $\neq$  document_ptr'
   $\Rightarrow$  h  $\vdash$  put_MDocument document_ptr setter v  $\rightarrow_h$  h'
   $\Rightarrow$  preserved (get_MDocument document_ptr' getter) h h'"
  by (auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma document_put_get_preserved [simp]:
  "h  $\vdash$  put_MDocument document_ptr setter v  $\rightarrow_h$  h'
   $\Rightarrow$  ( $\bigwedge x$ . getter (setter ( $\lambda$ _. v) x) = getter x)
   $\Rightarrow$  preserved (get_MDocument document_ptr' getter) h h'"
  apply (cases "document_ptr = document_ptr'")

```

```
by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved2 [simp]:
```

```
"h ⊢ put_MDocument document_ptr setter v →h h' ⇒ preserved (get_MNode node_ptr getter) h h'"
by(auto simp add: put_M_defs get_M_defs NodeMonad.get_M_defs get_Document_def
  put_Document_def get_Node_def preserved_def split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved3 [simp]:
```

```
"cast document_ptr ≠ object_ptr
⇒ h ⊢ put_MDocument document_ptr setter v →h h'
⇒ preserved (get_MObject object_ptr getter) h h'"
by(auto simp add: put_M_defs get_M_defs get_Document_def put_Document_def ObjectMonad.get_M_defs
  preserved_def split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved4 [simp]:
```

```
"h ⊢ put_MDocument document_ptr setter v →h h'
⇒ (λx. getter (cast (setter (λ_. v) x)) = getter (cast x))
⇒ preserved (get_MObject object_ptr getter) h h'"
apply(cases "cast document_ptr ≠ object_ptr")[1]
by(auto simp add: put_M_defs get_M_defs get_Document_def put_Document_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits bind_splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved5 [simp]:
```

```
"cast document_ptr ≠ object_ptr
⇒ h ⊢ put_MObject object_ptr setter v →h h'
⇒ preserved (get_MDocument document_ptr getter) h h'"
by(auto simp add: ObjectMonad.put_M_defs get_M_defs get_Document_def ObjectMonad.get_M_defs
  preserved_def split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved6 [simp]:
```

```
"h ⊢ put_MDocument document_ptr setter v →h h' ⇒ preserved (get_MElement element_ptr getter) h h'"
by(auto simp add: put_M_defs ElementMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved7 [simp]:
```

```
"h ⊢ put_MElement element_ptr setter v →h h' ⇒ preserved (get_MDocument document_ptr getter) h h'"
by(auto simp add: ElementMonad.put_M_defs get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved8 [simp]:
```

```
"h ⊢ put_MDocument document_ptr setter v →h h'
⇒ preserved (get_MCharacterData character_data_ptr getter) h h'"
by(auto simp add: put_M_defs CharacterDataMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved9 [simp]:
```

```
"h ⊢ put_MCharacterData character_data_ptr setter v →h h'
⇒ preserved (get_MDocument document_ptr getter) h h'"
by(auto simp add: CharacterDataMonad.put_M_defs get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
```

```
lemma get_M_Mdocument_preserved10 [simp]:
```

```
"(λx. getter (cast (setter (λ_. v) x)) = getter (cast x))
⇒ h ⊢ put_MDocument document_ptr setter v →h h' ⇒ preserved (get_MObject object_ptr getter) h
h'"
apply(cases "cast document_ptr = object_ptr")
by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs get_Document_def
  get_Node_def preserved_def put_Document_def put_Node_def bind_eq_Some_conv
  split: option.splits)
```

```
lemma new_element_get_MDocument:
```

```
"h ⊢ new_element →h h' ⇒ preserved (get_MDocument ptr getter) h h'"
by(auto simp add: new_element_def get_M_defs preserved_def
  split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_get_MDocument:
```

```
"h ⊢ new_character_data →h h' ⇒ preserved (get_MDocument ptr getter) h h'"
```

```
by(auto simp add: new_character_data_def get_M_defs preserved_def
  split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

### 5.6.1 Creating Documents

```
definition new_document :: "(_, ( _ ) document_ptr) dom_prog"
```

```
  where
    "new_document = do {
      h ← get_heap;
      (new_ptr, h') ← return (new_Document h);
      return_heap h';
      return new_ptr
    }"
```

```
lemma new_document_ok [simp]:
```

```
  "h ⊢ ok new_document"
  by(auto simp add: new_document_def split: prod.splits)
```

```
lemma new_document_ptr_in_heap:
```

```
  assumes "h ⊢ new_document →h h'"
  and "h ⊢ new_document →r new_document_ptr"
  shows "new_document_ptr |∈| document_ptr_kinds h'"
  using assms
  unfolding new_document_def
  by(auto simp add: new_document_def new_Document_def Let_def put_Document_ptr_in_heap is_OK_returns_result_I
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_document_ptr_not_in_heap:
```

```
  assumes "h ⊢ new_document →h h'"
  and "h ⊢ new_document →r new_document_ptr"
  shows "new_document_ptr |∉| document_ptr_kinds h"
  using assms new_Document_ptr_not_in_heap
  by(auto simp add: new_document_def split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_document_new_ptr:
```

```
  assumes "h ⊢ new_document →h h'"
  and "h ⊢ new_document →r new_document_ptr"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_document_ptr|}"
  using assms new_Document_new_ptr
  by(auto simp add: new_document_def split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_document_is_document_ptr:
```

```
  assumes "h ⊢ new_document →r new_document_ptr"
  shows "is_document_ptr new_document_ptr"
  using assms new_Document_is_document_ptr
  by(auto simp add: new_document_def elim!: bind_returns_result_E split: prod.splits)
```

```
lemma new_document_doctype:
```

```
  assumes "h ⊢ new_document →h h'"
  assumes "h ⊢ new_document →r new_document_ptr"
  shows "h' ⊢ get_M new_document_ptr doctype →r '''"
  using assms
  by(auto simp add: get_M_defs new_document_def new_Document_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_document_document_element:
```

```
  assumes "h ⊢ new_document →h h'"
  assumes "h ⊢ new_document →r new_document_ptr"
  shows "h' ⊢ get_M new_document_ptr document_element →r None"
  using assms
  by(auto simp add: get_M_defs new_document_def new_Document_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```

lemma new_document_disconnected_nodes:
  assumes "h ⊢ new_document →h h'"
  assumes "h ⊢ new_document →r new_document_ptr"
  shows "h' ⊢ get_M new_document_ptr disconnected_nodes →r []"
  using assms
  by(auto simp add: get_M_defs new_document_def new_Document_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MObject:
  "h ⊢ new_document →h h' ⇒ h ⊢ new_document →r new_document_ptr
  ⇒ ptr ≠ cast new_document_ptr ⇒ preserved (get_MObject ptr getter) h h'"
  by(auto simp add: new_document_def ObjectMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MNode:
  "h ⊢ new_document →h h' ⇒ h ⊢ new_document →r new_document_ptr
  ⇒ preserved (get_MNode ptr getter) h h'"
  by(auto simp add: new_document_def NodeMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MElement:
  "h ⊢ new_document →h h' ⇒ h ⊢ new_document →r new_document_ptr
  ⇒ preserved (get_MElement ptr getter) h h'"
  by(auto simp add: new_document_def ElementMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MCharacterData:
  "h ⊢ new_document →h h' ⇒ h ⊢ new_document →r new_document_ptr
  ⇒ preserved (get_MCharacterData ptr getter) h h'"
  by(auto simp add: new_document_def CharacterDataMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MDocument:
  "h ⊢ new_document →h h'
  ⇒ h ⊢ new_document →r new_document_ptr ⇒ ptr ≠ new_document_ptr
  ⇒ preserved (get_MDocument ptr getter) h h'"
  by(auto simp add: new_document_def get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

## 5.6.2 Modified Heaps

```

lemma get_document_ptr_simp [simp]:
  "get_Document document_ptr (put_Object ptr obj h)
  = (if ptr = cast document_ptr then cast obj else get document_ptr h)"
  by(auto simp add: get_Document_def split: option.splits Option.bind_splits)

lemma document_ptr_kinds_simp [simp]:
  "document_ptr_kinds (put_Object ptr obj h)
  = document_ptr_kinds h |∪| (if is_document_ptr_kind ptr then {the (cast ptr)} else {})"
  by(auto simp add: document_ptr_kinds_def split: option.splits)

lemma type_wf_put_I:
  assumes "type_wf h"
  assumes "CharacterDataClass.type_wf (put_Object ptr obj h)"
  assumes "is_document_ptr_kind ptr ⇒ is_document_kind obj"
  shows "type_wf (put_Object ptr obj h)"
  using assms
  by(auto simp add: type_wf_defs is_document_kind_def split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
  assumes "type_wf (put_Object ptr obj h)"
  assumes "ptr ∉ object_ptr_kinds h"
  shows "type_wf h"
  using assms
  by(auto simp add: type_wf_defs elim!: CharacterDataMonad.type_wf_put_ptr_not_in_heap_E
    split: option.splits if_splits)

```

```

lemma type_wf_put_ptr_in_heap_E:
  assumes "type_wf (putObject ptr obj h)"
  assumes "ptr |∈| object_ptr_kinds h"
  assumes "CharacterDataClass.type_wf h"
  assumes "is_document_ptr_kind ptr  $\implies$  is_document_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply (auto simp add: type_wf_defs elim!: CharacterDataMonad.type_wf_put_ptr_in_heap_E
    split: option.splits if_splits)[1]
  by (metis (no_types, opaque_lifting) CharacterDataClass.getObject_type_wf bind.bind_lunit getDocument_def
    is_document_kind_def option.exhaust_sel)

```

### 5.6.3 Preserving Types

```

lemma new_element_type_wf_preserved [simp]:
  "h  $\vdash$  new_element  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply (auto simp add: new_element_def newElement_def Let_def putElement_def putNode_def
    DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
    DocumentClass.type_wfNode DocumentClass.type_wfObject
    is_node_kind_def element_ptrs_def
    elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I
    split: if_splits)[1]
  apply force
  by (metis Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def fMax_ge fmember_filter
    fimage_eqI is_element_ptr_ref)

```

```

lemma new_element_is_l_new_element [instances]:
  "l_new_element type_wf"
  using l_new_element.intro new_element_type_wf_preserved
  by blast

```

```

lemma put_MElement_tag_name_type_wf_preserved [simp]:
  "h  $\vdash$  put_M element_ptr tag_name_update v  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply (auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
    DocumentClass.type_wfNode DocumentClass.type_wfObject
    is_node_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
  by metis

```

```

lemma put_MElement_child_nodes_type_wf_preserved [simp]:
  "h  $\vdash$  put_M element_ptr child_nodes_update v  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"
  apply (auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
    DocumentClass.type_wfNode DocumentClass.type_wfObject
    is_node_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs split: option.splits)[1]

```

```

apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma put_MElement_attrs_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr attrs_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
  DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
  DocumentClass.type_wfNode DocumentClass.type_wfObject
  is_node_kind_def
  dest!: get_heap_E
  elim!: bind_returns_heap_E2
  intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
  NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits) [1]
apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma put_MElement_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr shadow_root_opt_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
  DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
  DocumentClass.type_wfNode DocumentClass.type_wfObject
  is_node_kind_def
  dest!: get_heap_E
  elim!: bind_returns_heap_E2
  intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
  NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits) [1]
apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma new_character_data_type_wf_preserved [simp]:
  "h ⊢ new_character_data →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
  DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
  DocumentClass.type_wfNode DocumentClass.type_wfObject
  is_node_kind_def
  new_character_data_def newCharacterData_def Let_def putCharacterData_def putNode_def
  dest!: get_heap_E
  elim!: bind_returns_heap_E2 bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
  intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
  NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I) [1]
by (meson newCharacterData_def newCharacterData_ptr_not_in_heap)

lemma new_character_data_is_l_new_character_data [instances]:
  "l_new_character_data type_wf"
using l_new_character_data.intro new_character_data_type_wf_preserved
by blast

lemma put_MCharacterData_val_type_wf_preserved [simp]:
  "h ⊢ put_M character_data_ptr val_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: CharacterDataMonad.put_M_defs putCharacterData_def putNode_def
  DocumentClass.type_wfCharacterData DocumentClass.type_wfElement
  DocumentClass.type_wfNode DocumentClass.type_wfObject is_node_kind_def
  dest!: get_heap_E elim!: bind_returns_heap_E2
  intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
  NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs CharacterDataMonad.get_M_defs ObjectClass.type_wf_defs

```

```

CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (metis bind.bind_lzero get_CharacterData_def option.distinct(1) option.exhaust_sel)
by metis

lemma new_document_type_wf_preserved [simp]: "h ⊢ new_document →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: new_document_def new_Document_def Let_def put_Document_def
  DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
  DocumentClass.type_wf_Node DocumentClass.type_wf_Object
  is_node_ptr_kind_none
  elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
  intro!: type_wf_put_I ElementMonad.type_wf_put_I CharacterDataMonad.type_wf_put_I
  NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I
  split: if_splits)[1]
apply (auto simp add: type_wf_defs ElementClass.type_wf_defs CharacterDataClass.type_wf_defs
  NodeClass.type_wf_defs ObjectClass.type_wf_defs is_document_kind_def
  split: option.splits)[1]
using document_ptrs_def apply force
apply (simp add: is_document_kind_def)
apply (metis Suc_n_not_le_n document_ptr.sel(1) document_ptrs_def fMax_ge fmember_filter
  fimage_eqI is_document_ptr_ref)
done

locale l_new_document = l_type_wf +
  assumes new_document_types_preserved: "h ⊢ new_document →h h' ⇒ type_wf h = type_wf h'"

lemma new_document_is_l_new_document [instances]: "l_new_document type_wf"
using l_new_document.intro new_document_type_wf_preserved
by blast

lemma put_M_Document_doctype_type_wf_preserved [simp]:
  "h ⊢ put_M document_ptr doctype_update v →h h' ⇒ type_wf h = type_wf h'"
apply (auto simp add: put_M_defs put_Document_def dest!: get_heap_E
  elim!: bind_returns_heap_E2
  intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
  ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
  NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
  CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (auto simp add: get_M_defs)[1]
by (metis (mono_tags) error_returns_result option.exhaust_sel option.simps(4))

```

```

lemma put_MDocument_document_element_type_wf_preserved [simp]:
  "h ⊢ put_M document_ptr document_element_update v →h h' ⇒ type_wf h = type_wf h'"
  apply (auto simp add: put_M_defs put_Document_def
    DocumentClass.type_wf_CharacterData
    DocumentClass.type_wf_Element
    DocumentClass.type_wf_Node
    DocumentClass.type_wf_Object is_node_ptr_kind_none
    cast_Object2Document_none is_document_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
    ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
    ObjectMonad.type_wf_put_I) [1]
  apply (auto simp add: get_M_defs is_document_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs
    split: option.splits) [1]
  by metis

lemma put_MDocument_disconnected_nodes_type_wf_preserved [simp]:
  "h ⊢ put_M document_ptr disconnected_nodes_update v →h h' ⇒ type_wf h = type_wf h'"
  apply (auto simp add: put_M_defs put_Document_def
    DocumentClass.type_wf_CharacterData
    DocumentClass.type_wf_Element
    DocumentClass.type_wf_Node
    DocumentClass.type_wf_Object
    is_node_ptr_kind_none
    cast_Object2Document_none is_document_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
    ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
    ObjectMonad.type_wf_put_I) [1]
  apply (auto simp add: is_document_kind_def get_M_defs type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs split: option.splits) [1]
  by metis

lemma document_ptr_kinds_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "document_ptr_kinds h = document_ptr_kinds h'"
  by (simp add: document_ptr_kinds_def preserved_def object_ptr_kinds_preserved_small[OF assms])

lemma document_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "∧h h'. ∀w ∈ SW. h ⊢ w →h h'"
    → (∀object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h')
  shows "document_ptr_kinds h = document_ptr_kinds h'"
  using writes_small_big[OF assms]
  apply (simp add: reflp_def transp_def preserved_def document_ptr_kinds_def)
  by (metis assms object_ptr_kinds_preserved)

lemma type_wf_preserved_small:
  assumes "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "∧node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "∧element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  assumes "∧character_data_ptr. preserved
    (get_MCharacterData character_data_ptr RCharacterData.nothing) h h'"
  assumes "∧document_ptr. preserved (get_MDocument document_ptr RDocument.nothing) h h'"
  shows "DocumentClass.type_wf h = DocumentClass.type_wf h'"
  using type_wf_preserved_small[OF assms(1) assms(2) assms(3) assms(4)]
  allI[OF assms(5), of id, simplified] document_ptr_kinds_small[OF assms(1)]

```

```

apply(auto simp add: type_wf_defs ) [1]
  apply(auto simp add: type_wf_defs preserved_def get_M_defs document_ptr_kinds_small[OF assms(1)]
    split: option.splits) [1]
  apply force
apply(auto simp add: type_wf_defs preserved_def get_M_defs document_ptr_kinds_small[OF assms(1)]
  split: option.splits) [1]
by force

```

```

lemma type_wf_preserved:
  assumes "writes SW setter h h'"
  assumes "h  $\vdash$  setter  $\rightarrow_h$  h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
     $\implies \forall$  object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
     $\implies \forall$  node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
     $\implies \forall$  element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
     $\implies \forall$  character_data_ptr. preserved
      (get_MCharacterData character_data_ptr RCharacterData.nothing) h h'"
  assumes " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h'$ "
     $\implies \forall$  document_ptr. preserved (get_MDocument document_ptr RDocument.nothing) h h'"
  shows "DocumentClass.type_wf h = DocumentClass.type_wf h'"
proof -
  have " $\bigwedge h h' w. w \in SW \implies h \vdash w \rightarrow_h h' \implies$  DocumentClass.type_wf h = DocumentClass.type_wf h'"
    using assms type_wf_preserved_small by fast
  with assms(1) assms(2) show ?thesis
    apply(rule writes_small_big)
    by(auto simp add: reflp_def transp_def)
qed

```

```

lemma type_wf_drop: "type_wf h  $\implies$  type_wf (Heap (fmdrop ptr (the_heap h)))"
  apply(auto simp add: type_wf_defs) [1]
  using type_wf_drop
  apply blast
  by (metis (no_types, opaque_lifting) CharacterDataClass.get_Object_type_wf CharacterDataMonad.type_wf_drop
    document_ptr_kinds_commutes fmllookup_drop get_Document_def get_Object_def heap.sel)
end

```



# 6 The Core SC DOM

In this chapter, we introduce the formalization of the core DOM, i.e., the most important algorithms for querying or modifying the DOM, as defined in the standard. For more details, we refer the reader to [5].

## 6.1 Basic Data Types (Core\_DOM\_Basic\_Datatypes)

This theory formalizes the primitive data types used by the DOM standard [1].

```
theory Core_DOM_Basic_Datatypes
  imports
    Main
begin
```

```
type_synonym USVString = string
```

In the official standard, the type *USVString* corresponds to the set of all possible sequences of Unicode scalar values. As we are not interested in analyzing the specifics of Unicode strings, we just model *USVString* using the standard type *string* of Isabelle/HOL.

```
type_synonym DOMString = string
```

In the official standard, the type *DOMString* corresponds to the set of all possible sequences of code units, commonly interpreted as UTF-16 encoded strings. Again, as we are not interested in analyzing the specifics of Unicode strings, we just model *DOMString* using the standard type *string* of Isabelle/HOL.

```
type_synonym doctype = DOMString
```

```
Examples definition html :: doctype
  where "html = '<!DOCTYPE html>'"
```

```
hide_const id
```

This dummy locale is used to create scoped definitions by using global interpretations and defines.

```
locale l_dummy
end
```

## 6.2 Querying and Modifying the DOM (Core\_DOM\_Functions)

In this theory, we are formalizing the functions for querying and modifying the DOM.

```
theory Core_DOM_Functions
  imports
    "monads/DocumentMonad"
begin
```

If we do not declare *show\_variants*, then all abbreviations that contain constants that are overloaded by using *adhoc\_overloading* get immediately unfolded.

```
declare [[show_variants]]
```

### 6.2.1 Various Functions

```
lemma insert_split: "x ∈ set (insert y xs) ↔ (x = y ∨ x ∈ set xs)"
  apply (induct xs)
  by (auto)
```

```
lemma concat_map_distinct:
```

```
"distinct (concat (map f xs))  $\implies$  y  $\in$  set (concat (map f xs))  $\implies$   $\exists !x \in$  set xs. y  $\in$  set (f x)"
apply(induct xs)
by(auto)
```

```
lemma concat_map_all_distinct: "distinct (concat (map f xs))  $\implies$  x  $\in$  set xs  $\implies$  distinct (f x)"
  apply(induct xs)
  by(auto)
```

```
lemma distinct_concat_map_I:
  assumes "distinct xs"
  and " $\bigwedge x. x \in$  set xs  $\implies$  distinct (f x)"
and " $\bigwedge x y. x \in$  set xs  $\implies$  y  $\in$  set xs  $\implies$  x  $\neq$  y  $\implies$  (set (f x))  $\cap$  (set (f y)) = {}"
shows "distinct (concat ((map f xs)))"
  using assms
  apply(induct xs)
  by(auto)
```

```
lemma distinct_concat_map_E:
  assumes "distinct (concat ((map f xs)))"
  shows " $\bigwedge x y. x \in$  set xs  $\implies$  y  $\in$  set xs  $\implies$  x  $\neq$  y  $\implies$  (set (f x))  $\cap$  (set (f y)) = {}"
  and " $\bigwedge x. x \in$  set xs  $\implies$  distinct (f x)"
  using assms
  apply(induct xs)
  by(auto)
```

```
lemma bind_is_OK_E3 [elim]:
  assumes "h  $\vdash$  ok (f  $\gg$  g)" and "pure f h"
  obtains x where "h  $\vdash$  f  $\rightarrow_r$  x" and "h  $\vdash$  ok (g x)"
  using assms
  by(auto simp add: bind_def returns_result_def returns_heap_def is_OK_def execute_def pure_def
    split: sum.splits)
```

## 6.2.2 Basic Functions

### get\_child\_nodes

```
locale l_get_child_nodesCore_DOM_defs
begin
```

```
definition get_child_nodeselement_ptr :: "(_) element_ptr  $\Rightarrow$  unit  $\Rightarrow$  (_, _) node_ptr list) dom_prog"
  where
  "get_child_nodeselement_ptr element_ptr _ = get_M element_ptr RElement.child_nodes"
```

```
definition get_child_nodescharacter_data_ptr :: "(_) character_data_ptr  $\Rightarrow$  unit  $\Rightarrow$  (_, _) node_ptr list) dom_prog"
  where
  "get_child_nodescharacter_data_ptr _ _ = return []"
```

```
definition get_child_nodesdocument_ptr :: "(_) document_ptr  $\Rightarrow$  unit  $\Rightarrow$  (_, _) node_ptr list) dom_prog"
  where
  "get_child_nodesdocument_ptr document_ptr _ = do {
  doc_elem  $\leftarrow$  get_M document_ptr document_element;
  (case doc_elem of
  Some element_ptr  $\Rightarrow$  return [cast element_ptr]
  | None  $\Rightarrow$  return [])
  }"
```

```
definition a_get_child_nodes_tups :: "(((_) object_ptr  $\Rightarrow$  bool)  $\times$  ((_) object_ptr  $\Rightarrow$  unit
 $\Rightarrow$  (_, _) node_ptr list) dom_prog)) list"
  where
  "a_get_child_nodes_tups = [
  (is_element_ptr, get_child_nodeselement_ptr  $\circ$  the  $\circ$  cast),
  (is_character_data_ptr, get_child_nodescharacter_data_ptr  $\circ$  the  $\circ$  cast),
  (is_document_ptr, get_child_nodesdocument_ptr  $\circ$  the  $\circ$  cast)
```

```

]"
definition a_get_child_nodes :: "(_) object_ptr ⇒ (_, _) node_ptr list) dom_prog"
  where
    "a_get_child_nodes ptr = invoke a_get_child_nodes_tups ptr ()"
definition a_get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"
  where
    "a_get_child_nodes_locs ptr ≡
      (if is_element_ptr_kind ptr then {preserved (get_M (the (cast ptr)) RElement.child_nodes)} else {})
    ∪
      (if is_document_ptr_kind ptr then {preserved (get_M (the (cast ptr)) RDocument.document_element)}
    else {}) ∪
      {preserved (get_M ptr RObject.nothing)}"
definition first_child :: "(_) object_ptr ⇒ (_, _) node_ptr option) dom_prog"
  where
    "first_child ptr = do {
      children ← a_get_child_nodes ptr;
      return (case children of [] ⇒ None | child#_ ⇒ Some child)}"
end

locale l_get_child_nodes_defs =
  fixes get_child_nodes :: "(_) object_ptr ⇒ (_, _) node_ptr list) dom_prog"
  fixes get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"

locale l_get_child_nodes_Core_DOM =
  l_type_wf type_wf +
  l_known_ptr known_ptr +
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs +
  l_get_child_nodes_Core_DOM_defs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ (_, _) node_ptr list) dom_prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set" +
  assumes known_ptr_impl: "known_ptr = DocumentClass.known_ptr"
  assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
  assumes get_child_nodes_impl: "get_child_nodes = a_get_child_nodes"
  assumes get_child_nodes_locs_impl: "get_child_nodes_locs = a_get_child_nodes_locs"
begin
lemmas get_child_nodes_def = get_child_nodes_impl[unfolded a_get_child_nodes_def]
lemmas get_child_nodes_locs_def = get_child_nodes_locs_impl[unfolded a_get_child_nodes_locs_def]

lemma get_child_nodes_split:
  "P (invoke (a_get_child_nodes_tups @ xs) ptr ()) =
    ((known_ptr ptr ⟶ P (get_child_nodes ptr))
     ∧ (¬(known_ptr ptr) ⟶ P (invoke xs ptr ())))"
  by(auto simp add: known_ptr_impl get_child_nodes_impl a_get_child_nodes_def a_get_child_nodes_tups_def
    known_ptr_defs CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
    NodeClass.known_ptr_defs
    split: invoke_splits)

lemma get_child_nodes_split_asm:
  "P (invoke (a_get_child_nodes_tups @ xs) ptr ()) =
    (¬((known_ptr ptr ∧ ¬P (get_child_nodes ptr))
     ∨ (¬(known_ptr ptr) ∧ ¬P (invoke xs ptr ()))))"
  by(auto simp add: known_ptr_impl get_child_nodes_impl a_get_child_nodes_def
    a_get_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs
    split: invoke_splits)

lemmas get_child_nodes_splits = get_child_nodes_split get_child_nodes_split_asm

```

```

lemma get_child_nodes_ok [simp]:
  assumes "known_ptr ptr"
  assumes "type_wf h"
  assumes "ptr |∈| object_ptr_kinds h"
  shows "h ⊢ ok (get_child_nodes ptr)"
  using assms(1) assms(2) assms(3)
  apply(auto simp add: known_ptr_impl type_wf_impl get_child_nodes_def a_get_child_nodes_tups_def)[1]
  apply(split invoke_splits, rule conjI)+
    apply((rule impI)+, drule(1) known_ptr_not_document_ptr, drule(1) known_ptr_not_character_data_ptr,
           drule(1) known_ptr_not_element_ptr)
    apply(auto simp add: NodeClass.known_ptr_defs)[1]
  apply(auto simp add: get_child_nodes_document_ptr_def dest: get_MDocument_ok
                    split: list.splits option.splits intro!: bind_is_OK_I2)[1]
  apply(auto simp add: get_child_nodes_character_data_ptr_def)[1]
  apply(auto simp add: get_child_nodes_element_ptr_def CharacterDataClass.type_wf_defs
                    DocumentClass.type_wf_defs intro!: bind_is_OK_I2 split: option.splits)[1]
  using get_MElement_ok <type_wf h>[unfolded type_wf_impl] by blast

lemma get_child_nodes_ptr_in_heap [simp]:
  assumes "h ⊢ get_child_nodes ptr →r children"
  shows "ptr |∈| object_ptr_kinds h"
  using assms
  by(auto simp add: get_child_nodes_impl a_get_child_nodes_def invoke_ptr_in_heap
                 dest: is_OK_returns_result_I)

lemma get_child_nodes_pure [simp]:
  "pure (get_child_nodes ptr) h"
  apply(auto simp add: get_child_nodes_impl a_get_child_nodes_def a_get_child_nodes_tups_def)[1]
  apply(split invoke_splits, rule conjI)+
  by(auto simp add: get_child_nodes_document_ptr_def get_child_nodes_character_data_ptr_def
                 get_child_nodes_element_ptr_def intro!: bind_pure_I split: option.splits)

lemma get_child_nodes_reads: "reads (get_child_nodes_locs ptr) (get_child_nodes ptr) h h'"
  apply(simp add: get_child_nodes_locs_impl get_child_nodes_impl a_get_child_nodes_def
                a_get_child_nodes_tups_def a_get_child_nodes_locs_def)
  apply(split invoke_splits, rule conjI)+
  apply(auto)[1]
  apply(auto simp add: get_child_nodes_document_ptr_def intro: reads_subset[OF reads_singleton]
                    reads_subset[OF check_in_heap_reads]
                    intro!: reads_bind_pure reads_subset[OF return_reads] split: option.splits)[1]
  apply(auto simp add: get_child_nodes_character_data_ptr_def intro: reads_subset[OF check_in_heap_reads]
                    intro!: reads_bind_pure reads_subset[OF return_reads] ) [1]
  apply(auto simp add: get_child_nodes_element_ptr_def intro: reads_subset[OF reads_singleton]
                    reads_subset[OF check_in_heap_reads] intro!: reads_bind_pure reads_subset[OF return_reads]
                    split: option.splits)[1]
  done
end

locale l_get_child_nodes = l_type_wf + l_known_ptr + l_get_child_nodes_defs +
  assumes get_child_nodes_reads: "reads (get_child_nodes_locs ptr) (get_child_nodes ptr) h h'"
  assumes get_child_nodes_ok: "type_wf h ⇒ known_ptr ptr ⇒ ptr |∈| object_ptr_kinds h
                               ⇒ h ⊢ ok (get_child_nodes ptr)"
  assumes get_child_nodes_ptr_in_heap: "h ⊢ ok (get_child_nodes ptr) ⇒ ptr |∈| object_ptr_kinds h"
  assumes get_child_nodes_pure [simp]: "pure (get_child_nodes ptr) h"

global_interpretation l_get_child_nodes_Core_DOM_defs defines
  get_child_nodes = l_get_child_nodes_Core_DOM_defs.a_get_child_nodes and
  get_child_nodes_locs = l_get_child_nodes_Core_DOM_defs.a_get_child_nodes_locs
  .

```

interpretation

```
i_get_child_nodes?: l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
by(auto simp add: l_get_child_nodesCore_DOM_def get_child_nodes_def get_child_nodes_locs_def)
declare l_get_child_nodesCore_DOM_axioms[instances]
```

```
lemma get_child_nodes_is_l_get_child_nodes [instances]:
  "l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  apply(unfold_locales)
  using get_child_nodes_reads get_child_nodes_ok get_child_nodes_ptr_in_heap get_child_nodes_pure
  by blast+
```

```
new_element locale l_new_element_get_child_nodesCore_DOM =
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (,) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (,) heap ⇒ bool) set"
```

begin

```
lemma get_child_nodes_new_element:
  "ptr' ≠ cast new_element_ptr ⇒ h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'"
  ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  by (auto simp add: get_child_nodes_locs_def new_element_get_MObject new_element_get_MElement
    new_element_get_MDocument split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E intro: is_element_ptr_kind_obtains)
```

```
lemma new_element_no_child_nodes:
  "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'"
  ⇒ h' ⊢ get_child_nodes (cast new_element_ptr) →r []"
  apply(auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)[1]
  apply(split invoke_splits, rule conjI)+
  apply(auto intro: new_element_is_element_ptr)[1]
  by(auto simp add: new_element_ptr_in_heap get_child_nodeselement_ptr_def check_in_heap_def
    new_element_child_nodes intro!: bind_pure_returns_result_I
    intro: new_element_is_element_ptr elim!: new_element_ptr_in_heap)
```

end

```
locale l_new_element_get_child_nodes = l_new_element + l_get_child_nodes +
  assumes get_child_nodes_new_element:
    "ptr' ≠ cast new_element_ptr ⇒ h ⊢ new_element →r new_element_ptr"
    ⇒ h ⊢ new_element →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  assumes new_element_no_child_nodes:
    "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'"
    ⇒ h' ⊢ get_child_nodes (cast new_element_ptr) →r []"
```

interpretation i\_new\_element\_get\_child\_nodes?:

```
l_new_element_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
by(unfold_locales)
declare l_new_element_get_child_nodesCore_DOM_axioms[instances]
```

```
lemma new_element_get_child_nodes_is_l_new_element_get_child_nodes [instances]:
  "l_new_element_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  using new_element_is_l_new_element get_child_nodes_is_l_get_child_nodes
  apply(auto simp add: l_new_element_get_child_nodes_def l_new_element_get_child_nodes_axioms_def)[1]
  using get_child_nodes_new_element new_element_no_child_nodes
  by fast+
```

```
new_character_data locale l_new_character_data_get_child_nodesCore_DOM =
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (,) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (,) heap ⇒ bool) set"
```

```

begin
lemma get_child_nodes_new_character_data:
  "ptr' ≠ cast new_character_data_ptr ⇒ h ⊢ new_character_data →r new_character_data_ptr
  ⇒ h ⊢ new_character_data →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  by (auto simp add: get_child_nodes_locs_def new_character_data_get_MObject
    new_character_data_get_MElement new_character_data_get_MDocument
    split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E
    intro: is_character_data_ptr_kind_obtains)

lemma new_character_data_no_child_nodes:
  "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
  ⇒ h' ⊢ get_child_nodes (cast new_character_data_ptr) →r []"
  apply (auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E) [1]
  apply (split invoke_splits, rule conjI)+
  apply (auto intro: new_character_data_is_character_data_ptr) [1]
  by (auto simp add: new_character_data_ptr_in_heap get_child_nodes_character_data_ptr_def
    check_in_heap_def new_character_data_child_nodes
    intro!: bind_pure_returns_result_I
    intro: new_character_data_is_character_data_ptr elim!: new_character_data_ptr_in_heap)
end

locale l_new_character_data_get_child_nodes = l_new_character_data + l_get_child_nodes +
  assumes get_child_nodes_new_character_data:
    "ptr' ≠ cast new_character_data_ptr ⇒ h ⊢ new_character_data →r new_character_data_ptr
    ⇒ h ⊢ new_character_data →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  assumes new_character_data_no_child_nodes:
    "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
    ⇒ h' ⊢ get_child_nodes (cast new_character_data_ptr) →r []"

interpretation i_new_character_data_get_child_nodes?:
  l_new_character_data_get_child_nodes_Core_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  by (unfold_locales)
declare l_new_character_data_get_child_nodes_Core_DOM_axioms [instances]

lemma new_character_data_get_child_nodes_is_l_new_character_data_get_child_nodes [instances]:
  "l_new_character_data_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  using new_character_data_is_l_new_character_data get_child_nodes_is_l_get_child_nodes
  apply (simp add: l_new_character_data_get_child_nodes_def l_new_character_data_get_child_nodes_axioms_def)
  using get_child_nodes_new_character_data new_character_data_no_child_nodes
  by fast

new_document locale l_new_document_get_child_nodes_Core_DOM =
  l_get_child_nodes_Core_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (,) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (,) heap ⇒ bool) set"
begin
lemma get_child_nodes_new_document:
  "ptr' ≠ cast new_document_ptr ⇒ h ⊢ new_document →r new_document_ptr
  ⇒ h ⊢ new_document →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  by (auto simp add: get_child_nodes_locs_def new_document_get_MObject new_document_get_MElement
    new_document_get_MDocument split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E
    intro: is_document_ptr_kind_obtains)

lemma new_document_no_child_nodes:
  "h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
  ⇒ h' ⊢ get_child_nodes (cast new_document_ptr) →r []"
  apply (auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits

```

```

    elim!: bind_returns_result_E bind_returns_heap_E)[1]
  apply(split invoke_splits, rule conjI)+
  apply(auto intro: new_document_is_document_ptr)[1]
  by(auto simp add: new_document_ptr_in_heap get_child_nodes_document_ptr_def check_in_heap_def
    new_document_document_element
    intro!: bind_pure_returns_result_I
    intro: new_document_is_document_ptr elim!: new_document_ptr_in_heap split: option_splits)
end

```

```

locale l_new_document_get_child_nodes = l_new_document + l_get_child_nodes +
  assumes get_child_nodes_new_document:
    "ptr' ≠ cast new_document_ptr ⇒ h ⊢ new_document →r new_document_ptr
    ⇒ h ⊢ new_document →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h'"
  assumes new_document_no_child_nodes:
    "h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
    ⇒ h' ⊢ get_child_nodes (cast new_document_ptr) →r []"

```

**interpretation** i\_new\_document\_get\_child\_nodes?:

```

  l_new_document_get_child_nodes_Core_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  by(unfold_locales)
declare l_new_document_get_child_nodes_Core_DOM_axioms[instances]

```

**lemma** new\_document\_get\_child\_nodes\_is\_l\_new\_document\_get\_child\_nodes [instances]:

```

  "l_new_document_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  using new_document_is_l_new_document get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_new_document_get_child_nodes_def l_new_document_get_child_nodes_axioms_def)
  using get_child_nodes_new_document new_document_no_child_nodes
  by fast

```

## set\_child\_nodes

**locale** l\_set\_child\_nodes\_Core\_DOM\_defs

**begin**

**definition** set\_child\_nodes\_element\_ptr ::

```
"(⟦) element_ptr ⇒ (⟦) node_ptr list ⇒ (⟦, unit) dom_prog"
```

**where**

```
"set_child_nodes_element_ptr element_ptr children = put_M element_ptr RElement.child_nodes_update children"
```

**definition** set\_child\_nodes\_character\_data\_ptr ::

```
"(⟦) character_data_ptr ⇒ (⟦) node_ptr list ⇒ (⟦, unit) dom_prog"
```

**where**

```
"set_child_nodes_character_data_ptr _ _ = error HierarchyRequestError"
```

**definition** set\_child\_nodes\_document\_ptr :: "(⟦) document\_ptr ⇒ (⟦) node\_ptr list ⇒ (⟦, unit) dom\_prog"

**where**

```

  "set_child_nodes_document_ptr document_ptr children = do {
    (case children of
      [] ⇒ put_M document_ptr document_element_update None
    | child # [] ⇒ (case cast child of
        Some element_ptr ⇒ put_M document_ptr document_element_update (Some element_ptr)
        | None ⇒ error HierarchyRequestError)
    | _ ⇒ error HierarchyRequestError)
  }"

```

**definition** a\_set\_child\_nodes\_tups ::

```
"((⟦) object_ptr ⇒ bool) × ((⟦) object_ptr ⇒ (⟦) node_ptr list ⇒ (⟦, unit) dom_prog)) list"
```

**where**

```

  "a_set_child_nodes_tups ≡ [
    (is_element_ptr, set_child_nodes_element_ptr ∘ the ∘ cast),
    (is_character_data_ptr, set_child_nodes_character_data_ptr ∘ the ∘ cast),
    (is_document_ptr, set_child_nodes_document_ptr ∘ the ∘ cast)
  ]"

```

```

definition a_set_child_nodes :: "(_) object_ptr ⇒ ( ) node_ptr list ⇒ ( , unit) dom_prog"
  where
    "a_set_child_nodes ptr children = invoke a_set_child_nodes_tups ptr (children)"
lemmas set_child_nodes_defs = a_set_child_nodes_def

definition a_set_child_nodes_locs :: "(_) object_ptr ⇒ ( , unit) dom_prog set"
  where
    "a_set_child_nodes_locs ptr ≡
      (if is_element_ptr_kind ptr
       then all_args (put_MElement (the (cast ptr)) RElement.child_nodes_update) else {}) ∪
      (if is_document_ptr_kind ptr
       then all_args (put_MDocument (the (cast ptr)) document_element_update) else {})"
end

locale l_set_child_nodes_defs =
  fixes set_child_nodes :: "(_) object_ptr ⇒ ( ) node_ptr list ⇒ ( , unit) dom_prog"
  fixes set_child_nodes_locs :: "(_) object_ptr ⇒ ( , unit) dom_prog set"

locale l_set_child_nodes_Core_DOM =
  l_type_wf type_wf +
  l_known_ptr known_ptr +
  l_set_child_nodes_defs set_child_nodes set_child_nodes_locs +
  l_set_child_nodes_Core_DOM_defs
  for type_wf :: "( ) heap ⇒ bool"
  and known_ptr :: "( ) object_ptr ⇒ bool"
  and set_child_nodes :: "(_) object_ptr ⇒ ( ) node_ptr list ⇒ ( , unit) dom_prog"
  and set_child_nodes_locs :: "(_) object_ptr ⇒ ( , unit) dom_prog set" +
  assumes known_ptr_impl: "known_ptr = DocumentClass.known_ptr"
  assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
  assumes set_child_nodes_impl: "set_child_nodes = a_set_child_nodes"
  assumes set_child_nodes_locs_impl: "set_child_nodes_locs = a_set_child_nodes_locs"
begin
lemmas set_child_nodes_def = set_child_nodes_impl[unfolded a_set_child_nodes_def]
lemmas set_child_nodes_locs_def = set_child_nodes_locs_impl[unfolded a_set_child_nodes_locs_def]

lemma set_child_nodes_split:
  "P (invoke (a_set_child_nodes_tups @ xs) ptr (children)) =
    ((known_ptr ptr → P (set_child_nodes ptr children))
     ∧ (¬(known_ptr ptr) → P (invoke xs ptr (children))))"
  by(auto simp add: known_ptr_impl set_child_nodes_impl a_set_child_nodes_def
    a_set_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: invoke_splits)

lemma set_child_nodes_split_asm:
  "P (invoke (a_set_child_nodes_tups @ xs) ptr (children)) =
    (¬((known_ptr ptr ∧ ¬P (set_child_nodes ptr children))
     ∨ (¬(known_ptr ptr) ∧ ¬P (invoke xs ptr (children)))))"
  by(auto simp add: known_ptr_impl set_child_nodes_impl a_set_child_nodes_def
    a_set_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: invoke_splits)[1]
lemmas set_child_nodes_splits = set_child_nodes_split set_child_nodes_split_asm

lemma set_child_nodes_writes: "writes (set_child_nodes_locs ptr) (set_child_nodes ptr children) h h'"
  apply(simp add: set_child_nodes_locs_impl set_child_nodes_impl a_set_child_nodes_def
    a_set_child_nodes_tups_def a_set_child_nodes_locs_def)
  apply(split invoke_splits, rule conjI)+
  apply(auto)[1]
  apply(auto simp add: set_child_nodes_document_ptr_def intro!: writes_bind_pure
    intro: writes_union_right_I split: list_splits)[1]
  apply(auto intro: writes_union_right_I split: option_splits)[1]
  apply(auto intro: writes_union_right_I split: option_splits)[1]
  apply(auto intro: writes_union_right_I split: option_splits)[1]
  apply(auto intro: writes_union_right_I split: option_splits)[1]

```

```

  apply(auto intro: writes_union_right_I split: option.splits)[1]
  apply(auto intro: writes_union_right_I split: option.splits)[1]
  apply(auto simp add: set_child_nodes_character_data_ptr_def intro!: writes_bind_pure)[1]
  apply(auto simp add: set_child_nodes_element_ptr_def intro: writes_union_left_I
    intro!: writes_bind_pure split: list.splits option.splits)[1]
done

```

```

lemma set_child_nodes_pointers_preserved:
  assumes "w ∈ set_child_nodes_locs object_ptr"
  assumes "h ⊢ w →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: set_child_nodes_locs_impl all_args_def a_set_child_nodes_locs_def
    split: if_splits)

```

```

lemma set_child_nodes_typass_preserved:
  assumes "w ∈ set_child_nodes_locs object_ptr"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: set_child_nodes_locs_impl type_wf_impl all_args_def a_set_child_nodes_locs_def
    split: if_splits)

```

end

```

locale l_set_child_nodes = l_type_wf + l_set_child_nodes_defs +
  assumes set_child_nodes_writes:
    "writes (set_child_nodes_locs ptr) (set_child_nodes ptr children) h h'"
  assumes set_child_nodes_pointers_preserved:
    "w ∈ set_child_nodes_locs object_ptr ⇒ h ⊢ w →h h' ⇒ object_ptr_kinds h = object_ptr_kinds h'"
  assumes set_child_nodes_typass_preserved:
    "w ∈ set_child_nodes_locs object_ptr ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"

```

```

global_interpretation l_set_child_nodes_Core_DOM_defs defines
  set_child_nodes = l_set_child_nodes_Core_DOM_defs.a_set_child_nodes and
  set_child_nodes_locs = l_set_child_nodes_Core_DOM_defs.a_set_child_nodes_locs .

```

interpretation

```

  i_set_child_nodes?: l_set_child_nodes_Core_DOM type_wf known_ptr set_child_nodes set_child_nodes_locs
  apply(unfold_locales)
  by (auto simp add: set_child_nodes_def set_child_nodes_locs_def)
declare l_set_child_nodes_Core_DOM_axioms[instances]

```

```

lemma set_child_nodes_is_l_set_child_nodes [instances]:
  "l_set_child_nodes type_wf set_child_nodes set_child_nodes_locs"
  apply(unfold_locales)
  using set_child_nodes_pointers_preserved set_child_nodes_typass_preserved set_child_nodes_writes
  by blast+

```

```

get_child_nodes locale l_set_child_nodes_get_child_nodes_Core_DOM = l_get_child_nodes_Core_DOM + l_set_child_nodes
begin

```

```

lemma set_child_nodes_get_child_nodes:
  assumes "known_ptr ptr"
  assumes "type_wf h"
  assumes "h ⊢ set_child_nodes ptr children →h h'"
  shows "h' ⊢ get_child_nodes ptr →r children"
proof -
  have "h ⊢ check_in_heap ptr →r ()"
    using assms set_child_nodes_impl[unfolded a_set_child_nodes_def] invoke_ptr_in_heap
    by (metis (full_types) check_in_heap_ptr_in_heap is_OK_returns_heap_I is_OK_returns_result_E
      old.unit.exhaust)
  then have ptr_in_h: "ptr |∈| object_ptr_kinds h"

```

```

by (simp add: check_in_heap_ptr_in_heap is_OK_returns_result_I)

have "type_wf h'"
  apply (unfold type_wf_impl)
  apply (rule subst[where P=id, OF type_wf_preserved[OF set_child_nodes_writes assms(3),
    unfolded all_args_def], simplified])
  by (auto simp add: all_args_def assms(2)[unfolded type_wf_impl]
    set_child_nodes_locs_impl[unfolded a_set_child_nodes_locs_def]
    split: if_splits)
have "h' ⊢ check_in_heap ptr →r ()"
  using check_in_heap_reads set_child_nodes_writes assms(3) <h ⊢ check_in_heap ptr →r ()>
  apply (rule reads_writes_separate_forwards)
  by (auto simp add: all_args_def set_child_nodes_locs_impl[unfolded a_set_child_nodes_locs_def])
then have "ptr ∈/ object_ptr_kinds h'"
  using check_in_heap_ptr_in_heap by blast
with assms ptr_in_h <type_wf h'> show ?thesis
  apply (auto simp add: get_child_nodes_impl set_child_nodes_impl type_wf_impl known_ptr_impl
    a_get_child_nodes_def a_get_child_nodes_tups_def a_set_child_nodes_def
    a_set_child_nodes_tups_def
    del: bind_pure_returns_result_I2
    intro!: bind_pure_returns_result_I2)[1]
  apply (split invoke_splits, rule conjI)
  apply (split invoke_splits, rule conjI)
  apply (split invoke_splits, rule conjI)
  apply (auto simp add: NodeClass.known_ptr_defs
    dest!: known_ptr_not_document_ptr known_ptr_not_character_data_ptr
    known_ptr_not_element_ptr)[1]
  apply (auto simp add: NodeClass.known_ptr_defs
    dest!: known_ptr_not_document_ptr known_ptr_not_character_data_ptr
    known_ptr_not_element_ptr)[1]
  apply (auto simp add: get_child_nodes_document_ptr_def set_child_nodes_document_ptr_def get_MDocument_ok
    split: list_splits option_splits
    intro!: bind_pure_returns_result_I2
    dest: get_MDocument_ok; auto dest: returns_result_eq
    dest!: document_put_get[where getter = document_element])[1]
  apply (auto simp add: get_child_nodes_character_data_ptr_def set_child_nodes_character_data_ptr_def)[1]
  by (auto simp add: get_child_nodes_element_ptr_def set_child_nodes_element_ptr_def dest: element_put_get)
qed

lemma set_child_nodes_get_child_nodes_different_pointers:
  assumes "ptr ≠ ptr'"
  assumes "w ∈ set_child_nodes_locs ptr"
  assumes "h ⊢ w →h h'"
  assumes "r ∈ get_child_nodes_locs ptr'"
  shows "r h h'"
  using assms
  apply (auto simp add: get_child_nodes_locs_impl set_child_nodes_locs_impl all_args_def
    a_set_child_nodes_locs_def a_get_child_nodes_locs_def
    split: if_splits option_splits ) [1]
  apply (rule is_document_ptr_kind_obtains)
  apply (simp)
  apply (rule is_document_ptr_kind_obtains)
  apply (auto) [1]
  apply (auto) [1]
  apply (rule is_element_ptr_kind_obtains)
  apply (auto) [1]
  apply (auto) [1]
  apply (rule is_element_ptr_kind_obtains)
  apply (auto) [1]
  apply (auto) [1]
  done

lemma set_child_nodes_element_ok [simp]:

```

```

assumes "known_ptr ptr"
assumes "type_wf h"
assumes "ptr |∈| object_ptr_kinds h"
assumes "is_element_ptr_kind ptr"
shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_element_ptr ptr"
    using <known_ptr ptr> assms(4)
  by(auto simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
  apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_element_ptr_def
    split: option.splits)[1]
  by (simp add: DocumentMonad.put_MElement_ok local.type_wf_impl)
qed

lemma set_child_nodes_document1_ok [simp]:
  assumes "known_ptr ptr"
  assumes "type_wf h"
  assumes "ptr |∈| object_ptr_kinds h"
  assumes "is_document_ptr_kind ptr"
  assumes "children = []"
  shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_document_ptr ptr"
    using <known_ptr ptr> assms(4)
  by(auto simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
  apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_document_ptr_def
    split: option.splits)[1]
  by (simp add: DocumentMonad.put_MDocument_ok local.type_wf_impl)
qed

lemma set_child_nodes_document2_ok [simp]:
  assumes "known_ptr ptr"
  assumes "type_wf h"
  assumes "ptr |∈| object_ptr_kinds h"
  assumes "is_document_ptr_kind ptr"
  assumes "children = [child]"
  assumes "is_element_ptr_kind child"
  shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_document_ptr ptr"
    using <known_ptr ptr> assms(4)
  by(auto simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
  apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_document_ptr_def)[1]
  apply(split invoke_splits, rule conjI)+
    apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
    apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
    apply (simp add: local.type_wf_impl put_MDocument_ok)
    apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
  by(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
qed
end

locale l_set_child_nodes_get_child_nodes = l_get_child_nodes + l_set_child_nodes +
  assumes set_child_nodes_get_child_nodes:

```

```

"type_wf h  $\implies$  known_ptr ptr
 $\implies$  h  $\vdash$  set_child_nodes ptr children  $\rightarrow_h$  h'  $\implies$  h'  $\vdash$  get_child_nodes ptr  $\rightarrow_r$  children"
assumes set_child_nodes_get_child_nodes_different_pointers:
"ptr  $\neq$  ptr'  $\implies$  w  $\in$  set_child_nodes_locs ptr  $\implies$  h  $\vdash$  w  $\rightarrow_h$  h'
 $\implies$  r  $\in$  get_child_nodes_locs ptr'  $\implies$  r h h'"

```

**interpretation**

```

i_set_child_nodes_get_child_nodes?: l_set_child_nodes_get_child_nodes_Core_DOM type_wf
known_ptr get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs
by unfold_locales
declare l_set_child_nodes_get_child_nodes_Core_DOM_axioms[instances]

lemma set_child_nodes_get_child_nodes_is_l_set_child_nodes_get_child_nodes [instances]:
"l_set_child_nodes_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs
set_child_nodes set_child_nodes_locs"
using get_child_nodes_is_l_get_child_nodes set_child_nodes_is_l_set_child_nodes
apply(auto simp add: l_set_child_nodes_get_child_nodes_def l_set_child_nodes_get_child_nodes_axioms_def)[1]
using set_child_nodes_get_child_nodes apply blast
using set_child_nodes_get_child_nodes_different_pointers apply metis
done

```

**get\_attribute**

```

locale l_get_attribute_Core_DOM_defs
begin
definition a_get_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  (_, attr_value option) dom_prog"
where
"a_get_attribute ptr k = do {m  $\leftarrow$  get_M ptr attrs; return (fmlookup m k)}"
lemmas get_attribute_defs = a_get_attribute_def

```

```

definition a_get_attribute_locs :: "(_) element_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (,) heap  $\Rightarrow$  bool) set"
where
"a_get_attribute_locs element_ptr = {preserved (get_M element_ptr attrs)}"
end

```

```

locale l_get_attribute_defs =
fixes get_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  (_, attr_value option) dom_prog"
fixes get_attribute_locs :: "(_) element_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (,) heap  $\Rightarrow$  bool) set"

```

```

locale l_get_attribute_Core_DOM =
l_type_wf type_wf +
l_get_attribute_defs get_attribute get_attribute_locs +
l_get_attribute_Core_DOM_defs
for type_wf :: "(_) heap  $\Rightarrow$  bool"
and get_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  (_, attr_value option) dom_prog"
and get_attribute_locs :: "(_) element_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (,) heap  $\Rightarrow$  bool) set" +
assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
assumes get_attribute_impl: "get_attribute = a_get_attribute"
assumes get_attribute_locs_impl: "get_attribute_locs = a_get_attribute_locs"

```

**begin**

```

lemma get_attribute_pure [simp]: "pure (get_attribute ptr k) h"
by (auto simp add: bind_pure_I get_attribute_impl[unfolded a_get_attribute_def])

```

**lemma get\_attribute\_ok:**

```

"type_wf h  $\implies$  element_ptr  $\in$  element_ptr_kinds h  $\implies$  h  $\vdash$  ok (get_attribute element_ptr k)"
apply(unfold type_wf_impl)
unfolding get_attribute_impl[unfolded a_get_attribute_def] using get_M_Element_ok
by (metis bind_is_OK_pure_I return_ok ElementMonad.get_M_pure)

```

**lemma get\_attribute\_ptr\_in\_heap:**

```

"h  $\vdash$  ok (get_attribute element_ptr k)  $\implies$  element_ptr  $\in$  element_ptr_kinds h"
unfolding get_attribute_impl[unfolded a_get_attribute_def]
by (meson DocumentMonad.get_M_Element_ptr_in_heap bind_is_OK_E is_OK_returns_result_I)

```

```

lemma get_attribute_reads:
  "reads (get_attribute_locs element_ptr) (get_attribute element_ptr k) h h'"
  by(auto simp add: get_attribute_impl[unfolded a_get_attribute_def]
             get_attribute_locs_impl[unfolded a_get_attribute_locs_def]
             reads_insert_writes_set_right
             intro!: reads_bind_pure)
end

locale l_get_attribute = l_type_wf + l_get_attribute_defs +
  assumes get_attribute_reads:
    "reads (get_attribute_locs element_ptr) (get_attribute element_ptr k) h h'"
  assumes get_attribute_ok:
    "type_wf h  $\implies$  element_ptr  $\in$  element_ptr_kinds h  $\implies$  h  $\vdash$  ok (get_attribute element_ptr k)"
  assumes get_attribute_ptr_in_heap:
    "h  $\vdash$  ok (get_attribute element_ptr k)  $\implies$  element_ptr  $\in$  element_ptr_kinds h"
  assumes get_attribute_pure [simp]: "pure (get_attribute element_ptr k) h"

global_interpretation l_get_attribute_Core_DOM_defs defines
  get_attribute = l_get_attribute_Core_DOM_defs.a_get_attribute and
  get_attribute_locs = l_get_attribute_Core_DOM_defs.a_get_attribute_locs .

interpretation
  i_get_attribute?: l_get_attribute_Core_DOM type_wf get_attribute get_attribute_locs
  apply(unfold_locales)
  by (auto simp add: get_attribute_def get_attribute_locs_def)
declare l_get_attribute_Core_DOM_axioms[instances]

lemma get_attribute_is_l_get_attribute [instances]:
  "l_get_attribute type_wf get_attribute get_attribute_locs"
  apply(unfold_locales)
  using get_attribute_reads get_attribute_ok get_attribute_ptr_in_heap get_attribute_pure
  by blast+

set_attribute

locale l_set_attribute_Core_DOM_defs
begin

definition
  a_set_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  attr_value option  $\Rightarrow$  (_, unit) dom_prog"
  where
    "a_set_attribute ptr k v = do {
      m  $\leftarrow$  get_M ptr attrs;
      put_M ptr attrs_update (if v = None then fmdrop k m else fmupd k (the v) m)
    }"

definition a_set_attribute_locs :: "(_) element_ptr  $\Rightarrow$  (_, unit) dom_prog set"
  where
    "a_set_attribute_locs element_ptr  $\equiv$  all_args (put_M element_ptr attrs_update)"
end

locale l_set_attribute_defs =
  fixes set_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  attr_value option  $\Rightarrow$  (_, unit) dom_prog"
  fixes set_attribute_locs :: "(_) element_ptr  $\Rightarrow$  (_, unit) dom_prog set"

locale l_set_attribute_Core_DOM =
  l_type_wf type_wf +
  l_set_attribute_defs set_attribute set_attribute_locs +
  l_set_attribute_Core_DOM_defs
  for type_wf :: "(_) heap  $\Rightarrow$  bool"
  and set_attribute :: "(_) element_ptr  $\Rightarrow$  attr_key  $\Rightarrow$  attr_value option  $\Rightarrow$  (_, unit) dom_prog"
  and set_attribute_locs :: "(_) element_ptr  $\Rightarrow$  (_, unit) dom_prog set" +

```

```

    assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
    assumes set_attribute_impl: "set_attribute = a_set_attribute"
    assumes set_attribute_locs_impl: "set_attribute_locs = a_set_attribute_locs"
begin
lemmas set_attribute_def = set_attribute_impl[folded a_set_attribute_def]
lemmas set_attribute_locs_def = set_attribute_locs_impl[unfolded a_set_attribute_locs_def]

lemma set_attribute_ok: "type_wf h  $\implies$  element_ptr  $\in$  element_ptr_kinds h  $\implies$  h  $\vdash$  ok (set_attribute
element_ptr k v)"
  apply(unfold type_wf_impl)
  unfolding set_attribute_impl[unfolded a_set_attribute_def] using get_MElement_ok put_MElement_ok
  by(metis (no_types, lifting) DocumentClass.type_wf_Element ElementMonad.get_M_pure bind_is_OK_E
      bind_is_OK_pure_I is_OK_returns_result_I)

lemma set_attribute_writes:
  "writes (set_attribute_locs element_ptr) (set_attribute element_ptr k v) h h'"
  by(auto simp add: set_attribute_impl[unfolded a_set_attribute_def]
      set_attribute_locs_impl[unfolded a_set_attribute_locs_def]
      intro: writes_bind_pure)
end

locale l_set_attribute = l_type_wf + l_set_attribute_defs +
  assumes set_attribute_writes:
    "writes (set_attribute_locs element_ptr) (set_attribute element_ptr k v) h h'"
  assumes set_attribute_ok:
    "type_wf h  $\implies$  element_ptr  $\in$  element_ptr_kinds h  $\implies$  h  $\vdash$  ok (set_attribute element_ptr k v)"

global_interpretation l_set_attribute_Core_DOM_defs defines
  set_attribute = l_set_attribute_Core_DOM_defs.a_set_attribute and
  set_attribute_locs = l_set_attribute_Core_DOM_defs.a_set_attribute_locs .
interpretation
  i_set_attribute?: l_set_attribute_Core_DOM type_wf set_attribute set_attribute_locs
  apply(unfold locales)
  by (auto simp add: set_attribute_def set_attribute_locs_def)
declare l_set_attribute_Core_DOM_axioms[instances]

lemma set_attribute_is_l_set_attribute [instances]:
  "l_set_attribute type_wf set_attribute set_attribute_locs"
  apply(unfold locales)
  using set_attribute_ok set_attribute_writes
  by blast+

get_attribute locale l_set_attribute_get_attribute_Core_DOM =
  l_get_attribute_Core_DOM +
  l_set_attribute_Core_DOM
begin

lemma set_attribute_get_attribute:
  "h  $\vdash$  set_attribute ptr k v  $\rightarrow_h$  h'  $\implies$  h'  $\vdash$  get_attribute ptr k  $\rightarrow_r$  v"
  by(auto simp add: set_attribute_impl[unfolded a_set_attribute_def]
      get_attribute_impl[unfolded a_get_attribute_def]
      elim!: bind_returns_heap_E2
      intro!: bind_pure_returns_result_I
      elim: element_put_get)
end

locale l_set_attribute_get_attribute = l_get_attribute + l_set_attribute +
  assumes set_attribute_get_attribute:
    "h  $\vdash$  set_attribute ptr k v  $\rightarrow_h$  h'  $\implies$  h'  $\vdash$  get_attribute ptr k  $\rightarrow_r$  v"

interpretation
  i_set_attribute_get_attribute?: l_set_attribute_get_attribute_Core_DOM type_wf
      get_attribute get_attribute_locs set_attribute set_attribute_locs

```

```

by(unfold_locales)
declare l_set_attribute_get_attributeCore_DOM_axioms[instances]

lemma set_attribute_get_attribute_is_l_set_attribute_get_attribute [instances]:
  "l_set_attribute_get_attribute type_wf get_attribute_get_attribute_locs set_attribute set_attribute_locs"
  using get_attribute_is_l_get_attribute set_attribute_is_l_set_attribute
  apply(simp add: l_set_attribute_get_attribute_def l_set_attribute_get_attribute_axioms_def)
  using set_attribute_get_attribute
  by blast

get_child_nodes locale l_set_attribute_get_child_nodesCore_DOM =
  l_set_attributeCore_DOM +
  l_get_child_nodesCore_DOM
begin
lemma set_attribute_get_child_nodes:
  "∀w ∈ set_attribute_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"
  by(auto simp add: set_attribute_locs_def get_child_nodes_locs_def all_args_def
    intro: element_put_get_preserved[where setter=attrs_update])
end

locale l_set_attribute_get_child_nodes =
  l_set_attribute +
  l_get_child_nodes +
  assumes set_attribute_get_child_nodes:
    "∀w ∈ set_attribute_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"

interpretation
  i_set_attribute_get_child_nodes?: l_set_attribute_get_child_nodesCore_DOM type_wf
    set_attribute set_attribute_locs known_ptr get_child_nodes get_child_nodes_locs
  by unfold_locales
declare l_set_attribute_get_child_nodesCore_DOM_axioms[instances]

lemma set_attribute_get_child_nodes_is_l_set_attribute_get_child_nodes [instances]:
  "l_set_attribute_get_child_nodes type_wf set_attribute set_attribute_locs known_ptr
    get_child_nodes get_child_nodes_locs"
  using set_attribute_is_l_set_attribute get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_set_attribute_get_child_nodes_def l_set_attribute_get_child_nodes_axioms_def)
  using set_attribute_get_child_nodes
  by blast

get_disconnected_nodes

locale l_get_disconnected_nodesCore_DOM_defs
begin
definition a_get_disconnected_nodes :: "(_) document_ptr
  ⇒ (_, ( _ ) node_ptr list) dom_prog"
  where
    "a_get_disconnected_nodes document_ptr = get_M document_ptr disconnected_nodes"
lemmas get_disconnected_nodes_defs = a_get_disconnected_nodes_def

definition a_get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( _ ) heap ⇒ bool) set"
  where
    "a_get_disconnected_nodes_locs document_ptr = {preserved (get_M document_ptr disconnected_nodes)}"
end

locale l_get_disconnected_nodes_defs =
  fixes get_disconnected_nodes :: "(_) document_ptr ⇒ (_, ( _ ) node_ptr list) dom_prog"
  fixes get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( _ ) heap ⇒ bool) set"

locale l_get_disconnected_nodesCore_DOM =
  l_type_wf type_wf +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_get_disconnected_nodesCore_DOM_defs

```

```

for type_wf :: "(_) heap  $\Rightarrow$  bool"
and get_disconnected_nodes :: "(_) document_ptr  $\Rightarrow$  ((_) heap, exception, (>) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (>) heap  $\Rightarrow$  bool) set" +
assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
assumes get_disconnected_nodes_impl: "get_disconnected_nodes = a_get_disconnected_nodes"
assumes get_disconnected_nodes_locs_impl: "get_disconnected_nodes_locs = a_get_disconnected_nodes_locs"
begin
lemmas
  get_disconnected_nodes_def = get_disconnected_nodes_impl[unfolded a_get_disconnected_nodes_def]
lemmas
  get_disconnected_nodes_locs_def = get_disconnected_nodes_locs_impl[unfolded a_get_disconnected_nodes_locs_def]

lemma get_disconnected_nodes_ok:
  "type_wf h  $\Longrightarrow$  document_ptr | $\in$ | document_ptr_kinds h  $\Longrightarrow$  h  $\vdash$  ok (get_disconnected_nodes document_ptr)"
  apply(unfold type_wf_impl)
  unfolding get_disconnected_nodes_impl[unfolded a_get_disconnected_nodes_def] using get_MDocument_ok
  by fast

lemma get_disconnected_nodes_ptr_in_heap:
  "h  $\vdash$  ok (get_disconnected_nodes document_ptr)  $\Longrightarrow$  document_ptr | $\in$ | document_ptr_kinds h"
  unfolding get_disconnected_nodes_impl[unfolded a_get_disconnected_nodes_def]
  by (simp add: DocumentMonad.get_M_ptr_in_heap)

lemma get_disconnected_nodes_pure [simp]: "pure (get_disconnected_nodes document_ptr) h"
  unfolding get_disconnected_nodes_impl[unfolded a_get_disconnected_nodes_def] by simp

lemma get_disconnected_nodes_reads:
  "reads (get_disconnected_nodes_locs document_ptr) (get_disconnected_nodes document_ptr) h h'"
  by (simp add: get_disconnected_nodes_impl[unfolded a_get_disconnected_nodes_def]
    get_disconnected_nodes_locs_impl[unfolded a_get_disconnected_nodes_locs_def]
    reads_bind_pure reads_insert_writes_set_right)
end

locale l_get_disconnected_nodes = l_type_wf + l_get_disconnected_nodes_defs +
  assumes get_disconnected_nodes_reads:
    "reads (get_disconnected_nodes_locs document_ptr) (get_disconnected_nodes document_ptr) h h'"
  assumes get_disconnected_nodes_ok:
    "type_wf h  $\Longrightarrow$  document_ptr | $\in$ | document_ptr_kinds h  $\Longrightarrow$  h  $\vdash$  ok (get_disconnected_nodes document_ptr)"
  assumes get_disconnected_nodes_ptr_in_heap:
    "h  $\vdash$  ok (get_disconnected_nodes document_ptr)  $\Longrightarrow$  document_ptr | $\in$ | document_ptr_kinds h"
  assumes get_disconnected_nodes_pure [simp]:
    "pure (get_disconnected_nodes document_ptr) h"

global_interpretation l_get_disconnected_nodes_Core_DOM_defs defines
  get_disconnected_nodes = l_get_disconnected_nodes_Core_DOM_defs.a_get_disconnected_nodes and
  get_disconnected_nodes_locs = l_get_disconnected_nodes_Core_DOM_defs.a_get_disconnected_nodes_locs .
interpretation
  i_get_disconnected_nodes?: l_get_disconnected_nodes_Core_DOM type_wf get_disconnected_nodes
    get_disconnected_nodes_locs
  apply(unfold_locales)
  by (auto simp add: get_disconnected_nodes_def get_disconnected_nodes_locs_def)
declare l_get_disconnected_nodes_Core_DOM_axioms[instances]

lemma get_disconnected_nodes_is_l_get_disconnected_nodes [instances]:
  "l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs"
  apply(simp add: l_get_disconnected_nodes_def)
  using get_disconnected_nodes_reads get_disconnected_nodes_ok get_disconnected_nodes_ptr_in_heap
    get_disconnected_nodes_pure
  by blast+

set_child_nodes locale l_set_child_nodes_get_disconnected_nodes_Core_DOM =
  l_set_child_nodes_Core_DOM +
  CD: l_get_disconnected_nodes_Core_DOM

```

