A framework for establishing Strong Eventual Consistency for Conflict-free Replicated Data types

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Abstract

In this work, we focus on the correctness of Conflict-free Replicated Data Types (CRDTs), a class of algorithm that provides strong eventual consistency guarantees for replicated data. We develop a modular and reusable framework for verifying the correctness of CRDT algorithms. We avoid correctness issues that have dogged previous mechanised proofs in this area by including a network model in our formalisation, and proving that our theorems hold in all possible network behaviours. Our axiomatic network model is a standard abstraction that accurately reflects the behaviour of real-world computer networks. Moreover, we identify an abstract convergence theorem, a property of order relations, which provides a formal definition of strong eventual consistency. We then obtain the first machine-checked correctness theorems for three concrete CRDTs: the Replicated Growable Array, the Observed-Remove Set, and an Increment-Decrement Counter.

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1 Introduction

Strong eventual consistency (SEC) is a model that strikes a compromise between strong and eventual consistency [12]. Informally, it guarantees that whenever two nodes have received the same set of messages—possibly in a different order—their view of the shared state is identical, and any conflicting concurrent updates must be merged automatically. Large-scale deployments of SEC algorithms include datacentre-based applications using the Riak distributed database [3], and collaborative editing applications such as Google Docs [5]. Unlike strong consistency models, it is possible to implement SEC in decentralised settings without any central server or leader, and it allows local execution at each node to proceed without waiting for communication with other nodes. However, algorithms for achieving decentralised SEC are currently poorly understood: several such algorithms, published in peer-reviewed venues, were subsequently shown to violate their supposed guarantees [6, 7, 9]. Informal reasoning has repeatedly produced plausible-looking but incorrect algorithms, and there have even been examples of mechanised formal proofs of SEC algorithm correctness later being shown to be flawed. These mechanised proofs failed because, in formalising the algorithm, they made false assumptions about the execution environment.

In this work we use the Isabelle/HOL proof assistant [13] to create a framework for reliably reasoning about the correctness of a particular class of decentralised replication algorithms. We do this by formalising not only the replication algorithms, but also the network in which they execute, allowing us to prove that the algorithm's assumptions hold in all possible network behaviours. We model the network using the axioms of asynchronous unreliable causal broadcast, a well-understood abstraction that is commonly implemented by network protocols, and which can run on almost any computer network, including large-scale networks that delay, reorder, or drop messages, and in which nodes may fail.

We then use this framework to produce machine-checked proofs of correctness for three Conflict-Free Replicated Data Types (CRDTs), a class of replication algorithms that ensure strong eventual consistency [11, 12]. To our knowledge, this is the first machine-checked verification of SEC algorithms that explicitly models the network and reasons about all possible network behaviours. The framework is modular and reusable, making it easy to formulate proofs for new algorithms. We provide the first mechanised proofs of the Replicated Growable Array, the operation-based Observed-Remove Set, and the operation-based counter CRDT.

2 Technical Lemmas

This section contains a list of helper definitions and lemmas about sets, lists and the option monad.

```
 \begin{array}{c} \textbf{theory} \\ Util \\ \textbf{imports} \\ Main \\ HOL-Library.Monad-Syntax \end{array}
```

2.1 Kleisli arrow composition

```
definition kleisli: ('b \Rightarrow 'b \ option) \Rightarrow ('b \Rightarrow 'b \ option) \Rightarrow ('b \Rightarrow 'b \ option) \ (infixr > 65) where
 f \rhd g \equiv \lambda x. (f x \gg (\lambda y. g y))
lemma kleisli-comm-cong:
  assumes x > y = y > x
  shows z \triangleright x \triangleright y = z \triangleright y \triangleright x
  \langle proof \rangle
lemma kleisli-assoc:
  shows (z > x) > y = z > (x > y)
  \langle proof \rangle
2.2
        Lemmas about sets
lemma distinct-set-notin [dest]:
  assumes distinct (x \# xs)
  shows x \notin set xs
  \langle proof \rangle
lemma set-membership-equality-technicalD [dest]:
  assumes \{x\} \cup (set \ xs) = \{y\} \cup (set \ ys)
  \mathbf{shows}\ x = y \lor y \in \mathit{set}\ \mathit{xs}
  \langle proof \rangle
lemma set-equality-technical:
  assumes \{x\} \cup (set \ xs) = \{y\} \cup (set \ ys)
      and x \notin set xs
      and y \notin set\ ys
      and y \in set xs
    shows \{x\} \cup (set \ xs - \{y\}) = set \ ys
  \langle proof \rangle
lemma set-elem-nth:
  assumes x \in set xs
  shows \exists m. m < length xs \land xs ! m = x
  \langle proof \rangle
2.3
        Lemmas about list
lemma list-nil-or-snoc:
  shows xs = [] \lor (\exists y \ ys. \ xs = ys@[y])
  \langle proof \rangle
lemma suffix-eq-distinct-list:
  assumes distinct xs
      and ys@suf1 = xs
      and ys@suf2 = xs
    shows suf1 = suf2
  \langle proof \rangle
lemma pre-suf-eq-distinct-list:
  assumes distinct xs
      and ys \neq []
      and pre1@ys@suf1 = xs
```

```
and pre2@ys@suf2 = xs
    shows pre1 = pre2 \land suf1 = suf2
\langle proof \rangle
lemma list-head-unaffected:
  assumes hd(x@[y,z]) = v
    shows hd(x@[y]) = v
  \langle proof \rangle
\mathbf{lemma}\ \mathit{list-head-butlast} \colon
  assumes hd xs = v
  and length xs > 1
  shows hd (butlast xs) = v
  \langle proof \rangle
lemma list-head-length-one:
  assumes hd xs = x
    and length xs = 1
  shows xs = [x]
  \langle proof \rangle
lemma list-two-at-end:
  assumes length xs > 1
  shows \exists xs' x y. xs = xs' @ [x, y]
  \langle proof \rangle
\mathbf{lemma}\ \mathit{list-nth-split-technical} :
  assumes m < length cs
      and cs \neq []
    shows \exists xs \ ys. \ cs = xs@(cs!m) \# ys
  \langle proof \rangle
lemma list-nth-split:
  assumes m < length cs
      and n < m
      and 1 < length cs
    shows \exists xs \ ys \ zs. \ cs = xs@(cs!n) \# ys@(cs!m) \# zs
\langle proof \rangle
\mathbf{lemma}\ list\text{-}split\text{-}two\text{-}elems:
  assumes distinct cs
      and x \in set \ cs
      and y \in set \ cs
      and x \neq y
    shows \exists pre \ mid \ suf. \ cs = pre @ x \# mid @ y \# suf \lor cs = pre @ y \# mid @ x \# suf
\langle proof \rangle
{f lemma} split-list-unique-prefix:
  assumes x \in set xs
  shows \exists pre \ suf. \ xs = pre @ x \# suf \land (\forall y \in set \ pre. \ x \neq y)
\langle proof \rangle
lemma map-filter-append:
  shows List.map-filter P (xs @ ys) = List.map-filter P xs @ List.map-filter P ys
  \langle proof \rangle
```

end

3 Strong Eventual Consistency

In this section we formalise the notion of strong eventual consistency. We do not make any assumptions about networks or data structures; instead, we use an abstract model of operations that may be reordered, and we reason about the properties that those operations must satisfy. We then provide concrete implementations of that abstract model in later sections.

```
theory
Convergence
imports
Util
begin
```