```

begin
lemma set_child_nodes_get_disconnected_nodes:
  "∀w ∈ a_set_child_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ a_get_disconnected_nodes_locs ptr'. r h h'))"
  by(auto simp add: a_set_child_nodes_locs_def a_get_disconnected_nodes_locs_def all_args_def)
end

locale l_set_child_nodes_get_disconnected_nodes = l_set_child_nodes + l_get_disconnected_nodes +
  assumes set_child_nodes_get_disconnected_nodes:
    "∀w ∈ set_child_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_disconnected_nodes_locs ptr'. r h h'))"

interpretation
  i_set_child_nodes_get_disconnected_nodes?: l_set_child_nodes_get_disconnected_nodesCore_DOM type_wf
    known_ptr set_child_nodes set_child_nodes_locs
    get_disconnected_nodes get_disconnected_nodes_locs
  by(unfold_locales)
declare l_set_child_nodes_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_child_nodes_get_disconnected_nodes_is_l_set_child_nodes_get_disconnected_nodes [instances]:
  "l_set_child_nodes_get_disconnected_nodes type_wf set_child_nodes set_child_nodes_locs
    get_disconnected_nodes get_disconnected_nodes_locs"
  using set_child_nodes_is_l_set_child_nodes get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_child_nodes_get_disconnected_nodes_def
    l_set_child_nodes_get_disconnected_nodes_axioms_def)
  using set_child_nodes_get_disconnected_nodes
  by fast

set_attribute locale l_set_attribute_get_disconnected_nodesCore_DOM =
  l_set_attributeCore_DOM +
  l_get_disconnected_nodesCore_DOM
begin
lemma set_attribute_get_disconnected_nodes:
  "∀w ∈ a_set_attribute_locs ptr. (h ⊢ w →h h' → (∀r ∈ a_get_disconnected_nodes_locs ptr'. r h h'))"
  by(auto simp add: a_set_attribute_locs_def a_get_disconnected_nodes_locs_def all_args_def)
end

locale l_set_attribute_get_disconnected_nodes = l_set_attribute + l_get_disconnected_nodes +
  assumes set_attribute_get_disconnected_nodes:
    "∀w ∈ set_attribute_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_disconnected_nodes_locs ptr'. r h h'))"

interpretation
  i_set_attribute_get_disconnected_nodes?: l_set_attribute_get_disconnected_nodesCore_DOM type_wf
    set_attribute set_attribute_locs get_disconnected_nodes get_disconnected_nodes_locs
  by(unfold_locales)
declare l_set_attribute_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_attribute_get_disconnected_nodes_is_l_set_attribute_get_disconnected_nodes [instances]:
  "l_set_attribute_get_disconnected_nodes type_wf set_attribute set_attribute_locs
    get_disconnected_nodes get_disconnected_nodes_locs"
  using set_attribute_is_l_set_attribute get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_attribute_get_disconnected_nodes_def
    l_set_attribute_get_disconnected_nodes_axioms_def)
  using set_attribute_get_disconnected_nodes
  by fast

new_element locale l_new_element_get_disconnected_nodesCore_DOM =
  l_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( _) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
begin
lemma get_disconnected_nodes_new_element:
  "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
    ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

```

```

  by(auto simp add: get_disconnected_nodes_locs_def new_element_get_MDocument)
end

```

```

locale l_new_element_get_disconnected_nodes = l_get_disconnected_nodes_defs +
  assumes get_disconnected_nodes_new_element:
    "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
     ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

```

```

interpretation i_new_element_get_disconnected_nodes?:
  l_new_element_get_disconnected_nodes_Core_DOM type_wf get_disconnected_nodes
  get_disconnected_nodes_locs
  by unfold_locales
declare l_new_element_get_disconnected_nodes_Core_DOM_axioms[instances]

```

```

lemma new_element_get_disconnected_nodes_is_l_new_element_get_disconnected_nodes [instances]:
  "l_new_element_get_disconnected_nodes get_disconnected_nodes_locs"
  by (simp add: get_disconnected_nodes_new_element l_new_element_get_disconnected_nodes_def)

```

```

new_character_data locale l_new_character_data_get_disconnected_nodes_Core_DOM =
  l_get_disconnected_nodes_Core_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
begin
lemma get_disconnected_nodes_new_character_data:
  "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
   ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"
  by(auto simp add: get_disconnected_nodes_locs_def new_character_data_get_MDocument)
end

```

```

locale l_new_character_data_get_disconnected_nodes = l_get_disconnected_nodes_defs +
  assumes get_disconnected_nodes_new_character_data:
    "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
     ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

```

```

interpretation i_new_character_data_get_disconnected_nodes?:
  l_new_character_data_get_disconnected_nodes_Core_DOM type_wf get_disconnected_nodes
  get_disconnected_nodes_locs
  by unfold_locales
declare l_new_character_data_get_disconnected_nodes_Core_DOM_axioms[instances]

```

```

lemma new_character_data_get_disconnected_nodes_is_l_new_character_data_get_disconnected_nodes [instances]:
  "l_new_character_data_get_disconnected_nodes get_disconnected_nodes_locs"
  by (simp add: get_disconnected_nodes_new_character_data l_new_character_data_get_disconnected_nodes_def)

```

```

new_document locale l_new_document_get_disconnected_nodes_Core_DOM =
  l_get_disconnected_nodes_Core_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
begin
lemma get_disconnected_nodes_new_document_different_pointers:
  "new_document_ptr ≠ ptr' ⇒ h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
   ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"
  by(auto simp add: get_disconnected_nodes_locs_def new_document_get_MDocument)

```

```

lemma new_document_no_disconnected_nodes:
  "h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
   ⇒ h' ⊢ get_disconnected_nodes new_document_ptr →r []"
  by(simp add: get_disconnected_nodes_def new_document_disconnected_nodes)

```

```

end

```

```

interpretation i_new_document_get_disconnected_nodes?:
  l_new_document_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  by unfold_locales
declare l_new_document_get_disconnected_nodesCore_DOM_axioms[instances]

locale l_new_document_get_disconnected_nodes = l_get_disconnected_nodes_defs +
  assumes get_disconnected_nodes_new_document_different_pointers:
    "new_document_ptr ≠ ptr' ⇒ h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
    ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"
  assumes new_document_no_disconnected_nodes:
    "h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
    ⇒ h' ⊢ get_disconnected_nodes new_document_ptr →r []"

lemma new_document_get_disconnected_nodes_is_l_new_document_get_disconnected_nodes [instances]:
  "l_new_document_get_disconnected_nodes get_disconnected_nodes get_disconnected_nodes_locs"
  apply (auto simp add: l_new_document_get_disconnected_nodes_def)[1]
  using get_disconnected_nodes_new_document_different_pointers apply fast
  using new_document_no_disconnected_nodes apply blast
  done

```

### set\_disconnected\_nodes

```

locale l_set_disconnected_nodesCore_DOM_defs
begin

definition a_set_disconnected_nodes :: "(_) document_ptr ⇒ (,) node_ptr list ⇒ (, unit) dom_prog"
  where
    "a_set_disconnected_nodes document_ptr disc_nodes =
    put_M document_ptr disconnected_nodes_update disc_nodes"
lemmas set_disconnected_nodes_defs = a_set_disconnected_nodes_def

definition a_set_disconnected_nodes_locs :: "(_) document_ptr ⇒ (, unit) dom_prog set"
  where
    "a_set_disconnected_nodes_locs document_ptr ≡ all_args (put_M document_ptr disconnected_nodes_update)"
end

locale l_set_disconnected_nodes_defs =
  fixes set_disconnected_nodes :: "(_) document_ptr ⇒ (,) node_ptr list ⇒ (, unit) dom_prog"
  fixes set_disconnected_nodes_locs :: "(_) document_ptr ⇒ (, unit) dom_prog set"

locale l_set_disconnected_nodesCore_DOM =
  l_type_wf type_wf +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs +
  l_set_disconnected_nodesCore_DOM_defs
  for type_wf :: "(_) heap ⇒ bool"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ (,) node_ptr list ⇒ (, unit) dom_prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ (, unit) dom_prog set" +
  assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
  assumes set_disconnected_nodes_impl: "set_disconnected_nodes = a_set_disconnected_nodes"
  assumes set_disconnected_nodes_locs_impl: "set_disconnected_nodes_locs = a_set_disconnected_nodes_locs"
begin
lemmas set_disconnected_nodes_def = set_disconnected_nodes_impl[unfolded a_set_disconnected_nodes_def]
lemmas set_disconnected_nodes_locs_def =
  set_disconnected_nodes_locs_impl[unfolded a_set_disconnected_nodes_locs_def]
lemma set_disconnected_nodes_ok:
  "type_wf h ⇒ document_ptr |∈| document_ptr_kinds h ⇒
  h ⊢ ok (set_disconnected_nodes document_ptr node_ptrs)"
  by (simp add: type_wf_impl put_MDocument_ok
    set_disconnected_nodes_impl[unfolded a_set_disconnected_nodes_def])

lemma set_disconnected_nodes_ptr_in_heap:
  "h ⊢ ok (set_disconnected_nodes document_ptr disc_nodes) ⇒ document_ptr |∈| document_ptr_kinds h"
  by (simp add: set_disconnected_nodes_impl[unfolded a_set_disconnected_nodes_def])

```

```

    DocumentMonad.put_M_ptr_in_heap)

lemma set_disconnected_nodes_writes:
  "writes (set_disconnected_nodes_locs document_ptr) (set_disconnected_nodes document_ptr disc_nodes) h
  h'"
  by (auto simp add: set_disconnected_nodes_impl [unfolded a_set_disconnected_nodes_def]
      set_disconnected_nodes_locs_impl [unfolded a_set_disconnected_nodes_locs_def]
      intro: writes_bind_pure)

lemma set_disconnected_nodes_pointers_preserved:
  assumes "w ∈ set_disconnected_nodes_locs object_ptr"
  assumes "h ⊢ w →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(1) object_ptr_kinds_preserved [OF writes_singleton2 assms(2)]
  by (auto simp add: all_args_def set_disconnected_nodes_locs_impl [unfolded
      a_set_disconnected_nodes_locs_def]
      split: if_splits)

lemma set_disconnected_nodes_typass_preserved:
  assumes "w ∈ set_disconnected_nodes_locs object_ptr"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  using assms(1) type_wf_preserved [OF writes_singleton2 assms(2)]
  apply (unfold type_wf_impl)
  by (auto simp add: all_args_def
      set_disconnected_nodes_locs_impl [unfolded a_set_disconnected_nodes_locs_def]
      split: if_splits)
end

locale l_set_disconnected_nodes = l_type_wf + l_set_disconnected_nodes_defs +
  assumes set_disconnected_nodes_writes:
    "writes (set_disconnected_nodes_locs document_ptr)
    (set_disconnected_nodes document_ptr disc_nodes) h h'"
  assumes set_disconnected_nodes_ok:
    "type_wf h ⇒ document_ptr |∈| document_ptr_kinds h ⇒
    h ⊢ ok (set_disconnected_nodes document_ptr disc_noded)"
  assumes set_disconnected_nodes_ptr_in_heap:
    "h ⊢ ok (set_disconnected_nodes document_ptr disc_noded) ⇒
    document_ptr |∈| document_ptr_kinds h"
  assumes set_disconnected_nodes_pointers_preserved:
    "w ∈ set_disconnected_nodes_locs document_ptr ⇒ h ⊢ w →h h' ⇒
    object_ptr_kinds h = object_ptr_kinds h'"
  assumes set_disconnected_nodes_typass_preserved:
    "w ∈ set_disconnected_nodes_locs document_ptr ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"

global_interpretation l_set_disconnected_nodes_Core_DOM_defs defines
  set_disconnected_nodes = l_set_disconnected_nodes_Core_DOM_defs.a_set_disconnected_nodes and
  set_disconnected_nodes_locs = l_set_disconnected_nodes_Core_DOM_defs.a_set_disconnected_nodes_locs .
interpretation
  i_set_disconnected_nodes?: l_set_disconnected_nodes_Core_DOM type_wf set_disconnected_nodes
    set_disconnected_nodes_locs
  apply unfold_locales
  by (auto simp add: set_disconnected_nodes_def set_disconnected_nodes_locs_def)
declare l_set_disconnected_nodes_Core_DOM_axioms [instances]

lemma set_disconnected_nodes_is_l_set_disconnected_nodes [instances]:
  "l_set_disconnected_nodes type_wf set_disconnected_nodes set_disconnected_nodes_locs"
  apply (simp add: l_set_disconnected_nodes_def)
  using set_disconnected_nodes_ok set_disconnected_nodes_writes
    set_disconnected_nodes_pointers_preserved
    set_disconnected_nodes_ptr_in_heap set_disconnected_nodes_typass_preserved
  by blast+

```

```

get_disconnected_nodes locale l_set_disconnected_nodes_get_disconnected_nodesCore_DOM = l_get_disconnected_nodes
                                                                    + l_set_disconnected_nodesCore_DOM
begin
lemma set_disconnected_nodes_get_disconnected_nodes:
  assumes "h ⊢ a_set_disconnected_nodes document_ptr disc_nodes →h h'"
  shows "h' ⊢ a_get_disconnected_nodes document_ptr →r disc_nodes"
  using assms
  by(auto simp add: a_get_disconnected_nodes_def a_set_disconnected_nodes_def)

lemma set_disconnected_nodes_get_disconnected_nodes_different_pointers:
  assumes "ptr ≠ ptr'"
  assumes "w ∈ a_set_disconnected_nodes_locs ptr"
  assumes "h ⊢ w →h h'"
  assumes "r ∈ a_get_disconnected_nodes_locs ptr'"
  shows "r h h'"
  using assms
  by(auto simp add: all_args_def a_set_disconnected_nodes_locs_def a_get_disconnected_nodes_locs_def
    split: if_splits option.splits )
end

locale l_set_disconnected_nodes_get_disconnected_nodes = l_get_disconnected_nodes
                                                                    + l_set_disconnected_nodes +
  assumes set_disconnected_nodes_get_disconnected_nodes:
    "h ⊢ set_disconnected_nodes document_ptr disc_nodes →h h'
      ⇒ h' ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  assumes set_disconnected_nodes_get_disconnected_nodes_different_pointers:
    "ptr ≠ ptr' ⇒ w ∈ set_disconnected_nodes_locs ptr ⇒ h ⊢ w →h h'
      ⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

interpretation i_set_disconnected_nodes_get_disconnected_nodes?:
  l_set_disconnected_nodes_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes
                                                                    get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
  by unfold_locales
declare l_set_disconnected_nodes_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_disconnected_nodes_is_l_set_disconnected_nodes_get_disconnected_nodes
  [instances]:
  "l_set_disconnected_nodes_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs
                                                                    set_disconnected_nodes set_disconnected_nodes_locs"
  using set_disconnected_nodes_is_l_set_disconnected_nodes get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_disconnected_nodes_get_disconnected_nodes_def
    l_set_disconnected_nodes_get_disconnected_nodes_axioms_def)
  using set_disconnected_nodes_get_disconnected_nodes
    set_disconnected_nodes_get_disconnected_nodes_different_pointers
  by fast+

get_child_nodes locale l_set_disconnected_nodes_get_child_nodesCore_DOM =
  l_set_disconnected_nodesCore_DOM +
  l_get_child_nodesCore_DOM
begin
lemma set_disconnected_nodes_get_child_nodes:
  "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' ⇒ (∀r ∈ get_child_nodes_locs ptr'. r h h'))"
  by(auto simp add: set_disconnected_nodes_locs_impl[unfolded a_set_disconnected_nodes_locs_def]
    get_child_nodes_locs_impl[unfolded a_get_child_nodes_locs_def] all_args_def)
end

locale l_set_disconnected_nodes_get_child_nodes = l_set_disconnected_nodes_defs + l_get_child_nodes_defs
+
  assumes set_disconnected_nodes_get_child_nodes [simp]:
    "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' ⇒ (∀r ∈ get_child_nodes_locs ptr'. r h h'))"

```

**interpretation**

```

i_set_disconnected_nodes_get_child_nodes?: l_set_disconnected_nodes_get_child_nodesCore_DOM
type_wf
set_disconnected_nodes set_disconnected_nodes_locs
known_ptr get_child_nodes get_child_nodes_locs

```

```

by unfold_locales

```

```

declare l_set_disconnected_nodes_get_child_nodesCore_DOM_axioms[instances]

```

```

lemma set_disconnected_nodes_get_child_nodes_is_l_set_disconnected_nodes_get_child_nodes [instances]:

```

```

  "l_set_disconnected_nodes_get_child_nodes set_disconnected_nodes_locs get_child_nodes_locs"
  using set_disconnected_nodes_is_l_set_disconnected_nodes get_child_nodes_is_l_get_child_nodes
  apply (simp add: l_set_disconnected_nodes_get_child_nodes_def)
  using set_disconnected_nodes_get_child_nodes
  by fast

```

**get\_tag\_name**

```

locale l_get_tag_nameCore_DOM_defs

```

```

begin

```

```

definition a_get_tag_name :: "(_) element_ptr ⇒ (_, tag_name) dom_prog"

```

```

  where

```

```

    "a_get_tag_name element_ptr = get_M element_ptr tag_name"

```

```

definition a_get_tag_name_locs :: "(_) element_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"

```

```

  where

```

```

    "a_get_tag_name_locs element_ptr ≡ {preserved (get_M element_ptr tag_name)}"

```

```

end

```

```

locale l_get_tag_name_defs =

```

```

  fixes get_tag_name :: "(_) element_ptr ⇒ (_, tag_name) dom_prog"

```

```

  fixes get_tag_name_locs :: "(_) element_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"

```

```

locale l_get_tag_nameCore_DOM =

```

```

  l_type_wf type_wf +

```

```

  l_get_tag_name_defs get_tag_name get_tag_name_locs +

```

```

  l_get_tag_nameCore_DOM_defs

```

```

  for type_wf :: "(_) heap ⇒ bool"

```

```

    and get_tag_name :: "(_) element_ptr ⇒ (_, tag_name) dom_prog"

```

```

  and get_tag_name_locs :: "(_) element_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set" +

```

```

  assumes type_wf_impl: "type_wf = DocumentClass.type_wf"

```

```

  assumes get_tag_name_impl: "get_tag_name = a_get_tag_name"

```

```

  assumes get_tag_name_locs_impl: "get_tag_name_locs = a_get_tag_name_locs"

```

```

begin

```

```

lemmas get_tag_name_def = get_tag_name_impl[unfolded a_get_tag_name_def]

```

```

lemmas get_tag_name_locs_def = get_tag_name_locs_impl[unfolded a_get_tag_name_locs_def]

```

```

lemma get_tag_name_ok:

```

```

  "type_wf h ⇒ element_ptr |∈| element_ptr_kinds h ⇒ h ⊢ ok (get_tag_name element_ptr)"

```

```

  apply (unfold type_wf_impl get_tag_name_impl[unfolded a_get_tag_name_def])

```

```

  using get_MElement_ok

```

```

  by blast

```

```

lemma get_tag_name_pure [simp]: "pure (get_tag_name element_ptr) h"

```

```

  unfolding get_tag_name_impl[unfolded a_get_tag_name_def]

```

```

  by simp

```

```

lemma get_tag_name_ptr_in_heap [simp]:

```

```

  assumes "h ⊢ get_tag_name element_ptr →r children"

```

```

  shows "element_ptr |∈| element_ptr_kinds h"

```

```

  using assms

```

```

  by (auto simp add: get_tag_name_impl[unfolded a_get_tag_name_def] get_MElement_ptr_in_heap)

```

```

    dest: is_OK_returns_result_I)

lemma get_tag_name_reads: "reads (get_tag_name_locs element_ptr) (get_tag_name element_ptr) h h'"
  by (simp add: get_tag_name_impl[unfolded a_get_tag_name_def]
      get_tag_name_locs_impl[unfolded a_get_tag_name_locs_def] reads_bind_pure
      reads_insert_writes_set_right)
end

locale l_get_tag_name = l_type_wf + l_get_tag_name_defs +
  assumes get_tag_name_reads:
    "reads (get_tag_name_locs element_ptr) (get_tag_name element_ptr) h h'"
  assumes get_tag_name_ok:
    "type_wf h  $\implies$  element_ptr  $\in$  element_ptr_kinds h  $\implies$  h  $\vdash$  ok (get_tag_name element_ptr)"
  assumes get_tag_name_ptr_in_heap:
    "h  $\vdash$  ok (get_tag_name element_ptr)  $\implies$  element_ptr  $\in$  element_ptr_kinds h"
  assumes get_tag_name_pure [simp]:
    "pure (get_tag_name element_ptr) h"

global_interpretation l_get_tag_name_Core_DOM_defs defines
  get_tag_name = l_get_tag_name_Core_DOM_defs.a_get_tag_name and
  get_tag_name_locs = l_get_tag_name_Core_DOM_defs.a_get_tag_name_locs .

interpretation
  i_get_tag_name?: l_get_tag_name_Core_DOM type_wf get_tag_name get_tag_name_locs
  apply (unfold_locales)
  by (auto simp add: get_tag_name_def get_tag_name_locs_def)
declare l_get_tag_name_Core_DOM_axioms[instances]

lemma get_tag_name_is_l_get_tag_name [instances]:
  "l_get_tag_name type_wf get_tag_name get_tag_name_locs"
  apply (unfold_locales)
  using get_tag_name_reads get_tag_name_ok get_tag_name_ptr_in_heap get_tag_name_pure
  by blast+

set_disconnected_nodes locale l_set_disconnected_nodes_get_tag_name_Core_DOM =
  l_set_disconnected_nodes_Core_DOM +
  l_get_tag_name_Core_DOM
begin
lemma set_disconnected_nodes_get_tag_name:
  " $\forall w \in$  a_set_disconnected_nodes_locs ptr. (h  $\vdash$  w  $\rightarrow_h$  h'  $\longrightarrow$  ( $\forall r \in$  a_get_tag_name_locs ptr'. r h h'))"
  by (auto simp add: a_set_disconnected_nodes_locs_def a_get_tag_name_locs_def all_args_def)
end

locale l_set_disconnected_nodes_get_tag_name = l_set_disconnected_nodes + l_get_tag_name +
  assumes set_disconnected_nodes_get_tag_name:
    " $\forall w \in$  set_disconnected_nodes_locs ptr. (h  $\vdash$  w  $\rightarrow_h$  h'  $\longrightarrow$  ( $\forall r \in$  get_tag_name_locs ptr'. r h h'))"

interpretation
  i_set_disconnected_nodes_get_tag_name?: l_set_disconnected_nodes_get_tag_name_Core_DOM type_wf
    set_disconnected_nodes set_disconnected_nodes_locs
    get_tag_name get_tag_name_locs
  by unfold_locales
declare l_set_disconnected_nodes_get_tag_name_Core_DOM_axioms[instances]

lemma set_disconnected_nodes_get_tag_name_is_l_set_disconnected_nodes_get_tag_name [instances]:
  "l_set_disconnected_nodes_get_tag_name type_wf set_disconnected_nodes set_disconnected_nodes_locs
  get_tag_name get_tag_name_locs"
  using set_disconnected_nodes_is_l_set_disconnected_nodes get_tag_name_is_l_get_tag_name
  apply (simp add: l_set_disconnected_nodes_get_tag_name_def l_set_disconnected_nodes_get_tag_name_axioms_def)
  using set_disconnected_nodes_get_tag_name
  by fast

```

```

set_child_nodes locale l_set_child_nodes_get_tag_nameCore_DOM =
  l_set_child_nodesCore_DOM +
  l_get_tag_nameCore_DOM
begin
lemma set_child_nodes_get_tag_name:
  "∀w ∈ set_child_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_tag_name_locs ptr'. r h h'))"
  by(auto simp add: set_child_nodes_locs_def get_tag_name_locs_def all_args_def
    intro: element_put_get_preserved[where getter=tag_name and setter=child_nodes_update])
end

locale l_set_child_nodes_get_tag_name = l_set_child_nodes + l_get_tag_name +
  assumes set_child_nodes_get_tag_name:
    "∀w ∈ set_child_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_tag_name_locs ptr'. r h h'))"

interpretation
  i_set_child_nodes_get_tag_name?: l_set_child_nodes_get_tag_nameCore_DOM type_wf known_ptr
    set_child_nodes set_child_nodes_locs get_tag_name get_tag_name_locs
  by unfold_locales
declare l_set_child_nodes_get_tag_nameCore_DOM_axioms[instances]

lemma set_child_nodes_get_tag_name_is_l_set_child_nodes_get_tag_name [instances]:
  "l_set_child_nodes_get_tag_name type_wf set_child_nodes set_child_nodes_locs get_tag_name get_tag_name_locs"
  using set_child_nodes_is_l_set_child_nodes get_tag_name_is_l_get_tag_name
  apply(simp add: l_set_child_nodes_get_tag_name_def l_set_child_nodes_get_tag_name_axioms_def)
  using set_child_nodes_get_tag_name
  by fast

set_tag_type

locale l_set_tag_nameCore_DOM_defs
begin

definition a_set_tag_name :: "(_) element_ptr ⇒ tag_name ⇒ (_, unit) dom_prog"
  where
    "a_set_tag_name ptr tag = do {
      m ← get_M ptr attrs;
      put_M ptr tag_name_update tag
    }"

lemmas set_tag_name_defs = a_set_tag_name_def

definition a_set_tag_name_locs :: "(_) element_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_tag_name_locs element_ptr ≡ all_args (put_M element_ptr tag_name_update)"
end

locale l_set_tag_name_defs =
  fixes set_tag_name :: "(_) element_ptr ⇒ tag_name ⇒ (_, unit) dom_prog"
  fixes set_tag_name_locs :: "(_) element_ptr ⇒ (_, unit) dom_prog set"

locale l_set_tag_nameCore_DOM =
  l_type_wf type_wf +
  l_set_tag_name_defs set_tag_name set_tag_name_locs +
  l_set_tag_nameCore_DOM_defs
  for type_wf :: "(_) heap ⇒ bool"
  and set_tag_name :: "(_) element_ptr ⇒ char list ⇒ (_, unit) dom_prog"
  and set_tag_name_locs :: "(_) element_ptr ⇒ (_, unit) dom_prog set" +
  assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
  assumes set_tag_name_impl: "set_tag_name = a_set_tag_name"
  assumes set_tag_name_locs_impl: "set_tag_name_locs = a_set_tag_name_locs"
begin

lemma set_tag_name_ok:
  "type_wf h ⇒ element_ptr |∈| element_ptr_kinds h ⇒ h ⊢ ok (set_tag_name element_ptr tag)"

```

```

apply(unfold type_wf_impl)
unfolding set_tag_name_impl[unfolded a_set_tag_name_def] using get_MElement_ok put_MElement_ok
by (metis (no_types, lifting) DocumentClass.type_wf_Element ElementMonad.get_M_pure bind_is_OK_E
      bind_is_OK_pure_I is_OK_returns_result_I)

lemma set_tag_name_writes:
  "writes (set_tag_name_locs element_ptr) (set_tag_name element_ptr tag) h h'"
by(auto simp add: set_tag_name_impl[unfolded a_set_tag_name_def]
      set_tag_name_locs_impl[unfolded a_set_tag_name_locs_def] intro: writes_bind_pure)

lemma set_tag_name_pointers_preserved:
  assumes "w ∈ set_tag_name_locs element_ptr"
  assumes "h ⊢ w →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
by(auto simp add: all_args_def set_tag_name_locs_impl[unfolded a_set_tag_name_locs_def]
      split: if_splits)

lemma set_tag_name_typass_preserved:
  assumes "w ∈ set_tag_name_locs element_ptr"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  apply(unfold type_wf_impl)
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
by(auto simp add: all_args_def set_tag_name_locs_impl[unfolded a_set_tag_name_locs_def]
      split: if_splits)
end

locale l_set_tag_name = l_type_wf + l_set_tag_name_defs +
  assumes set_tag_name_writes:
    "writes (set_tag_name_locs element_ptr) (set_tag_name element_ptr tag) h h'"
  assumes set_tag_name_ok:
    "type_wf h ⇒ element_ptr |∈| element_ptr_kinds h ⇒ h ⊢ ok (set_tag_name element_ptr tag)"
  assumes set_tag_name_pointers_preserved:
    "w ∈ set_tag_name_locs element_ptr ⇒ h ⊢ w →h h' ⇒ object_ptr_kinds h = object_ptr_kinds h'"
  assumes set_tag_name_typass_preserved:
    "w ∈ set_tag_name_locs element_ptr ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"

global_interpretation l_set_tag_name_Core_DOM_defs defines
  set_tag_name = l_set_tag_name_Core_DOM_defs.a_set_tag_name and
  set_tag_name_locs = l_set_tag_name_Core_DOM_defs.a_set_tag_name_locs .
interpretation
  i_set_tag_name?: l_set_tag_name_Core_DOM type_wf set_tag_name set_tag_name_locs
  apply(unfold locales)
  by (auto simp add: set_tag_name_def set_tag_name_locs_def)
declare l_set_tag_name_Core_DOM_axioms[instances]

lemma set_tag_name_is_l_set_tag_name [instances]:
  "l_set_tag_name type_wf set_tag_name set_tag_name_locs"
  apply(simp add: l_set_tag_name_def)
  using set_tag_name_ok set_tag_name_writes set_tag_name_pointers_preserved
    set_tag_name_typass_preserved
  by blast

get_child_nodes locale l_set_tag_name_get_child_nodes_Core_DOM =
  l_set_tag_name_Core_DOM +
  l_get_child_nodes_Core_DOM
begin
lemma set_tag_name_get_child_nodes:
  "∀w ∈ set_tag_name_locs ptr. (h ⊢ w →h h' ⇒ (∀r ∈ get_child_nodes_locs ptr'. r h h'))"
  by(auto simp add: set_tag_name_locs_impl[unfolded a_set_tag_name_locs_def]
      get_child_nodes_locs_impl[unfolded a_get_child_nodes_locs_def] all_args_def)

```

```

    intro: element_put_get_preserved[where setter=tag_name_update and getter=child_nodes])
end

locale l_set_tag_name_get_child_nodes = l_set_tag_name + l_get_child_nodes +
  assumes set_tag_name_get_child_nodes:
    " $\forall w \in \text{set\_tag\_name\_locs ptr. } (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_child\_nodes\_locs ptr}'. r h h'))"$ "

interpretation
  i_set_tag_name_get_child_nodes?: l_set_tag_name_get_child_nodesCore_DOM type_wf
  set_tag_name set_tag_name_locs known_ptr
    get_child_nodes get_child_nodes_locs
  by unfold_locales
declare l_set_tag_name_get_child_nodesCore_DOM_axioms[instances]

lemma set_tag_name_get_child_nodes_is_l_set_tag_name_get_child_nodes [instances]:
  "l_set_tag_name_get_child_nodes type_wf set_tag_name set_tag_name_locs known_ptr get_child_nodes
    get_child_nodes_locs"
  using set_tag_name_is_l_set_tag_name get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_set_tag_name_get_child_nodes_def l_set_tag_name_get_child_nodes_axioms_def)
  using set_tag_name_get_child_nodes
  by fast

get_disconnected_nodes locale l_set_tag_name_get_disconnected_nodesCore_DOM =
  l_set_tag_nameCore_DOM +
  l_get_disconnected_nodesCore_DOM
begin
lemma set_tag_name_get_disconnected_nodes:
  " $\forall w \in \text{set\_tag\_name\_locs ptr. } (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_disconnected\_nodes\_locs ptr}'. r h h'))"$ "
  by(auto simp add: set_tag_name_locs_impl[unfolded a_set_tag_name_locs_def]
    get_disconnected_nodes_locs_impl[unfolded a_get_disconnected_nodes_locs_def]
    all_args_def)
end

locale l_set_tag_name_get_disconnected_nodes = l_set_tag_name + l_get_disconnected_nodes +
  assumes set_tag_name_get_disconnected_nodes:
    " $\forall w \in \text{set\_tag\_name\_locs ptr. } (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_disconnected\_nodes\_locs ptr}'. r h h'))"$ "

interpretation
  i_set_tag_name_get_disconnected_nodes?: l_set_tag_name_get_disconnected_nodesCore_DOM type_wf
  set_tag_name set_tag_name_locs get_disconnected_nodes
    get_disconnected_nodes_locs
  by unfold_locales
declare l_set_tag_name_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_tag_name_get_disconnected_nodes_is_l_set_tag_name_get_disconnected_nodes [instances]:
  "l_set_tag_name_get_disconnected_nodes type_wf set_tag_name set_tag_name_locs get_disconnected_nodes
    get_disconnected_nodes_locs"
  using set_tag_name_is_l_set_tag_name get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_tag_name_get_disconnected_nodes_def
    l_set_tag_name_get_disconnected_nodes_axioms_def)
  using set_tag_name_get_disconnected_nodes
  by fast

get_tag_type locale l_set_tag_name_get_tag_nameCore_DOM = l_get_tag_nameCore_DOM
  + l_set_tag_nameCore_DOM
begin
lemma set_tag_name_get_tag_name:
  assumes "h  $\vdash$  a_set_tag_name element_ptr tag  $\rightarrow_h$  h'"
  shows "h'  $\vdash$  a_get_tag_name element_ptr  $\rightarrow_r$  tag"
  using assms
  by(auto simp add: a_get_tag_name_def a_set_tag_name_def)

lemma set_tag_name_get_tag_name_different_pointers:

```

```

assumes "ptr ≠ ptr'"
assumes "w ∈ a_set_tag_name_locs ptr"
assumes "h ⊢ w →h h'"
assumes "r ∈ a_get_tag_name_locs ptr'"
shows "r h h'"
using assms
by(auto simp add: all_args_def a_set_tag_name_locs_def a_get_tag_name_locs_def
    split: if_splits option.splits )
end

locale l_set_tag_name_get_tag_name = l_get_tag_name + l_set_tag_name +
  assumes set_tag_name_get_tag_name:
    "h ⊢ set_tag_name element_ptr tag →h h'"
    ⇒ h' ⊢ get_tag_name element_ptr →r tag"
  assumes set_tag_name_get_tag_name_different_pointers:
    "ptr ≠ ptr' ⇒ w ∈ set_tag_name_locs ptr ⇒ h ⊢ w →h h'"
    ⇒ r ∈ get_tag_name_locs ptr' ⇒ r h h'"

interpretation i_set_tag_name_get_tag_name?:
  l_set_tag_name_get_tag_nameCore_DOM type_wf get_tag_name
  get_tag_name_locs set_tag_name set_tag_name_locs
  by unfold_locales
declare l_set_tag_name_get_tag_nameCore_DOM_axioms[instances]

lemma set_tag_name_get_tag_name_is_l_set_tag_name_get_tag_name [instances]:
  "l_set_tag_name_get_tag_name type_wf get_tag_name get_tag_name_locs
    set_tag_name set_tag_name_locs"
  using set_tag_name_is_l_set_tag_name get_tag_name_is_l_get_tag_name
  apply(simp add: l_set_tag_name_get_tag_name_def
    l_set_tag_name_get_tag_name_axioms_def)
  using set_tag_name_get_tag_name
    set_tag_name_get_tag_name_different_pointers
  by fast+

set_val

locale l_set_valCore_DOM_defs
begin

definition a_set_val :: "(_) character_data_ptr ⇒ DOMString ⇒ (_, unit) dom_prog"
  where
    "a_set_val ptr v = do {
      m ← get_M ptr val;
      put_M ptr val_update v
    }"
lemmas set_val_defs = a_set_val_def

definition a_set_val_locs :: "(_) character_data_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_val_locs character_data_ptr ≡ all_args (put_M character_data_ptr val_update)"
end

locale l_set_val_defs =
  fixes set_val :: "(_) character_data_ptr ⇒ DOMString ⇒ (_, unit) dom_prog"
  fixes set_val_locs :: "(_) character_data_ptr ⇒ (_, unit) dom_prog set"

locale l_set_valCore_DOM =
  l_type_wf type_wf +
  l_set_val_defs set_val set_val_locs +
  l_set_valCore_DOM_defs
  for type_wf :: "(_) heap ⇒ bool"
  and set_val :: "(_) character_data_ptr ⇒ char list ⇒ (_, unit) dom_prog"
  and set_val_locs :: "(_) character_data_ptr ⇒ (_, unit) dom_prog set" +

```

```

assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
assumes set_val_impl: "set_val = a_set_val"
assumes set_val_locs_impl: "set_val_locs = a_set_val_locs"
begin

lemma set_val_ok:
  "type_wf h  $\implies$  character_data_ptr  $\in$  character_data_ptr_kinds h  $\implies$  h  $\vdash$  ok (set_val character_data_ptr tag)"
  apply(unfold type_wf_impl)
  unfolding set_val_impl[unfolded a_set_val_def] using get_MCharacterData_ok put_MCharacterData_ok
  by (metis (no_types, lifting) DocumentClass.type_wf_CharacterData CharacterDataMonad.get_M_pure
      bind_is_OK_E bind_is_OK_pure_I is_OK_returns_result_I)

lemma set_val_writes: "writes (set_val_locs character_data_ptr) (set_val character_data_ptr tag) h h'"
  by(auto simp add: set_val_impl[unfolded a_set_val_def] set_val_locs_impl[unfolded a_set_val_locs_def]
      intro: writes_bind_pure)

lemma set_val_pointers_preserved:
  assumes "w  $\in$  set_val_locs character_data_ptr"
  assumes "h  $\vdash$  w  $\rightarrow_h$  h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: all_args_def set_val_locs_impl[unfolded a_set_val_locs_def] split: if_splits)

lemma set_val_typess_preserved:
  assumes "w  $\in$  set_val_locs character_data_ptr"
  assumes "h  $\vdash$  w  $\rightarrow_h$  h'"
  shows "type_wf h = type_wf h'"
  apply(unfold type_wf_impl)
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: all_args_def set_val_locs_impl[unfolded a_set_val_locs_def] split: if_splits)
end

locale l_set_val = l_type_wf + l_set_val_defs +
  assumes set_val_writes:
    "writes (set_val_locs character_data_ptr) (set_val character_data_ptr tag) h h'"
  assumes set_val_ok:
    "type_wf h  $\implies$  character_data_ptr  $\in$  character_data_ptr_kinds h  $\implies$  h  $\vdash$  ok (set_val character_data_ptr tag)"
  assumes set_val_pointers_preserved:
    "w  $\in$  set_val_locs character_data_ptr  $\implies$  h  $\vdash$  w  $\rightarrow_h$  h'  $\implies$  object_ptr_kinds h = object_ptr_kinds h'"
  assumes set_val_typess_preserved:
    "w  $\in$  set_val_locs character_data_ptr  $\implies$  h  $\vdash$  w  $\rightarrow_h$  h'  $\implies$  type_wf h = type_wf h'"

global_interpretation l_set_val_Core_DOM_defs defines
  set_val = l_set_val_Core_DOM_defs.a_set_val and
  set_val_locs = l_set_val_Core_DOM_defs.a_set_val_locs .
interpretation
  i_set_val?: l_set_val_Core_DOM type_wf set_val set_val_locs
  apply(unfold locales)
  by (auto simp add: set_val_def set_val_locs_def)
declare l_set_val_Core_DOM_axioms[instances]

lemma set_val_is_l_set_val [instances]: "l_set_val type_wf set_val set_val_locs"
  apply(simp add: l_set_val_def)
  using set_val_ok set_val_writes set_val_pointers_preserved set_val_typess_preserved
  by blast

get_child_nodes locale l_set_val_get_child_nodes_Core_DOM =
  l_set_val_Core_DOM +
  l_get_child_nodes_Core_DOM

```

```

begin
lemma set_val_get_child_nodes:
  "∀w ∈ set_val_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"
  by(auto simp add: set_val_locs_impl[unfolded a_set_val_locs_def]
              get_child_nodes_locs_impl[unfolded a_get_child_nodes_locs_def] all_args_def)
end

locale l_set_val_get_child_nodes = l_set_val + l_get_child_nodes +
  assumes set_val_get_child_nodes:
    "∀w ∈ set_val_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"

interpretation
  i_set_val_get_child_nodes?: l_set_val_get_child_nodesCore_DOM type_wf set_val set_val_locs known_ptr
    get_child_nodes get_child_nodes_locs
  by unfold_locales
declare l_set_val_get_child_nodesCore_DOM_axioms[instances]

lemma set_val_get_child_nodes_is_l_set_val_get_child_nodes [instances]:
  "l_set_val_get_child_nodes type_wf set_val set_val_locs known_ptr get_child_nodes get_child_nodes_locs"
  using set_val_is_l_set_val get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_set_val_get_child_nodes_def l_set_val_get_child_nodes_axioms_def)
  using set_val_get_child_nodes
  by fast

get_disconnected_nodes locale l_set_val_get_disconnected_nodesCore_DOM =
  l_set_valCore_DOM +
  l_get_disconnected_nodesCore_DOM
begin
lemma set_val_get_disconnected_nodes:
  "∀w ∈ set_val_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_disconnected_nodes_locs ptr'. r h h'))"
  by(auto simp add: set_val_locs_impl[unfolded a_set_val_locs_def]
              get_disconnected_nodes_locs_impl[unfolded a_get_disconnected_nodes_locs_def]
              all_args_def)
end

locale l_set_val_get_disconnected_nodes = l_set_val + l_get_disconnected_nodes +
  assumes set_val_get_disconnected_nodes:
    "∀w ∈ set_val_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_disconnected_nodes_locs ptr'. r h h'))"

interpretation
  i_set_val_get_disconnected_nodes?: l_set_val_get_disconnected_nodesCore_DOM type_wf set_val
    set_val_locs get_disconnected_nodes get_disconnected_nodes_locs
  by unfold_locales
declare l_set_val_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_val_get_disconnected_nodes_is_l_set_val_get_disconnected_nodes [instances]:
  "l_set_val_get_disconnected_nodes type_wf set_val set_val_locs get_disconnected_nodes
  get_disconnected_nodes_locs"
  using set_val_is_l_set_val get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_val_get_disconnected_nodes_def l_set_val_get_disconnected_nodes_axioms_def)
  using set_val_get_disconnected_nodes
  by fast

get_parent
locale l_get_parentCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
  for get_child_nodes :: "(::linorder) object_ptr ⇒ (_, (·) node_ptr list) dom_prog"
  and get_child_nodes_locs :: "(·) object_ptr ⇒ ((·) heap ⇒ (·) heap ⇒ bool) set"
begin
definition a_get_parent :: "(·) node_ptr ⇒ (_, (::linorder) object_ptr option) dom_prog"
  where

```

```

"a_get_parent node_ptr = do {
  check_in_heap (cast node_ptr);
  parent_ptrs ← object_ptr_kinds_M ≫= filter_M (λptr. do {
    children ← get_child_nodes ptr;
    return (node_ptr ∈ set children)
  });
  (if parent_ptrs = []
   then return None
   else return (Some (hd parent_ptrs)))
}"

```

**definition**

```

"a_get_parent_locs ≡ (⋃ ptr. get_child_nodes_locs ptr ∪ {preserved (get_MObject ptr RObject.nothing)})"
end

```

**locale** `l_get_parent_defs =`

```

  fixes get_parent :: "(_) node_ptr ⇒ (_, (::linorder) object_ptr option) dom_prog"
  fixes get_parent_locs :: "((_) heap ⇒ (,) heap ⇒ bool) set"

```

**locale** `l_get_parent_Core_DOM =`

```

  l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
  l_known_ptrs known_ptr known_ptrs +
  l_get_parent_Core_DOM_defs get_child_nodes get_child_nodes_locs +
  l_get_parent_defs get_parent get_parent_locs
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and get_child_nodes
  and get_child_nodes_locs
  and known_ptrs :: "(_) heap ⇒ bool"
  and get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (,) object_ptr option) prog"
  and get_parent_locs +
  assumes get_parent_impl: "get_parent = a_get_parent"
  assumes get_parent_locs_impl: "get_parent_locs = a_get_parent_locs"

```

**begin**

```

lemmas get_parent_def = get_parent_impl[unfolded a_get_parent_def]

```

```

lemmas get_parent_locs_def = get_parent_locs_impl[unfolded a_get_parent_locs_def]

```

**lemma** `get_parent_pure [simp]: "pure (get_parent ptr) h"`

```

  using get_child_nodes_pure
  by(auto simp add: get_parent_def intro!: bind_pure_I filter_M_pure_I)

```

**lemma** `get_parent_ok [simp]:`

```

  assumes "type_wf h"
  assumes "known_ptrs h"
  assumes "ptr |∈| node_ptr_kinds h"
  shows "h ⊢ ok (get_parent ptr)"
  using assms get_child_nodes_ok get_child_nodes_pure
  by(auto simp add: get_parent_impl[unfolded a_get_parent_def] known_ptrs_known_ptr
    intro!: bind_is_OK_pure_I filter_M_pure_I filter_M_is_OK_I bind_pure_I)

```

**lemma** `get_parent_ptr_in_heap [simp]: "h ⊢ ok (get_parent node_ptr) ⇒ node_ptr |∈| node_ptr_kinds h"`

```

  using get_parent_def is_OK_returns_result_I check_in_heap_ptr_in_heap
  by (metis (no_types, lifting) bind_returns_heap_E get_parent_pure node_ptr_kinds_commutes pure_pure)

```

**lemma** `get_parent_parent_in_heap:`

```

  assumes "h ⊢ get_parent child_node →r Some parent"
  shows "parent |∈| object_ptr_kinds h"
  using assms get_child_nodes_pure
  by(auto simp add: get_parent_def elim!: bind_returns_result_E2
    dest!: filter_M_not_more_elements[where x=parent]
    intro!: filter_M_pure_I bind_pure_I
    split: if_splits)

```

```

lemma get_parent_child_dual:
  assumes "h ⊢ get_parent child →r Some ptr"
  obtains children where "h ⊢ get_child_nodes ptr →r children" and "child ∈ set children"
  using assms get_child_nodes_pure
  by(auto simp add: get_parent_def bind_pure_I
      dest!: filter_M_holds_for_result
      elim!: bind_returns_result_E2
      intro!: filter_M_pure_I
      split: if_splits)

lemma get_parent_reads: "reads get_parent_locs (get_parent node_ptr) h h'"
  using get_child_nodes_reads[unfolded reads_def]
  by(auto simp add: get_parent_def get_parent_locs_def
      intro!: reads_bind_pure reads_subset[OF check_in_heap_reads]
      reads_subset[OF get_child_nodes_reads] reads_subset[OF return_reads]
      reads_subset[OF object_ptr_kinds_M_reads] filter_M_reads filter_M_pure_I bind_pure_I)

lemma get_parent_reads_pointers: "preserved (get_MObject ptr RObject.nothing) ∈ get_parent_locs"
  by(auto simp add: get_parent_locs_def)
end

locale l_get_parent = l_type_wf + l_known_ptrs + l_get_parent_defs + l_get_child_nodes +
  assumes get_parent_reads:
    "reads get_parent_locs (get_parent node_ptr) h h'"
  assumes get_parent_ok:
    "type_wf h ⇒ known_ptrs h ⇒ node_ptr |∈| node_ptr_kinds h ⇒ h ⊢ ok (get_parent node_ptr)"
  assumes get_parent_ptr_in_heap:
    "h ⊢ ok (get_parent node_ptr) ⇒ node_ptr |∈| node_ptr_kinds h"
  assumes get_parent_pure [simp]:
    "pure (get_parent node_ptr) h"
  assumes get_parent_parent_in_heap:
    "h ⊢ get_parent child_node →r Some parent ⇒ parent |∈| object_ptr_kinds h"
  assumes get_parent_child_dual:
    "h ⊢ get_parent child →r Some ptr ⇒ (∧ children. h ⊢ get_child_nodes ptr →r children
      ⇒ child ∈ set children ⇒ thesis) ⇒ thesis"
  assumes get_parent_reads_pointers:
    "preserved (get_MObject ptr RObject.nothing) ∈ get_parent_locs"

global_interpretation l_get_parentCore_DOM_defs get_child_nodes get_child_nodes_locs defines
  get_parent = "l_get_parentCore_DOM_defs.a_get_parent get_child_nodes" and
  get_parent_locs = "l_get_parentCore_DOM_defs.a_get_parent_locs get_child_nodes_locs" .

interpretation
  i_get_parent?: l_get_parentCore_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs

  get_parent get_parent_locs
  using instances
  apply(simp add: l_get_parentCore_DOM_def l_get_parentCore_DOM_axioms_def)
  apply(simp add: get_parent_def get_parent_locs_def)
  done
declare l_get_parentCore_DOM_axioms[instances]

lemma get_parent_is_l_get_parent [instances]:
  "l_get_parent type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs"
  using instances
  apply(auto simp add: l_get_parent_def l_get_parent_axioms_def)[1]
  using get_parent_reads get_parent_ok get_parent_ptr_in_heap get_parent_pure
  get_parent_parent_in_heap get_parent_child_dual
  using get_parent_reads_pointers
  by blast+

set_disconnected_nodes locale l_set_disconnected_nodes_get_parentCore_DOM =
  l_set_disconnected_nodes_get_child_nodes

```

```

    set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
+ l_set_disconnected_nodes_Core_DOM
    type_wf set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_parent_Core_DOM
    known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
for known_ptr :: "(::linorder) object_ptr ⇒ bool"
and type_wf :: "(_) heap ⇒ bool"
and set_disconnected_nodes :: "(_) document_ptr ⇒ (list) node_ptr ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (list) node_ptr) prog"
and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (list) heap ⇒ bool) set"
and known_ptrs :: "(_) heap ⇒ bool"
and get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (list) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (list) heap ⇒ bool) set"
begin
lemma set_disconnected_nodes_get_parent [simp]:
  "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_parent_locs. r h h'))"
  by(auto simp add: get_parent_locs_def set_disconnected_nodes_locs_def all_args_def)
end

locale l_set_disconnected_nodes_get_parent = l_set_disconnected_nodes_defs + l_get_parent_defs +
  assumes set_disconnected_nodes_get_parent [simp]:
    "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_parent_locs. r h h'))"

interpretation i_set_disconnected_nodes_get_parent?:
  l_set_disconnected_nodes_get_parent_Core_DOM known_ptr type_wf set_disconnected_nodes
  set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
  using instances
  by (simp add: l_set_disconnected_nodes_get_parent_Core_DOM_def)
declare l_set_disconnected_nodes_get_parent_Core_DOM_axioms[instances]

lemma set_disconnected_nodes_get_parent_is_l_set_disconnected_nodes_get_parent [instances]:
  "l_set_disconnected_nodes_get_parent set_disconnected_nodes_locs get_parent_locs"
  by(simp add: l_set_disconnected_nodes_get_parent_def)

get_root_node

locale l_get_root_node_Core_DOM_defs =
  l_get_parent_defs get_parent get_parent_locs
  for get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (list) object_ptr option) prog"
  and get_parent_locs :: "((_) heap ⇒ (list) heap ⇒ bool) set"
begin
partial_function (dom_prog)
a_get_ancestors :: "(::linorder) object_ptr ⇒ (list, (list) object_ptr list) dom_prog"
where
  "a_get_ancestors ptr = do {
    check_in_heap ptr;
    ancestors ← (case castobject_ptr2node_ptr ptr of
      Some node_ptr ⇒ do {
        parent_ptr_opt ← get_parent node_ptr;
        (case parent_ptr_opt of
          Some parent_ptr ⇒ a_get_ancestors parent_ptr
        | None ⇒ return [])
      }
    | None ⇒ return []);
    return (ptr # ancestors)
  }"

definition "a_get_ancestors_locs = get_parent_locs"

definition a_get_root_node :: "(_) object_ptr ⇒ (list, (list) object_ptr) dom_prog"
  where
    "a_get_root_node ptr = do {

```

```

    ancestors ← a_get_ancestors ptr;
    return (last ancestors)
  }"
definition "a_get_root_node_locs = a_get_ancestors_locs"
end

locale l_get_ancestors_defs =
  fixes get_ancestors :: "(::linorder) object_ptr ⇒ (_, ( object_ptr list) dom_prog"
  fixes get_ancestors_locs :: "( ( heap ⇒ ( ) heap ⇒ bool) set"

locale l_get_root_node_defs =
  fixes get_root_node :: "( ) object_ptr ⇒ (, ( ) object_ptr) dom_prog"
  fixes get_root_node_locs :: "( ( heap ⇒ ( ) heap ⇒ bool) set"

locale l_get_root_node_Core_DOM =
  l_get_parent +
  l_get_root_node_Core_DOM_defs +
  l_get_ancestors_defs +
  l_get_root_node_defs +
  assumes get_ancestors_impl: "get_ancestors = a_get_ancestors"
  assumes get_ancestors_locs_impl: "get_ancestors_locs = a_get_ancestors_locs"
  assumes get_root_node_impl: "get_root_node = a_get_root_node"
  assumes get_root_node_locs_impl: "get_root_node_locs = a_get_root_node_locs"
begin
lemmas get_ancestors_def = a_get_ancestors.simps[folded get_ancestors_impl]
lemmas get_ancestors_locs_def = a_get_ancestors_locs_def[folded get_ancestors_locs_impl]
lemmas get_root_node_def = a_get_root_node_def[folded get_root_node_impl get_ancestors_impl]
lemmas get_root_node_locs_def = a_get_root_node_locs_def[folded get_root_node_locs_impl
  get_ancestors_locs_impl]

lemma get_ancestors_pure [simp]:
  "pure (get_ancestors ptr) h"
proof -
  have "∀ ptr h h' x. h ⊢ get_ancestors ptr →r x ⟹ h ⊢ get_ancestors ptr →h h' ⟹ h = h'"
  proof (induct rule: a_get_ancestors.fixp_induct[folded get_ancestors_impl])
    case 1
    then show ?case
      by(rule admissible_dom_prog)
  next
    case 2
    then show ?case
      by simp
  next
    case (3 f)
    then show ?case
      using get_parent_pure
      apply(auto simp add: pure_returns_heap_eq pure_def
        split: option.splits
        elim!: bind_returns_heap_E bind_returns_result_E
        dest!: pure_returns_heap_eq[rotated, OF check_in_heap_pure])[1]
      apply (meson option.simps(3) returns_result_eq)
      by (metis get_parent_pure pure_returns_heap_eq)
  qed
  then show ?thesis
    by (meson pure_eq_iff)
qed

lemma get_root_node_pure [simp]: "pure (get_root_node ptr) h"
  by(auto simp add: get_root_node_def bind_pure_I)

lemma get_ancestors_ptr_in_heap:

```

```

assumes "h ⊢ ok (get_ancestors ptr)"
shows "ptr |∈| object_ptr_kinds h"
using assms
by(auto simp add: get_ancestors_def check_in_heap_ptr_in_heap
    elim!: bind_is_OK_E dest: is_OK_returns_result_I)

lemma get_ancestors_ptr:
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  shows "ptr ∈ set ancestors"
  using assms
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits intro!: bind_pure_I)

lemma get_ancestors_not_node:
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  assumes "¬is_node_ptr_kind ptr"
  shows "ancestors = [ptr]"
  using assms
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits)

lemma get_root_node_no_parent:
  "h ⊢ get_parent node_ptr →r None ⇒ h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"
  apply(auto simp add: check_in_heap_def get_root_node_def get_ancestors_def
    intro!: bind_pure_returns_result_I ) [1]
  using get_parent_ptr_in_heap by blast

end

locale l_get_ancestors = l_get_ancestors_defs +
  assumes get_ancestors_pure [simp]: "pure (get_ancestors node_ptr) h"
  assumes get_ancestors_ptr_in_heap: "h ⊢ ok (get_ancestors ptr) ⇒ ptr |∈| object_ptr_kinds h"
  assumes get_ancestors_ptr: "h ⊢ get_ancestors ptr →r ancestors ⇒ ptr ∈ set ancestors"

locale l_get_root_node = l_get_root_node_defs + l_get_parent_defs +
  assumes get_root_node_pure [simp]:
    "pure (get_root_node ptr) h"
  assumes get_root_node_no_parent:
    "h ⊢ get_parent node_ptr →r None ⇒ h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"

global_interpretation l_get_root_nodeCore_DOM_defs get_parent get_parent_locs
  defines get_root_node = "l_get_root_nodeCore_DOM_defs.a_get_root_node get_parent"
    and get_root_node_locs = "l_get_root_nodeCore_DOM_defs.a_get_root_node_locs get_parent_locs"
    and get_ancestors = "l_get_root_nodeCore_DOM_defs.a_get_ancestors get_parent"
    and get_ancestors_locs = "l_get_root_nodeCore_DOM_defs.a_get_ancestors_locs get_parent_locs"
  .

declare a_get_ancestors.simps [code]

interpretation
  i_get_root_node?: l_get_root_nodeCore_DOM type_wf known_ptr known_ptrs get_parent get_parent_locs
    get_child_nodes get_child_nodes_locs get_ancestors get_ancestors_locs
    get_root_node get_root_node_locs
  using instances
  apply(simp add: l_get_root_nodeCore_DOM_def l_get_root_nodeCore_DOM_axioms_def)
  by(simp add: get_root_node_def get_root_node_locs_def get_ancestors_def get_ancestors_locs_def)
declare l_get_root_nodeCore_DOM_axioms [instances]

lemma get_ancestors_is_l_get_ancestors [instances]: "l_get_ancestors get_ancestors"
  unfolding l_get_ancestors_def
  using get_ancestors_pure get_ancestors_ptr get_ancestors_ptr_in_heap
  by blast

lemma get_root_node_is_l_get_root_node [instances]: "l_get_root_node get_root_node get_parent"

```

```

apply(simp add: l_get_root_node_def)
using get_root_node_no_parent
by fast

```

```

set_disconnected_nodes locale l_set_disconnected_nodes_get_ancestorsCore_DOM =
  l_set_disconnected_nodes_get_parent
  set_disconnected_nodes set_disconnected_nodes_locs get_parent get_parent_locs
+ l_get_root_nodeCore_DOM
  type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs
+ l_set_disconnected_nodesCore_DOM
  type_wf set_disconnected_nodes set_disconnected_nodes_locs
for known_ptr :: "(_::linorder) object_ptr  $\Rightarrow$  bool"
and set_disconnected_nodes :: "(_ document_ptr  $\Rightarrow$  (_ node_ptr list  $\Rightarrow$  ((_) heap, exception, unit) prog)"
and set_disconnected_nodes_locs :: "(_ document_ptr  $\Rightarrow$  ((_) heap, exception, unit) prog set"
and get_child_nodes :: "(_ object_ptr  $\Rightarrow$  ((_) heap, exception, (_ node_ptr list) prog)"
and get_child_nodes_locs :: "(_ object_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"
and get_parent :: "(_ node_ptr  $\Rightarrow$  ((_) heap, exception, (_ object_ptr option) prog)"
and get_parent_locs :: "((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"
and type_wf :: "(_ heap  $\Rightarrow$  bool"
and known_ptrs :: "(_ heap  $\Rightarrow$  bool"
and get_ancestors :: "(_ object_ptr  $\Rightarrow$  ((_) heap, exception, (_ object_ptr list) prog)"
and get_ancestors_locs :: "((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"
and get_root_node :: "(_ object_ptr  $\Rightarrow$  ((_) heap, exception, (_ object_ptr) prog)"
and get_root_node_locs :: "((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"
begin
lemma set_disconnected_nodes_get_ancestors:
  " $\forall w \in$  set_disconnected_nodes_locs ptr. (h  $\vdash$  w  $\rightarrow_h$  h'  $\longrightarrow$  ( $\forall r \in$  get_ancestors_locs. r h h'))"
  by(auto simp add: get_parent_locs_def set_disconnected_nodes_locs_def get_ancestors_locs_def
    all_args_def)
end

```

```

locale l_set_disconnected_nodes_get_ancestors = l_set_disconnected_nodes_defs + l_get_ancestors_defs +
  assumes set_disconnected_nodes_get_ancestors:
    " $\forall w \in$  set_disconnected_nodes_locs ptr. (h  $\vdash$  w  $\rightarrow_h$  h'  $\longrightarrow$  ( $\forall r \in$  get_ancestors_locs. r h h'))"

```

**interpretation**

```

  i_set_disconnected_nodes_get_ancestors?: l_set_disconnected_nodes_get_ancestorsCore_DOM known_ptr
  set_disconnected_nodes set_disconnected_nodes_locs
  get_child_nodes get_child_nodes_locs get_parent
  get_parent_locs type_wf known_ptrs get_ancestors
  get_ancestors_locs get_root_node get_root_node_locs

  using instances
  by (simp add: l_set_disconnected_nodes_get_ancestorsCore_DOM_def)
declare l_set_disconnected_nodes_get_ancestorsCore_DOM_axioms[instances]

```

```

lemma set_disconnected_nodes_get_ancestors_is_l_set_disconnected_nodes_get_ancestors [instances]:
  "l_set_disconnected_nodes_get_ancestors set_disconnected_nodes_locs get_ancestors_locs"
  using instances
  apply(simp add: l_set_disconnected_nodes_get_ancestors_def)
  using set_disconnected_nodes_get_ancestors
  by fast

```

**get\_owner\_document**

```

locale l_get_owner_documentCore_DOM_defs =
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_get_root_node_defs get_root_node get_root_node_locs
for get_root_node :: "(_::linorder) object_ptr  $\Rightarrow$  ((_) heap, exception, (_ object_ptr) prog)"
and get_root_node_locs :: "((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"
and get_disconnected_nodes :: "(_ document_ptr  $\Rightarrow$  ((_) heap, exception, (_ node_ptr list) prog)"
and get_disconnected_nodes_locs :: "(_ document_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (_ heap  $\Rightarrow$  bool) set"

```

begin

```

definition a_get_owner_document_node_ptr :: "(_) node_ptr ⇒ unit ⇒ (_, _) document_ptr) dom_prog"
where
  "a_get_owner_document_node_ptr node_ptr _ = do {
    root ← get_root_node (cast node_ptr);
    (case cast root of
      Some document_ptr ⇒ return document_ptr
    | None ⇒ do {
      ptrs ← document_ptr_kinds_M;
      candidates ← filter_M (λdocument_ptr. do {
        disconnected_nodes ← get_disconnected_nodes document_ptr;
        return (root ∈ cast ' set disconnected_nodes)
      }) ptrs;
      return (hd candidates)
    })
  }"

```

definition

```

a_get_owner_document_document_ptr :: "(_) document_ptr ⇒ unit ⇒ (_, _) document_ptr) dom_prog"
where
  "a_get_owner_document_document_ptr document_ptr _ = do {
    document_ptrs ← document_ptr_kinds_M;
    (if document_ptr ∈ set document_ptrs then return document_ptr else error SegmentationFault)}"

```

definition

```

a_get_owner_document_tups :: "(((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ unit
                               ⇒ (_, _) document_ptr) dom_prog)) list"
where
  "a_get_owner_document_tups = [
    (is_element_ptr, a_get_owner_document_node_ptr ∘ the ∘ cast),
    (is_character_data_ptr, a_get_owner_document_node_ptr ∘ the ∘ cast),
    (is_document_ptr, a_get_owner_document_document_ptr ∘ the ∘ cast)
  ]"

```

definition a\_get\_owner\_document :: "(\_) object\_ptr ⇒ (\_, \_) document\_ptr) dom\_prog"

where

```
"a_get_owner_document ptr = invoke a_get_owner_document_tups ptr ()"
```

end

locale l\_get\_owner\_document\_defs =

```
fixes get_owner_document :: "(::linorder) object_ptr ⇒ (_, _) document_ptr) dom_prog"
```

locale l\_get\_owner\_document\_Core\_DOM =

```

l_known_ptr known_ptr +
l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
l_get_root_node get_root_node get_root_node_locs +
l_get_owner_document_Core_DOM_defs get_root_node get_root_node_locs get_disconnected_nodes
  get_disconnected_nodes_locs +
l_get_owner_document_defs get_owner_document
for known_ptr :: "(::linorder) object_ptr ⇒ bool"
and type_wf :: "(_) heap ⇒ bool"
and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (_) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (_,) heap ⇒ bool) set"
and get_root_node :: "(_) object_ptr ⇒ ((_) heap, exception, (_) object_ptr) prog"
and get_root_node_locs :: "(_) heap ⇒ ((_) heap ⇒ bool) set"
and get_owner_document :: "(_) object_ptr ⇒ ((_) heap, exception, (_) document_ptr) prog" +
assumes known_ptr_impl: "known_ptr = a_known_ptr"
assumes get_owner_document_impl: "get_owner_document = a_get_owner_document"

```

begin

```
lemmas known_ptr_def = known_ptr_impl[unfolded a_known_ptr_def]
```

```
lemmas get_owner_document_def = a_get_owner_document_def[folded get_owner_document_impl]
```

```

lemma get_owner_document_split:
  "P (invoke (a_get_owner_document_tups @ xs) ptr ()) =
    ((known_ptr ptr  $\rightarrow$  P (get_owner_document ptr))
      $\wedge$  ( $\neg$ (known_ptr ptr)  $\rightarrow$  P (invoke xs ptr ())))"
  by(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_def
    CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
    NodeClass.known_ptr_defs
    split: invoke_splits option.splits)

lemma get_owner_document_split_asm:
  "P (invoke (a_get_owner_document_tups @ xs) ptr ()) =
    ( $\neg$ ((known_ptr ptr  $\wedge$   $\neg$ P (get_owner_document ptr))
      $\vee$  ( $\neg$ (known_ptr ptr)  $\wedge$   $\neg$ P (invoke xs ptr ())))"
  by(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_def
    CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
    NodeClass.known_ptr_defs
    split: invoke_splits)
lemmas get_owner_document_splits = get_owner_document_split get_owner_document_split_asm

lemma get_owner_document_pure [simp]:
  "pure (get_owner_document ptr) h"
proof -
  have " $\wedge$ node_ptr. pure (a_get_owner_documentnode_ptr node_ptr ()) h"
    by(auto simp add: a_get_owner_documentnode_ptr_def
      intro!: bind_pure_I filter_M_pure_I
      split: option.splits)
  moreover have " $\wedge$ document_ptr. pure (a_get_owner_documentdocument_ptr document_ptr ()) h"
    by(auto simp add: a_get_owner_documentdocument_ptr_def bind_pure_I)
  ultimately show ?thesis
    by(auto simp add: get_owner_document_def a_get_owner_document_tups_def
      intro!: bind_pure_I
      split: invoke_splits)
qed

lemma get_owner_document_ptr_in_heap:
  assumes "h  $\vdash$  ok (get_owner_document ptr)"
  shows "ptr  $\in$  | object_ptr_kinds h"
  using assms
  by(auto simp add: get_owner_document_def invoke_ptr_in_heap dest: is_OK_returns_heap_I)
end

locale l_get_owner_document = l_get_owner_document_defs +
  assumes get_owner_document_ptr_in_heap:
    "h  $\vdash$  ok (get_owner_document ptr)  $\implies$  ptr  $\in$  | object_ptr_kinds h"
  assumes get_owner_document_pure [simp]:
    "pure (get_owner_document ptr) h"

global_interpretation l_get_owner_documentCore_DOM_defs get_root_node get_root_node_locs
  get_disconnected_nodes get_disconnected_nodes_locs

defines get_owner_document_tups =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_document_tups get_root_node get_disconnected_nodes"
and get_owner_document =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_document get_root_node get_disconnected_nodes"
and get_owner_documentnode_ptr =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_documentnode_ptr get_root_node get_disconnected_nodes"
.

interpretation
  i_get_owner_document?: l_get_owner_documentCore_DOM get_parent get_parent_locs known_ptr type_wf
  get_disconnected_nodes get_disconnected_nodes_locs get_root_node
  get_root_node_locs get_owner_document

using instances
  apply(auto simp add: l_get_owner_documentCore_DOM_def l_get_owner_documentCore_DOM_axioms_def) [1]
  by(auto simp add: get_owner_document_tups_def get_owner_document_def get_owner_documentnode_ptr_def) [1]

```

```
declare l_get_owner_document Core_DOM_axioms [instances]
```

```
lemma get_owner_document_is_l_get_owner_document [instances]:
```

```
"l_get_owner_document get_owner_document"
using get_owner_document_ptr_in_heap
by(auto simp add: l_get_owner_document_def)
```

### remove\_child

```
locale l_remove_child Core_DOM_defs =
```

```
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs +
  l_set_child_nodes_defs set_child_nodes set_child_nodes_locs +
  l_get_parent_defs get_parent get_parent_locs +
  l_get_owner_document_defs get_owner_document +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
  for get_child_nodes :: "(::linorder) object_ptr ⇒ ((_) heap, exception, (_) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"
  and set_child_nodes :: "(_) object_ptr ⇒ (_) node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap, exception, unit) prog set"
  and get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, _) object_ptr option) prog"
  and get_parent_locs :: "((_) heap ⇒ (_) heap ⇒ bool) set"
  and get_owner_document :: "(_) object_ptr ⇒ ((_) heap, exception, _) document_ptr) prog"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, _) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ (_) node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
```

```
begin
```

```
definition a_remove_child :: "(_) object_ptr ⇒ (_) node_ptr ⇒ (_, unit) dom_prog"
```

```
where
```

```
"a_remove_child ptr child = do {
  children ← get_child_nodes ptr;
  if child ∉ set children then
    error NotFoundError
  else do {
    owner_document ← get_owner_document (cast child);
    disc_nodes ← get_disconnected_nodes owner_document;
    set_disconnected_nodes owner_document (child # disc_nodes);
    set_child_nodes ptr (remove1 child children)
  }
}"
```

```
definition a_remove_child_locs :: "(_) object_ptr ⇒ (_) document_ptr ⇒ (_, unit) dom_prog set"
```

```
where
```

```
"a_remove_child_locs ptr owner_document = set_child_nodes_locs ptr
  ∪ set_disconnected_nodes_locs owner_document"
```

```
definition a_remove :: "(_) node_ptr ⇒ (_, unit) dom_prog"
```

```
where
```

```
"a_remove node_ptr = do {
  parent_opt ← get_parent node_ptr;
  (case parent_opt of
    Some parent ⇒ do {
      a_remove_child parent node_ptr;
      return ()
    }
  | None ⇒ return ())
}"
```

```
end
```

```
locale l_remove_child_defs =
```

```
  fixes remove_child :: "(::linorder) object_ptr ⇒ (_) node_ptr ⇒ (_, unit) dom_prog"
  fixes remove_child_locs :: "(_) object_ptr ⇒ (_) document_ptr ⇒ (_, unit) dom_prog set"
```

```

locale l_remove_defs =
  fixes remove :: "(_) node_ptr ⇒ (_, unit) dom_prog"

locale l_remove_childCore_DOM =
  l_remove_childCore_DOM_defs +
  l_remove_child_defs +
  l_remove_defs +
  l_get_parent +
  l_get_owner_document +
  l_set_child_nodes_get_child_nodes +
  l_set_child_nodes_get_disconnected_nodes +
  l_set_disconnected_nodes_get_disconnected_nodes +
  l_set_disconnected_nodes_get_child_nodes +
  assumes remove_child_impl: "remove_child = a_remove_child"
  assumes remove_child_locs_impl: "remove_child_locs = a_remove_child_locs"
  assumes remove_impl: "remove = a_remove"
begin
lemmas remove_child_def = a_remove_child_def[folded remove_child_impl]
lemmas remove_child_locs_def = a_remove_child_locs_def[folded remove_child_locs_impl]
lemmas remove_def = a_remove_def[folded remove_child_impl remove_impl]

lemma remove_child_ptr_in_heap:
  assumes "h ⊢ ok (remove_child ptr child)"
  shows "ptr |∈| object_ptr_kinds h"
proof -
  obtain children where children: "h ⊢ get_child_nodes ptr →r children"
  using assms
  by(auto simp add: remove_child_def)
  moreover have "children ≠ []"
  using assms calculation
  by(auto simp add: remove_child_def elim!: bind_is_OK_E2)
  ultimately show ?thesis
  using assms(1) get_child_nodes_ptr_in_heap by blast
qed

lemma remove_child_child_in_heap:
  assumes "h ⊢ remove_child ptr' child →h h'"
  shows "child |∈| node_ptr_kinds h"
  using assms
  apply(auto simp add: remove_child_def
    elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
    split: if_splits)[1]
  by (meson is_OK_returns_result_I local.get_owner_document_ptr_in_heap node_ptr_kinds_commutates)

lemma remove_child_in_disconnected_nodes:

  assumes "h ⊢ remove_child ptr child →h h'"
  assumes "h ⊢ get_owner_document (cast child) →r owner_document"
  assumes "h' ⊢ get_disconnected_nodes owner_document →r disc_nodes"
  shows "child ∈ set disc_nodes"
proof -
  obtain prev_disc_nodes h2 children where
    disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r prev_disc_nodes" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # prev_disc_nodes) →h h2" and
    h': "h2 ⊢ set_child_nodes ptr (remove1 child children) →h h'"
  using assms(1)
  apply(auto simp add: remove_child_def
    elim!: bind_returns_heap_E
    dest!: returns_result_eq[OF assms(2)]
    pure_returns_heap_eq[rotated, OF get_owner_document_pure]

```

```

        pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
        split: if_splits)[1]
    by (metis get_disconnected_nodes_pure pure_returns_heap_eq)
have "h2 ⊢ get_disconnected_nodes_owner_document →r disc_nodes"
  apply (rule reads_writes_separate_backwards[OF get_disconnected_nodes_reads
    set_child_nodes_writes h' assms(3)])
  by (simp add: set_child_nodes_get_disconnected_nodes)
then show ?thesis
  by (metis (no_types, lifting) h2 set_disconnected_nodes_get_disconnected_nodes
    list.set_intros(1) select_result_I2)
qed

lemma remove_child_writes [simp]:
  "writes (remove_child_locs ptr |h ⊢ get_owner_document (cast child)|r) (remove_child ptr child) h h'"
  apply (auto simp add: remove_child_def intro!: writes_bind_pure[OF get_child_nodes_pure]
    writes_bind_pure[OF get_owner_document_pure]
    writes_bind_pure[OF get_disconnected_nodes_pure])[1]
  by (auto simp add: remove_child_locs_def set_disconnected_nodes_writes writes_union_right_I
    set_child_nodes_writes writes_union_left_I
    intro!: writes_bind)

lemma remove_writes:
  "writes (remove_child_locs (the |h ⊢ get_parent child|r) |h ⊢ get_owner_document (cast child)|r)
  (remove child) h h'"
  by (auto simp add: remove_def intro!: writes_bind_pure split: option.splits)

lemma remove_child_children_subset:
  assumes "h ⊢ remove_child parent child →h h'"
  and "h ⊢ get_child_nodes ptr →r children"
  and "h' ⊢ get_child_nodes ptr →r children'"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "set children' ⊆ set children"
proof -
  obtain ptr_children owner_document h2 disc_nodes where
    owner_document: "h ⊢ get_owner_document (cast child) →r owner_document" and
    ptr_children: "h ⊢ get_child_nodes parent →r ptr_children" and
    disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # disc_nodes) →h h2" and
    h': "h2 ⊢ set_child_nodes parent (remove1 child ptr_children) →h h'"
  using assms(1)
  by (auto simp add: remove_child_def
    elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_disconnected_nodes_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
    split: if_splits)
  have "parent |∈| object_ptr_kinds h"
  using get_child_nodes_ptr_in_heap ptr_children by blast
  have "object_ptr_kinds h = object_ptr_kinds h2"
  apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF set_disconnected_nodes_writes h2])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
  have "type_wf h2"
  using type_wf writes_small_big[where P="λh h'. type_wf h → type_wf h'",
    OF set_disconnected_nodes_writes h2]
  using set_disconnected_nodes_types_preserved
  by (auto simp add: reflp_def transp_def)
  have "h2 ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h2 assms(2)
  apply (rule reads_writes_separate_forwards)
  by (simp add: set_disconnected_nodes_get_child_nodes)

```

```

moreover have "h2 ⊢ get_child_nodes parent →r ptr_children"
  using get_child_nodes_reads set_disconnected_nodes_writes h2 ptr_children
  apply(rule reads_writes_separate_forwards)
  by (simp add: set_disconnected_nodes_get_child_nodes)
moreover have
  "ptr ≠ parent ⇒ h2 ⊢ get_child_nodes ptr →r children = h' ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_child_nodes_writes h'
  apply(rule reads_writes_preserved)
  by (metis set_child_nodes_get_child_nodes_different_pointers)
moreover have "h' ⊢ get_child_nodes parent →r remove1 child ptr_children"
  using h' set_child_nodes_get_child_nodes known_ptrs type_wf known_ptrs_known_ptr
    <parent |∈| object_ptr_kinds h> <object_ptr_kinds h = object_ptr_kinds h2> <type_wf h2>
  by fast
moreover have "set (remove1 child ptr_children) ⊆ set ptr_children"
  by (simp add: set_remove1_subset)
ultimately show ?thesis
  by (metis assms(3) order_refl returns_result_eq)
qed

```

```

lemma remove_child_pointers_preserved:
  assumes "w ∈ remove_child_locs ptr owner_document"
  assumes "h ⊢ w →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms
  using set_child_nodes_pointers_preserved
  using set_disconnected_nodes_pointers_preserved
  unfolding remove_child_locs_def
  by auto

```

```

lemma remove_child_types_preserved:
  assumes "w ∈ remove_child_locs ptr owner_document"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  using assms
  using set_child_nodes_types_preserved
  using set_disconnected_nodes_types_preserved
  unfolding remove_child_locs_def
  by auto
end

```

```

locale l_remove_child = l_type_wf + l_known_ptrs + l_remove_child_defs + l_get_owner_document_defs
  + l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
  assumes remove_child_writes:
    "writes (remove_child_locs object_ptr |h ⊢ get_owner_document (cast child)|r)
  (remove_child object_ptr child) h h'"
  assumes remove_child_pointers_preserved:
    "w ∈ remove_child_locs ptr owner_document ⇒ h ⊢ w →h h' ⇒ object_ptr_kinds h = object_ptr_kinds
  h'"
  assumes remove_child_types_preserved:
    "w ∈ remove_child_locs ptr owner_document ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"
  assumes remove_child_in_disconnected_nodes:
    "known_ptrs h ⇒ h ⊢ remove_child ptr child →h h'
  ⇒ h ⊢ get_owner_document (cast child) →r owner_document
  ⇒ h' ⊢ get_disconnected_nodes owner_document →r disc_nodes
  ⇒ child ∈ set disc_nodes"
  assumes remove_child_ptr_in_heap: "h ⊢ ok (remove_child ptr child) ⇒ ptr |∈| object_ptr_kinds h"
  assumes remove_child_child_in_heap: "h ⊢ remove_child ptr' child →h h' ⇒ child |∈| node_ptr_kinds
  h"
  assumes remove_child_children_subset:
    "known_ptrs h ⇒ type_wf h ⇒ h ⊢ remove_child parent child →h h'
  ⇒ h ⊢ get_child_nodes ptr →r children
  ⇒ h' ⊢ get_child_nodes ptr →r children'

```

$\Rightarrow$  set children'  $\subseteq$  set children"

locale l\_remove

global\_interpretation l\_remove\_child<sub>Core\_DOM\_defs</sub> get\_child\_nodes get\_child\_nodes\_locs set\_child\_nodes

set\_child\_nodes\_locs get\_parent get\_parent\_locs  
get\_owner\_document get\_disconnected\_nodes  
get\_disconnected\_nodes\_locs set\_disconnected\_nodes  
set\_disconnected\_nodes\_locs

defines remove =

"l\_remove\_child<sub>Core\_DOM\_defs</sub>.a\_remove get\_child\_nodes set\_child\_nodes get\_parent get\_owner\_document

get\_disconnected\_nodes set\_disconnected\_nodes"

and remove\_child =

"l\_remove\_child<sub>Core\_DOM\_defs</sub>.a\_remove\_child get\_child\_nodes set\_child\_nodes get\_owner\_document

get\_disconnected\_nodes set\_disconnected\_nodes"

and remove\_child\_locs =

"l\_remove\_child<sub>Core\_DOM\_defs</sub>.a\_remove\_child\_locs set\_child\_nodes\_locs set\_disconnected\_nodes\_locs"

interpretation

i\_remove\_child?: l\_remove\_child<sub>Core\_DOM</sub> get\_child\_nodes get\_child\_nodes\_locs set\_child\_nodes  
set\_child\_nodes\_locs get\_parent get\_parent\_locs get\_owner\_document  
get\_disconnected\_nodes get\_disconnected\_nodes\_locs set\_disconnected\_nodes  
set\_disconnected\_nodes\_locs remove\_child remove\_child\_locs remove\_type\_wf  
known\_ptr known\_ptrs

using instances

apply(simp add: l\_remove\_child<sub>Core\_DOM\_def</sub> l\_remove\_child<sub>Core\_DOM\_axioms\_def</sub>)

by(simp add: remove\_child\_def remove\_child\_locs\_def remove\_def)

declare l\_remove\_child<sub>Core\_DOM\_axioms</sub>[instances]

lemma remove\_child\_is\_l\_remove\_child [instances]:

"l\_remove\_child type\_wf known\_ptr known\_ptrs remove\_child remove\_child\_locs get\_owner\_document  
get\_child\_nodes get\_disconnected\_nodes"

using instances

apply(auto simp add: l\_remove\_child\_def l\_remove\_child\_axioms\_def)[1]

using remove\_child\_pointers\_preserved apply(blast)

using remove\_child\_pointers\_preserved apply(blast)

using remove\_child\_types\_preserved apply(blast)

using remove\_child\_types\_preserved apply(blast)

using remove\_child\_in\_disconnected\_nodes apply(blast)

using remove\_child\_ptr\_in\_heap apply(blast)

using remove\_child\_child\_in\_heap apply(blast)

using remove\_child\_children\_subset apply(blast)

done

adopt\_node

locale l\_adopt\_node<sub>Core\_DOM\_defs</sub> =

l\_get\_owner\_document\_defs get\_owner\_document +

l\_get\_parent\_defs get\_parent get\_parent\_locs +

l\_remove\_child\_defs remove\_child remove\_child\_locs +

l\_get\_disconnected\_nodes\_defs get\_disconnected\_nodes get\_disconnected\_nodes\_locs +

l\_set\_disconnected\_nodes\_defs set\_disconnected\_nodes set\_disconnected\_nodes\_locs

for get\_owner\_document :: "(::linorder) object\_ptr  $\Rightarrow$  ((\_) heap, exception, (\_) document\_ptr) prog"

and get\_parent :: "(\_) node\_ptr  $\Rightarrow$  ((\_) heap, exception, (\_) object\_ptr option) prog"

and get\_parent\_locs :: "((\_) heap  $\Rightarrow$  (\_) heap  $\Rightarrow$  bool) set"

and remove\_child :: "(\_) object\_ptr  $\Rightarrow$  (\_) node\_ptr  $\Rightarrow$  ((\_) heap, exception, unit) prog"

and remove\_child\_locs :: "(\_) object\_ptr  $\Rightarrow$  (\_) document\_ptr  $\Rightarrow$  ((\_) heap, exception, unit) prog set"

and get\_disconnected\_nodes :: "(\_) document\_ptr  $\Rightarrow$  ((\_) heap, exception, (\_) node\_ptr list) prog"

and get\_disconnected\_nodes\_locs :: "(\_) document\_ptr  $\Rightarrow$  ((\_) heap  $\Rightarrow$  (\_) heap  $\Rightarrow$  bool) set"

and set\_disconnected\_nodes :: "(\_) document\_ptr  $\Rightarrow$  (\_) node\_ptr list  $\Rightarrow$  ((\_) heap, exception, unit) prog"

```

and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_adopt_node :: "(_) document_ptr ⇒ (_) node_ptr ⇒ (_, unit) dom_prog"
where
  "a_adopt_node document node = do {
    old_document ← get_owner_document (cast node);
    parent_opt ← get_parent node;
    (case parent_opt of
      Some parent ⇒ do {
        remove_child parent node
      } | None ⇒ do {
        return ()
      });
    (if document ≠ old_document then do {
      old_disc_nodes ← get_disconnected_nodes old_document;
      set_disconnected_nodes old_document (remove1 node old_disc_nodes);
      disc_nodes ← get_disconnected_nodes document;
      set_disconnected_nodes document (node # disc_nodes)
    } else do {
      return ()
    })
  }"

definition
  a_adopt_node_locs :: "(_) object_ptr option ⇒ (_) document_ptr ⇒ (_) document_ptr ⇒ (_, unit) dom_prog
  set"
where
  "a_adopt_node_locs parent owner_document document_ptr =
  ((if parent = None
    then {}
    else remove_child_locs (the parent) owner_document) ∪ set_disconnected_nodes_locs document_ptr
  ∪ set_disconnected_nodes_locs owner_document)"

end

locale l_adopt_node_defs =
  fixes
  adopt_node :: "(_) document_ptr ⇒ (_) node_ptr ⇒ (_, unit) dom_prog"
  fixes
  adopt_node_locs :: "(_) object_ptr option ⇒ (_) document_ptr ⇒ (_) document_ptr ⇒ (_, unit) dom_prog
  set"

global_interpretation l_adopt_node_Core_DOM_defs get_owner_document get_parent get_parent_locs remove_child

      remove_child_locs get_disconnected_nodes
      get_disconnected_nodes_locs set_disconnected_nodes
      set_disconnected_nodes_locs
defines adopt_node = "l_adopt_node_Core_DOM_defs.a_adopt_node get_owner_document get_parent remove_child
      get_disconnected_nodes set_disconnected_nodes"
and adopt_node_locs = "l_adopt_node_Core_DOM_defs.a_adopt_node_locs
      remove_child_locs set_disconnected_nodes_locs"
.

locale l_adopt_node_Core_DOM =
  l_adopt_node_Core_DOM_defs
  get_owner_document get_parent get_parent_locs remove_child remove_child_locs get_disconnected_nodes
      get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
+ l_adopt_node_defs
  adopt_node adopt_node_locs
+ l_get_owner_document
  get_owner_document
+ l_get_parent_Core_DOM

```

```

known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_remove_childCore_DOM
get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs get_parent
get_parent_locs get_owner_document get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs remove_child remove_child_locs remove type_wf
known_ptr known_ptrs
+ l_set_disconnected_nodes_get_disconnected_nodes
type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs
for get_owner_document :: "(_:linorder) object_ptr ⇒ ((_) heap, exception, (>) document_ptr) prog"
and get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (>) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (>) heap ⇒ bool) set"
and remove_child :: "(_) object_ptr ⇒ (>) node_ptr ⇒ ((_) heap, exception, unit) prog"
and remove_child_locs :: "(_) object_ptr ⇒ (>) document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
and set_disconnected_nodes :: "(_) document_ptr ⇒ (>) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
and adopt_node :: "(_) document_ptr ⇒ (>) node_ptr ⇒ ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_) object_ptr option ⇒ (>) document_ptr ⇒ (>) document_ptr
⇒ ((_) heap, exception, unit) prog set"
and known_ptr :: "(_) object_ptr ⇒ bool"
and type_wf :: "(_) heap ⇒ bool"
and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
and known_ptrs :: "(_) heap ⇒ bool"
and set_child_nodes :: "(_) object_ptr ⇒ (>) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap, exception, unit) prog set"
and remove :: "(_) node_ptr ⇒ ((_) heap, exception, unit) prog" +
assumes adopt_node_impl: "adopt_node = a_adopt_node"
assumes adopt_node_locs_impl: "adopt_node_locs = a_adopt_node_locs"
begin
lemmas adopt_node_def = a_adopt_node_def[folded adopt_node_impl]
lemmas adopt_node_locs_def = a_adopt_node_locs_def[folded adopt_node_locs_impl]

lemma adopt_node_writes:
shows "writes (adopt_node_locs |h ⊢ get_parent node|r |h
⊢ get_owner_document (cast node)|r document_ptr) (adopt_node document_ptr node) h h'"
apply(auto simp add: adopt_node_def adopt_node_locs_def
intro!: writes_bind_pure[OF get_owner_document_pure] writes_bind_pure[OF get_parent_pure]
writes_bind_pure[OF get_disconnected_nodes_pure]
split: option.splits)[1]
apply(auto intro!: writes_bind)[1]
apply(simp add: set_disconnected_nodes_writes writes_union_right_I)
apply(simp add: set_disconnected_nodes_writes writes_union_left_I writes_union_right_I)
apply(auto intro!: writes_bind)[1]
apply(metis (no_types, lifting) remove_child_writes select_result_I2 writes_union_left_I)
apply(simp add: set_disconnected_nodes_writes writes_union_right_I)
by(auto intro: writes_subset[OF set_disconnected_nodes_writes] writes_subset[OF remove_child_writes])

lemma adopt_node_children_subset:
assumes "h ⊢ adopt_node owner_document node →h h'"
and "h ⊢ get_child_nodes ptr →r children"
and "h' ⊢ get_child_nodes ptr →r children'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "set children' ⊆ set children"
proof -
obtain old_document parent_opt h2 where
old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
parent_opt: "h ⊢ get_parent node →r parent_opt" and
h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node } |
None ⇒ do { return ()}) →h h2"

```

```

and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 node old_disc_nodes);
  disc_nodes ← get_disconnected_nodes owner_document;
  set_disconnected_nodes owner_document (node # disc_nodes)
} else do { return () }) →h h'"
using assms(1)
by(auto simp add: adopt_node_def
  elim!: bind_returns_heap_E
  dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
  pure_returns_heap_eq[rotated, OF get_parent_pure])

have "h2 ⊢ get_child_nodes ptr →r children'"
proof (cases "owner_document ≠ old_document")
  case True
  then obtain h3 old_disc_nodes disc_nodes where
    old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
    h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 node old_disc_nodes) →h h3" and
    old_disc_nodes: "h3 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
    h': "h3 ⊢ set_disconnected_nodes owner_document (node # disc_nodes) →h h'"
  using h'
  by(auto elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
  have "h3 ⊢ get_child_nodes ptr →r children'"
  using get_child_nodes_reads set_disconnected_nodes_writes h' assms(3)
  apply(rule reads_writes_separate_backwards)
  by (simp add: set_disconnected_nodes_get_child_nodes)
  show ?thesis
  using get_child_nodes_reads set_disconnected_nodes_writes h3 <h3 ⊢ get_child_nodes ptr →r children'>
  apply(rule reads_writes_separate_backwards)
  by (simp add: set_disconnected_nodes_get_child_nodes)
  next
  case False
  then show ?thesis
  using h' assms(3) by(auto)
qed

show ?thesis
proof (insert h2, induct parent_opt)
  case None
  then show ?case
  using assms
  by(auto dest!: returns_result_eq[OF <h2 ⊢ get_child_nodes ptr →r children'>])
  next
  case (Some option)
  then show ?case
  using assms(2) <h2 ⊢ get_child_nodes ptr →r children'> remove_child_children_subset known_ptrs
  type_wf
  by simp
qed
qed

lemma adopt_node_child_in_heap:
  assumes "h ⊢ ok (adopt_node document_ptr child)"
  shows "child |∈| node_ptr_kinds h"
  using assms
  apply(auto simp add: adopt_node_def elim!: bind_is_OK_E)[1]
  using get_owner_document_pure get_parent_ptr_in_heap pure_returns_heap_eq
  by fast

lemma adopt_node_pointers_preserved:
  assumes "w ∈ adopt_node_locs parent owner_document document_ptr"

```

```

assumes "h ⊢ w →h h'"
shows "object_ptr_kinds h = object_ptr_kinds h'"
using assms
using set_disconnected_nodes_pointers_preserved
using remove_child_pointers_preserved
unfolding adopt_node_locs_def
by (auto split: if_splits)

```

```

lemma adopt_node_types_preserved:
  assumes "w ∈ adopt_node_locs parent owner_document document_ptr"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  using assms
  using remove_child_types_preserved
  using set_disconnected_nodes_types_preserved
  unfolding adopt_node_locs_def
  by (auto split: if_splits)
end

```

```

locale l_adopt_node = l_type_wf + l_known_ptrs + l_get_parent_defs + l_adopt_node_defs +
  l_get_child_nodes_defs + l_get_owner_document_defs +
  assumes adopt_node_writes:
    "writes (adopt_node_locs |h ⊢ get_parent node|r
      |h ⊢ get_owner_document (cast node)|r document_ptr) (adopt_node document_ptr node) h h'"
  assumes adopt_node_pointers_preserved:
    "w ∈ adopt_node_locs parent owner_document document_ptr
    ⇒ h ⊢ w →h h' ⇒ object_ptr_kinds h = object_ptr_kinds h'"
  assumes adopt_node_types_preserved:
    "w ∈ adopt_node_locs parent owner_document document_ptr
    ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h'"
  assumes adopt_node_child_in_heap:
    "h ⊢ ok (adopt_node document_ptr child) ⇒ child |∈| node_ptr_kinds h"
  assumes adopt_node_children_subset:
    "h ⊢ adopt_node owner_document node →h h' ⇒ h ⊢ get_child_nodes ptr →r children
    ⇒ h' ⊢ get_child_nodes ptr →r children'
    ⇒ known_ptrs h ⇒ type_wf h ⇒ set children' ⊆ set children"

```

#### interpretation

```

i_adopt_node?: l_adopt_nodeCore_DOM get_owner_document get_parent get_parent_locs remove_child
  remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
  set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs
  known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes
  set_child_nodes_locs remove
  apply(unfold_locales)
  by(auto simp add: adopt_node_def adopt_node_locs_def)
declare l_adopt_nodeCore_DOM_axioms[instances]

```

```

lemma adopt_node_is_l_adopt_node [instances]:
  "l_adopt_node type_wf known_ptr known_ptrs get_parent adopt_node adopt_node_locs get_child_nodes
  get_owner_document"
  using instances
  by (simp add: l_adopt_node_axioms_def adopt_node_child_in_heap adopt_node_children_subset
    adopt_node_pointers_preserved adopt_node_types_preserved adopt_node_writes
    l_adopt_node_def)

```

#### insert\_before

```

locale l_insert_beforeCore_DOM_defs =
  l_get_parent_defs get_parent get_parent_locs
  + l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
  + l_set_child_nodes_defs set_child_nodes set_child_nodes_locs
  + l_get_ancestors_defs get_ancestors get_ancestors_locs

```

```

+ l_adopt_node_defs adopt_node adopt_node_locs
+ l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs
+ l_get_owner_document_defs get_owner_document
for get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (::_linorder) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ ( _) heap ⇒ bool) set"
and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, ( _) node_ptr list) prog"
and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ ( _) heap ⇒ bool) set"
and set_child_nodes :: "(_) object_ptr ⇒ ( _) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_ancestors :: "(_) object_ptr ⇒ ((_) heap, exception, ( _) object_ptr list) prog"
and get_ancestors_locs :: "((_) heap ⇒ ( _) heap ⇒ bool) set"
and adopt_node :: "(_) document_ptr ⇒ ( _) node_ptr ⇒ ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_) object_ptr option ⇒ ( _) document_ptr ⇒ ( _) document_ptr
                        ⇒ ((_) heap, exception, unit) prog set"
and set_disconnected_nodes :: "(_) document_ptr ⇒ ( _) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( _) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( _) heap ⇒ bool) set"
and get_owner_document :: "(_) object_ptr ⇒ ((_) heap, exception, ( _) document_ptr) prog"
begin

definition a_next_sibling :: "(_) node_ptr ⇒ ( _, ( _) node_ptr option) dom_prog"
where
  "a_next_sibling node_ptr = do {
    parent_opt ← get_parent node_ptr;
    (case parent_opt of
      Some parent ⇒ do {
        children ← get_child_nodes parent;
        (case (dropWhile (λptr. ptr = node_ptr) (dropWhile (λptr. ptr ≠ node_ptr) children)) of
          x#_ ⇒ return (Some x)
          | [] ⇒ return None)}
      | None ⇒ return None)
  }"

fun insert_before_list :: "'xyz ⇒ 'xyz option ⇒ 'xyz list ⇒ 'xyz list"
where
  "insert_before_list v (Some reference) (x#xs) = (if reference = x
    then v#x#xs else x # insert_before_list v (Some reference) xs)"
  | "insert_before_list v (Some _) [] = [v]"
  | "insert_before_list v None xs = xs @ [v]"

definition a_insert_node :: "(_) object_ptr ⇒ ( _) node_ptr ⇒ ( _) node_ptr option
⇒ ( _, unit) dom_prog"
where
  "a_insert_node ptr new_child reference_child_opt = do {
    children ← get_child_nodes ptr;
    set_child_nodes ptr (insert_before_list new_child reference_child_opt children)
  }"

definition a_ensure_pre_insertion_validity :: "(_) node_ptr ⇒ ( _) object_ptr
⇒ ( _) node_ptr option ⇒ ( _, unit) dom_prog"
where
  "a_ensure_pre_insertion_validity node parent child_opt = do {
    (if is_character_data_ptr_kind parent
      then error HierarchyRequestError else return ());
    ancestors ← get_ancestors parent;
    (if cast node ∈ set ancestors then error HierarchyRequestError else return ());
    (case child_opt of
      Some child ⇒ do {
        child_parent ← get_parent child;
        (if child_parent ≠ Some parent then error NotFoundError else return ());
      }
      | None ⇒ return ());
  }"

```

```

children ← get_child_nodes parent;
(if children ≠ [] ∧ is_document_ptr parent
  then error HierarchyRequestError else return ());
(if is_character_data_ptr node ∧ is_document_ptr parent
  then error HierarchyRequestError else return ())
}"

```

```

definition a_insert_before :: "(_) object_ptr ⇒ (_) node_ptr
⇒ (_) node_ptr option ⇒ (_, unit) dom_prog"
where
  "a_insert_before ptr node child = do {
    a_ensure_pre_insertion_validity node ptr child;
    reference_child ← (if Some node = child
      then a_next_sibling node
      else return child);
    owner_document ← get_owner_document ptr;
    adopt_node owner_document node;
    disc_nodes ← get_disconnected_nodes owner_document;
    set_disconnected_nodes owner_document (remove1 node disc_nodes);
    a_insert_node ptr node reference_child
  }"

```

```

definition a_insert_before_locs :: "(_) object_ptr ⇒ (_) object_ptr option ⇒ (_) document_ptr
⇒ (_) document_ptr ⇒ (_, unit) dom_prog set"

where
  "a_insert_before_locs ptr old_parent child_owner_document ptr_owner_document =
    adopt_node_locs old_parent child_owner_document ptr_owner_document ∪
    set_child_nodes_locs ptr ∪
    set_disconnected_nodes_locs ptr_owner_document"

end

```

```

locale l_insert_before_defs =
  fixes insert_before :: "(_) object_ptr ⇒ (_) node_ptr ⇒ (_) node_ptr option ⇒ (_, unit) dom_prog"
  fixes insert_before_locs :: "(_) object_ptr ⇒ (_) object_ptr option ⇒ (_) document_ptr
⇒ (_) document_ptr ⇒ (_, unit) dom_prog set"

```

```

locale l_append_childCore_DOM_defs =
  l_insert_before_defs
begin
definition "a_append_child ptr child = insert_before ptr child None"
end

```

```

locale l_append_child_defs =
  fixes append_child :: "(_) object_ptr ⇒ (_) node_ptr ⇒ (_, unit) dom_prog"

```

```

locale l_insert_beforeCore_DOM =
  l_insert_beforeCore_DOM_defs
  get_parent get_parent_locs get_child_nodes get_child_nodes_locs set_child_nodes
  set_child_nodes_locs get_ancestors get_ancestors_locs adopt_node adopt_node_locs
  set_disconnected_nodes set_disconnected_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs get_owner_document
+ l_insert_before_defs
  insert_before insert_before_locs
+ l_append_child_defs
  append_child
+ l_set_child_nodes_get_child_nodes
  type_wf known_ptr get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs
+ l_get_ancestors
  get_ancestors get_ancestors_locs
+ l_adopt_node
  type_wf known_ptr known_ptrs get_parent get_parent_locs adopt_node adopt_node_locs
  get_child_nodes get_child_nodes_locs get_owner_document
+ l_set_disconnected_nodes

```

```

type_wf set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_disconnected_nodes
  type_wf get_disconnected_nodes get_disconnected_nodes_locs
+ l_get_owner_document
  get_owner_document
+ l_get_parentCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_set_disconnected_nodes_get_child_nodes
  set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
for get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (::_linorder) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ ( _) heap ⇒ bool) set"
and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
and set_child_nodes :: "(_) object_ptr ⇒ ( ) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_ancestors :: "(_) object_ptr ⇒ ((_) heap, exception, ( ) object_ptr list) prog"
and get_ancestors_locs :: "((_) heap ⇒ ( ) heap ⇒ bool) set"
and adopt_node :: "(_) document_ptr ⇒ ( ) node_ptr ⇒ ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_) object_ptr option ⇒ ( ) document_ptr ⇒ ( ) document_ptr
  ⇒ ((_) heap, exception, unit) prog set"
and set_disconnected_nodes :: "(_) document_ptr ⇒ ( ) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
and get_owner_document :: "(_) object_ptr ⇒ ((_) heap, exception, ( ) document_ptr) prog"
  and insert_before ::
    "(_) object_ptr ⇒ ( ) node_ptr ⇒ ( ) node_ptr option ⇒ ((_) heap, exception, unit) prog"
and insert_before_locs :: "(_) object_ptr ⇒ ( ) object_ptr option ⇒ ( ) document_ptr
  ⇒ ( ) document_ptr ⇒ ( , unit) dom_prog set"
and append_child :: "(_) object_ptr ⇒ ( ) node_ptr ⇒ ((_) heap, exception, unit) prog"
and type_wf :: "(_) heap ⇒ bool"
and known_ptr :: "(_) object_ptr ⇒ bool"
and known_ptrs :: "(_) heap ⇒ bool" +
assumes insert_before_impl: "insert_before = a_insert_before"
assumes insert_before_locs_impl: "insert_before_locs = a_insert_before_locs"
begin
lemmas insert_before_def = a_insert_before_def[folded insert_before_impl]
lemmas insert_before_locs_def = a_insert_before_locs_def[folded insert_before_locs_impl]

lemma next_sibling_pure [simp]:
  "pure (a_next_sibling new_child) h"
  by(auto simp add: a_next_sibling_def get_parent_pure intro!: bind_pure_I split: option.splits list.splits)

lemma insert_before_list_in_set: "x ∈ set (insert_before_list v ref xs) ↔ x = v ∨ x ∈ set xs"
  apply(induct v ref xs rule: insert_before_list.induct)
  by(auto)

lemma insert_before_list_distinct: "x ∉ set xs ⇒ distinct xs ⇒ distinct (insert_before_list x ref xs)"
  apply(induct x ref xs rule: insert_before_list.induct)
  by(auto simp add: insert_before_list_in_set)

lemma insert_before_list_subset: "set xs ⊆ set (insert_before_list x ref xs)"
  apply(induct x ref xs rule: insert_before_list.induct)
  by(auto)

lemma insert_before_list_node_in_set: "x ∈ set (insert_before_list x ref xs)"
  apply(induct x ref xs rule: insert_before_list.induct)
  by(auto)

lemma insert_node_writes:
  "writes (set_child_nodes_locs ptr) (a_insert_node ptr new_child reference_child_opt) h h'"
  by(auto simp add: a_insert_node_def set_child_nodes_writes)

```

```

    intro!: writes_bind_pure[OF get_child_nodes_pure])

lemma ensure_pre_insertion_validity_pure [simp]:
  "pure (a_ensure_pre_insertion_validity node ptr child) h"
  by(auto simp add: a_ensure_pre_insertion_validity_def
    intro!: bind_pure_I
    split: option.splits)

lemma insert_before_reference_child_not_in_children:
  assumes "h ⊢ get_parent child →r Some parent"
    and "ptr ≠ parent"
    and "¬is_character_data_ptr_kind ptr"
    and "h ⊢ get_ancestors ptr →r ancestors"
    and "cast node ∉ set ancestors"
  shows "h ⊢ insert_before ptr node (Some child) →e NotFoundError"
proof -
  have "h ⊢ a_ensure_pre_insertion_validity node ptr (Some child) →e NotFoundError"
    using assms unfolding insert_before_def a_ensure_pre_insertion_validity_def
    by auto (simp | rule bind_returns_error_I2)+
  then show ?thesis
    unfolding insert_before_def by auto
qed

lemma insert_before_ptr_in_heap:
  assumes "h ⊢ ok (insert_before ptr node reference_child)"
  shows "ptr |∈| object_ptr_kinds h"
  using assms
  apply(auto simp add: insert_before_def elim!: bind_is_OK_E)[1]
  by (metis (mono_tags, lifting) ensure_pre_insertion_validity_pure is_OK_returns_result_I
    local.get_owner_document_ptr_in_heap next_sibling_pure pure_returns_heap_eq return_returns_heap)

lemma insert_before_child_in_heap:
  assumes "h ⊢ ok (insert_before ptr node reference_child)"
  shows "node |∈| node_ptr_kinds h"
  using assms
  apply(auto simp add: insert_before_def elim!: bind_is_OK_E)[1]
  by (metis (mono_tags, lifting) ensure_pre_insertion_validity_pure is_OK_returns_heap_I
    l_get_owner_document.get_owner_document_pure local.adopt_node_child_in_heap
    local.l_get_owner_document_axioms next_sibling_pure pure_returns_heap_eq return_pure)

lemma insert_node_children_remain_distinct:
  assumes insert_node: "h ⊢ a_insert_node ptr new_child reference_child_opt →h h2"
    and "h ⊢ get_child_nodes ptr →r children"
    and "new_child ∉ set children"
    and "∧ptr children. h ⊢ get_child_nodes ptr →r children ⇒ distinct children"
    and known_ptr: "known_ptr ptr"
    and type_wf: "type_wf h"
  shows "∧ptr children. h2 ⊢ get_child_nodes ptr →r children ⇒ distinct children"
proof -
  fix ptr' children'
  assume a1: "h2 ⊢ get_child_nodes ptr' →r children'"
  then show "distinct children'"
  proof (cases "ptr = ptr'")
    case True
    have "h2 ⊢ get_child_nodes ptr →r (insert_before_list new_child reference_child_opt children)"
      using assms(1) assms(2) apply(auto simp add: a_insert_node_def elim!: bind_returns_heap_E)[1]
      using returns_result_eq set_child_nodes_get_child_nodes known_ptr type_wf
      using pure_returns_heap_eq by fastforce
    then show ?thesis
      using True a1 assms(2) assms(3) assms(4) insert_before_list_distinct returns_result_eq
      by fastforce
    next
    case False
  end
end

```

```

have "h ⊢ get_child_nodes ptr' →r children'"
  using get_child_nodes_reads insert_node_writes insert_node a1
  apply(rule_reads_writes_separate_backwards)
  by (meson False set_child_nodes_get_child_nodes_different_pointers)
then show ?thesis
  using assms(4) by blast
qed
qed

lemma insert_before_writes:
  "writes (insert_before_locs ptr |h ⊢ get_parent child|r
    |h ⊢ get_owner_document (cast child)|r |h ⊢ get_owner_document ptr|r) (insert_before ptr child ref)
h h'"
  apply(auto simp add: insert_before_def insert_before_locs_def a_insert_node_def
    intro!: writes_bind)[1]
    apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure local.adopt_node_writes

      local.get_owner_document_pure next_sibling_pure pure_returns_heap_eq
      select_result_I2 sup_commute writes_union_right_I)
  apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure next_sibling_pure
    pure_returns_heap_eq select_result_I2 set_disconnected_nodes_writes
    writes_union_right_I)
  apply (simp add: set_child_nodes_writes writes_union_left_I writes_union_right_I)
  apply (metis (no_types, opaque_lifting) adopt_node_writes ensure_pre_insertion_validity_pure
    get_owner_document_pure pure_returns_heap_eq select_result_I2 writes_union_left_I)
  apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure pure_returns_heap_eq
    select_result_I2 set_disconnected_nodes_writes writes_union_right_I)
  by (simp add: set_child_nodes_writes writes_union_left_I writes_union_right_I)
end

locale l_append_childCore_DOM =
  l_append_child_defs +
  l_append_childCore_DOM_defs +
  assumes append_child_impl: "append_child = a_append_child"
begin

lemmas append_child_def = a_append_child_def[folded append_child_impl]
end

locale l_insert_before = l_insert_before_defs

locale l_append_child = l_append_child_defs

global_interpretation l_insert_beforeCore_DOM_defs get_parent get_parent_locs get_child_nodes
  get_child_nodes_locs set_child_nodes set_child_nodes_locs get_ancestors get_ancestors_locs
  adopt_node adopt_node_locs set_disconnected_nodes set_disconnected_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs get_owner_document
defines
  next_sibling = "l_insert_beforeCore_DOM_defs.a_next_sibling get_parent get_child_nodes" and
  insert_node = "l_insert_beforeCore_DOM_defs.a_insert_node get_child_nodes set_child_nodes" and
  ensure_pre_insertion_validity = "l_insert_beforeCore_DOM_defs.a_ensure_pre_insertion_validity
    get_parent get_child_nodes get_ancestors" and
  insert_before = "l_insert_beforeCore_DOM_defs.a_insert_before get_parent get_child_nodes
    set_child_nodes get_ancestors adopt_node set_disconnected_nodes
    get_disconnected_nodes get_owner_document" and
  insert_before_locs = "l_insert_beforeCore_DOM_defs.a_insert_before_locs set_child_nodes_locs
    adopt_node_locs set_disconnected_nodes_locs"
.

global_interpretation l_append_childCore_DOM_defs insert_before
defines append_child = "l_append_childCore_DOM_defs.a_append_child insert_before"
.

```

**interpretation**

```

i_insert_before?: l_insert_beforeCore_DOM get_parent get_parent_locs get_child_nodes
get_child_nodes_locs set_child_nodes set_child_nodes_locs get_ancestors get_ancestors_locs
adopt_node adopt_node_locs set_disconnected_nodes set_disconnected_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs get_owner_document insert_before insert_before_locs append_child
type_wf known_ptr known_ptrs
apply(simp add: l_insert_beforeCore_DOM_def l_insert_beforeCore_DOM_axioms_def instances)
by (simp add: insert_before_def insert_before_locs_def)
declare l_insert_beforeCore_DOM_axioms[instances]

```

**interpretation i\_append\_child?: l\_append\_child<sub>Core\_DOM</sub> append\_child insert\_before insert\_before\_locs**

```

apply(simp add: l_append_childCore_DOM_def instances append_child_def)
done
declare l_append_childCore_DOM_axioms[instances]

```

**create\_element**

```

locale l_create_elementCore_DOM_defs =
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs +
  l_set_tag_name_defs set_tag_name set_tag_name_locs
  for get_disconnected_nodes ::
    "(_) document_ptr ⇒ ((_) heap, exception, (,) node_ptr list) prog"
  and get_disconnected_nodes_locs ::
    "(_) document_ptr ⇒ ((_) heap ⇒ (,) heap ⇒ bool) set"
  and set_disconnected_nodes ::
    "(_) document_ptr ⇒ (,) node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs ::
    "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and set_tag_name ::
    "(_) element_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_tag_name_locs ::
    "(_) element_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_create_element :: "(_) document_ptr ⇒ tag_name ⇒ (,) (,) element_ptr) dom_prog"
  where
    "a_create_element document_ptr tag = do {
      new_element_ptr ← new_element;
      set_tag_name new_element_ptr tag;
      disc_nodes ← get_disconnected_nodes document_ptr;
      set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes);
      return new_element_ptr
    }"
end

```

**locale l\_create\_element\_defs =**

```

fixes create_element :: "(_) document_ptr ⇒ tag_name ⇒ (,) (,) element_ptr) dom_prog"

```

**global\_interpretation l\_create\_element<sub>Core\_DOM\_defs</sub> get\_disconnected\_nodes get\_disconnected\_nodes\_locs**

```

set_disconnected_nodes set_disconnected_nodes_locs
set_tag_name set_tag_name_locs
defines
create_element = "l_create_elementCore_DOM_defs.a_create_element get_disconnected_nodes
set_disconnected_nodes set_tag_name"
.

```

**locale l\_create\_element<sub>Core\_DOM</sub> =**

```

l_create_elementCore_DOM_defs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs set_tag_name set_tag_name_locs +
l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
l_set_tag_name type_wf set_tag_name set_tag_name_locs +

```

```

l_create_element_defs create_element +
l_known_ptr known_ptr
for get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (,) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (,) heap ⇒ bool) set"
and set_disconnected_nodes :: "(_) document_ptr ⇒ (,) node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and set_tag_name :: "(_) element_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_tag_name_locs :: "(_) element_ptr ⇒ ((_) heap, exception, unit) prog set"
and type_wf :: "(_) heap ⇒ bool"
and create_element :: "(_) document_ptr ⇒ char list ⇒ ((_) heap, exception, (,) element_ptr) prog"
and known_ptr :: "(_) object_ptr ⇒ bool" +
assumes known_ptr_impl: "known_ptr = a_known_ptr"
assumes create_element_impl: "create_element = a_create_element"
begin
lemmas create_element_def = a_create_element_def[folded create_element_impl]

lemma create_element_document_in_heap:
  assumes "h ⊢ ok (create_element document_ptr tag)"
  shows "document_ptr |∈| document_ptr_kinds h"
proof -
  obtain h' where "h ⊢ create_element document_ptr tag →h h'"
    using assms(1)
    by auto
  then
  obtain new_element_ptr h2 h3 disc_nodes_h3 where
    new_element_ptr: "h ⊢ new_element →r new_element_ptr" and
    h2: "h ⊢ new_element →h h2" and
    h3: "h2 ⊢ set_tag_name new_element_ptr tag →h h3" and
    disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes_h3) →h h'"
  by(auto simp add: create_element_def
    elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

  have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h |∪| {|cast new_element_ptr|}"
    using new_element_new_ptr h2 new_element_ptr by blast

  moreover have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
      OF set_tag_name_writes h3])
    using set_tag_name_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  moreover have "document_ptr |∈| document_ptr_kinds h3"
    by (meson disc_nodes_h3 is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

  ultimately show ?thesis
    by (auto simp add: document_ptr_kinds_def)
qed

lemma create_element_known_ptr:
  assumes "h ⊢ create_element document_ptr tag →r new_element_ptr"
  shows "known_ptr (cast new_element_ptr)"
proof -
  have "is_element_ptr new_element_ptr"
    using assms
    apply(auto simp add: create_element_def elim!: bind_returns_result_E)[1]
    using new_element_is_element_ptr
    by blast
  then show ?thesis
    by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs)
qed
end

```

```
locale l_create_element = l_create_element_defs
```

### interpretation

```
i_create_element?: l_create_elementCore_DOM get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs set_tag_name set_tag_name_locs type_wf
create_element known_ptr
by(auto simp add: l_create_elementCore_DOM_def l_create_elementCore_DOM_axioms_def create_element_def
instances)
declare l_create_elementCore_DOM_axioms[instances]
```

### create\_character\_data

```
locale l_create_character_dataCore_DOM_defs =
  l_set_val_defs set_val set_val_locs +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
  for set_val :: "(_) character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_) character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( _ ) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( _ ) heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ ( _ ) node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_create_character_data :: "(_) document_ptr ⇒ string ⇒ ( _ , ( _ ) character_data_ptr) dom_prog"
  where
    "a_create_character_data document_ptr text = do {
      new_character_data_ptr ← new_character_data;
      set_val new_character_data_ptr text;
      disc_nodes ← get_disconnected_nodes document_ptr;
      set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes);
      return new_character_data_ptr
    }"
end
```

```
locale l_create_character_data_defs =
  fixes create_character_data :: "(_) document_ptr ⇒ string ⇒ ( _ , ( _ ) character_data_ptr) dom_prog"
```

```
global_interpretation l_create_character_dataCore_DOM_defs set_val set_val_locs get_disconnected_nodes
```

```
get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
defines create_character_data = "l_create_character_dataCore_DOM_defs.a_create_character_data
  set_val get_disconnected_nodes set_disconnected_nodes"
```

```
.
```

```
locale l_create_character_dataCore_DOM =
  l_create_character_dataCore_DOM_defs set_val set_val_locs get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs +
  l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_val type_wf set_val set_val_locs +
  l_create_character_data_defs create_character_data +
  l_known_ptr known_ptr
  for get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( _ ) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( _ ) heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ ( _ ) node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and set_val :: "(_) character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_) character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
  and type_wf :: "(_) heap ⇒ bool"
  and create_character_data :: "(_) document_ptr ⇒ char list ⇒ ((_) heap, exception, ( _ ) character_data_ptr)
prog"
  and known_ptr :: "(_) object_ptr ⇒ bool" +
  assumes known_ptr_impl: "known_ptr = a_known_ptr"
```

```

  assumes create_character_data_impl: "create_character_data = a_create_character_data"
begin
lemmas create_character_data_def = a_create_character_data_def[folded create_character_data_impl]

lemma create_character_data_document_in_heap:
  assumes "h ⊢ ok (create_character_data document_ptr text)"
  shows "document_ptr |∈| document_ptr_kinds h"
proof -
  obtain h' where "h ⊢ create_character_data document_ptr text →h h'"
    using assms(1)
    by auto
  then
  obtain new_character_data_ptr h2 h3 disc_nodes_h3 where
    new_character_data_ptr: "h ⊢ new_character_data →r new_character_data_ptr" and
    h2: "h ⊢ new_character_data →h h2" and
    h3: "h2 ⊢ set_val new_character_data_ptr text →h h3" and
    disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes_h3) →h h'"
  by(auto simp add: create_character_data_def
    elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

  have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
    using new_character_data_new_ptr h2 new_character_data_ptr by blast

  moreover have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
      OF set_val_writes h3])
    using set_val_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  moreover have "document_ptr |∈| document_ptr_kinds h3"
    by (meson disc_nodes_h3 is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

  ultimately show ?thesis
    by (auto simp add: document_ptr_kinds_def)
qed

lemma create_character_data_known_ptr:
  assumes "h ⊢ create_character_data document_ptr text →r new_character_data_ptr"
  shows "known_ptr (cast new_character_data_ptr)"
proof -
  have "is_character_data_ptr new_character_data_ptr"
    using assms
    apply(auto simp add: create_character_data_def elim!: bind_returns_result_E)[1]
    using new_character_data_is_character_data_ptr
    by blast
  then show ?thesis
    by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs)
qed
end

locale l_create_character_data = l_create_character_data_defs

interpretation
  i_create_character_data?: l_create_character_dataCore_DOM get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs set_val set_val_locs
  type_wf create_character_data known_ptr
  by(auto simp add: l_create_character_dataCore_DOM_def l_create_character_dataCore_DOM_axioms_def
    create_character_data_def instances)
declare l_create_character_dataCore_DOM_axioms [instances]

```

**create\_character\_data**

```

locale l_create_documentCore_DOM_defs
begin
definition a_create_document :: "(_, ( ) document_ptr) dom_prog"
  where
    "a_create_document = new_document"
end

locale l_create_document_defs =
  fixes create_document :: "(_, ( ) document_ptr) dom_prog"

global_interpretation l_create_documentCore_DOM_defs
  defines create_document = "l_create_documentCore_DOM_defs.a_create_document"
  .

locale l_create_documentCore_DOM =
  l_create_documentCore_DOM_defs +
  l_create_document_defs +
  assumes create_document_impl: "create_document = a_create_document"
begin
lemmas
  create_document_def = create_document_impl[unfolded create_document_def, unfolded a_create_document_def]
end

locale l_create_document = l_create_document_defs

interpretation
  i_create_document?: l_create_documentCore_DOM create_document
  by(simp add: l_create_documentCore_DOM_defs)
declare l_create_documentCore_DOM_axioms [instances]

```

**tree\_order**

```

locale l_to_tree_orderCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
  for get_child_nodes :: "(::linorder) object_ptr ⇒ (( ) heap, exception, ( ) node_ptr list) prog"
  and get_child_nodes_locs :: "( ) object_ptr ⇒ (( ) heap ⇒ ( ) heap ⇒ bool) set"
begin
partial_function (dom_prog) a_to_tree_order :: "( ) object_ptr ⇒ (, ( ) object_ptr list) dom_prog"
  where
    "a_to_tree_order ptr = (do {
      children ← get_child_nodes ptr;
      treeorders ← mapM a_to_tree_order (map (cast) children);
      return (ptr # concat treeorders)
    })"
end

locale l_to_tree_order_defs =
  fixes to_tree_order :: "( ) object_ptr ⇒ (, ( ) object_ptr list) dom_prog"

global_interpretation l_to_tree_orderCore_DOM_defs get_child_nodes get_child_nodes_locs defines
  to_tree_order = "l_to_tree_orderCore_DOM_defs.a_to_tree_order get_child_nodes" .
declare a_to_tree_order.simps [code]

locale l_to_tree_orderCore_DOM =
  l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
  l_to_tree_orderCore_DOM_defs get_child_nodes get_child_nodes_locs +
  l_to_tree_order_defs to_tree_order
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "( ) heap ⇒ bool"
  and get_child_nodes :: "( ) object_ptr ⇒ (( ) heap, exception, ( ) node_ptr list) prog"
  and get_child_nodes_locs :: "( ) object_ptr ⇒ (( ) heap ⇒ ( ) heap ⇒ bool) set"

```

```

and to_tree_order :: "(_) object_ptr ⇒ ((_) heap, exception, (_) object_ptr list) prog" +
assumes to_tree_order_impl: "to_tree_order = a_to_tree_order"
begin
lemmas to_tree_order_def = a_to_tree_order.simps[folded to_tree_order_impl]

lemma to_tree_order_pure [simp]: "pure (to_tree_order ptr) h"
proof -
  have "∀ptr h h' x. h ⊢ to_tree_order ptr →r x → h ⊢ to_tree_order ptr →h h' → h = h'"
  proof (induct rule: a_to_tree_order.fixp_induct[folded to_tree_order_impl])
    case 1
    then show ?case
      by (rule admissible_dom_prog)
  next
    case 2
    then show ?case
      by simp
  next
    case (3 f)
    then have "∧x h. pure (f x) h"
      by (metis is_OK_returns_heap_E is_OK_returns_result_E pure_def)
    then have "∧xs h. pure (map_M f xs) h"
      by (rule map_M_pure_I)
    then show ?case
      by (auto elim!: bind_returns_heap_E2)
  qed
then show ?thesis
  unfolding pure_def
  by (metis is_OK_returns_heap_E is_OK_returns_result_E)
qed
end

locale l_to_tree_order =
  fixes to_tree_order :: "(_) object_ptr ⇒ (_, (_) object_ptr list) dom_prog"
  assumes to_tree_order_pure [simp]: "pure (to_tree_order ptr) h"

interpretation
  i_to_tree_order?: l_to_tree_order_Core_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs
    to_tree_order
  apply (unfold locales)
  by (simp add: to_tree_order_def)
declare l_to_tree_order_Core_DOM_axioms[instances]

lemma to_tree_order_is_l_to_tree_order [instances]: "l_to_tree_order to_tree_order"
  using to_tree_order_pure l_to_tree_order_def by blast

first_in_tree_order

locale l_first_in_tree_order_Core_DOM_defs =
  l_to_tree_order_defs to_tree_order
  for to_tree_order :: "(_) object_ptr ⇒ ((_) heap, exception, (_) object_ptr list) prog"
begin
definition a_first_in_tree_order :: "(_) object_ptr ⇒ ((_) object_ptr
  ⇒ (_, 'result option) dom_prog) ⇒ (_, 'result option) dom_prog"
  where
    "a_first_in_tree_order ptr f = (do {
      tree_order ← to_tree_order ptr;
      results ← map_filter_M f tree_order;
      (case results of
        [] ⇒ return None
      | x#_ ⇒ return (Some x))
    })"
end

```

```

locale l_first_in_tree_order_defs =
  fixes first_in_tree_order :: "(_) object_ptr ⇒ ((_) object_ptr ⇒ (_, 'result option) dom_prog)
    ⇒ (_, 'result option) dom_prog"

global_interpretation l_first_in_tree_orderCore_DOM_defs to_tree_order defines
  first_in_tree_order = "l_first_in_tree_orderCore_DOM_defs.a_first_in_tree_order to_tree_order" .

locale l_first_in_tree_orderCore_DOM =
  l_first_in_tree_orderCore_DOM_defs to_tree_order +
  l_first_in_tree_order_defs first_in_tree_order
  for to_tree_order :: "(_) object_ptr ⇒ ((_) heap, exception, (_) object_ptr list) prog"
  and first_in_tree_order :: "(_) object_ptr ⇒ ((_) object_ptr ⇒ ((_) heap, exception, 'result option)
prog)
    ⇒ ((_) heap, exception, 'result option) prog" +
assumes first_in_tree_order_impl: "first_in_tree_order = a_first_in_tree_order"
begin
lemmas first_in_tree_order_def = first_in_tree_order_impl[unfolded a_first_in_tree_order_def]
end

locale l_first_in_tree_order

interpretation i_first_in_tree_order?:
  l_first_in_tree_orderCore_DOM to_tree_order first_in_tree_order
  by unfold_locales (simp add: first_in_tree_order_def)
declare l_first_in_tree_orderCore_DOM_axioms[instances]

get_element_by

locale l_get_element_byCore_DOM_defs =
  l_first_in_tree_order_defs first_in_tree_order +
  l_to_tree_order_defs to_tree_order +
  l_get_attribute_defs get_attribute get_attribute_locs
  for to_tree_order :: "(_:linorder) object_ptr ⇒ ((_) heap, exception, (_) object_ptr list) prog"
  and first_in_tree_order :: "(_) object_ptr ⇒ ((_) object_ptr
    ⇒ ((_) heap, exception, (_) element_ptr option) prog)
    ⇒ ((_) heap, exception, (_) element_ptr option) prog"
  and get_attribute :: "(_) element_ptr ⇒ char list ⇒ ((_) heap, exception, char list option) prog"
  and get_attribute_locs :: "(_) element_ptr ⇒ ((_) heap ⇒ (_) heap ⇒ bool) set"
begin
definition a_get_element_by_id :: "(_) object_ptr ⇒ attr_value ⇒ (_, (_) element_ptr option) dom_prog"
  where
    "a_get_element_by_id ptr iden = first_in_tree_order ptr (λptr. (case cast ptr of
      Some element_ptr ⇒ do {
        id_opt ← get_attribute element_ptr ''id'';
        (if id_opt = Some iden then return (Some element_ptr) else return None)
      }
    | _ ⇒ return None
    ))"

definition a_get_elements_by_class_name :: "(_) object_ptr ⇒ attr_value ⇒ (_, (_) element_ptr list) dom_prog"
  where
    "a_get_elements_by_class_name ptr class_name = to_tree_order ptr ≫=
      map_filter_M (λptr. (case cast ptr of
        Some element_ptr ⇒ do {
          class_name_opt ← get_attribute element_ptr ''class'';
          (if class_name_opt = Some class_name then return (Some element_ptr) else return None)
        }
      | _ ⇒ return None))"

definition a_get_elements_by_tag_name :: "(_) object_ptr ⇒ attr_value ⇒ (_, (_) element_ptr list) dom_prog"
  where
    "a_get_elements_by_tag_name ptr tag = to_tree_order ptr ≫=
      map_filter_M (λptr. (case cast ptr of

```

```

    Some element_ptr ⇒ do {
      this_tag_name ← get_M element_ptr tag_name;
      (if this_tag_name = tag then return (Some element_ptr) else return None)
    }
  | _ ⇒ return None))"
end

locale l_get_element_by_defs =
  fixes get_element_by_id :: "(_) object_ptr ⇒ attr_value ⇒ (_, _) element_ptr option) dom_prog"
  fixes get_elements_by_class_name :: "(_) object_ptr ⇒ attr_value ⇒ (_, _) element_ptr list) dom_prog"
  fixes get_elements_by_tag_name :: "(_) object_ptr ⇒ attr_value ⇒ (_, _) element_ptr list) dom_prog"

global_interpretation
l_get_element_by_Core_DOM_defs to_tree_order first_in_tree_order get_attribute get_attribute_locs
defines
  get_element_by_id = "l_get_element_by_Core_DOM_defs.a_get_element_by_id first_in_tree_order get_attribute"

and
  get_elements_by_class_name = "l_get_element_by_Core_DOM_defs.a_get_elements_by_class_name
to_tree_order get_attribute"
and
  get_elements_by_tag_name = "l_get_element_by_Core_DOM_defs.a_get_elements_by_tag_name to_tree_order" .

locale l_get_element_by_Core_DOM =
  l_get_element_by_Core_DOM_defs to_tree_order first_in_tree_order get_attribute get_attribute_locs +
  l_get_element_by_defs get_element_by_id get_elements_by_class_name get_elements_by_tag_name +
  l_first_in_tree_order_Core_DOM to_tree_order first_in_tree_order +
  l_to_tree_order to_tree_order +
  l_get_attribute type_wf get_attribute get_attribute_locs
for to_tree_order :: "(_:linorder) object_ptr ⇒ ((_) heap, exception, (_)) object_ptr list) prog"
and first_in_tree_order ::
  "(_) object_ptr ⇒ ((_) object_ptr ⇒ ((_) heap, exception, (_)) element_ptr option) prog)
  ⇒ ((_) heap, exception, (_)) element_ptr option) prog"
and get_attribute :: "(_) element_ptr ⇒ char list ⇒ ((_) heap, exception, char list option) prog"
and get_attribute_locs :: "(_) element_ptr ⇒ ((_) heap ⇒ (_)) heap ⇒ bool) set"
and get_element_by_id ::
  "(_) object_ptr ⇒ char list ⇒ ((_) heap, exception, (_)) element_ptr option) prog"
and get_elements_by_class_name ::
  "(_) object_ptr ⇒ char list ⇒ ((_) heap, exception, (_)) element_ptr list) prog"
and get_elements_by_tag_name ::
  "(_) object_ptr ⇒ char list ⇒ ((_) heap, exception, (_)) element_ptr list) prog"
and type_wf :: "(_) heap ⇒ bool" +
assumes get_element_by_id_impl: "get_element_by_id = a_get_element_by_id"
assumes get_elements_by_class_name_impl: "get_elements_by_class_name = a_get_elements_by_class_name"
assumes get_elements_by_tag_name_impl: "get_elements_by_tag_name = a_get_elements_by_tag_name"
begin
lemmas
  get_element_by_id_def = get_element_by_id_impl[unfolded a_get_element_by_id_def]
lemmas
  get_elements_by_class_name_def = get_elements_by_class_name_impl[unfolded a_get_elements_by_class_name_def]
lemmas
  get_elements_by_tag_name_def = get_elements_by_tag_name_impl[unfolded a_get_elements_by_tag_name_def]

lemma get_element_by_id_result_in_tree_order:
  assumes "h ⊢ get_element_by_id ptr iden →r Some element_ptr"
  assumes "h ⊢ to_tree_order ptr →r to"
  shows "cast element_ptr ∈ set to"
  using assms
  by(auto simp add: get_element_by_id_def first_in_tree_order_def
  elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
  dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
  intro!: map_filter_M_pure map_M_pure_I bind_pure_I
  split: option.splits list.splits if_splits)

```

```

lemma get_elements_by_class_name_result_in_tree_order:
  assumes "h ⊢ get_elements_by_class_name ptr name →r results"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "element_ptr ∈ set results"
  shows "cast element_ptr ∈ set to"
  using assms
  by(auto simp add: get_elements_by_class_name_def first_in_tree_order_def
    elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
    intro!: map_filter_M_pure map_M_pure_I bind_pure_I
    split: option.splits list.splits if_splits)

lemma get_elements_by_tag_name_result_in_tree_order:
  assumes "h ⊢ get_elements_by_tag_name ptr name →r results"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "element_ptr ∈ set results"
  shows "cast element_ptr ∈ set to"
  using assms
  by(auto simp add: get_elements_by_tag_name_def first_in_tree_order_def
    elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
    intro!: map_filter_M_pure map_M_pure_I bind_pure_I
    split: option.splits list.splits if_splits)

lemma get_elements_by_tag_name_pure [simp]: "pure (get_elements_by_tag_name ptr tag) h"
  by(auto simp add: get_elements_by_tag_name_def
    intro!: bind_pure_I map_filter_M_pure
    split: option.splits)
end

locale l_get_element_by = l_get_element_by_defs + l_to_tree_order_defs +
  assumes get_element_by_id_result_in_tree_order:
    "h ⊢ get_element_by_id ptr iden →r Some element_ptr ⇒ h ⊢ to_tree_order ptr →r to
    ⇒ cast element_ptr ∈ set to"
  assumes get_elements_by_tag_name_pure [simp]: "pure (get_elements_by_tag_name ptr tag) h"

interpretation
  i_get_element_by?: l_get_element_byCore_DOM to_tree_order first_in_tree_order get_attribute
    get_attribute_locs get_element_by_id get_elements_by_class_name
    get_elements_by_tag_name type_wf

  using instances
  apply(simp add: l_get_element_byCore_DOM_def l_get_element_byCore_DOM_axioms_def)
  by(simp add: get_element_by_id_def get_elements_by_class_name_def get_elements_by_tag_name_def)
declare l_get_element_byCore_DOM_axioms[instances]

lemma get_element_by_is_l_get_element_by [instances]:
  "l_get_element_by get_element_by_id get_elements_by_tag_name to_tree_order"
  apply(unfold_locales)
  using get_element_by_id_result_in_tree_order get_elements_by_tag_name_pure
  by fast+
end

```

### 6.3 Wellformedness (Core\_DOM\_Heap\_WF)

In this theory, we discuss the wellformedness of the DOM. First, we define wellformedness and, second, we show for all functions for querying and modifying the DOM to what extent they preserve wellformedness.