The happens-before relation, as introduced by [8], captures causal dependencies between operations. It can be defined in terms of sending and receiving messages on a network. However, for now, we keep it abstract, our only restriction on the happens-before relation is that it must be a strict partial order, that is, it must be irreflexive and transitive, which implies that it is also antisymmetric. We describe the state of a node using an abstract type variable. To model state changes, we assume the existence of an interpretation function interp which lifts an operation into a state transformer—a function that either maps an old state to a new state, or fails.

```
locale happens-before = preorder hb-weak hb
for hb-weak :: 'a \Rightarrow 'a \Rightarrow bool \ (infix \leq 50)
and hb :: 'a \Rightarrow 'a \Rightarrow bool \ (infix < 50) +
fixes interp :: 'a \Rightarrow 'b \rightarrow 'b \ (\langle - \rangle \ [\theta] \ 1000)
begin
```

3.1 Concurrent operations

We say that two operations x and y are *concurrent*, written $x \parallel y$, whenever one does not happen before the other: $\neg(x \prec y)$ and $\neg(y \prec x)$.

```
definition concurrent :: 'a \Rightarrow 'a \Rightarrow bool (infix \parallel 50) where s1 \parallel s2 \equiv \neg (s1 \prec s2) \land \neg (s2 \prec s1)

lemma concurrentI [intro!]: \neg (s1 \prec s2) \Longrightarrow \neg (s2 \prec s1) \Longrightarrow s1 \parallel s2 \land proof \rangle

lemma concurrentD1 [dest]: s1 \parallel s2 \Longrightarrow \neg (s1 \prec s2) \land proof \rangle

lemma concurrentD2 [dest]: s1 \parallel s2 \Longrightarrow \neg (s2 \prec s1) \land proof \rangle

lemma concurrent-reft [intro!, simp]: s \parallel s \land proof \rangle

lemma concurrent-comm: s1 \parallel s2 \longleftrightarrow s2 \parallel s1 \land proof \rangle

definition concurrent-set :: 'a \Rightarrow 'a list \Rightarrow bool where concurrent-set x xs \equiv \forall y \in set xs. x \parallel y

lemma concurrent-set-empty [simp, intro!]: concurrent-set x \in s [elim!]:
```

```
assumes concurrent-set a (x\#xs) and concurrent-set a xs \Longrightarrow concurrent \ x \ a \Longrightarrow G shows G \langle proof \rangle

lemma concurrent-set-ConsI [intro!]: concurrent-set a xs \Longrightarrow concurrent \ a \ x \Longrightarrow concurrent-set \ a \ (x\#xs) \ \langle proof \rangle

lemma concurrent-set-appendI [intro!]: concurrent-set a xs \Longrightarrow concurrent-set \ a \ ys \Longrightarrow concurrent-set \ a \ (xs@ys) \ \langle proof \rangle

lemma concurrent-set-Cons-Snoc [simp]: concurrent-set a (x\#xs) \ \langle proof \rangle
```

3.2 Happens-before consistency

The purpose of the happens-before relation is to require that some operations must be applied in a particular order, while allowing concurrent operations to be reordered with respect to each other. We assume that each node applies operations in some sequential order (a standard assumption for distributed algorithms), and so we can model the execution history of a node as a list of operations.

```
inductive hb-consistent :: 'a list \Rightarrow bool where [intro!]: hb-consistent [] | [intro!]: \llbracket hb-consistent xs; \forall x \in set xs. \neg y \prec x \rrbracket \Longrightarrow hb-consistent (xs @ [y])
```

As a result, whenever two operations x and y appear in a hb-consistent list, and $x \prec y$, then x must appear before y in the list. However, if $x \parallel y$, the operations can appear in the list in either order.

```
lemma (x \prec y \lor concurrent x y) = (\neg y \prec x)
  \langle proof \rangle
lemma consistentI [intro!]:
 assumes hb-consistent (xs @ ys)
        \forall x \in set \ (xs @ ys). \neg z \prec x
 shows hb-consistent (xs @ ys @ [z])
  \langle proof \rangle
inductive-cases hb-consistent-elim [elim]:
 hb-consistent []
 hb-consistent (xs@[y])
 hb-consistent (xs@ys)
 hb-consistent (xs@ys@[z])
inductive-cases hb-consistent-elim-gen:
  hb-consistent zs
lemma hb-consistent-append-D1 [dest]:
 assumes hb-consistent (xs @ ys)
 shows hb-consistent xs
  \langle proof \rangle
lemma hb-consistent-append-D2 [dest]:
 assumes hb-consistent (xs @ ys)
```

shows hb-consistent ys

```
\langle proof \rangle
lemma hb-consistent-append-elim-ConsD [elim]:
  assumes hb-consistent (y\#ys)
  shows hb-consistent ys
  \langle proof \rangle
lemma hb-consistent-remove1 [intro]:
  assumes hb-consistent xs
 shows hb-consistent (remove1 x xs)
  \langle proof \rangle
lemma hb-consistent-singleton [intro!]:
  shows hb-consistent [x]
  \langle proof \rangle
lemma hb-consistent-prefix-suffix-exists:
 assumes hb-consistent ys
         hb-consistent (xs @ [x])
         \{x\} \cup set \ xs = set \ ys
         distinct (x\#xs)
         distinct ys
 shows \exists prefix suffix. ys = prefix @ x \# suffix \land concurrent-set x suffix
\langle proof \rangle
lemma hb-consistent-append [intro!]:
  assumes hb-consistent suffix
         hb-consistent prefix
         \bigwedge s \ p. \ s \in set \ suffix \Longrightarrow p \in set \ prefix \Longrightarrow \neg \ s \prec p
  shows hb-consistent (prefix @ suffix)
\langle proof \rangle
lemma hb-consistent-append-porder:
 assumes hb-consistent (xs @ ys)
         x \in set xs
         y \in set ys
  shows \neg y \prec x
\langle proof \rangle
```

3.3 Apply operations

We can now define a function *apply-operations* that composes an arbitrary list of operations into a state transformer. We first map *interp* across the list to obtain a state transformer for each operation, and then collectively compose them using the Kleisli arrow composition combinator.

```
definition apply-operations :: 'a list \Rightarrow 'b \rightharpoonup 'b where apply-operations es \equiv foldl (\triangleright) Some (map interp es)

lemma apply-operations-empty [simp]: apply-operations [] s = Some \ s \langle proof \rangle

lemma apply-operations-Snoc [simp]: apply-operations (xs@[x]) = (apply-operations xs) \triangleright \langle x \rangle \langle proof \rangle
```

3.4 Concurrent operations commute

We say that two operations x and y commute whenever $\langle x \rangle \rhd \langle y \rangle = \langle y \rangle \rhd \langle x \rangle$, i.e. when we can swap the order of the composition of their interpretations without changing the resulting state transformer. For our purposes, requiring that this property holds for *all* pairs of operations is too strong. Rather, the commutation property is only required to hold for operations that are concurrent.

```
definition concurrent-ops-commute :: 'a list <math>\Rightarrow bool where
  concurrent-ops-commute xs \equiv
    \forall x \ y. \ \{x, \ y\} \subseteq set \ xs \longrightarrow concurrent \ x \ y \longrightarrow \langle x \rangle \triangleright \langle y \rangle = \langle y \rangle \triangleright \langle x \rangle
lemma concurrent-ops-commute-empty [intro!]: concurrent-ops-commute []
  \langle proof \rangle
lemma concurrent-ops-commute-singleton [intro!]: concurrent-ops-commute [x]
  \langle proof \rangle
lemma concurrent-ops-commute-appendD [dest]:
 assumes concurrent-ops-commute (xs@ys)
    {f shows}\ concurrent-ops-commute\ xs
\langle proof \rangle
lemma concurrent-ops-commute-rearrange:
  concurrent-ops-commute (xs@x\#ys) = concurrent-ops-commute (xs@ys@[x])
  \langle proof \rangle
lemma concurrent-ops-commute-concurrent-set:
  assumes concurrent-ops-commute (prefix@suffix@[x])
          concurrent-set x suffix
          distinct (prefix @ x # suffix)
  \mathbf{shows}
            apply-operations (prefix @ suffix @ [x]) = apply-operations (prefix @ x \# suffix)
\langle proof \rangle
```