```

theory Core_DOM_Heap_WF
  imports
    "Core_DOM_Functions"
begin

```

```

locale l_heap_is_wellformedCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes_locs +
  l_get_disconnected_nodes_defs get_disconnected_nodes_locs
  for get_child_nodes :: "(::linorder) object_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
    and get_child_nodes_locs :: "(>) object_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
    and get_disconnected_nodes :: "(>) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
    and get_disconnected_nodes_locs :: "(>) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
begin
definition a_owner_document_valid :: "(>) heap ⇒ bool"
  where
    "a_owner_document_valid h  $\longleftrightarrow$  ( $\forall$ node_ptr  $\in$  fset (node_ptr_kinds h).
      ( $\exists$ document_ptr. document_ptr  $\in$  document_ptr_kinds h
         $\wedge$  node_ptr  $\in$  set |h  $\vdash$  get_disconnected_nodes document_ptr|r)
       $\vee$  ( $\exists$ parent_ptr. parent_ptr  $\in$  object_ptr_kinds h
         $\wedge$  node_ptr  $\in$  set |h  $\vdash$  get_child_nodes parent_ptr|r)))"

lemma a_owner_document_valid_code [code]: "a_owner_document_valid h  $\longleftrightarrow$  node_ptr_kinds h  $\subseteq$  |
  fset_of_list (concat (map ( $\lambda$ parent. |h  $\vdash$  get_child_nodes parent|r)
(sorted_list_of_fset (object_ptr_kinds h)) @
map ( $\lambda$ parent. |h  $\vdash$  get_disconnected_nodes parent|r)
(sorted_list_of_fset (document_ptr_kinds h))))"
"
  apply(auto simp add: a_owner_document_valid_def l_heap_is_wellformedCore_DOM_defs.a_owner_document_valid_def)[1]
proof -
  fix x
  assume 1: " $\forall$ node_ptr  $\in$  fset (node_ptr_kinds h).
    ( $\exists$ document_ptr. document_ptr  $\in$  document_ptr_kinds h  $\wedge$ 
node_ptr  $\in$  set |h  $\vdash$  get_disconnected_nodes document_ptr|r)  $\vee$ 
    ( $\exists$ parent_ptr. parent_ptr  $\in$  object_ptr_kinds h  $\wedge$  node_ptr  $\in$  set |h  $\vdash$  get_child_nodes parent_ptr|r)"
  assume 2: "x  $\in$  node_ptr_kinds h"
  assume 3: "x  $\notin$  fset_of_list (concat (map ( $\lambda$ parent. |h  $\vdash$  get_disconnected_nodes parent|r)
(sorted_list_of_fset (document_ptr_kinds h))))"
  have " $\neg$ ( $\exists$ document_ptr. document_ptr  $\in$  document_ptr_kinds h  $\wedge$  x  $\in$  set |h  $\vdash$  get_disconnected_nodes
document_ptr|r)"
    using 1 2 3
    by (smt (verit) UN_I fset_of_list_elem image_eqI set_concat set_map sorted_list_of_fset_simps(1))
  then
  have " $\exists$ parent_ptr. parent_ptr  $\in$  object_ptr_kinds h  $\wedge$  x  $\in$  set |h  $\vdash$  get_child_nodes parent_ptr|r"
    using 1 2
    by auto
  then obtain parent_ptr where parent_ptr: "parent_ptr  $\in$  object_ptr_kinds h  $\wedge$ 
x  $\in$  set |h  $\vdash$  get_child_nodes parent_ptr|r"
    by auto
  moreover have "parent_ptr  $\in$  set (sorted_list_of_fset (object_ptr_kinds h))"
    using parent_ptr by auto
  moreover have "|h  $\vdash$  get_child_nodes parent_ptr|r  $\in$  set (map ( $\lambda$ parent. |h  $\vdash$  get_child_nodes parent|r)
(sorted_list_of_fset (object_ptr_kinds h))))"
    using calculation(2) by auto
  ultimately
  show "x  $\in$  fset_of_list (concat (map ( $\lambda$ parent. |h  $\vdash$  get_child_nodes parent|r)
(sorted_list_of_fset (object_ptr_kinds h))))"
    using fset_of_list_elem by fastforce
next
  fix node_ptr
  assume 1: "node_ptr_kinds h  $\subseteq$  | fset_of_list (concat (map ( $\lambda$ parent. |h  $\vdash$  get_child_nodes parent|r)
(sorted_list_of_fset (object_ptr_kinds h))))  $\cup$  |
fset_of_list (concat (map ( $\lambda$ parent. |h  $\vdash$  get_disconnected_nodes parent|r)
(sorted_list_of_fset (document_ptr_kinds h))))"
  assume 2: "node_ptr  $\in$  node_ptr_kinds h"
  assume 3: " $\forall$ parent_ptr. parent_ptr  $\in$  object_ptr_kinds h  $\longrightarrow$  node_ptr  $\notin$  set |h  $\vdash$  get_child_nodes parent_ptr|r"
  have "node_ptr  $\in$  set (concat (map ( $\lambda$ parent. |h  $\vdash$  get_child_nodes parent|r)
(sorted_list_of_fset (object_ptr_kinds h))))  $\vee$ 
node_ptr  $\in$  set (concat (map ( $\lambda$ parent. |h  $\vdash$  get_disconnected_nodes parent|r)

```

```

(sorted_list_of_fset (document_ptr_kinds h)))"
  using 1 2
  by (meson fin_mono fset_of_list_elem funion_iff)
then
  show "∃ document_ptr. document_ptr |∈| document_ptr_kinds h ∧
node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r"
  using 3
  by auto
qed

definition a_parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (_) object_ptr) set"
where
  "a_parent_child_rel h = {(parent, child). parent |∈| object_ptr_kinds h
    ∧ child ∈ cast ' set |h ⊢ get_child_nodes parent|r}"

lemma a_parent_child_rel_code [code]: "a_parent_child_rel h = set (concat (map
  (λparent. map
    (λchild. (parent, castnode_ptr2object_ptr child))
    |h ⊢ get_child_nodes parent|r)
  (sorted_list_of_fset (object_ptr_kinds h)))
)"
  by (auto simp add: a_parent_child_rel_def)

definition a_acyclic_heap :: "(_) heap ⇒ bool"
where
  "a_acyclic_heap h = acyclic (a_parent_child_rel h)"

definition a_all_ptrs_in_heap :: "(_) heap ⇒ bool"
where
  "a_all_ptrs_in_heap h ⇔
  (∀ ptr ∈ fset (object_ptr_kinds h). set |h ⊢ get_child_nodes ptr|r ⊆ fset (node_ptr_kinds h)) ∧
  (∀ document_ptr ∈ fset (document_ptr_kinds h).
  set |h ⊢ get_disconnected_nodes document_ptr|r ⊆ fset (node_ptr_kinds h))"

definition a_distinct_lists :: "(_) heap ⇒ bool"
where
  "a_distinct_lists h = distinct (concat (
  (map (λptr. |h ⊢ get_child_nodes ptr|r) |h ⊢ object_ptr_kinds_M|r)
  @ (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|r) |h ⊢ document_ptr_kinds_M|r)
  ))"

definition a_heap_is_wellformed :: "(_) heap ⇒ bool"
where
  "a_heap_is_wellformed h ⇔
  a_acyclic_heap h ∧ a_all_ptrs_in_heap h ∧ a_distinct_lists h ∧ a_owner_document_valid h"
end

locale l_heap_is_wellformed_defs =
  fixes heap_is_wellformed :: "(_) heap ⇒ bool"
  fixes parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (_) object_ptr) set"

global_interpretation l_heap_is_wellformedCore_DOM_defs get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  defines heap_is_wellformed = "l_heap_is_wellformedCore_DOM_defs.a_heap_is_wellformed get_child_nodes
  get_disconnected_nodes"
  and parent_child_rel = "l_heap_is_wellformedCore_DOM_defs.a_parent_child_rel get_child_nodes"
  and acyclic_heap = a_acyclic_heap
  and all_ptrs_in_heap = a_all_ptrs_in_heap
  and distinct_lists = a_distinct_lists
  and owner_document_valid = a_owner_document_valid
.

locale l_heap_is_wellformedCore_DOM =

```

```

l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs
+ l_heap_is_wellformedCore_DOM_defs get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs
+ l_heap_is_wellformed_defs heap_is_wellformed parent_child_rel
+ l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs
for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
  and heap_is_wellformed :: "(_) heap ⇒ bool"
  and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × ( ) object_ptr) set" +
assumes heap_is_wellformed_impl: "heap_is_wellformed = a_heap_is_wellformed"
assumes parent_child_rel_impl: "parent_child_rel = a_parent_child_rel"
begin
lemmas heap_is_wellformed_def = heap_is_wellformed_impl[unfolded a_heap_is_wellformed_def]
lemmas parent_child_rel_def = parent_child_rel_impl[unfolded a_parent_child_rel_def]
lemmas acyclic_heap_def = a_acyclic_heap_def[folded parent_child_rel_impl]

lemma parent_child_rel_node_ptr:
  "(parent, child) ∈ parent_child_rel h ⇒ is_node_ptr_kind child"
  by(auto simp add: parent_child_rel_def)

lemma parent_child_rel_child_nodes:
  assumes "known_ptr parent"
    and "h ⊢ get_child_nodes parent →r children"
    and "child ∈ set children"
  shows "(parent, cast child) ∈ parent_child_rel h"
  using assms
  apply(auto simp add: parent_child_rel_def is_OK_returns_result_I ) [1]
  using get_child_nodes_ptr_in_heap by blast

lemma parent_child_rel_child_nodes2:
  assumes "known_ptr parent"
    and "h ⊢ get_child_nodes parent →r children"
    and "child ∈ set children"
    and "castnode_ptr2object_ptr child = child_obj"
  shows "(parent, child_obj) ∈ parent_child_rel h"
  using assms parent_child_rel_child_nodes by blast

lemma parent_child_rel_finite: "finite (parent_child_rel h)"
proof -
  have "parent_child_rel h = (⋃ptr ∈ set |h ⊢ object_ptr_kinds_M|r.
    (⋃child ∈ set |h ⊢ get_child_nodes ptr|r. {(ptr, cast child)}))"
  by(auto simp add: parent_child_rel_def)
  moreover have "finite (⋃ptr ∈ set |h ⊢ object_ptr_kinds_M|r.
    (⋃child ∈ set |h ⊢ get_child_nodes ptr|r. {(ptr, castnode_ptr2object_ptr child)}))"
  by simp
  ultimately show ?thesis
  by simp
qed

lemma distinct_lists_no_parent:
  assumes "a_distinct_lists h"
  assumes "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  assumes "node_ptr ∈ set disc_nodes"
  shows "¬(∃parent_ptr. parent_ptr ∈ | object_ptr_kinds h
    ∧ node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|r)"
  using assms
  apply(auto simp add: a_distinct_lists_def) [1]
proof -

```

```

fix parent_ptr :: "(_) object_ptr"
assume a1: "parent_ptr |∈| object_ptr_kinds h"
assume a2: "(⋃x∈fset (object_ptr_kinds h).
            set |h ⊢ get_child_nodes x|r) ∩ (⋃x∈fset (document_ptr_kinds h).
            set |h ⊢ get_disconnected_nodes x|r) = {}"
assume a3: "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
assume a4: "node_ptr ∈ set disc_nodes"
assume a5: "node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|r"
have f6: "parent_ptr ∈ fset (object_ptr_kinds h)"
  using a1 by auto
have f7: "document_ptr ∈ fset (document_ptr_kinds h)"
  using a3 by (meson get_disconnected_nodes_ptr_in_heap is_OK_returns_result_I)
have "/h ⊢ get_disconnected_nodes document_ptr|r = disc_nodes"
  using a3 by simp
then show False
  using f7 f6 a5 a4 a2 by blast
qed

```

```

lemma distinct_lists_disconnected_nodes:
  assumes "a_distinct_lists h"
  and "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  shows "distinct disc_nodes"
proof -
  have h1: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|r)
                                |h ⊢ document_ptr_kinds_M|r)))"
    using assms(1)
    by(simp add: a_distinct_lists_def)
  then show ?thesis
    using concat_map_all_distinct[OF h1] assms(2) is_OK_returns_result_I get_disconnected_nodes_ok
    by (metis (no_types, lifting) DocumentMonad.ptr_kinds_ptr_kinds_M
        l_get_disconnected_nodes.get_disconnected_nodes_ptr_in_heap
        l_get_disconnected_nodes_axioms select_result_I2)
qed

```

```

lemma distinct_lists_children:
  assumes "a_distinct_lists h"
  and "known_ptr ptr"
  and "h ⊢ get_child_nodes ptr →r children"
  shows "distinct children"
proof (cases "children = []", simp)
  assume "children ≠ []"
  have h1: "distinct (concat ((map (λptr. |h ⊢ get_child_nodes ptr|r) |h ⊢ object_ptr_kinds_M|r)))"
    using assms(1)
    by(simp add: a_distinct_lists_def)
  show ?thesis
    using concat_map_all_distinct[OF h1] assms(2) assms(3)
    by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M get_child_nodes_ptr_in_heap
        is_OK_returns_result_I select_result_I2)
qed

```

```

lemma heap_is_wellformed_children_in_heap:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "child ∈ set children"
  shows "child |∈| node_ptr_kinds h"
  using assms
  apply(auto simp add: heap_is_wellformed_def a_all_ptrs_in_heap_def)[1]
  by (metis (no_types, opaque_lifting) is_OK_returns_result_I
      local.get_child_nodes_ptr_in_heap select_result_I2 subsetD)

```

```

lemma heap_is_wellformed_one_parent:
  assumes "heap_is_wellformed h"

```

```

assumes "h ⊢ get_child_nodes ptr →r children"
assumes "h ⊢ get_child_nodes ptr' →r children'"
assumes "set children ∩ set children' ≠ {}"
shows "ptr = ptr'"
using assms
proof (auto simp add: heap_is_wellformed_def a_distinct_lists_def)[1]
  fix x :: "(_) node_ptr"
  assume a1: "ptr ≠ ptr'"
  assume a2: "h ⊢ get_child_nodes ptr →r children"
  assume a3: "h ⊢ get_child_nodes ptr' →r children'"
  assume a4: "distinct (concat (map (λptr. |h ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h))))))"
  have f5: "|h ⊢ get_child_nodes ptr|r = children"
    using a2 by simp
  have "|h ⊢ get_child_nodes ptr'|r = children'"
    using a3 by (meson select_result_I2)
  then have "ptr ∉ set (sorted_list_of_set (fset (object_ptr_kinds h)))
    ∨ ptr' ∉ set (sorted_list_of_set (fset (object_ptr_kinds h)))
    ∨ set children ∩ set children' = {}"
    using f5 a4 a1 by (meson distinct_concat_map_E(1))
  then show False
    using a3 a2 by (metis (no_types) assms(4) finite_fset_is_OK_returns_result_I
      local.get_child_nodes_ptr_in_heap set_sorted_list_of_set)
qed

lemma parent_child_rel_child:
  "h ⊢ get_child_nodes ptr →r children ⇒ child ∈ set children ⇔ (ptr, cast child) ∈ parent_child_rel h"
  by (simp add: is_OK_returns_result_I get_child_nodes_ptr_in_heap parent_child_rel_def)

lemma parent_child_rel_acyclic: "heap_is_wellformed h ⇒ acyclic (parent_child_rel h)"
  by (simp add: acyclic_heap_def local.heap_is_wellformed_def)

lemma heap_is_wellformed_disconnected_nodes_distinct:
  "heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes ⇒ distinct disc_nodes"
  using distinct_lists_disconnected_nodes local.heap_is_wellformed_def by blast

lemma parent_child_rel_parent_in_heap:
  "(parent, child_ptr) ∈ parent_child_rel h ⇒ parent |∈| object_ptr_kinds h"
  using local.parent_child_rel_def by blast

lemma parent_child_rel_child_in_heap:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptr parent
  ⇒ (parent, child_ptr) ∈ parent_child_rel h ⇒ child_ptr |∈| object_ptr_kinds h"
  apply (auto simp add: heap_is_wellformed_def parent_child_rel_def a_all_ptrs_in_heap_def)[1]
  using get_child_nodes_ok
  by (meson subsetD)

lemma heap_is_wellformed_disc_nodes_in_heap:
  "heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
  ⇒ node ∈ set disc_nodes ⇒ node |∈| node_ptr_kinds h"
  by (metis (no_types, opaque_lifting) is_OK_returns_result_I local.a_all_ptrs_in_heap_def
    local.get_disconnected_nodes_ptr_in_heap local.heap_is_wellformed_def select_result_I2 subsetD)

lemma heap_is_wellformed_one_disc_parent:
  "heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
  ⇒ h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'
  ⇒ set disc_nodes ∩ set disc_nodes' ≠ {} ⇒ document_ptr = document_ptr'"
  using DocumentMonad.ptr_kinds_M concat_append distinct_append distinct_concat_map_E(1)
  is_OK_returns_result_I local.a_distinct_lists_def local.get_disconnected_nodes_ptr_in_heap
  local.heap_is_wellformed_def select_result_I2
proof -
  assume a1: "heap_is_wellformed h"

```

```

assume a2: "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
assume a3: "h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'"
assume a4: "set disc_nodes ∩ set disc_nodes' ≠ {}"
have f5: "|h ⊢ get_disconnected_nodes document_ptr|r = disc_nodes"
  using a2 by (meson select_result_I2)
have f6: "|h ⊢ get_disconnected_nodes document_ptr'|r = disc_nodes'"
  using a3 by (meson select_result_I2)
have "∧nss nssa. ¬ distinct (concat (nss @ nssa)) ∨ distinct (concat nssa::( ) node_ptr list)"
  by (metis (no_types) concat_append distinct_append)
then have "distinct (concat (map (λd. |h ⊢ get_disconnected_nodes d|r) |h ⊢ document_ptr_kinds_M|r))"
  using a1 local.a_distinct_lists_def local.heap_is_wellformed_def by blast
then show ?thesis
  using f6 f5 a4 a3 a2 by (meson DocumentMonad.ptr_kinds_ptr_kinds_M distinct_concat_map_E(1)
    is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)
qed

lemma heap_is_wellformed_children_disc_nodes_different:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children
⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
⇒ set children ∩ set disc_nodes = {}"
by (metis (no_types, opaque_lifting) disjoint_iff_not_equal distinct_lists_no_parent
  is_OK_returns_result_I local.get_child_nodes_ptr_in_heap
  local.heap_is_wellformed_def select_result_I2)

lemma heap_is_wellformed_children_disc_nodes:
"heap_is_wellformed h ⇒ node_ptr |∈| node_ptr_kinds h
⇒ ¬(∃parent ∈ fset (object_ptr_kinds h). node_ptr ∈ set |h ⊢ get_child_nodes parent|r)
⇒ (∃document_ptr ∈ fset (document_ptr_kinds h). node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r)"
by (auto simp add: heap_is_wellformed_def a_distinct_lists_def a_owner_document_valid_def)

lemma heap_is_wellformed_children_distinct:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children ⇒ distinct children"
by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M concat_append distinct_append
  distinct_concat_map_E(2) is_OK_returns_result_I local.a_distinct_lists_def
  local.get_child_nodes_ptr_in_heap local.heap_is_wellformed_def
  select_result_I2)
end

locale l_heap_is_wellformed = l_type_wf + l_known_ptr + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
assumes heap_is_wellformed_children_in_heap:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children ⇒ child ∈ set children
⇒ child |∈| node_ptr_kinds h"
assumes heap_is_wellformed_disc_nodes_in_heap:
"heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
⇒ node ∈ set disc_nodes ⇒ node |∈| node_ptr_kinds h"
assumes heap_is_wellformed_one_parent:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children
⇒ h ⊢ get_child_nodes ptr' →r children'
⇒ set children ∩ set children' ≠ {} ⇒ ptr = ptr'"
assumes heap_is_wellformed_one_disc_parent:
"heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
⇒ h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'
⇒ set disc_nodes ∩ set disc_nodes' ≠ {} ⇒ document_ptr = document_ptr'"
assumes heap_is_wellformed_children_disc_nodes_different:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children
⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
⇒ set children ∩ set disc_nodes = {}"
assumes heap_is_wellformed_disconnected_nodes_distinct:
"heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
⇒ distinct disc_nodes"
assumes heap_is_wellformed_children_distinct:
"heap_is_wellformed h ⇒ h ⊢ get_child_nodes ptr →r children ⇒ distinct children"

```

```

assumes heap_is_wellformed_children_disc_nodes:
  "heap_is_wellformed h  $\implies$  node_ptr | $\in$ | node_ptr_kinds h
 $\implies$   $\neg$ ( $\exists$ parent  $\in$  fset (object_ptr_kinds h). node_ptr  $\in$  set |h  $\vdash$  get_child_nodes parent| $_r$ )
 $\implies$  ( $\exists$ document_ptr  $\in$  fset (document_ptr_kinds h). node_ptr  $\in$  set |h  $\vdash$  get_disconnected_nodes document_ptr| $_r$ )"
assumes parent_child_rel_child:
  "h  $\vdash$  get_child_nodes ptr  $\rightarrow_r$  children
 $\implies$  child  $\in$  set children  $\iff$  (ptr, cast child)  $\in$  parent_child_rel h"
assumes parent_child_rel_finite:
  "heap_is_wellformed h  $\implies$  finite (parent_child_rel h)"
assumes parent_child_rel_acyclic:
  "heap_is_wellformed h  $\implies$  acyclic (parent_child_rel h)"
assumes parent_child_rel_node_ptr:
  "(parent, child_ptr)  $\in$  parent_child_rel h  $\implies$  is_node_ptr_kind child_ptr"
assumes parent_child_rel_parent_in_heap:
  "(parent, child_ptr)  $\in$  parent_child_rel h  $\implies$  parent | $\in$ | object_ptr_kinds h"
assumes parent_child_rel_child_in_heap:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptr parent
 $\implies$  (parent, child_ptr)  $\in$  parent_child_rel h  $\implies$  child_ptr | $\in$ | object_ptr_kinds h"

interpretation i_heap_is_wellformed?: l_heap_is_wellformedCore_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
  heap_is_wellformed parent_child_rel
  apply (unfold_locales)
  by (auto simp add: heap_is_wellformed_def parent_child_rel_def)
declare l_heap_is_wellformedCore_DOM_axioms[instances]

lemma heap_is_wellformed_is_l_heap_is_wellformed [instances]:
  "l_heap_is_wellformed type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes
  get_disconnected_nodes"
  apply (auto simp add: l_heap_is_wellformed_def)[1]
  using heap_is_wellformed_children_in_heap
    apply blast
  using heap_is_wellformed_disc_nodes_in_heap
    apply blast
  using heap_is_wellformed_one_parent
    apply blast
  using heap_is_wellformed_one_disc_parent
    apply blast
  using heap_is_wellformed_children_disc_nodes_different
    apply blast
  using heap_is_wellformed_disconnected_nodes_distinct
    apply blast
  using heap_is_wellformed_children_distinct
    apply blast
  using heap_is_wellformed_children_disc_nodes
    apply blast
  using parent_child_rel_child
    apply (blast)
  using parent_child_rel_child
    apply (blast)
  using parent_child_rel_finite
    apply blast
  using parent_child_rel_acyclic
    apply blast
  using parent_child_rel_node_ptr
    apply blast
  using parent_child_rel_parent_in_heap
    apply blast
  using parent_child_rel_child_in_heap
    apply blast
done

```

## 6.3.1 get\_parent

```

locale l_get_parent_wfCore_DOM =
  l_get_parentCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
  + l_heap_is_wellformed
  type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
    and type_wf :: "(_) heap ⇒ bool"
    and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
    and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
    and known_ptrs :: "(_) heap ⇒ bool"
    and get_parent :: "(>) node_ptr ⇒ ((_) heap, exception, (>) object_ptr option) prog"
    and get_parent_locs :: "((_) heap ⇒ (>) heap ⇒ bool) set"
    and heap_is_wellformed :: "(_) heap ⇒ bool"
    and parent_child_rel :: "(>) heap ⇒ ((_) object_ptr × (>) object_ptr) set"
    and get_disconnected_nodes :: "(>) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
    and get_disconnected_nodes_locs :: "(>) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
begin
lemma child_parent_dual:
  assumes heap_is_wellformed: "heap_is_wellformed h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "child ∈ set children"
  assumes "known_ptrs h"
  assumes type_wf: "type_wf h"
  shows "h ⊢ get_parent child →r Some ptr"
proof -
  obtain ptrs where ptrs: "h ⊢ object_ptr_kinds_M →r ptrs"
    by (simp add: object_ptr_kinds_M_defs)
  then have h1: "ptr ∈ set ptrs"
    using get_child_nodes_ok assms(2) is_OK_returns_result_I
    by (metis (no_types, opaque_lifting) ObjectMonad.ptr_kinds_ptr_kinds_M
      <^thesis. (∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs ⇒ thesis) ⇒ thesis>
      get_child_nodes_ptr_in_heap returns_result_eq select_result_I2)

  let ?P = "(λptr. get_child_nodes ptr ≫ (λchildren. return (child ∈ set children)))"
  let ?filter = "filter_M ?P ptrs"

  have "h ⊢ ok ?filter"
    using ptrs type_wf
    using get_child_nodes_ok
    apply (auto intro!: filter_M_is_OK_I bind_is_OK_pure_I get_child_nodes_ok simp add: bind_pure_I)[1]
    using assms(4) local.known_ptrs_known_ptr by blast
  then obtain parent_ptrs where parent_ptrs: "h ⊢ ?filter →r parent_ptrs"
    by auto

  have h5: "∃!x. x ∈ set ptrs ∧ h ⊢ Heap_Error_Monad.bind (get_child_nodes x)
    (λchildren. return (child ∈ set children)) →r True"
    apply (auto intro!: bind_pure_returns_result_I)[1]
    using heap_is_wellformed_one_parent
  proof -
    have "h ⊢ (return (child ∈ set children)::((_) heap, exception, bool) prog) →r True"
      by (simp add: assms(3))
    then show
      "∃z. z ∈ set ptrs ∧ h ⊢ Heap_Error_Monad.bind (get_child_nodes z)
        (λns. return (child ∈ set ns)) →r True"
      by (metis (no_types) assms(2) bind_pure_returns_result_I2 h1 is_OK_returns_result_I
        local.get_child_nodes_pure select_result_I2)
  next
    fix x y
    assume 0: "x ∈ set ptrs"
    and 1: "h ⊢ Heap_Error_Monad.bind (get_child_nodes x)

```

```

      (λchildren. return (child ∈ set children)) →r True"
and 2: "y ∈ set ptrs"
and 3: "h ⊢ Heap_Error_Monad.bind (get_child_nodes y)
      (λchildren. return (child ∈ set children)) →r True"
and 4: "(λh ptr children ptr' children'. heap_is_wellformed h
      ⇒ h ⊢ get_child_nodes ptr →r children ⇒ h ⊢ get_child_nodes ptr' →r children'
      ⇒ set children ∩ set children' ≠ {} ⇒ ptr = ptr')"
then show "x = y"
  by (metis (no_types, lifting) bind_returns_result_E disjoint_iff_not_equal heap_is_wellformed
      return_returns_result)
qed

have "child |∈| node_ptr_kinds h"
  using heap_is_wellformed_children_in_heap heap_is_wellformed assms(2) assms(3)
  by fast
moreover have "parent_ptrs = [ptr]"
  apply (rule filter_M_ex1[OF parent_ptrs h1 h5])
  using ptrs assms(2) assms(3)
  by (auto simp add: object_ptr_kinds_M_defs bind_pure_I intro!: bind_pure_returns_result_I)
ultimately show ?thesis
  using ptrs parent_ptrs
  by (auto simp add: bind_pure_I get_parent_def
      elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I filter_M_pure_I)
qed

lemma parent_child_rel_parent:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_parent child_node →r Some parent"
  shows "(parent, cast child_node) ∈ parent_child_rel h"
  using assms parent_child_rel_child get_parent_child_dual by auto

lemma heap_wellformed_induct [consumes 1, case_names step]:
  assumes "heap_is_wellformed h"
  and step: "λparent. (λchildren child. h ⊢ get_child_nodes parent →r children
      ⇒ child ∈ set children ⇒ P (cast child)) ⇒ P parent"
  shows "P ptr"
proof -
  fix ptr
  have "wf ((parent_child_rel h)-1)"
  by (simp add: assms(1) finite_acyclic_wf_converse parent_child_rel_acyclic parent_child_rel_finite)
  then show "?thesis"
  proof (induct rule: wf_induct_rule)
    case (less parent)
    then show ?case
      using assms parent_child_rel_child
      by (meson converse_iff)
  qed
qed

lemma heap_wellformed_induct2 [consumes 3, case_names not_in_heap empty_children step]:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  and not_in_heap: "λparent. parent |∉| object_ptr_kinds h ⇒ P parent"
  and empty_children: "λparent. h ⊢ get_child_nodes parent →r [] ⇒ P parent"
  and step: "λparent children child. h ⊢ get_child_nodes parent →r children
      ⇒ child ∈ set children ⇒ P (cast child) ⇒ P parent"
  shows "P ptr"
proof (insert assms(1), induct rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
  proof (cases "parent |∈| object_ptr_kinds h")
    case True
    then obtain children where children: "h ⊢ get_child_nodes parent →r children"

```

```

    using get_child_nodes_ok assms(2) assms(3)
    by (meson is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?thesis
proof (cases "children = []")
  case True
  then show ?thesis
    using children empty_children
    by simp
  next
  case False
  then show ?thesis
    using assms(6) children last_in_set step.hyps by blast
qed
next
case False
then show ?thesis
  by (simp add: not_in_heap)
qed
qed

lemma heap_wellformed_induct_rev [consumes 1, case_names step]:
  assumes "heap_is_wellformed h"
  and step: " $\bigwedge$ child. ( $\bigwedge$ parent child_node. cast child_node = child
     $\implies$  h  $\vdash$  get_parent child_node  $\rightarrow_r$  Some parent  $\implies$  P parent)  $\implies$  P child"
  shows "P ptr"
proof -
  fix ptr
  have "wf ((parent_child_rel h))"
    by (simp add: assms(1) local.parent_child_rel_acyclic local.parent_child_rel_finite
      wf_iff_acyclic_if_finite)

  then show "?thesis"
  proof (induct rule: wf_induct_rule)
    case (less child)
    show ?case
      using assms get_parent_child_dual
      by (metis less.hyps parent_child_rel_parent)
  qed
qed
end

interpretation i_get_parent_wf?: l_get_parent_wfCore_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs known_ptrs get_parent get_parent_locs heap_is_wellformed
  parent_child_rel get_disconnected_nodes
  using instances
  by (simp add: l_get_parent_wfCore_DOM_def)
declare l_get_parent_wfCore_DOM_axioms[instances]

locale l_get_parent_wf2Core_DOM =
  l_get_parent_wfCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
  heap_is_wellformed parent_child_rel get_disconnected_nodes get_disconnected_nodes_locs
  + l_heap_is_wellformedCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
  for known_ptr :: "(::linorder) object_ptr  $\Rightarrow$  bool"
  and type_wf :: "(_) heap  $\Rightarrow$  bool"
  and get_child_nodes :: "(_) object_ptr  $\Rightarrow$  ((_) heap, exception, ( ) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  ( ) heap  $\Rightarrow$  bool) set"
  and known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  and get_parent :: "(_) node_ptr  $\Rightarrow$  ((_) heap, exception, ( ) object_ptr option) prog"
  and get_parent_locs :: "((_) heap  $\Rightarrow$  ( ) heap  $\Rightarrow$  bool) set"

```

```

and heap_is_wellformed :: "(_) heap  $\Rightarrow$  bool"
and parent_child_rel :: "(_) heap  $\Rightarrow$  ((_) object_ptr  $\times$  (_) object_ptr) set"
and get_disconnected_nodes :: "(_) document_ptr  $\Rightarrow$  ((_) heap, exception, (_) node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_) document_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  (_) heap  $\Rightarrow$  bool) set"
begin
lemma preserves_wellformedness_writes_needed:
  assumes heap_is_wellformed: "heap_is_wellformed h"
  and "h  $\vdash$  f  $\rightarrow_h$  h'"
  and "writes SW f h h'"
  and preserved_get_child_nodes:
    " $\bigwedge$  h h' w. w  $\in$  SW  $\Rightarrow$  h  $\vdash$  w  $\rightarrow_h$  h'"
     $\Rightarrow \forall$  object_ptr.  $\forall$  r  $\in$  get_child_nodes_locs object_ptr. r h h'"
  and preserved_get_disconnected_nodes:
    " $\bigwedge$  h h' w. w  $\in$  SW  $\Rightarrow$  h  $\vdash$  w  $\rightarrow_h$  h'"
     $\Rightarrow \forall$  document_ptr.  $\forall$  r  $\in$  get_disconnected_nodes_locs document_ptr. r h h'"
  and preserved_object_pointers:
    " $\bigwedge$  h h' w. w  $\in$  SW  $\Rightarrow$  h  $\vdash$  w  $\rightarrow_h$  h'"
     $\Rightarrow \forall$  object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "heap_is_wellformed h'"
proof -
  have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(2) assms(3) object_ptr_kinds_preserved preserved_object_pointers by blast
  then have object_ptr_kinds_eq:
    " $\bigwedge$  ptrs. h  $\vdash$  object_ptr_kinds_M  $\rightarrow_r$  ptrs = h'  $\vdash$  object_ptr_kinds_M  $\rightarrow_r$  ptrs"
  unfolding object_ptr_kinds_M_defs by simp
  then have object_ptr_kinds_eq2: "|h  $\vdash$  object_ptr_kinds_M|r = |h'  $\vdash$  object_ptr_kinds_M|r"
  using select_result_eq by force
  then have node_ptr_kinds_eq2: "|h  $\vdash$  node_ptr_kinds_M|r = |h'  $\vdash$  node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by auto
  then have node_ptr_kinds_eq3: "node_ptr_kinds h = node_ptr_kinds h'"
  by auto
  have document_ptr_kinds_eq2: "|h  $\vdash$  document_ptr_kinds_M|r = |h'  $\vdash$  document_ptr_kinds_M|r"
  using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto
  then have document_ptr_kinds_eq3: "document_ptr_kinds h = document_ptr_kinds h'"
  by auto
  have children_eq:
    " $\bigwedge$  ptr children. h  $\vdash$  get_child_nodes ptr  $\rightarrow_r$  children = h'  $\vdash$  get_child_nodes ptr  $\rightarrow_r$  children"
  apply(rule reads_writes_preserved[OF get_child_nodes_reads assms(3) assms(2)])
  using preserved_get_child_nodes by fast
  then have children_eq2: " $\bigwedge$  ptr. |h  $\vdash$  get_child_nodes ptr|r = |h'  $\vdash$  get_child_nodes ptr|r"
  using select_result_eq by force
  have disconnected_nodes_eq:
    " $\bigwedge$  document_ptr disconnected_nodes.
      h  $\vdash$  get_disconnected_nodes document_ptr  $\rightarrow_r$  disconnected_nodes
      = h'  $\vdash$  get_disconnected_nodes document_ptr  $\rightarrow_r$  disconnected_nodes"
  apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads assms(3) assms(2)])
  using preserved_get_disconnected_nodes by fast
  then have dis_eq2:
    " $\bigwedge$  document_ptr. |h  $\vdash$  get_disconnected_nodes document_ptr|r
      = |h'  $\vdash$  get_disconnected_nodes document_ptr|r"
  using select_result_eq by force
  have get_parent_eq: " $\bigwedge$  ptr parent. h  $\vdash$  get_parent ptr  $\rightarrow_r$  parent = h'  $\vdash$  get_parent ptr  $\rightarrow_r$  parent"
  apply(rule reads_writes_preserved[OF get_parent_reads assms(3) assms(2)])
  using preserved_get_child_nodes preserved_object_pointers unfolding get_parent_locs_def by fast
  have "a_acyclic_heap h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
  have "parent_child_rel h'  $\subseteq$  parent_child_rel h"
proof
  fix x
  assume "x  $\in$  parent_child_rel h'"
  then show "x  $\in$  parent_child_rel h"
  by (simp add: parent_child_rel_def children_eq2 object_ptr_kinds_eq3)
qed

```

```

then have "a_acyclic_heap h'"
  using <a_acyclic_heap h> acyclic_heap_def acyclic_subset by blast

moreover have "a_all_ptrs_in_heap h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h'"
  by (simp add: children_eq2 disconnected_nodes_eq2 document_ptr_kinds_eq3
    l_heap_is_wellformedCore_DOM_defs.a_all_ptrs_in_heap_def node_ptr_kinds_eq3 object_ptr_kinds_eq3)

moreover have h0: "a_distinct_lists h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
have h1: "map (λptr. |h ⊢ get_child_nodes ptr|r) (sorted_list_of_set (fset (object_ptr_kinds h)))
  = map (λptr. |h' ⊢ get_child_nodes ptr|r) (sorted_list_of_set (fset (object_ptr_kinds h')))"
  by (simp add: children_eq2 object_ptr_kinds_eq3)
have h2: "map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|r)
  (sorted_list_of_set (fset (document_ptr_kinds h)))
  = map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))"
  using disconnected_nodes_eq document_ptr_kinds_eq2 select_result_eq by force
have "a_distinct_lists h'"
  using h0
  by (simp add: a_distinct_lists_def h1 h2)

moreover have "a_owner_document_valid h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  by (auto simp add: a_owner_document_valid_def children_eq2 disconnected_nodes_eq2
    object_ptr_kinds_eq3 node_ptr_kinds_eq3 document_ptr_kinds_eq3)
ultimately show ?thesis
  by (simp add: heap_is_wellformed_def)
qed
end

```

```

interpretation i_get_parent_wf2?: l_get_parent_wf2Core_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs known_ptrs get_parent get_parent_locs
  heap_is_wellformed parent_child_rel get_disconnected_nodes
  get_disconnected_nodes_locs
  using l_get_parent_wfCore_DOM_axioms l_heap_is_wellformedCore_DOM_axioms
  by (simp add: l_get_parent_wf2Core_DOM_def)

```

```

declare l_get_parent_wf2Core_DOM_axioms[instances]
locale l_get_parent_wf = l_type_wf + l_known_ptrs + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_get_parent_defs +
  assumes child_parent_dual:
    "heap_is_wellformed h
    ⇒ type_wf h
    ⇒ known_ptrs h
    ⇒ h ⊢ get_child_nodes ptr →r children
    ⇒ child ∈ set children
    ⇒ h ⊢ get_parent child →r Some ptr"
  assumes heap_wellformed_induct [consumes 1, case_names step]:
    "heap_is_wellformed h
    ⇒ (∧parent. (∧children child. h ⊢ get_child_nodes parent →r children
    ⇒ child ∈ set children ⇒ P (cast child)) ⇒ P parent)
    ⇒ P ptr"
  assumes heap_wellformed_induct_rev [consumes 1, case_names step]:
    "heap_is_wellformed h
    ⇒ (∧child. (∧parent child_node. cast child_node = child
    ⇒ h ⊢ get_parent child_node →r Some parent ⇒ P parent) ⇒ P child)
    ⇒ P ptr"
  assumes parent_child_rel_parent: "heap_is_wellformed h
    ⇒ h ⊢ get_parent child_node →r Some parent
    ⇒ (parent, cast child_node) ∈ parent_child_rel h"

```

```

lemma get_parent_wf_is_l_get_parent_wf [instances]:
  "l_get_parent_wf type_wf known_ptr heap_is_wellformed parent_child_rel
  get_child_nodes get_parent"
  using known_ptrs_is_l_known_ptrs
  apply(auto simp add: l_get_parent_wf_def l_get_parent_wf_axioms_def)[1]
  using child_parent_dual heap_wellformed_induct heap_wellformed_induct_rev parent_child_rel_parent
  by metis+

```

### 6.3.2 get\_disconnected\_nodes

### 6.3.3 set\_disconnected\_nodes

#### get\_disconnected\_nodes

```

locale l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM =
  l_set_disconnected_nodes_get_disconnected_nodes
  type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs
  + l_heap_is_wellformed
  type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  for known_ptr :: "(_) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog)"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set)"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit)
  prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and heap_is_wellformed :: "(_) heap ⇒ bool"
  and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (_ object_ptr) set)"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog)"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin

```

```

lemma remove_from_disconnected_nodes_removes:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_disconnected_nodes ptr →r disc_nodes"
  assumes "h ⊢ set_disconnected_nodes ptr (remove1 node_ptr disc_nodes) →h h'"
  assumes "h' ⊢ get_disconnected_nodes ptr →r disc_nodes'"
  shows "node_ptr ∉ set disc_nodes'"
  using assms
  by (metis Diff_iff insertCI local.heap_is_wellformed_disconnected_nodes_distinct
  set_disconnected_nodes_get_disconnected_nodes_returns_result_eq
  set_remove1_eq)
end

```

```

locale l_set_disconnected_nodes_get_disconnected_nodes_wf = l_heap_is_wellformed
  + l_set_disconnected_nodes_get_disconnected_nodes +
  assumes remove_from_disconnected_nodes_removes:
    "heap_is_wellformed h ⇒ h ⊢ get_disconnected_nodes ptr →r disc_nodes
    ⇒ h ⊢ set_disconnected_nodes ptr (remove1 node_ptr disc_nodes) →h h'
    ⇒ h' ⊢ get_disconnected_nodes ptr →r disc_nodes'
    ⇒ node_ptr ∉ set disc_nodes'"

```

```

interpretation i_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM?:
  l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM known_ptr type_wf get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs heap_is_wellformed
  parent_child_rel get_child_nodes
  using instances
  by (simp add: l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM_def)
declare l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM_axioms[instances]

```

```

lemma set_disconnected_nodes_get_disconnected_nodes_wf_is_l_set_disconnected_nodes_get_disconnected_nodes_wf
[instances]:
  "l_set_disconnected_nodes_get_disconnected_nodes_wf type_wf known_ptr heap_is_wellformed parent_child_rel
  get_child_nodes get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs"
apply(auto simp add: l_set_disconnected_nodes_get_disconnected_nodes_wf_def
  l_set_disconnected_nodes_get_disconnected_nodes_wf_axioms_def instances)[1]
using remove_from_disconnected_nodes_removes apply fast
done

```

### 6.3.4 get\_root\_node

```

locale l_get_root_node_wfCore_DOM =
  l_heap_is_wellformed
  type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  + l_get_parentCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
  + l_get_parent_wf
  type_wf known_ptr known_ptrs heap_is_wellformed parent_child_rel get_child_nodes
  get_child_nodes_locs get_parent get_parent_locs
  + l_get_root_nodeCore_DOM
  type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and known_ptrs :: "(_) heap ⇒ bool"
  and heap_is_wellformed :: "(_) heap ⇒ bool"
  and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (>) object_ptr) set"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (>) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (>) heap ⇒ bool) set"
  and get_parent :: "(_) node_ptr ⇒ ((_) heap, exception, (>) object_ptr option) prog"
  and get_parent_locs :: "(>) heap ⇒ (>) heap ⇒ bool) set"
  and get_ancestors :: "(_) object_ptr ⇒ ((_) heap, exception, (>) object_ptr list) prog"
  and get_ancestors_locs :: "(>) heap ⇒ (>) heap ⇒ bool) set"
  and get_root_node :: "(_) object_ptr ⇒ ((_) heap, exception, (>) object_ptr) prog"
  and get_root_node_locs :: "(>) heap ⇒ (>) heap ⇒ bool) set"

```

begin

lemma get\_ancestors\_reads:

assumes "heap\_is\_wellformed h"

shows "reads get\_ancestors\_locs (get\_ancestors node\_ptr) h h'"

proof (insert assms(1), induct rule: heap\_wellformed\_induct\_rev)

case (step child)

then show ?case

using [[simpproc del: Product\_Type.unit\_eq]] get\_parent\_reads[unfolded reads\_def]

apply(simp (no\_asm) add: get\_ancestors\_def)

by(auto simp add: get\_ancestors\_locs\_def reads\_subset[OF return\_reads] get\_parent\_reads\_pointers

intro!: reads\_bind\_pure reads\_subset[OF check\_in\_heap\_reads]

reads\_subset[OF get\_parent\_reads] reads\_subset[OF get\_child\_nodes\_reads]

split: option.splits)

qed

lemma get\_ancestors\_ok:

assumes "heap\_is\_wellformed h"

and "ptr |∈| object\_ptr\_kinds h"

and "known\_ptrs h"

and type\_wf: "type\_wf h"

shows "h ⊢ ok (get\_ancestors ptr)"

proof (insert assms(1) assms(2), induct rule: heap\_wellformed\_induct\_rev)

case (step child)

```

then show ?case
  using assms(3) assms(4)
  apply(simp (no_asm) add: get_ancestors_def)
  apply(simp add: assms(1) get_parent_ptr_in_heap)
  by(auto intro!: bind_is_OK_pure_I bind_pure_I get_parent_ok split: option.splits)
qed

lemma get_root_node_ptr_in_heap:
  assumes "h ⊢ ok (get_root_node ptr)"
  shows "ptr ∈| object_ptr_kinds h"
  using assms
  unfolding get_root_node_def
  using get_ancestors_ptr_in_heap
  by auto

lemma get_root_node_ok:
  assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
  and "ptr ∈| object_ptr_kinds h"
  shows "h ⊢ ok (get_root_node ptr)"
  unfolding get_root_node_def
  using assms get_ancestors_ok
  by auto

lemma get_ancestors_parent:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_parent child →r Some parent"
  shows "h ⊢ get_ancestors (cast child) →r (cast child) # parent # ancestors
  ↔ h ⊢ get_ancestors parent →r parent # ancestors"
proof
  assume a1: "h ⊢ get_ancestors (castnode_ptr2object_ptr child) →r castnode_ptr2object_ptr child # parent #
  ancestors"
  then have "h ⊢ Heap_Error_Monad.bind (check_in_heap (castnode_ptr2object_ptr child))
  (λ_. Heap_Error_Monad.bind (get_parent child)
  (λx. Heap_Error_Monad.bind (case x of None ⇒ return [] | Some x ⇒ get_ancestors x)
  (λancestors. return (castnode_ptr2object_ptr child # ancestors))))
  →r castnode_ptr2object_ptr child # parent # ancestors"
  by(simp add: get_ancestors_def)
  then show "h ⊢ get_ancestors parent →r parent # ancestors"
  using assms(2) apply(auto elim!: bind_returns_result_E2 split: option.splits)[1]
  using returns_result_eq by fastforce
next
  assume "h ⊢ get_ancestors parent →r parent # ancestors"
  then show "h ⊢ get_ancestors (castnode_ptr2object_ptr child) →r castnode_ptr2object_ptr child # parent #
  ancestors"
  using assms(2)
  apply(simp (no_asm) add: get_ancestors_def)
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
  by (metis (full_types) assms(2) check_in_heap_ptr_in_heap is_OK_returns_result_I
  local.get_parent_ptr_in_heap node_ptr_kinds_commutes old.unit.exhaust
  select_result_I)
qed

lemma get_ancestors_never_empty:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors child →r ancestors"
  shows "ancestors ≠ []"
proof(insert assms(2), induct arbitrary: ancestors rule: heap_wellformed_induct_rev[OF assms(1)])
  case (1 child)
  then show ?case
  proof (induct "castobject_ptr2node_ptr child")

```

```

case None
then show ?case
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits)
next
case (Some child_node)
then obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits)
with Some show ?case
proof(induct parent_opt)
  case None
  then show ?case
    apply(simp add: get_ancestors_def)
    by(auto elim!: bind_returns_result_E2 split: option.splits)
next
  case (Some option)
  then show ?case
    apply(simp add: get_ancestors_def)
    by(auto elim!: bind_returns_result_E2 split: option.splits)
qed
qed
qed

lemma get_ancestors_subset:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors ptr →r ancestors"
  and "ancestor ∈ set ancestors"
  and "h ⊢ get_ancestors ancestor →r ancestor_ancestors"
  and type_wf: "type_wf h"
  and known_ptrs: "known_ptrs h"
  shows "set ancestor_ancestors ⊆ set ancestors"
proof (insert assms(1) assms(2) assms(3), induct ptr arbitrary: ancestors
  rule: heap_wellformed_induct_rev)
  case (step child)
  have "child |∈| object_ptr_kinds h"
  using get_ancestors_ptr_in_heap step(2) by auto

  show ?case
proof (induct "cast_object_ptr2node_ptr child")
  case None
  then have "ancestors = [child]"
  using step(2) step(3)
  by(auto simp add: get_ancestors_def elim!: bind_returns_result_E2)
  show ?case
  using step(2) step(3)
  apply(auto simp add: <ancestors = [child]>)[1]
  using assms(4) returns_result_eq by fastforce
next
  case (Some child_node)
  note s1 = Some
  obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
  using <child |∈| object_ptr_kinds h> assms(1) Some[symmetric] get_parent_ok[OF type_wf known_ptrs]
  by (metis (no_types, lifting) is_OK_returns_result_E known_ptrs get_parent_ok
    l_get_parent_Core_DOM_axioms node_ptr_casts_commute node_ptr_kinds_commutes)
  then show ?case
proof (induct parent_opt)
  case None
  then have "ancestors = [child]"
  using step(2) step(3) s1
  apply(simp add: get_ancestors_def)

```

```

    by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
  show ?case
    using step(2) step(3)
    apply(auto simp add: <ancestors = [child]>)[1]
    using assms(4) returns_result_eq by fastforce
next
  case (Some parent)
  have "h ⊢ Heap_Error_Monad.bind (check_in_heap child)
    (λ_. Heap_Error_Monad.bind
      (case castobject_ptr2node_ptr child of None ⇒ return []
       | Some node_ptr ⇒ Heap_Error_Monad.bind (get_parent node_ptr)
         (λparent_ptr_opt. case parent_ptr_opt of None ⇒ return []
          | Some x ⇒ get_ancestors x))
      (λancestors. return (child # ancestors)))"
  →r ancestors"
  using step(2)
  by(simp add: get_ancestors_def)
  moreover obtain tl_ancestors where tl_ancestors: "ancestors = child # tl_ancestors"
  using calculation
  by(auto elim!: bind_returns_result_E2 split: option.splits)
  ultimately have "h ⊢ get_ancestors parent →r tl_ancestors"
  using s1 Some
  by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
  show ?case
    using step(1)[OF s1[symmetric, simplified] Some <h ⊢ get_ancestors parent →r tl_ancestors>]
    step(3)
    apply(auto simp add: tl_ancestors)[1]
    by (metis assms(4) insert_iff list.simps(15) local.step(2) returns_result_eq tl_ancestors)
  qed
qed
qed

lemma get_ancestors_also_parent:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors some_ptr →r ancestors"
  and "cast child ∈ set ancestors"
  and "h ⊢ get_parent child →r Some parent"
  and type_wf: "type_wf h"
  and known_ptrs: "known_ptrs h"
  shows "parent ∈ set ancestors"
proof -
  obtain child_ancestors where child_ancestors: "h ⊢ get_ancestors (cast child) →r child_ancestors"
  by (meson assms(1) assms(4) get_ancestors_ok is_OK_returns_result_I known_ptrs
    local.get_parent_ptr_in_heap node_ptr_kinds_commutes returns_result_select_result
    type_wf)
  then have "parent ∈ set child_ancestors"
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits dest!: returns_result_eq[OF assms(4)]
    get_ancestors_ptr)
  then show ?thesis
  using assms child_ancestors get_ancestors_subset by blast
qed

lemma get_ancestors_obtains_children:
  assumes "heap_is_wellformed h"
  and "ancestor ≠ ptr"
  and "ancestor ∈ set ancestors"
  and "h ⊢ get_ancestors ptr →r ancestors"
  and type_wf: "type_wf h"
  and known_ptrs: "known_ptrs h"
  obtains children ancestor_child where "h ⊢ get_child_nodes ancestor →r children"
  and "ancestor_child ∈ set children" and "cast ancestor_child ∈ set ancestors"
proof -

```

```

assume 0: "( $\wedge$ children ancestor_child.
  h  $\vdash$  get_child_nodes ancestor  $\rightarrow_r$  children  $\implies$ 
  ancestor_child  $\in$  set children  $\implies$  castnode_ptr2object_ptr ancestor_child  $\in$  set ancestors
 $\implies$  thesis)"
have " $\exists$ child. h  $\vdash$  get_parent child  $\rightarrow_r$  Some ancestor  $\wedge$  cast child  $\in$  set ancestors"
proof (insert assms(1) assms(2) assms(3) assms(4), induct ptr arbitrary: ancestors
  rule: heap_wellformed_induct_rev)
case (step child)
have "child  $\in$  object_ptr_kinds h"
  using get_ancestors_ptr_in_heap step(4) by auto
show ?case
proof (induct "castobject_ptr2node_ptr child")
case None
then have "ancestors = [child]"
  using step(3) step(4)
  by(auto simp add: get_ancestors_def elim!: bind_returns_result_E2)
show ?case
  using step(2) step(3) step(4)
  by(auto simp add: <ancestors = [child]>)
next
case (Some child_node)
note s1 = Some
obtain parent_opt where parent_opt: "h  $\vdash$  get_parent child_node  $\rightarrow_r$  parent_opt"
  using <child  $\in$  object_ptr_kinds h> assms(1) Some[symmetric]
  using get_parent_ok known_ptrs type_wf
  by (metis (no_types, lifting) is_OK_returns_result_E node_ptr_casts_commute
    node_ptr_kinds_commutates)
then show ?case
proof (induct parent_opt)
case None
then have "ancestors = [child]"
  using step(2) step(3) step(4) s1
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
show ?case
  using step(2) step(3) step(4)
  by(auto simp add: <ancestors = [child]>)
next
case (Some parent)
have "h  $\vdash$  Heap_Error_Monad.bind (check_in_heap child)
  ( $\lambda$ _. Heap_Error_Monad.bind
    (case castobject_ptr2node_ptr child of None  $\implies$  return []
    | Some node_ptr  $\implies$  Heap_Error_Monad.bind (get_parent node_ptr)
    ( $\lambda$ parent_ptr_opt. case parent_ptr_opt of None  $\implies$  return []
    | Some x  $\implies$  get_ancestors x)))
  ( $\lambda$ ancestors. return (child # ancestors)))
 $\rightarrow_r$  ancestors"
  using step(4)
  by(simp add: get_ancestors_def)
moreover obtain tl_ancestors where tl_ancestors: "ancestors = child # tl_ancestors"
  using calculation
  by(auto elim!: bind_returns_result_E2 split: option.splits)
ultimately have "h  $\vdash$  get_ancestors parent  $\rightarrow_r$  tl_ancestors"
  using s1 Some
  by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)

have "ancestor  $\in$  set tl_ancestors"
  using tl_ancestors step(2) step(3) by auto
show ?case
proof (cases "ancestor  $\neq$  parent")
case True
show ?thesis
  using step(1)[OF s1[symmetric, simplified] Some True

```

```

    <ancestor ∈ set tl_ancestors> <h ⊢ get_ancestors parent →r tl_ancestors>]
  using tl_ancestors by auto
next
  case False
  have "child ∈ set ancestors"
  using step(4) get_ancestors_ptr by simp
  then show ?thesis
  using Some False s1[symmetric] by(auto)
qed
qed
qed
then obtain child where child: "h ⊢ get_parent child →r Some ancestor"
  and in_ancestors: "cast child ∈ set ancestors"
  by auto
then obtain children where
  children: "h ⊢ get_child_nodes ancestor →r children" and
  child_in_children: "child ∈ set children"
  using get_parent_child_dual by blast
show thesis
  using 0[OF children child_in_children] child assms(3) in_ancestors by blast
qed

lemma get_ancestors_parent_child_rel:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors child →r ancestors"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "(ptr, child) ∈ (parent_child_rel h)* ↔ ptr ∈ set ancestors"
proof (safe)
  assume 3: "(ptr, child) ∈ (parent_child_rel h)*"
  show "ptr ∈ set ancestors"
  proof (insert 3, induct ptr rule: heap_wellformed_induct[OF assms(1)])
    case (1 ptr)
    then show ?case
    proof (cases "ptr = child")
      case True
      with assms show ?thesis
      by (auto simp add: get_ancestors_def elim!: bind_returns_result_E)
    next
      case False
      obtain ptr_child where
        ptr_child: "(ptr, ptr_child) ∈ (parent_child_rel h) ∧ (ptr_child, child) ∈ (parent_child_rel h)*"
        using converse_rtranclE[OF 1(2)] <ptr ≠ child>
        by metis
      then obtain ptr_child_node
        where ptr_child_ptr_child_node: "ptr_child = castnode_ptr2object_ptr ptr_child_node"
        using ptr_child_node_ptr_casts_commute3 parent_child_rel_node_ptr
        by (metis )
      then obtain children where
        children: "h ⊢ get_child_nodes ptr →r children" and
        ptr_child_node: "ptr_child_node ∈ set children"
      proof -
        assume a1: "∧ children. [h ⊢ get_child_nodes ptr →r children; ptr_child_node ∈ set children]
          ⇒ thesis"

        have "ptr |∈| object_ptr_kinds h"
          using local.parent_child_rel_parent_in_heap ptr_child by blast
        moreover have "ptr_child_node ∈ set |h ⊢ get_child_nodes ptr|r"
          by (metis calculation known_ptrs local.get_child_nodes_ok local.known_ptrs_known_ptr
            local.parent_child_rel_child ptr_child ptr_child_ptr_child_node
            returns_result_select_result type_wf)
        ultimately show ?thesis

```

```

    using a1 get_child_nodes_ok type_wf known_ptrs
    by (meson local.known_ptrs_known_ptr returns_result_select_result)
  qed
  moreover have "(castnode_ptr2object_ptr ptr_child_node, child) ∈ (parent_child_rel h)*"
    using ptr_child ptr_child_ptr_child_node by auto
  ultimately have "castnode_ptr2object_ptr ptr_child_node ∈ set ancestors"
    using 1 by auto
  moreover have "h ⊢ get_parent ptr_child_node →r Some ptr"
    using assms(1) children ptr_child_node child_parent_dual
    using known_ptrs type_wf by blast
  ultimately show ?thesis
    using get_ancestors_also_parent assms type_wf by blast
  qed
qed
next
assume 3: "ptr ∈ set ancestors"
show "(ptr, child) ∈ (parent_child_rel h)*"
proof (insert 3, induct ptr rule: heap_wellformed_induct[OF assms(1)])
  case (1 ptr)
  then show ?case
  proof (cases "ptr = child")
    case True
    then show ?thesis
      by simp
  next
  case False
  then obtain children ptr_child_node where
    children: "h ⊢ get_child_nodes ptr →r children" and
    ptr_child_node: "ptr_child_node ∈ set children" and
    ptr_child_node_in_ancestors: "cast ptr_child_node ∈ set ancestors"
    using 1(2) assms(2) get_ancestors_obtains_children assms(1)
    using known_ptrs type_wf by blast
  then have "(castnode_ptr2object_ptr ptr_child_node, child) ∈ (parent_child_rel h)*"
    using 1(1) by blast

  moreover have "(ptr, cast ptr_child_node) ∈ parent_child_rel h"
    using children ptr_child_node assms(1) parent_child_rel_child_nodes2
    using child_parent_dual known_ptrs parent_child_rel_parent type_wf
    by blast

  ultimately show ?thesis
    by auto
  qed
qed
qed
lemma get_root_node_parent_child_rel:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_root_node child →r root"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "(root, child) ∈ (parent_child_rel h)*"
  using assms get_ancestors_parent_child_rel
  apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
  using get_ancestors_never_empty last_in_set by blast

lemma get_ancestors_eq:
  assumes "heap_is_wellformed h"
  and "heap_is_wellformed h'"
  and "∧object_ptr w. object_ptr ≠ ptr ⇒ w ∈ get_child_nodes_locs object_ptr ⇒ w h h'"
  and pointers_preserved: "∧object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  and known_ptrs: "known_ptrs h"

```

```

and known_ptrs': "known_ptrs h'"
and "h ⊢ get_ancestors ptr →r ancestors"
and type_wf: "type_wf h"
and type_wf': "type_wf h'"
shows "h' ⊢ get_ancestors ptr →r ancestors"
proof -
have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  using pointers_preserved object_ptr_kinds_preserved_small by blast
then have object_ptr_kinds_M_eq:
  "∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq: "|h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  by(simp)
have "h' ⊢ ok (get_ancestors ptr)"
  using get_ancestors_ok get_ancestors_ptr_in_heap object_ptr_kinds_eq3 assms(1) known_ptrs
  known_ptrs' assms(2) assms(7) type_wf'
  by blast
then obtain ancestors' where ancestors': "h' ⊢ get_ancestors ptr →r ancestors'"
  by auto

obtain root where root: "h ⊢ get_root_node ptr →r root"
proof -
  assume 0: "(∧root. h ⊢ get_root_node ptr →r root ⇒ thesis)"
  show thesis
    apply(rule 0)
    using assms(7)
    by(auto simp add: get_root_node_def elim!: bind_returns_result_E2 split: option.splits)
qed

have children_eq:
  "∧p children. p ≠ ptr ⇒ h ⊢ get_child_nodes p →r children = h' ⊢ get_child_nodes p →r children"
  using get_child_nodes_reads assms(3)
  apply(simp add: reads_def reflp_def transp_def preserved_def)
  by blast

have "acyclic (parent_child_rel h)"
  using assms(1) local.parent_child_rel_acyclic by auto
have "acyclic (parent_child_rel h'"
  using assms(2) local.parent_child_rel_acyclic by blast
have 2: "∧c parent_opt. castnode_ptr2object_ptr c ∈ set ancestors ∩ set ancestors'
  ⇒ h ⊢ get_parent c →r parent_opt = h' ⊢ get_parent c →r parent_opt"
proof -
  fix c parent_opt
  assume 1: "castnode_ptr2object_ptr c ∈ set ancestors ∩ set ancestors'"

obtain ptrs where ptrs: "h ⊢ object_ptr_kinds_M →r ptrs"
  by simp

let ?P = "(λptr. Heap_Error_Monad.bind (get_child_nodes ptr) (λchildren. return (c ∈ set children)))"
have children_eq_True: "∧p. p ∈ set ptrs ⇒ h ⊢ ?P p →r True ↔ h' ⊢ ?P p →r True"
proof -
  fix p
  assume "p ∈ set ptrs"
  then show "h ⊢ ?P p →r True ↔ h' ⊢ ?P p →r True"
  proof (cases "p = ptr")
    case True
    have "(castnode_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*"
      using get_ancestors_parent_child_rel 1 assms by blast
    then have "(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)"
    proof (cases "cast c = ptr")
      case True
      then show ?thesis
        using <acyclic (parent_child_rel h)> by(auto simp add: acyclic_def)

```

```

next
  case False
  then have "(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)*"
    using <acyclic (parent_child_rel h)> False rtrancl_eq_or_trancl rtrancl_trancl_trancl
      <(castnode_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*>
    by (metis acyclic_def)
  then show ?thesis
    using r_into_rtrancl by auto
qed
obtain children where children: "h ⊢ get_child_nodes ptr →r children"
  using type_wf
  by (metis <h' ⊢ ok get_ancestors ptr> assms(1) get_ancestors_ptr_in_heap get_child_nodes_ok
    heap_is_wellformed_def is_OK_returns_result_E known_ptrs local.known_ptrs_known_ptr
    object_ptr_kinds_eq3)
then have "c ∉ set children"
  using <(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)> assms(1)
  using parent_child_rel_child_nodes2
  using child_parent_dual known_ptrs parent_child_rel_parent
  type_wf by blast
with children have "h ⊢ ?P p →r False"
  by(auto simp add: True)

moreover have "(castnode_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*"
  using get_ancestors_parent_child_rel assms(2) ancestors' 1 known_ptrs' type_wf
  type_wf' by blast
then have "(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)"
proof (cases "cast c = ptr")
  case True
  then show ?thesis
    using <acyclic (parent_child_rel h')> by(auto simp add: acyclic_def)
next
  case False
  then have "(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)*"
    using <acyclic (parent_child_rel h')> False rtrancl_eq_or_trancl rtrancl_trancl_trancl
      <(castnode_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*>
    by (metis acyclic_def)
  then show ?thesis
    using r_into_rtrancl by auto
qed
then have "(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h)"
  using r_into_rtrancl by auto
obtain children' where children': "h' ⊢ get_child_nodes ptr →r children'"
  using type_wf type_wf'
  by (meson <h' ⊢ ok (get_ancestors ptr)> assms(2) get_ancestors_ptr_in_heap
    get_child_nodes_ok is_OK_returns_result_E known_ptrs'
    local.known_ptrs_known_ptr)
then have "c ∉ set children'"
  using <(ptr, castnode_ptr2object_ptr c) ∉ (parent_child_rel h')> assms(2) type_wf type_wf'
  using parent_child_rel_child_nodes2 child_parent_dual known_ptrs' parent_child_rel_parent
  by auto
with children' have "h' ⊢ ?P p →r False"
  by(auto simp add: True)

ultimately show ?thesis
  by (metis returns_result_eq)
next
  case False
  then show ?thesis
    using children_eq ptrs
    by (metis (no_types, lifting) bind_pure_returns_result_I bind_returns_result_E
      get_child_nodes_pure return_returns_result)
qed
qed

```

```

have "∧pa. pa ∈ set ptrs ⇒ h ⊢ ok (get_child_nodes pa
  ≍ (λchildren. return (c ∈ set children))) = h' ⊢ ok ( get_child_nodes pa
  ≍ (λchildren. return (c ∈ set children)))"
using assms(1) assms(2) object_ptr_kinds_eq ptrs type_wf type_wf'
by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M bind_is_OK_pure_I
  get_child_nodes_ok get_child_nodes_pure known_ptrs'
  local.known_ptrs_known_ptr return_ok select_result_I2)
have children_eq_False:
  "∧pa. pa ∈ set ptrs ⇒ h ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r False = h' ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r False"
proof
  fix pa
  assume "pa ∈ set ptrs"
  and "h ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
  have "h ⊢ ok (get_child_nodes pa ≍ (λchildren. return (c ∈ set children)))
    ⇒ h' ⊢ ok ( get_child_nodes pa ≍ (λchildren. return (c ∈ set children)))"
  using <pa ∈ set ptrs> <∧pa. pa ∈ set ptrs ⇒ h ⊢ ok (get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children))) = h' ⊢ ok ( get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)))>
  by auto
  moreover have "h ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False
    ⇒ h' ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
  by (metis (mono_tags, lifting) <∧pa. pa ∈ set ptrs
    ⇒ h ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r True = h' ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r True> <pa ∈ set ptrs>
    calculation is_OK_returns_result_I returns_result_eq returns_result_select_result)
  ultimately show "h' ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
  using <h ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False>
  by auto
next
fix pa
assume "pa ∈ set ptrs"
and "h' ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
have "h' ⊢ ok (get_child_nodes pa ≍ (λchildren. return (c ∈ set children)))
  ⇒ h ⊢ ok ( get_child_nodes pa ≍ (λchildren. return (c ∈ set children)))"
using <pa ∈ set ptrs> <∧pa. pa ∈ set ptrs
  ⇒ h ⊢ ok (get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children))) = h' ⊢ ok ( get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)))>
  by auto
moreover have "h' ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False
  ⇒ h ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
by (metis (mono_tags, lifting)
  <∧pa. pa ∈ set ptrs ⇒ h ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r True = h' ⊢ get_child_nodes pa
    ≍ (λchildren. return (c ∈ set children)) →r True> <pa ∈ set ptrs>
  calculation is_OK_returns_result_I returns_result_eq returns_result_select_result)
ultimately show "h ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False"
using <h' ⊢ get_child_nodes pa ≍ (λchildren. return (c ∈ set children)) →r False> by blast
qed

have filter_eq: "∧xs. h ⊢ filter_M ?P ptrs →r xs = h' ⊢ filter_M ?P ptrs →r xs"
proof (rule filter_M_eq)
  show
    "∧xs x. pure (Heap_Error_Monad.bind (get_child_nodes x) (λchildren. return (c ∈ set children)))
  h"
  by(auto intro!: bind_pure_I)
next
  show
    "∧xs x. pure (Heap_Error_Monad.bind (get_child_nodes x) (λchildren. return (c ∈ set children)))
  h'"

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```

      by(auto intro!: bind_pure_I)
next
  fix xs b x
  assume 0: "x ∈ set ptrs"
  then show "h ⊢ Heap_Error_Monad.bind (get_child_nodes x) (λchildren. return (c ∈ set children))
→r b
      = h' ⊢ Heap_Error_Monad.bind (get_child_nodes x) (λchildren. return (c ∈ set children)) →r
b"
  apply(induct b)
  using children_eq_True apply blast
  using children_eq_False apply blast
  done
qed

show "h ⊢ get_parent c →r parent_opt = h' ⊢ get_parent c →r parent_opt"
  apply(simp add: get_parent_def)
  apply(rule bind_cong_2)
    apply(simp)
    apply(simp)
  apply(simp add: check_in_heap_def node_ptr_kinds_def object_ptr_kinds_eq3)
  apply(rule bind_cong_2)
    apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
    apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
    apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
  apply(rule bind_cong_2)
    apply(auto intro!: filter_M_pure_I bind_pure_I)[1]
    apply(auto intro!: filter_M_pure_I bind_pure_I)[1]
    apply(auto simp add: filter_eq ) [1]
  using filter_eq_ptrs apply auto[1]
  using filter_eq_ptrs by auto
qed

have "ancestors = ancestors'"
proof(insert assms(1) assms(7) ancestors' 2, induct ptr arbitrary: ancestors ancestors'
  rule: heap_wellformed_induct_rev)
  case (step child)
  show ?case
    using step(2) step(3) step(4)
    apply(simp add: get_ancestors_def)
    apply(auto intro!: elim!: bind_returns_result_E2 split: option.splits)[1]
    using returns_result_eq apply fastforce
    apply (meson option.simps(3) returns_result_eq)
    by (metis IntD1 IntD2 option.inject returns_result_eq step.hyps)
qed
then show ?thesis
  using assms(5) ancestors'
  by simp
qed

lemma get_ancestors_remains_not_in_ancestors:
  assumes "heap_is_wellformed h"
  and "heap_is_wellformed h'"
  and "h ⊢ get_ancestors ptr →r ancestors"
  and "h' ⊢ get_ancestors ptr →r ancestors'"
  and "∧p children children'. h ⊢ get_child_nodes p →r children
    ⇒ h' ⊢ get_child_nodes p →r children' ⇒ set children' ⊆ set children"
  and "node ∉ set ancestors"
  and object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  and type_wf': "type_wf h'"
  shows "node ∉ set ancestors'"
proof -

```

```

have object_ptr_kinds_M_eq:
  "∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
using object_ptr_kinds_eq3
by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq: "h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
by(simp)

show ?thesis
proof (insert assms(1) assms(3) assms(4) assms(6), induct ptr arbitrary: ancestors ancestors'
  rule: heap_wellformed_induct_rev)
case (step child)
have 1: "∧p parent. h' ⊢ get_parent p →r Some parent ⇒ h ⊢ get_parent p →r Some parent"
proof -
  fix p parent
  assume "h' ⊢ get_parent p →r Some parent"
  then obtain children' where
    children': "h' ⊢ get_child_nodes parent →r children'" and
    p_in_children': "p ∈ set children'"
  using get_parent_child_dual by blast
  obtain children where children: "h ⊢ get_child_nodes parent →r children"
  using get_child_nodes_ok assms(1) get_child_nodes_ptr_in_heap object_ptr_kinds_eq children'
    known_ptrs
  using type_wf type_wf'
  by (metis <h' ⊢ get_parent p →r Some parent> get_parent_parent_in_heap is_OK_returns_result_E
    local.known_ptrs_known_ptr object_ptr_kinds_eq3)
  have "p ∈ set children"
  using assms(5) children children' p_in_children'
  by blast
  then show "h ⊢ get_parent p →r Some parent"
  using child_parent_dual assms(1) children known_ptrs type_wf by blast
qed
have "node ≠ child"
  using assms(1) get_ancestors_parent_child_rel step.prems(1) step.prems(3) known_ptrs
  using type_wf type_wf'
  by blast
then show ?case
  using step(2) step(3)
  apply(simp add: get_ancestors_def)
  using step(4)
  apply(auto elim!: bind_returns_result_E2 split: option.splits)[1]
  using 1
  apply (meson option.distinct(1) returns_result_eq)
  by (metis "1" option.inject returns_result_eq step.hyps)
qed
qed

lemma get_ancestors_ptrs_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  assumes "ptr' ∈ set ancestors"
  shows "ptr' |∈| object_ptr_kinds h"
proof (insert assms(4) assms(5), induct ancestors arbitrary: ptr)
case Nil
then show ?case
  by(auto)
next
case (Cons a ancestors)
then obtain x where x: "h ⊢ get_ancestors x →r a # ancestors"
  by(auto simp add: get_ancestors_def[of a] elim!: bind_returns_result_E2 split: option.splits)
then have "x = a"
  by(auto simp add: get_ancestors_def[of x] elim!: bind_returns_result_E2 split: option.splits)
then show ?case
  using Cons.hyps Cons.prems(2) get_ancestors_ptr_in_heap x

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    by (metis assms(1) assms(2) assms(3) get_ancestors_obtains_children get_child_nodes_ptr_in_heap
        is_OK_returns_result_I)
qed

lemma get_ancestors_prefix:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  assumes "ptr' ∈ set ancestors"
  assumes "h ⊢ get_ancestors ptr' →r ancestors'"
  shows "∃pre. ancestors = pre @ ancestors'"
proof (insert assms(1) assms(5) assms(6), induct ptr' arbitrary: ancestors'
  rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
  proof (cases "parent ≠ ptr" )
    case True

    then obtain children ancestor_child where "h ⊢ get_child_nodes parent →r children"
      and "ancestor_child ∈ set children" and "cast ancestor_child ∈ set ancestors"
      using assms(1) assms(2) assms(3) assms(4) get_ancestors_obtains_children step.prem(1) by blast
    then have "h ⊢ get_parent ancestor_child →r Some parent"
      using assms(1) assms(2) assms(3) child_parent_dual by blast
    then have "h ⊢ get_ancestors (cast ancestor_child) →r cast ancestor_child # ancestors'"
      apply (simp add: get_ancestors_def)
      using <h ⊢ get_ancestors parent →r ancestors'> get_parent_ptr_in_heap
      by (auto simp add: check_in_heap_def is_OK_returns_result_I intro!: bind_pure_returns_result_I)
    then show ?thesis
      using step(1) <h ⊢ get_child_nodes parent →r children> <ancestor_child ∈ set children>
        <cast ancestor_child ∈ set ancestors> <h ⊢ get_ancestors (cast ancestor_child) →r cast ancestor_child
# ancestors'>
      by fastforce
    next
    case False
    then show ?thesis
      by (metis append_Nil assms(4) returns_result_eq step.prem(2))
  qed
qed

lemma get_ancestors_same_root_node:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  assumes "ptr' ∈ set ancestors"
  assumes "ptr'' ∈ set ancestors"
  shows "h ⊢ get_root_node ptr →r root_ptr ↔ h ⊢ get_root_node ptr'' →r root_ptr"
proof -
  have "ptr' |∈| object_ptr_kinds h"
    by (metis assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_obtains_children
        get_ancestors_ptr_in_heap get_child_nodes_ptr_in_heap is_OK_returns_result_I)
  then obtain ancestors' where ancestors': "h ⊢ get_ancestors ptr' →r ancestors'"
    by (meson assms(1) assms(2) assms(3) get_ancestors_ok is_OK_returns_result_E)
  then have "∃pre. ancestors = pre @ ancestors'"
    using get_ancestors_prefix assms by blast
  moreover have "ptr'' |∈| object_ptr_kinds h"
    by (metis assms(1) assms(2) assms(3) assms(4) assms(6) get_ancestors_obtains_children
        get_ancestors_ptr_in_heap get_child_nodes_ptr_in_heap is_OK_returns_result_I)
  then obtain ancestors'' where ancestors'': "h ⊢ get_ancestors ptr'' →r ancestors'''"
    by (meson assms(1) assms(2) assms(3) get_ancestors_ok is_OK_returns_result_E)
  then have "∃pre. ancestors = pre @ ancestors'''"
    using get_ancestors_prefix assms by blast
  ultimately show ?thesis
    using ancestors' ancestors''

```

```

apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2
  intro!: bind_pure_returns_result_I)[1]
apply (metis (no_types, lifting) assms(1) get_ancestors_never_empty last_appendR
  returns_result_eq)
by (metis assms(1) get_ancestors_never_empty last_appendR returns_result_eq)
qed

lemma get_root_node_parent_same:
  assumes "h ⊢ get_parent child →r Some ptr"
  shows "h ⊢ get_root_node (cast child) →r root ↔ h ⊢ get_root_node ptr →r root"
proof
  assume 1: "h ⊢ get_root_node (castnode_ptr2object_ptr child) →r root"
  show "h ⊢ get_root_node ptr →r root"
    using 1[unfolded get_root_node_def] assms
    apply(simp add: get_ancestors_def)
    apply(auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I split: option.splits)[1]
    using returns_result_eq apply fastforce
    using get_ancestors_ptr by fastforce
next
  assume 1: "h ⊢ get_root_node ptr →r root"
  show "h ⊢ get_root_node (castnode_ptr2object_ptr child) →r root"
    apply(simp add: get_root_node_def)
    using assms 1
    apply(simp add: get_ancestors_def)
    apply(auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I split: option.splits)[1]
    apply (simp add: check_in_heap_def is_OK_returns_result_I)
    using get_ancestors_ptr get_parent_ptr_in_heap
    apply (simp add: is_OK_returns_result_I)
    by (meson list.distinct(1) list.set_cases local.get_ancestors_ptr)
qed

lemma get_root_node_same_no_parent:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r cast child"
  shows "h ⊢ get_parent child →r None"
proof (insert assms(1) assms(4), induct ptr rule: heap_wellformed_induct_rev)
  case (step c)
  then show ?case
  proof (cases "castobject_ptr2node_ptr c")
    case None
    then have "c = cast child"
      using step(2)
    by(auto simp add: get_root_node_def get_ancestors_def[of c] elim!: bind_returns_result_E2)
  then show ?thesis
    using None by auto
next
  case (Some child_node)
  note s = this
  then obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
    by (metis (no_types, lifting) assms(2) assms(3) get_root_node_ptr_in_heap
      is_OK_returns_result_I local.get_parent_ok node_ptr_casts_commute
      node_ptr_kinds_commutates returns_result_select_result step.prem)
  then show ?thesis
  proof(induct parent_opt)
    case None
    then show ?case
      using Some get_root_node_no_parent returns_result_eq step.prem by fastforce
  next
  case (Some parent)
  then show ?case
    using step s

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```

    apply(auto simp add: get_root_node_def get_ancestors_def[of c]
      elim!: bind_returns_result_E2 split: option.splits list.splits)[1]
    using get_root_node_parent_same step.hyps step.premis by auto
  qed
qed
qed

lemma get_root_node_not_node_same:
  assumes "ptr |∈| object_ptr_kinds h"
  assumes "¬is_node_ptr_kind ptr"
  shows "h ⊢ get_root_node ptr →r ptr"
  using assms
  apply(simp add: get_root_node_def get_ancestors_def)
  by(auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
    intro!: bind_pure_returns_result_I split: option.splits)

lemma get_root_node_root_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root"
  shows "root |∈| object_ptr_kinds h"
  using assms
  apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
  by (simp add: get_ancestors_never_empty get_ancestors_ptrs_in_heap)

lemma get_root_node_same_no_parent_parent_child_rel:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr' →r ptr'"
  shows "¬(∃p. (p, ptr') ∈ (parent_child_rel h))"
  by (metis (no_types, lifting) assms(1) assms(2) assms(3) assms(4) get_root_node_same_no_parent
    l_heap_is_wellformed.parent_child_rel_child local.child_parent_dual local.get_child_nodes_ok
    local.known_ptrs_known_ptr local.l_heap_is_wellformed_axioms local.parent_child_rel_node_ptr
    local.parent_child_rel_parent_in_heap node_ptr_casts_commute3 option.simps(3) returns_result_eq
    returns_result_select_result)

end

locale l_get_ancestors_wf = l_heap_is_wellformed_defs + l_known_ptrs + l_type_wf + l_get_ancestors_defs
+ l_get_child_nodes_defs + l_get_parent_defs +
  assumes get_ancestors_never_empty:
    "heap_is_wellformed h ⇒ h ⊢ get_ancestors child →r ancestors ⇒ ancestors ≠ []"
  assumes get_ancestors_ok:
    "heap_is_wellformed h ⇒ ptr |∈| object_ptr_kinds h ⇒ known_ptrs h ⇒ type_wf h
    ⇒ h ⊢ ok (get_ancestors ptr)"
  assumes get_ancestors_reads:
    "heap_is_wellformed h ⇒ reads get_ancestors_locs (get_ancestors node_ptr) h h'"
  assumes get_ancestors_ptrs_in_heap:
    "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
    ⇒ h ⊢ get_ancestors ptr →r ancestors ⇒ ptr' ∈ set ancestors
    ⇒ ptr' |∈| object_ptr_kinds h"
  assumes get_ancestors_remains_not_in_ancestors:
    "heap_is_wellformed h ⇒ heap_is_wellformed h' ⇒ h ⊢ get_ancestors ptr →r ancestors
    ⇒ h' ⊢ get_ancestors ptr →r ancestors'
    ⇒ (∧p children children'. h ⊢ get_child_nodes p →r children
    ⇒ h' ⊢ get_child_nodes p →r children'
    ⇒ set children' ⊆ set children)
    ⇒ node ∉ set ancestors
    ⇒ object_ptr_kinds h = object_ptr_kinds h' ⇒ known_ptrs h
    ⇒ type_wf h ⇒ type_wf h' ⇒ node ∉ set ancestors'"
  assumes get_ancestors_also_parent:
    "heap_is_wellformed h ⇒ h ⊢ get_ancestors some_ptr →r ancestors

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```

    ⇒ cast child_node ∈ set ancestors
    ⇒ h ⊢ get_parent child_node →r Some parent ⇒ type_wf h
    ⇒ known_ptrs h ⇒ parent ∈ set ancestors"
assumes get_ancestors_obtains_children:
  "heap_is_wellformed h ⇒ ancestor ≠ ptr ⇒ ancestor ∈ set ancestors
  ⇒ h ⊢ get_ancestors ptr →r ancestors ⇒ type_wf h ⇒ known_ptrs h
  ⇒ (∧ children ancestor_child . h ⊢ get_child_nodes ancestor →r children
    ⇒ ancestor_child ∈ set children
    ⇒ cast ancestor_child ∈ set ancestors
    ⇒ thesis)
  ⇒ thesis"
assumes get_ancestors_parent_child_rel:
  "heap_is_wellformed h ⇒ h ⊢ get_ancestors child →r ancestors ⇒ known_ptrs h ⇒ type_wf h
  ⇒ (ptr, child) ∈ (parent_child_rel h)* ⇔ ptr ∈ set ancestors"

locale l_get_root_node_wf = l_heap_is_wellformed_defs + l_get_root_node_defs + l_type_wf
+ l_known_ptrs + l_get_ancestors_defs + l_get_parent_defs +
assumes get_root_node_ok:
  "heap_is_wellformed h ⇒ known_ptrs h ⇒ type_wf h ⇒ ptr |∈| object_ptr_kinds h
  ⇒ h ⊢ ok (get_root_node ptr)"
assumes get_root_node_ptr_in_heap:
  "h ⊢ ok (get_root_node ptr) ⇒ ptr |∈| object_ptr_kinds h"
assumes get_root_node_root_in_heap:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_root_node ptr →r root ⇒ root |∈| object_ptr_kinds h"
assumes get_ancestors_same_root_node:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_ancestors ptr →r ancestors ⇒ ptr' ∈ set ancestors
  ⇒ ptr'' ∈ set ancestors
  ⇒ h ⊢ get_root_node ptr' →r root_ptr ⇔ h ⊢ get_root_node ptr'' →r root_ptr"
assumes get_root_node_same_no_parent:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_root_node ptr →r cast child ⇒ h ⊢ get_parent child →r None"
assumes get_root_node_parent_same:
  "h ⊢ get_parent child →r Some ptr
  ⇒ h ⊢ get_root_node (cast child) →r root ⇔ h ⊢ get_root_node ptr →r root"

interpretation i_get_root_node_wf?:
  l_get_root_node_wfCore_DOM known_ptr type_wf known_ptrs heap_is_wellformed parent_child_rel
  get_child_nodes get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
  get_parent get_parent_locs get_ancestors get_ancestors_locs get_root_node get_root_node_locs
  using instances
  by(simp add: l_get_root_node_wfCore_DOM_def)
declare l_get_root_node_wfCore_DOM_axioms[instances]

lemma get_ancestors_wf_is_l_get_ancestors_wf [instances]:
  "l_get_ancestors_wf heap_is_wellformed parent_child_rel known_ptr known_ptrs type_wf get_ancestors
  get_ancestors_locs get_child_nodes get_parent"
  using known_ptrs_is_l_known_ptrs
  apply(auto simp add: l_get_ancestors_wf_def l_get_ancestors_wf_axioms_def)[1]
  using get_ancestors_never_empty apply blast
  using get_ancestors_ok apply blast
  using get_ancestors_reads apply blast
  using get_ancestors_ptrs_in_heap apply blast
  using get_ancestors_remains_not_in_ancestors apply blast
  using get_ancestors_also_parent apply blast
  using get_ancestors_obtains_children apply blast
  using get_ancestors_parent_child_rel apply blast
  using get_ancestors_parent_child_rel apply blast
done

lemma get_root_node_wf_is_l_get_root_node_wf [instances]:
  "l_get_root_node_wf heap_is_wellformed get_root_node type_wf known_ptr known_ptrs

```

```

  get_ancestors get_parent"
using known_ptrs_is_l_known_ptrs
apply(auto simp add: l_get_root_node_wf_def l_get_root_node_wf_axioms_def)[1]
using get_root_node_ok apply blast
using get_root_node_ptr_in_heap apply blast
using get_root_node_root_in_heap apply blast
using get_ancestors_same_root_node apply(blast, blast)
using get_root_node_same_no_parent apply blast
using get_root_node_parent_same apply (blast, blast)
done

```

### 6.3.5 to\_tree\_order

```

locale l_to_tree_order_wfCore_DOM =
  l_to_tree_orderCore_DOM +
  l_get_parent +
  l_get_parent_wf +
  l_heap_is_wellformed

```

begin

```

lemma to_tree_order_ptr_in_heap:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ ok (to_tree_order ptr)"
  shows "ptr ∈ object_ptr_kinds h"
proof(insert assms(1) assms(4), induct rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
    apply(auto simp add: to_tree_order_def[of parent] map_M_pure_I elim!: bind_is_OK_E3)[1]
    using get_child_nodes_ptr_in_heap by blast
qed

```

```

lemma to_tree_order_either_ptr_or_in_children:
  assumes "h ⊢ to_tree_order ptr →r nodes"
  and "node ∈ set nodes"
  and "h ⊢ get_child_nodes ptr →r children"
  and "node ≠ ptr"
  obtains child_child_to where "child ∈ set children"
  and "h ⊢ to_tree_order (cast child) →r child_to" and "node ∈ set child_to"
proof -
  obtain treeorders where treeorders: "h ⊢ map_M to_tree_order (map cast children) →r treeorders"
  using assms
  apply(auto simp add: to_tree_order_def elim!: bind_returns_result_E)[1]
  using pure_returns_heap_eq returns_result_eq by fastforce
  then have "node ∈ set (concat treeorders)"
  using assms[simplified to_tree_order_def]
  by(auto elim!: bind_returns_result_E4 dest: pure_returns_heap_eq)
  then obtain treeorder where "treeorder ∈ set treeorders"
  and node_in_treeorder: "node ∈ set treeorder"
  by auto
  then obtain child where "h ⊢ to_tree_order (castnode_ptr2object_ptr child) →r treeorder"
  and "child ∈ set children"
  using assms[simplified to_tree_order_def] treeorders
  by(auto elim!: map_M_pure_E2)
  then show ?thesis
  using node_in_treeorder returns_result_eq that by auto
qed

```

```

lemma to_tree_order_ptrs_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "ptr' ∈ set to"

```

```

shows "ptr' |∈| object_ptr_kinds h"
proof(insert assms(1) assms(4) assms(5), induct ptr arbitrary: to rule: heap_wellformed_induct)
  case (step parent)
  have "parent |∈| object_ptr_kinds h"
    using assms(1) assms(2) assms(3) step.prem(1) to_tree_order_ptr_in_heap by blast
  then obtain children where children: "h ⊢ get_child_nodes parent →r children"
    by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?case
  proof (cases "children = []")
    case True
    then have "to = [parent]"
      using step(2) children
      apply(auto simp add: to_tree_order_def[of parent] map_M_pure_I elim!: bind_returns_result_E2)[1]
      by (metis list.distinct(1) list.map_disc_iff list.set_cases map_M_pure_E2 returns_result_eq)
    then show ?thesis
      using <parent |∈| object_ptr_kinds h> step.prem(2) by auto
  next
  case False
  note f = this
  then show ?thesis
    using children step to_tree_order_either_ptr_or_in_children
  proof (cases "ptr' = parent")
    case True
    then show ?thesis
      using <parent |∈| object_ptr_kinds h> by blast
  next
  case False
  then show ?thesis
    using children step.hyps to_tree_order_either_ptr_or_in_children
    by (metis step.prem(1) step.prem(2))
  qed
qed
qed

lemma to_tree_order_ok:
  assumes wellformed: "heap_is_wellformed h"
  and "ptr |∈| object_ptr_kinds h"
  and "known_ptrs h"
  and type_wf: "type_wf h"
  shows "h ⊢ ok (to_tree_order ptr)"
proof(insert assms(1) assms(2), induct rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
    using assms(3) type_wf
    apply(simp add: to_tree_order_def)
    apply(auto simp add: heap_is_wellformed_def intro!: map_M_ok_I bind_is_OK_pure_I map_M_pure_I)[1]
    using get_child_nodes_ok known_ptrs_known_ptr apply blast
    by (simp add: local.heap_is_wellformed_children_in_heap local.to_tree_order_def wellformed)
  qed

lemma to_tree_order_child_subset:
  assumes "heap_is_wellformed h"
  and "h ⊢ to_tree_order ptr →r nodes"
  and "h ⊢ get_child_nodes ptr →r children"
  and "node ∈ set children"
  and "h ⊢ to_tree_order (cast node) →r nodes'"
  shows "set nodes' ⊆ set nodes"
proof
  fix x
  assume a1: "x ∈ set nodes'"
  moreover obtain treeorders
    where treeorders: "h ⊢ map_M to_tree_order (map cast children) →r treeorders"
    using assms(2) assms(3)

```

```

  apply(auto simp add: to_tree_order_def elim!: bind_returns_result_E)[1]
  using pure_returns_heap_eq returns_result_eq by fastforce
then have "nodes' ∈ set treeorders"
  using assms(4) assms(5)
  by(auto elim!: map_M_pure_E dest: returns_result_eq)
moreover have "set (concat treeorders) ⊆ set nodes"
  using treeorders assms(2) assms(3)
  by(auto simp add: to_tree_order_def elim!: bind_returns_result_E4 dest: pure_returns_heap_eq)
ultimately show "x ∈ set nodes"
  by auto
qed

lemma to_tree_order_ptr_in_result:
  assumes "h ⊢ to_tree_order ptr →r nodes"
  shows "ptr ∈ set nodes"
  using assms
  apply(simp add: to_tree_order_def)
  by(auto elim!: bind_returns_result_E2 intro!: map_M_pure_I bind_pure_I)

lemma to_tree_order_subset:
  assumes "heap_is_wellformed h"
  and "h ⊢ to_tree_order ptr →r nodes"
  and "node ∈ set nodes"
  and "h ⊢ to_tree_order node →r nodes'"
  and "known_ptrs h"
  and type_wf: "type_wf h"
  shows "set nodes' ⊆ set nodes"
proof -
  have "∀nodes. h ⊢ to_tree_order ptr →r nodes → (∀node. node ∈ set nodes
    → (∀nodes'. h ⊢ to_tree_order node →r nodes' → set nodes' ⊆ set nodes))"
  proof(insert assms(1), induct ptr rule: heap_wellformed_induct)
    case (step parent)
    then show ?case
    proof safe
      fix nodes node nodes' x
      assume 1: "(∧children child.
        h ⊢ get_child_nodes parent →r children ⇒
        child ∈ set children ⇒ ∀nodes. h ⊢ to_tree_order (cast child) →r nodes
        → (∀node. node ∈ set nodes → (∀nodes'. h ⊢ to_tree_order node →r nodes'
          → set nodes' ⊆ set nodes)))"

      and 2: "h ⊢ to_tree_order parent →r nodes"
      and 3: "node ∈ set nodes"
      and "h ⊢ to_tree_order node →r nodes'"
      and "x ∈ set nodes'"
      have h1: "(∧children child nodes node nodes'.
        h ⊢ get_child_nodes parent →r children ⇒
        child ∈ set children ⇒ h ⊢ to_tree_order (cast child) →r nodes
        → (node ∈ set nodes → (h ⊢ to_tree_order node →r nodes' → set nodes' ⊆ set nodes)))"
      using 1
      by blast
    obtain children where children: "h ⊢ get_child_nodes parent →r children"
    using 2
    by(auto simp add: to_tree_order_def elim!: bind_returns_result_E)
    then have "set nodes' ⊆ set nodes"
    proof (cases "children = []")
      case True
      then show ?thesis
      by (metis "2" "3" <h ⊢ to_tree_order node →r nodes'> children empty_iff list.set(1)
        subsetI to_tree_order_either_ptr_or_in_children)
    next
      case False
      then show ?thesis
      proof (cases "node = parent")

```

```

case True
then show ?thesis
  using "2" <h ⊢ to_tree_order node →r nodes'> returns_result_eq by fastforce
next
case False
then obtain child nodes_of_child where
  "child ∈ set children" and
  "h ⊢ to_tree_order (cast child) →r nodes_of_child" and
  "node ∈ set nodes_of_child"
  using 2[simplified to_tree_order_def] 3
  to_tree_order_either_ptr_or_in_children[where node=node and ptr=parent] children
  apply(auto elim!: bind_returns_result_E2 intro: map_M_pure_I)[1]
  using is_OK_returns_result_E 2 a_all_ptrs_in_heap_def assms(1) heap_is_wellformed_def
  using "3" by blast
then have "set nodes' ⊆ set nodes_of_child"
  using h1
  using <h ⊢ to_tree_order node →r nodes'> children by blast
moreover have "set nodes_of_child ⊆ set nodes"
  using "2" <child ∈ set children> <h ⊢ to_tree_order (cast child) →r nodes_of_child>
  assms children to_tree_order_child_subset by auto
ultimately show ?thesis
  by blast
qed
qed
then show "x ∈ set nodes"
  using <x ∈ set nodes'> by blast
qed
qed
then show ?thesis
  using assms by blast
qed

lemma to_tree_order_parent:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r nodes"
  assumes "h ⊢ get_parent child →r Some parent"
  assumes "parent ∈ set nodes"
  shows "cast child ∈ set nodes"
proof -
  obtain nodes' where nodes': "h ⊢ to_tree_order parent →r nodes'"
  using assms to_tree_order_ok get_parent_parent_in_heap
  by (meson get_parent_parent_in_heap is_OK_returns_result_E)

  then have "set nodes' ⊆ set nodes"
  using to_tree_order_subset assms
  by blast
  moreover obtain children where
    children: "h ⊢ get_child_nodes parent →r children" and
    child: "child ∈ set children"
  using assms get_parent_child_dual by blast
  then obtain child_to where child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr child) →r child_to"
  by (meson assms(1) assms(2) assms(3) assms(5) is_OK_returns_result_E is_OK_returns_result_I
    get_parent_ptr_in_heap node_ptr_kinds_commutes to_tree_order_ok)
  then have "cast child ∈ set child_to"
  apply(simp add: to_tree_order_def)
  by(auto elim!: bind_returns_result_E2 map_M_pure_E
    dest!: bind_returns_result_E3[rotated, OF children, rotated] intro!: map_M_pure_I)

  have "cast child ∈ set nodes'"
  using nodes' child
  apply(simp add: to_tree_order_def)
  apply(auto elim!: bind_returns_result_E2 map_M_pure_E
    dest!: bind_returns_result_E3[rotated, OF children, rotated] intro!: map_M_pure_I)[1]

```

```

    using child_to <cast child ∈ set child_to> returns_result_eq by fastforce
ultimately show ?thesis
  by auto
qed

lemma to_tree_order_child:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r nodes"
  assumes "h ⊢ get_child_nodes parent →r children"
  assumes "cast child ≠ ptr"
  assumes "child ∈ set children"
  assumes "cast child ∈ set nodes"
  shows "parent ∈ set nodes"
proof(insert assms(1) assms(4) assms(6) assms(8), induct ptr arbitrary: nodes
  rule: heap_wellformed_induct)
  case (step p)
  have "p |∈| object_ptr_kinds h"
    using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
    using assms(1) assms(2) assms(3) by blast
  then obtain children where children: "h ⊢ get_child_nodes p →r children"
    by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?case
  proof (cases "children = []")
    case True
    then show ?thesis
      using step(2) step(3) step(4) children
      by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
        dest!: bind_returns_result_E3[rotated, OF children, rotated])
  next
  case False
  then obtain c child_to where
    child: "c ∈ set children" and
    child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
    "cast child ∈ set child_to"
    using step(2) children
  apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
  by (metis (full_types) assms(1) assms(2) assms(3) get_parent_ptr_in_heap
    is_OK_returns_result_I l_get_parent_wfCore_DOM.child_parent_dual
    l_get_parent_wfCore_DOM_axioms node_ptr_kinds_commutes
    returns_result_select_result step.prem(1) step.prem(2) step.prem(3)
    to_tree_order_either_ptr_or_in_children to_tree_order_ok)
  then have "set child_to ⊆ set nodes"
    using assms(1) child children step.prem(1) to_tree_order_child_subset by auto

  show ?thesis
  proof (cases "c = child")
    case True
    then have "parent = p"
      using step(3) children child assms(5) assms(7)
      by (meson assms(1) assms(2) assms(3) child_parent_dual option.inject returns_result_eq)

    then show ?thesis
      using step.prem(1) to_tree_order_ptr_in_result by blast
  next
  case False
  then show ?thesis
    using step(1)[OF children child child_to] step(3) step(4)
    using <set child_to ⊆ set nodes>
    using <castnode_ptr2object_ptr child ∈ set child_to> by auto
  qed
qed
qed

```

```

lemma to_tree_order_node_ptrs:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r nodes"
  assumes "ptr' ≠ ptr"
  assumes "ptr' ∈ set nodes"
  shows "is_node_ptr_kind ptr'"
proof(insert assms(1) assms(4) assms(5) assms(6), induct ptr arbitrary: nodes
  rule: heap_wellformed_induct)
  case (step p)
  have "p |∈| object_ptr_kinds h"
    using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
    using assms(1) assms(2) assms(3) by blast
  then obtain children where children: "h ⊢ get_child_nodes p →r children"
    by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?case
  proof (cases "children = []")
    case True
    then show ?thesis
      using step(2) step(3) step(4) children
      by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
        dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
  next
  case False
  then obtain c child_to where
    child: "c ∈ set children" and
    child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
    "ptr' ∈ set child_to"
    using step(2) children
    apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
      dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
    using step.prem(1) step.prem(2) step.prem(3) to_tree_order_either_ptr_or_in_children by blast
  then have "set child_to ⊆ set nodes"
    using assms(1) child children step.prem(1) to_tree_order_child_subset by auto

  show ?thesis
  proof (cases "cast c = ptr")
    case True
    then show ?thesis
      using step <ptr' ∈ set child_to> assms(5) child child_to children by blast
  next
  case False
  then show ?thesis
    using <ptr' ∈ set child_to> child child_to children is_node_ptr_kind_cast step.hyps by blast
  qed
qed
qed

lemma to_tree_order_child2:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r nodes"
  assumes "cast child ≠ ptr"
  assumes "cast child ∈ set nodes"
  obtains parent where "h ⊢ get_parent child →r Some parent" and "parent ∈ set nodes"
proof -
  assume 1: "(∧parent. h ⊢ get_parent child →r Some parent ⇒ parent ∈ set nodes ⇒ thesis)"
  show thesis
proof(insert assms(1) assms(4) assms(5) assms(6) 1, induct ptr arbitrary: nodes
  rule: heap_wellformed_induct)
  case (step p)
  have "p |∈| object_ptr_kinds h"
    using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
    using assms(1) assms(2) assms(3) by blast

```

```

then obtain children where children: "h ⊢ get_child_nodes p →r children"
  by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
then show ?case
proof (cases "children = []")
  case True
  then show ?thesis
    using step(2) step(3) step(4) children
    by (auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
        dest!: bind_returns_result_E3[rotated, OF children, rotated])
next
  case False
  then obtain c child_to where
    child: "c ∈ set children" and
    child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
    "cast child ∈ set child_to"
  using step(2) children
  apply (auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
      dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
  using step.prem(1) step.prem(2) step.prem(3) to_tree_order_either_ptr_or_in_children
  by blast
  then have "set child_to ⊆ set nodes"
    using assms(1) child children step.prem(1) to_tree_order_child_subset by auto

  have "cast child |∈| object_ptr_kinds h"
    using assms(1) assms(2) assms(3) assms(4) assms(6) to_tree_order_ptrs_in_heap by blast
  then obtain parent_opt where parent_opt: "h ⊢ get_parent child →r parent_opt"
    by (meson assms(2) assms(3) is_OK_returns_result_E get_parent_ok node_ptr_kinds_commutes)
  then show ?thesis
  proof (induct parent_opt)
    case None
    then show ?case
      by (metis <castnode_ptr2object_ptr child ∈ set child_to> assms(1) assms(2) assms(3)
          castnode_ptr2object_ptr_inject child child_parent_dual child_to children
          option.distinct(1) returns_result_eq step.hyps)
  next
    case (Some option)
    then show ?case
      by (meson assms(1) assms(2) assms(3) get_parent_child_dual step.prem(1) step.prem(2)
          step.prem(3) step.prem(4) to_tree_order_child)
  qed
qed
qed
qed

```

lemma to\_tree\_order\_parent\_child\_rel:

```

  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r to"
  shows "(ptr, child) ∈ (parent_child_rel h)* ↔ child ∈ set to"
proof
  assume 3: "(ptr, child) ∈ (parent_child_rel h)*"
  show "child ∈ set to"
  proof (insert 3, induct child rule: heap_wellformed_induct_rev[OF assms(1)])
    case (1 child)
    then show ?case
    proof (cases "ptr = child")
      case True
      then show ?thesis
        using assms(4)
        apply (simp add: to_tree_order_def)
        by (auto simp add: map_M_pure_I elim!: bind_returns_result_E2)
    next
      case False
      obtain child_parent where

```

```

    "(ptr, child_parent) ∈ (parent_child_rel h)*" and
    "(child_parent, child) ∈ (parent_child_rel h)"
  using <ptr ≠ child>
  by (metis "1.premis" rtranclE)
obtain child_node where child_node: "castnode_ptr2object_ptr child_node = child"
  using <(child_parent, child) ∈ parent_child_rel h> node_ptr_casts_commute3
  parent_child_rel_node_ptr
  by blast
then have "h ⊢ get_parent child_node →r Some child_parent"
  using <(child_parent, child) ∈ (parent_child_rel h)>
  by (meson assms(1) assms(2) assms(3) is_OK_returns_result_E l_get_parent_wf.child_parent_dual
  l_heap_is_wellformed.parent_child_rel_child local.get_child_nodes_ok
  local.known_ptrs_known_ptr local.l_get_parent_wf_axioms
  local.l_heap_is_wellformed_axioms local.parent_child_rel_parent_in_heap)
then show ?thesis
  using 1(1) child_node <(ptr, child_parent) ∈ (parent_child_rel h)*>
  using assms(1) assms(2) assms(3) assms(4) to_tree_order_parent by blast
qed
qed
next
assume "child ∈ set to"
then show "(ptr, child) ∈ (parent_child_rel h)*"
proof (induct child rule: heap_wellformed_induct_rev[OF assms(1)])
  case (1 child)
  then show ?case
  proof (cases "ptr = child")
    case True
    then show ?thesis
    by simp
  next
  case False
  then have "∃parent. (parent, child) ∈ (parent_child_rel h)"
    using 1(2) assms(4) to_tree_order_child2[OF assms(1) assms(2) assms(3) assms(4)]
    to_tree_order_node_ptrs
    by (metis assms(1) assms(2) assms(3) node_ptr_casts_commute3 parent_child_rel_parent)
  then obtain child_node where child_node: "castnode_ptr2object_ptr child_node = child"
    using node_ptr_casts_commute3 parent_child_rel_node_ptr by blast
  then obtain child_parent where child_parent: "h ⊢ get_parent child_node →r Some child_parent"
    using <∃parent. (parent, child) ∈ (parent_child_rel h)>
    by (metis "1.premis" False assms(1) assms(2) assms(3) assms(4) to_tree_order_child2)
  then have "(child_parent, child) ∈ (parent_child_rel h)"
    using assms(1) child_node parent_child_rel_parent by blast
  moreover have "child_parent ∈ set to"
    by (metis "1.premis" False assms(1) assms(2) assms(3) assms(4) child_node child_parent
    get_parent_child_dual to_tree_order_child)
  then have "(ptr, child_parent) ∈ (parent_child_rel h)*"
    using 1 child_node child_parent by blast
  ultimately show ?thesis
  by auto
qed
qed
qed
end

interpretation i_to_tree_order_wf?: l_to_tree_order_wfCore_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs to_tree_order known_ptrs get_parent
  get_parent_locs heap_is_wellformed parent_child_rel
  get_disconnected_nodes get_disconnected_nodes_locs
  using instances
  apply (simp add: l_to_tree_order_wfCore_DOM_def)
  done
declare l_to_tree_order_wfCore_DOM_axioms [instances]

```

```

locale l_to_tree_order_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_to_tree_order_defs
+ l_get_parent_defs + l_get_child_nodes_defs +
assumes to_tree_order_ok:
  "heap_is_wellformed h  $\implies$  ptr  $\in$  object_ptr_kinds h  $\implies$  known_ptrs h  $\implies$  type_wf h
 $\implies$  h  $\vdash$  ok (to_tree_order ptr)"
assumes to_tree_order_ptrs_in_heap:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  to
 $\implies$  ptr'  $\in$  set to  $\implies$  ptr'  $\in$  object_ptr_kinds h"
assumes to_tree_order_parent_child_rel:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  to
 $\implies$  (ptr, child_ptr)  $\in$  (parent_child_rel h)*  $\iff$  child_ptr  $\in$  set to"
assumes to_tree_order_child2:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes
 $\implies$  cast child  $\neq$  ptr  $\implies$  cast child  $\in$  set nodes
 $\implies$  ( $\wedge$ parent. h  $\vdash$  get_parent child  $\rightarrow_r$  Some parent
 $\implies$  parent  $\in$  set nodes  $\implies$  thesis)
 $\implies$  thesis"
assumes to_tree_order_node_ptrs:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes
 $\implies$  ptr'  $\neq$  ptr  $\implies$  ptr'  $\in$  set nodes  $\implies$  is_node_ptr_kind ptr'"
assumes to_tree_order_child:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes
 $\implies$  h  $\vdash$  get_child_nodes parent  $\rightarrow_r$  children  $\implies$  cast child  $\neq$  ptr
 $\implies$  child  $\in$  set children  $\implies$  cast child  $\in$  set nodes
 $\implies$  parent  $\in$  set nodes"
assumes to_tree_order_ptr_in_result:
  "h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes  $\implies$  ptr  $\in$  set nodes"
assumes to_tree_order_parent:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes
 $\implies$  h  $\vdash$  get_parent child  $\rightarrow_r$  Some parent  $\implies$  parent  $\in$  set nodes
 $\implies$  cast child  $\in$  set nodes"
assumes to_tree_order_subset:
  "heap_is_wellformed h  $\implies$  h  $\vdash$  to_tree_order ptr  $\rightarrow_r$  nodes  $\implies$  node  $\in$  set nodes
 $\implies$  h  $\vdash$  to_tree_order node  $\rightarrow_r$  nodes'  $\implies$  known_ptrs h
 $\implies$  type_wf h  $\implies$  set nodes'  $\subseteq$  set nodes"

lemma to_tree_order_wf_is_l_to_tree_order_wf [instances]:
  "l_to_tree_order_wf heap_is_wellformed parent_child_rel type_wf known_ptr known_ptrs
  to_tree_order get_parent get_child_nodes"

using instances
apply(auto simp add: l_to_tree_order_wf_def l_to_tree_order_wf_axioms_def)[1]
using to_tree_order_ok
  apply blast
using to_tree_order_ptrs_in_heap
  apply blast
using to_tree_order_parent_child_rel
  apply(blast, blast)
using to_tree_order_child2
  apply blast
using to_tree_order_node_ptrs
  apply blast
using to_tree_order_child
  apply blast
using to_tree_order_ptr_in_result
  apply blast
using to_tree_order_parent
  apply blast
using to_tree_order_subset
apply blast
done

```

**get\_root\_node**

```

locale l_to_tree_order_wf_get_root_node_wfCore_DOM =
  l_get_root_node_wfCore_DOM
  + l_to_tree_order_wf
begin
lemma to_tree_order_get_root_node:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "ptr' ∈ set to"
  assumes "h ⊢ get_root_node ptr' →r root_ptr"
  assumes "ptr'' ∈ set to"
  shows "h ⊢ get_root_node ptr'' →r root_ptr"
proof -
  obtain ancestors' where ancestors': "h ⊢ get_ancestors ptr' →r ancestors'"
    by (meson assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_ok is_OK_returns_result_E
      to_tree_order_ptrs_in_heap )
  moreover have "ptr ∈ set ancestors'"
    using <h ⊢ get_ancestors ptr' →r ancestors'>
    using assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_parent_child_rel
      to_tree_order_parent_child_rel by blast

  ultimately have "h ⊢ get_root_node ptr →r root_ptr"
    using <h ⊢ get_root_node ptr' →r root_ptr>
    using assms(1) assms(2) assms(3) get_ancestors_ptr get_ancestors_same_root_node by blast

  obtain ancestors'' where ancestors'': "h ⊢ get_ancestors ptr'' →r ancestors''"
    by (meson assms(1) assms(2) assms(3) assms(4) assms(7) get_ancestors_ok is_OK_returns_result_E
      to_tree_order_ptrs_in_heap)
  moreover have "ptr ∈ set ancestors''"
    using <h ⊢ get_ancestors ptr'' →r ancestors''>
    using assms(1) assms(2) assms(3) assms(4) assms(7) get_ancestors_parent_child_rel
      to_tree_order_parent_child_rel by blast
  ultimately show ?thesis
    using <h ⊢ get_root_node ptr →r root_ptr> assms(1) assms(2) assms(3) get_ancestors_ptr
      get_ancestors_same_root_node by blast
qed

```

```

lemma to_tree_order_same_root:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root_ptr"
  assumes "h ⊢ to_tree_order root_ptr →r to"
  assumes "ptr' ∈ set to"
  shows "h ⊢ get_root_node ptr' →r root_ptr"
proof (insert assms(1) assms(6), induct ptr' rule: heap_wellformed_induct_rev)
  case (step child)
  then show ?case
  proof (cases "h ⊢ get_root_node child →r child")
  case True
  then have "child = root_ptr"
    using assms(1) assms(2) assms(3) assms(5) step.prems
    by (metis (no_types, lifting) get_root_node_same_no_parent node_ptr_casts_commute3
      option.simps(3) returns_result_eq to_tree_order_child2 to_tree_order_node_ptrs)
  then show ?thesis
    using True by blast
  next
  case False
  then obtain child_node parent where "cast child_node = child"
    and "h ⊢ get_parent child_node →r Some parent"
    by (metis assms(1) assms(2) assms(3) assms(4) assms(5) local.get_root_node_no_parent
      local.get_root_node_not_node_same local.get_root_node_same_no_parent
      local.to_tree_order_child2 local.to_tree_order_ptrs_in_heap node_ptr_casts_commute3
      step.prems)

```

```

then show ?thesis
proof (cases "child = root_ptr")
  case True
  then have "h ⊢ get_root_node root_ptr →r root_ptr"
    using assms(4)
    using <castnode_ptr2object_ptr child_node = child> assms(1) assms(2) assms(3)
    get_root_node_no_parent get_root_node_same_no_parent
    by blast
  then show ?thesis
    using step assms(4)
    using True by blast
next
case False
then have "parent ∈ set to"
  using assms(5) step(2) to_tree_order_child <h ⊢ get_parent child_node →r Some parent>
  <cast child_node = child>
  by (metis False assms(1) assms(2) assms(3) get_parent_child_dual)
then show ?thesis
  using <castnode_ptr2object_ptr child_node = child> <h ⊢ get_parent child_node →r Some parent>
  get_root_node_parent_same
  using step.hyps by blast
qed

qed
qed
end

interpretation i_to_tree_order_wf_get_root_node_wf?: l_to_tree_order_wf_get_root_node_wfCore_DOM
  known_ptr type_wf known_ptrs heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs get_parent get_parent_locs get_ancestors
  get_ancestors_locs get_root_node get_root_node_locs to_tree_order
  using instances
  by(simp add: l_to_tree_order_wf_get_root_node_wfCore_DOM_def)

locale l_to_tree_order_wf_get_root_node_wf = l_type_wf + l_known_ptrs + l_to_tree_order_defs
  + l_get_root_node_defs + l_heap_is_wellformed_defs +
  assumes to_tree_order_get_root_node:
    "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ to_tree_order ptr →r to
    ⇒ ptr' ∈ set to ⇒ h ⊢ get_root_node ptr' →r root_ptr
    ⇒ ptr'' ∈ set to ⇒ h ⊢ get_root_node ptr'' →r root_ptr"
  assumes to_tree_order_same_root:
    "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
    ⇒ h ⊢ get_root_node ptr →r root_ptr
    ⇒ h ⊢ to_tree_order root_ptr →r to ⇒ ptr' ∈ set to
    ⇒ h ⊢ get_root_node ptr' →r root_ptr"

lemma to_tree_order_wf_get_root_node_wf_is_l_to_tree_order_wf_get_root_node_wf [instances]:
  "l_to_tree_order_wf_get_root_node_wf type_wf known_ptr known_ptrs to_tree_order
  get_root_node heap_is_wellformed"

  using instances
  apply(auto simp add: l_to_tree_order_wf_get_root_node_wf_def
    l_to_tree_order_wf_get_root_node_wf_axioms_def) [1]
  using to_tree_order_get_root_node apply blast
  using to_tree_order_same_root apply blast
  done

```

### 6.3.6 get\_owner\_document

```

locale l_get_owner_document_wfCore_DOM =
  l_known_ptrs
  + l_heap_is_wellformed
  + l_get_root_nodeCore_DOM
  + l_get_ancestors

```

```

+ l_get_ancestors_wf
+ l_get_parent
+ l_get_parent_wf
+ l_get_root_node_wf
+ l_get_owner_document Core_DOM
begin

lemma get_owner_document_disconnected_nodes:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  assumes "node_ptr ∈ set disc_nodes"
  assumes known_ptrs: "known_ptrs h"
  assumes type_wf: "type_wf h"
  shows "h ⊢ get_owner_document (cast node_ptr) →r document_ptr"
proof -
  have 2: "node_ptr |∈| node_ptr_kinds h"
    using assms heap_is_wellformed_disc_nodes_in_heap
    by blast
  have 3: "document_ptr |∈| document_ptr_kinds h"
    using assms(2) get_disconnected_nodes_ptr_in_heap by blast
  have 0:
    "∃! document_ptr ∈ set |h ⊢ document_ptr_kinds_M|r. node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r"
    by (metis (no_types, lifting) "3" DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) assms(2) assms(3)
        disjoint_iff_not_equal l_heap_is_wellformed.heap_is_wellformed_one_disc_parent
        local.get_disconnected_nodes_ok local.l_heap_is_wellformed_axioms
        returns_result_select_result select_result_I2 type_wf)

  have "h ⊢ get_parent node_ptr →r None"
    using heap_is_wellformed_children_disc_nodes_different child_parent_dual assms
    using "2" disjoint_iff_not_equal local.get_parent_child_dual local.get_parent_ok
    returns_result_select_result split_option_ex
    by (metis (no_types, lifting))

  then have 4: "h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"
    using 2 get_root_node_no_parent
    by blast
  obtain document_ptrs where document_ptrs: "h ⊢ document_ptr_kinds_M →r document_ptrs"
    by simp

  then
  have "h ⊢ ok (filter_M (λdocument_ptr. do {
    disconnected_nodes ← get_disconnected_nodes document_ptr;
    return (((castnode_ptr2object_ptr node_ptr)) ∈ cast ' set disconnected_nodes)
  }) document_ptrs)"
    using assms(1) get_disconnected_nodes_ok type_wf unfolding heap_is_wellformed_def
    by(auto intro!: bind_is_OK_I2 filter_M_is_OK_I bind_pure_I)
  then obtain candidates where
    candidates: "h ⊢ filter_M (λdocument_ptr. do {
      disconnected_nodes ← get_disconnected_nodes document_ptr;
      return (((castnode_ptr2object_ptr node_ptr)) ∈ cast ' set disconnected_nodes)
    }) document_ptrs →r candidates"
    by auto

  have eq: "∧ document_ptr. document_ptr |∈| document_ptr_kinds h
    ⇒ node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r ↔ |h ⊢ do {
      disconnected_nodes ← get_disconnected_nodes document_ptr;
      return (((castnode_ptr2object_ptr node_ptr)) ∈ cast ' set disconnected_nodes)
    }|r"
    apply(auto dest!: get_disconnected_nodes_ok[OF type_wf]
        intro!: select_result_I[where P=id, simplified] elim!: bind_returns_result_E2)[1]
    apply(drule select_result_E[where P=id, simplified])
    by(auto elim!: bind_returns_result_E2)

```

```

have filter: "filter (λdocument_ptr. |h ⊢ do {
  disconnected_nodes ← get_disconnected_nodes document_ptr;
  return (castnode_ptr2object_ptr node_ptr ∈ cast ' set disconnected_nodes)
}|r) document_ptrs = [document_ptr]"
apply(rule filter_ex1)
using 0 document_ptrs apply(simp)[1]
using eq
using local.get_disconnected_nodes_ok apply auto[1]
using assms(2) assms(3)
  apply(auto intro!: intro!: select_result_I[where P=id, simplified]
    elim!: bind_returns_result_E2)[1]
using returns_result_eq apply fastforce
using document_ptrs 3 apply(simp)
using document_ptrs
by simp
have "h ⊢ filter_M (λdocument_ptr. do {
  disconnected_nodes ← get_disconnected_nodes document_ptr;
  return ((castnode_ptr2object_ptr node_ptr) ∈ cast ' set disconnected_nodes)
}) document_ptrs →r [document_ptr]"
apply(rule filter_M_filter2)
using get_disconnected_nodes_ok document_ptrs 3 assms(1) type_wf filter
unfolding heap_is_wellformed_def
by(auto intro: bind_pure_I bind_is_OK_I2)

with 4 document_ptrs have "h ⊢ a_get_owner_documentnode_ptr node_ptr () →r document_ptr"
by(auto simp add: a_get_owner_documentnode_ptr_def
  intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I
  split: option.splits)[1]
moreover have "known_ptr (castnode_ptr2object_ptr node_ptr)"
using "4" assms(1) known_ptrs type_wf known_ptrs_known_ptr "2" node_ptr_kinds_commutates by blast
ultimately show ?thesis
using 2
apply(auto simp add: known_ptr_impl get_owner_document_def a_get_owner_document_tups_def)[1]
apply(split invoke_splits, (rule conjI | rule impI)+)
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
by(auto split: option.splits intro!: bind_pure_returns_result_I)
qed

lemma in_disconnected_nodes_no_parent:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_parent node_ptr →r None"
  and "h ⊢ get_owner_document (cast node_ptr) →r owner_document"
  and "h ⊢ get_disconnected_nodes owner_document →r disc_nodes"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
shows "node_ptr ∈ set disc_nodes"
proof -
  have 2: "cast node_ptr |∈| object_ptr_kinds h"
  using assms(3) get_owner_document_ptr_in_heap by fast
  then have 3: "h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"
  using assms(2) local.get_root_node_no_parent by blast

  have "¬(∃parent_ptr. parent_ptr |∈| object_ptr_kinds h ∧ node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|r)"
  apply(auto)[1]
  using assms(2) child_parent_dual[OF assms(1)] type_wf
  assms(1) assms(5) get_child_nodes_ok known_ptrs_known_ptr option.simps(3)
  returns_result_eq returns_result_select_result
  by (metis (no_types, opaque_lifting))
  moreover have "node_ptr |∈| node_ptr_kinds h"

```

```

    using assms(2) get_parent_ptr_in_heap by blast
  ultimately
  have 0: "∃ document_ptr ∈ set |h ⊢ document_ptr_kinds_M|_r. node_ptr ∈ set |h ⊢ get_disconnected_nodes
document_ptr|_r"
    by (metis DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) heap_is_wellformed_children_disc_nodes)
  then obtain document_ptr where
    document_ptr: "document_ptr ∈ set |h ⊢ document_ptr_kinds_M|_r" and
    node_ptr_in_disc_nodes: "node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r"
    by auto
  then show ?thesis
    using get_owner_document_disconnected_nodes known_ptrs type_wf assms
    using DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) assms(3) assms(4) get_disconnected_nodes_ok
    returns_result_select_result select_result_I2
    by (metis (no_types, opaque_lifting) )
qed

lemma get_owner_document_owner_document_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_owner_document ptr →_r owner_document"
  shows "owner_document |∈| document_ptr_kinds h"
  using assms
  apply (auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply (split invoke_split_asm)+
proof -
  assume "h ⊢ invoke [] ptr () →_r owner_document"
  then show "owner_document |∈| document_ptr_kinds h"
    by (meson invoke_empty is_OK_returns_result_I)
next
  assume "h ⊢ Heap_Error_Monad.bind (check_in_heap ptr)
    (λ_. (local.a_get_owner_document_document_ptr ∘ the ∘ cast_object_ptr2document_ptr) ptr ())
    →_r owner_document"
  then show "owner_document |∈| document_ptr_kinds h"
    by (auto simp add: a_get_owner_document_document_ptr_def elim!: bind_returns_result_E2 split: if_splits)
next
  assume 0: "heap_is_wellformed h"
    and 1: "type_wf h"
    and 2: "known_ptrs h"
    and 3: "¬ is_element_ptr_object_ptr ptr"
    and 4: "is_character_data_ptr_object_ptr ptr"
    and 5: "h ⊢ Heap_Error_Monad.bind (check_in_heap ptr)
    (λ_. (local.a_get_owner_document_node_ptr ∘ the ∘ cast_object_ptr2node_ptr) ptr ()) →_r owner_document"
  then obtain root where
    root: "h ⊢ get_root_node ptr →_r root"
    by (auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
      split: option_splits)

  then show ?thesis
proof (cases "is_document_ptr root")
  case True
  then show ?thesis
    using 4 5 root
    apply (auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
      intro!: filter_M_pure_I bind_pure_I split: option_splits)[1]
    apply (drule(1) returns_result_eq) apply (auto)[1]
    using "0" "1" "2" document_ptr_kinds_commutes local.get_root_node_root_in_heap by blast
  next
  case False
  have "known_ptr root"
    using "0" "1" "2" local.get_root_node_root_in_heap local.known_ptrs_known_ptr root by blast
  have "root |∈| object_ptr_kinds h"
    using root
    using "0" "1" "2" local.get_root_node_root_in_heap
    by blast

```

```

then have "is_node_ptr_kind root"
  using False <known_ptr root>
  apply (simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs)
  using is_node_ptr_kind_none by force
then
have "( $\exists$  document_ptr  $\in$  fset (document_ptr_kinds h). root  $\in$  cast ' set |h  $\vdash$  get_disconnected_nodes
document_ptr|r )"
  by (metis (no_types, opaque_lifting) "0" "1" "2" <root  $\in$  | object_ptr_kinds h > local.child_parent_dual
    local.get_child_nodes_ok local.get_root_node_same_no_parent local.heap_is_wellformed_children_disc_nodes
    local.known_ptrs_known_ptr node_ptr_casts_commute3 node_ptr_inclusion node_ptr_kinds_commutates
    option.distinct(1) returns_result_eq returns_result_select_result root)
then obtain some_owner_document where
  "some_owner_document  $\in$  | document_ptr_kinds h" and
  "root  $\in$  cast ' set |h  $\vdash$  get_disconnected_nodes some_owner_document|r "
  by auto
then
obtain candidates where
  candidates: "h  $\vdash$  filter_M
    ( $\lambda$ document_ptr.
      Heap_Error_Monad.bind (get_disconnected_nodes document_ptr)
        ( $\lambda$ disconnected_nodes. return (root  $\in$  castnode_ptr2object_ptr ' set disconnected_nodes)))
    (sorted_list_of_set (fset (document_ptr_kinds h)))
     $\rightarrow_r$  candidates"
  by (metis (no_types, lifting) "1" bind_is_OK_I2 bind_pure_I filter_M_is_OK_I finite_fset
    is_OK_returns_result_E local.get_disconnected_nodes_ok local.get_disconnected_nodes_pure
    return_ok return_pure sorted_list_of_set(1))
then have "some_owner_document  $\in$  set candidates"
  apply (rule filter_M_in_result_if_ok)
  using <some_owner_document  $\in$  | document_ptr_kinds h >
    <root  $\in$  cast ' set |h  $\vdash$  get_disconnected_nodes some_owner_document|r >
    apply (auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
    apply (simp add: <some_owner_document  $\in$  | document_ptr_kinds h >)
  using "1" <root  $\in$  castnode_ptr2object_ptr ' set |h  $\vdash$  get_disconnected_nodes some_owner_document|r >
    <some_owner_document  $\in$  | document_ptr_kinds h >
    local.get_disconnected_nodes_ok by auto
then have "candidates  $\neq$  []"
  by auto
then have "owner_document  $\in$  set candidates"
  using 5 root 4
  apply (auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
    intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
  apply (metis candidates list.set_sel(1) returns_result_eq)
  by (metis <is_node_ptr_kind root > node_ptr_no_document_ptr_cast returns_result_eq)

then show ?thesis
  using candidates
  by (meson bind_pure_I bind_returns_result_E2 filter_M_holds_for_result is_OK_returns_result_I
    local.get_disconnected_nodes_ptr_in_heap local.get_disconnected_nodes_pure return_pure)
qed
next
assume 0: "heap_is_wellformed h"
  and 1: "type_wf h"
  and 2: "known_ptrs h"
  and 3: "is_element_ptrobject_ptr ptr"
  and 4: "h  $\vdash$  Heap_Error_Monad.bind (check_in_heap ptr) ( $\lambda$ _. (local.a_get_owner_documentnode_ptr  $\circ$  the
 $\circ$  castobject_ptr2node_ptr) ptr ())  $\rightarrow_r$  owner_document"
then obtain root where
  root: "h  $\vdash$  get_root_node ptr  $\rightarrow_r$  root"
  by (auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2 split: option.splits)

then show ?thesis
  proof (cases "is_document_ptr root")

```

```

case True
then show ?thesis
  using 3 4 root
  apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
    intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
  apply(drule(1) returns_result_eq) apply(auto)[1]
  using "0" "1" "2" document_ptr_kinds_commutes local.get_root_node_root_in_heap by blast
next
case False
have "known_ptr root"
  using "0" "1" "2" local.get_root_node_root_in_heap local.known_ptrs_known_ptr root by blast
have "root |∈| object_ptr_kinds h"
  using root
  using "0" "1" "2" local.get_root_node_root_in_heap
  by blast
then have "is_node_ptr_kind root"
  using False <known_ptr root>
  apply(simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs)
  using is_node_ptr_kind_none by force
then
  have "(∃ document_ptr ∈ fset (document_ptr_kinds h). root ∈ cast ' set |h ⊢ get_disconnected_nodes
document_ptr|r )"
  by (metis (no_types, opaque_lifting) "0" "1" "2" <root |∈| object_ptr_kinds h>
    local.child_parent_dual local.get_child_nodes_ok local.get_root_node_same_no_parent
    local.heap_is_wellformed_children_disc_nodes local.known_ptrs_known_ptr node_ptr_casts_commute3
    node_ptr_inclusion node_ptr_kinds_commutes option.distinct(1) returns_result_eq
    returns_result_select_result root)
then obtain some_owner_document where
  "some_owner_document |∈| document_ptr_kinds h" and
  "root ∈ cast ' set |h ⊢ get_disconnected_nodes some_owner_document|r "
  by auto
then
obtain candidates where
  candidates: "h ⊢ filter_M
    (λdocument_ptr.
      Heap_Error_Monad.bind (get_disconnected_nodes document_ptr)
        (λdisconnected_nodes. return (root ∈ castnode_ptr2object_ptr ' set disconnected_nodes)))
    (sorted_list_of_set (fset (document_ptr_kinds h)))
  →r candidates"
  by (metis (no_types, lifting) "1" bind_is_OK_I2 bind_pure_I filter_M_is_OK_I finite_fset
    is_OK_returns_result_E local.get_disconnected_nodes_ok local.get_disconnected_nodes_pure
    return_ok return_pure sorted_list_of_set(1))
then have "some_owner_document ∈ set candidates"
  apply(rule filter_M_in_result_if_ok)
  using <some_owner_document |∈| document_ptr_kinds h>
  <root ∈ cast ' set |h ⊢ get_disconnected_nodes some_owner_document|r >
  apply(auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
  apply(simp add: <some_owner_document |∈| document_ptr_kinds h>)
  using "1" <root ∈ castnode_ptr2object_ptr ' set |h ⊢ get_disconnected_nodes some_owner_document|r >
  <some_owner_document |∈| document_ptr_kinds h> local.get_disconnected_nodes_ok
  by auto

then have "candidates ≠ []"
  by auto
then have "owner_document ∈ set candidates"
  using 4 root 3
  apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
    intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
  apply (metis candidates list.set_sel(1) returns_result_eq)
  by (metis <is_node_ptr_kind root> node_ptr_no_document_ptr_cast returns_result_eq)

then show ?thesis

```

```

using candidates
by (meson bind_pure_I bind_returns_result_E2 filter_M_holds_for_result is_OK_returns_result_I
    local.get_disconnected_nodes_ptr_in_heap local.get_disconnected_nodes_pure return_pure)
qed
qed

```

```

lemma get_owner_document_ok:
  assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
  assumes "ptr |∈| object_ptr_kinds h"
  shows "h ⊢ ok (get_owner_document ptr)"
proof -
  have "known_ptr ptr"
  using assms(2) assms(4) local.known_ptrs_known_ptr
  by blast
  then show ?thesis
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply(split invoke_splits, (rule conjI | rule impI)+)
  apply(auto simp add: known_ptr_impl)[1]
  using NodeClass.a_known_ptr_def known_ptr_not_character_data_ptr known_ptr_not_document_ptr
  known_ptr_not_element_ptr
  apply blast
  using assms(4)
  apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
  intro!: bind_is_OK_pure_I)[1]
  apply (metis (no_types, lifting) document_ptr_casts_commute3 document_ptr_kinds_commutes
  is_document_ptr_kind_none option.case_eq_if)
  using assms(4)
  apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
  intro!: bind_is_OK_pure_I)[1]
  apply (metis (no_types, lifting) assms(1) assms(2) assms(3) is_node_ptr_kind_none
  local.get_root_node_ok node_ptr_casts_commute3 option.case_eq_if)
  using assms(4)
  apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
  intro!: bind_is_OK_pure_I)[1]
  apply(auto split: option.splits intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I
  filter_M_is_OK_I)[1]
  using assms(3) local.get_disconnected_nodes_ok
  apply blast
  apply (simp add: assms(1) assms(2) assms(3) local.get_root_node_ok)
  using assms(4)
  apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
  intro!: bind_is_OK_pure_I)[1]
  apply(auto split: option.splits intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I
  filter_M_is_OK_I)[1]
  apply (simp add: assms(1) assms(2) assms(3) local.get_root_node_ok)[1]
  apply(auto split: option.splits intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I
  filter_M_is_OK_I)[1]
  using assms(3) local.get_disconnected_nodes_ok by blast
qed

```

```

lemma get_owner_document_child_same:
  assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "child ∈ set children"
  shows "h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ get_owner_document (cast child) →r owner_document"
proof -
  have "ptr |∈| object_ptr_kinds h"
  by (meson assms(4) is_OK_returns_result_I local.get_child_nodes_ptr_in_heap)
  then have "known_ptr ptr"
  using assms(2) local.known_ptrs_known_ptr by blast

  have "cast child |∈| object_ptr_kinds h"
  using assms(1) assms(4) assms(5) local.heap_is_wellformed_children_in_heap node_ptr_kinds_commutes

```

```

  by blast
then
have "known_ptr (cast child)"
  using assms(2) local.known_ptrs_known_ptr by blast

obtain root where root: "h ⊢ get_root_node ptr →r root"
  by (meson <ptr |∈| object_ptr_kinds h> assms(1) assms(2) assms(3) is_OK_returns_result_E
      local.get_root_node_ok)
then have "h ⊢ get_root_node (cast child) →r root"
  using assms(1) assms(2) assms(3) assms(4) assms(5) local.child_parent_dual
      local.get_root_node_parent_same
  by blast

have "h ⊢ get_owner_document ptr →r owner_document ↔"
h ⊢ a_get_owner_documentnode_ptr child () →r owner_document"
proof (cases "is_document_ptr ptr")
  case True
  then obtain document_ptr where document_ptr: "castdocument_ptr2object_ptr document_ptr = ptr"
    using case_optionE document_ptr_casts_commute by blast
  then have "root = cast document_ptr"
    using root
    by(auto simp add: get_root_node_def get_ancestors_def elim!: bind_returns_result_E2
        split: option.splits)

  then have "h ⊢ a_get_owner_documentdocument_ptr document_ptr () →r owner_document ↔"
h ⊢ a_get_owner_documentnode_ptr child () →r owner_document"
  using document_ptr
  <h ⊢ get_root_node (cast child) →r root>[simplified <root = cast document_ptr> document_ptr]
  apply(auto simp add: a_get_owner_documentnode_ptr_def a_get_owner_documentdocument_ptr_def
      elim!: bind_returns_result_E2 dest!: bind_returns_result_E3[rotated,
      OF <h ⊢ get_root_node (cast child) →r root>[simplified <root = cast document_ptr> document_ptr],
rotated]
      intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I split: if_splits option.splits)[1]
  using <ptr |∈| object_ptr_kinds h> document_ptr_kinds_commutates by blast
then show ?thesis
  using <known_ptr ptr>
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_impl)[1]
  apply(split invoke_splits, ((rule conjI | rule impI)+)?)
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
  using <ptr |∈| object_ptr_kinds h> True
  by(auto simp add: document_ptr[symmetric] intro!: bind_pure_returns_result_I
      split: option.splits)
next
case False
then obtain node_ptr where node_ptr: "castnode_ptr2object_ptr node_ptr = ptr"
  using <known_ptr ptr>
  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
then have "h ⊢ a_get_owner_documentnode_ptr node_ptr () →r owner_document ↔"
h ⊢ a_get_owner_documentnode_ptr child () →r owner_document"
  using root <h ⊢ get_root_node (cast child) →r root>
  unfolding a_get_owner_documentnode_ptr_def
  by (meson bind_pure_returns_result_I bind_returns_result_E3 local.get_root_node_pure)
then show ?thesis
  using <known_ptr ptr>
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_impl)[1]
  apply(split invoke_splits, ((rule conjI | rule impI)+)?)
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)

```

```

    apply(simp add: NodeClass.known_ptr_defs)
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  apply(split invoke_splits, ((rule conjI | rule impI)+)?)
    apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
    apply (meson invoke_empty is_OK_returns_result_I)
    apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  by(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
qed
then show ?thesis
  using <known_ptr (cast child)>
  apply(auto simp add: get_owner_document_def[of "castnode_ptr2object_ptr child"]
    a_get_owner_document_tups_def known_ptr_impl)[1]
  apply(split invoke_splits, ((rule conjI | rule impI)+)?)
    apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
    apply(drule(1) known_ptr_not_character_data_ptr)
    apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
  by (smt (verit) <castnode_ptr2object_ptr child |∈| object_ptr_kinds h> cast_document_ptr_not_node_ptr(1)
    comp_apply invoke_empty invoke_not invoke_returns_result is_OK_returns_result_I
    node_ptr_casts_commute2 option.sel)
qed
end

locale l_get_owner_document_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_get_disconnected_nodes_defs + l_get_owner_document_defs
+ l_get_parent_defs + l_get_child_nodes_defs +
assumes get_owner_document_disconnected_nodes:
  "heap_is_wellformed h ⇒
  known_ptrs h ⇒
  type_wf h ⇒
  h ⊢ get_disconnected_nodes document_ptr →r disc_nodes ⇒
  node_ptr ∈ set disc_nodes ⇒
  h ⊢ get_owner_document (cast node_ptr) →r document_ptr"
assumes in_disconnected_nodes_no_parent:
  "heap_is_wellformed h ⇒
  h ⊢ get_parent node_ptr →r None ⇒
  h ⊢ get_owner_document (cast node_ptr) →r owner_document ⇒
  h ⊢ get_disconnected_nodes owner_document →r disc_nodes ⇒
  known_ptrs h ⇒
  type_wf h ⇒
  node_ptr ∈ set disc_nodes"
assumes get_owner_document_owner_document_in_heap:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒
h ⊢ get_owner_document ptr →r owner_document ⇒
owner_document |∈| document_ptr_kinds h"
  assumes get_owner_document_ok:

```

```

"heap_is_wellformed h  $\implies$  known_ptrs h  $\implies$  type_wf h  $\implies$  ptr  $\in$  object_ptr_kinds h
 $\implies$  h  $\vdash$  ok (get_owner_document ptr)"
assumes get_owner_document_child_same:
"heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  get_child_nodes ptr  $\rightarrow_r$  children  $\implies$ 
child  $\in$  set children  $\implies$  h  $\vdash$  get_owner_document ptr  $\rightarrow_r$  owner_document  $\longleftrightarrow$ 
h  $\vdash$  get_owner_document (cast child)  $\rightarrow_r$  owner_document"

interpretation i_get_owner_document_wf?: l_get_owner_document_wfCore_DOM
known_ptr known_ptrs type_wf heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
get_disconnected_nodes get_disconnected_nodes_locs get_parent get_parent_locs get_ancestors
get_ancestors_locs get_root_node get_root_node_locs get_owner_document
by(auto simp add: l_get_owner_document_wfCore_DOM_def instances)
declare l_get_owner_document_wfCore_DOM_axioms [instances]

lemma get_owner_document_wf_is_l_get_owner_document_wf [instances]:
"l_get_owner_document_wf heap_is_wellformed type_wf known_ptr known_ptrs get_disconnected_nodes
get_owner_document get_parent get_child_nodes"
using known_ptrs_is_l_known_ptrs
apply(auto simp add: l_get_owner_document_wf_def l_get_owner_document_wf_axioms_def)[1]
using get_owner_document_disconnected_nodes apply fast
using in_disconnected_nodes_no_parent apply fast
using get_owner_document_owner_document_in_heap apply fast
using get_owner_document_ok apply fast
using get_owner_document_child_same apply (fast, fast)
done

get_root_node

locale l_get_owner_document_wf_get_root_node_wfCore_DOM =
l_get_root_nodeCore_DOM +
l_get_root_node_wf +
l_get_owner_documentCore_DOM +
l_get_owner_document_wf
begin

lemma get_root_node_document:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h  $\vdash$  get_root_node ptr  $\rightarrow_r$  root"
assumes "is_document_ptr_kind root"
shows "h  $\vdash$  get_owner_document ptr  $\rightarrow_r$  the (cast root)"
proof -
have "ptr  $\in$  object_ptr_kinds h"
using assms(4)
by (meson is_OK_returns_result_I local.get_root_node_ptr_in_heap)
then have "known_ptr ptr"
using assms(3) local.known_ptrs_known_ptr by blast
{
assume "is_document_ptr_kind ptr"
then have "ptr = root"
using assms(4)
by(auto simp add: get_root_node_def get_ancestors_def elim!: bind_returns_result_E2
split: option.splits)
then have ?thesis
using <is_document_ptr_kind ptr> <known_ptr ptr> <ptr  $\in$  object_ptr_kinds h>
apply(auto simp add: known_ptr_impl get_owner_document_def a_get_owner_document_tups_def)[1]
apply(split invoke_splits, (rule conjI | rule impI)+)
apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
apply(drule(1) known_ptr_not_character_data_ptr)
apply(drule(1) known_ptr_not_element_ptr)
apply(simp add: NodeClass.known_ptr_defs)
by(auto simp add: a_get_owner_documentdocument_ptr_def intro!: bind_pure_returns_result_I
split: option.splits)
}
}

```

```

moreover
{
  assume "is_node_ptr_kind ptr"
  then have ?thesis
    using <known_ptr ptr> <ptr |∈| object_ptr_kinds h>
    apply(auto simp add: known_ptr_impl get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits, (rule conjI | rule impI)+)
      apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
      apply(drule(1) known_ptr_not_character_data_ptr)
      apply(drule(1) known_ptr_not_element_ptr)
      apply(simp add: NodeClass.known_ptr_defs)
      apply(auto split: option.splits)[1]
    using <h ⊢ get_root_node ptr →r root> assms(5)
    by(auto simp add: a_get_owner_document_node_ptr_def is_document_ptr_kind_def
      intro!: bind_pure_returns_result_I split: option.splits)[2]
}
ultimately
show ?thesis
  using <known_ptr ptr>
  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
qed

lemma get_root_node_same_owner_document:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root"
  shows "h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ get_owner_document root →r owner_document"
proof -
  have "ptr |∈| object_ptr_kinds h"
    by (meson assms(4) is_OK_returns_result_I local.get_root_node_ptr_in_heap)
  have "root |∈| object_ptr_kinds h"
    using assms(1) assms(2) assms(3) assms(4) local.get_root_node_root_in_heap by blast
  have "known_ptr ptr"
    using <ptr |∈| object_ptr_kinds h> assms(3) local.known_ptrs_known_ptr by blast
  have "known_ptr root"
    using <root |∈| object_ptr_kinds h> assms(3) local.known_ptrs_known_ptr by blast
  show ?thesis
proof (cases "is_document_ptr_kind ptr")
  case True
  then
  have "ptr = root"
    using assms(4)
    apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
    by (metis document_ptr_casts_commute3 last_ConstL local.get_ancestors_not_node node_ptr_no_document_ptr_cast)
  then show ?thesis
    by auto
  next
  case False
  then have "is_node_ptr_kind ptr"
    using <known_ptr ptr>
    by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then obtain node_ptr where node_ptr: "ptr = castnode_ptr2object_ptr node_ptr"
    by (metis node_ptr_casts_commute3)
  show ?thesis
proof
  assume "h ⊢ get_owner_document ptr →r owner_document"
  then have "h ⊢ local.a_get_owner_documentnode_ptr node_ptr () →r owner_document"
    using node_ptr
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits)+
      apply (meson invoke_empty is_OK_returns_result_I)
    by(auto elim!: bind_returns_result_E2 split: option.splits)

```

```

show "h ⊢ get_owner_document root →r owner_document"
proof (cases "is_document_ptr_kind root")
  case True
  have "is_document_ptr root"
    using True <known_ptr root>
  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  have "root = cast owner_document"
    using True
  by (smt (verit) <h ⊢ get_owner_document ptr →r owner_document> assms(1) assms(2) assms(3) assms(4)
    document_ptr_casts_commute3 get_root_node_document returns_result_eq)
  then show ?thesis
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits, (rule conjI | rule impI)+)
    using <is_document_ptr object_ptr root> apply blast
    using <root |∈| object_ptr_kinds h>
    by(auto simp add: a_get_owner_document_document_ptr_def is_node_ptr_kind_none)

next
  case False
  then have "is_node_ptr_kind root"
    using <known_ptr root>
  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then obtain root_node_ptr where root_node_ptr: "root = castnode_ptr2object_ptr root_node_ptr"
    by (metis node_ptr_casts_commute3)
  then have "h ⊢ local.a_get_owner_documentnode_ptr root_node_ptr () →r owner_document"
    using <h ⊢ local.a_get_owner_documentnode_ptr node_ptr () →r owner_document> assms(4)
  apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
    intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I split: option.splits)[1]
  apply (metis assms(1) assms(2) assms(3) local.get_root_node_no_parent
    local.get_root_node_same_no_parent node_ptr returns_result_eq)
  using <is_node_ptr_kind root> node_ptr returns_result_eq by fastforce
  then show ?thesis
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits, (rule conjI | rule impI)+)
    using <is_node_ptr_kind root> <known_ptr root>
      apply(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs
        CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
        split: option.splits)[1]
      apply(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs
        CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
        split: option.splits)[1]
    using <root |∈| object_ptr_kinds h>
    by(auto simp add: root_node_ptr)

qed
next
assume "h ⊢ get_owner_document root →r owner_document"
show "h ⊢ get_owner_document ptr →r owner_document"
proof (cases "is_document_ptr_kind root")
  case True
  have "root = cast owner_document"
    using <h ⊢ get_owner_document root →r owner_document>
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply(split invoke_splits)+
  apply (meson invoke_empty is_OK_returns_result_I)
  apply(auto simp add: True a_get_owner_document_document_ptr_def elim!: bind_returns_result_E2
    split: if_splits)[1]
  apply (metis True cast_document_ptr_not_node_ptr(2) is_document_ptr_kind_obtains
    is_node_ptr_kind_none node_ptr_casts_commute3 option.case_eq_if)
  by (metis True cast_document_ptr_not_node_ptr(1) document_ptr_casts_commute3
    is_node_ptr_kind_none node_ptr_casts_commute3 option.case_eq_if)

```

```

then show ?thesis
  using assms(1) assms(2) assms(3) assms(4) get_root_node_document
  by fastforce
next
case False
then have "is_node_ptr_kind root"
  using <known_ptr root>
  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
then obtain root_node_ptr where root_node_ptr: "root = cast_node_ptr2object_ptr root_node_ptr"
  by (metis node_ptr_casts_commute3)
then have "h ⊢ local.a_get_owner_document_node_ptr root_node_ptr () →r owner_document"
  using <h ⊢ get_owner_document root →r owner_document>
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply(split invoke_splits)+
  apply (meson invoke_empty is_OK_returns_result_I)
  by(auto simp add: is_document_ptr_kind_none elim!: bind_returns_result_E2)
then have "h ⊢ local.a_get_owner_document_node_ptr node_ptr () →r owner_document"
  apply(auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
    intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I split: option.splits)[1]
  using assms(1) assms(2) assms(3) assms(4) local.get_root_node_no_parent
    local.get_root_node_same_no_parent node_ptr returns_result_eq root_node_ptr
  by fastforce+
then show ?thesis
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply(split invoke_splits, (rule conjI | rule impI)+)
  using node_ptr <known_ptr ptr> <ptr |∈| object_ptr_kinds h>

  by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs
    CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
    intro!: bind_pure_returns_result_I split: option.splits)
qed
qed
qed
qed
end

interpretation get_owner_document_wf_get_root_node_wf?: l_get_owner_document_wf_get_root_node_wfCore_DOM
  type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs heap_is_wellformed
  parent_child_rel get_disconnected_nodes get_disconnected_nodes_locs get_owner_document
  by(auto simp add: l_get_owner_document_wf_get_root_node_wfCore_DOM_def instances)
declare l_get_owner_document_wf_get_root_node_wfCore_DOM_axioms [instances]

locale l_get_owner_document_wf_get_root_node_wf = l_heap_is_wellformed_defs + l_type_wf +
  l_known_ptrs + l_get_root_node_defs + l_get_owner_document_defs +
  assumes get_root_node_document:
    "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ get_root_node ptr →r root ⇒
is_document_ptr_kind root ⇒ h ⊢ get_owner_document ptr →r the (cast root)"
  assumes get_root_node_same_owner_document:
    "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ get_root_node ptr →r root ⇒
h ⊢ get_owner_document ptr →r owner_document ⇔ h ⊢ get_owner_document root →r owner_document"

lemma get_owner_document_wf_get_root_node_wf_is_l_get_owner_document_wf_get_root_node_wf [instances]:
  "l_get_owner_document_wf_get_root_node_wf heap_is_wellformed type_wf known_ptr known_ptrs
get_root_node get_owner_document"
  apply(auto simp add: l_get_owner_document_wf_get_root_node_wf_def
    l_get_owner_document_wf_get_root_node_wf_axioms_def instances)[1]
  using get_root_node_document apply blast
  using get_root_node_same_owner_document apply (blast, blast)
  done

```

### 6.3.7 Preserving heap-wellformedness

#### 6.3.8 set\_attribute