3.5 Abstract convergence theorem

We can now state and prove our main theorem, *convergence*. This theorem states that two hb-consistent lists of distinct operations, which are permutations of each other and in which concurrent operations commute, have the same interpretation.

```
theorem convergence:
 assumes set xs = set ys
        concurrent-ops-commute xs
        concurrent-ops-commute ys
        distinct xs
        distinct ys
        hb-consistent xs
        hb-consistent ys
 shows apply-operations xs = apply-operations ys
\langle proof \rangle
corollary convergence-ext:
 assumes set xs = set ys
        concurrent-ops-commute xs
        concurrent-ops-commute ys
        distinct xs
        distinct ys
        hb-consistent xs
```

```
hb\text{-}consistent\ ys
\mathbf{shows} apply\text{-}operations\ xs\ s = apply\text{-}operations\ ys\ s}
\langle proof \rangle
\mathbf{end}
```

3.6 Convergence and progress

Besides convergence, another required property of SEC is *progress*: if a valid operation was issued on one node, then applying that operation on other nodes must also succeed—that is, the execution must not become stuck in an error state. Although the type signature of the interpretation function allows operations to fail, we need to prove that in all *hb-consistent* network behaviours such failure never actually occurs. We capture the combined requirements in the *strong-eventual-consistency* locale, which extends *happens-before*.

```
locale strong-eventual-consistency = happens-before +
  fixes op-history :: 'a list \Rightarrow bool
   and initial-state :: 'b
  assumes causality:
                              op	ext{-}history \ xs \implies hb	ext{-}consistent \ xs
 assumes distinctness: op-history xs \implies distinct xs
 assumes commutativity: op-history xs \implies concurrent-ops-commute xs
 assumes no-failure:
                              op\text{-}history(xs@[x]) \Longrightarrow apply\text{-}operations \ xs \ initial\text{-}state = Some \ state \Longrightarrow \langle x \rangle
state \neq None
  assumes trunc-history: op-history(xs@[x]) \Longrightarrow op-history: xs
begin
theorem sec-convergence:
 assumes set xs = set ys
         op-history xs
         op-history ys
            apply-operations xs = apply-operations ys
 \mathbf{shows}
  \langle proof \rangle
theorem sec-progress:
 assumes op-history xs
            apply-operations xs initial-state \neq None
\langle proof \rangle
end
end
```

4 Axiomatic network models

In this section we develop a formal definition of an asynchronous unreliable causal broadcast network. We choose this model because it satisfies the causal delivery requirements of many operation-based CRDTs [1, 2]. Moreover, it is suitable for use in decentralised settings, as motivated in the introduction, since it does not require waiting for communication with a central server or a quorum of nodes.

```
theory
Network
imports
Convergence
begin
```

4.1 Node histories

We model a distributed system as an unbounded number of communicating nodes. We assume nothing about the communication pattern of nodes—we assume only that each node is uniquely identified by a natural number, and that the flow of execution at each node consists of a finite, totally ordered sequence of execution steps (events). We call that sequence of events at node i the history of that node. For convenience, we assume that every event or execution step is unique within a node's history.

```
locale node-histories =
  fixes history :: nat \Rightarrow 'evt \ list
 assumes histories-distinct [intro!, simp]: distinct (history i)
lemma (in node-histories) history-finite:
  shows finite (set (history i))
\langle proof \rangle
definition (in node-histories) history-order :: 'evt \Rightarrow nat \Rightarrow 'evt \Rightarrow bool (-/ \Box ' - [50,1000,50]50)
where
 x \sqsubseteq^i z \equiv \exists xs \ ys \ zs. \ xs@x\#ys@z\#zs = history \ i
lemma (in node-histories) node-total-order-trans:
  assumes e1 \sqsubseteq^i e2
      and e2 \sqsubseteq^i e3
    shows e1 \sqsubseteq^i e3
\langle proof \rangle
lemma (in node-histories) local-order-carrier-closed:
  assumes e1 \sqsubseteq^i e2
    shows \{e1,e2\} \subseteq set (history i)
  \langle proof \rangle
lemma (in node-histories) node-total-order-irreft:
  shows \neg (e \sqsubseteq^i e)
  \langle proof \rangle
lemma (in node-histories) node-total-order-antisym:
  assumes e1 \sqsubseteq^i e2
      and e2 \sqsubseteq^i e1
    shows False
  \langle proof \rangle
lemma (in node-histories) node-order-is-total:
  assumes e1 \in set (history i)
      and e2 \in set (history i)
      and e1 \neq e2
    shows e1 \sqsubseteq^i e2 \lor e2 \sqsubseteq^i e1
  \langle proof \rangle
definition (in node-histories) prefix-of-node-history :: 'evt list \Rightarrow not \Rightarrow bool (infix prefix of 50) where
  xs \ prefix \ of \ i \equiv \exists \ ys. \ xs@ys = history \ i
lemma (in node-histories) carriers-head-lt:
  assumes y \# ys = history i
 shows \neg(x \sqsubseteq^i y)
\langle proof \rangle
lemma (in node-histories) prefix-of-ConsD [dest]:
```

```
assumes x \# xs prefix of i
   shows [x] prefix of i
  \langle proof \rangle
lemma (in node-histories) prefix-of-appendD [dest]:
  assumes xs @ ys prefix of i
   shows xs prefix of i
  \langle proof \rangle
lemma (in node-histories) prefix-distinct:
  assumes xs prefix of i
   {f shows} distinct xs
  \langle proof \rangle
lemma (in node-histories) prefix-to-carriers [intro]:
  assumes xs prefix of i
   shows set xs \subseteq set (history i)
lemma (in node-histories) prefix-elem-to-carriers:
  assumes xs prefix of i
     and x \in set xs
   shows x \in set (history i)
  \langle proof \rangle
lemma (in node-histories) local-order-prefix-closed:
  assumes x \sqsubseteq^i y
     and xs prefix of i
     and y \in set xs
   shows x \in set xs
\langle proof \rangle
lemma (in node-histories) local-order-prefix-closed-last:
 assumes x \sqsubseteq^i y
     and xs@[y] prefix of i
   shows x \in set xs
\langle proof \rangle
lemma (in node-histories) events-before-exist:
 assumes x \in set (history i)
  shows \exists pre. pre @ [x] prefix of i
\langle proof \rangle
lemma (in node-histories) events-in-local-order:
  assumes pre @ [e2] prefix of i
  and e1 \in set pre
 shows e1 \sqsubseteq^i e2
  \langle proof \rangle
```

4.2 Asynchronous broadcast networks

We define a new locale *network* containing three axioms that define how broadcast and deliver events may interact, with these axioms defining the properties of our network model.

```
datatype 'msg event
= Broadcast 'msg
| Deliver 'msg
```

```
locale network = node-histories history for history :: nat \Rightarrow 'msg event list + fixes msg-id :: 'msg \Rightarrow 'msgid

assumes delivery-has-a-cause: [\![Deliver\ m \in set\ (history\ i)\ ]\!] \Longrightarrow \exists j. Broadcast\ m \in set\ (history\ j)
and deliver-locally: [\![Broadcast\ m \in set\ (history\ i)\ ]\!] \Longrightarrow Broadcast\ m \subseteq i Deliver\ m
and msg-id-unique: [\![Broadcast\ m1 \in set\ (history\ i);
Broadcast\ m2 \in set\ (history\ j);
msg-id\ m1 = msg-id\ m2\ ]\!] \Longrightarrow i = j \land m1 = m2
```

The axioms can be understood as follows:

- **delivery-has-a-cause:** If some message m was delivered at some node, then there exists some node on which m was broadcast. With this axiom, we assert that messages are not created "out of thin air" by the network itself, and that the only source of messages are the nodes.
- **deliver-locally:** If a node broadcasts some message m, then the same node must subsequently also deliver m to itself. Since m does not actually travel over the network, this local delivery is always possible, even if the network is interrupted. Local delivery may seem redundant, since the effect of the delivery could also be implemented by the broadcast event itself; however, it is standard practice in the description of broadcast protocols that the sender of a message also sends it to itself, since this property simplifies the definition of algorithms built on top of the broadcast abstraction [4].
- msg-id-unique: We do not assume that the message type 'msg has any particular structure; we only assume the existence of a function $msg-id::'msg \Rightarrow 'msgid$ that maps every message to some globally unique identifier of type 'msgid. We assert this uniqueness by stating that if m1 and m2 are any two messages broadcast by any two nodes, and their msg-ids are the same, then they were in fact broadcast by the same node and the two messages are identical. In practice, these globally unique IDs can by implemented using unique node identifiers, sequence numbers or timestamps.

```
lemma (in network) broadcast-before-delivery: assumes Deliver m \in set (history i) shows \exists j. Broadcast m \sqsubseteq^j Deliver m \land proof \land
lemma (in network) broadcasts-unique: assumes i \neq j and Broadcast m \in set (history i) shows Broadcast m \notin set (history j) \land proof \land
```

Based on the well-known definition by [8], we say that $m1 \prec m2$ if any of the following is true:

- 1. m1 and m2 were broadcast by the same node, and m1 was broadcast before m2.
- 2. The node that broadcast m2 had delivered m1 before it broadcast m2.
- 3. There exists some operation m3 such that $m1 \prec m3$ and $m3 \prec m2$.

```
inductive (in network) hb :: 'msg \Rightarrow 'msg \Rightarrow bool where hb-broadcast: [ Broadcast m1 \sqsubset^i Broadcast m2 ] \Longrightarrow hb m1 m2 | hb-deliver: [ Deliver m1 \sqsubset^i Broadcast m2 ]] \Longrightarrow hb m1 m2 | hb-trans: [ hb m1 m2; hb m2 m3 ]] \Longrightarrow hb m1 m3
```

```
inductive-cases (in network) hb-elim: hb x y
definition (in network) weak-hb :: 'msg \Rightarrow 'msg \Rightarrow bool where
  weak-hb m1 m2 \equiv hb m1 m2 \lor m1 = m2
locale \ causal-network = network +
 assumes causal-delivery: Deliver m2 \in set (history j) \Longrightarrow hb m1 m2 \Longrightarrow Deliver m1 \sqsubseteq^j Deliver m2
{f lemma} (in causal-network) causal-broadcast:
 assumes Deliver m2 \in set (history j)
     and Deliver m1 \sqsubseteq^i Broadcast m2
   shows Deliver m1 \sqsubseteq^j Deliver m2
  \langle proof \rangle
lemma (in network) hb-broadcast-exists1:
 assumes hb m1 m2
 shows \exists i. Broadcast m1 \in set (history i)
lemma (in network) hb-broadcast-exists2:
 assumes hb m1 m2
 shows \exists i. Broadcast m2 \in set (history i)
 \langle proof \rangle
4.3
       Causal networks
lemma (in causal-network) hb-has-a-reason:
 assumes hb m1 m2
   and Broadcast \ m2 \in set \ (history \ i)
 shows Deliver m1 \in set (history i) \lor Broadcast m1 \in set (history i)
lemma (in causal-network) hb-cross-node-delivery:
 assumes hb m1 m2
   and Broadcast m1 \in set (history i)
   and Broadcast m2 \in set (history j)
   and i \neq j
 shows Deliver m1 \in set (history j)
  \langle proof \rangle
lemma (in causal-network) hb-irrefl:
 assumes hb m1 m2
 shows m1 \neq m2
\langle proof \rangle
lemma (in causal-network) hb-broadcast-broadcast-order:
 assumes hb m1 m2
   and Broadcast \ m1 \in set \ (history \ i)
   and Broadcast \ m2 \in set \ (history \ i)
 shows Broadcast m1 \sqsubset^i Broadcast m2
\langle proof \rangle
lemma (in causal-network) hb-antisym:
 assumes hb \ x \ y
     and hb \ y \ x
 shows False
\langle proof \rangle
```

```
definition (in network) node-deliver-messages :: 'msg event list \Rightarrow 'msg list where
  node\text{-}deliver\text{-}messages\ cs \equiv List.map\text{-}filter\ (\lambda e.\ case\ e\ of\ Deliver\ m \Rightarrow Some\ m\mid \text{-} \Rightarrow None)\ cs
lemma (in network) node-deliver-messages-empty [simp]:
  shows node\text{-}deliver\text{-}messages [] = []
  \langle proof \rangle
lemma (in network) node-deliver-messages-Cons:
  shows node-deliver-messages (x \# xs) = (node\text{-deliver-messages } [x])@(node\text{-deliver-messages } xs)
  \langle proof \rangle
lemma (in network) node-deliver-messages-append:
  shows node-deliver-messages (xs@ys) = (node-deliver-messages \ xs)@(node-deliver-messages \ ys)
  \langle proof \rangle
lemma (in network) node-deliver-messages-Broadcast [simp]:
 shows node-deliver-messages [Broadcast m] = []
  \langle proof \rangle
lemma (in network) node-deliver-messages-Deliver [simp]:
  shows node\text{-}deliver\text{-}messages [Deliver m] = [m]
  \langle proof \rangle
lemma (in network) prefix-msg-in-history:
  assumes es prefix of i
      and m \in set (node-deliver-messages es)
   shows Deliver m \in set (history i)
\langle proof \rangle
lemma (in network) prefix-contains-msq:
  assumes es prefix of i
     and m \in set (node\text{-}deliver\text{-}messages \ es)
   shows Deliver m \in set \ es
  \langle proof \rangle
lemma (in network) node-deliver-messages-distinct:
  assumes xs prefix of i
  shows distinct (node-deliver-messages xs)
\langle proof \rangle
lemma (in network) drop-last-message:
 assumes evts prefix of i
 and node\text{-}deliver\text{-}messages\ evts = msgs\ @\ [last\text{-}msg]
 shows \exists pre. pre prefix of i \land node-deliver-messages pre = msgs
\langle proof \rangle
locale network-with-ops = causal-network history fst
 for history :: nat \Rightarrow ('msgid \times 'op) \ event \ list +
 fixes interp :: 'op \Rightarrow 'state \rightarrow 'state
  and initial-state :: 'state
context network-with-ops begin
definition interp\text{-}msg:: 'msgid \times 'op \Rightarrow 'state \rightharpoonup 'state  where
  interp\text{-}msg\ msg\ state \equiv interp\ (snd\ msg)\ state
sublocale hb: happens-before weak-hb hb interp-msg
\langle proof \rangle
```