```

locale l_set_attribute_wfCore_DOM =
  l_get_parent_wf2Core_DOM +
  l_set_attributeCore_DOM +
  l_set_attribute_get_disconnected_nodes +
  l_set_attribute_get_child_nodes
begin
lemma set_attribute_preserves_wellformedness:
  assumes "heap_is_wellformed h"
  and "h ⊢ set_attribute element_ptr k v →h h'"
  shows "heap_is_wellformed h'"
  thm preserves_wellformedness_writes_needed
  apply(rule preserves_wellformedness_writes_needed[OF assms set_attribute_writes])
  using set_attribute_get_child_nodes
  apply(fast)
  using set_attribute_get_disconnected_nodes apply(fast)
  by(auto simp add: all_args_def set_attribute_locs_def)
end

```

#### 6.3.9 remove\_child

```

locale l_remove_child_wfCore_DOM =
  l_remove_childCore_DOM +
  l_get_parent_wfCore_DOM +
  l_heap_is_wellformed +
  l_set_disconnected_nodes_get_child_nodes
begin
lemma remove_child_removes_parent:
  assumes wellformed: "heap_is_wellformed h"
  and remove_child: "h ⊢ remove_child ptr child →h h2"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "h2 ⊢ get_parent child →r None"
proof -
  obtain children where children: "h ⊢ get_child_nodes ptr →r children"
  using remove_child remove_child_def by auto
  then have "child ∈ set children"
  using remove_child remove_child_def
  by(auto elim!: bind_returns_heap_E dest: returns_result_eq split: if_splits)
  then have h1: "∧other_ptr other_children. other_ptr ≠ ptr
    ⇒ h ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children"
  using assms(1) known_ptrs type_wf child_parent_dual
  by (meson child_parent_dual children option.inject returns_result_eq)

  have known_ptr: "known_ptr ptr"
  using known_ptrs
  by (meson is_OK_returns_heap_I l_known_ptrs.known_ptrs_known_ptr l_known_ptrs_axioms
    remove_child remove_child_ptr_in_heap)

  obtain owner_document disc_nodes h' where
  owner_document: "h ⊢ get_owner_document (cast child) →r owner_document" and
  disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
  h': "h ⊢ set_disconnected_nodes owner_document (child # disc_nodes) →h h'" and
  h2: "h' ⊢ set_child_nodes ptr (remove1 child children) →h h2"
  using assms children unfolding remove_child_def
  apply(auto split: if_splits elim!: bind_returns_heap_E)[1]
  by (metis (full_types) get_child_nodes_pure get_disconnected_nodes_pure
    get_owner_document_pure pure_returns_heap_eq returns_result_eq)

  have "object_ptr_kinds h = object_ptr_kinds h2"

```

```

using remove_child_writes remove_child unfolding remove_child_locs_def
apply(rule writes_small_big)
using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
by(auto simp add: reflp_def transp_def)
then have "|h ⊢ object_ptr_kinds_M|r = |h2 ⊢ object_ptr_kinds_M|r"
unfolding object_ptr_kinds_M_defs by simp

have "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'",
OF set_disconnected_nodes_writes h']
using set_disconnected_nodes_types_preserved type_wf
by(auto simp add: reflp_def transp_def)
have "type_wf h2"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'",
OF remove_child_writes remove_child] unfolding remove_child_locs_def
using set_disconnected_nodes_types_preserved set_child_nodes_types_preserved type_wf
apply(auto simp add: reflp_def transp_def)[1]
by blast
then obtain children' where children': "h2 ⊢ get_child_nodes ptr →r children'"
using h2 set_child_nodes_get_child_nodes known_ptr
by (metis <object_ptr_kinds h = object_ptr_kinds h2> children get_child_nodes_ok
get_child_nodes_ptr_in_heap is_OK_returns_result_E is_OK_returns_result_I)

have "child ∉ set children'"
using <type_wf h'> children children' h2 known_ptr wellformed
local.heap_is_wellformed_children_distinct [of h ptr children]
local.set_child_nodes_get_child_nodes [of h' ptr <remove1 child children> h2]
by (auto dest: select_result_I2)

moreover have "∧other_ptr other_children. other_ptr ≠ ptr
⇒ h' ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children"
proof -
fix other_ptr other_children
assume a1: "other_ptr ≠ ptr" and a3: "h' ⊢ get_child_nodes other_ptr →r other_children"
have "h ⊢ get_child_nodes other_ptr →r other_children"
using get_child_nodes_reads set_disconnected_nodes_writes h' a3
apply(rule reads_writes_separate_backwards)
using set_disconnected_nodes_get_child_nodes by fast
show "child ∉ set other_children"
using <h ⊢ get_child_nodes other_ptr →r other_children> a1 h1 by blast
qed
then have "∧other_ptr other_children. other_ptr ≠ ptr
⇒ h2 ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children"
proof -
fix other_ptr other_children
assume a1: "other_ptr ≠ ptr" and a3: "h2 ⊢ get_child_nodes other_ptr →r other_children"
have "h' ⊢ get_child_nodes other_ptr →r other_children"
using get_child_nodes_reads set_child_nodes_writes h2 a3
apply(rule reads_writes_separate_backwards)
using set_disconnected_nodes_get_child_nodes a1 set_child_nodes_get_child_nodes_different_pointers
by metis
then show "child ∉ set other_children"
using <∧other_ptr other_children. [other_ptr ≠ ptr; h' ⊢ get_child_nodes other_ptr →r other_children]
⇒ child ∉ set other_children> a1 by blast
qed
ultimately have ha: "∧other_ptr other_children. h2 ⊢ get_child_nodes other_ptr →r other_children
⇒ child ∉ set other_children"
by (metis (full_types) children' returns_result_eq)
moreover obtain ptrs where ptrs: "h2 ⊢ object_ptr_kinds_M →r ptrs"
by (simp add: object_ptr_kinds_M_defs)
moreover have "∧ptr. ptr ∈ set ptrs ⇒ h2 ⊢ ok (get_child_nodes ptr)"
using <type_wf h2> ptrs get_child_nodes_ok known_ptr
using <object_ptr_kinds h = object_ptr_kinds h2> known_ptrs local.known_ptrs_known_ptr by auto

```

```

ultimately show "h2 ⊢ get_parent child →r None"
  apply(auto simp add: get_parent_def intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I)[1]
proof -
  have "castnode_ptr2object_ptr child |∈| object_ptr_kinds h"
    using get_owner_document_ptr_in_heap owner_document by blast
  then show "h2 ⊢ check_in_heap (castnode_ptr2object_ptr child) →r ()"
    by (simp add: <object_ptr_kinds h = object_ptr_kinds h2> check_in_heap_def)
next
  show "(∧ other_ptr other_children. h2 ⊢ get_child_nodes other_ptr →r other_children
    ⇒ child ∉ set other_children) ⇒
    ptrs = sorted_list_of_set (fset (object_ptr_kinds h2)) ⇒
    (∧ ptr. ptr |∈| object_ptr_kinds h2 ⇒ h2 ⊢ ok get_child_nodes ptr) ⇒
    h2 ⊢ filter_M (λ ptr. Heap_Error_Monad.bind (get_child_nodes ptr)
      (λ children. return (child ∈ set children))) (sorted_list_of_set (fset (object_ptr_kinds h2))) →r
  []"
  by (auto intro!: filter_M_empty_I bind_pure_I)
qed
qed
end

locale l_remove_child_wf2Core_DOM =
  l_remove_child_wfCore_DOM +
  l_heap_is_wellformedCore_DOM
begin

lemma remove_child_parent_child_rel_subset:
  assumes "heap_is_wellformed h"
    and "h ⊢ remove_child ptr child →h h'"
    and "known_ptrs h"
    and type_wf: "type_wf h"
  shows "parent_child_rel h' ⊆ parent_child_rel h"
proof (standard, safe)

  obtain owner_document children_h h2 disconnected_nodes_h where
    owner_document: "h ⊢ get_owner_document (castnode_ptr2object_ptr child) →r owner_document" and
    children_h: "h ⊢ get_child_nodes ptr →r children_h" and
    child_in_children_h: "child ∈ set children_h" and
    disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h" and
    h2: "h2 ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →h h2" and
    h': "h2 ⊢ set_child_nodes ptr (remove1 child children_h) →h h'"
  using assms(2)
  apply(auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
    split: if_splits)[1]
  using pure_returns_heap_eq by fastforce
  have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  apply(rule writes_small_big[where P="λ h h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
  then have object_ptr_kinds_eq: "∧ ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r
ptrs"
  unfolding object_ptr_kinds_M_defs by simp
  then have object_ptr_kinds_eq2: "|h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  using select_result_eq by force
  then have node_ptr_kinds_eq2: "|h ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by auto
  then have node_ptr_kinds_eq3: "node_ptr_kinds h = node_ptr_kinds h'"
  using node_ptr_kinds_M_eq by auto
  have document_ptr_kinds_eq2: "|h ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto

```

```

then have document_ptr_kinds_eq3: "document_ptr_kinds h = document_ptr_kinds h'"
  using document_ptr_kinds_M_eq by auto
have children_eq:
  " $\wedge ptr' children. ptr \neq ptr' \implies h \vdash get\_child\_nodes\ ptr' \rightarrow_r children = h' \vdash get\_child\_nodes\ ptr'$ "
 $\rightarrow_r children$ 
  apply(rule reads_writes_preserved[OF get_child_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers
  by fast
then have children_eq2:
  " $\wedge ptr' children. ptr \neq ptr' \implies |h \vdash get\_child\_nodes\ ptr'|_r = |h' \vdash get\_child\_nodes\ ptr'|_r$ "
  using select_result_eq by force
have disconnected_nodes_eq:
  " $\wedge document\_ptr disconnected\_nodes. document\_ptr \neq owner\_document$ 
 $\implies h \vdash get\_disconnected\_nodes\ document\_ptr \rightarrow_r disconnected\_nodes$ 
 $= h' \vdash get\_disconnected\_nodes\ document\_ptr \rightarrow_r disconnected\_nodes$ "
  apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_child_nodes_get_disconnected_nodes set_disconnected_nodes_get_disconnected_nodes_different_pointers
  by (metis (no_types, lifting) Un_iff owner_document select_result_I2)
then have disconnected_nodes_eq2:
  " $\wedge document\_ptr. document\_ptr \neq owner\_document$ 
 $\implies |h \vdash get\_disconnected\_nodes\ document\_ptr|_r = |h' \vdash get\_disconnected\_nodes\ document\_ptr|_r$ "
  using select_result_eq by force

have "h2  $\vdash get\_child\_nodes\ ptr \rightarrow_r children_h$ "
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes h2
children_h] )
  by (simp add: set_disconnected_nodes_get_child_nodes)

have "known_ptr ptr"
  using assms(3)
  using children_h get_child_nodes_ptr_in_heap local.known_ptrs_known_ptr by blast
have "type_wf h2"
  using writes_small_big[where P=" $\lambda h h'. type\_wf\ h \longrightarrow type\_wf\ h'$ ", OF set_disconnected_nodes_writes
h2]
  using set_disconnected_nodes_types_preserved type_wf
  by(auto simp add: reflp_def transp_def)
then have "type_wf h'"
  using writes_small_big[where P=" $\lambda h h'. type\_wf\ h \longrightarrow type\_wf\ h'$ ", OF set_child_nodes_writes h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have children_h': "h'  $\vdash get\_child\_nodes\ ptr \rightarrow_r remove1\ child\ children_h$ "
  using assms(2) owner_document h2 disconnected_nodes_h children_h
  apply(auto simp add: remove_child_def split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto split: if_splits)[1]
  apply(simp)
  apply(auto split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)
  apply(drule bind_returns_heap_E4)
  apply(auto)[1]
  apply(simp)
  using <type_wf h2> set_child_nodes_get_child_nodes <known_ptr ptr> h'
  by blast

fix parent child

```

```

assume a1: "(parent, child) ∈ parent_child_rel h'"
then show "(parent, child) ∈ parent_child_rel h"
proof (cases "parent = ptr")
  case True
  then show ?thesis
    using a1 remove_child_removes_parent[OF assms(1) assms(2)] children_h children_h'
      get_child_nodes_ptr_in_heap
    apply(auto simp add: parent_child_rel_def object_ptr_kinds_eq ) [1]
    by (metis notin_set_remove1)
  next
  case False
  then show ?thesis
    using a1
    by(auto simp add: parent_child_rel_def object_ptr_kinds_eq3 children_eq2)
qed
qed

lemma remove_child_heap_is_wellformed_preserved:
  assumes "heap_is_wellformed h"
    and "h ⊢ remove_child ptr child →h h'"
    and "known_ptrs h"
    and type_wf: "type_wf h"
  shows "type_wf h'" and "known_ptrs h'" and "heap_is_wellformed h'"
proof -
  obtain owner_document children_h h2 disconnected_nodes_h where
    owner_document: "h ⊢ get_owner_document (castnode_ptr2object_ptr child) →r owner_document" and
    children_h: "h ⊢ get_child_nodes ptr →r children_h" and
    child_in_children_h: "child ∈ set children_h" and
    disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →h h2" and
    h': "h2 ⊢ set_child_nodes ptr (remove1 child children_h) →h h'"
  using assms(2)
  apply(auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure] split: if_splits) [1]
  using pure_returns_heap_eq by fastforce

  have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
  then have object_ptr_kinds_eq: "∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r
ptrs"
  unfolding object_ptr_kinds_M_defs by simp
  then have object_ptr_kinds_eq2: "|h ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  using select_result_eq by force
  then have node_ptr_kinds_eq2: "|h ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by auto
  then have node_ptr_kinds_eq3: "node_ptr_kinds h = node_ptr_kinds h'"
  using node_ptr_kinds_M_eq by auto
  have document_ptr_kinds_eq2: "|h ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto
  then have document_ptr_kinds_eq3: "document_ptr_kinds h = document_ptr_kinds h'"
  using document_ptr_kinds_M_eq by auto
  have children_eq:
    "∧ptr' children. ptr ≠ ptr' ⇒ h ⊢ get_child_nodes ptr' →r children =
h' ⊢ get_child_nodes ptr' →r children"
  apply(rule reads_writes_preserved[OF get_child_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers

```

```

  by fast
then have children_eq2:
  "\ptr' children. ptr ≠ ptr' ⇒ |h ⊢ get_child_nodes ptr'|r = |h' ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force
have disconnected_nodes_eq: "\document_ptr disconnected_nodes. document_ptr ≠ owner_document
  ⇒ h ⊢ get_disconnected_nodes document_ptr →r disconnected_nodes
  = h' ⊢ get_disconnected_nodes document_ptr →r disconnected_nodes"
  apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_child_nodes_get_disconnected_nodes
  set_disconnected_nodes_get_disconnected_nodes_different_pointers
  by (metis (no_types, lifting) Un_iff owner_document select_result_I2)
then have disconnected_eq2:
  "\document_ptr. document_ptr ≠ owner_document
  ⇒ |h ⊢ get_disconnected_nodes document_ptr|r = |h' ⊢ get_disconnected_nodes document_ptr|r"
  using select_result_eq by force

have "h2 ⊢ get_child_nodes ptr →r children_h"
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads
    set_disconnected_nodes_writes h2 children_h] )
  by (simp add: set_disconnected_nodes_get_child_nodes)

show "known_ptrs h'"
  using object_ptr_kinds_eq3 known_ptrs_preserved <known_ptrs h> by blast

have "known_ptr ptr"
  using assms(3)
  using children_h get_child_nodes_ptr_in_heap local.known_ptrs_known_ptr by blast
have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'",
    OF set_disconnected_nodes_writes h2]
  using set_disconnected_nodes_types_preserved type_wf
  by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_child_nodes_writes h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have children_h': "h' ⊢ get_child_nodes ptr →r remove1 child children_h"
  using assms(2) owner_document h2 disconnected_nodes_h children_h
  apply(auto simp add: remove_child_def split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto split: if_splits)[1]
  apply(simp)
  apply(auto split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)
  apply(drule bind_returns_heap_E4)
  apply(auto)[1]
  apply simp
  using <type_wf h2> set_child_nodes_get_child_nodes <known_ptr ptr> h'
  by blast

have disconnected_nodes_h2:
  "h2 ⊢ get_disconnected_nodes owner_document →r child # disconnected_nodes_h"
  using owner_document assms(2) h2 disconnected_nodes_h
  apply (auto simp add: remove_child_def split: if_splits)[1]
  apply(drule bind_returns_heap_E2)
  apply(auto split: if_splits)[1]

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```

    apply(simp)
  by(auto simp add: local.set_disconnected_nodes_get_disconnected_nodes split: if_splits)
then have disconnected_nodes_h':
  "h' ⊢ get_disconnected_nodes owner_document →r child # disconnected_nodes_h"
  apply(rule reads_writes_separate_forwards[OF get_disconnected_nodes_reads set_child_nodes_writes h'])
  by(simp add: set_child_nodes_get_disconnected_nodes)

moreover have "a_acyclic_heap h"
  using assms(1) by(simp add: heap_is_wellformed_def)
have "parent_child_rel h' ⊆ parent_child_rel h"
proof(standard, safe)
  fix parent child
  assume a1: "(parent, child) ∈ parent_child_rel h'"
  then show "(parent, child) ∈ parent_child_rel h"
  proof(cases "parent = ptr")
    case True
    then show ?thesis
      using a1 remove_child_removes_parent[OF assms(1) assms(2)] children_h children_h'
        get_child_nodes_ptr_in_heap
        apply(auto simp add: parent_child_rel_def object_ptr_kinds_eq)[1]
        by(metis imageI notin_set_remove1)
    next
    case False
    then show ?thesis
      using a1
      by(auto simp add: parent_child_rel_def object_ptr_kinds_eq3 children_eq2)
  qed
qed
then have "a_acyclic_heap h'"
  using <a_acyclic_heap h> acyclic_heap_def acyclic_subset by blast

moreover have "a_all_ptrs_in_heap h"
  using assms(1) by(simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h'"
  apply(auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3 disconnected_nodes_eq)[1]
  apply(metis (no_types, opaque_lifting) <type_wf h'> assms(2) assms(3) local.get_child_nodes_ok
    local.known_ptrs_known_ptr local.remove_child_children_subset object_ptr_kinds_eq3
    returns_result_select_result subset_code(1) type_wf)
  apply(metis (no_types, opaque_lifting) assms(2) disconnected_nodes_eq2 disconnected_nodes_h
    disconnected_nodes_h' document_ptr_kinds_eq3 local.remove_child_child_in_heap
    node_ptr_kinds_eq3 select_result_I2 set_ConsD subset_code(1))
  done
moreover have "a_owner_document_valid h"
  using assms(1) by(simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  apply(auto simp add: a_owner_document_valid_def object_ptr_kinds_eq3 document_ptr_kinds_eq3
    node_ptr_kinds_eq3)[1]
proof -
  fix node_ptr
  assume 0: "∀ node_ptr ∈ fset (node_ptr_kinds h'). (∃ document_ptr. document_ptr |∈| document_ptr_kinds
h' ∧
node_ptr ∈ set |h| ⊢ get_disconnected_nodes document_ptr|r) ∨
(∃ parent_ptr. parent_ptr |∈| object_ptr_kinds h' ∧ node_ptr ∈ set |h| ⊢ get_child_nodes parent_ptr|r)"
  and 1: "node_ptr |∈| node_ptr_kinds h'"
  and 2: "∀ parent_ptr. parent_ptr |∈| object_ptr_kinds h' →
node_ptr ∉ set |h'| ⊢ get_child_nodes parent_ptr|r"
  then show "∃ document_ptr. document_ptr |∈| document_ptr_kinds h'
    ∧ node_ptr ∈ set |h'| ⊢ get_disconnected_nodes document_ptr|r"
proof(cases "node_ptr = child")
  case True
  show ?thesis
    apply(rule exI[where x=owner_document])
    using children_eq2 disconnected_nodes_eq2 children_h children_h' disconnected_nodes_h' True

```

```

    by (metis (no_types, lifting) get_disconnected_nodes_ptr_in_heap is_OK_returns_result_I
        list.set_intros(1) select_result_I2)
next
case False
then show ?thesis
  using 0 1 2 children_eq2 children_h children_h' disconnected_nodes_eq2 disconnected_nodes_h
    disconnected_nodes_h'
  apply(auto simp add: children_eq2 disconnected_nodes_eq2 dest!: select_result_I2)[1]
  by (metis children_eq2 disconnected_nodes_eq2 in_set_remove1 list.set_intros(2))
qed
qed

moreover
{
  have h0: "a_distinct_lists h"
    using assms(1) by (simp add: heap_is_wellformed_def)
  moreover have ha1: "( $\bigcup x \in \text{set } |h \vdash \text{object\_ptr\_kinds\_M}|_r. \text{set } |h \vdash \text{get\_child\_nodes } x|_r$ )
     $\cap$  ( $\bigcup x \in \text{set } |h \vdash \text{document\_ptr\_kinds\_M}|_r. \text{set } |h \vdash \text{get\_disconnected\_nodes } x|_r$ ) = {}"
    using <a_distinct_lists h>
    unfolding a_distinct_lists_def
    by(auto)
  have ha2: "ptr  $\in$  | object_ptr_kinds h"
    using children_h get_child_nodes_ptr_in_heap by blast
  have ha3: "child  $\in$  set |h  $\vdash$  get_child_nodes ptr|_r"
    using child_in_children_h children_h
    by(simp)
  have child_not_in: " $\wedge \text{document\_ptr}. \text{document\_ptr} \in | \text{document\_ptr\_kinds } h$ 
     $\implies \text{child} \notin \text{set } |h \vdash \text{get\_disconnected\_nodes } \text{document\_ptr}|_r$ "
    using ha1 ha2 ha3
    apply(simp)
    using IntI by fastforce
  moreover have "distinct |h  $\vdash$  object_ptr_kinds_M|_r"
    apply(rule select_result_I)
    by(auto simp add: object_ptr_kinds_M_defs)
  moreover have "distinct |h  $\vdash$  document_ptr_kinds_M|_r"
    apply(rule select_result_I)
    by(auto simp add: document_ptr_kinds_M_defs)
  ultimately have "a_distinct_lists h'"
  proof(simp (no_asm) add: a_distinct_lists_def, safe)
    assume 1: "a_distinct_lists h"
    and 3: "distinct |h  $\vdash$  object_ptr_kinds_M|_r"

    assume 1: "a_distinct_lists h"
    and 3: "distinct |h  $\vdash$  object_ptr_kinds_M|_r"
    have 4: "distinct (concat ((map ( $\lambda \text{ptr}. |h \vdash \text{get\_child\_nodes } \text{ptr}|_r$ ) |h  $\vdash$  object_ptr_kinds_M|_r)))"
      using 1 by(auto simp add: a_distinct_lists_def)
    show "distinct (concat (map ( $\lambda \text{ptr}. |h \vdash \text{get\_child\_nodes } \text{ptr}|_r$ )
      (sorted_list_of_set (fset (object_ptr_kinds h')))))"
    proof(rule distinct_concat_map_I[OF 3[unfolded object_ptr_kinds_eq2], simplified])
      fix x
      assume 5: "x  $\in$  | object_ptr_kinds h'"
      then have 6: "distinct |h  $\vdash$  get_child_nodes x|_r"
        using 4 distinct_concat_map_E object_ptr_kinds_eq2 by fastforce
      obtain children where children: "h  $\vdash$  get_child_nodes x  $\rightarrow_r$  children"
        and distinct_children: "distinct children"
        by (metis "5" "6" type_wf assms(3) get_child_nodes_ok local.known_ptrs_known_ptr
            object_ptr_kinds_eq3 select_result_I)
      obtain children' where children': "h'  $\vdash$  get_child_nodes x  $\rightarrow_r$  children'"
        using children children_eq children_h' by fastforce
      then have "distinct children'"
      proof (cases "ptr = x")
        case True
        then show ?thesis

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    using children distinct_children children_h children_h'
    by (metis children' distinct_remove1 returns_result_eq)
next
  case False
  then show ?thesis
    using children distinct_children children_eq[OF False]
    using children' distinct_lists_children h0
    using select_result_I2 by fastforce
qed

then show "distinct |h' ⊢ get_child_nodes x|r"
  using children' by(auto simp add: )
next
fix x y
assume 5: "x |∈| object_ptr_kinds h'" and 6: "y |∈| object_ptr_kinds h'" and 7: "x ≠ y"
obtain children_x where children_x: "h ⊢ get_child_nodes x →r children_x"
  by (metis "5" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E
    local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children_y where children_y: "h ⊢ get_child_nodes y →r children_y"
  by (metis "6" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E
    local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children_x' where children_x': "h' ⊢ get_child_nodes x →r children_x'"
  using children_eq children_h' children_x by fastforce
obtain children_y' where children_y': "h' ⊢ get_child_nodes y →r children_y'"
  using children_eq children_h' children_y by fastforce
have "distinct (concat (map (λptr. |h ⊢ get_child_nodes ptr|r) |h ⊢ object_ptr_kinds_M|r)))"
  using h0 by(auto simp add: a_distinct_lists_def)
then have 8: "set children_x ∩ set children_y = {}"
  using "7" assms(1) children_x children_y local.heap_is_wellformed_one_parent by blast
have "set children_x' ∩ set children_y' = {}"
proof (cases "ptr = x")
  case True
  then have "ptr ≠ y"
    by(simp add: 7)
  have "children_x' = remove1 child children_x"
    using children_h children_h' children_x children_x' True returns_result_eq by fastforce
  moreover have "children_y' = children_y"
    using children_y children_y' children_eq[OF <ptr ≠ y>] by auto
  ultimately show ?thesis
    using 8 set_remove1_subset by fastforce
next
  case False
  then show ?thesis
  proof (cases "ptr = y")
    case True
    have "children_y' = remove1 child children_y"
      using children_h children_h' children_y children_y' True returns_result_eq by fastforce
    moreover have "children_x' = children_x"
      using children_x children_x' children_eq[OF <ptr ≠ x>] by auto
    ultimately show ?thesis
      using 8 set_remove1_subset by fastforce
  next
    case False
    have "children_x' = children_x"
      using children_x children_x' children_eq[OF <ptr ≠ x>] by auto
    moreover have "children_y' = children_y"
      using children_y children_y' children_eq[OF <ptr ≠ y>] by auto
    ultimately show ?thesis
      using 8 by simp
  qed
qed
then show "set |h' ⊢ get_child_nodes x|r ∩ set |h' ⊢ get_child_nodes y|r = {}"
  using children_x' children_y'

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    by (metis (no_types, lifting) select_result_I2)
  qed
next
assume 2: "distinct |h ⊢ document_ptr_kinds_M|_r"
then have 4: "distinct (sorted_list_of_set (fset (document_ptr_kinds h')))"
  by simp
have 3: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))))"
  using h0
  by (simp add: a_distinct_lists_def document_ptr_kinds_eq3)

show "distinct (concat (map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))))"
proof (rule distinct_concat_map_I[OF 4[unfolded document_ptr_kinds_eq3]])
  fix x
  assume 4: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  have 5: "distinct |h ⊢ get_disconnected_nodes x|_r"
    using distinct_lists_disconnected_nodes[OF h0] 4 get_disconnected_nodes_ok
    by (simp add: type_wf document_ptr_kinds_eq3 select_result_I)
  show "distinct |h' ⊢ get_disconnected_nodes x|_r"
  proof (cases "x = owner_document")
    case True
    have "child ∉ set |h ⊢ get_disconnected_nodes x|_r"
      using child_not_in document_ptr_kinds_eq2 "4" by fastforce
    moreover have "|h' ⊢ get_disconnected_nodes x|_r = child # |h ⊢ get_disconnected_nodes x|_r"
      using disconnected_nodes_h' disconnected_nodes_h unfolding True
      by (simp)
    ultimately show ?thesis
      using 5 unfolding True
      by simp
  next
  case False
  show ?thesis
    using "5" False disconnected_nodes_eq2 by auto
  qed
next
fix x y
assume 4: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  and 5: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))" and "x ≠ y"
obtain disc_nodes_x where disc_nodes_x: "h ⊢ get_disconnected_nodes x →_r disc_nodes_x"
  using 4 get_disconnected_nodes_ok[OF <type_wf h>, of x] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_y where disc_nodes_y: "h ⊢ get_disconnected_nodes y →_r disc_nodes_y"
  using 5 get_disconnected_nodes_ok[OF <type_wf h>, of y] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_x' where disc_nodes_x': "h' ⊢ get_disconnected_nodes x →_r disc_nodes_x'"
  using 4 get_disconnected_nodes_ok[OF <type_wf h'>, of x] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_y' where disc_nodes_y': "h' ⊢ get_disconnected_nodes y →_r disc_nodes_y'"
  using 5 get_disconnected_nodes_ok[OF <type_wf h'>, of y] document_ptr_kinds_eq2
  by auto
have "distinct
  (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r) |h ⊢ document_ptr_kinds_M|)
  using h0 by (simp add: a_distinct_lists_def)
then have 6: "set disc_nodes_x ∩ set disc_nodes_y = {}"
  using <x ≠ y> assms(1) disc_nodes_x disc_nodes_y local.heap_is_wellformed_one_disc_parent
  by blast

have "set disc_nodes_x' ∩ set disc_nodes_y' = {}"
proof (cases "x = owner_document")
  case True
  then have "y ≠ owner_document"
    using <x ≠ y> by simp

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then have "disc_nodes_y' = disc_nodes_y"
  using disconnected_nodes_eq[OF <y ≠ owner_document>] disc_nodes_y disc_nodes_y'
  by auto
have "disc_nodes_x' = child # disc_nodes_x"
  using disconnected_nodes_h' disc_nodes_x disc_nodes_x' True disconnected_nodes_h returns_result_eq
  by fastforce
have "child ∉ set disc_nodes_y"
  using child_not_in disc_nodes_y 5
  using document_ptr_kinds_eq2 by fastforce
then show ?thesis
  apply(unfold <disc_nodes_x' = child # disc_nodes_x> <disc_nodes_y' = disc_nodes_y>)
  using 6 by auto
next
case False
then show ?thesis
proof (cases "y = owner_document")
  case True
  then have "disc_nodes_x' = disc_nodes_x"
    using disconnected_nodes_eq[OF <x ≠ owner_document>] disc_nodes_x disc_nodes_x' by auto
  have "disc_nodes_y' = child # disc_nodes_y"
    using disconnected_nodes_h' disc_nodes_y disc_nodes_y' True disconnected_nodes_h returns_result_eq
    by fastforce
  have "child ∉ set disc_nodes_x"
    using child_not_in disc_nodes_x 4
    using document_ptr_kinds_eq2 by fastforce
  then show ?thesis
    apply(unfold <disc_nodes_y' = child # disc_nodes_y> <disc_nodes_x' = disc_nodes_x>)
    using 6 by auto
  next
  case False
  have "disc_nodes_x' = disc_nodes_x"
    using disconnected_nodes_eq[OF <x ≠ owner_document>] disc_nodes_x disc_nodes_x' by auto
  have "disc_nodes_y' = disc_nodes_y"
    using disconnected_nodes_eq[OF <y ≠ owner_document>] disc_nodes_y disc_nodes_y' by auto
  then show ?thesis
    apply(unfold <disc_nodes_y' = disc_nodes_y> <disc_nodes_x' = disc_nodes_x>)
    using 6 by auto
  qed
  qed
then show "set |h' ⊢ get_disconnected_nodes x|r ∩ set |h' ⊢ get_disconnected_nodes y|r = {}"
  using disc_nodes_x' disc_nodes_y' by auto
qed
next
fix x xa xb
assume 1: "xa ∈ fset (object_ptr_kinds h)"
  and 2: "x ∈ set |h' ⊢ get_child_nodes xa|r"
  and 3: "xb ∈ fset (document_ptr_kinds h)"
  and 4: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"
obtain disc_nodes where disc_nodes: "h ⊢ get_disconnected_nodes xb →r disc_nodes"
  using 3 get_disconnected_nodes_ok[OF <type_wf h>, of xb] document_ptr_kinds_eq2 by auto
obtain disc_nodes' where disc_nodes': "h' ⊢ get_disconnected_nodes xb →r disc_nodes'"
  using 3 get_disconnected_nodes_ok[OF <type_wf h'>, of xb] document_ptr_kinds_eq2 by auto

obtain children where children: "h ⊢ get_child_nodes xa →r children"
  by (metis "1" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E
  local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children' where children': "h' ⊢ get_child_nodes xa →r children'"
  using children_eq children_h' by fastforce
have "∧x. x ∈ set |h ⊢ get_child_nodes xa|r ⇒ x ∈ set |h' ⊢ get_disconnected_nodes xb|r ⇒ False"
  using 1 3
  apply(fold < object_ptr_kinds h = object_ptr_kinds h'>)
  apply(fold < document_ptr_kinds h = document_ptr_kinds h'>)
  using children disc_nodes h0 apply(auto simp add: a_distinct_lists_def)[1]

```

```

    by (metis (no_types, lifting) h0 local.distinct_lists_no_parent select_result_I2)
  then have 5: " $\bigwedge x. x \in \text{set children} \implies x \in \text{set disc\_nodes} \implies \text{False}$ "
    using children disc_nodes by fastforce
  have 6: " $|h' \vdash \text{get\_child\_nodes } xa|_r = \text{children}'$ "
    using children' by simp
  have 7: " $|h' \vdash \text{get\_disconnected\_nodes } xb|_r = \text{disc\_nodes}'$ "
    using disc_nodes' by simp
  have "False"
  proof (cases "xa = ptr")
    case True
    have "distinct children_h"
      using children_h distinct_lists_children h0 <known_ptr ptr> by blast
    have " $|h' \vdash \text{get\_child\_nodes } ptr|_r = \text{remove1 child children\_h}$ "
      using children_h'
      by simp
    have "children = children_h"
      using True children children_h by auto
    show ?thesis
      using disc_nodes' children' 5 2 4 children_h <distinct children_h> disconnected_nodes_h'
      apply (auto simp add: 6 7
        <xa = ptr> <|h' \vdash \text{get\_child\_nodes } ptr|_r = \text{remove1 child children\_h}> <children = children\_h>)[1]
        by (metis (no_types, lifting) disc_nodes disconnected_nodes_eq2 disconnected_nodes_h
          select_result_I2 set_ConsD)
    next
    case False
    have "children' = children"
      using children' children children_eq[OF False[symmetric]]
      by auto
    then show ?thesis
    proof (cases "xb = owner_document")
      case True
      then show ?thesis
        using disc_nodes disconnected_nodes_h disconnected_nodes_h'
        using "2" "4" "5" "6" "7" False <children' = children> assms(1) child_in_children_h
          child_parent_dual children children_h disc_nodes' get_child_nodes_ptr_in_heap
          list.set_cases list.simps(3) option.simps(1) returns_result_eq set_ConsD
        by (metis (no_types, opaque_lifting) assms(3) type_wf)
      next
      case False
      then show ?thesis
        using "2" "4" "5" "6" "7" <children' = children> disc_nodes disc_nodes'
          disconnected_nodes_eq returns_result_eq
        by metis
    qed
  qed
  then show "x  $\in$  {"
    by simp
  qed
}

ultimately show "heap_is_wellformed h'"
  using heap_is_wellformed_def by blast
qed

lemma remove_heap_is_wellformed_preserved:
  assumes "heap_is_wellformed h"
    and "h  $\vdash$  remove child  $\rightarrow_h$  h'"
    and "known_ptrs h"
    and type_wf: "type_wf h"
  shows "type_wf h'" and "known_ptrs h'" and "heap_is_wellformed h'"
  using assms
  by (auto simp add: remove_def intro: remove_child_heap_is_wellformed_preserved
    elim!: bind_returns_heap_E2 split: option.splits)

```

```

lemma remove_child_removes_child:
  assumes wellformed: "heap_is_wellformed h"
    and remove_child: "h ⊢ remove_child ptr' child →h h'"
    and children: "h' ⊢ get_child_nodes ptr →r children"
    and known_ptrs: "known_ptrs h"
    and type_wf: "type_wf h"
  shows "child ∉ set children"
proof -
  obtain owner_document children_h h2 disconnected_nodes_h where
    owner_document: "h ⊢ get_owner_document (castnode_ptr2object_ptr child) →r owner_document" and
    children_h: "h ⊢ get_child_nodes ptr' →r children_h" and
    child_in_children_h: "child ∈ set children_h" and
    disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →h h2" and
    h': "h2 ⊢ set_child_nodes ptr' (remove1 child children_h) →h h'"
  using assms(2)
  apply(auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
    split: if_splits)[1]
  using pure_returns_heap_eq
  by fastforce
  have "object_ptr_kinds h = object_ptr_kinds h'"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_child_writes])
  unfolding remove_child_locs_def
  using set_child_nodes_pointers_preserved set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
  moreover have "type_wf h'"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_child_writes assms(2)]
  using set_child_nodes_types_preserved set_disconnected_nodes_types_preserved type_wf
  unfolding remove_child_locs_def
  apply(auto simp add: reflp_def transp_def)[1]
  by blast
  ultimately show ?thesis
  using remove_child_removes_parent remove_child_heap_is_wellformed_preserved child_parent_dual
  by (meson children known_ptrs local.known_ptrs_preserved option.distinct(1) remove_child
    returns_result_eq type_wf wellformed)
qed

lemma remove_child_removes_first_child:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r node_ptr # children"
  assumes "h ⊢ remove_child ptr node_ptr →h h'"
  shows "h' ⊢ get_child_nodes ptr →r children"
proof -
  obtain h2 disc_nodes owner_document where
    "h ⊢ get_owner_document (cast node_ptr) →r owner_document" and
    "h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
    h2: "h ⊢ set_disconnected_nodes owner_document (node_ptr # disc_nodes) →h h2" and
    "h2 ⊢ set_child_nodes ptr children →h h'"
  using assms(5)
  apply(auto simp add: remove_child_def
    dest!: bind_returns_heap_E3[rotated, OF assms(4) get_child_nodes_pure, rotated])[1]
  by(auto elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated])
  have "known_ptr ptr"
  by (meson assms(3) assms(4) is_OK_returns_result_I get_child_nodes_ptr_in_heap known_ptrs_known_ptr)
  moreover have "h2 ⊢ get_child_nodes ptr →r node_ptr # children"
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes h2
    assms(4)])

```

```

    using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers
    by fast
  moreover have "type_wf h2"
    using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h2]
    using <type_wf h> set_disconnected_nodes_types_preserved
    by(auto simp add: reflp_def transp_def)
  ultimately show ?thesis
    using set_child_nodes_get_child_nodes<h2 ⊢ set_child_nodes ptr children →h h'>
    by fast
qed

lemma remove_removes_child:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r node_ptr # children"
  assumes "h ⊢ remove node_ptr →h h'"
  shows "h' ⊢ get_child_nodes ptr →r children"
proof -
  have "h ⊢ get_parent node_ptr →r Some ptr"
    using child_parent_dual assms by fastforce
  show ?thesis
    using assms remove_child_removes_first_child
    by(auto simp add: remove_def
      dest!: bind_returns_heap_E3[rotated, OF <h ⊢ get_parent node_ptr →r Some ptr>, rotated]
      bind_returns_heap_E3[rotated, OF assms(4) get_child_nodes_pure, rotated])
qed

lemma remove_for_all_empty_children:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "h ⊢ forall_M remove children →h h'"
  shows "h' ⊢ get_child_nodes ptr →r []"
  using assms
proof(induct children arbitrary: h h')
  case Nil
  then show ?case
    by simp
next
  case (Cons a children)
  have "h ⊢ get_parent a →r Some ptr"
    using child_parent_dual Cons by fastforce
  with Cons show ?case
  proof(auto elim!: bind_returns_heap_E)[1]
    fix h2
    assume 0: "(λh h'. heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
      ⇒ h ⊢ get_child_nodes ptr →r children
      ⇒ h ⊢ forall_M remove children →h h' ⇒ h' ⊢ get_child_nodes ptr →r [])"
    and 1: "heap_is_wellformed h"
    and 2: "type_wf h"
    and 3: "known_ptrs h"
    and 4: "h ⊢ get_child_nodes ptr →r a # children"
    and 5: "h ⊢ get_parent a →r Some ptr"
    and 7: "h ⊢ remove a →h h2"
    and 8: "h2 ⊢ forall_M remove children →h h'"
    then have "h2 ⊢ get_child_nodes ptr →r children"
      using remove_removes_child by blast
  moreover have "heap_is_wellformed h2"
    using 7 1 2 3 remove_child_heap_is_wellformed_preserved(3)
    by(auto simp add: remove_def
      elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
      split: option.splits)

```

```

moreover have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_writes 7]
  using <type_wf h> remove_child_types_preserved
  by (auto simp add: a_remove_child_locs_def reflp_def transp_def)
moreover have "object_ptr_kinds h = object_ptr_kinds h2"
  using 7
  apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_writes])
  using remove_child_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have "known_ptrs h2"
  using 3 known_ptrs_preserved by blast

ultimately show "h' ⊢ get_child_nodes ptr →r []"
  using 0 8 by fast

```

qed

qed

end

```

locale l_remove_child_wf2 = l_type_wf + l_known_ptrs + l_remove_child_defs + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_remove_defs +
assumes remove_child_preserves_type_wf:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove_child ptr child →h h'
  ⇒ type_wf h'"
assumes remove_child_preserves_known_ptrs:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove_child ptr child →h h'
  ⇒ known_ptrs h'"
assumes remove_child_heap_is_wellformed_preserved:
  "type_wf h ⇒ known_ptrs h ⇒ heap_is_wellformed h ⇒ h ⊢ remove_child ptr child →h h'
  ⇒ heap_is_wellformed h'"
assumes remove_preserves_type_wf:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove child →h h'
  ⇒ type_wf h'"
assumes remove_preserves_known_ptrs:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove child →h h'
  ⇒ known_ptrs h'"
assumes remove_heap_is_wellformed_preserved:
  "type_wf h ⇒ known_ptrs h ⇒ heap_is_wellformed h ⇒ h ⊢ remove child →h h'
  ⇒ heap_is_wellformed h'"
assumes remove_child_removes_child:
  "heap_is_wellformed h ⇒ h ⊢ remove_child ptr' child →h h' ⇒ h' ⊢ get_child_nodes ptr →r children
  ⇒ known_ptrs h ⇒ type_wf h
  ⇒ child ∉ set children"
assumes remove_child_removes_first_child:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_child_nodes ptr →r node_ptr # children
  ⇒ h ⊢ remove_child ptr node_ptr →h h'
  ⇒ h' ⊢ get_child_nodes ptr →r children"
assumes remove_removes_child:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_child_nodes ptr →r node_ptr # children
  ⇒ h ⊢ remove node_ptr →h h' ⇒ h' ⊢ get_child_nodes ptr →r children"
assumes remove_for_all_empty_children:
  "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ get_child_nodes ptr →r children
  ⇒ h ⊢ forall_M remove children →h h' ⇒ h' ⊢ get_child_nodes ptr →r []"

```

```

interpretation i_remove_child_wf2?: l_remove_child_wf2Core_DOM get_child_nodes get_child_nodes_locs
set_child_nodes set_child_nodes_locs get_parent get_parent_locs get_owner_document
get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs remove_child remove_child_locs remove_type_wf known_ptr known_ptrs
heap_is_wellformed parent_child_rel
by unfold_locales

```

```
declare l_remove_child_wf2Core_DOM_axioms[instances]
```

```
lemma remove_child_wf2_is_l_remove_child_wf2 [instances]:
```

```
"l_remove_child_wf2 type_wf known_ptr known_ptrs remove_child heap_is_wellformed get_child_nodes remove"
apply(auto simp add: l_remove_child_wf2_def l_remove_child_wf2_axioms_def instances)[1]
using remove_child_heap_is_wellformed_preserved apply(fast, fast, fast)
using remove_heap_is_wellformed_preserved apply(fast, fast, fast)
using remove_child_removes_child apply fast
using remove_child_removes_first_child apply fast
using remove_removes_child apply fast
using remove_for_all_empty_children apply fast
done
```

### 6.3.10 adopt\_node

```
locale l_adopt_node_wfCore_DOM =
```

```
l_adopt_nodeCore_DOM +
l_get_parent_wf +
l_get_owner_document_wf +
l_remove_child_wf2 +
l_heap_is_wellformed
```

```
begin
```

```
lemma adopt_node_removes_first_child:
```

```
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ adopt_node owner_document node →h h'"
assumes "h ⊢ get_child_nodes ptr' →r node # children"
shows "h' ⊢ get_child_nodes ptr' →r children"
```

```
proof -
```

```
obtain old_document parent_opt h2 where
```

```
old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
parent_opt: "h ⊢ get_parent node →r parent_opt" and
h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node }
| None ⇒ do { return ()}) →h h2" and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
old_disc_nodes ← get_disconnected_nodes old_document;
set_disconnected_nodes old_document (remove1 node old_disc_nodes);
disc_nodes ← get_disconnected_nodes owner_document;
set_disconnected_nodes owner_document (node # disc_nodes)
} else do { return () }) →h h'"
```

```
using assms(4)
```

```
by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
pure_returns_heap_eq[rotated, OF get_parent_pure])
```

```
have "h2 ⊢ get_child_nodes ptr' →r children"
```

```
using h2 remove_child_removes_first_child assms(1) assms(2) assms(3) assms(5)
```

```
by (metis list.set_intros(1) local.child_parent_dual option.simps(5) parent_opt returns_result_eq)
```

```
then
```

```
show ?thesis
```

```
using h'
```

```
by(auto elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
dest!: reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes]
split: if_splits)
```

```
qed
```

```
lemma adopt_node_document_in_heap:
```

```
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "h ⊢ ok (adopt_node owner_document node)"
shows "owner_document |∈| document_ptr_kinds h"
```

```
proof -
```

```
obtain old_document parent_opt h2 h' where
```

```
old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
parent_opt: "h ⊢ get_parent node →r parent_opt" and
```

```

h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node } | None ⇒ do { return () })
→h h2"
and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 node old_disc_nodes);
  disc_nodes ← get_disconnected_nodes owner_document;
  set_disconnected_nodes owner_document (node # disc_nodes)
} else do { return () }) →h h'"
using assms(4)
by(auto simp add: adopt_node_def
  elim!: bind_returns_heap_E
  dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
  pure_returns_heap_eq[rotated, OF get_parent_pure])
show ?thesis
proof (cases "owner_document = old_document")
  case True
  then show ?thesis
    using old_document get_owner_document_owner_document_in_heap assms(1) assms(2) assms(3)
    by auto
next
  case False

  then obtain h3 old_disc_nodes disc_nodes where
    old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
    h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 node old_disc_nodes) →h h3" and
    old_disc_nodes: "h3 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
    h': "h3 ⊢ set_disconnected_nodes owner_document (node # disc_nodes) →h h'"
  using h'
  by(auto elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
  then have "owner_document |∈| document_ptr_kinds h3"
  by (meson is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

  moreover have "object_ptr_kinds h = object_ptr_kinds h2"
  using h2 apply(simp split: option.splits)
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_child_writes])
  using remove_child_pointers_preserved
  by (auto simp add: reflp_def transp_def)
  moreover have "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF set_disconnected_nodes_writes h3])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)

  ultimately show ?thesis
  by(auto simp add: document_ptr_kinds_def)
qed
qed
end

locale l_adopt_node_wf2Core_DOM =
  l_adopt_node_wfCore_DOM +
  l_adopt_nodeCore_DOM +
  l_get_parent_wfCore_DOM +
  l_get_root_node +
  l_get_owner_document_wf +
  l_remove_child_wf2 +
  l_heap_is_wellformedCore_DOM
begin

lemma adopt_node_removes_child_step:

```

```

assumes wellformed: "heap_is_wellformed h"
  and adopt_node: "h ⊢ adopt_node owner_document node_ptr →h h2"
  and children: "h2 ⊢ get_child_nodes ptr →r children"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
shows "node_ptr ∉ set children"
proof -
  obtain old_document parent_opt h' where
    old_document: "h ⊢ get_owner_document (cast node_ptr) →r old_document" and
    parent_opt: "h ⊢ get_parent node_ptr →r parent_opt" and
    h': "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent node_ptr | None ⇒ return ()) →h
h'"
  using adopt_node get_parent_pure
  by(auto simp add: adopt_node_def
    elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
    split: if_splits)

  then have "h' ⊢ get_child_nodes ptr →r children"
    using adopt_node
    apply(auto simp add: adopt_node_def
      dest!: bind_returns_heap_E3[rotated, OF old_document, rotated]
      bind_returns_heap_E3[rotated, OF parent_opt, rotated]
      elim!: bind_returns_heap_E4[rotated, OF h', rotated])[1]
    apply(auto split: if_splits
      elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated])[1]
    apply (simp add: set_disconnected_nodes_get_child_nodes children
      reads_writes_preserved[OF get_child_nodes_reads set_disconnected_nodes_writes])
    using children by blast
  show ?thesis
  proof(insert parent_opt h', induct parent_opt)
    case None
    then show ?case
      using child_parent_dual wellformed known_ptrs type_wf
      <h' ⊢ get_child_nodes ptr →r children> returns_result_eq
      by fastforce
  next
    case (Some option)
    then show ?case
      using remove_child_removes_child <h' ⊢ get_child_nodes ptr →r children> known_ptrs type_wf
      wellformed
      by auto
  qed
qed

lemma adopt_node_removes_child:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ adopt_node owner_document node_ptr →h h'"
  shows "∧ptr' children'.
h' ⊢ get_child_nodes ptr' →r children' ⇒ node_ptr ∉ set children'"
  using adopt_node_removes_child_step assms by blast

lemma adopt_node_preserves_wellformedness:
  assumes "heap_is_wellformed h"
  and "h ⊢ adopt_node document_ptr child →h h'"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "heap_is_wellformed h'" and "known_ptrs h'" and "type_wf h'"
proof -
  obtain old_document parent_opt h2 where
    old_document: "h ⊢ get_owner_document (cast child) →r old_document"

```

```

and
parent_opt: "h ⊢ get_parent child →r parent_opt"
and
h2: "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent child | None ⇒ return ()) →h h2"
and
h': "h2 ⊢ (if document_ptr ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 child old_disc_nodes);
  disc_nodes ← get_disconnected_nodes document_ptr;
  set_disconnected_nodes document_ptr (child # disc_nodes)
} else do {
  return ()
}) →h h'"
using assms(2)
by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
  dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
  pure_returns_heap_eq[rotated, OF get_parent_pure])

have object_ptr_kinds_h_eq3: "object_ptr_kinds h = object_ptr_kinds h2"
  using h2 apply(simp split: option.splits)
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF remove_child_writes])
  using remove_child_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h:
  "∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h2 ⊢ object_ptr_kinds_M →r ptrs"
  unfolding object_ptr_kinds_M_defs by simp
then have object_ptr_kinds_eq_h: "|h ⊢ object_ptr_kinds_M|r = |h2 ⊢ object_ptr_kinds_M|r"
  by simp
then have node_ptr_kinds_eq_h: "|h ⊢ node_ptr_kinds_M|r = |h2 ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast

have wellformed_h2: "heap_is_wellformed h2"
  using h2 remove_child_heap_is_wellformed_preserved known_ptrs_type_wf
  by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "type_wf h2"
  using h2 remove_child_preserves_type_wf known_ptrs_type_wf
  by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "known_ptrs h2"
  using h2 remove_child_preserves_known_ptrs known_ptrs_type_wf
  by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "heap_is_wellformed h' ∧ known_ptrs h' ∧ type_wf h'"
proof(cases "document_ptr = old_document")
  case True
  then show ?thesis
    using h' wellformed_h2 <type_wf h2> <known_ptrs h2> by auto
next
  case False
  then obtain h3 old_disc_nodes disc_nodes_document_ptr_h3 where
    docs_neq: "document_ptr ≠ old_document" and
    old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
    h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 child old_disc_nodes) →h h3" and
    disc_nodes_document_ptr_h3:
      "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_document_ptr_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (child # disc_nodes_document_ptr_h3) →h h'"
  using h'
  by(auto elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

have object_ptr_kinds_h2_eq3: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF set_disconnected_nodes_writes h3])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved

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  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2:
  "\ptrs. h2 ⊢ object_ptr_kinds_M →r ptrs = h3 ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq_h2: "|h2 ⊢ object_ptr_kinds_M|r = |h3 ⊢ object_ptr_kinds_M|r"
  by (simp)
then have node_ptr_kinds_eq_h2: "|h2 ⊢ node_ptr_kinds_M|r = |h3 ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast
then have node_ptr_kinds_eq3_h2: "node_ptr_kinds h2 = node_ptr_kinds h3"
  by auto
have document_ptr_kinds_eq2_h2: "|h2 ⊢ document_ptr_kinds_M|r = |h3 ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3_h2: "document_ptr_kinds h2 = document_ptr_kinds h3"
  using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
have children_eq_h2:
  "\ptr children. h2 ⊢ get_child_nodes ptr →r children = h3 ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2: "\ptr. |h2 ⊢ get_child_nodes ptr|r = |h3 ⊢ get_child_nodes ptr|r"
  using select_result_eq by force

have object_ptr_kinds_h3_eq3: "object_ptr_kinds h3 = object_ptr_kinds h'"
  apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  "\ptrs. h3 ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq_h3: "|h3 ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  by (simp)
then have node_ptr_kinds_eq_h3: "|h3 ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast
then have node_ptr_kinds_eq3_h3: "node_ptr_kinds h3 = node_ptr_kinds h'"
  by auto
have document_ptr_kinds_eq2_h3: "|h3 ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_eq_h3 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3_h3: "document_ptr_kinds h3 = document_ptr_kinds h'"
  using object_ptr_kinds_eq_h3 document_ptr_kinds_M_eq by auto
have children_eq_h3:
  "\ptr children. h3 ⊢ get_child_nodes ptr →r children = h' ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h'
  apply (rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3: "\ptr. |h3 ⊢ get_child_nodes ptr|r = |h' ⊢ get_child_nodes ptr|r"
  using select_result_eq by force

have disconnected_nodes_eq_h2:
  "\doc_ptr disc_nodes. old_document ≠ doc_ptr
  ⇒ h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes = h3 ⊢ get_disconnected_nodes doc_ptr →r
disc_nodes"
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
  "\doc_ptr. old_document ≠ doc_ptr
  ⇒ |h2 ⊢ get_disconnected_nodes doc_ptr|r = |h3 ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force
obtain disc_nodes_old_document_h2 where disc_nodes_old_document_h2:
  "h2 ⊢ get_disconnected_nodes old_document →r disc_nodes_old_document_h2"
  using old_disc_nodes by blast
then have disc_nodes_old_document_h3:

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" h3 ⊢ get_disconnected_nodes old_document →r remove1 child disc_nodes_old_document_h2"
using h3 old_disc_nodes returns_result_eq set_disconnected_nodes_get_disconnected_nodes
by fastforce
have "distinct disc_nodes_old_document_h2"
using disc_nodes_old_document_h2 local.heap_is_wellformed_disconnected_nodes_distinct wellformed_h2
by blast

have "type_wf h2"
proof (insert h2, induct parent_opt)
  case None
  then show ?case
  using type_wf by simp
next
case (Some option)
then show ?case
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_child_writes]
  type_wf remove_child_types_preserved
  by (simp add: reflp_def transp_def)
qed
then have "type_wf h3"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)
then have "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h']
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

have "known_ptrs h3"
using known_ptrs local.known_ptrs_preserved object_ptr_kinds_h2_eq3 object_ptr_kinds_h_eq3 by blast
then have "known_ptrs h'"
using local.known_ptrs_preserved object_ptr_kinds_h3_eq3 by blast

have disconnected_nodes_eq_h3:
"∧ doc_ptr disc_nodes. document_ptr ≠ doc_ptr
⇒ h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes = h' ⊢ get_disconnected_nodes doc_ptr →r
disc_nodes"
using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
apply(rule reads_writes_preserved)
by (simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3:
"∧ doc_ptr. document_ptr ≠ doc_ptr
⇒ |h3 ⊢ get_disconnected_nodes doc_ptr|r = |h' ⊢ get_disconnected_nodes doc_ptr|r"
using select_result_eq by force
have disc_nodes_document_ptr_h2:
"h2 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_document_ptr_h3"
using disconnected_nodes_eq_h2 docs_neq disc_nodes_document_ptr_h3 by auto
have disc_nodes_document_ptr_h': "
h' ⊢ get_disconnected_nodes document_ptr →r child # disc_nodes_document_ptr_h3"
using h' disc_nodes_document_ptr_h3
using set_disconnected_nodes_get_disconnected_nodes by blast

have document_ptr_in_heap: "document_ptr |∈| document_ptr_kinds h2"
using disc_nodes_document_ptr_h3 document_ptr_kinds_eq2_h2 get_disconnected_nodes_ok assms(1)
unfolding heap_is_wellformed_def
using disc_nodes_document_ptr_h2 get_disconnected_nodes_ptr_in_heap by blast
have old_document_in_heap: "old_document |∈| document_ptr_kinds h2"
using disc_nodes_old_document_h3 document_ptr_kinds_eq2_h2 get_disconnected_nodes_ok assms(1)
unfolding heap_is_wellformed_def
using get_disconnected_nodes_ptr_in_heap old_disc_nodes by blast

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have "child ∈ set disc_nodes_old_document_h2"
proof (insert parent_opt h2, induct parent_opt)
  case None
  then have "h = h2"
    by(auto)
  moreover have "a_owner_document_valid h"
    using assms(1) heap_is_wellformed_def by(simp add: heap_is_wellformed_def)
  ultimately show ?case
    using old_document disc_nodes_old_document_h2 None(1) child_parent_dual[OF assms(1)]
      in_disconnected_nodes_no_parent assms(1) known_ptrs type_wf by blast
next
case (Some option)
then show ?case
  apply(simp split: option.splits)
  using assms(1) disc_nodes_old_document_h2 old_document remove_child_in_disconnected_nodes known_ptrs
  by blast
qed
have "child ∉ set (remove1 child disc_nodes_old_document_h2)"
  using disc_nodes_old_document_h3 h3 known_ptrs wellformed_h2 <distinct disc_nodes_old_document_h2>
  by auto
have "child ∉ set disc_nodes_document_ptr_h3"
proof -
  have "a_distinct_lists h2"
    using heap_is_wellformed_def wellformed_h2 by blast
  then have 0: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|,
    |h2 ⊢ document_ptr_kinds_M|,)))"
    by(simp add: a_distinct_lists_def)
  show ?thesis
    using distinct_concat_map_E(1)[OF 0] <child ∈ set disc_nodes_old_document_h2>
      disc_nodes_old_document_h2 disc_nodes_document_ptr_h2
    by (meson <type_wf h2> docs_neq known_ptrs local.get_owner_document_disconnected_nodes
      local.known_ptrs_preserved object_ptr_kinds_h_eq3 returns_result_eq wellformed_h2)
qed
have child_in_heap: "child ∈ node_ptr_kinds h"
  using get_owner_document_ptr_in_heap[OF is_OK_returns_result_I[OF old_document]]
  node_ptr_kinds_commutes by blast
have "a_acyclic_heap h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
have "parent_child_rel h' ⊆ parent_child_rel h2"
proof
  fix x
  assume "x ∈ parent_child_rel h'"
  then show "x ∈ parent_child_rel h2"
    using object_ptr_kinds_h2_eq3 object_ptr_kinds_h3_eq3 children_eq2_h2 children_eq2_h3
      mem_Collect_eq object_ptr_kinds_M_eq_h3 select_result_eq split_cong
      unfolding parent_child_rel_def
    by(simp)
qed
then have "a_acyclic_heap h'"
  using <a_acyclic_heap h2> acyclic_heap_def acyclic_subset by blast
moreover have "a_all_ptrs_in_heap h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h3"
  apply(auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3_h2 children_eq_h2)[1]
  apply(simp add: children_eq2_h2 object_ptr_kinds_h2_eq3 subset_code(1))
  by (metis (no_types, lifting) <child ∈ set disc_nodes_old_document_h2> <type_wf h2>
    disc_nodes_old_document_h2 disc_nodes_old_document_h3 disconnected_nodes_eq2_h2
    document_ptr_kinds_eq3_h2 in_set_remove1 local.get_disconnected_nodes_ok
    local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq3_h2 returns_result_select_result
    select_result_I2 wellformed_h2)

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then have "a_all_ptrs_in_heap h'"
  apply(auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3_h3 children_eq_h3)[1]
  apply (simp add: children_eq2_h3 object_ptr_kinds_h3_eq3 subset_code(1))
  by (metis (no_types, opaque_lifting) <child ∈ set disc_nodes_old_document_h2> disc_nodes_document_ptr_h'
      disc_nodes_document_ptr_h2 disc_nodes_old_document_h2 disconnected_nodes_eq2_h3 document_ptr_kinds_eq3_h3
      local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq3_h2 node_ptr_kinds_eq3_h3
      select_result_I2 set_ConsD subset_code(1) wellformed_h2)

moreover have "a_owner_document_valid h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  apply(simp add: a_owner_document_valid_def node_ptr_kinds_eq_h2 node_ptr_kinds_eq3_h3
      object_ptr_kinds_eq_h2 object_ptr_kinds_eq_h3 document_ptr_kinds_eq2_h2
      document_ptr_kinds_eq2_h3 children_eq2_h2 children_eq2_h3 )
  by (smt (verit) disc_nodes_document_ptr_h' disc_nodes_document_ptr_h2
      disc_nodes_old_document_h2 disc_nodes_old_document_h3
      disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_in_heap
      document_ptr_kinds_eq3_h2 document_ptr_kinds_eq3_h3 in_set_remove1
      list.set_intros(1) node_ptr_kinds_eq3_h2 node_ptr_kinds_eq3_h3
      object_ptr_kinds_h2_eq3 object_ptr_kinds_h3_eq3 select_result_I2
      set_subset_Cons subset_code(1))

have a_distinct_lists_h2: "a_distinct_lists h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h'"
  apply(auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h3 object_ptr_kinds_eq_h2
      children_eq2_h2 children_eq2_h3)[1]
proof -
  assume 1: "distinct (concat (map (λptr. |h' ⊢ get_child_nodes ptr|r)
      (sorted_list_of_set (fset (object_ptr_kinds h')))))"
  and 2: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|r)
      (sorted_list_of_set (fset (document_ptr_kinds h2)))))"
  and 3: "(⋃x∈fset (object_ptr_kinds h'). set |h' ⊢ get_child_nodes x|r)
      ∩ (⋃x∈fset (document_ptr_kinds h2). set |h2 ⊢ get_disconnected_nodes x|r) = {}"
  show "distinct (concat (map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|r)
      (sorted_list_of_set (fset (document_ptr_kinds h')))))"
proof(rule distinct_concat_map_I)
  show "distinct (sorted_list_of_set (fset (document_ptr_kinds h')))"
    by(auto simp add: document_ptr_kinds_M_def )
next
  fix x
  assume a1: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  have 4: "distinct |h2 ⊢ get_disconnected_nodes x|r"
    using a_distinct_lists_h2 "2" a1 concat_map_all_distinct document_ptr_kinds_eq2_h2
      document_ptr_kinds_eq2_h3
    by fastforce
  then show "distinct |h' ⊢ get_disconnected_nodes x|r"
proof (cases "old_document ≠ x")
  case True
  then show ?thesis
  proof (cases "document_ptr ≠ x")
    case True
    then show ?thesis
      using disconnected_nodes_eq2_h2[OF <old_document ≠ x>]
        disconnected_nodes_eq2_h3[OF <document_ptr ≠ x>] 4
      by(auto)
  next
  case False
  then show ?thesis
    using disc_nodes_document_ptr_h3 disc_nodes_document_ptr_h' 4
      <child ∉ set disc_nodes_document_ptr_h3>
    by(auto simp add: disconnected_nodes_eq2_h2[OF <old_document ≠ x>] )
qed

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next
  case False
  then show ?thesis
    by (metis (no_types, opaque_lifting) <distinct disc_nodes_old_document_h2>
        disc_nodes_old_document_h3 disconnected_nodes_eq2_h3
        distinct_remove1 docs_neq select_result_I2)
qed
next
fix x y
assume a0: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  and a1: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  and a2: "x ≠ y"

moreover have 5: "set |h2 ⊢ get_disconnected_nodes x|r ∩ set |h2 ⊢ get_disconnected_nodes y|r
= {}"
  using 2 calculation
  by (auto simp add: document_ptr_kinds_eq3_h2 document_ptr_kinds_eq3_h3 dest: distinct_concat_map_E(1))
ultimately show "set |h' ⊢ get_disconnected_nodes x|r ∩ set |h' ⊢ get_disconnected_nodes y|r =
{}"

proof(cases "old_document = x")
  case True
  have "old_document ≠ y"
    using <x ≠ y> <old_document = x> by simp
  have "document_ptr ≠ x"
    using docs_neq <old_document = x> by auto
  show ?thesis
  proof(cases "document_ptr = y")
    case True
    then show ?thesis
      using 5 True select_result_I2[OF disc_nodes_document_ptr_h']
        select_result_I2[OF disc_nodes_document_ptr_h2]
        select_result_I2[OF disc_nodes_old_document_h2]
        select_result_I2[OF disc_nodes_old_document_h3] <old_document = x>
      by (metis (no_types, lifting) <child ∉ set (remove1 child disc_nodes_old_document_h2)>
          <document_ptr ≠ x> disconnected_nodes_eq2_h3 disjoint_iff_not_equal
          notin_set_remove1 set_ConsD)
  next
  case False
  then show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h']
      select_result_I2[OF disc_nodes_document_ptr_h2]
      select_result_I2[OF disc_nodes_old_document_h2]
      select_result_I2[OF disc_nodes_old_document_h3]
      disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 <old_document = x>
      docs_neq <old_document ≠ y>
    by (metis (no_types, lifting) disjoint_iff_not_equal notin_set_remove1)
  qed
next
  case False
  then show ?thesis
  proof(cases "old_document = y")
    case True
    then show ?thesis
    proof(cases "document_ptr = x")
      case True
      show ?thesis
        using 5 select_result_I2[OF disc_nodes_document_ptr_h']
          select_result_I2[OF disc_nodes_document_ptr_h2]
          select_result_I2[OF disc_nodes_old_document_h2]
          select_result_I2[OF disc_nodes_old_document_h3]
          <old_document ≠ x> <old_document = y> <document_ptr = x>
        apply (simp)
        by (metis (no_types, lifting) <child ∉ set (remove1 child disc_nodes_old_document_h2)>

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    disconnected_nodes_eq2_h3 disjoint_iff_not_equal notin_set_remove1)
next
  case False
  then show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h']
      select_result_I2[OF disc_nodes_document_ptr_h2]
      select_result_I2[OF disc_nodes_old_document_h2]
      select_result_I2[OF disc_nodes_old_document_h3]
      <old_document ≠ x> <old_document = y> <document_ptr ≠ x>
    by (metis (no_types, lifting) disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
      disjoint_iff_not_equal docs_neq notin_set_remove1)
qed
next
  case False
  have "set |h2 ⊢ get_disconnected_nodes y|r ∩ set disc_nodes_old_document_h2 = {}"
    by (metis DocumentMonad.ptr_kinds_M_ok DocumentMonad.ptr_kinds_M_ptr_kinds False
      <type_wf h2> a1 disc_nodes_old_document_h2 document_ptr_kinds_M_def
      document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
      l_ptr_kinds_M.ptr_kinds_ptr_kinds_M local.get_disconnected_nodes_ok
      local.heap_is_wellformed_one_disc_parent returns_result_select_result
      wellformed_h2)
  then show ?thesis
  proof(cases "document_ptr = x")
    case True
    then have "document_ptr ≠ y"
      using <x ≠ y> by auto
    have "set |h2 ⊢ get_disconnected_nodes y|r ∩ set disc_nodes_old_document_h2 = {}"
      using <set |h2 ⊢ get_disconnected_nodes y|r ∩ set disc_nodes_old_document_h2 = {}>
      by blast
    then show ?thesis
      using 5 select_result_I2[OF disc_nodes_document_ptr_h']
        select_result_I2[OF disc_nodes_document_ptr_h2]
        select_result_I2[OF disc_nodes_old_document_h2]
        select_result_I2[OF disc_nodes_old_document_h3]
        <old_document ≠ x> <old_document ≠ y> <document_ptr = x> <document_ptr ≠ y>
        <child ∈ set disc_nodes_old_document_h2> disconnected_nodes_eq2_h2
        disconnected_nodes_eq2_h3
        <set |h2 ⊢ get_disconnected_nodes y|r ∩ set disc_nodes_old_document_h2 = {}>
      by(auto)
  next
    case False
    then show ?thesis
    proof(cases "document_ptr = y")
      case True
      have f1: "set |h2 ⊢ get_disconnected_nodes x|r ∩ set disc_nodes_document_ptr_h3 = {}"
        using 2 a1 document_ptr_in_heap document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
          <document_ptr ≠ x> select_result_I2[OF disc_nodes_document_ptr_h3, symmetric]
          disconnected_nodes_eq2_h2[OF docs_neq[symmetric], symmetric]
        by (simp add: "5" True)
      moreover have f1:
        "set |h2 ⊢ get_disconnected_nodes x|r ∩ set |h2 ⊢ get_disconnected_nodes old_document|r
= {}"
        using 2 a1 old_document_in_heap document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
          <old_document ≠ x>
        by (metis (no_types, lifting) a0 distinct_concat_map_E(1) document_ptr_kinds_eq3_h2
          document_ptr_kinds_eq3_h3 finite_fset set_sorted_list_of_set)
      ultimately show ?thesis
        using 5 select_result_I2[OF disc_nodes_document_ptr_h']
          select_result_I2[OF disc_nodes_old_document_h2] <old_document ≠ x>
          <document_ptr ≠ x> <document_ptr = y>
          <child ∈ set disc_nodes_old_document_h2> disconnected_nodes_eq2_h2
          disconnected_nodes_eq2_h3
        by auto
    case False
  end
end

```

```

next
  case False
  then show ?thesis
    using 5
      select_result_I2[OF disc_nodes_old_document_h2] <old_document ≠ x>
      <document_ptr ≠ x> <document_ptr ≠ y>
      <child ∈ set disc_nodes_old_document_h2>
      disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
    by (metis <set |h2 ⊢ get_disconnected_nodes y|r ∩ set disc_nodes_old_document_h2 = {}>
        empty_iff inf.idem)
qed
qed
qed
qed
qed
next
fix x xa xb
assume 0: "distinct (concat (map (λptr. |h' ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h'))))))"
and 1: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|r)
    (sorted_list_of_set (fset (document_ptr_kinds h2)))))"
and 2: "(⋃x∈fset (object_ptr_kinds h'). set |h' ⊢ get_child_nodes x|r)
    ∩ (⋃x∈fset (document_ptr_kinds h2). set |h2 ⊢ get_disconnected_nodes x|r) = {}"
and 3: "xa |∈| object_ptr_kinds h'"
and 4: "x ∈ set |h' ⊢ get_child_nodes xa|r"
and 5: "xb |∈| document_ptr_kinds h'"
and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"
then show False
  using <child ∈ set disc_nodes_old_document_h2> disc_nodes_document_ptr_h'
  disc_nodes_document_ptr_h2 disc_nodes_old_document_h2 disc_nodes_old_document_h3
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_kinds_eq2_h2
  document_ptr_kinds_eq2_h3 old_document_in_heap
  apply (auto) [1]
  apply (cases "xb = old_document")
proof -
  assume a1: "xb = old_document"
  assume a2: "h2 ⊢ get_disconnected_nodes old_document →r disc_nodes_old_document_h2"
  assume a3: "h3 ⊢ get_disconnected_nodes old_document →r remove1 child disc_nodes_old_document_h2"
  assume a4: "x ∈ set |h' ⊢ get_child_nodes xa|r"
  assume "document_ptr_kinds h2 = document_ptr_kinds h'"
  assume a5: "(⋃x∈fset (object_ptr_kinds h'). set |h' ⊢ get_child_nodes x|r)
    ∩ (⋃x∈fset (document_ptr_kinds h2). set |h2 ⊢ get_disconnected_nodes x|r) = {}"
  have f6: "old_document |∈| document_ptr_kinds h'"
    using a1 <xb |∈| document_ptr_kinds h'> by blast
  have f7: "|h2 ⊢ get_disconnected_nodes old_document|r = disc_nodes_old_document_h2"
    using a2 by simp
  have "x ∈ set disc_nodes_old_document_h2"
    using f6 a3 a1 by (metis (no_types) <type_wf h'> <x ∈ set |h' ⊢ get_disconnected_nodes xb|r>
        disconnected_nodes_eq_h3 docs_neq get_disconnected_nodes_ok returns_result_eq
        returns_result_select_result set_remove1_subset subsetCE)
  then have "set |h' ⊢ get_child_nodes xa|r ∩ set |h2 ⊢ get_disconnected_nodes xb|r = {}"
    using f7 f6 a5 a4 <xa |∈| object_ptr_kinds h'>
    by fastforce
  then show ?thesis
    using <x ∈ set disc_nodes_old_document_h2> a1 a4 f7 by blast
next
  assume a1: "xb ≠ old_document"
  assume a2: "h2 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_document_ptr_h3"
  assume a3: "h2 ⊢ get_disconnected_nodes old_document →r disc_nodes_old_document_h2"
  assume a4: "xa |∈| object_ptr_kinds h'"
  assume a5: "h' ⊢ get_disconnected_nodes document_ptr →r child # disc_nodes_document_ptr_h3"
  assume a6: "old_document |∈| document_ptr_kinds h'"
  assume a7: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"

```

```

assume a8: "x ∈ set |h' ⊢ get_child_nodes x|_r"
assume a9: "document_ptr_kinds h2 = document_ptr_kinds h'"
assume a10: "∧doc_ptr. old_document ≠ doc_ptr
  ⇒ |h2 ⊢ get_disconnected_nodes doc_ptr|_r = |h3 ⊢ get_disconnected_nodes doc_ptr|_r"
assume a11: "∧doc_ptr. document_ptr ≠ doc_ptr
  ⇒ |h3 ⊢ get_disconnected_nodes doc_ptr|_r = |h' ⊢ get_disconnected_nodes doc_ptr|_r"
assume a12: "(∪x∈fset (object_ptr_kinds h'). set |h' ⊢ get_child_nodes x|_r)
  ∩ (∪x∈fset (document_ptr_kinds h'). set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
have f13: "∧d. d ∉ set |h' ⊢ document_ptr_kinds_M|_r ∨ h2 ⊢ ok get_disconnected_nodes d"
  using a9 <type_wf h2> get_disconnected_nodes_ok
  by simp
then have f14: "|h2 ⊢ get_disconnected_nodes old_document|_r = disc_nodes_old_document_h2"
  using a6 a3 by simp
have "x ∉ set |h2 ⊢ get_disconnected_nodes xb|_r"
  using a12 a8 a4 <xb |∈| document_ptr_kinds h'>
  by (meson UN_I disjoint_iff_not_equal)
then have "x = child"
  using f13 a11 a10 a7 a5 a2 a1
  by (metis (no_types, lifting) select_result_I2 set_ConsD)
then have "child ∉ set disc_nodes_old_document_h2"
  using f14 a12 a8 a6 a4
  by (metis <type_wf h'> adopt_node_removes_child assms(1) assms(2) type_wf
    get_child_nodes_ok known_ptrs local.known_ptrs_known_ptr object_ptr_kinds_h2_eq3
    object_ptr_kinds_h3_eq3 object_ptr_kinds_h_eq3 returns_result_select_result)
then show ?thesis
  using <child ∈ set disc_nodes_old_document_h2> by fastforce
qed
qed
ultimately show ?thesis
  using <type_wf h'> <known_ptrs h'> <a_owner_document_valid h'> heap_is_wellformed_def by blast
qed
then show "heap_is_wellformed h'" and "known_ptrs h'" and "type_wf h'"
  by auto
qed

lemma adopt_node_node_in_disconnected_nodes:
  assumes wellformed: "heap_is_wellformed h"
    and adopt_node: "h ⊢ adopt_node owner_document node_ptr →_h h'"
    and "h' ⊢ get_disconnected_nodes owner_document →_r disc_nodes"
    and known_ptrs: "known_ptrs h"
    and type_wf: "type_wf h"
  shows "node_ptr ∈ set disc_nodes"
proof -
  obtain old_document parent_opt h2 where
    old_document: "h ⊢ get_owner_document (cast node_ptr) →_r old_document" and
    parent_opt: "h ⊢ get_parent node_ptr →_r parent_opt" and
    h2: "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent node_ptr | None ⇒ return ()) →_h h2"
  and
    h': "h2 ⊢ (if owner_document ≠ old_document then do {
    old_disc_nodes ← get_disconnected_nodes old_document;
    set_disconnected_nodes old_document (remove1 node_ptr old_disc_nodes);
    disc_nodes ← get_disconnected_nodes owner_document;
    set_disconnected_nodes owner_document (node_ptr # disc_nodes)
  } else do {
    return ()
  }) →_h h'"
  using assms(2)
  by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_parent_pure])

show ?thesis
proof (cases "owner_document = old_document")

```

```

case True
then show ?thesis
proof (insert parent_opt h2, induct parent_opt)
  case None
  then have "h = h'"
    using h2 h' by(auto)
  then show ?case
    using in_disconnected_nodes_no_parent assms None old_document by blast
next
  case (Some parent)
  then show ?case
    using remove_child_in_disconnected_nodes known_ptrs True h' assms(3) old_document by auto
qed
next
case False
then show ?thesis
  using assms(3) h' list.set_intros(1) select_result_I2 set_disconnected_nodes_get_disconnected_nodes
  apply(auto elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure,
rotated])[1]
  proof -
    fix x and h'a and xb
    assume a1: "h' ⊢ get_disconnected_nodes owner_document →r disc_nodes"
    assume a2: "∧h document_ptr disc_nodes h'. h ⊢ set_disconnected_nodes document_ptr disc_nodes →h
h'
    ⇒ h' ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
    assume "h'a ⊢ set_disconnected_nodes owner_document (node_ptr # xb) →h h'"
    then have "node_ptr # xb = disc_nodes"
      using a2 a1 by (meson returns_result_eq)
    then show ?thesis
      by (meson list.set_intros(1))
  qed
qed
qed
end

interpretation i_adopt_node_wf?: l_adopt_node_wfCore_DOM get_owner_document get_parent get_parent_locs
remove_child remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs known_ptr
type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes set_child_nodes_locs
remove heap_is_wellformed parent_child_rel
by(simp add: l_adopt_node_wfCore_DOM_def instances)
declare l_adopt_node_wfCore_DOM_axioms[instances]

interpretation i_adopt_node_wf2?: l_adopt_node_wf2Core_DOM get_owner_document get_parent get_parent_locs
remove_child remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs known_ptr
type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes set_child_nodes_locs
remove heap_is_wellformed parent_child_rel get_root_node get_root_node_locs
by(simp add: l_adopt_node_wf2Core_DOM_def instances)
declare l_adopt_node_wf2Core_DOM_axioms[instances]

locale l_adopt_node_wf = l_heap_is_wellformed + l_known_ptrs + l_type_wf + l_adopt_node_defs
+ l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
assumes adopt_node_preserves_wellformedness:
  "heap_is_wellformed h ⇒ h ⊢ adopt_node document_ptr child →h h' ⇒ known_ptrs h
  ⇒ type_wf h ⇒ heap_is_wellformed h'"
assumes adopt_node_removes_child:
  "heap_is_wellformed h ⇒ h ⊢ adopt_node owner_document node_ptr →h h2
  ⇒ h2 ⊢ get_child_nodes ptr →r children ⇒ known_ptrs h
  ⇒ type_wf h ⇒ node_ptr ∉ set children"
assumes adopt_node_node_in_disconnected_nodes:
  "heap_is_wellformed h ⇒ h ⊢ adopt_node owner_document node_ptr →h h'"

```

```

    ⇒ h' ⊢ get_disconnected_nodes owner_document →r disc_nodes
    ⇒ known_ptrs h ⇒ type_wf h ⇒ node_ptr ∈ set disc_nodes"
assumes adopt_node_removes_first_child: "heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
    ⇒ h ⊢ adopt_node owner_document node →h h'
    ⇒ h ⊢ get_child_nodes ptr' →r node # children
    ⇒ h' ⊢ get_child_nodes ptr' →r children"
assumes adopt_node_document_in_heap: "heap_is_wellformed h ⇒ known_ptrs h ⇒ type_wf h
    ⇒ h ⊢ ok (adopt_node owner_document node)
    ⇒ owner_document |∈| document_ptr_kinds h"

```

lemma adopt\_node\_wf\_is\_l\_adopt\_node\_wf [instances]:

```

"l_adopt_node_wf type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes
  get_disconnected_nodes known_ptrs adopt_node"
using heap_is_wellformed_is_l_heap_is_wellformed known_ptrs_is_l_known_ptrs
apply(auto simp add: l_adopt_node_wf_def l_adopt_node_wf_axioms_def)[1]
using adopt_node_preserves_wellformedness apply blast
using adopt_node_removes_child apply blast
using adopt_node_node_in_disconnected_nodes apply blast
using adopt_node_removes_first_child apply blast
using adopt_node_document_in_heap apply blast
done

```

### 6.3.11 insert\_before

locale l\_insert\_before\_wf<sub>Core\_DOM</sub> =

```

  l_insert_beforeCore_DOM +
  l_adopt_node_wf +
  l_set_disconnected_nodes_get_child_nodes +
  l_heap_is_wellformed

```

begin

lemma insert\_before\_removes\_child:

```

  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "ptr ≠ ptr'"
  assumes "h ⊢ insert_before ptr node child →h h'"
  assumes "h ⊢ get_child_nodes ptr' →r node # children"
  shows "h' ⊢ get_child_nodes ptr' →r children"

```

proof -

```

obtain owner_document h2 h3 disc_nodes reference_child where
  "h ⊢ (if Some node = child then a_next_sibling node else return child) →r reference_child" and
  "h ⊢ get_owner_document ptr →r owner_document" and
  h2: "h ⊢ adopt_node owner_document node →h h2" and
  "h2 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
  h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 node disc_nodes) →h h3" and
  h': "h3 ⊢ a_insert_node ptr node reference_child →h h'"
using assms(5)

```

```

by(auto simp add: insert_before_def a_ensure_pre_insertion_validity_def
  elim!: bind_returns_heap_E bind_returns_result_E
  bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
  bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
  split: if_splits option.splits)

```

have "h2 ⊢ get\_child\_nodes ptr' →<sub>r</sub> children"

```

  using h2 adopt_node_removes_first_child assms(1) assms(2) assms(3) assms(6)

```

by simp

then have "h3 ⊢ get\_child\_nodes ptr' →<sub>r</sub> children"

using h3

```

  by(auto simp add: set_disconnected_nodes_get_child_nodes

```

```

    dest!: reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes])

```

then show ?thesis

```

using h' assms(4)
apply(auto simp add: a_insert_node_def
  elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated])[1]
by(auto simp add: set_child_nodes_get_child_nodes_different_pointers
  elim!: reads_writes_separate_forwards[OF get_child_nodes_reads set_child_nodes_writes])
qed
end

locale l_insert_before_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_insert_before_defs + l_get_child_nodes_defs +
assumes insert_before_removes_child:
  "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  ptr  $\neq$  ptr'
 $\implies$  h  $\vdash$  insert_before ptr node child  $\rightarrow_h$  h'
 $\implies$  h  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  node # children
 $\implies$  h'  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children"

interpretation i_insert_before_wf?: l_insert_before_wfCore_DOM get_parent get_parent_locs
get_child_nodes get_child_nodes_locs set_child_nodes
set_child_nodes_locs get_ancestors get_ancestors_locs
adopt_node adopt_node_locs set_disconnected_nodes
set_disconnected_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs get_owner_document insert_before
insert_before_locs append_child type_wf known_ptr known_ptrs
heap_is_wellformed parent_child_rel
by(simp add: l_insert_before_wfCore_DOM_def instances)
declare l_insert_before_wfCore_DOM_axioms [instances]

lemma insert_before_wf_is_l_insert_before_wf [instances]:
  "l_insert_before_wf heap_is_wellformed type_wf known_ptr known_ptrs insert_before get_child_nodes"
  apply(auto simp add: l_insert_before_wf_def l_insert_before_wf_axioms_def instances)[1]
  using insert_before_removes_child apply fast
  done

locale l_insert_before_wf2Core_DOM =
  l_insert_before_wfCore_DOM +
  l_set_child_nodes_get_disconnected_nodes +
  l_remove_child +
  l_get_root_node_wf +
  l_set_disconnected_nodes_get_disconnected_nodes_wf +
  l_set_disconnected_nodes_get_ancestors +
  l_get_ancestors_wf +
  l_get_owner_document +
  l_heap_is_wellformedCore_DOM
begin
lemma insert_before_heap_is_wellformed_preserved:
  assumes wellformed: "heap_is_wellformed h"
  and insert_before: "h  $\vdash$  insert_before ptr node child  $\rightarrow_h$  h'"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
  obtain ancestors reference_child owner_document h2 h3 disconnected_nodes_h2 where
    ancestors: "h  $\vdash$  get_ancestors ptr  $\rightarrow_r$  ancestors" and
    node_not_in_ancestors: "cast node  $\notin$  set ancestors" and
    reference_child:
      "h  $\vdash$  (if Some node = child then a_next_sibling node else return child)  $\rightarrow_r$  reference_child" and
    owner_document: "h  $\vdash$  get_owner_document ptr  $\rightarrow_r$  owner_document" and
    h2: "h  $\vdash$  adopt_node owner_document node  $\rightarrow_h$  h2" and
    disconnected_nodes_h2: "h2  $\vdash$  get_disconnected_nodes owner_document  $\rightarrow_r$  disconnected_nodes_h2" and
    h3: "h2  $\vdash$  set_disconnected_nodes owner_document (remove1 node disconnected_nodes_h2)  $\rightarrow_h$  h3" and
    h': "h3  $\vdash$  a_insert_node ptr node reference_child  $\rightarrow_h$  h'"
  using assms(2)
  by(auto simp add: insert_before_def a_ensure_pre_insertion_validity_def

```

```

elim!: bind_returns_heap_E bind_returns_result_E
bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
split: if_splits option.splits)

have "known_ptr ptr"
  by (meson get_owner_document_ptr_in_heap is_OK_returns_result_I known_ptrs
    l_known_ptrs.known_ptrs_known_ptr l_known_ptrs_axioms owner_document)

have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF adopt_node_writes h2]
  using type_wf adopt_node_types_preserved
  by(auto simp add: a_remove_child_locs_def reflp_def transp_def)
then have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF insert_node_writes h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have object_ptr_kinds_M_eq3_h: "object_ptr_kinds h = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF adopt_node_writes h2])
  using adopt_node_pointers_preserved
  apply blast
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h: "∧ptrs. h ⊢ object_ptr_kinds_M →r ptrs = h2 ⊢ object_ptr_kinds_M
→r ptrs"
  by(simp add: object_ptr_kinds_M_defs )
then have object_ptr_kinds_M_eq2_h: "|h ⊢ object_ptr_kinds_M|r = |h2 ⊢ object_ptr_kinds_M|r"
  by simp
then have node_ptr_kinds_eq2_h: "|h ⊢ node_ptr_kinds_M|r = |h2 ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast

have "known_ptrs h2"
  using known_ptrs object_ptr_kinds_M_eq3_h known_ptrs_preserved by blast

have wellformed_h2: "heap_is_wellformed h2"
  using adopt_node_preserves_wellformedness[OF wellformed h2] known_ptrs type_wf .

have object_ptr_kinds_M_eq3_h2: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF set_disconnected_nodes_writes h3])
  unfolding a_remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2: "∧ptrs. h2 ⊢ object_ptr_kinds_M →r ptrs = h3 ⊢ object_ptr_kinds_M
→r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_M_eq2_h2: "|h2 ⊢ object_ptr_kinds_M|r = |h3 ⊢ object_ptr_kinds_M|r"
  by simp
then have node_ptr_kinds_eq2_h2: "|h2 ⊢ node_ptr_kinds_M|r = |h3 ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h2: "|h2 ⊢ document_ptr_kinds_M|r = |h3 ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_M_eq2_h2 document_ptr_kinds_M_eq by auto

```

```

have "known_ptrs h3"
  using object_ptr_kinds_M_eq3_h2 known_ptrs_preserved <known_ptrs h2> by blast

have object_ptr_kinds_M_eq3_h': "object_ptr_kinds h3 = object_ptr_kinds h'"
  apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
    OF insert_node_writes h'])
  unfolding a_remove_child_locs_def
  using set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  "∧ptrs. h3 ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_M_eq2_h3:
  "|h3 ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r"
  by simp
then have node_ptr_kinds_eq2_h3: "|h3 ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r"
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h3: "|h3 ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r"
  using object_ptr_kinds_M_eq2_h3 document_ptr_kinds_M_eq by auto

show "known_ptrs h'"
  using object_ptr_kinds_M_eq3_h' known_ptrs_preserved <known_ptrs h3> by blast

have disconnected_nodes_eq_h2:
  "∧doc_ptr disc_nodes. owner_document ≠ doc_ptr
  ⇒ h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes = h3 ⊢ get_disconnected_nodes doc_ptr →r
disc_nodes"
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
  "∧doc_ptr. doc_ptr ≠ owner_document
  ⇒ |h2 ⊢ get_disconnected_nodes doc_ptr|r = |h3 ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force
have disconnected_nodes_h3:
  "h3 ⊢ get_disconnected_nodes owner_document →r remove1 node disconnected_nodes_h2"
  using h3 set_disconnected_nodes_get_disconnected_nodes
  by blast

have disconnected_nodes_eq_h3:
  "∧doc_ptr disc_nodes. h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
  = h' ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads insert_node_writes h'
  apply (rule reads_writes_preserved)
  using set_child_nodes_get_disconnected_nodes by fast
then have disconnected_nodes_eq2_h3:
  "∧doc_ptr. |h3 ⊢ get_disconnected_nodes doc_ptr|r = |h' ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force

have children_eq_h2:
  "∧ptr' children. h2 ⊢ get_child_nodes ptr' →r children = h3 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2:
  "∧ptr'. |h2 ⊢ get_child_nodes ptr'|r = |h3 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force

have children_eq_h3:
  "∧ptr' children. ptr ≠ ptr'
  ⇒ h3 ⊢ get_child_nodes ptr' →r children = h' ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads insert_node_writes h'
  apply (rule reads_writes_preserved)

```

```

by (auto simp add: set_child_nodes_get_child_nodes_different_pointers)
then have children_eq2_h3:
  " $\wedge ptr'. ptr \neq ptr' \implies |h3 \vdash get\_child\_nodes\ ptr'|_r = |h' \vdash get\_child\_nodes\ ptr'|_r$ "
  using select_result_eq by force
obtain children_h3 where children_h3: " $h3 \vdash get\_child\_nodes\ ptr \rightarrow_r children\_h3$ "
  using h' a_insert_node_def by auto
have children_h': " $h' \vdash get\_child\_nodes\ ptr \rightarrow_r insert\_before\_list\ node\ reference\_child\ children\_h3$ "
  using h' <type_wf h3> <known_ptr ptr>
  by(auto simp add: a_insert_node_def elim!: bind_returns_heap_E2
    dest!: set_child_nodes_get_child_nodes_returns_result_eq[OF children_h3])

have ptr_in_heap: "ptr  $\in$  | object_ptr_kinds h3"
  using children_h3 get_child_nodes_ptr_in_heap by blast
have node_in_heap: "node  $\in$  | node_ptr_kinds h"
  using h2 adopt_node_child_in_heap by fast
have child_not_in_any_children:
  " $\wedge p\ children. h2 \vdash get\_child\_nodes\ p \rightarrow_r children \implies node \notin set\ children$ "
  using wellformed h2 adopt_node_removes_child <type_wf h> <known_ptrs h> by auto
have "node  $\in$  set disconnected_nodes_h2"
  using disconnected_nodes_h2 h2 adopt_node_node_in_disconnected_nodes assms(1)
  <type_wf h> <known_ptrs h> by blast
have node_not_in_disconnected_nodes:
  " $\wedge d. d \in | document\_ptr\_kinds h3 \implies node \notin set |h3 \vdash get\_disconnected\_nodes\ d|_r$ "
proof -
  fix d
  assume "d  $\in$  | document_ptr_kinds h3"
  show "node  $\notin$  set |h3  $\vdash$  get_disconnected_nodes d|_r"
  proof (cases "d = owner_document")
    case True
    then show ?thesis
      using disconnected_nodes_h2 wellformed_h2 h3 remove_from_disconnected_nodes_removes
        wellformed_h2 <d  $\in$  | document_ptr_kinds h3> disconnected_nodes_h3
        by fastforce
    next
    case False
    then have
      "set |h2  $\vdash$  get_disconnected_nodes d|_r  $\cap$  set |h2  $\vdash$  get_disconnected_nodes owner_document|_r = {}"
      using distinct_concat_map_E(1) wellformed_h2
      by (metis (no_types, lifting) <d  $\in$  | document_ptr_kinds h3> <type_wf h2>
        disconnected_nodes_h2 document_ptr_kinds_M_def document_ptr_kinds_eq2_h2
        l_ptr_kinds_M.ptr_kinds_ptr_kinds_M local.get_disconnected_nodes_ok
        local.heap_is_wellformed_one_disc_parent returns_result_select_result
        select_result_I2)
      then show ?thesis
        using disconnected_nodes_eq2_h2[OF False] <node  $\in$  set disconnected_nodes_h2>
          disconnected_nodes_h2 by fastforce
  qed
qed

have "cast node  $\neq$  ptr"
  using ancestors_node_not_in_ancestors get_ancestors_ptr
  by fast

obtain ancestors_h2 where ancestors_h2: " $h2 \vdash get\_ancestors\ ptr \rightarrow_r ancestors\_h2$ "
  using get_ancestors_ok object_ptr_kinds_M_eq2_h2 <known_ptrs h2> <type_wf h2>
  by (metis is_OK_returns_result_E object_ptr_kinds_M_eq3_h2 ptr_in_heap wellformed_h2)
have ancestors_h3: " $h3 \vdash get\_ancestors\ ptr \rightarrow_r ancestors\_h2$ "
  using get_ancestors_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_separate_forwards)
  using <heap_is_wellformed h2> ancestors_h2
  by (auto simp add: set_disconnected_nodes_get_ancestors)
have node_not_in_ancestors_h2: "cast node  $\notin$  set ancestors_h2"
  apply (rule get_ancestors_remains_not_in_ancestors[OF assms(1) wellformed_h2 ancestors_h2])

```

```

using adopt_node_children_subset using h2 <known_ptrs h> < type_wf h> apply (blast)
using node_not_in_ancestors apply (blast)
using object_ptr_kinds_M_eq3_h apply (blast)
using <known_ptrs h> apply (blast)
using <type_wf h> apply (blast)
using <type_wf h2> by blast

moreover have "a_acyclic_heap h'"
proof -
  have "acyclic (parent_child_rel h2)"
    using wellformed_h2 by (simp add: heap_is_wellformed_def acyclic_heap_def)
  then have "acyclic (parent_child_rel h3)"
    by (auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
  moreover have "cast node  $\notin$  {x. (x, ptr)  $\in$  (parent_child_rel h2)*}"
    using get_ancestors_parent_child_rel node_not_in_ancestors_h2 <known_ptrs h2> <type_wf h2>
    using ancestors_h2 wellformed_h2 by blast
  then have "cast node  $\notin$  {x. (x, ptr)  $\in$  (parent_child_rel h3)*}"
    by (auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
  moreover have "parent_child_rel h' = insert (ptr, cast node) ((parent_child_rel h3))"
    using children_h3 children_h' ptr_in_heap
    apply (auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h' children_eq2_h3
      insert_before_list_node_in_set)[1]
    apply (metis (no_types, lifting) children_eq2_h3 insert_before_list_in_set select_result_I2)
    by (metis (no_types, lifting) children_eq2_h3 imageI insert_before_list_in_set select_result_I2)
  ultimately show ?thesis
    by (auto simp add: acyclic_heap_def)
qed

moreover have "a_all_ptrs_in_heap h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
have "a_all_ptrs_in_heap h'"
proof -
  have "a_all_ptrs_in_heap h3"
    using <a_all_ptrs_in_heap h2>
    apply (auto simp add: a_all_ptrs_in_heap_def object_ptr_kinds_M_eq2_h2 node_ptr_kinds_eq2_h2
      children_eq_h2)[1]
    using disconnected_nodes_eq2_h2 disconnected_nodes_h2 disconnected_nodes_h3
    using node_ptr_kinds_eq2_h2 apply auto[1]
    apply (metis <known_ptrs h2> <type_wf h3> children_eq_h2 local.get_child_nodes_ok
      local.heap_is_wellformed_children_in_heap local.known_ptrs_known_ptr object_ptr_kinds_M_eq3_h2
      returns_result_select_result wellformed_h2)
    by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disconnected_nodes_h2
      disconnected_nodes_h3 document_ptr_kinds_commutates node_ptr_kinds_commutates
      object_ptr_kinds_M_eq3_h2 select_result_I2 set_remove1_subset subsetD)

  have "set children_h3  $\subseteq$  set |h'  $\vdash$  node_ptr_kinds_M|r"
    using children_h3 <a_all_ptrs_in_heap h3>
    apply (auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq2_h3)[1]
    by (metis children_eq_h2 l_heap_is_wellformed.heap_is_wellformed_children_in_heap
      local.l_heap_is_wellformed_axioms node_ptr_kinds_commutates object_ptr_kinds_M_eq3_h'
      object_ptr_kinds_M_eq3_h2 wellformed_h2)

  then have "set (insert_before_list node reference_child children_h3)  $\subseteq$  set |h'  $\vdash$  node_ptr_kinds_M|r"
    using node_in_heap
    apply (auto simp add: node_ptr_kinds_eq2_h node_ptr_kinds_eq2_h2 node_ptr_kinds_eq2_h3)[1]
    by (metis (no_types, opaque_lifting) contra_subsetD insert_before_list_in_set
      node_ptr_kinds_commutates object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h'
      object_ptr_kinds_M_eq3_h2)
  then show ?thesis
    using <a_all_ptrs_in_heap h3>
    apply (auto simp add: object_ptr_kinds_M_eq3_h' a_all_ptrs_in_heap_def node_ptr_kinds_def
      node_ptr_kinds_eq2_h3 disconnected_nodes_eq_h3)[1]

```

```

using children_eq_h3 children_h'
  apply (metis (no_types, lifting) children_eq2_h3 select_result_I2 subsetD)
by (metis (no_types) <type_wf h'> disconnected_nodes_eq2_h3 disconnected_nodes_eq_h3
  is_OK_returns_result_I local.get_disconnected_nodes_ok
  local.get_disconnected_nodes_ptr_in_heap returns_result_select_result subsetD)
qed

moreover have "a_distinct_lists h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h3"
proof(auto simp add: a_distinct_lists_def object_ptr_kinds_M_eq2_h2 document_ptr_kinds_eq2_h2
  children_eq2_h2 intro!: distinct_concat_map_I)[1]
  fix x
  assume 1: "x |∈| document_ptr_kinds h3"
  and 2: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|r)
    (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
  show "distinct |h3 ⊢ get_disconnected_nodes x|r"
  using distinct_concat_map_E(2)[OF 2] select_result_I2[OF disconnected_nodes_h3]
    disconnected_nodes_eq2_h2 select_result_I2[OF disconnected_nodes_h2] 1
  by (metis (full_types) distinct_remove1 finite_fset set_sorted_list_of_set)
next
  fix x y xa
  assume 1: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|r)
    (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
  and 2: "x |∈| document_ptr_kinds h3"
  and 3: "y |∈| document_ptr_kinds h3"
  and 4: "x ≠ y"
  and 5: "xa ∈ set |h3 ⊢ get_disconnected_nodes x|r"
  and 6: "xa ∈ set |h3 ⊢ get_disconnected_nodes y|r"
  show False
proof (cases "x = owner_document")
  case True
  then have "y ≠ owner_document"
  using 4 by simp
  show ?thesis
  using distinct_concat_map_E(1)[OF 1]
  using 2 3 4 5 6 select_result_I2[OF disconnected_nodes_h3] select_result_I2[OF disconnected_nodes_h2]
  apply(auto simp add: True disconnected_nodes_eq2_h2[OF <y ≠ owner_document>])[1]
  by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disjoint_iff_not_equal notin_set_remove1)
next
  case False
  then show ?thesis
proof (cases "y = owner_document")
  case True
  then show ?thesis
  using distinct_concat_map_E(1)[OF 1]
  using 2 3 4 5 6 select_result_I2[OF disconnected_nodes_h3] select_result_I2[OF disconnected_nodes_h2]
  apply(auto simp add: True disconnected_nodes_eq2_h2[OF <x ≠ owner_document>])[1]
  by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disjoint_iff_not_equal notin_set_remove1)
next
  case False
  then show ?thesis
  using distinct_concat_map_E(1)[OF 1, simplified, OF 2 3 4] 5 6
  using disconnected_nodes_eq2_h2 disconnected_nodes_h2 disconnected_nodes_h3
  disjoint_iff_not_equal notin_set_remove1 select_result_I2
  by (metis (no_types, opaque_lifting))
qed
qed
next
  fix x xa xb
  assume 1: "(⋃x∈fset (object_ptr_kinds h3). set |h3 ⊢ get_child_nodes x|r)
    ∩ (⋃x∈fset (document_ptr_kinds h3). set |h2 ⊢ get_disconnected_nodes x|r) = {}"
  and 2: "xa |∈| object_ptr_kinds h3"

```

```

and 3: "x ∈ set |h3 ⊢ get_child_nodes xa|r"
and 4: "xb |∈| document_ptr_kinds h3"
and 5: "x ∈ set |h3 ⊢ get_disconnected_nodes xb|r"
have 6: "set |h3 ⊢ get_child_nodes xa|r ∩ set |h2 ⊢ get_disconnected_nodes xb|r = {}"
using 1 2 4
by (metis <type_wf h2> children_eq2_h2 document_ptr_kinds_commutes known_ptrs
    local.get_child_nodes_ok local.get_disconnected_nodes_ok
    local.heap_is_wellformed_children_disc_nodes_different local.known_ptrs_known_ptr
    object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h2 returns_result_select_result
    wellformed_h2)
show False
proof (cases "xb = owner_document")
  case True
  then show ?thesis
    using select_result_I2[OF disconnected_nodes_h3, folded select_result_I2[OF disconnected_nodes_h2]]
    by (metis (no_types, lifting) "3" "5" "6" disjoint_iff_not_equal notin_set_remove1)
next
  case False
  show ?thesis
    using 2 3 4 5 6 unfolding disconnected_nodes_eq2_h2[OF False] by auto
qed
qed
then have "a_distinct_lists h'"
proof(auto simp add: a_distinct_lists_def document_ptr_kinds_eq2_h3 object_ptr_kinds_M_eq2_h3
    disconnected_nodes_eq2_h3 intro!: distinct_concat_map_I)[1]
  fix x
  assume 1: "distinct (concat (map (λptr. |h3 ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h')))))" and
    2: "x |∈| object_ptr_kinds h'"
  have 3: "∧p. p |∈| object_ptr_kinds h' ⇒ distinct |h3 ⊢ get_child_nodes p|r"
    using 1 by (auto elim: distinct_concat_map_E)
  show "distinct |h' ⊢ get_child_nodes x|r"
  proof(cases "ptr = x")
    case True
    show ?thesis
      using 3[OF 2] children_h3 children_h'
      by(auto simp add: True insert_before_list_distinct
          dest: child_not_in_any_children[unfolded children_eq_h2])
  next
    case False
    show ?thesis
      using children_eq2_h3[OF False] 3[OF 2] by auto
  qed
next
  fix x y xa
  assume 1: "distinct (concat (map (λptr. |h3 ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h')))))"
    and 2: "x |∈| object_ptr_kinds h'"
    and 3: "y |∈| object_ptr_kinds h'"
    and 4: "x ≠ y"
    and 5: "xa ∈ set |h' ⊢ get_child_nodes x|r"
    and 6: "xa ∈ set |h' ⊢ get_child_nodes y|r"
  have 7: "set |h3 ⊢ get_child_nodes x|r ∩ set |h3 ⊢ get_child_nodes y|r = {}"
    using distinct_concat_map_E(1)[OF 1] 2 3 4 by auto
  show False
  proof (cases "ptr = x")
    case True
    then have "ptr ≠ y"
      using 4 by simp
    then show ?thesis
      using children_h3 children_h' child_not_in_any_children[unfolded children_eq_h2] 5 6
      apply(auto simp add: True children_eq2_h3[OF <ptr ≠ y>])[1]
      by (metis (no_types, opaque_lifting) "3" "7" <type_wf h3> children_eq2_h3 disjoint_iff_not_equal

```

```

get_child_nodes_ok insert_before_list_in_set known_ptrs local.known_ptrs_known_ptr
object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h'
object_ptr_kinds_M_eq3_h2 returns_result_select_result select_result_I2)
next
case False
then show ?thesis
proof (cases "ptr = y")
case True
then show ?thesis
using children_h3 children_h' child_not_in_any_children[unfolded children_eq_h2] 5 6
apply(auto simp add: True children_eq2_h3[OF <ptr ≠ x>])[1]
by (metis (no_types, opaque_lifting) "2" "4" "7" IntI <known_ptrs h3> <type_wf h'>
children_eq_h3 empty_iff insert_before_list_in_set local.get_child_nodes_ok
local.known_ptrs_known_ptr object_ptr_kinds_M_eq3_h'
returns_result_select_result select_result_I2)
next
case False
then show ?thesis
using children_eq2_h3[OF <ptr ≠ x>] children_eq2_h3[OF <ptr ≠ y>] 5 6 7 by auto
qed
qed
next
fix x xa xb
assume 1: " (⋃x∈fset (object_ptr_kinds h'). set |h3 ⊢ get_child_nodes x|r)
∩ (⋃x∈fset (document_ptr_kinds h'). set |h' ⊢ get_disconnected_nodes x|r) = {} "
and 2: "xa |∈| object_ptr_kinds h'"
and 3: "x ∈ set |h' ⊢ get_child_nodes xa|r"
and 4: "xb |∈| document_ptr_kinds h'"
and 5: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"
have 6: "set |h3 ⊢ get_child_nodes xa|r ∩ set |h' ⊢ get_disconnected_nodes xb|r = {}"
using 1 2 3 4 5
proof -
have "∀h d. ¬ type_wf h ∨ d |∉| document_ptr_kinds h ∨ h ⊢ ok get_disconnected_nodes d"
using local.get_disconnected_nodes_ok by satx
then have "h' ⊢ ok get_disconnected_nodes xb"
using "4" <type_wf h'> by fastforce
then have f1: "h3 ⊢ get_disconnected_nodes xb →r |h' ⊢ get_disconnected_nodes xb|r"
by (simp add: disconnected_nodes_eq_h3)
have "xa |∈| object_ptr_kinds h3"
using "2" object_ptr_kinds_M_eq3_h' by blast
then show ?thesis
using f1 <local.a_distinct_lists h3> local.distinct_lists_no_parent by fastforce
qed
show False
proof (cases "ptr = xa")
case True
show ?thesis
using 6 node_not_in_disconnected_nodes 3 4 5 select_result_I2[OF children_h']
select_result_I2[OF children_h3] True disconnected_nodes_eq2_h3
by (metis (no_types, lifting) "2" DocumentMonad.ptr_kinds_ptr_kinds_M
<a_distinct_lists h3> <type_wf h'> disconnected_nodes_eq_h3
distinct_lists_no_parent document_ptr_kinds_eq2_h3 get_disconnected_nodes_ok
insert_before_list_in_set object_ptr_kinds_M_eq3_h' returns_result_select_result)
next
case False
then show ?thesis
using 1 2 3 4 5 children_eq2_h3[OF False] by fastforce
qed
qed
moreover have "a_owner_document_valid h2"
using wellformed_h2 by (simp add: heap_is_wellformed_def)

```

```

then have "a_owner_document_valid h'"
  apply(auto simp add: a_owner_document_valid_def object_ptr_kinds_M_eq2_h2
    object_ptr_kinds_M_eq2_h3 node_ptr_kinds_eq2_h2 node_ptr_kinds_eq2_h3
    document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3 children_eq2_h2)[1]
  apply(auto simp add: document_ptr_kinds_eq2_h2[simplified] document_ptr_kinds_eq2_h3[simplified]
    object_ptr_kinds_M_eq2_h2[simplified] object_ptr_kinds_M_eq2_h3[simplified]
    node_ptr_kinds_eq2_h2[simplified] node_ptr_kinds_eq2_h3[simplified])[1]
  apply(auto simp add: disconnected_nodes_eq2_h3[symmetric])[1]
  by (smt (verit) children_eq2_h3 children_h' children_h3 disconnected_nodes_eq2_h2 disconnected_nodes_h2
    disconnected_nodes_h3 in_set_remove1 insert_before_list_in_set
    object_ptr_kinds_M_eq3_h' ptr_in_heap select_result_I2)

ultimately show "heap_is_wellformed h'"
  by (simp add: heap_is_wellformed_def)
qed
end

```

```

locale l_insert_before_wf2 = l_type_wf + l_known_ptrs + l_insert_before_defs
  + l_heap_is_wellformed_defs + l_get_child_nodes_defs + l_remove_defs +
  assumes insert_before_preserves_type_wf:
    "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  insert_before ptr child ref  $\rightarrow_h$  h'
       $\implies$  type_wf h'"
  assumes insert_before_preserves_known_ptrs:
    "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  insert_before ptr child ref  $\rightarrow_h$  h'
       $\implies$  known_ptrs h'"
  assumes insert_before_heap_is_wellformed_preserved:
    "type_wf h  $\implies$  known_ptrs h  $\implies$  heap_is_wellformed h  $\implies$  h  $\vdash$  insert_before ptr child ref  $\rightarrow_h$  h'
       $\implies$  heap_is_wellformed h'"

```

```

interpretation i_insert_before_wf2?: l_insert_before_wf2Core_DOM get_parent get_parent_locs
  get_child_nodes get_child_nodes_locs set_child_nodes
  set_child_nodes_locs get_ancestors get_ancestors_locs
  adopt_node adopt_node_locs set_disconnected_nodes
  set_disconnected_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs get_owner_document insert_before
  insert_before_locs append_child type_wf known_ptr known_ptrs
  heap_is_wellformed parent_child_rel remove_child
  remove_child_locs get_root_node get_root_node_locs
  by(simp add: l_insert_before_wf2Core_DOM_def instances)
declare l_insert_before_wf2Core_DOM_axioms [instances]

```

```

lemma insert_before_wf2_is_l_insert_before_wf2 [instances]:
  "l_insert_before_wf2 type_wf known_ptr known_ptrs insert_before heap_is_wellformed"
  apply(auto simp add: l_insert_before_wf2_def l_insert_before_wf2_axioms_def instances)[1]
  using insert_before_heap_is_wellformed_preserved apply(fast, fast, fast)
  done

```

```

locale l_append_child_wfCore_DOM =
  l_adopt_nodeCore_DOM +
  l_insert_beforeCore_DOM +
  l_append_childCore_DOM +
  l_insert_before_wf +
  l_insert_before_wf2 +
  l_get_child_nodes
begin

```

```

lemma append_child_heap_is_wellformed_preserved:
  assumes wellformed: "heap_is_wellformed h"
  and append_child: "h  $\vdash$  append_child ptr node  $\rightarrow_h$  h'"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"

```

```

using assms
by(auto simp add: append_child_def intro: insert_before_preserves_type_wf
    insert_before_preserves_known_ptrs insert_before_heap_is_wellformed_preserved)

lemma append_child_children:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r xs"
  assumes "h ⊢ append_child ptr node →h h'"
  assumes "node ∉ set xs"
  shows "h' ⊢ get_child_nodes ptr →r xs @ [node]"
proof -

  obtain ancestors owner_document h2 h3 disconnected_nodes_h2 where
    ancestors: "h ⊢ get_ancestors ptr →r ancestors" and
    node_not_in_ancestors: "cast node ∉ set ancestors" and
    owner_document: "h ⊢ get_owner_document ptr →r owner_document" and
    h2: "h ⊢ adopt_node owner_document node →h h2" and
    disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h2" and
    h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 node disconnected_nodes_h2) →h h3" and
    h': "h3 ⊢ a_insert_node ptr node None →h h'"
  using assms(5)
  by(auto simp add: append_child_def insert_before_def a_ensure_pre_insertion_validity_def
    elim!: bind_returns_heap_E bind_returns_result_E
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
    bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    split: if_splits option_splits)

  have "∧parent. |h ⊢ get_parent node|r = Some parent ⇒ parent ≠ ptr"
  using assms(1) assms(4) assms(6)
  by (metis (no_types, lifting) assms(2) assms(3) h2 is_OK_returns_heap_I is_OK_returns_result_E
    local.adopt_node_child_in_heap local.get_parent_child_dual local.get_parent_ok
    select_result_I2)
  have "h2 ⊢ get_child_nodes ptr →r xs"
  using get_child_nodes_reads adopt_node_writes h2 assms(4)
  apply (rule reads_writes_separate_forwards)
  using <∧parent. |h ⊢ get_parent node|r = Some parent ⇒ parent ≠ ptr>
  apply (auto simp add: adopt_node_locs_def remove_child_locs_def)[1]
  by (meson local.set_child_nodes_get_child_nodes_different_pointers)

  have "h3 ⊢ get_child_nodes ptr →r xs"
  using get_child_nodes_reads set_disconnected_nodes_writes h3 <h2 ⊢ get_child_nodes ptr →r xs>
  apply (rule reads_writes_separate_forwards)
  by (auto)

  have "ptr ∈| object_ptr_kinds h"
  by (meson ancestors is_OK_returns_result_I local.get_ancestors_ptr_in_heap)
  then
  have "known_ptr ptr"
  using assms(3)
  using local.known_ptrs_known_ptr by blast

  have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h ⇒ type_wf h'", OF adopt_node_writes h2]
  using adopt_node_types_preserved <type_wf h>
  by (auto simp add: adopt_node_locs_def remove_child_locs_def reflp_def transp_def split: if_splits)
  then
  have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h ⇒ type_wf h'", OF set_disconnected_nodes_writes
h3]

```

```

using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

show "h' ⊢ get_child_nodes ptr →r xs@[node]"
  using h'
  apply(auto simp add: a_insert_node_def
    dest!: bind_returns_heap_E3[rotated, OF <h3 ⊢ get_child_nodes ptr →r xs>
      get_child_nodes_pure, rotated])[1]
  using <type_wf h3> set_child_nodes_get_child_nodes <known_ptr ptr>
  by metis
qed

lemma append_child_for_all_on_children:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r xs"
  assumes "h ⊢ forall_M (append_child ptr) nodes →h h'"
  assumes "set nodes ∩ set xs = {}"
  assumes "distinct nodes"
  shows "h' ⊢ get_child_nodes ptr →r xs@nodes"
  using assms
  apply(induct nodes arbitrary: h xs)
  apply(simp)
proof(auto elim!: bind_returns_heap_E)[1]fix a nodes h xs h'a
  assume 0: "(∧h xs. heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
    ⇒ h ⊢ get_child_nodes ptr →r xs ⇒ h ⊢ forall_M (append_child ptr) nodes →h h'
    ⇒ set nodes ∩ set xs = {} ⇒ h' ⊢ get_child_nodes ptr →r xs @ nodes)"
  and 1: "heap_is_wellformed h"
  and 2: "type_wf h"
  and 3: "known_ptrs h"
  and 4: "h ⊢ get_child_nodes ptr →r xs"
  and 5: "h ⊢ append_child ptr a →r ()"
  and 6: "h ⊢ append_child ptr a →h h'a"
  and 7: "h'a ⊢ forall_M (append_child ptr) nodes →h h'"
  and 8: "a ∉ set xs"
  and 9: "set nodes ∩ set xs = {}"
  and 10: "a ∉ set nodes"
  and 11: "distinct nodes"
  then have "h'a ⊢ get_child_nodes ptr →r xs @ [a]"
    using append_child_children 6
    using "1" "2" "3" "4" "8" by blast

  moreover have "heap_is_wellformed h'a" and "type_wf h'a" and "known_ptrs h'a"
    using insert_before_heap_is_wellformed_preserved insert_before_preserves_known_ptrs
      insert_before_preserves_type_wf 1 2 3 6 append_child_def
    by metis+
  moreover have "set nodes ∩ set (xs @ [a]) = {}"
    using 9 10
    by auto
  ultimately show "h' ⊢ get_child_nodes ptr →r xs @ a # nodes"
    using 0 7
    by fastforce
qed

lemma append_child_for_all_on_no_children:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r []"
  assumes "h ⊢ forall_M (append_child ptr) nodes →h h'"
  assumes "distinct nodes"
  shows "h' ⊢ get_child_nodes ptr →r nodes"
  using assms append_child_for_all_on_children
  by force
end

```

```

locale l_append_child_wf = l_type_wf + l_known_ptrs + l_append_child_defs + l_heap_is_wellformed_defs +
  assumes append_child_preserves_type_wf:
    "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  append_child ptr child  $\rightarrow_h$  h'
       $\implies$  type_wf h'"
  assumes append_child_preserves_known_ptrs:
    "heap_is_wellformed h  $\implies$  type_wf h  $\implies$  known_ptrs h  $\implies$  h  $\vdash$  append_child ptr child  $\rightarrow_h$  h'
       $\implies$  known_ptrs h'"
  assumes append_child_heap_is_wellformed_preserved:
    "type_wf h  $\implies$  known_ptrs h  $\implies$  heap_is_wellformed h  $\implies$  h  $\vdash$  append_child ptr child  $\rightarrow_h$  h'
       $\implies$  heap_is_wellformed h'"

```

```

interpretation i_append_child_wf?: l_append_child_wfCore_DOM get_owner_document get_parent
  get_parent_locs remove_child remove_child_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  set_disconnected_nodes set_disconnected_nodes_locs
  adopt_node adopt_node_locs known_ptr type_wf get_child_nodes
  get_child_nodes_locs known_ptrs set_child_nodes
  set_child_nodes_locs remove_get_ancestors get_ancestors_locs
  insert_before insert_before_locs append_child heap_is_wellformed
  parent_child_rel
  by(auto simp add: l_append_child_wfCore_DOM_def instances)

```

```

lemma append_child_wf_is_l_append_child_wf [instances]: "l_append_child_wf type_wf known_ptr
  known_ptrs append_child heap_is_wellformed"
  apply(auto simp add: l_append_child_wf_def l_append_child_wf_axioms_def instances)[1]
  using append_child_heap_is_wellformed_preserved by fast+

```

### 6.3.12 create\_element

```

locale l_create_element_wfCore_DOM =
  l_heap_is_wellformedCore_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  heap_is_wellformed parent_child_rel +
  l_new_element_get_disconnected_nodes get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_tag_name_get_disconnected_nodes type_wf set_tag_name set_tag_name_locs
  get_disconnected_nodes get_disconnected_nodes_locs +
  l_create_elementCore_DOM get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs set_tag_name set_tag_name_locs type_wf create_element known_ptr +
  l_new_element_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
  l_set_tag_name_get_child_nodes type_wf set_tag_name set_tag_name_locs known_ptr
  get_child_nodes get_child_nodes_locs +
  l_set_disconnected_nodes_get_child_nodes set_disconnected_nodes set_disconnected_nodes_locs
  get_child_nodes get_child_nodes_locs +
  l_set_disconnected_nodes type_wf set_disconnected_nodes set_disconnected_nodes_locs +
  l_set_disconnected_nodes_get_disconnected_nodes type_wf get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs +
  l_new_element type_wf +
  l_known_ptrs known_ptr known_ptrs
  for known_ptr :: "(::linorder) object_ptr  $\Rightarrow$  bool"
  and known_ptrs :: "(_) heap  $\Rightarrow$  bool"
  and type_wf :: "(_) heap  $\Rightarrow$  bool"
  and get_child_nodes :: "(_) object_ptr  $\Rightarrow$  ((_) heap, exception, ( ) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  ( ) heap  $\Rightarrow$  bool) set"
  and get_disconnected_nodes :: "(_) document_ptr  $\Rightarrow$  ((_) heap, exception, ( ) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr  $\Rightarrow$  ((_) heap  $\Rightarrow$  ( ) heap  $\Rightarrow$  bool) set"
  and heap_is_wellformed :: "(_) heap  $\Rightarrow$  bool"
  and parent_child_rel :: "(_) heap  $\Rightarrow$  ((_) object_ptr  $\times$  ( ) object_ptr) set"
  and set_tag_name :: "(_) element_ptr  $\Rightarrow$  char list  $\Rightarrow$  ((_) heap, exception, unit) prog"
  and set_tag_name_locs :: "(_) element_ptr  $\Rightarrow$  ((_) heap, exception, unit) prog set"
  and set_disconnected_nodes :: "(_) document_ptr  $\Rightarrow$  ( ) node_ptr list  $\Rightarrow$  ((_) heap, exception, unit)
  prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr  $\Rightarrow$  ((_) heap, exception, unit) prog set"

```

```

and create_element :: "(_) document_ptr ⇒ char list ⇒ ((_) heap, exception, (_) element_ptr) prog"
begin
lemma create_element_preserves_wellformedness:
  assumes "heap_is_wellformed h"
    and "h ⊢ create_element document_ptr tag →h h'"
    and "type_wf h"
    and "known_ptrs h"
  shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
obtain new_element_ptr h2 h3 disc_nodes_h3 where
  new_element_ptr: "h ⊢ new_element →r new_element_ptr" and
  h2: "h ⊢ new_element →h h2" and
  h3: "h2 ⊢ set_tag_name new_element_ptr tag →h h3" and
  disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
  h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes_h3) →h h'"
  using assms(2)
  by(auto simp add: create_element_def
    elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
then have "h ⊢ create_element document_ptr tag →r new_element_ptr"
  apply(auto simp add: create_element_def intro!: bind_returns_result_I)[1]
  apply (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)
  apply (metis is_OK_returns_heap_E is_OK_returns_result_I local.get_disconnected_nodes_pure
    pure_returns_heap_eq)
  by (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)

have "new_element_ptr ∉ set |h ⊢ element_ptr_kinds_M|r"
  using new_element_ptr ElementMonad.ptr_kinds_ptr_kinds_M h2
  using new_element_ptr_not_in_heap by blast
then have "cast new_element_ptr ∉ set |h ⊢ node_ptr_kinds_M|r"
  by simp
then have "cast new_element_ptr ∉ set |h ⊢ object_ptr_kinds_M|r"
  by simp

have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h |∪| {|cast new_element_ptr|}"
  using new_element_ptr h2 new_element_ptr by blast
then have node_ptr_kinds_eq_h: "node_ptr_kinds h2 = node_ptr_kinds h |∪| {|cast new_element_ptr|}"
  apply(simp add: node_ptr_kinds_def)
  by force
then have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h |∪| {|new_element_ptr|}"
  apply(simp add: element_ptr_kinds_def)
  by force
have character_data_ptr_kinds_eq_h: "character_data_ptr_kinds h2 = character_data_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: node_ptr_kinds_def character_data_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_tag_name_writes h3])
  using set_tag_name_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by(auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_disconnected_nodes_writes h'])

```

```

using set_disconnected_nodes_pointers_preserved
by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"
  using object_ptr_kinds_eq_h3
  by(auto simp add: node_ptr_kinds_def)

have "known_ptr (cast new_element_ptr)"
  using <h ⊢ create_element document_ptr tag →r new_element_ptr> local.create_element_known_ptr
  by blast
then
have "known_ptrs h2"
  using known_ptrs_new_ptr object_ptr_kinds_eq_h <known_ptrs h> h2
  by blast
then
have "known_ptrs h3"
  using known_ptrs_preserved object_ptr_kinds_eq_h2 by blast
then
show "known_ptrs h'"
  using known_ptrs_preserved object_ptr_kinds_eq_h3 by blast

have "document_ptr |∈| document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2
  get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
  by (metis is_OK_returns_result_I)

have children_eq_h: "^(ptr'::(α) object_ptr) children. ptr' ≠ cast new_element_ptr
  ⇒ h ⊢ get_child_nodes ptr' →r children = h2 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads h2 get_child_nodes_new_element[rotated, OF new_element_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have children_eq2_h: "^(ptr'. ptr' ≠ cast new_element_ptr
  ⇒ |h ⊢ get_child_nodes ptr'|r = |h2 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force

have "h2 ⊢ get_child_nodes (cast new_element_ptr) →r []"
  using new_element_ptr h2 new_element_ptr_in_heap[OF h2 new_element_ptr]
  new_element_is_element_ptr[OF new_element_ptr] new_element_no_child_nodes
  by blast
have disconnected_nodes_eq_h:
  "^(doc_ptr disc_nodes. h ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
    = h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads h2 get_disconnected_nodes_new_element[OF new_element_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have disconnected_nodes_eq2_h:
  "^(doc_ptr. |h ⊢ get_disconnected_nodes doc_ptr|r = |h2 ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force

have children_eq_h2:
  "^(ptr' children. h2 ⊢ get_child_nodes ptr' →r children = h3 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads set_tag_name_writes h3
  apply(rule reads_writes_preserved)
  by(auto simp add: set_tag_name_get_child_nodes)
then have children_eq2_h2: "^(ptr'. |h2 ⊢ get_child_nodes ptr'|r = |h3 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force
have disconnected_nodes_eq_h2:
  "^(doc_ptr disc_nodes. h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
    = h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads set_tag_name_writes h3
  apply(rule reads_writes_preserved)

```

```

by(auto simp add: set_tag_name_get_disconnected_nodes)
then have disconnected_nodes_eq2_h2:
  "\^doc_ptr. |h2 \(\vdash get_disconnected_nodes doc_ptr|_r = |h3 \(\vdash get_disconnected_nodes doc_ptr|_r"
  using select_result_eq by force

have "type_wf h2"
  using <type_wf h> new_element_types_preserved h2 by blast
then have "type_wf h3"
  using writes_small_big[where P="\(\lambda h h'. type_wf h \(\longrightarrow type_wf h')", OF set_tag_name_writes h3]
  using set_tag_name_types_preserved
  by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
  using writes_small_big[where P="\(\lambda h h'. type_wf h \(\longrightarrow type_wf h')", OF set_disconnected_nodes_writes
h']
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have children_eq_h3:
  "\(\^ptr' children. h3 \(\vdash get_child_nodes ptr' \(\longrightarrow_r children = h' \(\vdash get_child_nodes ptr' \(\longrightarrow_r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h'
  apply(rule reads_writes_preserved)
  by(auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3: "\(\^ptr'. |h3 \(\vdash get_child_nodes ptr'|_r = |h' \(\vdash get_child_nodes ptr'|_r"
  using select_result_eq by force
have disconnected_nodes_eq_h3:
  "\(\^doc_ptr disc_nodes. document_ptr \(\neq doc_ptr
  \(\implies h3 \(\vdash get_disconnected_nodes doc_ptr \(\longrightarrow_r disc_nodes
  = h' \(\vdash get_disconnected_nodes doc_ptr \(\longrightarrow_r disc_nodes"
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
  apply(rule reads_writes_preserved)
  by(auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3:
  "\(\^doc_ptr. document_ptr \(\neq doc_ptr
  \(\implies |h3 \(\vdash get_disconnected_nodes doc_ptr|_r = |h' \(\vdash get_disconnected_nodes doc_ptr|_r"
  using select_result_eq by force

have disc_nodes_document_ptr_h2: "h2 \(\vdash get_disconnected_nodes document_ptr \(\longrightarrow_r disc_nodes_h3"
  using disconnected_nodes_eq_h2 disc_nodes_h3 by auto
then have disc_nodes_document_ptr_h: "h \(\vdash get_disconnected_nodes document_ptr \(\longrightarrow_r disc_nodes_h3"
  using disconnected_nodes_eq_h by auto
then have "cast new_element_ptr \(\notin set disc_nodes_h3"
  using <heap_is_wellformed h>
  using <cast_element_ptr2node_ptr new_element_ptr \(\notin set |h \(\vdash node_ptr_kinds_M|_r>
  a_all_ptrs_in_heap_def heap_is_wellformed_def
  using NodeMonad.ptr_kinds_ptr_kinds_M local.heap_is_wellformed_disc_nodes_in_heap by blast

have "acyclic (parent_child_rel h)"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h2"
proof(auto simp add: parent_child_rel_def)[1]
  fix a x
  assume 0: "a \(\in| object_ptr_kinds h"
  and 1: "x \(\in set |h \(\vdash get_child_nodes a|_r"
  then show "a \(\in| object_ptr_kinds h2"
  by (simp add: object_ptr_kinds_eq_h)
next
  fix a x
  assume 0: "a \(\in| object_ptr_kinds h"
  and 1: "x \(\in set |h \(\vdash get_child_nodes a|_r"
  then show "x \(\in set |h2 \(\vdash get_child_nodes a|_r"
  by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
  <cast_element_ptr2object_ptr new_element_ptr \(\notin set |h \(\vdash object_ptr_kinds_M|_r> children_eq2_h)

```

```

next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h2"
  and 1: "x ∈ set |h2 ⊢ get_child_nodes a|_r"
  then show "a |∈| object_ptr_kinds h"
  using object_ptr_kinds_eq_h <h2 ⊢ get_child_nodes (castelement_ptr2object_ptr new_element_ptr) →r []>
  by(auto)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h2"
  and 1: "x ∈ set |h2 ⊢ get_child_nodes a|_r"
  then show "x ∈ set |h ⊢ get_child_nodes a|_r"
  by (metis (no_types, lifting)
      <h2 ⊢ get_child_nodes (castelement_ptr2object_ptr new_element_ptr) →r []>
      children_eq2_h empty_iff empty_set image_eqI select_result_I2)
qed
also have "... = parent_child_rel h3"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_eq_h2 children_eq2_h2)
also have "... = parent_child_rel h'"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_eq_h3 children_eq2_h3)
finally have "a_acyclic_heap h'"
  by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h2"
  apply(auto simp add: a_all_ptrs_in_heap_def)[1]
  apply (metis <known_ptrs h2> <parent_child_rel h = parent_child_rel h2> <type_wf h2> assms(1)
    assms(3) funion_iff local.get_child_nodes_ok local.known_ptrs_known_ptr
    local.parent_child_rel_child_in_heap local.parent_child_rel_child_nodes2 node_ptr_kinds_commutates
    node_ptr_kinds_eq_h returns_result_select_result)
  by (metis assms(1) assms(3) disconnected_nodes_eq2_h document_ptr_kinds_eq_h funion_iff
    local.get_disconnected_nodes_ok local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq_h
    returns_result_select_result)
then have "a_all_ptrs_in_heap h3"
  by (simp add: children_eq2_h2 disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
    local.a_all_ptrs_in_heap_def node_ptr_kinds_eq_h2 object_ptr_kinds_eq_h2)
then have "a_all_ptrs_in_heap h'"
  by (smt (verit) <h2 ⊢ get_child_nodes (castelement_ptr2object_ptr new_element_ptr) →r []> children_eq2_h3
    disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
    document_ptr_kinds_eq_h3 h' is_OK_returns_result_I
    l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
    local.a_all_ptrs_in_heap_def local.get_child_nodes_ptr_in_heap
    local.l_set_disconnected_nodes_get_disconnected_nodes_axioms node_ptr_kinds_commutates
    object_ptr_kinds_eq_h2 object_ptr_kinds_eq_h3 select_result_I2 set_ConsD subset_code(1))

have "∧p. p |∈| object_ptr_kinds h ⇒ cast new_element_ptr ∉ set |h ⊢ get_child_nodes p|_r"
  using <heap_is_wellformed h> <castelement_ptr2node_ptr new_element_ptr ∉ set |h ⊢ node_ptr_kinds_M|_r>
  heap_is_wellformed_children_in_heap
  by (meson NodeMonad.ptr_kinds_ptr_kinds_M a_all_ptrs_in_heap_def assms(3) assms(4) fset_mp
    fset_of_list_elem get_child_nodes_ok known_ptrs_known_ptr returns_result_select_result)
then have "∧p. p |∈| object_ptr_kinds h2 ⇒ cast new_element_ptr ∉ set |h2 ⊢ get_child_nodes p|_r"
  using children_eq2_h
  apply(auto simp add: object_ptr_kinds_eq_h)[1]
  using <h2 ⊢ get_child_nodes (castelement_ptr2object_ptr new_element_ptr) →r []> apply auto[1]
  by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
      <castelement_ptr2object_ptr new_element_ptr ∉ set |h ⊢ object_ptr_kinds_M|_r>)
then have "∧p. p |∈| object_ptr_kinds h3 ⇒ cast new_element_ptr ∉ set |h3 ⊢ get_child_nodes p|_r"
  using object_ptr_kinds_eq_h2 children_eq2_h2 by auto
then have new_element_ptr_not_in_any_children:
  "∧p. p |∈| object_ptr_kinds h' ⇒ cast new_element_ptr ∉ set |h' ⊢ get_child_nodes p|_r"
  using object_ptr_kinds_eq_h3 children_eq2_h3 by auto

```

```

have "a_distinct_lists h"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h2"

  using <h2 ⊢ get_child_nodes (cast new_element_ptr) →r []>
  apply (auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h document_ptr_kinds_eq_h
    disconnected_nodes_eq2_h intro!: distinct_concat_map_I)[1]
  apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)
  apply (case_tac "x=cast new_element_ptr")
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
  apply (metis IntI assms(1) assms(3) assms(4) empty_iff local.get_child_nodes_ok
    local.heap_is_wellformed_one_parent local.known_ptrs_known_ptr returns_result_select_result)
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
  by (metis <local.a_distinct_lists h> <type_wf h2> disconnected_nodes_eq_h document_ptr_kinds_eq_h
    local.distinct_lists_no_parent local.get_disconnected_nodes_ok returns_result_select_result)

then have "a_distinct_lists h3"
  by (auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
    children_eq2_h2 object_ptr_kinds_eq_h2)
then have "a_distinct_lists h'"
proof (auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h3 children_eq2_h3
  object_ptr_kinds_eq_h3 document_ptr_kinds_eq_h3
  intro!: distinct_concat_map_I)[1]
  fix x
  assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|r
    (sorted_list_of_set (fset (document_ptr_kinds h3))))))"
    and "x ∈ document_ptr_kinds h3"
  then show "distinct |h' ⊢ get_disconnected_nodes x|r"
    using document_ptr_kinds_eq_h3 disconnected_nodes_eq_h3 h' set_disconnected_nodes_get_disconnected_nodes
    by (metis (no_types, lifting) <castelement_ptr2node_ptr new_element_ptr ∉ set disc_nodes_h3>
      <a_distinct_lists h3> <type_wf h'> disc_nodes_h3 distinct.simps(2)
      distinct_lists_disconnected_nodes get_disconnected_nodes_ok returns_result_eq
      returns_result_select_result)
next
  fix x y xa
  assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|r
    (sorted_list_of_set (fset (document_ptr_kinds h3))))))"
    and "x ∈ document_ptr_kinds h3"
    and "y ∈ document_ptr_kinds h3"
    and "x ≠ y"
    and "xa ∈ set |h' ⊢ get_disconnected_nodes x|r"
    and "xa ∈ set |h' ⊢ get_disconnected_nodes y|r"
  moreover have "set |h3 ⊢ get_disconnected_nodes x|r ∩ set |h3 ⊢ get_disconnected_nodes y|r = {}"
    using calculation by (auto dest: distinct_concat_map_E(1))
  ultimately show "False"
    apply (-)
    apply (cases "x = document_ptr")
    apply (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M <castelement_ptr2node_ptr new_element_ptr ∉ set
  |h ⊢ node_ptr_kinds_M|r>
    <local.a_all_ptrs_in_heap h>
    disc_nodes_h3 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
    disjoint_iff_not_equal document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
    l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
    local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
    select_result_I2 set_ConsD subsetD)
  by (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M
    <castelement_ptr2node_ptr new_element_ptr ∉ set |h ⊢ node_ptr_kinds_M|r> <local.a_all_ptrs_in_heap
h>
    disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2
    disconnected_nodes_eq2_h3)

```

```

disjoint_iff_not_equal document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
select_result_I2 set_ConsD subsetD)
next
  fix x xa xb
  assume 2: "( $\bigcup x \in \text{fset } (\text{object\_ptr\_kinds } h3). \text{set } |h' \vdash \text{get\_child\_nodes } x|_r$ )
              $\cap (\bigcup x \in \text{fset } (\text{document\_ptr\_kinds } h3). \text{set } |h3 \vdash \text{get\_disconnected\_nodes } x|_r) = \{\}$ "
  and 3: "xa | $\in$ | object_ptr_kinds h3"
  and 4: "x  $\in$  set |h'  $\vdash$  get_child_nodes xa| $_r$ "
  and 5: "xb | $\in$ | document_ptr_kinds h3"
  and 6: "x  $\in$  set |h'  $\vdash$  get_disconnected_nodes xb| $_r$ "
  show "False"
  using disc_nodes_document_ptr_h disconnected_nodes_eq2_h3
  apply -
  apply(cases "xb = document_ptr")
  apply (metis (no_types, opaque_lifting) "3" "4" "6"
    < $\bigwedge p. p \mid \in \mid \text{object\_ptr\_kinds } h3$ 
       $\implies \text{cast}_{\text{element\_ptr2node\_ptr}} \text{new\_element\_ptr} \notin \text{set } |h3 \vdash \text{get\_child\_nodes } p|_r$ >
    <a_distinct_lists h3> children_eq2_h3 disc_nodes_h3 distinct_lists_no_parent h'
    select_result_I2 set_ConsD set_disconnected_nodes_get_disconnected_nodes)
  by (metis "3" "4" "5" "6" <a_distinct_lists h3> <type_wf h3> children_eq2_h3
    distinct_lists_no_parent get_disconnected_nodes_ok returns_result_select_result)
qed

have "a_owner_document_valid h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  using disc_nodes_h3 <document_ptr | $\in$ | document_ptr_kinds h>
  apply (auto simp add: a_owner_document_valid_def)[1]
  apply (auto simp add: object_ptr_kinds_eq_h object_ptr_kinds_eq_h3 ) [1]
  apply (auto simp add: object_ptr_kinds_eq_h2) [1]
  apply (auto simp add: document_ptr_kinds_eq_h document_ptr_kinds_eq_h3 ) [1]
  apply (auto simp add: document_ptr_kinds_eq_h2) [1]
  apply (auto simp add: node_ptr_kinds_eq_h node_ptr_kinds_eq_h3 ) [1]
  apply (auto simp add: node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h ) [1]
  apply (auto simp add: children_eq2_h2[symmetric] children_eq2_h3[symmetric]
    disconnected_nodes_eq2_h disconnected_nodes_eq2_h2
    disconnected_nodes_eq2_h3) [1]
  apply (metis (no_types, lifting) document_ptr_kinds_eq_h h' list.set_intros(1)
    local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)
  apply (simp add: object_ptr_kinds_eq_h)
  by (metis (no_types, opaque_lifting) NodeMonad.ptr_kinds_ptr_kinds_M
    <castelement_ptr2node_ptr new_element_ptr  $\notin$  set |h  $\vdash$  node_ptr_kinds_M| $_r$ > children_eq2_h children_eq2_h2
    children_eq2_h3 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
    document_ptr_kinds_eq_h h'
    l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
    list.set_intros(2) local.l_eq2_h2[symmetric] local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
    node_ptr_kinds_commutes select_result_I2)

show "heap_is_wellformed h'"
  using <a_acyclic_heap h'> <a_all_ptrs_in_heap h'> <a_distinct_lists h'> <a_owner_document_valid h'>
  by (simp add: heap_is_wellformed_def)
qed
end

interpretation i_create_element_wf?: l_create_element_wfCore_DOM known_ptr known_ptrs type_wf
get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
set_tag_name set_tag_name_locs
set_disconnected_nodes set_disconnected_nodes_locs create_element
using instances
by (auto simp add: l_create_element_wfCore_DOM_def)

```