end

```
definition (in network-with-ops) apply-operations :: ('msqid \times 'op) event list \rightarrow 'state where
  apply-operations es \equiv hb.apply-operations (node-deliver-messages es) initial-state
definition (in network-with-ops) node-deliver-ops :: ('msqid \times 'op) event list \Rightarrow 'op list where
  node\text{-}deliver\text{-}ops\ cs \equiv map\ snd\ (node\text{-}deliver\text{-}messages\ cs)
lemma (in network-with-ops) apply-operations-empty [simp]:
 shows apply-operations [] = Some initial-state
  \langle proof \rangle
lemma (in network-with-ops) apply-operations-Broadcast [simp]:
 shows apply-operations (xs @ [Broadcast m]) = apply-operations xs
  \langle proof \rangle
lemma (in network-with-ops) apply-operations-Deliver [simp]:
 shows apply-operations (xs @ [Deliver m]) = (apply-operations xs \gg interp-msq m)
 \langle proof \rangle
lemma (in network-with-ops) hb-consistent-technical:
 assumes \bigwedge m n. m < length cs \implies n < m \implies cs ! n \sqsubset^i cs ! m
 shows hb.hb-consistent (node-deliver-messages cs)
\langle proof \rangle
corollary (in network-with-ops)
 shows hb.hb-consistent (node-deliver-messages (history i))
  \langle proof \rangle
lemma (in network-with-ops) hb-consistent-prefix:
 assumes xs prefix of i
 shows hb.hb-consistent (node-deliver-messages xs)
\langle proof \rangle
locale network-with-constrained-ops = network-with-ops +
 fixes valid-msq :: 'c \Rightarrow ('a \times 'b) \Rightarrow bool
 assumes broadcast-only-valid-msgs: pre @ [Broadcast m] prefix of i \Longrightarrow
            \exists state. apply-operations pre = Some state \land valid-msg state m
lemma (in network-with-constrained-ops) broadcast-is-valid:
 assumes Broadcast \ m \in set \ (history \ i)
 shows \exists state. valid-msg state m
  \langle proof \rangle
lemma (in network-with-constrained-ops) deliver-is-valid:
 assumes Deliver m \in set (history i)
 shows \exists j \text{ pre state. pre } @ [Broadcast m] \text{ prefix of } j \land apply-operations \text{ pre} = Some \text{ state} \land valid-msg
state m
  \langle proof \rangle
lemma (in network-with-constrained-ops) deliver-in-prefix-is-valid:
 assumes xs prefix of i
     and Deliver m \in set xs
   shows \exists state. valid-msg state m
  \langle proof \rangle
```

4.4 Dummy network models

```
interpretation trivial-node-histories: node-histories \lambda m. [] \langle proof \rangle
interpretation trivial-network: network \lambda m. [] id
\langle proof \rangle
interpretation trivial-causal-network: causal-network \lambda m. [] id
\langle proof \rangle
interpretation trivial-network-with-ops: network-with-ops \lambda m. [] (\lambda x \ y. \ Some \ y) \ 0
\langle proof \rangle
interpretation trivial-network-with-constrained-ops: network-with-constrained-ops \lambda m. [] (\lambda x \ y. \ Some \ y) \ 0 \ \lambda x \ y. \ True
\langle proof \rangle
```

5 Replicated Growable Array

The RGA, introduced by [10], is a replicated ordered list (sequence) datatype that supports insert and delete operations.

```
theory
Ordered-List
imports
Util
begin

type-synonym ('id, 'v) elt = 'id × 'v × bool
```

5.1 Insert and delete operations

Insertion operations place the new element *after* an existing list element with a given ID, or at the head of the list if no ID is given. Deletion operations refer to the ID of the list element that is to be deleted. However, it is not safe for a deletion operation to completely remove a list element, because then a concurrent insertion after the deleted element would not be able to locate the insertion position. Instead, the list retains so-called *tombstones*: a deletion operation merely sets a flag on a list element to mark it as deleted, but the element actually remains in the list. A separate garbage collection process can be used to eventually purge tombstones [10], but we do not consider tombstone removal here.

 $\mathbf{hide\text{-}const}$ insert

end

```
fun insert-body :: ('id::{linorder}, 'v) elt list \Rightarrow ('id, 'v) elt \Rightarrow ('id, 'v) elt list where insert-body [] e = [e] \mid insert-body (x \# xs) e = (if fst \ x < fst \ e then e \# x \# xs else x \# insert-body xs \ e)

fun insert :: ('id::{linorder}, 'v) elt list \Rightarrow ('id, 'v) elt \Rightarrow 'id option \Rightarrow ('id, 'v) elt list option where insert xs = e None = Some (insert-body xs \ e) | insert [] e (Some i) = None | insert (x \# xs) e (Some i) = (if fst \ x = i then
```

```
Some (x\#insert\text{-}body\ xs\ e)
     else
       insert xs e (Some i) \gg (\lambda t. Some (x \# t)))
fun delete :: ('id::{linorder}, 'v) elt list \Rightarrow 'id \Rightarrow ('id, 'v) elt list option where
  delete []
                           i = None
  delete ((i', v, flag) \# xs) i =
    (if i' = i then
       Some ((i', v, True) \# xs)
     else
       delete xs i \gg (\lambda t. Some ((i', v, flag) \# t)))
5.2
       Well-definedness of insert and delete
{f lemma}\ insert{-}no{-}failure:
 assumes i = None \lor (\exists i'. i = Some i' \land i' \in fst `set xs)
 shows \exists xs'. insert xs \ e \ i = Some \ xs'
\langle proof \rangle
lemma insert-None-index-neq-None [dest]:
 assumes insert xs e i = None
 shows i \neq None
\langle proof \rangle
lemma insert-Some-None-index-not-in [dest]:
 assumes insert xs \ e \ (Some \ i) = None
 shows i \notin fst 'set xs
\langle proof \rangle
lemma index-not-in-insert-Some-None [simp]:
 assumes i \notin fst 'set xs
 shows insert \ xs \ e \ (Some \ i) = None
\langle proof \rangle
lemma delete-no-failure:
 assumes i \in fst 'set xs
 shows \exists xs'. delete xs \ i = Some \ xs'
\langle proof \rangle
lemma delete-None-index-not-in [dest]:
 assumes delete xs i = None
 shows i \notin fst 'set xs
\langle proof \rangle
lemma index-not-in-delete-None [simp]:
 assumes i \notin fst 'set xs
 shows delete xs i = None
\langle proof \rangle
5.3
       Preservation of element indices
lemma insert-body-preserve-indices [simp]:
 shows fst ' set (insert-body xs e) = fst ' set xs \cup {fst e}
\langle proof \rangle
lemma insert-preserve-indices:
 assumes \exists ys. insert xs \ e \ i = Some ys
 shows fst 'set (the\ (insert\ xs\ e\ i)) = fst 'set xs \cup \{fst\ e\}
```

```
\langle proof \rangle
corollary insert-preserve-indices':
  assumes insert xs \ e \ i = Some \ ys
 shows fst 'set (the (insert xs \ e \ i)) = fst 'set xs \cup \{fst \ e\}
\langle proof \rangle
{f lemma} delete-preserve-indices:
 assumes delete xs i = Some ys
 shows fst ' set xs = fst ' set ys
\langle proof \rangle
5.4
        Commutativity of concurrent operations
\mathbf{lemma}\ insert\text{-}body\text{-}commutes:
  assumes fst \ e1 \neq fst \ e2
 shows insert-body (insert-body xs e1) e2 = insert-body (insert-body xs e2) e1
\langle proof \rangle
lemma insert-insert-body:
 assumes fst \ e1 \neq fst \ e2
     and i2 \neq Some (fst \ e1)
 shows insert (insert-body xs e1) e2 i2 = insert xs e2 i2 \gg (\lambda ys. Some (insert-body ys e1))
\langle proof \rangle
\mathbf{lemma}\ insert\text{-}Nil\text{-}None:
 assumes fst\ e1 \neq fst\ e2
     and i \neq fst \ e2
     and i2 \neq Some (fst \ e1)
 shows insert [] e2 \ i2 \gg (\lambda ys. \ insert \ ys \ e1 \ (Some \ i)) = None
\langle proof \rangle
lemma insert-insert-body-commute:
 assumes i \neq fst \ e1
     and fst \ e1 \neq fst \ e2
 shows insert (insert-body xs \ e1) e2 (Some i) =
             insert xs e2 (Some i) \gg (\lambda y. Some (insert-body y e1))
\langle proof \rangle
lemma insert-commutes:
  assumes fst\ e1 \neq fst\ e2
         i1 = None \lor i1 \neq Some (fst \ e2)
         i2 = None \lor i2 \neq Some (fst e1)
 shows insert xs e1 i1 \gg (\lambda ys. insert ys e2 i2) =
          insert xs e2 i2 \gg (\lambda ys. insert ys e1 i1)
\langle proof \rangle
lemma delete-commutes:
 shows delete xs\ i1 \gg (\lambda ys.\ delete\ ys\ i2) = delete\ xs\ i2 \gg (\lambda ys.\ delete\ ys\ i1)
\langle proof \rangle
lemma insert-body-delete-commute:
 assumes i2 \neq fst e
 shows delete (insert-body xs e) i2 \gg (\lambda t. Some (x\#t)) =
           delete xs i2 \gg (\lambda y. Some (x\#insert\text{-body } y e))
\langle proof \rangle
```

 ${f lemma}\ insert ext{-}delete ext{-}commute:$

```
assumes i2 \neq fst \ e

shows insert xs \ e \ i1 \gg (\lambda ys. \ delete \ ys \ i2) = delete \ xs \ i2 \gg (\lambda ys. \ insert \ ys \ e \ i1)

\langle proof \rangle
```

5.5 Alternative definition of insert

```
\textbf{fun} \;\; insert' :: \; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \; \Rightarrow \; ('id, \;\; 'v) \;\; elt \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \;\; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \Rightarrow \; 'id \;\; option \;\; \rightharpoonup \;\; ('id::\{linorder\}, \;\; 'v) \;\; elt \;\; list \;\; \  \
where
      insert' [] e
                                                       None
                                                                                     = Some [e]
     insert' [] e
                                                     (Some \ i) = None \ |
     insert' (x#xs) e None
             (if fst \ x < fst \ e \ then
                      Some (e\#x\#xs)
                else
                      case insert' xs e None of
                           None \Rightarrow None
                      \mid Some \ t \Rightarrow Some \ (x \# t)) \mid
      insert'(x\#xs) \ e \ (Some \ i) =
             (if fst x = i then
                      case insert' xs e None of
                           None \Rightarrow None
                     \mid Some \ t \Rightarrow Some \ (x\#t)
                else
                      case insert' xs e (Some i) of
                           None \Rightarrow None
                     \mid Some \ t \Rightarrow Some \ (x\#t))
lemma [elim!, dest]:
     assumes insert' xs e None = None
     shows False
\langle proof \rangle
lemma insert-body-insert':
     \mathbf{shows} \ \mathit{insert'} \ \mathit{xs} \ \mathit{e} \ \mathit{None} = \mathit{Some} \ (\mathit{insert-body} \ \mathit{xs} \ \mathit{e})
\langle proof \rangle
lemma insert-insert':
     shows insert xs \ e \ i = insert' \ xs \ e \ i
\langle proof \rangle
\mathbf{lemma}\ insert\text{-}body\text{-}stop\text{-}iteration\text{:}
     assumes fst \ e > fst \ x
     shows insert-body (x\#xs) e = e\#x\#xs
\langle proof \rangle
{\bf lemma}\ insert\text{-}body\text{-}contains\text{-}new\text{-}elem:
     shows \exists p \ s. \ xs = p @ s \land insert\text{-body } xs \ e = p @ e \# s
\langle proof \rangle
lemma insert-between-elements:
     assumes xs = pre@ref#suf
                and distinct (map fst xs)
                and \bigwedge i'. i' \in fst 'set xs \Longrightarrow i' < fst e
           shows insert xs e (Some (fst ref)) = Some (pre @ ref # e # suf)
{\bf lemma}\ insert\text{-}position\text{-}element\text{-}technical\text{:}}
     assumes \forall x \in set \ as. \ a \neq fst \ x
```

```
and insert-body (cs @ ds) e = cs @ e \# ds
  shows insert (as @ (a, aa, b) \# cs @ ds) e (Some a) = Some (as @ (a, aa, b) \# cs @ e \# ds)
\langle proof \rangle
lemma split-tuple-list-by-id:
  assumes (a,b,c) \in set \ xs
    and distinct (map fst xs)
 shows \exists pre \ suf. \ xs = pre @ (a,b,c) \# suf \land (\forall y \in set \ pre. \ fst \ y \neq a)
\langle proof \rangle
lemma insert-preserves-order:
  assumes i = None \lor (\exists i'. i = Some i' \land i' \in fst `set xs)
      and distinct (map fst xs)
    shows \exists pre \ suf. \ xs = pre@suf \land insert \ xs \ e \ i = Some \ (pre @ e \# suf)
  \langle proof \rangle
end
5.6
        Network
theory
  RGA
imports
  Network
  Ordered-List
begin
datatype ('id, 'v) operation =
  Insert ('id, 'v) elt 'id option |
 Delete 'id
fun interpret-opers :: ('id::linorder, 'v) operation \Rightarrow ('id, 'v) elt list \rightarrow ('id, 'v) elt list (\langle - \rangle [0] 1000)
where
  interpret-opers (Insert e n) xs = insert xs e n
  interpret-opers (Delete n) \quad xs = delete xs n
definition element-ids :: ('id, 'v) elt list \Rightarrow 'id set where
 element-ids\ list \equiv set\ (map\ fst\ list)
definition valid-rga-msq :: ('id, 'v) elt list \Rightarrow 'id \times ('id::linorder, 'v) operation \Rightarrow bool where
 valid-rga-msg list msg \equiv case msg of
    (i, Insert \ e \ None ) \Rightarrow fst \ e = i \mid
    (i, \mathit{Insert}\ e\ (\mathit{Some}\ \mathit{pos})) \Rightarrow \mathit{fst}\ e = i \land \mathit{pos} \in \mathit{element-ids}\ \mathit{list}\ |
    (i, Delete
                        pos) \Rightarrow pos \in element-ids\ list
locale rga = network-with-constrained-ops - interpret-opers [] valid-rga-msg
definition indices :: ('id \times ('id, 'v) operation) event list \Rightarrow 'id list where
  indices \ xs \equiv
     List.map-filter (\lambda x. case x of Deliver (i, Insert e n) \Rightarrow Some (fst e) | - \Rightarrow None) xs
lemma indices-Nil [simp]:
  shows indices [] = []
\langle proof \rangle
lemma indices-append [simp]:
 shows indices (xs@ys) = indices xs @ indices ys
\langle proof \rangle
```

```
lemma indices-Broadcast-singleton [simp]:
 shows indices [Broadcast b] = []
\langle proof \rangle
lemma indices-Deliver-Insert [simp]:
 shows indices [Deliver\ (i,\ Insert\ e\ n)] = [fst\ e]
\langle proof \rangle
lemma indices-Deliver-Delete [simp]:
 shows indices [Deliver\ (i,\ Delete\ n)] = []
\langle proof \rangle
lemma (in rga) idx-in-elem-inserted [intro]:
 assumes Deliver (i, Insert e n) \in set xs
 shows fst \ e \in set \ (indices \ xs)
\langle proof \rangle
lemma (in rga) apply-opers-idx-elems:
 assumes es prefix of i
     and apply-operations es = Some xs
   shows element-ids xs = set (indices es)
\langle proof \rangle
lemma (in rga) delete-does-not-change-element-ids:
 assumes es @ [Deliver (i, Delete n)] prefix of j
 and apply-operations es = Some \ xs1
 and apply-operations (es @ [Deliver (i, Delete n)]) = Some xs2
 shows element-ids \ xs1 = element-ids \ xs2
\langle proof \rangle
lemma (in rga) someone-inserted-id:
 assumes es @ [Deliver (i, Insert (k, v, f) n)] prefix of j
 and apply-operations es = Some \ xs1
 and apply-operations (es @ [Deliver (i, Insert (k, v, f) n)]) = Some xs2
 and a \in element\text{-}ids \ xs2
 and a \neq k
 shows a \in element\text{-}ids \ xs1
\langle proof \rangle
lemma (in rga) deliver-insert-exists:
 assumes es prefix of j
     and apply-operations es = Some xs
     and a \in element\text{-}ids xs
   shows \exists i \ v \ f \ n. Deliver (i, Insert \ (a, \ v, \ f) \ n) \in set \ es
\langle proof \rangle