```
declare l_create_element_wfCore_DOM_axioms [instances]
```

### 6.3.13 create\_character\_data

```
locale l_create_character_data_wfCore_DOM =
  l_heap_is_wellformedCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
  + l_new_character_data_get_disconnected_nodes
  get_disconnected_nodes get_disconnected_nodes_locs
  + l_set_val_get_disconnected_nodes
  type_wf set_val set_val_locs get_disconnected_nodes get_disconnected_nodes_locs
  + l_create_character_dataCore_DOM
  get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs set_val set_val_locs type_wf create_character_data known_ptr
  + l_new_character_data_get_child_nodes
  type_wf known_ptr get_child_nodes get_child_nodes_locs
  + l_set_val_get_child_nodes
  type_wf set_val set_val_locs known_ptr get_child_nodes get_child_nodes_locs
  + l_set_disconnected_nodes_get_child_nodes
  set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
  + l_set_disconnected_nodes
  type_wf set_disconnected_nodes set_disconnected_nodes_locs
  + l_set_disconnected_nodes_get_disconnected_nodes
  type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs
  + l_new_character_data
  type_wf
  + l_known_ptrs
  known_ptr known_ptrs
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
    and type_wf :: "(_) heap ⇒ bool"
    and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
    and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
    and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, ( ) node_ptr list) prog"
    and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ ( ) heap ⇒ bool) set"
    and heap_is_wellformed :: "(_) heap ⇒ bool"
    and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × ( ) object_ptr) set"
    and set_val :: "(_) character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
    and set_val_locs :: "(_) character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
    and set_disconnected_nodes ::
      "(_) document_ptr ⇒ ( ) node_ptr list ⇒ ((_) heap, exception, unit) prog"
    and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
    and create_character_data ::
      "(_) document_ptr ⇒ char list ⇒ ((_) heap, exception, ( ) character_data_ptr) prog"
    and known_ptrs :: "(_) heap ⇒ bool"
begin

lemma create_character_data_preserves_wellformedness:
  assumes "heap_is_wellformed h"
    and "h ⊢ create_character_data document_ptr text →h h'"
    and "type_wf h"
    and "known_ptrs h"
  shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
  obtain new_character_data_ptr h2 h3 disc_nodes_h3 where
    new_character_data_ptr: "h ⊢ new_character_data →r new_character_data_ptr" and
    h2: "h ⊢ new_character_data →h h2" and
    h3: "h2 ⊢ set_val new_character_data_ptr text →h h3" and
    disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes_h3) →h h'"
  using assms(2)
  by(auto simp add: create_character_data_def
```

```

    elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
then have "h ⊢ create_character_data document_ptr text →r new_character_data_ptr"
  apply(auto simp add: create_character_data_def intro!: bind_returns_result_I)[1]
  apply (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)
  apply (metis is_OK_returns_heap_E is_OK_returns_result_I local.get_disconnected_nodes_pure
    pure_returns_heap_eq)
  by (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)

have "new_character_data_ptr ∉ set |h ⊢ character_data_ptr_kinds_M|r"
  using new_character_data_ptr CharacterDataMonad.ptr_kinds_ptr_kinds_M h2
  using new_character_data_ptr_not_in_heap by blast
then have "cast new_character_data_ptr ∉ set |h ⊢ node_ptr_kinds_M|r"
  by simp
then have "cast new_character_data_ptr ∉ set |h ⊢ object_ptr_kinds_M|r"
  by simp

have object_ptr_kinds_eq_h:
  "object_ptr_kinds h2 = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  using new_character_data_new_ptr h2 new_character_data_ptr by blast
then have node_ptr_kinds_eq_h:
  "node_ptr_kinds h2 = node_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  apply(simp add: node_ptr_kinds_def)
  by force
then have character_data_ptr_kinds_eq_h:
  "character_data_ptr_kinds h2 = character_data_ptr_kinds h |∪| {|new_character_data_ptr|}"
  apply(simp add: character_data_ptr_kinds_def)
  by force
have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_val_writes h3])
  using set_val_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by(auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"
  using object_ptr_kinds_eq_h3
  by(auto simp add: node_ptr_kinds_def)

have "known_ptr (cast new_character_data_ptr)"
  using <h ⊢ create_character_data document_ptr text →r new_character_data_ptr>
  local.create_character_data_known_ptr by blast

```

```

then
have "known_ptrs h2"
  using known_ptrs_new_ptr object_ptr_kinds_eq_h <known_ptrs h> h2
  by blast
then
have "known_ptrs h3"
  using known_ptrs_preserved object_ptr_kinds_eq_h2 by blast
then
show "known_ptrs h'"
  using known_ptrs_preserved object_ptr_kinds_eq_h3 by blast

have "document_ptr |∈| document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2
  get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
  by (metis is_OK_returns_result_I)

have children_eq_h: "^(ptr'::(_) object_ptr) children. ptr' ≠ cast new_character_data_ptr
  ⇒ h ⊢ get_child_nodes ptr' →r children = h2 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads h2 get_child_nodes_new_character_data[rotated, OF new_character_data_ptr
h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have children_eq2_h:
  "^(ptr'. ptr' ≠ cast new_character_data_ptr
  ⇒ |h ⊢ get_child_nodes ptr'|r = |h2 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force
have object_ptr_kinds_eq_h:
  "object_ptr_kinds h2 = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  using new_character_data_new_ptr h2 new_character_data_ptr by blast
then have node_ptr_kinds_eq_h:
  "node_ptr_kinds h2 = node_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  apply(simp add: node_ptr_kinds_def)
  by force
then have character_data_ptr_kinds_eq_h:
  "character_data_ptr_kinds h2 = character_data_ptr_kinds h |∪| {|new_character_data_ptr|}"
  apply(simp add: character_data_ptr_kinds_def)
  by force
have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
  OF set_val_writes h3])
  using set_val_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by(auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
  OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"

```

```

using object_ptr_kinds_eq_h3
by(auto simp add: node_ptr_kinds_def)

have "document_ptr |∈| document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2
  get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
  by (metis is_OK_returns_result_I)

have children_eq_h: "^(ptr'::( ) object_ptr) children. ptr' ≠ cast new_character_data_ptr
  ⇒ h ⊢ get_child_nodes ptr' →r children = h2 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads h2 get_child_nodes_new_character_data[rotated, OF new_character_data_ptr
h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have children_eq2_h: "^(ptr'. ptr' ≠ cast new_character_data_ptr
  ⇒ |h ⊢ get_child_nodes ptr'|r = |h2 ⊢ get_child_nodes ptr'|r."
  using select_result_eq by force

have "h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []"
  using new_character_data_ptr h2 new_character_data_ptr_in_heap[OF h2 new_character_data_ptr]
  new_character_data_is_character_data_ptr[OF new_character_data_ptr]
  new_character_data_no_child_nodes
  by blast
have disconnected_nodes_eq_h:
  "^(doc_ptr disc_nodes. h ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
  = h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads h2
  get_disconnected_nodes_new_character_data[OF new_character_data_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have disconnected_nodes_eq2_h:
  "^(doc_ptr. |h ⊢ get_disconnected_nodes doc_ptr|r = |h2 ⊢ get_disconnected_nodes doc_ptr|r."
  using select_result_eq by force

have children_eq_h2:
  "^(ptr' children. h2 ⊢ get_child_nodes ptr' →r children = h3 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads set_val_writes h3
  apply(rule reads_writes_preserved)
  by(auto simp add: set_val_get_child_nodes)
then have children_eq2_h2:
  "^(ptr'. |h2 ⊢ get_child_nodes ptr'|r = |h3 ⊢ get_child_nodes ptr'|r."
  using select_result_eq by force
have disconnected_nodes_eq_h2:
  "^(doc_ptr disc_nodes. h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
  = h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads set_val_writes h3
  apply(rule reads_writes_preserved)
  by(auto simp add: set_val_get_disconnected_nodes)
then have disconnected_nodes_eq2_h2:
  "^(doc_ptr. |h2 ⊢ get_disconnected_nodes doc_ptr|r = |h3 ⊢ get_disconnected_nodes doc_ptr|r."
  using select_result_eq by force

have "type_wf h2"
  using <type_wf h> new_character_data_types_preserved h2 by blast
then have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_val_writes h3]
  using set_val_types_preserved
  by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h']
  using set_disconnected_nodes_types_preserved

```

```

by(auto simp add: reflp_def transp_def)

have children_eq_h3:
  "∧ptr'. children. h3 ⊢ get_child_nodes ptr' →r children = h' ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h'
  apply(rule reads_writes_preserved)
  by(auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3:
  " ∧ptr'. |h3 ⊢ get_child_nodes ptr'|r = |h' ⊢ get_child_nodes ptr'|r,"
  using select_result_eq by force
have disconnected_nodes_eq_h3: "∧doc_ptr disc_nodes. document_ptr ≠ doc_ptr
  ⇒ h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
  = h' ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
  apply(rule reads_writes_preserved)
  by(auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3: "∧doc_ptr. document_ptr ≠ doc_ptr
  ⇒ |h3 ⊢ get_disconnected_nodes doc_ptr|r = |h' ⊢ get_disconnected_nodes doc_ptr|r,"
  using select_result_eq by force

have disc_nodes_document_ptr_h2: "h2 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3"
  using disconnected_nodes_eq_h2 disc_nodes_h3 by auto
then have disc_nodes_document_ptr_h: "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3"
  using disconnected_nodes_eq_h by auto
then have "cast new_character_data_ptr ∉ set disc_nodes_h3"
  using <heap_is_wellformed h> using <cast new_character_data_ptr ∉ set |h ⊢ node_ptr_kinds_M|r>
  a_all_ptrs_in_heap_def heap_is_wellformed_def
  using NodeMonad.ptr_kinds_ptr_kinds_M local.heap_is_wellformed_disc_nodes_in_heap by blast

have "acyclic (parent_child_rel h)"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h2"
proof(auto simp add: parent_child_rel_def)[1]
  fix a x
  assume 0: "a |∈| object_ptr_kinds h"
  and 1: "x ∈ set |h ⊢ get_child_nodes a|r,"
  then show "a |∈| object_ptr_kinds h2"
    by (simp add: object_ptr_kinds_eq_h)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h"
  and 1: "x ∈ set |h ⊢ get_child_nodes a|r,"
  then show "x ∈ set |h2 ⊢ get_child_nodes a|r,"
    by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
      <cast new_character_data_ptr ∉ set |h ⊢ object_ptr_kinds_M|r> children_eq2_h)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h2"
  and 1: "x ∈ set |h2 ⊢ get_child_nodes a|r,"
  then show "a |∈| object_ptr_kinds h"
    using object_ptr_kinds_eq_h <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []>
    by(auto)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h2"
  and 1: "x ∈ set |h2 ⊢ get_child_nodes a|r,"
  then show "x ∈ set |h ⊢ get_child_nodes a|r,"
    by (metis (no_types, lifting) <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []>
      children_eq2_h empty_iff empty_set image_eqI select_result_I2)
qed
also have "... = parent_child_rel h3"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_eq_h2 children_eq2_h2)

```

```

also have "... = parent_child_rel h'"
  by (auto simp add: parent_child_rel_def object_ptr_kinds_eq_h3 children_eq2_h3)
finally have "a_acyclic_heap h'"
  by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h2"
  apply (auto simp add: a_all_ptrs_in_heap_def) [1]
  using node_ptr_kinds_eq_h <cast new_character_data_ptr ∉ set |h ⊢ node_ptr_kinds_M|_r>
    <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →_r []>
  apply (metis (no_types, lifting) NodeMonad.ptr_kinds_ptr_kinds_M <parent_child_rel h = parent_child_rel
h2>
  children_eq2_h fininsert_iff funion_fininsert_right local.parent_child_rel_child
  local.parent_child_rel_parent_in_heap node_ptr_kinds_commutes object_ptr_kinds_eq_h
  select_result_I2 subsetD sup_bot.right_neutral)
  by (metis assms(1) assms(3) disconnected_nodes_eq2_h document_ptr_kinds_eq_h funionI1
  local.get_disconnected_nodes_ok local.heap_is_wellformed_disc_nodes_in_heap
  node_ptr_kinds_eq_h returns_result_select_result)
then have "a_all_ptrs_in_heap h3"
  by (simp add: children_eq2_h2 disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
  local.a_all_ptrs_in_heap_def node_ptr_kinds_eq_h2 object_ptr_kinds_eq_h2)
then have "a_all_ptrs_in_heap h'"
  by (smt (verit) character_data_ptr_kinds_commutes children_eq2_h3 disc_nodes_document_ptr_h2
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h3
  h' h2 local.a_all_ptrs_in_heap_def
  local.set_disconnected_nodes_get_disconnected_nodes new_character_data_ptr
  new_character_data_ptr_in_heap node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h3
  object_ptr_kinds_eq_h3 select_result_I2 set_ConsD subset_code(1))
have "∧p. p |∈| object_ptr_kinds h ⇒ cast new_character_data_ptr ∉ set |h ⊢ get_child_nodes p|_r"
  using <heap_is_wellformed h> <cast new_character_data_ptr ∉ set |h ⊢ node_ptr_kinds_M|_r>
  heap_is_wellformed_children_in_heap
  by (meson NodeMonad.ptr_kinds_ptr_kinds_M a_all_ptrs_in_heap_def assms(3) assms(4) fset_mp
  fset_of_list_elem get_child_nodes_ok known_ptrs_known_ptr returns_result_select_result)
then have "∧p. p |∈| object_ptr_kinds h2 ⇒ cast new_character_data_ptr ∉ set |h2 ⊢ get_child_nodes
p|_r"
  using children_eq2_h
  apply (auto simp add: object_ptr_kinds_eq_h) [1]
  using <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →_r []> apply auto [1]
  by (metis ObjectMonad.ptr_kinds_ptr_kinds_M <cast new_character_data_ptr ∉ set |h ⊢ object_ptr_kinds_M|_r>)
then have "∧p. p |∈| object_ptr_kinds h3 ⇒ cast new_character_data_ptr ∉ set |h3 ⊢ get_child_nodes
p|_r"
  using object_ptr_kinds_eq_h2 children_eq2_h2 by auto
then have new_character_data_ptr_not_in_any_children:
  "∧p. p |∈| object_ptr_kinds h' ⇒ cast new_character_data_ptr ∉ set |h' ⊢ get_child_nodes p|_r"
  using object_ptr_kinds_eq_h3 children_eq2_h3 by auto

have "a_distinct_lists h"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h2"
  using <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →_r []>
  apply (auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h document_ptr_kinds_eq_h
  disconnected_nodes_eq2_h intro!: distinct_concat_map_I) [1]
  apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)
  apply (case_tac "x=cast new_character_data_ptr")
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2)) [1]
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2)) [1]
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2)) [1]
  apply (metis IntI assms(1) assms(3) assms(4) empty_iff local.get_child_nodes_ok
  local.heap_is_wellformed_one_parent local.known_ptrs_known_ptr
  returns_result_select_result)
  apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2)) [1]

```

```

  by (metis <local.a_distinct_lists h> <type_wf h2> disconnected_nodes_eq_h document_ptr_kinds_eq_h
      local.distinct_lists_no_parent local.get_disconnected_nodes_ok returns_result_select_result)
then have "a_distinct_lists h3"
  by(auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
      children_eq2_h2 object_ptr_kinds_eq_h2)[1]
then have "a_distinct_lists h'"
proof(auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h3 children_eq2_h3
      object_ptr_kinds_eq_h3 document_ptr_kinds_eq_h3 intro!: distinct_concat_map_I)[1]
  fix x
  assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|r)
      (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
  and "x |∈| document_ptr_kinds h3"
  then show "distinct |h' ⊢ get_disconnected_nodes x|r"
  using document_ptr_kinds_eq_h3 disconnected_nodes_eq_h3 h' set_disconnected_nodes_get_disconnected_nodes
  by (metis (no_types, lifting) <cast new_character_data_ptr ∉ set disc_nodes_h3>
      <a_distinct_lists h3> <type_wf h'> disc_nodes_h3 distinct_simps(2)
      distinct_lists_disconnected_nodes get_disconnected_nodes_ok returns_result_eq
      returns_result_select_result)
next
  fix x y xa
  assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|r)
      (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
  and "x |∈| document_ptr_kinds h3"
  and "y |∈| document_ptr_kinds h3"
  and "x ≠ y"
  and "xa ∈ set |h' ⊢ get_disconnected_nodes x|r"
  and "xa ∈ set |h' ⊢ get_disconnected_nodes y|r"
  moreover have "set |h3 ⊢ get_disconnected_nodes x|r ∩ set |h3 ⊢ get_disconnected_nodes y|r = {}"
  using calculation by(auto dest: distinct_concat_map_E(1))
  ultimately show "False"
  by (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M <cast_character_data_ptr2node_ptr new_character_data_ptr
      ∉ set |h ⊢ node_ptr_kinds_M|r>
      <local.a_all_ptrs_in_heap h> disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h
      disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 disjoint_iff_not_equal
      document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
      l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
      local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
      select_result_I2 set_ConsD subsetD)
next
  fix x xa xb
  assume 2: "(⋃x∈fset (object_ptr_kinds h3). set |h' ⊢ get_child_nodes x|r)
      ∩ (⋃x∈fset (document_ptr_kinds h3). set |h3 ⊢ get_disconnected_nodes x|r) = {}"
  and 3: "xa |∈| object_ptr_kinds h3"
  and 4: "x ∈ set |h' ⊢ get_child_nodes xa|r"
  and 5: "xb |∈| document_ptr_kinds h3"
  and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"
  show "False"
  using disc_nodes_document_ptr_h disconnected_nodes_eq2_h3
  apply(cases "xb = document_ptr")
  apply (metis (no_types, opaque_lifting) "3" "4" "6"
      <⋀p. p |∈| object_ptr_kinds h3 ⇒ cast new_character_data_ptr ∉ set |h3 ⊢ get_child_nodes p|r>
      <a_distinct_lists h3> children_eq2_h3 disc_nodes_h3 distinct_lists_no_parent h'
      select_result_I2 set_ConsD set_disconnected_nodes_get_disconnected_nodes)
  by (metis "3" "4" "5" "6" <a_distinct_lists h3> <type_wf h3> children_eq2_h3
      distinct_lists_no_parent get_disconnected_nodes_ok returns_result_select_result)
qed

have "a_owner_document_valid h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  using disc_nodes_h3 <document_ptr |∈| document_ptr_kinds h>
  apply(simp add: a_owner_document_valid_def)
  apply(simp add: object_ptr_kinds_eq_h object_ptr_kinds_eq_h3 )

```

```

apply(simp add: object_ptr_kinds_eq_h2)
apply(simp add: document_ptr_kinds_eq_h document_ptr_kinds_eq_h3 )
apply(simp add: document_ptr_kinds_eq_h2)
apply(simp add: node_ptr_kinds_eq_h node_ptr_kinds_eq_h3 )
apply(simp add: node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h )
apply(auto simp add: children_eq2_h2[symmetric] children_eq2_h3[symmetric] disconnected_nodes_eq2_h
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3)[1]
  apply (metis (no_types, lifting) document_ptr_kinds_eq_h h' list.set_intros(1)
    local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)
  apply(simp add: object_ptr_kinds_eq_h)
  by (metis (mono_tags, opaque_lifting) <cast_character_data_ptr2object_ptr new_character_data_ptr ∉ set |h
    object_ptr_kinds_M|_r>
    children_eq2_h disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h h'
    l_ptr_kinds_M.ptr_kinds_ptr_kinds_M
    l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
    list.set_intros(2) local.l_set_disconnected_nodes_get_disconnected_nodes_axioms object_ptr_kinds_M_def
    select_result_I2)

show "heap_is_wellformed h'"
  using <a_acyclic_heap h'> <a_all_ptrs_in_heap h'> <a_distinct_lists h'> <a_owner_document_valid h'>
  by(simp add: heap_is_wellformed_def)
qed
end

```

```

interpretation i_create_character_data_wf?: l_create_character_data_wfCore_DOM known_ptr type_wf
  get_child_nodes get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
  heap_is_wellformed parent_child_rel set_val set_val_locs set_disconnected_nodes
  set_disconnected_nodes_locs create_character_data known_ptrs
  using instances
  by (auto simp add: l_create_character_data_wfCore_DOM_def)
declare l_create_character_data_wfCore_DOM_axioms [instances]

```

### 6.3.14 create\_document

```

locale l_create_document_wfCore_DOM =
  l_heap_is_wellformedCore_DOM
  known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
  + l_new_document_get_disconnected_nodes
  get_disconnected_nodes get_disconnected_nodes_locs
  + l_create_documentCore_DOM
  create_document
  + l_new_document_get_child_nodes
  type_wf known_ptr get_child_nodes get_child_nodes_locs
  + l_new_document
  type_wf
  + l_known_ptrs
  known_ptr known_ptrs
  for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_)) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_)) heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (_)) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (_)) heap ⇒ bool) set"
  and heap_is_wellformed :: "(_) heap ⇒ bool"
  and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (_)) object_ptr) set"
  and set_val :: "(_) character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_) character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
  and set_disconnected_nodes :: "(_) document_ptr ⇒ (_)) node_ptr list ⇒ ((_) heap, exception, unit)
  prog"
  and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and create_document :: "(_) heap, exception, (_)) document_ptr) prog"

```

```

    and known_ptrs :: "(_) heap ⇒ bool"
begin

lemma create_document_preserves_wellformedness:
  assumes "heap_is_wellformed h"
    and "h ⊢ create_document →h h'"
    and "type_wf h"
    and "known_ptrs h"
  shows "heap_is_wellformed h'"
proof -
  obtain new_document_ptr where
    new_document_ptr: "h ⊢ new_document →r new_document_ptr" and
    h': "h ⊢ new_document →h h'"
  using assms(2)
  apply(simp add: create_document_def)
  using new_document_ok by blast

  have "new_document_ptr ∉ set |h ⊢ document_ptr_kinds_M|r"
    using new_document_ptr DocumentMonad.ptr_kinds_ptr_kinds_M
    using new_document_ptr_not_in_heap h' by blast
  then have "cast new_document_ptr ∉ set |h ⊢ object_ptr_kinds_M|r"
    by simp

  have "new_document_ptr ∉ |document_ptr_kinds h|"
    using new_document_ptr DocumentMonad.ptr_kinds_ptr_kinds_M
    using new_document_ptr_not_in_heap h' by blast
  then have "cast new_document_ptr ∉ |object_ptr_kinds h|"
    by simp

  have object_ptr_kinds_eq: "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_document_ptr|}"
    using new_document_new_ptr h' new_document_ptr by blast
  then have node_ptr_kinds_eq: "node_ptr_kinds h' = node_ptr_kinds h"
    apply(simp add: node_ptr_kinds_def)
    by force
  then have character_data_ptr_kinds_eq_h: "character_data_ptr_kinds h' = character_data_ptr_kinds h"
    by(simp add: character_data_ptr_kinds_def)
  have element_ptr_kinds_eq_h: "element_ptr_kinds h' = element_ptr_kinds h"
    using object_ptr_kinds_eq
    by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
  have document_ptr_kinds_eq_h: "document_ptr_kinds h' = document_ptr_kinds h |∪| {|new_document_ptr|}"
    using object_ptr_kinds_eq
    by (auto simp add: document_ptr_kinds_def)

  have children_eq:
    "∧(ptr'::(_) object_ptr) children. ptr' ≠ cast new_document_ptr
     ⇒ h ⊢ get_child_nodes ptr' →r children = h' ⊢ get_child_nodes ptr' →r children"
    using get_child_nodes_reads h' get_child_nodes_new_document[rotated, OF new_document_ptr h']
    apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
    by blast+
  then have children_eq2: "∧ptr'. ptr' ≠ cast new_document_ptr
     ⇒ |h ⊢ get_child_nodes ptr'|r = |h' ⊢ get_child_nodes ptr'|r"
    using select_result_eq by force

  have "h' ⊢ get_child_nodes (cast new_document_ptr) →r []"
    using new_document_ptr h' new_document_ptr_in_heap[OF h' new_document_ptr]
    new_document_is_document_ptr[OF new_document_ptr] new_document_no_child_nodes
    by blast
  have disconnected_nodes_eq_h:
    "∧doc_ptr disc_nodes. doc_ptr ≠ new_document_ptr
     ⇒ h ⊢ get_disconnected_nodes doc_ptr →r disc_nodes = h' ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
    using get_disconnected_nodes_reads h' get_disconnected_nodes_new_document_different_pointers new_document_ptr

```

```

  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by (smt (verit))+
then have disconnected_nodes_eq2_h: "\doc_ptr. doc_ptr ≠ new_document_ptr
  ⇒ |h ⊢ get_disconnected_nodes doc_ptr|_r = |h' ⊢ get_disconnected_nodes doc_ptr|_r"
  using select_result_eq by force
have "h' ⊢ get_disconnected_nodes new_document_ptr →r []"
  using h' local.new_document_no_disconnected_nodes new_document_ptr by blast

have "type_wf h'"
  using <type_wf h> new_document_types_preserved h' by blast

have "acyclic (parent_child_rel h)"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h'"
proof(auto simp add: parent_child_rel_def)[1]
  fix a x
  assume 0: "a |∈| object_ptr_kinds h"
  and 1: "x ∈ set |h ⊢ get_child_nodes a|_r,"
  then show "a |∈| object_ptr_kinds h'"
  by (simp add: object_ptr_kinds_eq)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h"
  and 1: "x ∈ set |h ⊢ get_child_nodes a|_r,"
  then show "x ∈ set |h' ⊢ get_child_nodes a|_r,"
  by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
    <cast new_document_ptr ∉ set |h ⊢ object_ptr_kinds_M|_r> children_eq2)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h'"
  and 1: "x ∈ set |h' ⊢ get_child_nodes a|_r,"
  then show "a |∈| object_ptr_kinds h"
  using object_ptr_kinds_eq <h' ⊢ get_child_nodes (cast new_document_ptr) →r []>
  by(auto)
next
  fix a x
  assume 0: "a |∈| object_ptr_kinds h'"
  and 1: "x ∈ set |h' ⊢ get_child_nodes a|_r,"
  then show "x ∈ set |h ⊢ get_child_nodes a|_r,"
  by (metis (no_types, lifting) <h' ⊢ get_child_nodes (cast new_document_ptr) →r []>
    children_eq2 empty_iff empty_set image_eqI select_result_I2)
qed
finally have "a_acyclic_heap h'"
  by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h'"
  apply(auto simp add: a_all_ptrs_in_heap_def)[1]
  using ObjectMonad.ptr_kinds_ptr_kinds_M
  <cast document_ptr2object_ptr new_document_ptr ∉ set |h ⊢ object_ptr_kinds_M|_r>
  <parent_child_rel h = parent_child_rel h'> assms(1) children_eq fset_of_list_elem
  local.heap_is_wellformed_children_in_heap local.parent_child_rel_child
  local.parent_child_rel_parent_in_heap node_ptr_kinds_eq
  apply (metis (no_types, opaque_lifting) <h' ⊢ get_child_nodes (cast document_ptr2object_ptr new_document_ptr)
→r []>
  children_eq2 fininsert_iff funion_finsert_right object_ptr_kinds_eq
  select_result_I2 subsetD sup_bot.right_neutral)
  by (metis (no_types, lifting) <cast document_ptr2object_ptr new_document_ptr |∉| object_ptr_kinds h>
  <h' ⊢ get_child_nodes (cast document_ptr2object_ptr new_document_ptr) →r []>
  <h' ⊢ get_disconnected_nodes new_document_ptr →r []>
  <parent_child_rel h = parent_child_rel h'> <type_wf h'> assms(1) disconnected_nodes_eq_h

```

```

    local.get_disconnected_nodes_ok
    local.heap_is_wellformed_disc_nodes_in_heap local.parent_child_rel_child
    local.parent_child_rel_parent_in_heap
    node_ptr_kinds_eq returns_result_select_result select_result_I2)
have "a_distinct_lists h"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h'"
  using <h' ⊢ get_disconnected_nodes new_document_ptr →r []>
  <h' ⊢ get_child_nodes (cast new_document_ptr) →r []>

  apply(auto simp add: children_eq2[symmetric] a_distinct_lists_def insert_split object_ptr_kinds_eq
    document_ptr_kinds_eq_h disconnected_nodes_eq2_h intro!: distinct_concat_map_I)[1]
    apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)

    apply(auto simp add: dest: distinct_concat_map_E)[1]
    apply(auto simp add: dest: distinct_concat_map_E)[1]
  using <new_document_ptr |∈| document_ptr_kinds h>
    apply(auto simp add: distinct_insert dest: distinct_concat_map_E)[1]
  using disconnected_nodes_eq_h
    apply (metis assms(1) assms(3) disconnected_nodes_eq2_h local.get_disconnected_nodes_ok
      local.heap_is_wellformed_disconnected_nodes_distinct
      returns_result_select_result)
proof -
  fix x :: "(_) document_ptr" and y :: "(_) document_ptr" and xa :: "(_) node_ptr"
  assume a1: "x ≠ y"
  assume a2: "x |∈| document_ptr_kinds h"
  assume a3: "x ≠ new_document_ptr"
  assume a4: "y |∈| document_ptr_kinds h"
  assume a5: "y ≠ new_document_ptr"
  assume a6: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|r)
    (sorted_list_of_set (fset (document_ptr_kinds h)))))"
  assume a7: "xa ∈ set |h' ⊢ get_disconnected_nodes x|r"
  assume a8: "xa ∈ set |h' ⊢ get_disconnected_nodes y|r"
  have f9: "xa ∈ set |h ⊢ get_disconnected_nodes x|r"
    using a7 a3 disconnected_nodes_eq2_h by presburger
  have f10: "xa ∈ set |h ⊢ get_disconnected_nodes y|r"
    using a8 a5 disconnected_nodes_eq2_h by presburger
  have f11: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h)))"
    using a4 by simp
  have "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h)))"
    using a2 by simp
  then show False
    using f11 f10 f9 a6 a1 by (meson disjoint_iff_not_equal distinct_concat_map_E(1))
next
fix x xa xb
assume 0: "h' ⊢ get_disconnected_nodes new_document_ptr →r []"
  and 1: "h' ⊢ get_child_nodes (castdocument_ptr2object_ptr new_document_ptr) →r []"
  and 2: "distinct (concat (map (λptr. |h ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h)))))"
  and 3: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|r)
    (sorted_list_of_set (fset (document_ptr_kinds h)))))"
  and 4: "(⋃x∈fset (object_ptr_kinds h). set |h ⊢ get_child_nodes x|r)
    ∩ (⋃x∈fset (document_ptr_kinds h). set |h ⊢ get_disconnected_nodes x|r) = {}"
  and 5: "x ∈ set |h ⊢ get_child_nodes xa|r"
  and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|r"
  and 7: "xa |∈| object_ptr_kinds h"
  and 8: "xa ≠ castdocument_ptr2object_ptr new_document_ptr"
  and 9: "xb |∈| document_ptr_kinds h"
  and 10: "xb ≠ new_document_ptr"
then show "False"

  by (metis <local.a_distinct_lists h> assms(3) disconnected_nodes_eq2_h

```

```

    local.distinct_lists_no_parent local.get_disconnected_nodes_ok
    returns_result_select_result)
qed

have "a_owner_document_valid h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  apply(auto simp add: a_owner_document_valid_def)[1]
  by (metis <cast_document_ptr2object_ptr new_document_ptr | $\notin$ | object_ptr_kinds h>
      children_eq2 disconnected_nodes_eq2_h document_ptr_kinds_commutes
      funion_iff node_ptr_kinds_eq object_ptr_kinds_eq)
show "heap_is_wellformed h'"
  using <a_acyclic_heap h'> <a_all_ptrs_in_heap h'> <a_distinct_lists h'> <a_owner_document_valid h'>
  by(simp add: heap_is_wellformed_def)
qed
end

interpretation i_create_document_wf?: l_create_document_wfCore_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
  set_val set_val_locs set_disconnected_nodes
  set_disconnected_nodes_locs create_document known_ptrs
using instances
  by (auto simp add: l_create_document_wfCore_DOM_def)
declare l_create_document_wfCore_DOM_axioms [instances]

end

```

## 6.4 The Core DOM (Core\_DOM)

This theory is the main entry point of our formalization of the core DOM.

```

theory Core_DOM
imports
  "Core_DOM_Heap_WF"
begin

end

```



# 7 Test Suite

In this chapter, we present the formalized compliance test cases for the core DOM. As our formalization is executable, we can (symbolically) execute the test cases on top of our model. Executing these test cases successfully shows that our model is compliant to the official DOM standard. As future work, we plan to generate test cases from our formal model (e.g., using [7, 9]) to improve the quality of the official compliance test suite. For more details on the relation of test and proof in the context of web standards, we refer the reader to [6].

## 7.1 Common Test Setup (Core\_DOM\_BaseTest)

This theory provides the common test setup that is used by all formalized test cases.

```
theory Core_DOM_BaseTest
  imports
    "../Core_DOM"
begin

definition "assert_throws e p = do {
  h ← get_heap;
  (if (h ⊢ p →e e) then return () else error AssertException)
}"

notation assert_throws (<assert'_throws'(_, _)>)

definition "test p h ↔ h ⊢ ok p"

definition field_access :: "(string ⇒ (_, _) object_ptr option) dom_prog ⇒ string
  ⇒ (_, _) object_ptr option) dom_prog" (infix <.> 80)

  where
    "field_access m field = m field"

definition assert_equals :: "'a ⇒ 'a ⇒ (_, unit) dom_prog"
  where
    "assert_equals l r = (if l = r then return () else error AssertException)"

definition assert_equals_with_message :: "'a ⇒ 'a ⇒ 'b ⇒ (_, unit) dom_prog"
  where
    "assert_equals_with_message l r _ = (if l = r then return () else error AssertException)"

notation assert_equals (<assert'_equals'(_, _)>)
notation assert_equals_with_message (<assert'_equals'(_, _, _)>)
notation assert_equals (<assert'_array'_equals'(_, _)>)
notation assert_equals_with_message (<assert'_array'_equals'(_, _, _)>)

definition assert_not_equals :: "'a ⇒ 'a ⇒ (_, unit) dom_prog"
  where
    "assert_not_equals l r = (if l ≠ r then return () else error AssertException)"

definition assert_not_equals_with_message :: "'a ⇒ 'a ⇒ 'b ⇒ (_, unit) dom_prog"
  where
    "assert_not_equals_with_message l r _ = (if l ≠ r then return () else error AssertException)"

notation assert_not_equals (<assert'_not'_equals'(_, _)>)
notation assert_not_equals_with_message (<assert'_not'_equals'(_, _, _)>)
notation assert_not_equals (<assert'_array'_not'_equals'(_, _)>)
notation assert_not_equals_with_message (<assert'_array'_not'_equals'(_, _, _)>)

definition removeWhiteSpaceOnlyTextNode :: "((_) object_ptr option) ⇒ (_, unit) dom_prog"
  where
    "removeWhiteSpaceOnlyTextNode _ = return ()"
```

### 7.1.1 Making the functions under test compatible with untyped languages such as JavaScript

```

fun set_attribute_with_null :: "((_) object_ptr option) ⇒ attr_key ⇒ attr_value ⇒ (_, unit) dom_prog"
  where
    "set_attribute_with_null (Some ptr) k v = (case cast ptr of
      Some element_ptr ⇒ set_attribute element_ptr k (Some v))"
fun set_attribute_with_null2 :: "((_) object_ptr option) ⇒ attr_key ⇒ attr_value option ⇒ (_, unit) dom_prog"
  where
    "set_attribute_with_null2 (Some ptr) k v = (case cast ptr of
      Some element_ptr ⇒ set_attribute element_ptr k v)"
notation set_attribute_with_null (<_ . setAttribute'(_, _)'>>)
notation set_attribute_with_null2 (<_ . setAttribute'(_, _)'>>)

fun get_child_nodes_Core_DOM_with_null :: "((_) object_ptr option) ⇒ (_, (object_ptr option list) dom_prog"
  where
    "get_child_nodes_Core_DOM_with_null (Some ptr) = do {
      children ← get_child_nodes ptr;
      return (map (Some ∘ cast) children)
    }"
notation get_child_nodes_Core_DOM_with_null (<_ . childNodes>)

fun create_element_with_null :: "((_) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option)) dom_prog"
  where
    "create_element_with_null (Some owner_document_obj) tag = (case cast owner_document_obj of
      Some owner_document ⇒ do {
        element_ptr ← create_element owner_document tag;
        return (Some (cast element_ptr))} )"
notation create_element_with_null (<_ . createElement'(_)'>>)

fun create_character_data_with_null :: "((_) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option))
dom_prog"
  where
    "create_character_data_with_null (Some owner_document_obj) tag = (case cast owner_document_obj of
      Some owner_document ⇒ do {
        character_data_ptr ← create_character_data owner_document tag;
        return (Some (cast character_data_ptr))} )"
notation create_character_data_with_null (<_ . createTextNode'(_)'>>)

definition create_document_with_null :: "string ⇒ (_, ((::linorder) object_ptr option)) dom_prog"
  where
    "create_document_with_null title = do {
      new_document_ptr ← create_document;
      html ← create_element new_document_ptr ''html'';
      append_child (cast new_document_ptr) (cast html);
      heap ← create_element new_document_ptr ''heap'';
      append_child (cast html) (cast heap);
      body ← create_element new_document_ptr ''body'';
      append_child (cast html) (cast body);
      return (Some (cast new_document_ptr))
    }"
abbreviation "create_document_with_null2 _ _ _ ≡ create_document_with_null '''''"
notation create_document_with_null (<createDocument'(_)'>>)
notation create_document_with_null2 (<createDocument'(_, _, _)'>>)

fun get_element_by_id_with_null :: "((::linorder) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option))
dom_prog"
  where
    "get_element_by_id_with_null (Some ptr) id' = do {
      element_ptr_opt ← get_element_by_id ptr id';
      (case element_ptr_opt of
        Some element_ptr ⇒ return (Some (castelement_ptr2object_ptr element_ptr))
      | None ⇒ return None)}"

```

```

| "get_element_by_id_with_null _ _ = error SegmentationFault"
notation get_element_by_id_with_null (<_ . getElementById'(_')>)

fun get_elements_by_class_name_with_null ::
"((::linorder) object_ptr option) => string => (_, ((_) object_ptr option) list) dom_prog"
  where
    "get_elements_by_class_name_with_null (Some ptr) class_name =
      get_elements_by_class_name ptr class_name >>= map_M (return o Some o cast_element_ptr2object_ptr)"
notation get_elements_by_class_name_with_null (<_ . getElementsByClassName'(_')>)

fun get_elements_by_tag_name_with_null ::
"((::linorder) object_ptr option) => string => (_, ((_) object_ptr option) list) dom_prog"
  where
    "get_elements_by_tag_name_with_null (Some ptr) tag =
      get_elements_by_tag_name ptr tag >>= map_M (return o Some o cast_element_ptr2object_ptr)"
notation get_elements_by_tag_name_with_null (<_ . getElementsByTagName'(_')>)

fun insert_before_with_null ::
"((::linorder) object_ptr option) => ((_) object_ptr option) => ((_) object_ptr option) =>
(_, ((_) object_ptr option)) dom_prog"
  where
    "insert_before_with_null (Some ptr) (Some child_obj) ref_child_obj_opt = (case cast child_obj of
      Some child => do {
        (case ref_child_obj_opt of
          Some ref_child_obj => insert_before ptr child (cast ref_child_obj)
          | None => insert_before ptr child None);
        return (Some child_obj)}
      | None => error HierarchyRequestError)"
notation insert_before_with_null (<_ . insertBefore'(_, _')>)

fun append_child_with_null :: "((::linorder) object_ptr option) => ((_) object_ptr option) =>
(_, unit) dom_prog"
  where
    "append_child_with_null (Some ptr) (Some child_obj) = (case cast child_obj of
      Some child => append_child ptr child
      | None => error SegmentationFault)"
notation append_child_with_null (<_ . appendChild'(_')>)

fun get_body :: "((::linorder) object_ptr option) => (_, ((_) object_ptr option)) dom_prog"
  where
    "get_body ptr = do {
      ptrs <- ptr . getElementsByTagName(''body'');
      return (hd ptrs)
    }"
notation get_body (<_ . body>)

fun get_document_element_with_null :: "((::linorder) object_ptr option) =>
(_, ((_) object_ptr option)) dom_prog"
  where
    "get_document_element_with_null (Some ptr) = (case cast object_ptr2document_ptr ptr of
      Some document_ptr => do {
        element_ptr_opt <- get_M document_ptr document_element;
        return (case element_ptr_opt of
          Some element_ptr => Some (cast_element_ptr2object_ptr element_ptr)
          | None => None)}"
notation get_document_element_with_null (<_ . documentElement>)

fun get_owner_document_with_null :: "((::linorder) object_ptr option) =>
(_, ((_) object_ptr option)) dom_prog"
  where
    "get_owner_document_with_null (Some ptr) = (do {
      document_ptr <- get_owner_document ptr;
      return (Some (cast_document_ptr2object_ptr document_ptr))}"

```

```
notation get_owner_document_with_null (<_ . ownerDocument>)
```

```
fun remove_with_null :: "((::linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒
  (_, ((_) object_ptr option)) dom_prog"
```

```
  where
```

```
    "remove_with_null (Some ptr) (Some child) = (case cast child of
      Some child_node ⇒ do {
        remove child_node;
        return (Some child)}
    | None ⇒ error NotFoundError)"
```

```
  | "remove_with_null None _ = error TypeError"
```

```
  | "remove_with_null _ None = error TypeError"
```

```
notation remove_with_null (<_ . remove'('>)
```

```
fun remove_child_with_null :: "((::linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒
  (_, ((_) object_ptr option)) dom_prog"
```

```
  where
```

```
    "remove_child_with_null (Some ptr) (Some child) = (case cast child of
      Some child_node ⇒ do {
        remove_child ptr child_node;
        return (Some child)}
    | None ⇒ error NotFoundError)"
```

```
  | "remove_child_with_null None _ = error TypeError"
```

```
  | "remove_child_with_null _ None = error TypeError"
```

```
notation remove_child_with_null (<_ . removeChild>)
```

```
fun get_tag_name_with_null :: "((_) object_ptr option) ⇒ (_, attr_value) dom_prog"
```

```
  where
```

```
    "get_tag_name_with_null (Some ptr) = (case cast ptr of
      Some element_ptr ⇒ get_M element_ptr tag_name)"
```

```
notation get_tag_name_with_null (<_ . tagName>)
```

```
abbreviation "remove_attribute_with_null ptr k ≡ set_attribute_with_null2 ptr k None"
```

```
notation remove_attribute_with_null (<_ . removeAttribute'('>)
```

```
fun get_attribute_with_null :: "((_) object_ptr option) ⇒ attr_key ⇒ (_, attr_value option) dom_prog"
```

```
  where
```

```
    "get_attribute_with_null (Some ptr) k = (case cast ptr of
      Some element_ptr ⇒ get_attribute element_ptr k)"
```

```
fun get_attribute_with_null2 :: "((_) object_ptr option) ⇒ attr_key ⇒ (_, attr_value) dom_prog"
```

```
  where
```

```
    "get_attribute_with_null2 (Some ptr) k = (case cast ptr of
      Some element_ptr ⇒ do {
        a ← get_attribute element_ptr k;
        return (the a)})"
```

```
notation get_attribute_with_null (<_ . getAttribute'('>)
```

```
notation get_attribute_with_null2 (<_ . getAttribute'('>)
```

```
fun get_parent_with_null :: "((::linorder) object_ptr option) ⇒ (_, (object_ptr option) dom_prog"
```

```
  where
```

```
    "get_parent_with_null (Some ptr) = (case cast ptr of
      Some node_ptr ⇒ get_parent node_ptr)"
```

```
notation get_parent_with_null (<_ . parentNode>)
```

```
fun first_child_with_null :: "((_) object_ptr option) ⇒ (_, ((_) object_ptr option)) dom_prog"
```

```
  where
```

```
    "first_child_with_null (Some ptr) = do {
      child_opt ← first_child ptr;
      return (case child_opt of
        Some child ⇒ Some (cast child)
      | None ⇒ None)}"
```

```
notation first_child_with_null (<_ . firstChild>)
```

```

fun adopt_node_with_null ::
  "( (::linorder) object_ptr option) => ((_) object_ptr option) => (_, ((_) object_ptr option)) dom_prog"
  where
    "adopt_node_with_null (Some ptr) (Some child) = (case cast ptr of
      Some document_ptr => (case cast child of
        Some child_node => do {
          adopt_node document_ptr child_node;
          return (Some child)}))"
notation adopt_node_with_null (<_ . adoptNode'('_)>)

definition createTestTree ::
  "( (::linorder) object_ptr option) => (_, (string => (_, ((_) object_ptr option)) dom_prog)) dom_prog"
  where
    "createTestTree ref = return (λid. get_element_by_id_with_null ref id)"

end

```

## 7.2 Testing Document\_adoptNode (Document\_adoptNode)

This theory contains the test cases for Document\_adoptNode.

```

theory Document_adoptNode
imports
  "Core_DOM_BaseTest"
begin

definition Document_adoptNode_heap :: heapfinal where
  "Document_adoptNode_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
(cast (element_ptr.Ref 1))) [])),
  (cast (element_ptr.Ref 1), cast (create_element_obj 'html' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
8)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj 'head' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6), cast (element_ptr.Ref 7)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj 'meta' [] (fmap_of_list [('charset', 'utf-8']))
None)),
  (cast (element_ptr.Ref 4), cast (create_element_obj 'title' [cast (character_data_ptr.Ref 1)] fmempty
None)),
  (cast (character_data_ptr.Ref 1), cast (create_character_data_obj 'Document.adoptNode')),
  (cast (element_ptr.Ref 5), cast (create_element_obj 'link' [] (fmap_of_list [('rel', 'help'),
('href', 'https://dom.spec.whatwg.org/#dom-document-adoptnode')]) None)),
  (cast (element_ptr.Ref 6), cast (create_element_obj 'script' [] (fmap_of_list [('src', '/resources/testthar
None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj 'script' [] (fmap_of_list [('src', '/resources/testthar
None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj 'body' [cast (element_ptr.Ref 9), cast (element_ptr.Ref
10), cast (element_ptr.Ref 11)] fmempty None)),
  (cast (element_ptr.Ref 9), cast (create_element_obj 'div' [] (fmap_of_list [('id', 'log']) None)),
  (cast (element_ptr.Ref 10), cast (create_element_obj 'x<' [cast (character_data_ptr.Ref 2)] fmempty
None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj 'x')),
  (cast (element_ptr.Ref 11), cast (create_element_obj 'script' [cast (character_data_ptr.Ref 3)] fmempty
None)),
  (cast (character_data_ptr.Ref 3), cast (create_character_data_obj '%3C%3Cscript%3E%3E'))]"

definition Document_adoptNode_document :: "(unit, unit, unit, unit, unit, unit) object_ptr option" where
  "Document_adoptNode_document = Some (cast (document_ptr.Ref 1))"

  "Adopting an Element called 'x<' should work."

lemma "test (do {
  tmp0 ← Document_adoptNode_document . getElementsByTagName('x<');
  y ← return (tmp0 ! 0);
  child ← y . firstChild;

```

```

tmp1 ← y . parentNode;
tmp2 ← Document_adoptNode_document . body;
assert_equals(tmp1, tmp2);
tmp3 ← y . ownerDocument;
assert_equals(tmp3, Document_adoptNode_document);
tmp4 ← Document_adoptNode_document . adoptNode(y);
assert_equals(tmp4, y);
tmp5 ← y . parentNode;
assert_equals(tmp5, None);
tmp6 ← y . firstChild;
assert_equals(tmp6, child);
tmp7 ← y . ownerDocument;
assert_equals(tmp7, Document_adoptNode_document);
tmp8 ← child . ownerDocument;
assert_equals(tmp8, Document_adoptNode_document);
doc ← createDocument(None, None, None);
tmp9 ← doc . adoptNode(y);
assert_equals(tmp9, y);
tmp10 ← y . parentNode;
assert_equals(tmp10, None);
tmp11 ← y . firstChild;
assert_equals(tmp11, child);
tmp12 ← y . ownerDocument;
assert_equals(tmp12, doc);
tmp13 ← child . ownerDocument;
assert_equals(tmp13, doc)
}) Document_adoptNode_heap"
by eval

```

"Adopting an Element called ':good:times:' should work."

```

lemma "test (do {
x ← Document_adoptNode_document . createElement('':good:times:');
tmp0 ← Document_adoptNode_document . adoptNode(x);
assert_equals(tmp0, x);
doc ← createDocument(None, None, None);
tmp1 ← doc . adoptNode(x);
assert_equals(tmp1, x);
tmp2 ← x . parentNode;
assert_equals(tmp2, None);
tmp3 ← x . ownerDocument;
assert_equals(tmp3, doc)
}) Document_adoptNode_heap"
by eval

```

end

### 7.3 Testing Document\_getElementById (Document\_getElementById)

This theory contains the test cases for Document\_getElementById.

```
theory Document_getElementById
```

```
imports
```

```
"Core_DOM_BaseTest"
```

```
begin
```

```
definition Document_getElementById_heap :: heapfinal where
```

```
"Document_getElementById_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html
(Some (cast (element_ptr.Ref 1))) [])),
(cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
9)] fmempty None)),
(cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6), cast (element_ptr.Ref 7), cast (element_ptr.Ref
```

```

8)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj 'meta' [] (fmap_of_list [('charset', 'utf-8']))
None)),
  (cast (element_ptr.Ref 4), cast (create_element_obj 'title' [cast (character_data_ptr.Ref 1)] fmempty
None)),
  (cast (character_data_ptr.Ref 1), cast (create_character_data_obj 'Document.getElementById')),
  (cast (element_ptr.Ref 5), cast (create_element_obj 'link' [] (fmap_of_list [('rel', 'author'),
('title', 'Tetsuharu OHZEKI'), ('href', 'mailto:saneyuki.snyk@gmail.com')] None)),
  (cast (element_ptr.Ref 6), cast (create_element_obj 'link' [] (fmap_of_list [('rel', 'help'),
('href', 'https://dom.spec.whatwg.org/#dom-document-getelementbyid')] None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj 'script' [] (fmap_of_list [('src', '/resources/testhar
None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj 'script' [] (fmap_of_list [('src', '/resources/testhar
None)),
  (cast (element_ptr.Ref 9), cast (create_element_obj 'body' [cast (element_ptr.Ref 10), cast (element_ptr.Ref
11), cast (element_ptr.Ref 12), cast (element_ptr.Ref 13), cast (element_ptr.Ref 16), cast (element_ptr.Ref
19)] fmempty None)),
  (cast (element_ptr.Ref 10), cast (create_element_obj 'div' [] (fmap_of_list [('id', 'log']) None)),
  (cast (element_ptr.Ref 11), cast (create_element_obj 'div' [] (fmap_of_list [('id', '')] None)),
  (cast (element_ptr.Ref 12), cast (create_element_obj 'div' [] (fmap_of_list [('id', 'test1'])
None)),
  (cast (element_ptr.Ref 13), cast (create_element_obj 'div' [cast (element_ptr.Ref 14), cast (element_ptr.Ref
15)] (fmap_of_list [('id', 'test5'), ('data-name', '1st')] None)),
  (cast (element_ptr.Ref 14), cast (create_element_obj 'p' [cast (character_data_ptr.Ref 2)] (fmap_of_list
[('id', 'test5'), ('data-name', '2nd')] None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj 'P')),
  (cast (element_ptr.Ref 15), cast (create_element_obj 'input' [] (fmap_of_list [('id', 'test5'),
('type', 'submit'), ('value', 'Submit'), ('data-name', '3rd')] None)),
  (cast (element_ptr.Ref 16), cast (create_element_obj 'div' [cast (element_ptr.Ref 17)] (fmap_of_list
[('id', 'outer')] None)),
  (cast (element_ptr.Ref 17), cast (create_element_obj 'div' [cast (element_ptr.Ref 18)] (fmap_of_list
[('id', 'middle')] None)),
  (cast (element_ptr.Ref 18), cast (create_element_obj 'div' [] (fmap_of_list [('id', 'inner')]
None)),
  (cast (element_ptr.Ref 19), cast (create_element_obj 'script' [cast (character_data_ptr.Ref 3)] fmempty
None)),
  (cast (character_data_ptr.Ref 3), cast (create_character_data_obj '%3C%3Cscript%3E%3E'))]"

```

**definition** Document\_getElementById\_document :: "(unit, unit, unit, unit, unit, unit) object\_ptr option" where  
"Document\_getElementById\_document = Some (cast (document\_ptr.Ref 1))"

"Document.getElementById with a script-inserted element"

```

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test2';
  test ← Document_getElementById_document . createElement('div');
  test . setAttribute('id', TEST_ID);
  gBody . appendChild(test);
  result ← Document_getElementById_document . getElementById(TEST_ID);
  assert_not_equals(result, None, 'should not be null.');
```

tmp0 ← result . tagName;  
assert\_equals(tmp0, 'div', 'should have appended element's tag name');  
gBody . removeChild(test);  
removed ← Document\_getElementById\_document . getElementById(TEST\_ID);  
assert\_equals(removed, None, 'should not get removed element.')

} Document\_getElementById\_heap"  
by eval

"update 'id' attribute via setAttribute/removeAttribute"

```

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test3';
  test ← Document_getElementById_document . createElement('div');
```

```

test . setAttribute('id', TEST_ID);
gBody . appendChild(test);
UPDATED_ID ← return 'test3-updated';
test . setAttribute('id', UPDATED_ID);
e ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e, test, 'should get the element with id.');
```

old ← Document\_getElementById\_document . getElementById(TEST\_ID);  
assert\_equals(old, None, 'shouldn't get the element by the old id.');

```

test . removeAttribute('id');
e2 ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e2, None, 'should return null when the passed id is none in document.')
```

} Document\_getElementById\_heap"  
by eval

"Ensure that the id attribute only affects elements present in a document"

```

lemma "test (do {
  TEST_ID ← return 'test4-should-not-exist';
  e ← Document_getElementById_document . createElement('div');
  e . setAttribute('id', TEST_ID);
  tmp0 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(tmp0, None, 'should be null');
  tmp1 ← Document_getElementById_document . body;
  tmp1 . appendChild(e);
  tmp2 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(tmp2, e, 'should be the appended element')
```

} Document\_getElementById\_heap"  
by eval

"in tree order, within the context object's tree"

```

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test5';
  target ← Document_getElementById_document . getElementById(TEST_ID);
  assert_not_equals(target, None, 'should not be null');
  tmp0 ← target . getAttribute('data-name');
  assert_equals(tmp0, '1st', 'should return the 1st');
  element4 ← Document_getElementById_document . createElement('div');
  element4 . setAttribute('id', TEST_ID);
  element4 . setAttribute('data-name', '4th');
  gBody . appendChild(element4);
  target2 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_not_equals(target2, None, 'should not be null');
  tmp1 ← target2 . getAttribute('data-name');
  assert_equals(tmp1, '1st', 'should be the 1st');
  tmp2 ← target2 . parentNode;
  tmp2 . removeChild(target2);
  target3 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_not_equals(target3, None, 'should not be null');
  tmp3 ← target3 . getAttribute('data-name');
  assert_equals(tmp3, '4th', 'should be the 4th')
```

} Document\_getElementById\_heap"  
by eval

"Modern browsers optimize this method with using internal id cache. This test checks that their optimization should effect only append to 'Document', not append to 'Node:'"

```

lemma "test (do {
  TEST_ID ← return 'test6';
  s ← Document_getElementById_document . createElement('div');
  s . setAttribute('id', TEST_ID);
  tmp0 ← Document_getElementById_document . createElement('div');
  tmp0 . appendChild(s);
  tmp1 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(tmp1, None, 'should be null')
```

```

}) Document_getElementById_heap"
  by eval

  "changing attribute's value via 'Attr' gotten from 'Element.attribute.'"

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test7';
  element ← Document_getElementById_document . createElement('div');
  element . setAttribute('id', TEST_ID);
  gBody . appendChild(element);
  target ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(target, element, 'should return the element before changing the value');
  element . setAttribute('id', (TEST_ID @ '-updated'));
  target2 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(target2, None, 'should return null after updated id via Attr.value');
  target3 ← Document_getElementById_document . getElementById((TEST_ID @ '-updated'));
  assert_equals(target3, element, 'should be equal to the updated element.')}
}) Document_getElementById_heap"
  by eval

  "update 'id' attribute via element.id"

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test12';
  test ← Document_getElementById_document . createElement('div');
  test . setAttribute('id', TEST_ID);
  gBody . appendChild(test);
  UPDATED_ID ← return (TEST_ID @ '-updated');
  test . setAttribute('id', UPDATED_ID);
  e ← Document_getElementById_document . getElementById(UPDATED_ID);
  assert_equals(e, test, 'should get the element with id. ');
  old ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(old, None, 'shouldn't get the element by the old id. ');
  test . setAttribute('id', '');
  e2 ← Document_getElementById_document . getElementById(UPDATED_ID);
  assert_equals(e2, None, 'should return null when the passed id is none in document.')}
}) Document_getElementById_heap"
  by eval

  "where insertion order and tree order don't match"

lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return 'test13';
  container ← Document_getElementById_document . createElement('div');
  container . setAttribute('id', (TEST_ID @ '-fixture'));
  gBody . appendChild(container);
  element1 ← Document_getElementById_document . createElement('div');
  element1 . setAttribute('id', TEST_ID);
  element2 ← Document_getElementById_document . createElement('div');
  element2 . setAttribute('id', TEST_ID);
  element3 ← Document_getElementById_document . createElement('div');
  element3 . setAttribute('id', TEST_ID);
  element4 ← Document_getElementById_document . createElement('div');
  element4 . setAttribute('id', TEST_ID);
  container . appendChild(element2);
  container . appendChild(element4);
  container . insertBefore(element3, element4);
  container . insertBefore(element1, element2);
  test ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(test, element1, 'should return 1st element');
  container . removeChild(element1);
  test ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(test, element2, 'should return 2nd element');

```

```

container . removeChild(element2);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element3, ''should return 3rd element'');
container . removeChild(element3);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element4, ''should return 4th element'');
container . removeChild(element4)
}) Document_getElementById_heap"
  by eval

  "Inserting an id by inserting its parent node"
lemma "test (do {
  gBody ← Document_getElementById_document . body;
  TEST_ID ← return ''test14'';
  a ← Document_getElementById_document . createElement(''a'');
  b ← Document_getElementById_document . createElement(''b'');
  a . appendChild(b);
  b . setAttribute(''id'', TEST_ID);
  tmp0 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(tmp0, None);
  gBody . appendChild(a);
  tmp1 ← Document_getElementById_document . getElementById(TEST_ID);
  assert_equals(tmp1, b)
}) Document_getElementById_heap"
  by eval

  "Document.getElementById must not return nodes not present in document"
lemma "test (do {
  TEST_ID ← return ''test15'';
  outer ← Document_getElementById_document . getElementById(''outer'');
  middle ← Document_getElementById_document . getElementById(''middle'');
  inner ← Document_getElementById_document . getElementById(''inner'');
  tmp0 ← Document_getElementById_document . getElementById(''middle'');
  outer . removeChild(tmp0);
  new_el ← Document_getElementById_document . createElement(''h1'');
  new_el . setAttribute(''id'', ''heading'');
  inner . appendChild(new_el);
  tmp1 ← Document_getElementById_document . getElementById(''heading'');
  assert_equals(tmp1, None)
}) Document_getElementById_heap"
  by eval

end

```

## 7.4 Testing Node\_insertBefore (Node\_insertBefore)

This theory contains the test cases for Node\_insertBefore.

```

theory Node_insertBefore
imports
  "Core_DOM_BaseTest"
begin

definition Node_insertBefore_heap :: heapfinal where
  "Node_insertBefore_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
(cast (element_ptr.Ref 1))) [])),
    (cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
6)] fmempty None)),
    (cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
4), cast (element_ptr.Ref 5)] fmempty None)),
    (cast (element_ptr.Ref 3), cast (create_element_obj ''title'' [cast (character_data_ptr.Ref 1)] fmempty
None)),

```

```

    (cast (character_data_ptr.Ref 1), cast (create_character_data_obj ''Node.insertBefore'')),
    (cast (element_ptr.Ref 4), cast (create_element_obj ''script'' [] (fmap_of_list [(''src', ''/resources/testhan
None))),
    (cast (element_ptr.Ref 5), cast (create_element_obj ''script'' [] (fmap_of_list [(''src', ''/resources/testhan
None))),
    (cast (element_ptr.Ref 6), cast (create_element_obj ''body'' [cast (element_ptr.Ref 7), cast (element_ptr.Ref
8)] fmempty None)),
    (cast (element_ptr.Ref 7), cast (create_element_obj ''div'' [] (fmap_of_list [(''id', ''log'')] None)),
    (cast (element_ptr.Ref 8), cast (create_element_obj ''script'' [cast (character_data_ptr.Ref 2)] fmempty
None)),
    (cast (character_data_ptr.Ref 2), cast (create_character_data_obj ''%3C%3Cscript%3E%3E''))]"

```

**definition** Node\_insertBefore\_document :: "(unit, unit, unit, unit, unit, unit) object\_ptr option" where  
 "Node\_insertBefore\_document = Some (cast (document\_ptr.Ref 1))"

"Calling insertBefore an a leaf node Text must throw HIERARCHY\_REQUEST\_ERR."

```

lemma "test (do {
  node ← Node_insertBefore_document . createTextNode(''Foo'');
  tmp0 ← Node_insertBefore_document . createTextNode(''fail'');
  assert_throws(HierarchyRequestError, node . insertBefore(tmp0, None))
}) Node_insertBefore_heap"
  by eval

```

"Calling insertBefore with an inclusive ancestor of the context object must throw HIERARCHY\_REQUEST\_ERR."

```

lemma "test (do {
  tmp1 ← Node_insertBefore_document . body;
  tmp2 ← Node_insertBefore_document . getElementById(''log'');
  tmp0 ← Node_insertBefore_document . body;
  assert_throws(HierarchyRequestError, tmp0 . insertBefore(tmp1, tmp2));
  tmp4 ← Node_insertBefore_document . documentElement;
  tmp5 ← Node_insertBefore_document . getElementById(''log'');
  tmp3 ← Node_insertBefore_document . body;
  assert_throws(HierarchyRequestError, tmp3 . insertBefore(tmp4, tmp5))
}) Node_insertBefore_heap"
  by eval

```

"Calling insertBefore with a reference child whose parent is not the context node must throw a NotFoundError."

```

lemma "test (do {
  a ← Node_insertBefore_document . createElement(''div'');
  b ← Node_insertBefore_document . createElement(''div'');
  c ← Node_insertBefore_document . createElement(''div'');
  assert_throws(NotFoundError, a . insertBefore(b, c))
}) Node_insertBefore_heap"
  by eval

```

"If the context node is a document, inserting a document or text node should throw a HierarchyRequestError."

```

lemma "test (do {
  doc ← createDocument(''title'');
  doc2 ← createDocument(''title2'');
  tmp0 ← doc . documentElement;
  assert_throws(HierarchyRequestError, doc . insertBefore(doc2, tmp0));
  tmp1 ← doc . createTextNode(''text'');
  tmp2 ← doc . documentElement;
  assert_throws(HierarchyRequestError, doc . insertBefore(tmp1, tmp2))
}) Node_insertBefore_heap"
  by eval

```

"Inserting a node before itself should not move the node"

```

lemma "test (do {
  a ← Node_insertBefore_document . createElement(''div'');
  b ← Node_insertBefore_document . createElement(''div'');
  c ← Node_insertBefore_document . createElement(''div'');

```

```

a . appendChild(b);
a . appendChild(c);
tmp0 ← a . childNodes;
assert_array_equals(tmp0, [b, c]);
tmp1 ← a . insertBefore(b, b);
assert_equals(tmp1, b);
tmp2 ← a . childNodes;
assert_array_equals(tmp2, [b, c]);
tmp3 ← a . insertBefore(c, c);
assert_equals(tmp3, c);
tmp4 ← a . childNodes;
assert_array_equals(tmp4, [b, c])
}) Node_insertBefore_heap"
  by eval

```

end

## 7.5 Testing Node\_removeChild (Node\_removeChild)

This theory contains the test cases for Node\_removeChild.

```
theory Node_removeChild
```

```
imports
```

```
"Core_DOM_BaseTest"
```

```
begin
```

```
definition Node_removeChild_heap :: heapfinal where
```

```

"Node_removeChild_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
(cast (element_ptr.Ref 1))) [])),
  (cast (element_ptr.Ref 1), cast (create_element_obj 'html' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
7)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj 'head' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj 'title' [cast (character_data_ptr.Ref 1)] fmempty
None)),
  (cast (character_data_ptr.Ref 1), cast (create_character_data_obj 'Node.removeChild')),
  (cast (element_ptr.Ref 4), cast (create_element_obj 'script' [] (fmap_of_list [( 'src', '/resources/testhar
None)),
  (cast (element_ptr.Ref 5), cast (create_element_obj 'script' [] (fmap_of_list [( 'src', '/resources/testhar
None)),
  (cast (element_ptr.Ref 6), cast (create_element_obj 'script' [] (fmap_of_list [( 'src', 'creators.js' )]))
None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj 'body' [cast (element_ptr.Ref 8), cast (element_ptr.Ref
9), cast (element_ptr.Ref 10)] fmempty None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj 'div' [] (fmap_of_list [( 'id', 'log' )])) None)),
  (cast (element_ptr.Ref 9), cast (create_element_obj 'iframe' [] (fmap_of_list [( 'src', 'about:blank' )]))
None)),
  (cast (element_ptr.Ref 10), cast (create_element_obj 'script' [cast (character_data_ptr.Ref 2)] fmempty
None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj '%3C%3Cscript%3E%3E'))]"

```

```

definition Node_removeChild_document :: "(unit, unit, unit, unit, unit, unit) object_ptr option" where "Node_remo
= Some (cast (document_ptr.Ref 1))"

```

"Passing a detached Element to removeChild should not affect it."

```
lemma "test (do {
```

```

doc ← return Node_removeChild_document;
s ← doc . createElement('div');
tmp0 ← s . ownerDocument;
assert_equals(tmp0, doc);
tmp1 ← Node_removeChild_document . body;
assert_throws(NotFoundError, tmp1 . removeChild(s));

```

```

tmp2 ← s . ownerDocument;
assert_equals(tmp2, doc)
}) Node_removeChild_heap"
by eval

```

"Passing a non-detached Element to removeChild should not affect it."

```

lemma "test (do {
doc ← return Node_removeChild_document;
s ← doc . createElement('div');
tmp0 ← doc . documentElement;
tmp0 . appendChild(s);
tmp1 ← s . ownerDocument;
assert_equals(tmp1, doc);
tmp2 ← Node_removeChild_document . body;
assert_throws(NotFoundError, tmp2 . removeChild(s));
tmp3 ← s . ownerDocument;
assert_equals(tmp3, doc)
}) Node_removeChild_heap"
by eval

```

"Calling removeChild on an Element with no children should throw NOT\_FOUND\_ERR."

```

lemma "test (do {
doc ← return Node_removeChild_document;
s ← doc . createElement('div');
tmp0 ← doc . body;
tmp0 . appendChild(s);
tmp1 ← s . ownerDocument;
assert_equals(tmp1, doc);
assert_throws(NotFoundError, s . removeChild(doc))
}) Node_removeChild_heap"
by eval

```

"Passing a detached Element to removeChild should not affect it."

```

lemma "test (do {
doc ← createDocument('');
s ← doc . createElement('div');
tmp0 ← s . ownerDocument;
assert_equals(tmp0, doc);
tmp1 ← Node_removeChild_document . body;
assert_throws(NotFoundError, tmp1 . removeChild(s));
tmp2 ← s . ownerDocument;
assert_equals(tmp2, doc)
}) Node_removeChild_heap"
by eval

```

"Passing a non-detached Element to removeChild should not affect it."

```

lemma "test (do {
doc ← createDocument('');
s ← doc . createElement('div');
tmp0 ← doc . documentElement;
tmp0 . appendChild(s);
tmp1 ← s . ownerDocument;
assert_equals(tmp1, doc);
tmp2 ← Node_removeChild_document . body;
assert_throws(NotFoundError, tmp2 . removeChild(s));
tmp3 ← s . ownerDocument;
assert_equals(tmp3, doc)
}) Node_removeChild_heap"
by eval

```

"Calling removeChild on an Element with no children should throw NOT\_FOUND\_ERR."

```

lemma "test (do {

```

## 7 Test Suite

```
doc ← createDocument('');
s ← doc . createElement('div');
tmp0 ← doc . body;
tmp0 . appendChild(s);
tmp1 ← s . ownerDocument;
assert_equals(tmp1, doc);
assert_throws(NotFoundError, s . removeChild(doc))
}) Node_removeChild_heap"
  by eval

"Passing a value that is not a Node reference to removeChild should throw TypeError."

lemma "test (do {
  tmp0 ← Node_removeChild_document . body;
  assert_throws(TypeError, tmp0 . removeChild(None))
}) Node_removeChild_heap"
  by eval

end
```

## 7.6 Core DOM Test Cases (Core\_DOM\_Tests)

This theory aggregates the individual test cases for the core DOM.

```
theory Core_DOM_Tests
  imports
    "tests/Document_adoptNode"
    "tests/Document_getElementById"
    "tests/Node_insertBefore"
    "tests/Node_removeChild"
begin
end
```

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