lemma (in rga) insert-in-apply-set:
 assumes es @ [Deliver (i, Insert e (Some a))] prefix of j
     and Deliver (i', Insert e' n) \in set es
     and apply-operations es = Some \ s
   shows fst \ e' \in element-ids \ s
\langle proof \rangle
lemma (in rga) insert-msg-id:
 assumes Broadcast\ (i,\ Insert\ e\ n)\in set\ (history\ j)
 shows fst e = i
\langle proof \rangle
```

```
lemma (in rga) allowed-insert:
 assumes Broadcast\ (i,\ Insert\ e\ n)\in set\ (history\ j)
 shows n = None \lor (\exists i' e' n'. n = Some (fst e') \land Deliver (i', Insert e' n') <math>\sqsubseteq^j Broadcast (i, Insert
e(n)
\langle proof \rangle
lemma (in rga) allowed-delete:
 assumes Broadcast\ (i,\ Delete\ x)\in set\ (history\ j)
 shows \exists i' \ n' \ v \ b. Deliver (i', Insert \ (x, \ v, \ b) \ n') \sqsubseteq^j Broadcast \ (i, Delete \ x)
\langle proof \rangle
lemma (in rga) insert-id-unique:
 assumes fst \ e1 = fst \ e2
 and Broadcast (i1, Insert e1 n1) \in set (history i)
 and Broadcast (i2, Insert e2 n2) \in set (history j)
 shows Insert\ e1\ n1=Insert\ e2\ n2
\langle proof \rangle
lemma (in rga) allowed-delete-deliver:
 assumes Deliver (i, Delete \ x) \in set \ (history \ j)
   shows \exists i' \ n' \ v \ b. Deliver (i', Insert \ (x, \ v, \ b) \ n') \sqsubseteq^j Deliver \ (i, Delete \ x)
  \langle proof \rangle
lemma (in rga) allowed-delete-deliver-in-set:
 assumes (es@[Deliver (i, Delete m)]) prefix of i
 shows \exists i' \ n \ v \ b. \ Deliver \ (i', \ Insert \ (m, \ v, \ b) \ n) \in set \ es
\langle proof \rangle
lemma (in rga) allowed-insert-deliver:
 assumes Deliver (i, Insert \ e \ n) \in set \ (history \ j)
 Insert \ e \ n))
\langle proof \rangle
lemma (in rga) allowed-insert-deliver-in-set:
 assumes (es@[Deliver (i, Insert e m)]) prefix of j
 shows m = None \lor (\exists i' \ m' \ n \ v \ b. \ m = Some \ m' \land Deliver \ (i', Insert \ (m', v, b) \ n) \in set \ es)
\langle proof \rangle
lemma (in rga) Insert-no-failure:
 assumes es @ [Deliver (i, Insert e n)] prefix of j
     and apply-operations es = Some \ s
   shows \exists ys. insert s e n = Some ys
\langle proof \rangle
lemma (in rga) delete-no-failure:
 assumes es @ [Deliver (i, Delete n)] prefix of j
     and apply-operations es = Some \ s
   shows \exists ys. delete \ s \ n = Some \ ys
\langle proof \rangle
lemma (in rga) Insert-equal:
 assumes fst \ e1 = fst \ e2
     and Broadcast (i1, Insert e1 n1) \in set (history i)
     and Broadcast (i2, Insert e2 n2) \in set (history j)
   shows Insert\ e1\ n1=Insert\ e2\ n2
\langle proof \rangle
```

```
lemma (in rga) same-insert:
 assumes fst \ e1 = fst \ e2
     and xs prefix of i
     and (i1, Insert\ e1\ n1) \in set\ (node-deliver-messages\ xs)
     and (i2, Insert\ e2\ n2) \in set\ (node-deliver-messages\ xs)
   shows Insert\ e1\ n1=Insert\ e2\ n2
\langle proof \rangle
lemma (in rga) insert-commute-assms:
 assumes \{Deliver\ (i,\ Insert\ e\ n),\ Deliver\ (i',\ Insert\ e'\ n')\}\subseteq set\ (history\ j)
     and hb.concurrent(i, Insert e n)(i', Insert e' n')
   shows n = None \lor n \neq Some (fst e')
\langle proof \rangle
lemma subset-reorder:
 assumes \{a, b\} \subseteq c
 shows \{b, a\} \subseteq c
\langle proof \rangle
lemma (in rga) Insert-Insert-concurrent:
 assumes \{Deliver\ (i,\ Insert\ e\ k),\ Deliver\ (i',\ Insert\ e'\ (Some\ m))\}\subseteq set\ (history\ j)
     and hb.concurrent (i, Insert e k) (i', Insert e' (Some m))
   shows fst \ e \neq m
  \langle proof \rangle
lemma (in rga) insert-valid-assms:
assumes Deliver(i, Insert e n) \in set(history j)
  shows n = None \lor n \neq Some (fst e)
  \langle proof \rangle
lemma (in rga) Insert-Delete-concurrent:
 assumes {Deliver(i, Insert\ e\ n), Deliver(i', Delete\ n')} \subseteq set(history\ j)
     and hb.concurrent (i, Insert e n) (i', Delete n')
   shows n' \neq fst e
\langle proof \rangle
lemma (in rga) concurrent-operations-commute:
 assumes xs prefix of i
 shows hb.concurrent-ops-commute (node-deliver-messages xs)
\langle proof \rangle
corollary (in rga) concurrent-operations-commute':
 shows hb.concurrent-ops-commute (node-deliver-messages (history i))
\langle proof \rangle
lemma (in rga) apply-operations-never-fails:
 assumes xs prefix of i
 shows apply-operations xs \neq None
\langle proof \rangle
lemma (in rga) apply-operations-never-fails':
 shows apply-operations (history i) \neq None
\langle proof \rangle
corollary (in rga) rga-convergence:
 assumes set (node-deliver-messages \ xs) = set (node-deliver-messages \ ys)
     and xs prefix of i
```

```
and ys prefix of j shows apply-operations xs = apply-operations ys \langle proof \rangle
```

5.7 Strong eventual consistency

```
context rga begin

sublocale sec: strong-eventual-consistency weak-hb hb interp-msg

\lambda ops. \exists xs \ i. \ xs \ prefix \ of \ i \wedge node-deliver-messages xs = ops \ []

\langle proof \rangle

end

interpretation trivial-rga-implementation: rga \ \lambda x. \ []

\langle proof \rangle

end
```

6 Increment-Decrement Counter

The Increment-Decrement Counter is perhaps the simplest CRDT, and a paradigmatic example of a replicated data structure with commutative operations.

```
theory
         Counter
imports
        Network
begin
datatype operation = Increment \mid Decrement
fun counter-op :: operation \Rightarrow int \rightarrow int where
         counter-op Increment x = Some(x + 1)
         counter-op Decrement x = Some(x - 1)
locale\ counter = network-with-ops - counter-op\ \theta
lemma (in counter) counter-op x \triangleright counter-op y = counter-op y \triangleright counter-op x \triangleright co
        \langle proof \rangle
lemma (in counter) concurrent-operations-commute:
        assumes xs prefix of i
       shows hb.concurrent-ops-commute (node-deliver-messages xs)
         \langle proof \rangle
corollary (in counter) counter-convergence:
        assumes set (node\text{-}deliver\text{-}messages \ xs) = set \ (node\text{-}deliver\text{-}messages \ ys)
                       and xs prefix of i
                        and ys prefix of j
               shows apply-operations xs = apply-operations ys
         \langle proof \rangle
context counter begin
sublocale sec: strong-eventual-consistency weak-hb hb interp-msg
        \lambda ops. \ \exists xs \ i. \ xs \ prefix \ of \ i \wedge node-deliver-messages \ xs = ops \ 0
         \langle proof \rangle
```

 $\frac{1}{2}$

7 Observed-Remove Set

The ORSet is a well-known CRDT for implementing replicated sets, supporting two operations: the *insertion* and *deletion* of an arbitrary element in the shared set.

```
theory
  ORSet
imports
  Network
begin
\mathbf{datatype} \ ('id, \ 'a) \ operation = Add \ 'id \ 'a \ | \ Rem \ 'id \ set \ 'a
type-synonym ('id, 'a) state = 'a \Rightarrow 'id set
definition op-elem :: ('id, 'a) operation \Rightarrow 'a where
  op-elem oper \equiv case oper of Add i e \Rightarrow e \mid Rem \ is \ e \Rightarrow e
definition interpret-op :: ('id, 'a) operation \Rightarrow ('id, 'a) state \rightarrow ('id, 'a) state (\langle - \rangle [0] \ 1000) where
  interpret-op\ oper\ state \equiv
     let \ before = state \ (op-elem \ oper);
         after = case oper of Add i \ e \Rightarrow before \cup \{i\} \mid Rem \ is \ e \Rightarrow before - is
     in Some (state ((op-elem oper) := after))
definition valid-behaviours :: ('id, 'a) state \Rightarrow 'id \times ('id, 'a) operation \Rightarrow bool where
  valid-behaviours state msg \equiv
     case msg of
       (i, Add j e) \Rightarrow i = j \mid
       (i, Rem \ is \ e) \Rightarrow is = state \ e
locale orset = network-with-constrained-ops - interpret-op \lambda x. {} valid-behaviours
lemma (in orset) add-add-commute:
  shows \langle Add \ i1 \ e1 \rangle \rhd \langle Add \ i2 \ e2 \rangle = \langle Add \ i2 \ e2 \rangle \rhd \langle Add \ i1 \ e1 \rangle
  \langle proof \rangle
lemma (in orset) add-rem-commute:
  assumes i \notin is
  shows \langle Add \ i \ e1 \rangle \rhd \langle Rem \ is \ e2 \rangle = \langle Rem \ is \ e2 \rangle \rhd \langle Add \ i \ e1 \rangle
  \langle proof \rangle
lemma (in orset) apply-operations-never-fails:
  assumes xs prefix of i
  shows apply-operations xs \neq None
\langle proof \rangle
lemma (in orset) add-id-valid:
  assumes xs prefix of j
    and Deliver (i1, Add i2 e) \in set xs
  shows i1 = i2
\langle proof \rangle
definition (in orset) added-ids:: ('id × ('id, 'b) operation) event list \Rightarrow 'b \Rightarrow 'id list where
```

added-ids es $p \equiv List.map$ -filter ($\lambda x.$ case x of Deliver (i, Add j e) \Rightarrow if e = p then Some j else None

```
| - \Rightarrow None \rangle es
lemma (in orset) [simp]:
  shows added-ids [] e = []
  \langle proof \rangle
lemma (in orset) [simp]:
  shows added-ids (xs @ ys) e = added-ids xs e @ added-ids ys e
    \langle proof \rangle
lemma (in orset) added-ids-Broadcast-collapse [simp]:
  shows added-ids ([Broadcast\ e]) e' = []
  \langle proof \rangle
lemma (in orset) added-ids-Deliver-Rem-collapse [simp]:
  shows added-ids ([Deliver (i, Rem \ is \ e)]) e' = []
  \langle proof \rangle
lemma (in orset) added-ids-Deliver-Add-diff-collapse [simp]:
  shows e \neq e' \Longrightarrow added\text{-}ids ([Deliver (i, Add j e)]) e' = []
  \langle proof \rangle
lemma (in orset) added-ids-Deliver-Add-same-collapse [simp]:
  shows added-ids ([Deliver (i, Add j e)]) e = [j]
  \langle proof \rangle
lemma (in orset) added-id-not-in-set:
  assumes i1 \notin set (added-ids [Deliver (i, Add i2 e)] e)
  shows i1 \neq i2
  \langle proof \rangle
lemma (in orset) apply-operations-added-ids:
  assumes es prefix of j
    and apply-operations es = Some f
  shows f x \subseteq set (added-ids \ es \ x)
\langle proof \rangle
lemma (in orset) Deliver-added-ids:
  assumes xs prefix of j
    and i \in set (added-ids \ xs \ e)
  shows Deliver (i, Add \ i \ e) \in set \ xs
\langle proof \rangle
lemma (in orset) Broadcast-Deliver-prefix-closed:
  assumes xs @ [Broadcast (r, Rem ix e)] prefix of j
    and i \in ix
  shows Deliver (i, Add \ i \ e) \in set \ xs
\langle proof \rangle
lemma (in orset) Broadcast-Deliver-prefix-closed2:
  assumes xs prefix of j
    and Broadcast (r, Rem \ ix \ e) \in set \ xs
    and i \in ix
  shows Deliver (i, Add \ i \ e) \in set \ xs
\langle proof \rangle
lemma (in orset) concurrent-add-remove-independent-technical:
  assumes i \in is
```

```
and xs prefix of j
   and (i, Add \ i \ e) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e) \in set \ (node-deliver-messages \ xs)
  shows hb (i, Add i e) (ir, Rem is e)
\langle proof \rangle
lemma (in orset) Deliver-Add-same-id-same-message:
  assumes Deliver (i, Add \ i \ e1) \in set \ (history \ j) and Deliver (i, Add \ i \ e2) \in set \ (history \ j)
 shows e1 = e2
\langle proof \rangle
lemma (in orset) ids-imply-messages-same:
  assumes i \in is
   and xs prefix of j
   and (i, Add \ i \ e1) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e2) \in set \ (node-deliver-messages \ ex)
xs
  shows e1 = e2
\langle proof \rangle
corollary (in orset) concurrent-add-remove-independent:
  assumes \neg hb (i, Add i e1) (ir, Rem is e2) and \neg hb (ir, Rem is e2) (i, Add i e1)
   and xs prefix of j
   and (i, Add \ i \ e1) \in set \ (node-deliver-messages \ xs) and (ir, Rem \ is \ e2) \in set \ (node-deliver-messages \ ex)
xs
  shows i \notin is
  \langle proof \rangle
lemma (in orset) rem-rem-commute:
 shows \langle Rem \ i1 \ e1 \rangle \rhd \langle Rem \ i2 \ e2 \rangle = \langle Rem \ i2 \ e2 \rangle \rhd \langle Rem \ i1 \ e1 \rangle
  \langle proof \rangle
lemma (in orset) concurrent-operations-commute:
 assumes xs prefix of i
 shows hb.concurrent-ops-commute (node-deliver-messages xs)
\langle proof \rangle
theorem (in orset) convergence:
 assumes set (node-deliver-messages ys) = set (node-deliver-messages ys)
     and xs prefix of i and ys prefix of j
   shows apply-operations xs = apply-operations ys
\langle proof \rangle
context orset begin
sublocale sec: strong-eventual-consistency weak-hb hb interp-msg
  \lambda ops. \exists xs \ i. \ xs \ prefix \ of \ i \wedge node-deliver-messages \ xs = ops \ \lambda x. \{\}
  \langle proof \rangle
end
end
```

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